

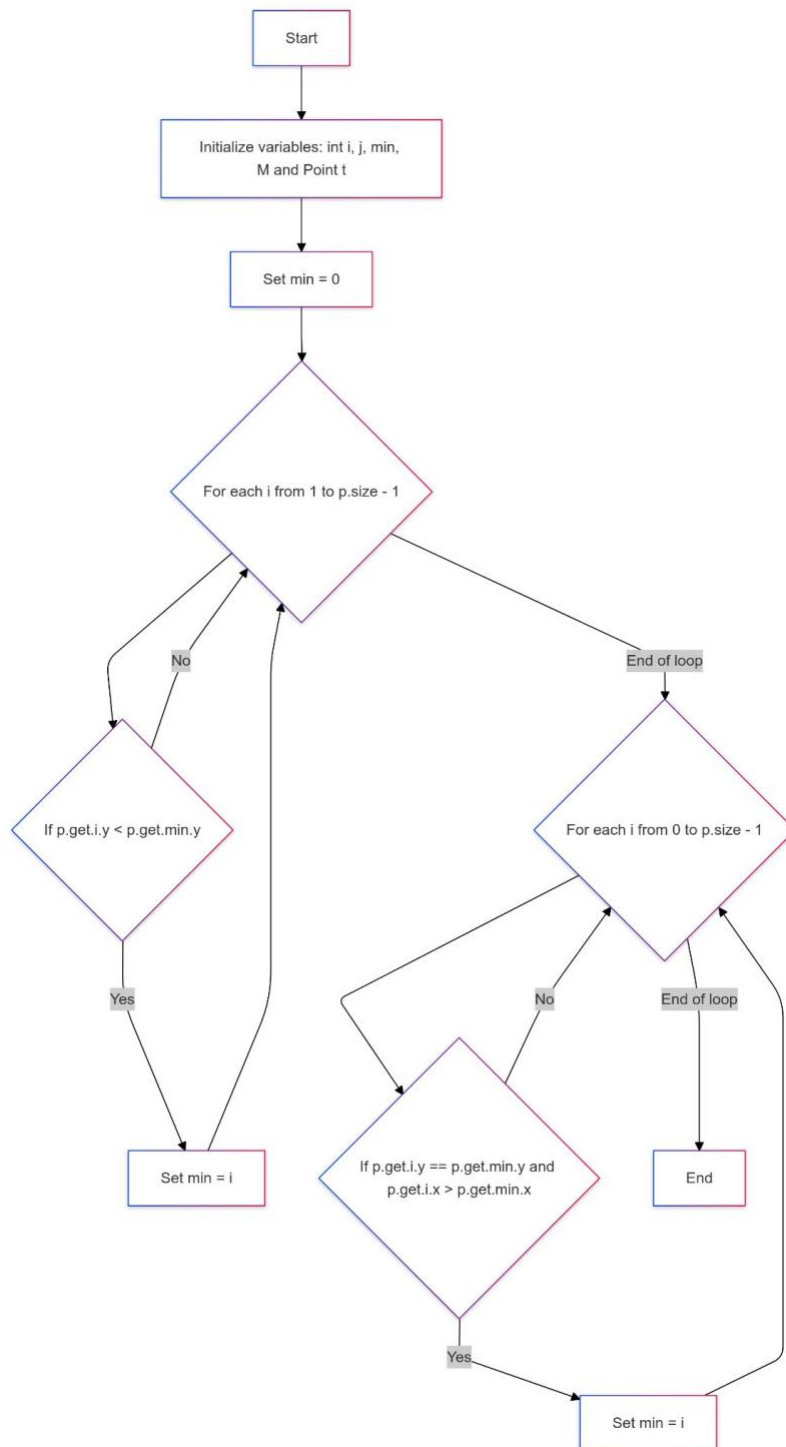
Q1)

