



Premier
League

Presentation

Advanced Database project

Creators:

MAHMOUD AHMED MOHAMED

AHMED ABELHAKEEM AHMED

MAHMOUD AHMED REFAAT

SARA MOHAMED

MARIAM AYMAN

HASNAA KASSAB

Supervisor : Dr Wael Zakaria



Importance of Premier League Database

Why did we create the database?

- For easy return of data if we need it
- Record all stats such as the winning team's top scorer
- Penalties and warnings
- Teams qualified for the Champions League
- Teams qualified for the European League
- Teams relegated to the second division league



Requirements

- Let a sample database application, called Premier league keeps track of a Premier league's Team, player, president, Game, coach, punish , score , stadium , Achievement_player and achievement_team.

Data requirements for the Premier league database are:-

- Each Team has a unique name , a Start date , a Home kit , an Away Kit , Captain, and a Total point .
- The Team Has president , coach , stadium , Achievement Team , Player.
- Each President Has a unique Social Security number , a name , and Nationality and is related to one Team one President.
- Each Coach Has a unique Social Security number , a name , and Nationality and related to one Team one Coach.
- Each achievement_team Has a Unique Prize name , and the Number of prizes the team has won and related to the team So that the one team won many prizes.
- Each stadium Has a Unique name , a location , and Capacity and related to one team one Stadium



- Each Player Has a unique Social Security number , a name ,a Nationality , a Number player , a position , and Salary and related of team So that the one team has many player.
- The Player has an Achievement player.
- Each Achievement player Has a Unique Prize player name So The Player has won many achievements.
- Each Game Has A unique Number game , and Date of Game and related of A home Team and Away Team.
- A home Team and Away Team Has Score home and Score away and The home Team and away team has many games.
- The Stadium is related Game So Stadium plays more than one game.
- Each Score Has Goal and assist and related Player so the Player Scores more than or equal one goal or assist and Related Game So in one game , more than one goal or assist can be Scored.
- The player Related game So The player participating in This Game

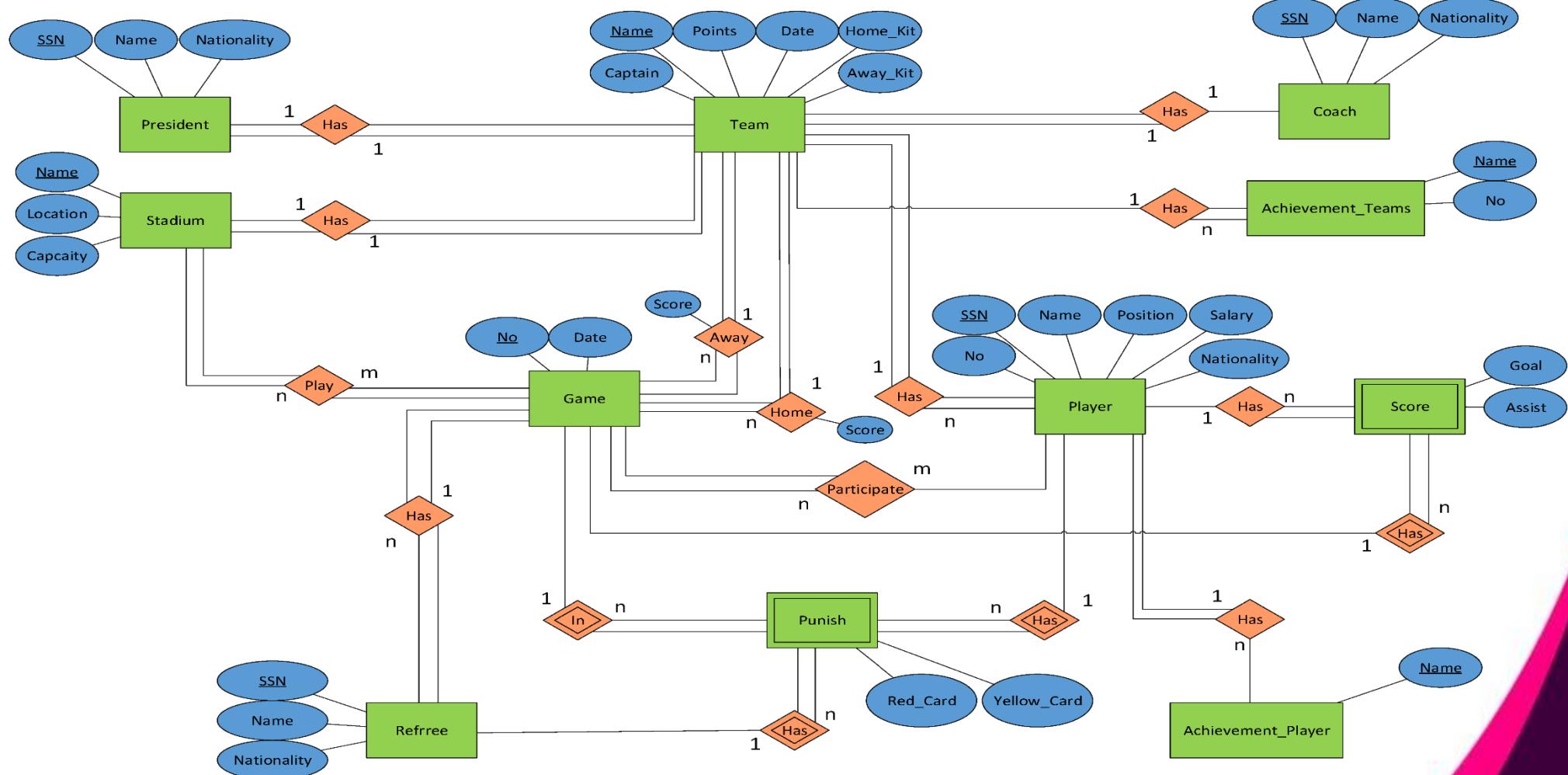


- Each Referee Has A unique Social Security number , a name , and Nationality and related of Game so one Game one Referee and related of Punish so one Referee give many Punish.
- Each Punish Has a Yellow Card and Red Card And is Related to Game So One Game Can have more than one Punish and Related of Player So One player can have more than one Punish.

After understanding the requirements of Premier league database create its ER model.

