1 Calculator

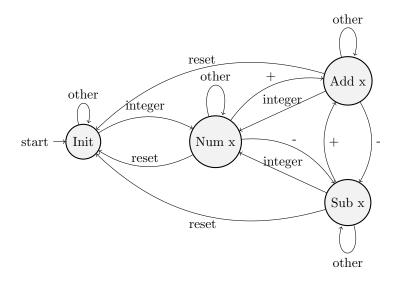
In this exercise we will implement a very simple calculator. We will use IO to simulate its inputs and outputs. After each input the intermediate result of the computation is shown. For example:

- > 123
- 123
- > +
- 123 +
- > 34
- 157
- > -
- 157 -
- > 158
- -1
- . . .

The input operations this calculator will support are:

input	example string(s)
integer	"42", "-420",
plus	"+"
minus	"-"
reset	"reset"
exit	"exit"

The calculator does not receive the full expression we wish to calculate at once. The input is given line by line (e.g. "123" then "+" then "321"). So the calculator should somehow keep track of previous input. One way to achieve this is by modelling the calculator as some state machine:



Where Init represents the initial state, Num x represents the state where the calculator has a last known result x. Sub x and Add x represent that the last valid input was the minus ("-") or the plus ("+") operation and x is the last known result. The edges on the state machine represent the next state to go to given a certain input. For example if you receive an integer, e.g. "26", in the Init state, you transition to the Num x state, where x is the input integer 26.

Assignment 1: Implement repr::State -> String which returns a string representation of each state:

```
> repr Init
> repr (Num 42)
42
> repr (Add 42)
42 +
> repr (Sub 42)
42 -
```

Assignment 2: Implement isInt::String -> Bool which returns True if the given string represents an integer. The function shouldn't consider strings with brackets or decimals as integers. It should be able to recognize negative integer strings, e.g. "-88".

```
> isInt "123"
True
> isInt "Hello"
False
> isInt "\n"
False
> isInt "-123"
True
> isInt "--123"
False
> isInt "42.0"
False
```

Assignment 3: Implement transition::State -> String -> State which performs a transition as shown in the above figure. When receiving invalid input, the calculator remains in it's current state. On the figure invalid input is categorised as *other*.

```
> transition Init "123"
Num 123
> transition Init "Hello"
Init
> transition (Add 1) "\n"
Add 1
```

```
> transition (Num 42) "-123"
Num (-123)
> transition (Num 42) "+"
Add 42
> transition (Num 42) "-"
Sub 42
> transition (Num 12) "hello"
Num 12
> transition (Add 42) "32"
Num 72
> transition (Add 10) "-88"
Num (-78)
> transition (Add 42) "-"
Sub 42
> transition (Num 42) "reset"
Init
> transition (Add 42) "reset"
Init
```

Assignment 4: Implement calculator::IO () which reads user input line by line and displays the intermediate results until the user types exit, then the program termintates. Example:

> calculator

> 42 42 > + 42 + > -42 -> 12 30 > "hello" 30 > 30 > reset > -777 -777 > +

-777 +

```
> -223
```

-1000

> exit

Goodbye :)