Name: Zenith zinzuvadia

ID: 202201082

```
class Point:
    def init(self, x, y):
        self.x = x
        self.y = y
class ConvexHull:
    def do_graham(self, points):
        min_index = 0
        # Search for minimum y-coordinate (and lowest x-coordinate if y's are the same)
        for i in range(1, len(points)):
            if points[i].y < points[min_index].y:
                min_index = i
        # Continue along the values with the same y component
        for i in range(len(points)):
            if points[i].y == points[min_index].y and points[i].x > points[min_index].x:
                min_index = i
        return min_index # Returning min index for verification purposes
# Example usage
if name == "main":
    points = [Point(0, 0), Point(1, 1), Point(2, 2), Point(1, 0)] convex_hull =
    ConvexHull() min_index = convex_hull.do_graham(points) print(f"The index
    of the minimum point is: {min_index}") print(f"The minimum point is:
    ({points[min_index].x}, {points[min_index].y})")
```

Q2)



Statement Coverage

Objective: Ensure each line of code is executed at least once.

Q3)

To achieve statement coverage:

1. We need to run the code through both for loops and satisfy all if conditions at least once.

Test Case for Statement Coverage

Test Case 1:

- **Input:** p = [Point(2, 3), Point(4, 1), Point(5, 2)]
- **Expected Output:** min = 1

This test case will:

- Execute the first for loop and the if condition to find the smallest y.
- The second loop will also run, but no tie will occur.

Test Case 2 (for Tie Case):

- **Input:** p = [Point(2, 3), Point(4, 1), Point(3, 1), Point(5, 2)]
- **Expected Output:** min = 2

This test case will:

- Execute both loops and trigger the if condition in the second loop to handle a tie on y by choosing the point with the larger x. These two test cases cover each line of code, fulfilling **Statement Coverage**.

b. Branch Coverage

Objective: Ensure each branch (true/false for each condition) is covered.

To achieve branch coverage, we need to make sure each possible outcome (true/false) of each conditional expression is tested.

Test Case for Branch Coverage

We can use the same test cases as above, with some additions to ensure all branches are covered.

Test Case 1:

- **Input:** `p = [Point(2, 3), Point(4, 1), Point(5, 2)]`
- **Expected Output:** `min = 1`

This case will:

- Cover the true and false branches of the first loop's `if` statement.

Test Case 2 (for Tie Case):

- **Input:** `p = [Point(2, 3), Point(4, 1), Point(3, 1), Point(5, 2)]`
- **Expected Output:** `min = 2`

This case will:

- Cover both true and false branches in the second loop's `if` statement to resolve the tie by `x`.

Additional Test Case 3 (No Change in min):

- **Input:** `p = [Point(2, 3), Point(3, 3), Point(4, 3)]`
- **Expected Output:** `min = 0`

This case will:

- Ensure that the `if` conditions do not trigger any changes in `min`.

These test cases fulfill **Branch Coverage**.

c. Basic Condition Coverage

Objective: Ensure each basic condition within the expressions is evaluated to both true and false.

Each `if` statement has two basic conditions:

1. `(p.get(i).y < p.get(min).y)` in the first loop.
2. `(p.get(i).y == p.get(min).y) and (p.get(i).x > p.get(min).x)` in the second loop.

Test Cases for Basic Condition Coverage

Test Case 1 (Condition where `y` is less than minimum):

- **Input:** `p = [Point(2, 3), Point(4, 1), Point(5, 2)]`
- **Expected Output:** `min = 1`

This case will:

- Test `p.get(i).y < p.get(min).y` to be true.

Test Case 2 (Condition where `y` is equal and `x` is greater):

- **Input:** `p = [Point(2, 3), Point(4, 1), Point(3, 1), Point(5, 2)]`
- **Expected Output:** `min = 2`

This case will:

- Test both `p.get(i).y == p.get(min).y` and `p.get(i).x > p.get(min).x` to be true.

Test Case 3 (Condition where both conditions are false):

- **Input:** `p = [Point(2, 3), Point(5, 3)]`
- **Expected Output:** `min = 0`

This case will:

- Test both conditions in the second `if` to be false.

These three test cases provide **Basic Condition Coverage**, ensuring that each individual condition in the expressions has been tested with true and false values.