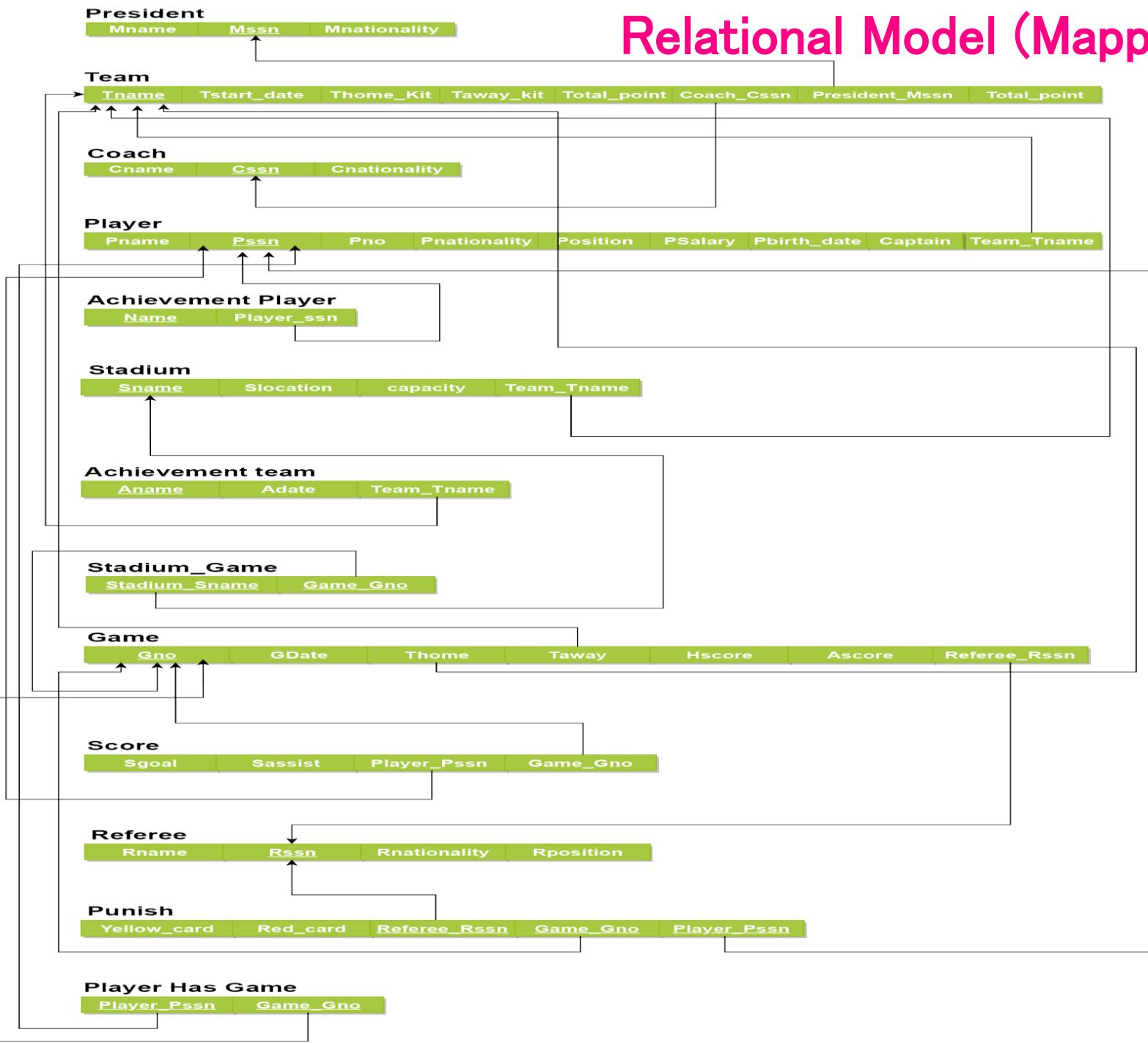


ER-Diagram

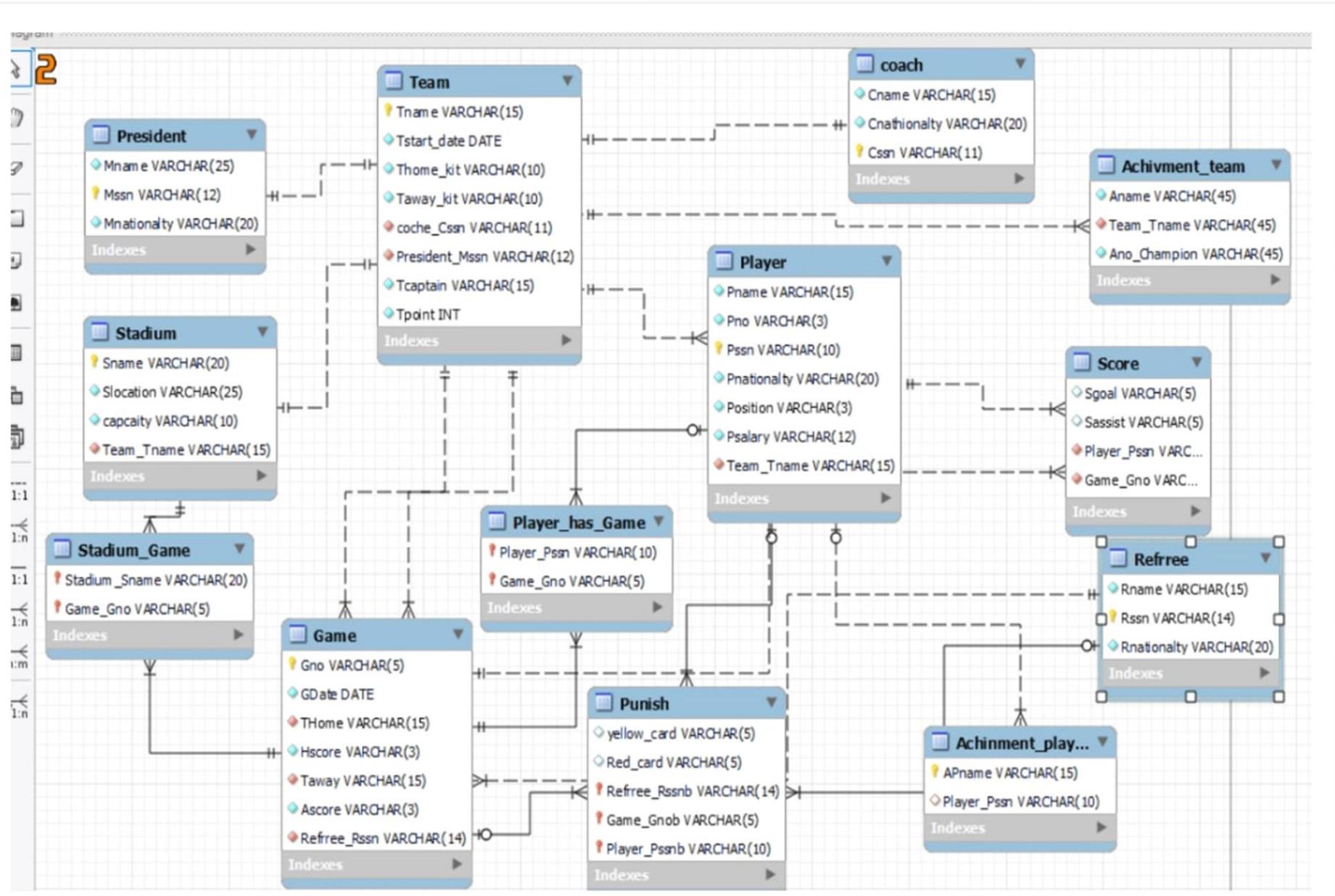


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Relational Model (Mapping)



ER-Diagram on Work-Bench



XML FILE IN JAVA

Projects Services

DBTest
final
project
Source Packages
META-INF
persistence.xml
project
AchimmentPlayer.java
AchimmentTeam.java
Coach.java
Game.java
Player.java
PlayerHasGame.java
PlayerHasGamePK.java
President.java
Project.java
Punish.java
PunishPK.java
Refree.java
Score.java
Stadium.java
StadiumGame.java
StadiumGamePK.java
Team.java

Test Packages
Generated Sources (ap-source-out)
Libraries
Test Libraries +1

Project.java X Team.java X Stadium.java X Punish.java X Player.java X President.java X persistence.xml X

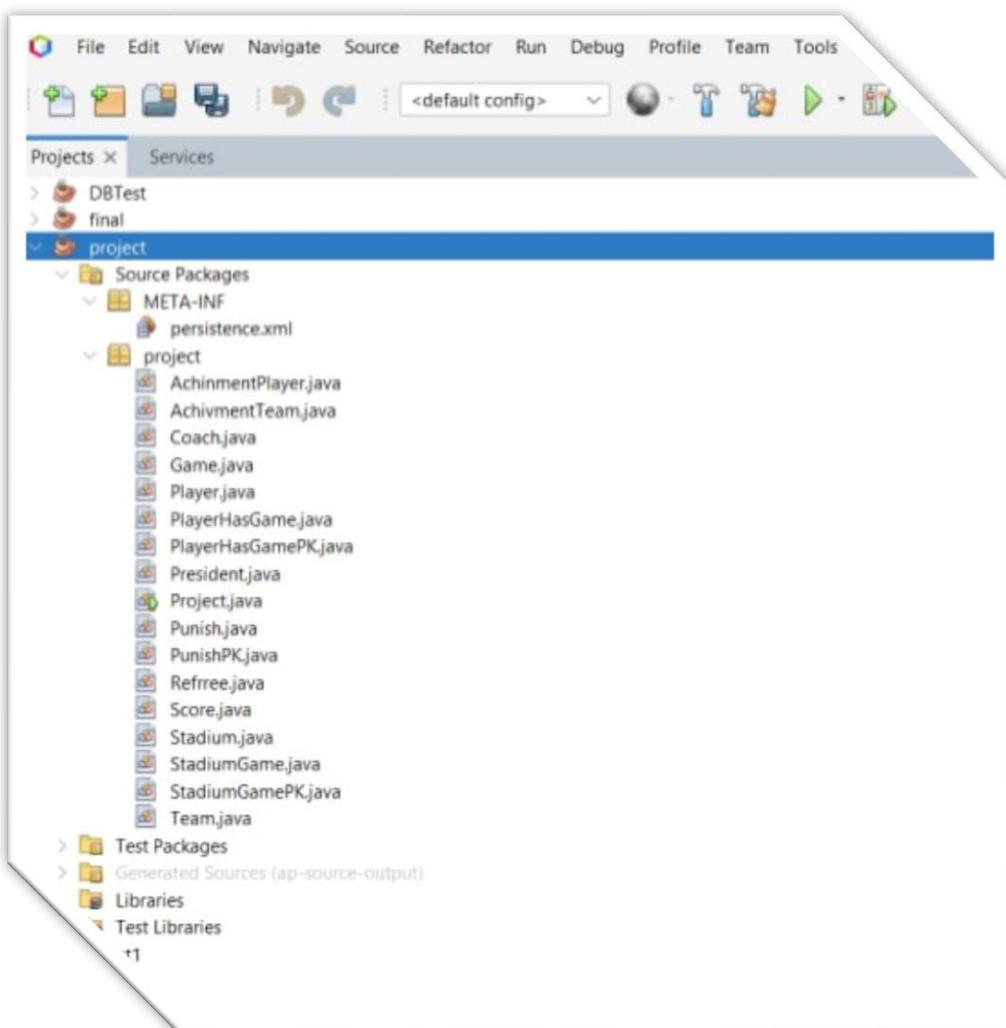
Design Source History

```
<?xml version="1.0" encoding="UTF-8"?>
<persistence version="2.2" xmlns="http://xmlns.jcp.org/xml/ns/persistence" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/persistence http://xmlns.jcp.org/xml/ns/persistence/persistence_2_2.xsd">
    <persistence-unit name="projectPU" transaction-type="RESOURCE_LOCAL">
        <provider>org.eclipse.persistence.jpa.PersistenceProvider</provider>
        <class>project.Player</class>
        <class>project.President</class>
        <class>project.AchimmentPlayer</class>
        <class>project.Punish</class>
        <class>project.Stadium</class>
        <class>project.Coach</class>
        <class>project.Refree</class>
        <class>project.Team</class>
        <class>project.Game</class>
        <class>project.AchivmentTeam</class>
        <class>project.Score</class>
        <class>project.StadiumGame</class>
        <class>project.PlayerHasGame</class>
        <properties>
            <property name="javax.persistence.jdbc.url" value="jdbc:mysql://localhost:3306/premier_league?zeroDateTimeBehavior=CONVERT_TO_NULL"/>
            <property name="javax.persistence.jdbc.user" value="root"/>
            <property name="javax.persistence.jdbc.driver" value="com.mysql.cj.jdbc.Driver"/>
            <property name="javax.persistence.jdbc.password" value="" />
        </properties>
    </persistence-unit>
</persistence>
```



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TABLE CLASSES IN JAVA



Team

Tname	Tstart_date	Thome_kit	Taway_kit	coche_Cssn	President_Mssn	Tcaptain
Arsenal	1886-01-01	Red	Black	100	101	Xhaka
Man_city	1880-02-02	Babyblue	White	200	201	Depruyne
Man_united	1878-03-03	Red	Green	300	301	Ronaldo
Scient_soccer	2020-04-04	White	Purple	400	401	Zenhom

Player

Pname	Pno	Pssn	Pnationalty	Position	Psalary	Team_Tname
Ramsdale	1	102	England	GK	63000	Arsenal
Ben_white	2	103	England	CB	6000	Arsenal
Odegaard	8	104	Norway	CAM	115000	Arsenal
Xhaka	31	105	Swiss	CDM	15000	Arsenal
Jesus	9	106	Brazilian	ST	13000	Arsenal
Ederson	1	202	Brazilian	GK	180000	Man_city
Cancelo	26	203	Portuguese	LB	180000	Man_city
Depruyne	17	204	Belgium	CAM	104000	Man_city
Silva	24	205	Portuguese	CAM	150000	Man_city
Halaand	9	206	Norway	ST	1000000	Man_city
De_gea	1	302	Spanish	GK	375000	Man_united
Maguire	3	303	England	CB	200000	Man_united
Bruno	17	304	Portuguese	CAM	240000	Man_united
Rashford	16	305	England	LM	225000	Man_united
Ronaldo	7	306	Portuguese	ST	480000	Man_united
Ahmed_emad	1	402	Egyptian	GK	1000	Scient_soccer
Mo3tesm	2	403	Egyptian	CB	5000	Scient_soccer
Belal	17	404	Egyptian	CAM	50000	Scient_soccer
Omar_elqady	26	405	Egyptian	CM	30000	Scient_soccer
Zenhom	7	406	Egyptian	ST	100000	Scient_soccer



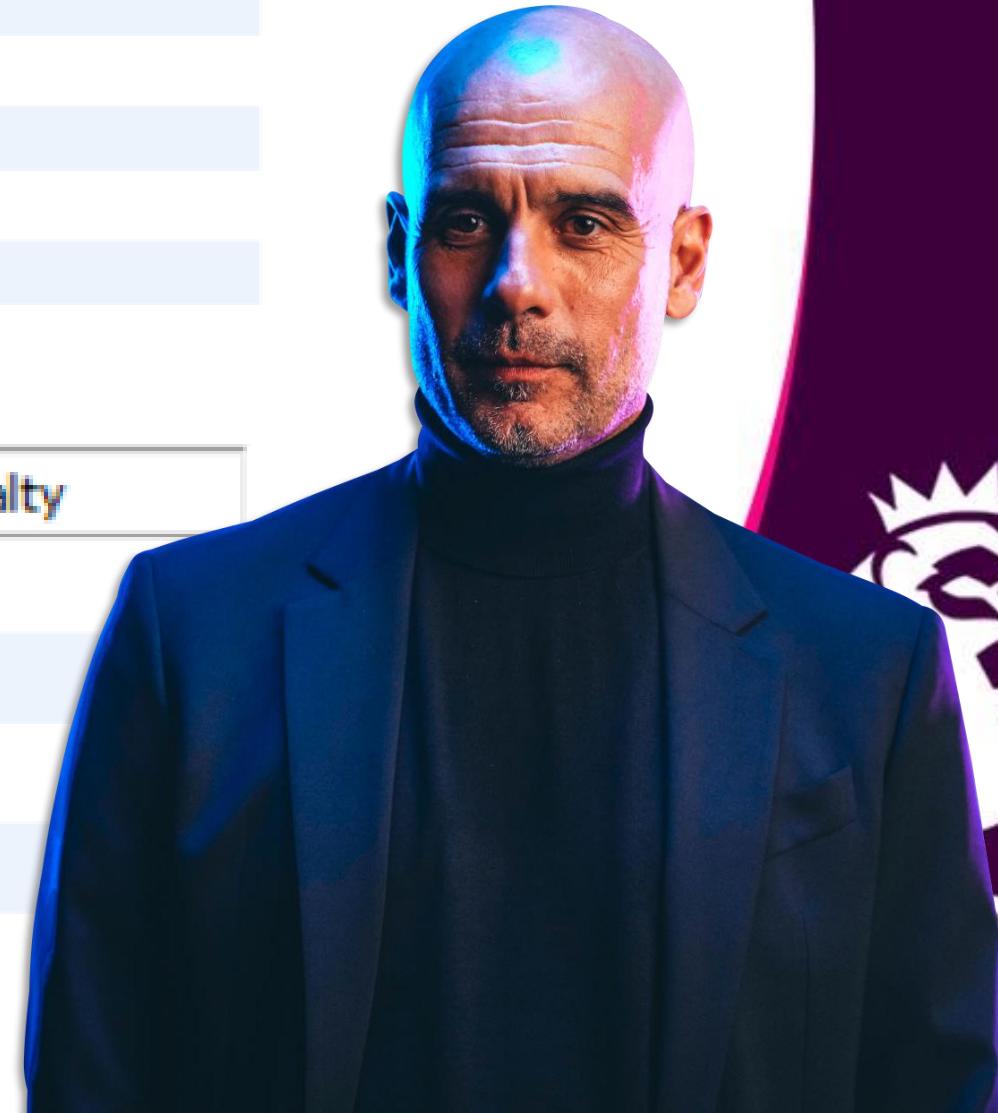
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coach

