

Program 1:

WAP to implement a program that takes an input string from the console and verifies it against a Deterministic Finite Automaton which is given through a separate file.

```

#include <stdio.h>
#include <string.h>

#define MAX_TRANSITION 100
#define MAX_VARIABLES 100
#define MAX_FINAL_STATES MAX_VARIABLES

int isInFinalState(int arr[], int len, int state)
{
    for (int i = 0; i < len; ++i)
        if (arr[i] == state)
            return 1;
    return 0;
}

int Read(char *str)
{
    int i = 0;
    while (1)
    {
        str[i] = getchar();
        if (str[i] == '\n' || str[i] == '\r')
        {
            str[i] = '\0';
            return i;
        }
        i++;
    }
}

int main()
{
    int i = 0, j = 0;
    int tempInt1, tempInt2;
    char ch1, ch2;

    FILE *filePointer = NULL;
    filePointer = fopen("DFA.txt", "r");

    int finalStates[MAX_FINAL_STATES] = {0};
    unsigned int finalStatesLen = 0;
    int DFA_Table[MAX_TRANSITION][MAX_VARIABLES];

```

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for (i = 0; i < MAX_TRANSITION; ++i)
    for (j = 0; j < MAX_VARIABLES; ++j)
        DFA_Table[i][j] = -1;

if (filePointer == NULL)
{
    printf("Unable to open DFA.txt\n");
    return 1;
}

int initialState = -1;
int currentState = -1;
int numberOfStates = 0;
int numberOfInputs = 0;

fscanf(filePointer, "%d%c", &initialState, &ch1);
printf("Initial state : %d\n", initialState);

printf("Final states : ");

do
{
    fscanf(filePointer, "%d%c", &tempInt1, &ch1);
    finalStates[finalStatesLen] = tempInt1;
    finalStatesLen++;
    printf("%d, ", tempInt1);
} while (ch1 != '\n');
printf("\n");

i = j = 0;
while (fscanf(filePointer, "%d%c", &tempInt1, &ch1) != EOF)
{
    DFA_Table[i][j] = tempInt1;
    j++;
    if (ch1 == '\n')
        numberOfInputs = j, j = 0, i++;
}
numberOfStates = i;
fclose(filePointer);

printf("Transistion Table\n");
printf("| State | Input(0) | Input(1) |\n");
for (i = 0; i < numberOfStates; ++i)
{

```

```

printf("| %3d | ", i);
for (j = 0; j < numberOfInputs; j++)
{
    printf("    %3d | ", DFA_Table[i][j]);
}
printf("\n");
}

int flag = 0;
char inputString[100] = {0};
int inputStringLen = 0;

while (1)
{
    printf("\n_____ \nEnter input string ('#' to
exit) : ");
    inputStringLen = Read(inputString);

    if (inputString[0] == '#')
        break;

    printf("Input string : %s, Input string len : %d\n\n",
inputString, inputStringLen);

    currentState = initialState;
    flag = 0;
    for (i = 0; i < inputStringLen; ++i)
    {
        tempInt1 = inputString[i] - '0';

        printf("string and state transition : %d , q%d → ", tempInt1,
currentState);
        currentState = DFA_Table[currentState][tempInt1];

        if (currentState == -1)
        {
            printf("NO TRANSITION\n");
            flag = 1;
            break;
        }
        printf("q%d\n", currentState);
    }

    if (flag == 1 || !isInFinalState(finalStates, finalStatesLen,

```

```

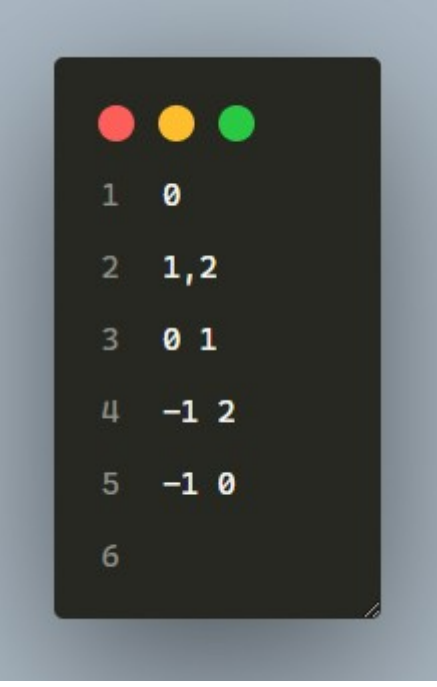
currentState))
    printf("\nString %s is NOT accepted by the DFA!\n", inputString);
else
    printf("\nString %s is accepted by the DFA!\n", inputString);
}

printf("\nExiting ... \n");

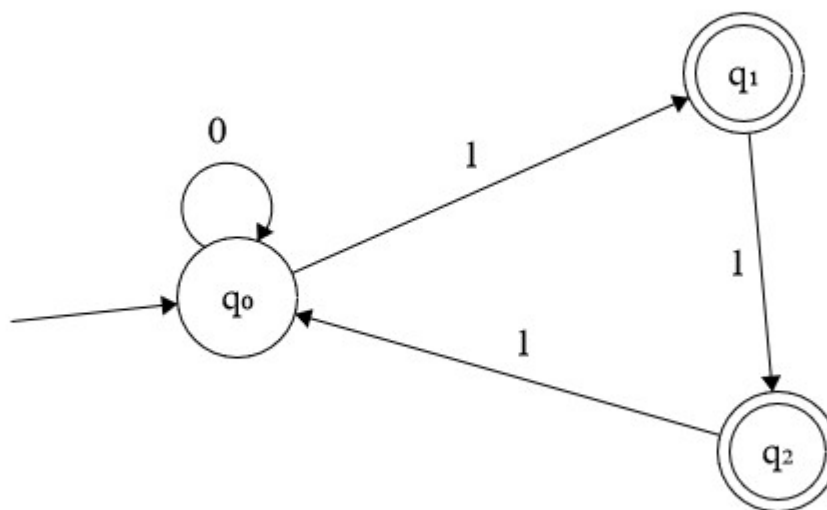
return 0;
}

```

DFA.txt



1	0
2	1, 2
3	0 1
4	-1 2
5	-1 0
6	



Output:

Initial state : 0

Final states : 1, 2,

Transistion Table

State	Input(0)	Input(1)
0	0	1
1	-1	2
2	-1	0

Enter input string ('#' to exit) : 0011

Input string : 0011, Input string len : 4

string and state transition : 0 , q0 → q0

string and state transition : 0 , q0 → q0

string and state transition : 1 , q0 → q1

string and state transition : 1 , q1 → q2

String 0011 is accepted by the DFA!

Enter input string ('#' to exit) : 00100

Input string : 00100, Input string len : 5

string and state transition : 0 , q0 → q0

string and state transition : 0 , q0 → q0

string and state transition : 1 , q0 → q1

string and state transition : 0 , q1 → NO TRANSISTION

String 00100 is NOT accepted by the DFA!

Enter input string ('#' to exit) :

Input string : , Input string len : 0

String is NOT accepted by the DFA!

Enter input string ('#' to exit) : #

Exiting...