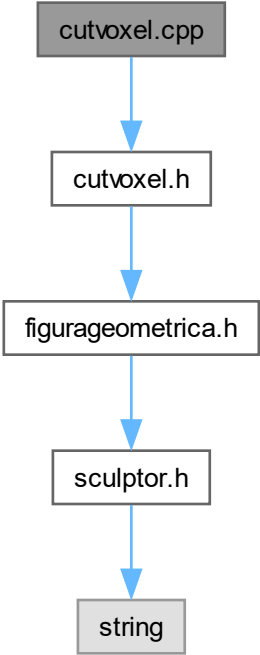


cutvoxel.cpp



```
graph TD; A[cutvoxel.cpp] --> B[cutvoxel.h]; B --> C[figurageometrica.h]; C --> D[sculptor.h]; D --> E[string];
```

cutvoxel.h

figurageometrica.h

sculptor.h

string