	Cname	Cnathionalty	Cssn
▶	Arteta	Spanish	100
	Guardiola	Spanish	200
	Erik_ten_hag	Dutch	300
	Zahran	Egyption	400
	mansour	Egyption	800
	offa	Egyption	900

President

	Mname	Mssn	Mnationalty
▶	Korenke	101	American
	Khaldoon_almub...	201	Emirati
	Joel_glazer	301	American
	Wael_Zakaria	401	Egyption



stadium

Sname	Slocation	capcaity	Team_Tname
Emirates	London	60260	Arsenal
Etihad	Manchester	53400	Man_city
Old_trafford	Manchester	74310	Man_united
Cairo	Cairo	75000	Scient_soccer

Player_Award

APname	Player_Pssn
Goal_scorrer	406
Top_assists	404



Team Achievement

Aname	Team_Tname	Ano_Champio
FA_cup	Arsenal	14
FA_cup	Man_city	6
FA_cup	Man_united	12
FA_cup	Scient_soccer	2
Premier_League	Arsenal	13
Premier_League	Man_city	8
Premier_League	Man_united	20
Premier_League	Scient_soccer	1

Referee

Rname	Rssn	Rnationalty
Anthony_taylor	500	England
Michael_oliver	501	England
Craig_bawson	502	England
Jarred_jilletg	503	England



Starting_players

Player_Pssn	Game_Gno
102	1
103	1
104	1
106	1
301	1
302	1
303	1
305	1
306	1
102	2
103	2
105	2
106	2
202	2
203	2
204	2
206	2



Stadium's game week

	Stadium_Sname	Game_Gno
►	Emirates	1
	Etihad	7
	Old_trafford	4
	Cairo	10
	Emirates	2
	Emirates	3
	Old_trafford	5
	Old_trafford	6
	Etihad	8
	Etihad	9
	Cairo	11
	Cairo	12

Score

Sgoal	Sassist	Player_Pssn	Game_Gno
1	0	106	1
1	1	104	1
1	0	306	1
0	1	305	1
1	0	106	2
1	0	206	2
0	1	204	2
1	0	406	3
0	1	404	3
1	0	103	4
1	0	105	4
0	1	106	4
1	0	306	5
1	0	305	5
0	1	305	5
1	1	404	6
1	0	405	6
0	1	406	6



Game

Gno	GDate	THome	Hscore	Taway	Ascore	Refree_Rsn
1	2022-06-01	Arsenal	2	Man_united	1	500
2	2022-06-04	Arsenal	1	Man_city	1	501
3	2022-06-07	Arsenal	0	Scient_soccer	1	503
4	2022-06-10	Man_united	0	Arsenal	2	502
5	2022-06-13	Man_united	2	Man_city	0	502
6	2022-06-16	Man_united	0	Scient_soccer	2	500
7	2022-06-19	Man_city	1	Arsenal	3	500
8	2022-06-22	Man_city	1	Man_united	0	503
9	2022-06-25	Man_city	1	Scient_soccer	1	501
10	2022-06-28	Scient_soccer	0	Arsenal	0	502
11	2022-07-01	Scient_soccer	2	Man_united	1	503
12	2022-07-03	Scient_soccer	3	Man_city	0	



Punish

	yellow_card	Red_card	Refree_Rssnb	Game_Gnob	Player_Pssnb
▶	1	HULL	500	1	106
	1	HULL	502	3	404
	HULL	1	502	3	406
	1	HULL	503	4	303
	1	HULL	500	5	206
	1	HULL	500	5	306
	1	HULL	501	6	402
	1	HULL	501	6	303
	1	HULL	502	7	203
	1	HULL	503	8	206
	1	HULL	500	9	402
	1	HULL	502	11	303
	1	HULL	503	12	405



QUERIES

1. Some Query from one table:

- Retrieve the Team name , Start date of team , Home Kit and away kit of the team.

```
1 • select Tname AS Team_Name,Tstart_date AS Start_Date,Thome_kit AS Home_Kit,Taway_kit as Away_Kit  
2   from Team;  
3  
4  
5
```

Result Grid | Filter Rows: _____ | Export: _____ | Wrap Cell Content: _____

Team_Name	Start_Date	Home_Kit	Away_Kit
Arsenal	1886-01-01	Red	Black
Man_city	1880-02-02	Babyblue	White
Man_united	1878-03-03	Red	Green
Scient_soccer	2020-04-04	White	Purple



QUERIES IN JAVA

1. ON JAVA:

Source History | | |

```
1 package project;
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName:"projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Team> Teams = em.createNamedQuery(string:"Team.findAll").getResultList();
14        System.out.println(x: "First Query: Teams");
15        System.out.format(format:"%10s %40s %25s %25s\n",args: "Team Name",args: "Start Date", args: "Home Kit",args: "Away Kit");
16        for(Team team : Teams)
17        {
18            System.out.format(format:"%10s %40s %25s %25s\n",args: team.getTname(),args: team.getStartdate(), args: team.getHomekit(),args: team.getAwaykit());
19        }
20
21    }
22
23 }
24
25 }
```

Output - project (run)

First Query: Teams				
Team Name	Start Date	Home Kit	Away Kit	
Arsenal	Fri Jan 01 00:00:00 EET 1886	Red	Black	
Man_city	Mon Feb 02 00:00:00 EET 1880	Babyblue	White	
Man_united	Sun Mar 03 00:00:00 EET 1878	Red	Green	
Scient_soccer	Sat Apr 04 00:00:00 EET 2020	White	Purple	

BUILD SUCCESSFUL (total time: 0 seconds)



Premier League

QUERIES

- Retrieve the player name , player number , player nationality , Player position and salary of the player whose Team_Tname is 'Man_city'.

achinment_player x person

```
1 • select Pname AS Player_Name, pno AS Player_Number,Pnationalty AS Nationality,Position ,Psalary AS Salary
2   from player
3   where Team_Tname="Man_city";
4
5
```

Result Grid | Filter Rows: | Export: | Wrap Cell Content:

	Player_Name	Player_Number	Nationality	Position	Salary
▶	Ederson	1	Braziliane	GK	180000
	Cancelo	26	Portuguese	LB	180000
	Depruyne	17	Belgium	CAM	104000
	Silva	24	Portuguese	CAM	150000
	Halaand	9	Norway	ST	1000000



QUERIES IN JAVA

```
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory("projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Player> Players = em.createNamedQuery("Player.findAll").getResultList();
14        System.out.println("Second Query: Players");
15        System.out.format(format:"%10s %10s %10s %10s %10s\n",args: "Player Name",args: "Player Number",args: "Nationality", args: "Position",args: "Salary");
16        for(Player Player : Players)
17        {
18            if("Man_City".equals(anObject: Player.getTeamTname().getTname()))
19            {
20                System.out.format(format:"%10s %10s %10s %10s %10s\n",
21                                args: Player.getPname(),args: Player.getPno(),args: Player.getPnationality(),args: Player.getPosition(),args: Player.getPsalary());
22            }
23        }
24    }
25 }
```

Output

SQL 3 execution × project (run) ×

[EL Info]: 2024-05-01 02:07:42.149--ServerSession(1346343363)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3

Second Query: PLayers

	Player Name	Player Number	Nationality	Position	Salary
	Ederson	1	Brazilian	GK	180000
	Cancello	26	Portuguese	LB	180000
	Depruyne	17	Belgium	CAM	104000
	Silva	24	Portuguese	CAM	150000
	Halaand	9	Norway	ST	1000000

BUILD SUCCESSFUL (total time: 0 seconds)



Premier League

QUERIES

- Retrieve coach name and coach nationality of the coach Whose Cnathionalty is 'Egyption'.

```
1 •  select Cname AS Name, Cnathionalty AS Nathionalty
2   from Coach
3   where Cnathionalty = "Egyption";
4
5
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content: |

Name	Nathionalty
Zahran	Egyption
Mansour	Egyption
Offa	Egyption



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QUERIES IN JAVA

Source History | |

```
1 package project;
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory("projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Coach> Coachs = em.createNamedQuery("Coach.findAll").getResultList();
14        System.out.println("Third Query: Coachs");
15        System.out.format("%20s %20s\n", "Coach Name", "Nationality");
16        for(Coach Coach : Coachs)
17        {
18            if(Coach.getNationality().equals("Egyptian"))
19                System.out.format("%20s %20s\n", Coach.getName(), Coach.getNationality());
20        }
21    }
22}
```

Output

SQL execution X project (run) X

run:

[EL Info]: 2024-05-01 02:13:12.484--ServerSession(1003292107)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5

Third Query: Coachs

Coach Name	Nationality
Zahran	Egyptian
Mansour	Egyptian
Offa	Egyptian

BUILD SUCCESSFUL (total time: 0 seconds)



QUERIES

- Retrieve the Team Name , Prize Name of the Achivement Team who has Fa_cup and greater than 6 awards

```
1 • Select Team_Tname as team_name , Aname as prize_name
2   from achivment_team
3   where Aname ="FA_cup" and Ano_Champion > 6;
4
5
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content:

team_name	prize_name
Arsenal	FA_cup
Man_united	FA_cup



QUERIES IN JAVA

```
Source History |  |        |   |  | 
```

```
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName:"projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<AchievmentTeam> AchivmentTeams = em.createNamedQuery(string:"AchievmentTeam.findAll").getResultList();
14        System.out.println(x: "Fourth Query");
15        System.out.format(format:"%20s %20s %20s\n",args: "Team Name",args: "Prize Name", args: "Prize Number");
16        for(AchievmentTeam achivmentTeam : AchivmentTeams)
17        {
18            if(achivmentTeam.getAname().equals(anObject: "FA_cup") && achivmentTeam.getAnoChampion() > 6)
19            {
20                System.out.format(format:"%20s %20s %20s\n",args: achivmentTeam.getTeamTname().getTname(),args: achivmentTeam.getAname(),args: achivmentTeam.getAnoChampion());
21            }
22        }
23    }
24 }
25 }
```

