```
package lib.attributes;
import lib.symbolTable.Symbol;
import java.util.ArrayList;
import lib.tools.codeGeneration.*;
public class Attributes implements Cloneable {
public Symbol. Types type;
public Symbol.ParameterClass parClass;
public ArrayList<Symbol> parList;
public ArrayList<Integer> intList;
public Boolean isArray, isVar, isVecComp, isConst;
public String name;
public CodeBlock code;
public Attributes() {
type = Symbol.Types.UNDEFINED;
parClass = Symbol.ParameterClass.NONE;
parList = new ArrayList<Symbol>();
intList = new ArrayList<Integer>();
isArray = false;
isVar = false;
isVecComp = false;
isConst = false;
name = "";
code = new CodeBlock();
// Completar y añadirlos al toString
public Attributes clone() {
return (Attributes) super.clone();
} catch (CloneNotSupportedException e) {
return null;
public String toString() {
return "type = " + type + "\n" +
"parClass = " + parClass + "\n"; // Igual hay que añadir más
```