

# Game/experience and controller proposal for COMP140

Philip Hutchings

February 2020

## 1 Game/experience

The game I will make for my project will be a 3D space fighting game that focuses on the survival of your space ship. You as the player have an ability that allows you to fire bullets out of your fingers, you must use your "power" to defend your ship from all sorts of trouble, ranging from sentient rocks to imperial fleets.

The controller for this game will be a pair of gloves that will have electronic components attached to them, in order for the player to use their ability. The space ship can be controlled by the player using a