Output

SQL execution X project (run) X

run:

[EL Info]: 2024-05-01 03:27:22.408--ServerSession(1096485705)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3

Fourth Query

Team Name	Prize Name	Prize Number
Arsenal	FA_cup	14
Man_united	FA_cup	12

BUILD SUCCESSFUL (total time: 0 seconds)



QUERIES

- Retrieve all details the Game who The result of all game ended 2 - 1

```
1 • select *
2   from Game
3   where Hscore=2 and Ascore=1;
4
5
```

Result Grid | Filter Rows: _____ | Edit: | Export/Import: | Wrap Cell Content:

Gno	GDate	THome	Hscore	Taway	Ascore	Refree_Rssn
1	2022-06-01	Arsenal	2	Man_united	1	500
11	2022-07-01	Scient_soccer	2	Man_united	1	500
*	NULL	NULL	NULL	NULL	NULL	NULL



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QUERIES IN JAVA

Source History

```
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName:"projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Game> Games = em.createNamedQuery(string:"Game.findAll").getResultList();
14        System.out.println(x: "Fourth Query");
15        System.out.format(format:"%10s %35s %15s %10s %15s %10s\n",args: "Game Number",args: "Game Date",args: "Thome",args: "Hscore",args: "Taway",args: "Ascore",args: "Referee SSN");
16        for(Game Game : Games)
17        {
18            if(Game.getHscore().equals(anObject: "2") && Game.getAscore().equals(anObject: "1"))
19            {
20                System.out.format(format:"%10s %35s %15s %10s %15s %10s\n",
21                    args: Game.getGno(),args: Game.getGDate(),
22                    args: Game.getTHome().getTname(),args: Game.getHscore(),
23                    args: Game.getTaway().getTname(),args: Game.getAscore(),
24                    args: Game.getRefereeRsn());
25            }
26        }
27    }
28}
```

Output

SQL 3 execution X project (run) X

run:

[EL Info]: 2024-05-01 03:39:21.044--ServerSession(1346343363)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3

Fourth Query

Game Number	Game Date	Thome	Hscore	Taway	Ascore
1	Wed Jun 01 00:00:00 EET 2022	Arsenal	2	Man_united	1
11	Fri Jul 01 00:00:00 EET 2022	Scient_soccer	2	Man_united	1

BUILD SUCCESSFUL (total time: 0 seconds)



QUERIES

2. Some Query from Many Tables:

- Retrieve the player name And Achievement_Player who has an achievement

```
1 • select Apname , pname  
2   from player , achinment_player  
3   where Player_Pssn=Pssn;  
4
```

Result Grid		Filter Rows:	Export:	Wrap Cell Content:
	Apname	pname		
▶	Top_assists	Belal		
	Goal_scorrer	Zenhom		



QUERIES IN JAVA

2. Some Query from Many Tables IN JAVA:

Source History | | | |

```
1 package project;
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory("projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<AchinmentPlayer> AchinmentPlay = em.createNamedQuery(string:"AchinmentPlayer.findAll").getResultList();
14        System.out.format(format:"%20s %20s\n",args: "Prize Name",args: "Player Name");
15        for(AchinmentPlayer AchinmentPlayer : AchinmentPlay)
16        {
17            System.out.format(format:"%20s %20s\n",args: AchinmentPlayer.getApname(),args: AchinmentPlayer.getPlayerPssn().getPname());
18        }
19    }
20
21 }
22
```

Output

SQL3 execution X project (run) X

run:

[EL Info]: 2024-05-01 03:44:43.563--ServerSession(1003292107)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3

Prize Name	Player Name
Top_assists	Belal
Goal_scorrer	Zenhom

BUILD SUCCESSFUL (total time: 0 seconds)



QUERIES

- Retrieve The Game number , Referee name , player name who The player who received a one yellow card in the game

```
1 • select Gno As game_number , Rname as Refree_name , pname as Player_name
2   from Game, referee, player ,punish,player_has_game
3   where yellow_card=1 and Rssn=Refree_Rssn and Gno=Game_Gno and Gno=Game_Gnob and Pssn=Player_Pssn and pssn=Player_Pssnb;
4
5
```

Result Grid | Filter Rows: _____ | Export: _____ | Wrap Cell Content: _____

game_number	Refree_name	Player_name
1	Anthony_taylor	Jesus
11	Anthony_taylor	Maguire
6	Anthony_taylor	Maguire
6	Anthony_taylor	Ahmed_emad
7	Anthony_taylor	Cancelo
12	Michael_oliver	Omar_elqady
9	Michael_oliver	Ahmed_emad
4	Craig_bawson	Maguire
5	Craig_bawson	Halaand
5	Craig_bawson	Ronaldo
3	Jarred_jilletg	Belal
8	Jarred_jilletg	Halaand



QUERIES IN JAVA

Source History | Q | P | S | D | E | F | R | C | M | L | H | G | B |

```
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Punish> punish = em.createNamedQuery(string: "Punish.findAll").getResultList();
14        System.out.format(format: "%20s %20s %20s\n", args: "Game Number", args: "Referee Name", args: "Player Name");
15        for(Punish pun : punish)
16        {
17            if(pun.getYellowCard() .equals(anObject: "1"))
18            {
19                System.out.format(format: "%20s %20s %20s\n", args: pun.getGame().getGno(), args: pun.getReferee().getRname(), args: pun.getPlayer().getPname());
20            }
21        }
22    }
}
```

Output X

SQL3 execution X project (run) X

```
run:
[EL Info]: 2024-05-01 04:00:00.729--ServerSession(391135083)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3
      Game Number      Referee Name      Player Name
          1      Anthony_taylor      Jesus
          5      Anthony_taylor      Halaand
          5      Anthony_taylor      Ronaldo
          9      Anthony_taylor      Ahmed_emad
          6      Michael_oliver      Maguire
          6      Michael_oliver      Ahmed_emad
         11      Craig_bawson      Maguire
          3      Craig_bawson      Belal
          7      Craig_bawson      Cancelo
         12      Jarred_jilletg      Omar_elqady
          4      Jarred_jilletg      Maguire
          8      Jarred_jilletg      Halaand
```

BUILD SUCCESSFUL (total time: 0 seconds)



QUERIES

- Retrieve The Player name , player position , Sgoal , assists and Number game So That Zenhom Or Omar elqady made a goal or assist in a match

```
1 • select pname as 'player_name' , position , sgoal as goal , Sassist as assists , gno as game_week
2   from player , score , game
3   where Pssn=Player_Pssn and Gno=Game_Gno
4     and Pname IN('omar_elqady' , 'zenhom');
5
6
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content:

player_name	position	goal	assists	game_week
Zenhom	ST	1	0	11
Omar_elqady	CM	2	0	12
Zenhom	ST	1	0	3
Omar_elqady	CM	1	0	6
Zenhom	ST	0	1	6
Zenhom	ST	1	0	9



QUERIES IN JAVA

Source History |

```
1 package project;
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName:"projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<Score> Players = em.createNamedQuery(string:"Score.findAll").getResultList();
14        System.out.format(format:"%20s %7s %7s %7s %7s\n",args: "Player Name" , args: "Position", args: "Goal", args: "Assists",args: "Game Week");
15        for(Score play : Players)
16        {
17            if(play.getPlayerPssn().getPname() .equals(anObject: "Zenhom" ) || play.getPlayerPssn().getPname() .equals(anObject: "Omar_elqady"))
18            {
19                System.out.format(format:"%20s %7s %7s %7s %7s\n",
20                    args:play.getPlayerPssn().getPname(), args:play.getPlayerPssn().getPosition(),
21                    args:play.getGgoal(), args:play.getAssist(),
22                    args:play.getGameGno().getGno()
23                );
24            }
25        }
26    }
27}
```

Output

SQL 3 execution X project (run) X

```
run:
[EL Info]: 2024-05-01 04:15:54.684--ServerSession(1330247343)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3
      Player Name   Position   Goal Assists Game Week
      Zenhom       ST          1    0      3
      Omar_elqady CM          1    0      6
      Zenhom       ST          0    1      6
      Zenhom       ST          1    0      9
      Zenhom       ST          1    0     11
      Omar_elqady CM          2    0     12
BUILD SUCCESSFUL (total time: 1 second)
```



QUERIES

- Retrieve the stadium name, the Team Away, A Game number Whose stadium name is "old Trafford" and Awayscore is greater than Homescore.

```
1 • Select Sname AS Stadium , Taway AS Team , Gno as game_week
2   from stadium,Game,stadium_game
3   where Ascore > Hscore and Sname = "Old_t trafford" and Sname=Stadium_Sname and Game_Gno=Gno;
4
5
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content:

Stadium	Team	game_week
Old_t trafford	Arsenal	4
Old_t trafford	Scient_soccer	6



QUERIES IN JAVA

The screenshot shows the Eclipse IDE interface with the following details:

- Top Bar:** Shows "Source" as the active tab, along with other tabs like "History".
- Toolbar:** Includes icons for file operations (New, Open, Save, etc.), search, and navigation.
- Code Editor:** Displays Java code in the "Project" class. The code uses `System.out.format` to print stadium information. A specific line is highlighted in yellow: `System.out.format(format: "%20s %20s %7s\n", args: st.getStadium().getSname(), args: st.getGame().getTaway().getTname(), args: st.getGame().getGno());`. A tooltip for this line shows the formatted string: "%20s %20s %7s\n".

```
1 package project;
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<StadiumGame> stad = em.createNamedQuery(string: "StadiumGame.findAll").getResultList();
14        System.out.format(format: "%20s %20s %7s\n", args: "Stadium Name", args: "Team Name", args: "Game Week");
15        for(StadiumGame st : stad)
16        {
17            if(st.getStadium().getSname().equals(anObject: "Old_trafford") && st.getGame().getAscore() > st.getGame().getHscore())
18            {
19                System.out.format(format: "%20s %20s %7s\n",
20                    args: st.getStadium().getSname(), args: st.getGame().getTaway().getTname(), args: st.getGame().getGno()
21                );
22            }
23        }
24    }
25 }
```
- Output View:** Shows the "Output" tab and the "SQL 3 execution X" tab. The output window displays the printed stadium information:

Stadium Name	Team Name	Game Week
Old_trafford	Arsenal	4
Old_trafford	Scient_soccer	6

[EL Info]: 2024-05-01 04:37:08.868--ServerSession(418958713)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3
BUILD SUCCESSFUL (total time: 1 second)



QUERIES

- Retrieve the player name , Prize Name of achievement_player , team name and coach_name So that Psalary of player between 25000 and 60000.

```
1 • SELECT Pname AS Player_name , APname AS prize_name , Tname AS team_name , Cname AS coach_name
2   FROM player , achinment_player , team , coach
3   WHERE Player_Pssn=Pssn and Team_Tname=Tname and Cssn=coche_Cssn and Psalary between 25000 and 60000;
4
5
```

Result Grid | Filter Rows: | Export: | Wrap Cell Content: |

	Player_name	prize_name	team_name	coach_name
▶	Belal	Top_assists	Scient_soccer	Zahran



