Disusun oleh : F_Rofiqy

Program dapat diakses pada:

Question 1

Not yet answered

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F Flag question

Berikut adalah potongan program untuk membaca data dan memasukkan ke dalam array 2 dimensi berukuran N x M:

```
for (int i = 0; i < N; i++)
for (int j = 0; j < M; j++)
{
    scanf("%d", &nilai);
    arr[i][j] = nilai;
}</pre>
```

Untuk itu, deklarasi dan definisi variabel array tersebut yang salah adalah

```
int **arr = (int **)malloc(r*sizeof(int *));
for (i=0; i<r; i++)
    arr[i] = (int *)malloc(c*sizeof(int));</pre>
```

```
O int arr[N][M]={5};
```

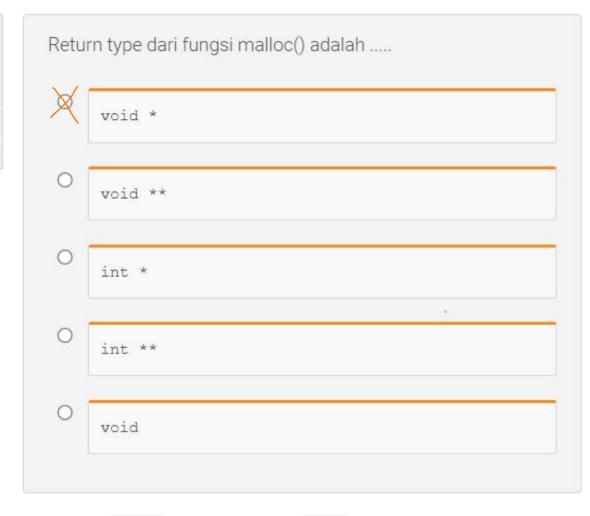
```
O int *arr[N];
for (int i=0; i<N; i++)
    arr[i] = (int *)malloc(M*sizeof(int));</pre>
```

O int arr[N][M];

```
arr = (int *)malloc(N * M * sizeof(int));
```

Question 2 Not yet answered Marked out of 1.0

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No need to cast return value of malloc as its return type is void*.

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Can someone explain why do some programmers use (char *) in front of the malloc?

They are doing wrong (most probably) by casting it (in good programmers opinion).



As wiki says:

malloc returns a void pointer (void *), which indicates that it is a pointer to a region of unknown data type. The use of casting is required in C++ due to the strong type system, whereas this is **not the case in C**₁. The lack of a specific pointer type returned from malloc is type-unsafe behavior according to some programmers: malloc allocates based on byte count but not on type. This is different from the C++ new operator that returns a pointer whose type relies on the operand. One may "cast" this pointer to a specific type:

```
int *ptr;
                                              /* without a cast */
ptr = malloc(10 * sizeof (*ptr));
ptr = (int *)malloc(10 * sizeof (*ptr));
                                         /* with a cast */
ptr = reinterpret_cast<int *>(malloc(10 * sizeof (*ptr))); /* with a cast, for C++ */
```

src: https://stackoverflow.com/questions/20094394/why-do-we-cast-return-value-of-malloc

```
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P Flag question

Library dari fungsi malloc() tersimpan di dalam header file, yaitu .....

O mem.h

stdlib.h

O math.h

O stdio.h

O memory.h
```

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Instruksi yang salah untuk membuat array 1 dimensi berukuran n yang setiap elemennya diinisialisasi dengan nilai 0 adalah

```
int *dt;
dt=(int*)malloc(n*sizeof(int));
memset(dt, 0, (n*sizeof(int)));
```

int *dt={0};

O int dt[n]={0};

int *dt;
dt=(int*)malloc(n*sizeof(int));
memset(dt, 0, (n*sizeof(dt[0])));

O int *dt;
dt = (int*)calloc(n, sizeof(int));

Not yet answered

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Perhatikan program berikut:

```
#include <stdio.h>
#include <stdlib.h>
int main()
   int row = 3, col = 4, i, j, count;
   int (*arr)[col] = calloc(row, sizeof *arr);
    count = 0;
   for (i = 0; i < row; i++)
       for (j = 0; j < col; j++)
           arr[i][j] = ++count;
   printf("%d\n", arr[1][2]);
   free (arr);
    return 0;
```

Output dari program tersebut adalah (Tuliskan jawaban Anda dengan tepat).

