LIN FU (FLYNN)

Homepage: zenithz.io

Email: flynn.fu@zenithz.io

Tel: (+61) 420 231 948

CAREER OBJECTIVE

I am passionate to work with a great team on challenging problems which provides me the opportunity to improve my skills and knowledge to grow along with the organization objective.

EDUCATION

The University of Sydney, Australia   *Mar 2017 - Mar 2021(Expected)*
Bachelor of Computer Science and Technology (Honours)
Computer Science, Information Systems

Auckland Grammar School, New Zealand   *Feb 2014 - Mar 2017*
Multiple courses related to business studies, accounting and economics.   Overall: Merit

PROJECTS

Sepsis UX, NSW Pathology
The project aims to embark on UX development work, designing interface for a new application for clinicians, that uses real-time data collected from NSWHP Point of Care testing devices to support a sepsis pathway. The project is developed using Angular and it can be found on my website.

Pens Up, The University of Sydney
The project aims to develop an application to help elementary and primary school students improve on their hand writing skills. The project is developed using Unity and the GitHub link can be found on my website.

WORK EXPERIENCE

NSW Health Pathdology, Sydney   Jan 2020 - Present
PoCT Customer Product Support Officer   *Westmead Hosipital*

On-site and remote full time under NSW Pathology. Responsibilities are continuously integrating the tool created in the project section, data collections within the emergency department and collecting feedback from the nursing staff in order to improve the design and usability of the tool.

The University of Sydney, Sydney   Jul 2019 - Dec 2019
Academic Tutor   *Human Computer Interaction*

Been tutoring for a third-year university Human-computer interaction course. Was responsible to bridge the gap between the students and the lecturer while guiding students through additional materials and their assignments. Was also involved in assignment marking, exam marking and data entries for the course.

61 Games, Shenzhen   Dec 2016 - Feb 2017
Tester

Two-month internship with mobile game developing company 61 games, focusing on testing alpha version of games identifying bugs and possible income spots and providing reports on a frequent basis.

VOLUNTEER EXPERIENCE

The University of Sydney, Sydney   Jul 2018 Dec 2018
Academic Mentor   *Introduction To Programming, Object-Oriented Programming*

Been mentoring first-year university students on first-year programming courses. Responsibility was majorly bridging the gap between the students and the lecturer and tutor, actively communicate with students and provide additional help beyond the tutor making sure that they understand the course content.

EXTRA-CIRRUCULAR

Worked for a tutoring company as a private tutor for multiple university academic courses since 2018.

Being the Head Bartender in a top50 restaurant(Nanam) in Auckland, New Zealand.

Involved in Microsoft Coding Competition 2018.

Involved in UNI-HACK Sydney 2018.

Achieved A (99.08%) in an introductory course to Python at Harvard Summer School.

PERSONAL TRAITS

Highly motivated and eager to learn new things.

Ability to work as an individual as well as in group.

Good at communicating and able to fit in quickly with changing environments and situations .

Able to effectively manage task while multitasking, going fast while assuring quality.

TECHNICAL SKILLS

Usability and Design	Basamiq, AdobeXD
Back-end Skills	Python, Java, C++, R, SQL, C, Lisp
Front-end Skills	NodeJS, Angular, Vue, Html, CSS
Git	GitHub, Bit-bucket
Project management and Change management Skills	
Finance Skills	CFA Level 1
Additional Tools	Excel, Latex

PROFESSIONAL REFEREES

Dr Anusha Withana (Lecturer, Sydney University)	Email: anusha.withana@syndey.edu.au
Ariel Herbert-Voss (PhD, Harvard University)	Email: ariel.herbertvoss@gmail.com