QUERIES IN JAVA

```
Source History |               
```

```
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List<AchinmentPlayer> Aplayers = em.createNamedQuery(string: "AchinmentPlayer.findAll").getResultList();
14        System.out.format(format: "%20s %20s %20s %20s\n", args: "Player Name", args: "Prize Name", args: "Team Name", args: "Coach Name");
15        for(AchinmentPlayer p : Aplayers)
16        {
17            if(p.getPlayerPssn().getPsalary() >= 25000 && p.getPlayerPssn().getPsalary() <= 60000)
18            {
19                System.out.format(format: "%20s %20s %20s %20s\n",
20                    args: p.getPlayerPssn().getPname(), args: p.getApname(),
21                    args: p.getPlayerPssn().getTeamTname().getTname(),
22                    args: p.getPlayerPssn().getTeamTname().getCocheCssn().getCname()
23                );
24            }
25        }
26    }
27 }
```

Output

SQL 3 execution X project (run) X

run:

[EL Info]: 2024-05-01 04:17:19.953--ServerSession(1885922916)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3

Player Name Prize Name Team Name Coach Name

Belal Top assists

BUILD SUCCESSFUL (total time: 0 seconds)



Premier League

QUERIES

3. Some Query Using Aggregate Functions:

- Retrieve the total number of Team name in the team whose The capacity of stadium greater than 65000.



```
1 •  SELECT COUNT(Tname) AS number_of_Teams_in_league
2   FROM team , stadium
3   where capcaity > 65000 and Team_Tname=Tname;
4
5
```

Result Grid | Filter Rows: Export: Wrap Cell Content:

number_of_Teams_in_league
2

QUERIES IN JAVA

3. Some Query Using Aggregate Functions IN JAVA:



QUERIES

- The sum of assist of player whose pssn is '404' and retrieve name of player

```
1 • select sum(sassist) as num_assist , pname
2   from score , player
3   where Player_Pssn=pssn
4   and Pssn='404';
5
6
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content:

	num_assist	pname
▶	6	Belal



QUERIES IN JAVA

The screenshot shows the Eclipse IDE interface with the following details:

- Source View:** Displays the Java code for a class named `Project`. The code uses `EclipseLink` to interact with a database. It queries all scores, loops through them, and prints the total assist count and player name for each entry where the player's SSN ends in "404".
- Output View:** Shows the execution results. The output window title is "project (run)". The log message "run:" is followed by "[EL Info]". The printed output shows a single row: "All Number Assist" and "Player Name" followed by the values "6" and "Belal".

```
public class Project
{
    public static void main(String[] args)
    {
        int total = 0;
        String name = "";
        EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
        em.getTransaction().begin();
        List<Score> sum = em.createNamedQuery(string: "Score.findAll").getResultList();
        System.out.format(format: "%20s %20s\n", args: "All Number Assist" , args: "Player Name" );
        for(Score s : sum)
        {
            if(s.getPlayerPssn().getPssn().equals(anObject: "404"))
            {
                total += Integer.parseInt(s: s.getSassist());
                name = s.getPlayerPssn().getPname();
            }
        }
        System.out.format(format: "%20s %20s\n", args:total , args: name );
    }
}
```

```
run:
[EL Info]: 2024-05-01 06:10:47.401--ServerSession(997033037)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3
    All Number Assist          Player Name
              6                  Belal
BUILD SUCCESSFUL (total time: 0 seconds)
```



Premier League

QUERIES

4. Some Query Using Aggregate Functions and having or grouping or order by :

- Find The Sum of The Score goal for every Team.

```
1 • Select sum(Sgoal) As Number_of_Goal,Tname As Team
2 From Score , team , Player
3 where Tname=Team_Tname and Player_Pssn=Pssn
4 group by Tname;
5
6
```

Result Grid | Filter Rows: _____ | Export: _____ | Wrap Cell Content: _____

Number_of_Goal	Team
8	Arsenal
4	Man_city
4	Man_united
9	Scient_soccer



QUERIES IN JAVA

Source History

```
10  {
11      int tArsenal = 0, tCity = 0, tscince = 0, tunited = 0;
12      EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
13      em.getTransaction().begin();
14      List<Score> sum = em.createNamedQuery(string: "Score.findAll").getResultList();
15      System.out.format(format: "%20s %20s\n", args: "All Number Goal" , args: "Team Name" );
16      for(Score s : sum)
17      {
18          String str = s.getPlayerPssn().getPssn().substring(beginIndex: 0, endIndex:1);
19          try {
20              int goals = Integer.parseInt(s.getGoals());
21              if(str.equals(anObject:"1"))
22              {
23                  tArsenal += goals;
24              }
25              else if(str.equals(anObject:"2"))
26              {
27                  tCity += goals;
28              }
29              else if(str.equals(anObject:"3"))
30              {
31                  tunited += goals;
32              }
33              else if(str.equals(anObject:"4"))
34              {
35                  tscince += goals;
36              }
37          } catch (NumberFormatException e)
38          {
39              // Handle the error, log it, or set a default value
40              //System.out.println("Error parsing goals for player: " + s.getPlayerPssn().getPssn());
41          }
42      }
43      System.out.format(format: "%20s %20s\n", args:tArsenal , args: "Arsenal" );
44      System.out.format(format: "%20s %20s\n", args:tCity , args: "Man_city" );
45      System.out.format(format: "%20s %20s\n", args:tunited , args: "Man_united" );
46      System.out.format(format: "%20s %20s\n", args:tscince , args: "Scient_soccer" );
47  }
```

SQL execution X project (run) X

run:

[EL Info]: 2024-05-01 06:44:21.206--ServerSession

All	Number	Goal	Team Name
8			Arsenal
4			Man_city
4			Man_united
9			Scient_soccer

BUILD SUCCESSFUL (total time: 1 second)



QUERIES

- Retrieve The Team name and The Average of player Salary for each player Whose greater than 40000 and Descending Order.

```
1 •  select avg(Psalary) as avg_salary , Tname
2   from player , team
3   WHERE Tname=Team_Tname
4   group by Tname
5   having avg_salary > 40000
6   order by avg_salary desc;
7
8
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content:

avg_salary	Tname
322800	Man_city
304000	Man_united
42400	Arsenal



Premier
League

QUERIES IN JAVA

Source History SQL 3 execution X project (run) X

```
public static void main(String[] args)
{
    int tArsenal = 0, tCity = 0, tunited = 0, tscince = 0;
    String name = "";
    EntityManager em = Persistence.createEntityManagerFactory("persistenceUnitName: \"projectPU\"").createEntityManager();
    em.getTransaction().begin();
    List<Player> avg = em.createNamedQuery("Player.findAll").getResultList();
    System.out.format("%20s %20s\n", "Average Salary", "Team Name" );
    for(Player a : avg)
    {
        String str = a.getPssn().substring(beginIndex, endIndex);
        try {
            int salary = a.getPsalary();
            if(str.equals(anObject: "1"))
            {
                tArsenal += salary;
            }
            else if(str.equals(anObject: "2"))
            {
                tCity += salary;
            }
            else if(str.equals(anObject: "3"))
            {
                tunited += salary;
            }
            else if(str.equals(anObject: "4"))
            {
                tscince += salary;
            }
        } catch (NumberFormatException e)
        {
        }
    }
    if(tArsenal / 5 > 40000)
    {
        System.out.format("%20s %20s\n",tArsenal / 5 , args:"Arsenal" );
    }
    if(tCity / 5 > 40000)
    {
        System.out.format("%20s %20s\n",tCity / 5 , args:"Man_city" );
    }
    if(tunited / 5 > 40000)
    {
        System.out.format("%20s %20s\n",tunited / 5 , args:"Man_united" );
    }
    if(tscince / 5 > 40000)
    {
        System.out.format("%20s %20s\n",tscince / 5 , args:"Scient_soccer" );
    }
}
```

run:

Average Salary	Team Name
42400	Arsenal
322800	Man_city
304000	Man_united

BUILD SUCCESSFUL (total time: 1 second)



QUERIES

- Retrieve name of referee and The Most sum of yellow card which the one referee give for players

```
1 •  select rname , sum(yellow_card) as total_yellowcard
2   from referee join punish on rssn=referee_rssnb
3   group by rname
4   ORDER BY total_yellowcard DESC
5   limit 1;
6
7
```

Result Grid | Filter Rows: Export: Wrap Cell Content: Fetch rows:

rname	total_yellowcard
Anthony_taylor	4



QUERIES IN JAVA

Source History

```
15 em.getTransaction().begin();
16 List<Punish> totalcard = em.createNamedQuery("Punish.findAll").getResultList();
17 System.out.format("%20s %20s\n", "Referee Name", "Most Yellow Card");
18 for(Punish t : totalcard)
19 {
20     String str = t.getReferee().getRssn().substring(beginIndex:2, endIndex: 3);
21     try {
22         int yellowcard = Integer.parseInt(t.getYellowCard());
23         if(str.equals("0"))
24         {
25             Anthony_taylor += yellowcard;
26             if(Anthony_taylor > max)
27             {
28                 max = Anthony_taylor;
29                 max_name = "Anthony_taylor";
30             }
31         }
32         else if(str.equals("1"))
33         {
34             Michael_oliver += yellowcard;
35             if(Michael_oliver > max)
36             {
37                 max = Michael_oliver;
38                 max_name = "Michael_oliver";
39             }
40         }
41         else if(str.equals("2"))
42         {
43             Craig_bawson += yellowcard;
44             if(Craig_bawson > max)
45             {
46                 max = Craig_bawson;
47                 max_name = "Craig_bawson";
48             }
49         }
50         else if(str.equals("3"))
51         {
52             Jarred_jilletg += yellowcard;
53             if(Jarred_jilletg > max)
54             {
55                 max = Jarred_jilletg;
56                 max_name = "Jarred_jilletg";
57             }
58         }
59     } catch (NumberFormatException e)
60     {
61     }
62 }
63 System.out.format("%20s %20s\n", max_name, max );
```

SQL 3 execution X project (run) X

run:

[EL Info]: 2024-05-01 18:57:32.447--ServerSession

Referee Name	Most Yellow Card
Anthony_taylor	4

BUILD SUCCESSFUL (total time: 1 second)



QUERIES

- list the number of players have the same salary

Screenshot of a MySQL query interface showing the results of a query to find the number of players with the same salary.

The query is:

```
1 •  select Psalary , count(*) as no_of_players
2   from player
3   GROUP BY psalary;
4
5
```

The Result Grid shows the following data:

Psalary	no_of_players
1000	1
100000	1
1000000	1
104000	1
115000	1
13000	1
15000	1
150000	1
180000	2
200000	1
225000	1
240000	1
30000	1
375000	1
480000	1
5000	1
50000	1
6000	1
63000	1



QUERIES IN JAVA



Premier League

QUERIES

- list the number of matches of players with team name and nationality

Limit to 1000 rows | | | | |

```
1 • select pname as player, tname as team , Pnationality as nationality , count(*) as no_of_games
2   from player join player_has_game on pssn = player_pssn
3   join game on gno = game_gno
4   join team on Team_Tname = tname
5   group by pname;
```

Result Grid | Filter Rows: | Export: | Wrap Cell Content:

player	team	nationality	no_of_games
Belal	Scient_soccer	Egyption	6
Ben_white	Arsenal	England	6
Bruno	Man_united	Portuguese	2
Cancelo	Man_city	Portuguese	6
Depruyne	Man_city	Belgium	5
De_gea	Man_united	Spansih	6
Ederson	Man_city	Braziliane	6
Halaand	Man_city	Norway	6
Jesus	Arsenal	Braziliane	4
Maguire	Man_united	England	6
Mo3tesm	Scient_soccer	Egyption	4
Odegaard	Arsenal	Norway	3
Omar_elqady	Scient_soccer	Egyption	4
Ramsdale	Arsenal	England	6
Rashford	Man_united	England	4
Ronaldo	Man_united	Portuguese	6
Silva	Man_city	Portuguese	1
Xhaka	Arsenal	Swiss	4
Zenhom	Scient_soccer	Egyption	5



QUERIES IN JAVA

```
Source History |  run: [EL Info]: 2024-05-01 22:29:38.077--ServerSession(375466577)--EclipseLink, version: Ecl
Player Name Team Name Nationality Number of Games
Ramsdale Arsenal England 6
Ben white Arsenal England 6
Ederson Man_city Braziliane 6
Odegaard Arsenal Norway 3
Cancelo Man_city Portuguese 6
De_gea Man_united Spansih 6
Xhaka Arsenal Swiss 4
Depruyne Man_city Belgium 5
Maguire Man_united England 6
Ahmed_emad Scient_soccer Egyption 6
Jesus Arsenal Braziliane 4
Silva Man_city Portuguese 1
Bruno Man_united Portuguese 2
Mo3tesm Scient_soccer Egyption 4
Halaand Man_city Norway 6
Rashford Man_united England 4
Belal Scient_soccer Egyption 6
Ronaldo Man_united Portuguese 6
Omar_elqady Scient_soccer Egyption 4
Zenhom Scient_soccer Egyption 5
BUILD SUCCESSFUL (total time: 1 second)
run:
[EL Info]: 2024-05-01 22:29:38.077--ServerSession(375466577)--EclipseLink, version: Ecl
Player Name Team Name Nationality Number of Games
Ramsdale Arsenal England 6
Ben white Arsenal England 6
Ederson Man_city Braziliane 6
Odegaard Arsenal Norway 3
Cancelo Man_city Portuguese 6
De_gea Man_united Spansih 6
Xhaka Arsenal Swiss 4
Depruyne Man_city Belgium 5
Maguire Man_united England 6
Ahmed_emad Scient_soccer Egyption 6
Jesus Arsenal Braziliane 4
Silva Man_city Portuguese 1
Bruno Man_united Portuguese 2
Mo3tesm Scient_soccer Egyption 4
Halaand Man_city Norway 6
Rashford Man_united England 4
Belal Scient_soccer Egyption 6
Ronaldo Man_united Portuguese 6
Omar_elqady Scient_soccer Egyption 4
Zenhom Scient_soccer Egyption 5
BUILD SUCCESSFUL (total time: 1 second)

9   class Project
10
11     blic static void main(String[] args)
12
13       ArrayList<Player> ssn = new ArrayList<>();
14       EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").cre
15       em.getTransaction().begin();
16       List<PlayerHasGame> play = em.createNamedQuery(string: "PlayerHasGame.findAll").getResultList();
17       System.out.format(format: "%20s %20s %20s %15s\n", args: "Player Name" , args: "Team Name", args:
18       for(PlayerHasGame p : play)
19
20         if(p.getPlayer() != null)
21
22           ssn.add(e:p.getPlayer());
23
24
25
26   }
27
28   HashMap<Player, Integer> countMap = new HashMap<>();
29   for (Player num : ssn)
30
31     countMap.put(key:num, countMap.getOrDefault(key:num, defaultValue: 0) + 1);
32
33
34   for (Player num : countMap.keySet())
35
36     System.out.format(format: "%20s %20s %20s %15s\n",
37       args: num.getPname(), args: num.getTeamTname().getTname(),
38       args: num.getPnationality(), args: countMap.get(key:num)
39
40 }
```



QUERIES

5. Some Nested Queries :

- Retrieve Player name , Player salary , Team name , player ssn whose player Score Goal.

The screenshot shows a MySQL Workbench interface. At the top, there's a toolbar with various icons. Below it is a SQL editor window containing the following code:

```
1 •    select psalary , pname, team_Tname , Pssn
2      from player
3      where pssn in
4      (
5          select Player_Pssn
6          from score
7          group by Player_Pssn
8      );
9
```

Below the SQL editor is a "Result Grid" table with four columns: psalary, pname, team_Tname, and Pssn. The table displays data for 12 rows, showing players like Ben_white, Odegard, Xhaka, Jesus, Depruyne, Halaand, Rashford, Ronaldo, Mo3tesm, Belal, Omar_elq..., Zenhom, and their respective details.

psalary	pname	team_Tname	Pssn
6000	Ben_white	Arsenal	103
115000	Odegard	Arsenal	104
15000	Xhaka	Arsenal	105
13000	Jesus	Arsenal	106
104000	Depruyne	Man_city	204
1000000	Halaand	Man_city	206
225000	Rashford	Man_united	305
480000	Ronaldo	Man_united	306
5000	Mo3tesm	Scient_soccer	403
50000	Belal	Scient_soccer	404
30000	Omar_elq...	Scient_soccer	405
100000	Zenhom	Scient_soccer	406
*			
NULL	NULL	NULL	NULL



QUERIES IN JAVA

5. Some Nested Queries :

The screenshot shows an IDE interface with two main panes. The left pane displays the Java code for a `Project` class, which includes a `main` method that retrieves player data from a database and prints it to the console. The right pane shows the run output, which is a table of player information. The table has columns for Salary, Player Name, Team Name, and Player SSN. The data includes various players from different teams like Arsenal, Man United, and Scient_soccer, with salaries ranging from 5000 to 1000000.

```
Source History  
```

```
5  java.util.List;
6  javax.persistence.EntityManager;
7  javax.persistence.Persistence;
8
9  class Project
10
11  lic static void main(String[] args)
12
13      ArrayList<Player> ssn = new ArrayList<>();
14      EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName:"projectPU").createEntityManager();
15      em.getTransaction().begin();
16      List<Score> play = em.createNamedQuery(string:"Score.findAll").getResultList();
17      System.out.format(format:"%20s %20s %20s %15s\n",args: "Salary" , args: "Player Name" , args: "Team Name" , args: "Player SSN");
18
19      for(Score p : play)
20      {
21          if(p.getPlayerPssn() != null)
22          {
23              ssn.add(e: p.getPlayerPssn());
24          }
25      }
26      HashMap<Player, Integer> countMap = new HashMap<>();
27      for (Player num : ssn)
28      {
29          countMap.put(key:num, countMap.getOrDefault(key:num, defaultValue: 0) + 1);
30      }
31
32      for (Player num : countMap.keySet())
33      {
34          System.out.format(format:"%20s %20s %20s %15s\n",
35                           args: num.getSalary(), args: num.getName(),
36                           args: num.getTeamName().getName(), args: num.getPssn());
37      }
    
```

run:
[EL Info]: 2024-05-01 22:35:22.456--ServerSession(1095273238)--EclipseLink, ver

Salary	Player Name	Team Name	Player SSN
6000	Ben_White	Arsenal	103
115000	Odegaard	Arsenal	104
104000	De Bruyne	Man_city	204
15000	Xhaka	Arsenal	105
13000	Jesus	Arsenal	106
5000	Mo3tesm	Scient_soccer	403
225000	Rashford	Man_united	305
1000000	Halaand	Man_city	206
50000	Belal	Scient_soccer	404
480000	Ronaldo	Man_united	306
30000	Omar_elgady	Scient_soccer	405
100000	Zenhom	Scient_soccer	406

BUILD SUCCESSFUL (total time: 0 seconds)



Premier League

QUERIES

- list the oldest club ever established with stadium , president and coach name

```
1 •  select tname as name , tstart_date as founded_date , sname as stadium , mname as president , cname as coach_name
2   from team join president on mssn = president_mssn
3   join coach on cssn = coche_Cssn
4   join stadium on team_tname = tname
5   where tstart_date=
6   (
7     select min(tstart_date)
8   from team) ;
9
```

Result Grid | Filter Rows: _____ | Export: | Wrap Cell Content: |

name	founded_date	stadium	president	coach_name
Man_united	1878-03-03	Old_trafford	Joel_glazer	Erik_ten_hag



QUERIES IN JAVA

```
Source History |  |             
```

```
2
3 import java.util.List;
4 import javax.persistence.EntityManager;
5 import javax.persistence.Persistence;
6
7 public class Project
8 {
9     public static void main(String[] args)
10    {
11        EntityManager em = Persistence.createEntityManagerFactory("projectPU").createEntityManager();
12        em.getTransaction().begin();
13        List sdate = em.createNamedQuery("Team.findmindateTeam").getResultList();
14        List<Stadium> te = em.createNamedQuery("Stadium.findAll").getResultList();
15        System.out.format("%10s %30s %20s %20s %20s\n",
16                         "Team Name" , "Start Date", "Stadium Name",
17                         "President Name" , "Coach Name" );
18        for(Stadium p : te)
19        {
20            if(p.getTeamTname().getTstartdate().equals(obj:sdate.get(index: 0)))
21            {
22                System.out.format("%10s %30s %20s %20s %20s\n",
23                                 p.getTeamTname() , p.getTeamTname().getTstartdate(), p.getSname(),
24                                 p.getTeamTname().getPresidentMssn().getMname() ,
25                                 p.getTeamTname().getCocheCsn().getCname() );
26            }
27        }
28    }
29 }
```

Output - project (run) X

run:

```
[EL Info]: 2024-05-01 22:53:22.99--ServerSession(2029680286)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v20230209-e5c4074ef3
  Team Name          Start Date      Stadium Name      President Name      Coach Name
Man_united   Sun Mar 03 00:00:00 EET 1878    Old_trafford    Joel_glazer    Erik_ten_hag
BUILD SUCCESSFUL (total time: 0 seconds)
```



QUERIES

6. Some Random Queries:

- list the name of players have same salary



```
1 • select p1.pname , p1.psalary
2   from player p1 join player p2
3     on p1.psalary = p2.psalary and p1.pname <> p2.pname;
4
5
```