Answer:

```
Question 6
```

Not yet answered

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F Flag question

Berikut adalah kerangka program untuk membaca matrik 2 dimensi:

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```
#include <stdio.h>
#include <stdlib.h>

int* readMatrix(int *r, int *c);

int main()
{
   int row, col;
   int *dt;
   dt=readMatrix(&row, &col);
   ....
   return 0;
}
```

Implementasi fungsi readMatrix() yang tepat adalah

```
int* readMatrix(int *r, int *c)
{
   int nilai;
   int *mat;
   scanf("%d %d", r, c);
   mat=(int*)malloc(*r * *c * sizeof(int));
   for (int i=0; i<*r; i++)
   {
      for(int j=0; j<*c; j++)
      {
        scanf("%d", &nilai);
        mat[i][j]=nilai;
      }
   }
   return mat;
}</pre>
```

```
O int* readMatrix(int *r, int *c)
{
        int nilai;
        int *mat;
        scanf("%d %d", r, c);
        mat=(int*)malloc(r*c*sizeof(int));
        for (int i=0; i<*r; i++)
        {
            for(int j=0; j<*c; j++)
            {
                 scanf("%d", &nilai);
                 mat[i*(*c)+j]=nilai;
            }
        }
        return *mat;
}</pre>
```

```
int* readMatrix(int *r, int *c)
{
    int nilai;
    int *mat;
    scanf("%d %d", r, c);
    mat=(int*)malloc(r*c*sizeof(int));
    for (int i=0; i<*r; i++)
    {
        for(int j=0; j<*c; j++)
        {
            scanf("%d", &nilai);
            mat[i*(*c)+j]=nilai;
        }
    }
    return &mat;
}</pre>
```

```
Time left 0:37:26

int* readMatrix(int *r, int *c)
{
   int nilai;
   int *mat;
   scanf("%d %d", r, c);
   mat=(int*)malloc(r*c*sizeof(int));
   for (int i=0; i<r; i++)
   {
      for(int j=0; j<c; j++)
      {
        scanf("%d", &nilai);
        mat[i][j]=nilai;
      }
   }
   return mat;
}</pre>
```

```
int* readMatrix(int *r, int *c)
{
    int nilai;
    int *mat;
    scanf("%d %d", r, c);
    mat=(int*)malloc((*r)*(*c)*sizeof(int));
    for (int i=0; i<*r; i++)
    {
        for(int j=0; j<*c; j++)
        {
            scanf("%d", &nilai);
            mat[i*(*c)+j]=nilai;
        }
    }
    return mat;
}</pre>
```

Not yet answered

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```
Instruksi:
 ptr=calloc(m,n);
setara dengan .....
 0
     ptr=malloc(m*n);
     memset(ptr, n, m);
 0
     ptr=malloc(m*n);
     memset(ptr, m, n);
 0
     ptr=malloc(m,n);
     memset(ptr, m, n);
 0
     ptr=malloc(m*n);
     memset(ptr, 0, m*n);
     ptr=malloc(n,m);
     memset(ptr, n, m);
```



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Perhatikan program berikut:

```
#include <stdio.h>
void print(int *arr, int m, int n)
{
    int i, j;
    for (i = 0; i < m; i++)
    for (j = 0; j < n; j++)
        printf("%d ", *((arr+i*n) + j));
    printf("\n");
}

int main()
{
    int arr[3][4] = {{1, 2, 3, 4}, {5, 6, 7}, {8, 9}};
    print((int *)arr, 3, 4);
    return 0;
}</pre>
```

Output dari program tersebut adalah

Output dari program tersebut adalah



0 123456789000



O Tidak ada output, karena program mengalami error pada instruksi:

```
print((int *)arr, 3, 4);
```

1 2 3 4 5 6 7 8 9 10 11 12

Not yet answered

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Mana saja fungsi-fungsi dalam pemrograman C yang berkaitan dengan alokasi memori secara dinamis?	
□ calloc()	
□ malloc()	
□ clear()	
□ realloc()	
□ stdlib()	
memory()	
□ free()	
□ memset()	

Not yet answered

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```
Diantara berikut, yang menimbulkan error untuk
mendeklarasikan variabel array 2 dimensi adalah .....
 0
      #define N 100
     int *arr[N];
 0
     int **arr;
     int arr[][];
 0
      #define N 100
     int arr[N][N];
 0
     #define N 100
     int *arr[][N]={1,2,3,4,5,6,7,8,9};
```