[*] Start mutation process:

- targets: point - tests: test_points [*] 3 tests

passed:

- test_points [0.24341 s]

[*] Start mutants generation and execution:

- [# 1] COI point:

```
6:
7: def find_min_point(points):
8:     min_index = 0
9:     for i in range(1, len(points)):
10:         if points[i].y < points[min_index].y:
11:             min_index = i
12:         for i in range(len(points)):
13:             if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
14:                 min_index = i
```

[0.15408 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePoints

- [# 2] COI point:

```
9:     for i in range(1, len(points)):
10:         if points[i].y < points[min_index].y:
11:             min_index = i
12:         for i in range(len(points)):
13:             if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
14:                 min_index = i
```

```
14:         min_index = i
15:     return points[min_index]
```

[0.14159 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY

- [# 3] LCR point:

```
9:     for i in range(1, len(points)):
10:         if points[i].y < points[min_index].y:
11:             min_index = i
12:     for i in range(len(points)):
- 13:         if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
+ 13:         if (points[i].y == points[min_index].y or points[i].x > points[min_index].x):
14:             min_index = i
15:     return points[min_index]
```

[0.15599 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY

- [# 4] ROR point:

```
6:
7: def find_min_point(points):
8:     min_index = 0
9:     for i in range(1, len(points)):
- 10:         if points[i].y < points[min_index].y:
+ 10:         if points[i].y > points[min_index].y:
11:             min_index = i
12:     for i in range(len(points)):
13:         if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
14:             min_index = i
```

[0.14234 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePoints

- [# 5] ROR point:

6:

7: def find_min_point(points):

8: min_index = 0

9: for i in range(1, len(points)): - 10: if points[i].y < points[min_index].y:

+ 10: if points[i].y <= points[min_index].y:

11: min_index = i

12: for i in range(len(points)):

13: if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):

14: min_index = i

[0.11556 s] survived

- [# 6] ROR

point:

9: for i in range(1, len(points)):

10: if points[i].y < points[min_index].y:

11: min_index = i

12: for i in range(len(points)):

- 13: if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):

+ 13: if (points[i].y != points[min_index].y and points[i].x > points[min_index].x):

14: min_index = i

15: return points[min_index]

[0.14255 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY

- [# 7] ROR point:

```
9:     for i in range(1, len(points)):
10:         if points[i].y < points[min_index].y:
11:             min_index = i
12:     for i in range(len(points)):
13:         if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
+ 13:     if (points[i].y == points[min_index].y and points[i].x < points[min_index].x):
14:         min_index = i
15:     return points[min_index]
```

[0.14933 s] killed by test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY

- [# 8] ROR point:

```
9:     for i in range(1, len(points)):
10:         if points[i].y < points[min_index].y:
11:             min_index = i
12:     for i in range(len(points)):
13:         if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
+ 13:     if (points[i].y == points[min_index].y and points[i].x >= points[min_index].x):
14:         min_index = i
15:     return points[min_index]
```

[0.11332 s] survived

Q4)

```
import unittest
```

```
from point import Point, findMinPoint

class TestFindMinPointPathCoverage(unittest.TestCase):

    def TestEmptyList(self):
        points = []
        with self.assertRaises(IndexError):
            findMinPoint(points)

    def TestSinglePoint(self):
        points = [Point(2, 2)]
        result = findMinPoint(points)
        self.assertEqual(result, points[0])
    def testTwoUniquePoint(self):
        points = [Point(2, 1), Point(3, 2)]
        result = findMinPoint(points)
        self.assertEqual(result, points[0])
    def TestMultipleuniquePoint(self):
        points = [Point(1, 3), Point(2, 4), Point(3, 5)]
        result = findMinPoint(points)
        self.assertEqual(result, points[0])

    def testMultiplePointSameY(self):
```

```
        points = [Point(1, 2), Point(3, 2), Point(2, 2)]
        result = findMinPoint(points)
        self.assertEqual(result, points[1])

    def testMultiplePoints(self):
        points = [Point(1, 2), Point(2, 2), Point(3, 1), Point(4, 1)]
        result = findMinPoint(points)
        self.assertEqual(result, points[3])

# Run the tests if this file is executed
if __name__ == "__main__":
    unittest.main()
```

Test Result with mut.py

Mutation score [1.52260 s]: 75.0%

- all: 8
- killed: 6 (75.0%)
- survived: 2 (25.0%)
- incompetent: 0 (0.0%)
- timeout: 0 (0.0%)