Finding Edges and Custom Kernels

October 15, 2018

1 Creating a Filter, Edge Detection

1.0.1 Import resources and display image

```
In [1]: import matplotlib.pyplot as plt
    import matplotlib.image as mpimg

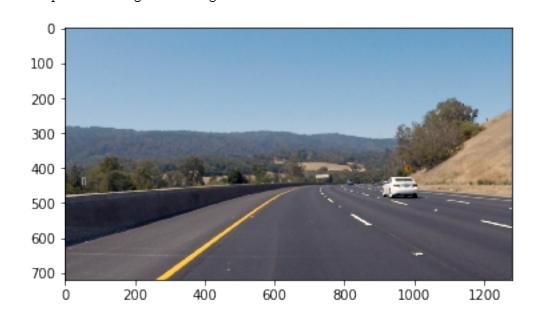
import cv2
    import numpy as np

%matplotlib inline

# Read in the image
    image = mpimg.imread('images/curved_lane.jpg')

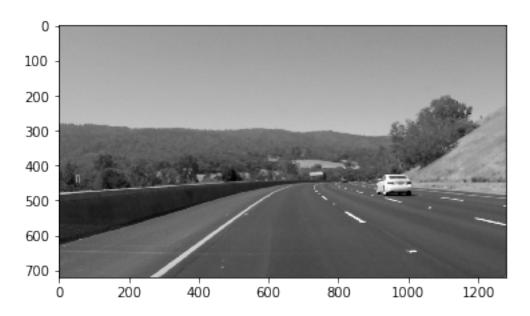
plt.imshow(image)

Out[1]: <matplotlib.image.AxesImage at Ox7ff6c6364e80>
```



1.0.2 Convert the image to grayscale

Out[2]: <matplotlib.image.AxesImage at 0x7ff691cc3e48>



1.0.3 TODO: Create a custom kernel

Below, you've been given one common type of edge detection filter: a Sobel operator.

The Sobel filter is very commonly used in edge detection and in finding patterns in intensity in an image. Applying a Sobel filter to an image is a way of **taking (an approximation) of the derivative of the image** in the x or y direction, separately. The operators look as follows.

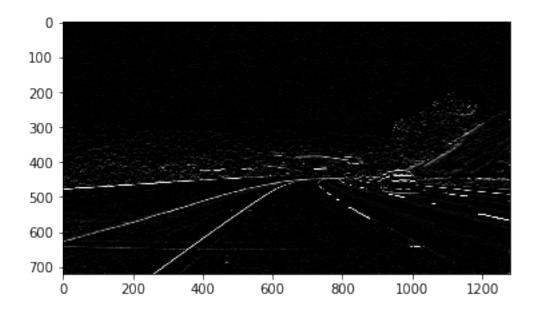
It's up to you to create a Sobel x operator and apply it to the given image.

For a challenge, see if you can put the image through a series of filters: first one that blurs the image (takes an average of pixels), and then one that detects the edges.

```
# Filter the image using filter2D, which has inputs: (grayscale image, bit-depth, kernel
filtered_image = cv2.filter2D(gray, -1, sobel_y)
```

plt.imshow(filtered_image, cmap='gray')

Out[3]: <matplotlib.image.AxesImage at 0x7ff691c3d4e0>



1.0.4 Test out other filters!

You're encouraged to create other kinds of filters and apply them to see what happens! As an **optional exercise**, try the following: * Create a filter with decimal value weights. * Create a 5x5 filter * Apply your filters to the other images in the images directory.

In []: