The figlatex package*

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Abstract

This package allows LATEX to load XFig and SVG figures (or subfigures) with the \includegraphics command.

1 Introduction

1.1 General

\includegraphics

This package allows to load XFig figures from \LaTeX sources with the $\char`\label{TEX}$ command from the graphicx package:

\includegraphics[width=\linewidth] {myfig.fig}

This package does not convert by itself XFig figures (see package texdepends for that). It only diverts the loading functions so that LATEX includes the .pstex_t or the .pdftex_t.

1.2 Options

Available options for this package:

debug debug: more messages written while compiling

figlatex.cfg
\debug

When the package is loaded, it tries to read a figlatex.cfg file. This file can contains \debug to enable this option site wide.

1.3 Subfigures

Sometimes, several figures made with XFig should be similar. It is possible to make only one XFig figure and then create subfigures which contains only a subset of the depths of the original figure.

^{*}This file has version number v2.4.3, last revised 2021/10/26.

2 Implementation

2.1 figlatex

```
1 \langle *package \rangle
                 Options definitions
      debug
               2 \newif\ifFL@debug
               3 \DeclareOption{debug}{%
               4 \global\FL@debugtrue%
               5 }
                 We load the config file if it exists. Commands for the config file are local.
               6 {
     \debug
                  \def\debug{%
                    \ExecuteOptions{debug}%
                  }
              9
                  \InputIfFileExists{figlatex.cfg}{%
              10
                    11
                             * Local config file figlatex.cfg used *^^J\%
              12
                             ***********
              13
                  }{%
              14
                    \typeout{Found no configuration file for figlatex}
              15
              16
              17 }
              Run the options
              18 \ProcessOptions
              and requires some packages
              19 \RequirePackage{ifthen}
              20 \ \texttt{RequirePackage\{ifpdf\}}
              21 \RequirePackage{graphicx}
              22 \RequirePackage{xstring}
              XFig uses heavily the color package
              23 \RequirePackage{color}
              24 \RequirePackage{epstopdf}
             Write the message only if debug is set
\FL@dmessage
              25 \ensuremath{\mbox{\sc loss}} 11\%
                  \ifFL@debug%
                    \mbox{message}{\#1}%
              27
              28
                  \fi%
              29 }
```

```
\Ginclude@rawtex .pstex_t or .pdftex_t are loaded with \input
                  30 \def\Ginclude@rawtex#1{%
                      \FL@dmessage{<#1>}%
                  32
                      \bgroup%
                  33
                      \def\@tempa{!}%
                      \ifx\Gin@scaley\@tempa%
                  34
                        \let\Gin@scaley\Gin@scalex%
                  35
                      \else%
                  36
                  37
                        \ifx\Gin@scalex\@tempa\let\Gin@scalex\Gin@scaley\fi%
                  38
                      \fi%
                      \hbox{%
                  39
                  40
                        \Gscale@box{\Gin@scalex}[\Gin@scaley]{%
                  41
                          \def\Gin@scalex{1}%
                          \let\Gin@scaley\Gin@exclamation% needed for pdflatex
                  42
                  43
                          \FL@dmessage{<loading rawtex #1>}%
                  44
                          \input{#1}}}%
                  45
                     \egroup}
                 .fig are loaded with \includegraphics after modifying the name
\Ginclude@figtex
                  46 \def\Ginclude@figtex#1{%
                      \mbox{message}{<#1>}%
                      \bgroup%
                  48
                  49
                      \xdef\FL@filename{#1}%
                      \filename@parse{\FL@filename}%
                  50
                      \xdef\FL@filename{\filename@area\filename@base.\FL@figext}%
                  51
                      \FL@dmessage{<****loading fig \FL@filename>}%
                      \FL@includerawtexgraphics[]{\FL@filename}%
                  53
                      \egroup}
   \Gread@figtex .fig bounding box is the same as the corresponding .pstex_t or .pdftex_t
                  55 \newcommand{\Gread@figtex}[1]{%
                     %\typeout{Oh, file exists #1}%
                  57
                      \Gread@rawtex{#1}%
                  58 }
\Ginclude@svgtex .svg are loaded with \includegraphics after modifying the name
                  59 \def\Ginclude@svgtex#1{%
                     \message{<#1>}%
                  60
                  61 \bgroup%
                  62 \xdef\FL@filename{#1}%
                      \filename@parse{\FL@filename}%
                  63
                      \xdef\FL@filename{\filename@area\filename@base.\FL@svgext}%
                  64
                      \FL@dmessage{<****loading svg \FL@filename>}%
                  65
                      \FL@includerawtexgraphics[]{\FL@filename}%
                  66
                      \egroup}
                 .svg bounding box is the same as the corresponding .pstex_t or .pdftex_t
   \Gread@svgtex
                  68 \newcommand{\Gread@svgtex}[1]{%
                  69 %\typeout{Oh, file exists #1}%
```

```
\Gread@rawtex{#1}%
71 }
Declare the right things depending whether we build a DVI or a PDF file.
72 \ifpdf
PDF part
    \def\FL@figext{pdftex_t}%
    \def\FL@svgext{pdftex_t}%
To read bounding box information:
    \let\Gread@rawtex\Gread@pdf%
    76
    \DeclareGraphicsRule{.pdftex_t}{rawtex}{.pdftex}{}%
    \DeclareGraphicsRule{.fig}{figtex}{.pdftex}{}%
    \DeclareGraphicsRule{.svg}{svgtex}{.pdftex}{}%
80 \else
DVI part
    \def\FL@figext{pstex_t}%
    \def\FL@svgext{pstex_t}%
To read bounding box information:
    \let\Gread@rawtex\Gread@eps%
     \DeclareGraphicsRule{.pstex}{eps}{*}{}%
    \DeclareGraphicsRule{.pstex_t}{rawtex}{.pstex}{}%
    \DeclareGraphicsRule{.fig}{figtex}{.pstex}{}%
    \DeclareGraphicsRule{.svg}{svgtex}{.pstex}{}%
87
88 \fi
This command is not really necessary here (code could be added in \Ginclude@figtex).
However, it's very convinient for the texdepends package.
89 \newcommand{\FL@includerawtexgraphics}[2][]{%
    \includegraphics[#1]{#2}%
91 }
Addition of the subfig=name key for the options of the \includegraphicx[..]{..}
macro.
92 \def\FL@exclamation{!}%
93 \let\FL@subfig@name\FL@exclamation%
94 \define@key{Gin}{subfig}{%
    \typeout{using subfig #1}%
    \def\FL@subfig@name{#1}%
97 }
98 \left[ FL@sepdefault{_} \right]%
We should ckeck if the #1 file exists (XXX.subfig) This is not yet done but texde-
pends divert this macro to record the dependency
99 \def\FL@subfig@check#1{%
100 }
```