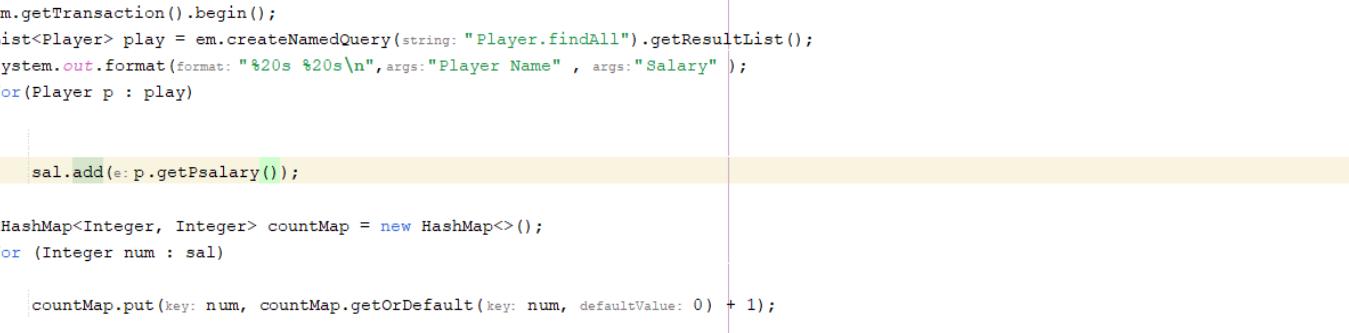
Result Grid | Filter Rows: _____ | Export: _____ | Wrap Cell Content: _____

pname	psalary
Cancelo	180000
Ederson	180000

Premier
League

QUERIES IN JAVA

6. Some Random Queries in java:



The screenshot shows a Java code editor with the following code:

```
public static void main(String[] args)
{
    int x = 0;
    ArrayList<Integer> sal = new ArrayList<>();
    EntityManager em = Persistence.createEntityManagerFactory(persistenceUnitName: "projectPU").createEntityManager();
    em.getTransaction().begin();
    List<Player> play = em.createNamedQuery(string: "Player.findAll").getResultList();
    System.out.format(format: "%20s %20s\n", args: "Player Name", args: "Salary");
    for(Player p : play)
    {
        sal.add(e: p.getPsalary());
    }
    HashMap<Integer, Integer> countMap = new HashMap<>();
    for (Integer num : sal)
    {
        countMap.put(key: num, countMap.getOrDefault(key: num, defaultValue: 0) + 1);
    }

    for (Integer num : countMap.keySet())
    {
        if(countMap.get(key: num) > 1)
        {
            x = num;
            List<Player> plaay = em.createNamedQuery(string: "Player.findByPsalary").setParameter(string: "psalary", o: x).getResultList();
            for(Player p : plaay)
            {
                System.out.format(format: "%20s %20s\n", args: p.getPname(), args: p.getPsalary() );
            }
        }
    }
}
```

Output - project (run) ×

run:

[EL :]

BULL

1

[E] Info! 2024-05-01 23:42:02.981--ServerSession(787122337)--EclipseLink version: Eclipse Persistence Services - 3.7.12.v20230209-c5fc4074ef3

Player Name **Salary**

Ederson

Cancelo 180000

BUILD SUCCESSFUL (total time: 0 sec)



Premier League

QUERIES

- Retrieve each name of player and his red card and yellow card (if exist)

```
1 • Select pname ,yellow_card,red_card  
2 From player RIGHT OUTER JOIN punish ON pssn =player_pssnb;
```

Result Grid	Filter Rows:	Export:	Wrap Cell Content:
pname	yellow_card	red_card	
Jesus	1	HULL	
Halaand	1	HULL	
Ronaldo	1	HULL	
Ahmed_emad	1	HULL	
Maguire	1	HULL	
Ahmed_emad	1	HULL	
Maguire	1	HULL	
Belal	1	HULL	
Zenhom	HULL	1	
Cancelo	1	HULL	
Omar_elqady	1	HULL	
Maguire	1	HULL	
Halaand	1	HULL	



QUERIES IN JAVA

```
[EL Info]: 2024-05-01 23:00:33.9--ServerSession(36657658)--EclipseLink, version: Eclipse Persistence Services - 2.7.12.v2023020
Player Name Yellow Card Red Card
    Jesus          1      0
    Halaand        1      0
    Ronaldo        1      0
    Ahmed_emad    1      0
    Maguire        1      0
    Ahmed_emad    1      0
    Maguire        1      0
    Belal          1      0
    Zenhom         0      1
    Cancelo        1      0
    Omar_elqady   1      0
    Maguire        1      0
    Halaand        1      0
```



Premier League

NOW WE REPRESENT
SOME TRIGGERS



TRIGGER

1 . NOW SOME TRIGGER IN PLAYER TABLE :

THE UPDATE AFTER TRIGGER IN PLAYER TABLE



```
1 • create table Playeraudit (
2     ID int auto_increment primary key,
3     pname varchar(15) not null,
4     pno varchar(3) not null,
5     psalary int not null,
6     changedate datetime default null,
7     action varchar(50) default null
8 );
9
10 DELIMITER //
11 • CREATE TRIGGER After_Player_Update
12     AFTER Update ON player
13     FOR EACH ROW
14     BEGIN
15         INSERT INTO playeraudit
16             Set pname = NEW.Pname,
17             pno = NEW.Pno,
18             psalary = NEW.Psalary,
19             changedate = NOW(),
20             action = 'UPDATE';
21     END //
22 DELIMITER ;
```

Output:

Action Output	#	Time	Action	Message
Action Output	7	00:29:37	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000	3 row(s) returned
	8	00:33:26	create table Playeraudit (ID int auto_increment primary key, pname varchar(15) not null, pno varchar...)	Error Code: 1064. You have an error in your SQL syntax; check the manual that corresponds to your MySQL server version for the right syntax to use near 'Playeraudit (ID int auto_increment primary key, pname varchar(15) not null, pno varchar...' at line 1
	9	00:33:39	create table Playeraudit (ID int auto_increment primary key, pname varchar(15) not null, pno varchar...)	0 row(s) affected
	10	00:37:33	CREATE TRIGGER After_Player_Update AFTER Update ON player FOR EACH ROW BEGIN INSER...	0 row(s) affected

TRIGGER

- THAT'S THE INSERT AFTER TRIGGER IN PLAYER TABLE



The screenshot shows a MySQL Workbench interface. The SQL editor window displays the creation of an 'After_Player_Insert' trigger:

```
1 DELIMITER //
2 • CREATE TRIGGER After_Player_Insert
3   After insert ON player
4   FOR EACH ROW
5   BEGIN
6     INSERT INTO playeraudit (pname, pno, psalary, changedate, action)
7       value (NEW.Pname, NEW.Pno, NEW.Psalary, NOW(), 'Insert');
8   END //
9   DELIMITER ;
10
```

The 'Output' pane shows the execution results:

#	Time	Action	Message
14	00:41:37	CREATE TRIGGER Before_Player_Insert before insert ON player FOR EACH ROW BEGIN INSERT I...	Error Code: 1363. There is no OLD row in on INSERT trigger
15	00:42:10	CREATE TRIGGER After_Player_Insert After insert ON player FOR EACH ROW BEGIN INSERT INTO...	0 row(s) affected
16	00:42:20	SELECT * FROM premier_league.player LIMIT 0, 1000	20 row(s) returned
17	00:43:02	SELECT * FROM premier_league.playeraudit LIMIT 0, 1000	3 row(s) returned

Premier
League

TRIGGER

- THAT'S THE DELETE BEFORE TRIGGER IN PLAYER TABLE



The image shows a screenshot of a MySQL Workbench interface. The top window displays the SQL code for creating a trigger:

```
1  DELIMITER //
2  •  CREATE TRIGGER Before_Player_Delete
3    before delete ON player
4    FOR EACH ROW
5    BEGIN
6      INSERT INTO playeraudit (pname, pno, psalary, changedate, action)
7        value (OLD.Pname, OLD.Pno, OLD.Psalary, NOW(), 'Delete');
8    END //
9  DELIMITER ;
10
```

The bottom window shows the "Output" tab with the following log entries:

#	Time	Action	Message
15	00:42:10	CREATE TRIGGER After_Player_Insert After insert ON player FOR EACH ROW BEGIN INSERT INTO...	0 row(s) affected
16	00:42:20	SELECT * FROM premier_league.player LIMIT 0, 1000	20 row(s) returned
17	00:43:02	SELECT * FROM premier_league.playeraudit LIMIT 0, 1000	3 row(s) returned
18	00:44:21	CREATE TRIGGER Before_Player_Delete before delete ON player FOR EACH ROW BEGIN INSERT ...	0 row(s) affected

Premier
League

TRIGGER

- THAT'S THE RUN OF TRIGGER IN PLAYER TABLE

Screenshot of MySQL Workbench showing the execution of a query and its results.

Query:

```
1 •  SELECT * FROM premier_league.playeraudit;
```

Result Grid:

ID	pname	pno	psalary	changedate	action
1	Hakeem	10	50000	2024-05-02 00:38:32	UPDATE
2	Refaat	2	9000	2024-05-02 00:38:55	UPDATE
3	sara	5	1111	2024-05-02 00:42:58	Insert
4	sara	5	1111	2024-05-02 00:44:51	Delete
*	NUL	NUL	NUL	NUL	NUL

Action Output:

#	Time	Action	Message
17	00:43:02	SELECT * FROM premier_league.playeraudit LIMIT 0, 1000	3 row(s) returned
18	00:44:21	CREATE TRIGGER Before_Player_Delete before delete ON player FOR EACH ROW BEGIN INSERT ...	0 row(s) affected
19	00:44:46	SELECT * FROM premier_league.player LIMIT 0, 1000	21 row(s) returned
20	00:44:57	SELECT * FROM premier_league.playeraudit LIMIT 0, 1000	4 row(s) returned



TRIGGER

2 . NOW SOME TRIGGER IN TEAM TABLE :

THE UPDATE BEFORE TRIGGER IN TEAM TABLE

```
1 •  create Table TeamAudit (
2     ID int auto_increment primary key,
3     Teamname int not null,
4     ThomeKit varchar(10) not null,
5     Tcaptin varchar(15) not null,
6     changedate datetime default null,
7     action varchar(50)  default null
8 );
9
10 DELIMITER $$ 
11 •  create Trigger Before_Team_Update
12     Before Update on team
13     FOR EACH ROW
14     BEGIN
15         insert into teamaudit
16         set action = 'update',
17         Teamname = OLD.Tname,
18         ThomeKit = OLD.Thome_kit,
19         Tcaptin = OLD.Tcaptain,
20         changedate = NOW();
21     END $$ 
22 DELIMITER ;
```

Output

Action	Output	Message	
#	Time	Action	
11	00:09:46	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000	0 row(s) returned
12	00:10:05	SELECT * FROM premier_league.team LIMIT 0, 1000	4 row(s) returned
13	00:10:24	SELECT * FROM premier_league.team LIMIT 0, 1000	4 row(s) returned
14	00:10:58	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000	1 row(s) returned



TRIGGER

- THAT'S THE INSERT AFTER TRIGGER IN TEAM TABLE

Query

```
1  DELIMITER //
2  • CREATE TRIGGER After_Team_Insert
3  AFTER INSERT ON team
4  FOR EACH ROW
5  BEGIN
6      INSERT INTO teamaudit (Teamname, ThomeKit, Tcaptin, changedate, action)
7          VALUE (NEW.Tname, NEW.Thome_kit, NEW.Tcaptain, NOW(), 'Insert');
8  END //
9  DELIMITER ;
```

Output

#	Time	Action	Message
1	00:23:59	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000	2 row(s) returned
2	00:27:23	CREATE TRIGGER After_Team_Insert AFTER INSERT ON team FOR EACH ROW BEGIN INSERT IN...	Error Code: 1359. Trigger 'premier_league.After_Team_Insert' a



TRIGGER

- THAT'S THE DELETE AFTER TRIGGER IN TEAM TABLE

Query 1 × team teamaudit

```
1  DELIMITER //
2  • CREATE TRIGGER After_Team_Delete
3    AFTER Delete ON team
4    FOR EACH ROW
5    BEGIN
6      INSERT INTO teamaudit (Teamname, ThomeKit, Tcaptain, changedate, action)
7      VALUE (OLD.Tname, OLD.Thome_kit, OLD.Tcaptain, NOW(), 'Delete');
8    END //
9  DELIMITER ;
```

Output ::::::::::::

