

The Gram-Schmidt (Orthogonalization) Process

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For linearly independent vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$, there exist mutually perpendicular vectors $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k$ with the same linear span. These may be constructed by setting:

$$\mathbf{u}_1 = \mathbf{x}_1$$

$$\mathbf{u}_2 = \mathbf{x}_2 - \frac{\mathbf{x}_2' \mathbf{u}_1}{\mathbf{u}_1' \mathbf{u}_1} \mathbf{u}_1$$

$$\vdots \quad \quad \quad \vdots \quad \quad \quad \vdots$$

$$\mathbf{u}_k = \mathbf{x}_k - \frac{\mathbf{x}_k' \mathbf{u}_1}{\mathbf{u}_1' \mathbf{u}_1} \mathbf{u}_1 - \dots - \frac{\mathbf{x}_k' \mathbf{u}_{k-1}}{\mathbf{u}_{k-1}' \mathbf{u}_{k-1}} \mathbf{u}_{k-1}$$

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We can normalize (convert to vectors \mathbf{z} of unit length) the vectors \mathbf{u} by setting

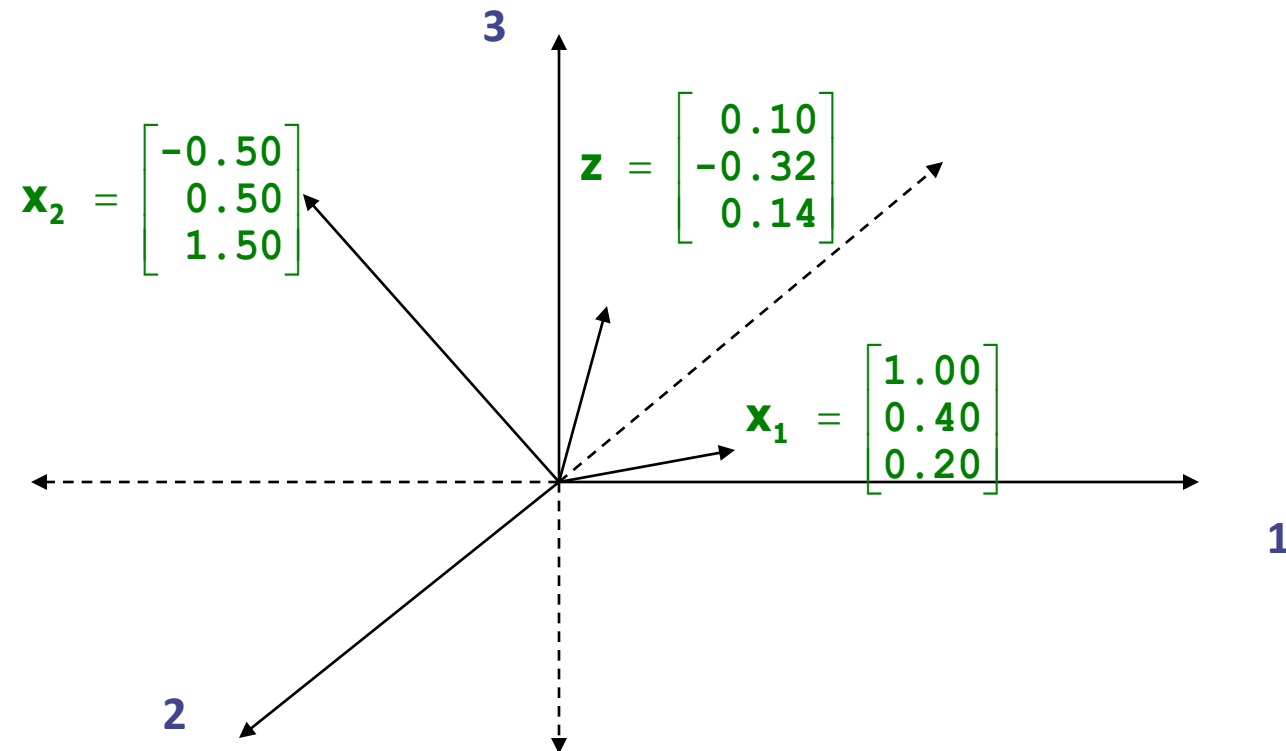
$$\mathbf{z}_j = \frac{\mathbf{u}_j}{\sqrt{\mathbf{u}_j' \mathbf{u}_j}}$$