We divert \Gin@getbase to modify the file name if the subfig key is used.

```
101 \def\FL@Gin@getbase#1{%
                \typeout{In getbase #1 with \FL@subfig@name / \FL@exclamation}%
 103
                 \ifx\FL@subfig@name\FL@exclamation%
104
                \typeout{getbase lets go (\filename@area)(\filename@base)(#1)}%
 105
 106
                \IfStrEq*{#1}{.fig}{%
                       \% If we're including a subfig
107
                       108
                             \mbox{\ensuremath{\%}} If the original .fig file exists, just change the name so that
109
                             \% it comprises the full path (file has been looked into
110
                             % texgraphics, etc.)
111
112
                             % Warning: the found filename is quoted :-(
                              \StrBetween[1,2]{\@filef@und}{"}{"}[\FL@filename@unquoted]
113
                              \filename@parse{\FL@filename@unquoted}%
114
115
                             \% Check if the subfig file exists
116
                              \FL@subfig@check{\filename@area\filename@base.subfig}%
117
                       }{%
118
                             % Else, write a warning (LaTeX will warn as well but it doesn't
                             % hurt)
119
120
                              \PackageWarning{figlatex}{No file
121
                                     '\filename@area\filename@base#1'}%
 122
                       % Add the subfig suffix to the fig name.
 123
                       \verb|\edg| filename@base{filename@base\FL@sepdefault\FL@subfig@name}|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename)|| % filename@filename|| % filename@filename|| % filename@filename|| % filename@filename|| % filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@fil
 124
125
                }{%
126
                \IfStrEq*{#1}{.svg}{%
127
                       \% If we're including a subfig
128
                       129
                             % If the original .svg file exists, just change the name so that
130
                             \% it comprises the full path (file has been looked into
131
                             % texgraphics, etc.)
132
                             % Warning: the found filename is quoted :-(
133
                              \StrBetween[1,2]{\@filef@und}{"}{"}[\FL@filename@unquoted]
134
                             \filename@parse{\FL@filename@unquoted}%
136
                             \mbox{\ensuremath{\mbox{\%}}} Check if the subfig file exists
                              137
                       }{%
138
                             \% Else, write a warning (LaTeX will warn as well but it doesn't
139
                             % hurt)
140
                              \PackageWarning{figlatex}{No file
141
142
                                     '\filename@area\filename@base#1'}%
 143
                       % Add the subfig suffix to the svg name.
 144
                       \verb|\edg| filename@base{filename@base\FL@sepdefault\FL@subfig@name}|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename@base\FL@sepdefault\FL@subfig@name)|| % filename@base(filename)|| % filename@filename|| % filename@filename|| % filename@filename|| % filename@filename|| % filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@filename@fil
 145
146
                }{%
147
                }%
                \fi%
148
```

```
149 \FL@orig@Gin@getbase{#1}%
150 }
151 \let\FL@orig@Gin@getbase\Gin@getbase
152 \let\Gin@getbase\FL@Gin@getbase
153
154 %\@namedef{Gin@rule@.fig}#1{%
155
156 %}
157 </package>
The sample config file figlatex.cfg...
158 <*config>
159 %\debug
160 </config>
```

2.2 texgraphicx

```
161 \langle *compat \rangle
```

texgraphicx.sty was only a wrapper arround figlatex.sty. Now, an error is generated.

```
162 \PackageError{texgraphicx}{'texgraphicx' is now 163 gone\MessageBreak\% 164 Please, switching to 'figlatex' 165 package\MessageBreak\{\} 166 \ProcessOptions 167 \( /\compat \)
```

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Numbers written in italic refer to the page where the corresponding entry is described; numbers underlined refer to the code line of the definition; numbers in roman refer to the code lines where the entry is used.

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D	
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\Ginclude@svgtex 59	P
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O	
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