Action Output	#	Time	Action	Message
✗	3	00:28:25	CREATE TRIGGER After_Team_Delete AFTER Delete ON team FOR EACH ROW BEGIN INSERT I...	Error Code: 1054. Unknown column 'Tcaptainx' in 'OLD'
✓	4	00:28:32	CREATE TRIGGER After_Team_Delete AFTER Delete ON team FOR EACH ROW BEGIN INSERT I...	0 row(s) affected
✓	5	00:28:38	SELECT * FROM premier_league.team LIMIT 0, 1000	5 row(s) returned
✓	6	00:28:49	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000	3 row(s) returned



TRIGGER

- THAT'S THE RUN OF TRIGGER IN TEAM TABLE

Query 1 team teamaudit teamaudit x

1 • SELECT * FROM premier_league.teamaudit;

Result Grid | Filter Rows: | Edit: | Export/Import: | Wrap Cell C

	ID	Teamname	ThomeKit	Tcaptin	changedate	action
▶	3	Scient_socc	White	Zenhom	2024-05-02 00:21:46	update
4	advDB	pink	black		2024-05-02 00:22:36	Insert
5	advDB	pink	refaat		2024-05-02 00:28:45	Delete
*	NULL	NULL	NULL	NULL	NULL	NULL

teamaudit 1 x

Output

Action Output

#	Time	Action
4	00:28:32	CREATE TRIGGER After_Team_Delete AFTER Delete ON team FOR EACH ROW BEGIN INSERT INTO teamaudit (Teamname, ThomeKit, Tcaptin) VALUES (OLD.Teamname, OLD.ThomeKit, OLD.Tcaptin); END;
5	00:28:38	SELECT * FROM premier_league.team LIMIT 0, 1000
6	00:28:49	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000
7	00:29:37	SELECT * FROM premier_league.teamaudit LIMIT 0, 1000



NOW WE REPRESENT
SOME PROCEDURES



PROCEDURES

1 .PROCEDURES :

Procedure to retrieve all player in each position

```
Query 1 ×
File Edit View Insert Tools Help
Limit to 1000 rows | 
1 DELIMITER $$ 
2 • Drop procedure if exists get_number_by_position$$ 
3 • CREATE procedure get_number_by_position(OUT GK INT, OUT CB INT, OUT LB INT, OUT CM INT, OUT CAM INT, OUT CDM INT, OUT LM INT, OUT ST INT) 
4 begin 
5     SELECT count(*) into GK FROM player where Position = 'GK'; 
6     SELECT count(*) into CB FROM player where Position = 'CB'; 
7     SELECT count(*) into LB FROM player where Position = 'LB'; 
8     SELECT count(*) into CM FROM player where Position = 'CM'; 
9     SELECT count(*) into CAM FROM player where Position = 'CAM'; 
10    SELECT count(*) into CDM FROM player where Position = 'CDM'; 
11    SELECT count(*) into LM FROM player where Position = 'LM'; 
12    SELECT count(*) into ST FROM player where Position = 'ST'; 
13 End$$ 
14 DELIMITER ; 
15 
16 • call get_number_by_position(@GK, @CB, @LB, @CM, @CAM, @CDM, @LM, @ST); 
17 • select @GK, @CB, @LB, @CM, @CAM, @CDM, @LM, @ST; 
18 
19
```

Result Grid | Filter Rows: | Export: | Wrap Cell Content: |

@GK	@CB	@LB	@CM	@CAM	@CDM	@LM	@ST
4	3	1	1	5	1	1	4



PROCEDURES IN JAVA

- THAT'S THE RUN OF PROCEDURE IN JAVA

The screenshot shows an IDE interface with two main panes. The left pane displays a Java code editor for a file named DB.java. The code implements a JDBC CallableStatement to execute a stored procedure. It registers 8 output parameters and prints their values using System.out.println. The right pane shows the 'Output - DB (run)' tab, which displays the results of the procedure execution and a 'BUILD SUCCESSFUL' message.

```
Start Page × DBjava ×
Source History
21 try {
22     Class.forName(className:myDriver);
23     Connection conn = DriverManager.getConnection(url: myUrl, user:userName, password);
24     String procedureCall = "{call get_number_by_position(?, ?, ?, ?, ?, ?, ?, ?)}";
25     CallableStatement callableStatement = conn.prepareCall(string: procedureCall);
26     callableStatement.registerOutParameter(i: 1, il: Types.INTEGER);
27     callableStatement.registerOutParameter(i: 2, il: Types.INTEGER);
28     callableStatement.registerOutParameter(i: 3, il: Types.INTEGER);
29     callableStatement.registerOutParameter(i: 4, il: Types.INTEGER);
30     callableStatement.registerOutParameter(i: 5, il: Types.INTEGER);
31     callableStatement.registerOutParameter(i: 6, il: Types.INTEGER);
32     callableStatement.registerOutParameter(i: 7, il: Types.INTEGER);
33     callableStatement.registerOutParameter(i: 8, il: Types.INTEGER);
34
35     callableStatement.execute();
36
37     int GK = callableStatement.getInt(i: 1);
38     int CB = callableStatement.getInt(i: 2);
39     int LB = callableStatement.getInt(i: 3);
40     int CM = callableStatement.getInt(i: 4);
41     int CAM = callableStatement.getInt(i: 5);
42     int CDM = callableStatement.getInt(i: 6);
43     int LM = callableStatement.getInt(i: 7);
44     int ST = callableStatement.getInt(i: 8);
45
46     System.out.println("Number of GK: " + GK);
47     System.out.println("Number of CB: " + CB);
48     System.out.println("Number of LB: " + LB);
49     System.out.println("Number of CM: " + CM);
50     System.out.println("Number of CAM: " + CAM);
51     System.out.println("Number of CDM: " + CDM);
52     System.out.println("Number of LM: " + LM);
53     System.out.println("Number of ST: " + ST);
54
55     callableStatement.close();
56     conn.close();
57 } catch (ClassNotFoundException ex) {
58     Logger.getLogger(name:DB.class.getName()).log(level: Level.SEVERE, msg: null, thrown: e)
```

Output - DB (run) ×

run:

Number of GK: 4
Number of CB: 3
Number of LB: 1
Number of CM: 1
Number of CAM: 5
Number of CDM: 1
Number of LM: 1
Number of ST: 4
BUILD SUCCESSFUL (total time: 0 seconds)



FUNCTIONS

2 . FUNCTION :

FUNCTION TO GET THE KIND OF THE PLAYER

Query 1 × player teamaudit playeraudit player playeraudit player playeraudit

1 DELIMITER \$\$
2 • CREATE FUNCTION playerKind(salary INT)
3 RETURNS varchar(10)
4 DETERMINISTIC
5 BEGIN
6 DECLARE player_Level varchar(10);
7
8 IF salary < 60000 THEN
9 SET player_Level = 'Bronz';
10 ELSEIF salary >= 60000 AND salary < 100000 THEN
11 SET player_Level = 'Silver';
12 ELSEIF salary >= 100000 THEN
13 SET player_Level = 'Gold';
14 END IF;
15
16 RETURN player_Level;

Result Grid | Filter Rows: Export: Wrap Cell Content:

Pname	playerKind(player.Psalary)
Ramsdale	Silver
Ben_white	Bronz
Odegaard	Gold
Xhaka	Bronz
Jesus	Bronz
Ederson	Gold
Cancelo	Gold
Depruyne	Gold
Silva	Gold
Halaand	Gold
De_gea	Gold
...	Gold



Premier
League

PROCEDURES

3 . PROCEDURES WITH FUNCTION:

Procedure to retrieve player with gold kind

```
Query 1 x player teamaudit playeraudit player playeraudit player playeraudit
1   DELIMITER $$*
2
3 •  CREATE procedure get_player_Gold()
4   BEGIN
5     select player.Pname, player.Psalary, playerKind(player.Psalary)
6     FROM player
7     where playerKind(player.Psalary) = 'GOLD';
8   END $$*
9
10  DELIMITER ;
11
12 •  Call get_player_Gold();
```

Result Grid | Filter Rows: | Export: | Wrap Cell Content: |

Pname	Psalary	playerKind(player.Psalary)
Ederson	180000	Gold
Cancelo	180000	Gold
Depruyne	104000	Gold
Silva	150000	Gold
Halaand	1000000	Gold
De_gea	375000	Gold
Maguire	200000	Gold
Bruno	240000	Gold
Rashford	225000	Gold
Ronaldo	480000	Gold
Zenhom	100000	Gold



PROCEDURES AND FUNCTION IN JAVA

- THAT'S THE RUN OF PROCEDURE AND FUNCTION IN JAVA



PROCEDURES AND CURSOR

4 .PROCEDURES WITH CURSOR:

Procedure to retrieve the ssn of all player splited by ;

```
Query 1 ×
CREATE procedure Build_SsnPlayer_List(INOUT SSN_LIST varchar(3000))
begin
    declare v_finished INTEGER default 0;
    declare v_SsnPlayer varchar(10) default "";
    declare SsnPlayer_cursor cursor for
        select player.Pssn from player;
    declare continue handler for
        not found SET v_finished = 1;
    open SsnPlayer_cursor;
    get_SsnPlayer: LOOP
        fetch SsnPlayer_cursor into v_SsnPlayer;
        if v_finished = 1 then
            leave get_SsnPlayer;
        end if;
        set SSN_LIST = concat(v_SsnPlayer, ";" , SSN_LIST);
    END LOOP get_SsnPlayer;
    close SsnPlayer_cursor;
End$$
@SsnPlayer_list
▶ 406;405;404;403;402;306;305;304;303;302;206;205;204;203;202;106;105;104;103;102;
```



PROCEDURES AND CURSOR IN JAVA

- THAT'S THE RUN OF PROCEDURE AND CURSOR IN JAVA

```
Source History | ↻ 🔍 ⌂ ⌃ ⌄ ⌅ ⌆ ⌇ ⌈ ⌉ ⌊ ⌋ | ⌁ ⌂ ⌃ | ● □ | ⌁ ⌂ | 16 {  
17     String myDriver = "com.mysql.cj.jdbc.Driver";  
18     String myUrl = "jdbc:mysql://localhost:3306/premier_league";  
19     String userName = "root";  
20     String password = "";  
21     try {  
22         Class.forName(className: myDriver);  
23         Connection conn = DriverManager.getConnection(url: myUrl, user: userName, password);  
24         System.out.println(x: "Retrive All SSN Player with , Using Procedure Cursor");  
25         String Procedurecall = "{call Build_SsnPlayer_List(?)}";  
26         CallableStatement callableStatement = conn.prepareCall(string: Procedurecall);  
27         callableStatement.setString(i:1, string: "");  
28         callableStatement.registerOutParameter(i:1, i1: java.sql.Types.VARCHAR);  
29         callableStatement.execute();  
30         String ssnList = callableStatement.getString(i:1);  
31         System.out.println("SSN Player List ==> " + ssnList);  
32         callableStatement.close();  
33         conn.close();  
34     } catch (ClassNotFoundException ex) {  
35         Logger.getLogger(name: DB.class.getName()).log(level:Level.SEVERE, msg: null, thrown:ex);  
36     } catch (SQLException ex) {  
37         Logger.getLogger(name: DB.class.getName()).log(level:Level.SEVERE, msg: null, thrown:ex);  
38     }  
Output - DB (run) ×  
run:  
Retrive All SSN Player with , Using Procedure Cursor  
SSN Player List ==> 406;405;404;403;402;306;305;304;303;302;206;205;204;203;202;106;105;104;103;102;  
BUILD SUCCESSFUL (total time: 0 seconds)
```



Premier
League

Thank You

MMASH