Finally, note that we can project a vector \mathbf{x}_k onto the linear span of vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_{k-1}$:

$$\sum_{j=1}^{k-1} (\mathbf{x}_k' \mathbf{z}_j)$$

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Here are vectors \mathbf{x}_1 , \mathbf{x}_2 , and \mathbf{z} from our previous problem:



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Let's construct mutually perpendicular vectors \mathbf{u}_1 , \mathbf{u}_2 , \mathbf{u}_3 with the same linear span – we'll arbitrarily select the first axis as \mathbf{u}_1 :

$$\mathbf{u}_1 = \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix}$$

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Now we construct a vector \mathbf{u}_2 perpendicular with vector \mathbf{u}_1 (and in the linear span of $\mathbf{x}_1, \mathbf{x}_2, \mathbf{z}$):

$$\begin{aligned}\mathbf{u}_2 &= \begin{bmatrix} -0.50 \\ 0.50 \\ 1.50 \end{bmatrix} - \frac{\begin{bmatrix} -0.50 & 0.50 & 1.50 \end{bmatrix} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix}}{\begin{bmatrix} 1.00 & 0.00 & 0.00 \end{bmatrix} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \\ &= \begin{bmatrix} -0.50 \\ 0.50 \\ 1.50 \end{bmatrix} - (-0.50) \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} = \begin{bmatrix} 0.00 \\ 0.50 \\ 1.50 \end{bmatrix}\end{aligned}$$

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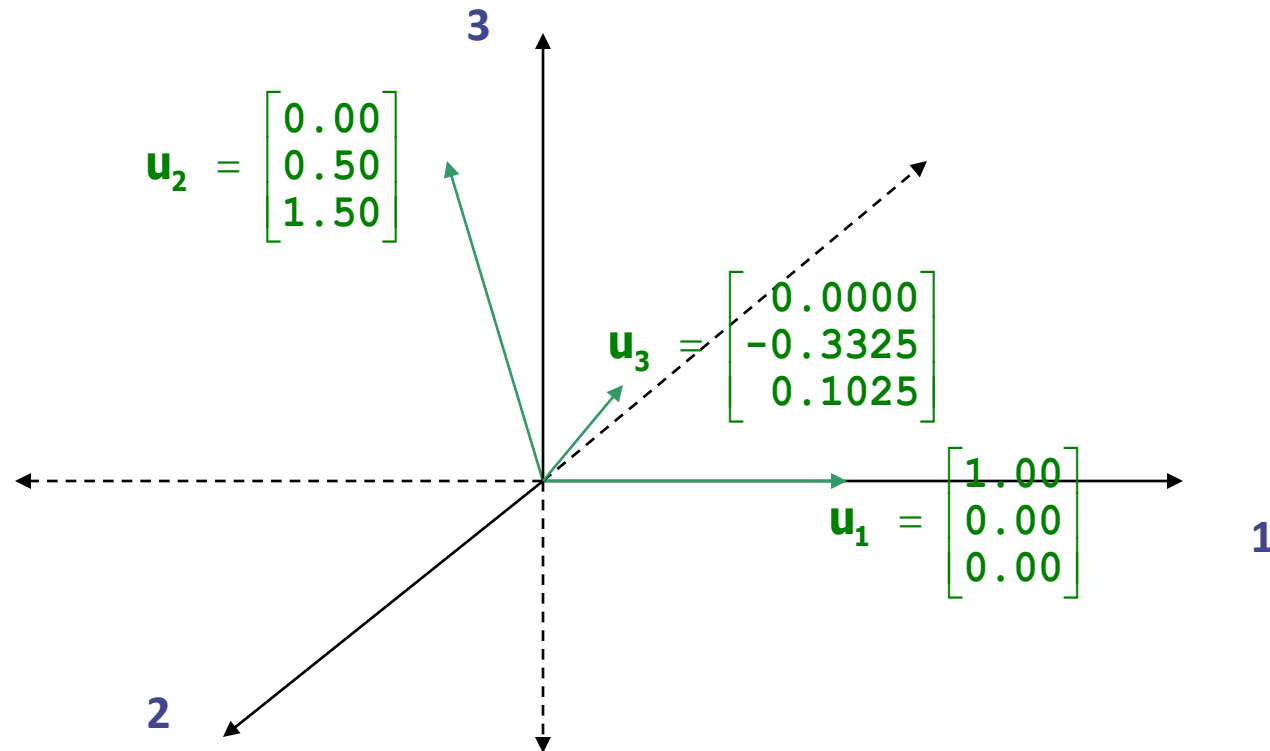
Finally, we construct a vector \mathbf{u}_3 perpendicular with vectors \mathbf{u}_1 and \mathbf{u}_2 (and in the linear span of $\mathbf{x}_1, \mathbf{x}_2, \mathbf{z}$):

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$$\begin{aligned}
 \mathbf{u}_3 &= \mathbf{z} - \frac{\mathbf{z} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 - \frac{\mathbf{z} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2 = \begin{bmatrix} 0.10 \\ -0.32 \\ 0.14 \end{bmatrix} - \frac{\begin{bmatrix} 0.10 & -0.32 & 0.14 \end{bmatrix} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix}}{\begin{bmatrix} 1.00 & 0.00 & 0.00 \end{bmatrix} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \\
 &\quad - \frac{\begin{bmatrix} 0.10 & -0.32 & 0.14 \end{bmatrix} \begin{bmatrix} 0.00 \\ 0.50 \\ 1.50 \end{bmatrix}}{\begin{bmatrix} 0.00 & 0.50 & 1.50 \end{bmatrix} \begin{bmatrix} 0.00 \\ 0.50 \\ 1.50 \end{bmatrix}} \begin{bmatrix} 0.00 \\ 0.50 \\ 1.50 \end{bmatrix} \\
 &= \begin{bmatrix} 0.10 \\ -0.32 \\ 0.14 \end{bmatrix} - 0.10 \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} - 0.25 \begin{bmatrix} 0.00 \\ 0.50 \\ 1.50 \end{bmatrix} = \begin{bmatrix} 0.0000 \\ -0.3325 \\ 0.1025 \end{bmatrix}
 \end{aligned}$$

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Here are our orthogonal vectors \mathbf{u}_1 , \mathbf{u}_2 , and \mathbf{u}_3 :



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If we normalized our vectors \mathbf{u}_1 , \mathbf{u}_2 , and \mathbf{u}_3 , we get:

$$\begin{aligned}\mathbf{z}_1 &= \frac{\mathbf{u}_1}{\sqrt{\mathbf{u}_1' \mathbf{u}_1}} = \frac{\begin{bmatrix} 1.0000 \\ 0.0000 \\ 0.0000 \end{bmatrix}}{\sqrt{\begin{bmatrix} 1.0000 & 0.0000 & 0.0000 \end{bmatrix} \begin{bmatrix} 1.0000 \\ 0.0000 \\ 0.0000 \end{bmatrix}}} \\ &= \frac{1.0}{\sqrt{1.0}} \begin{bmatrix} 1.0000 \\ 0.0000 \\ 0.0000 \end{bmatrix} = \begin{bmatrix} 1.0000 \\ 0.0000 \\ 0.0000 \end{bmatrix}\end{aligned}$$

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and:

$$\begin{aligned} \mathbf{z}_2 &= \frac{\mathbf{u}_2}{\sqrt{\mathbf{u}_2' \mathbf{u}_2}} = \frac{\begin{bmatrix} 0.0000 \\ 0.5000 \\ 1.5000 \end{bmatrix}}{\sqrt{\begin{bmatrix} 0.0000 & 0.5000 & 1.5000 \end{bmatrix} \begin{bmatrix} 0.0000 \\ 0.5000 \\ 1.5000 \end{bmatrix}}} \\ &= \frac{1.0}{\sqrt{2.5}} \begin{bmatrix} 0.0000 \\ 0.5000 \\ 1.5000 \end{bmatrix} = \begin{bmatrix} 0.0000 \\ 0.3162 \\ 0.9487 \end{bmatrix} \end{aligned}$$

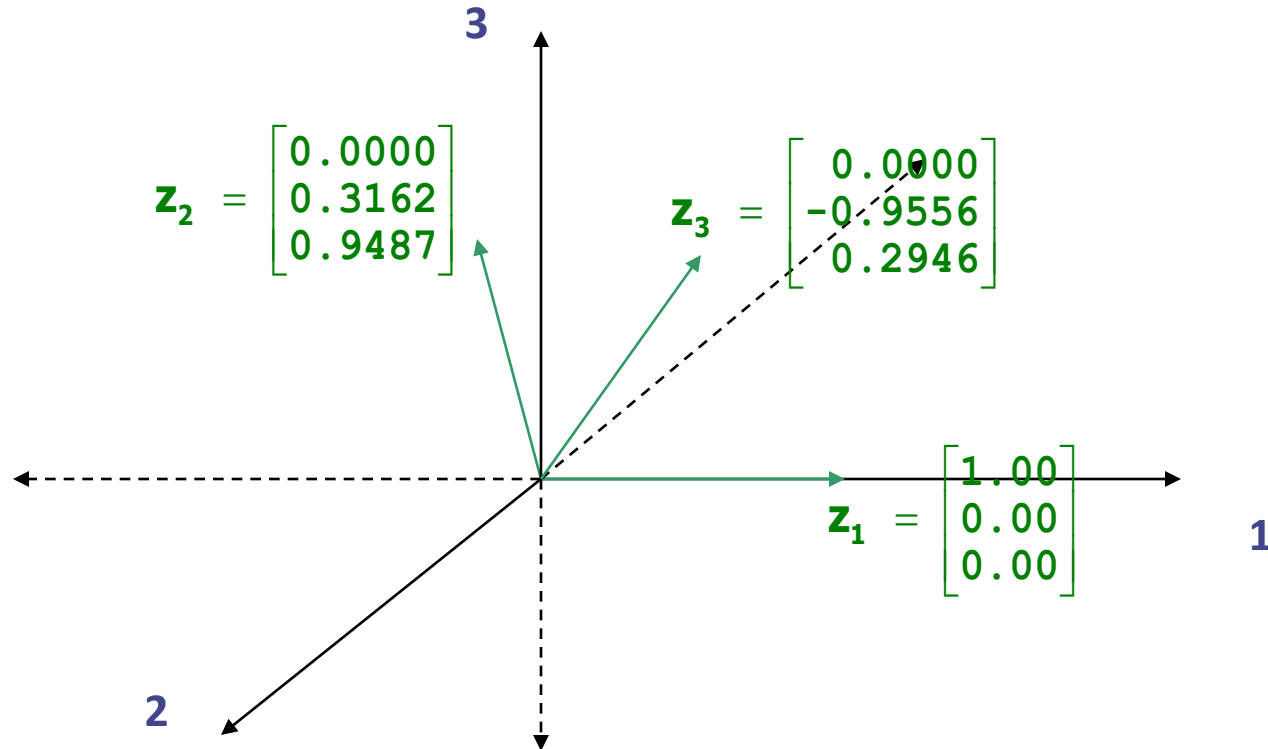
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and:

$$\begin{aligned} \mathbf{z}_3 &= \frac{\mathbf{u}_3}{\sqrt{\mathbf{u}_3' \mathbf{u}_3}} = \frac{\begin{bmatrix} 0.0000 \\ -0.3325 \\ 0.1025 \end{bmatrix}}{\sqrt{\begin{bmatrix} 0.0000 & -0.3325 & 0.1025 \end{bmatrix} \begin{bmatrix} 0.0000 \\ -0.3325 \\ 0.1025 \end{bmatrix}}} \\ &= \frac{1.0}{\sqrt{0.1211}} \begin{bmatrix} 0.0000 \\ -0.3325 \\ 0.1025 \end{bmatrix} = \begin{bmatrix} 0.0000 \\ -0.9556 \\ 0.2946 \end{bmatrix} \end{aligned}$$

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The normalized vectors \mathbf{z}_1 , \mathbf{z}_2 , and \mathbf{z}_3 look like this:



LATIHAN SOAL

Kerjakan kembali contoh di atas, dengan mengambil $\underline{u}_1 = \underline{x}_1$. Carilah vector-vector orthogonal x_2 dan z . Lakukan proses orthogonalisasi Gram-Schmidt