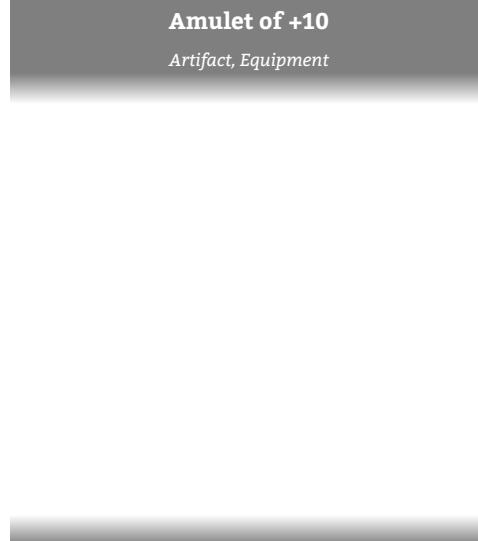


### No Attributes



### Amulet of +10

Artifact, Equipment



### Amulet of +20

Artifact, Equipment



### Equip 2



Any card this is attached to has +10 Offense, +10 Defense and +10 Power.



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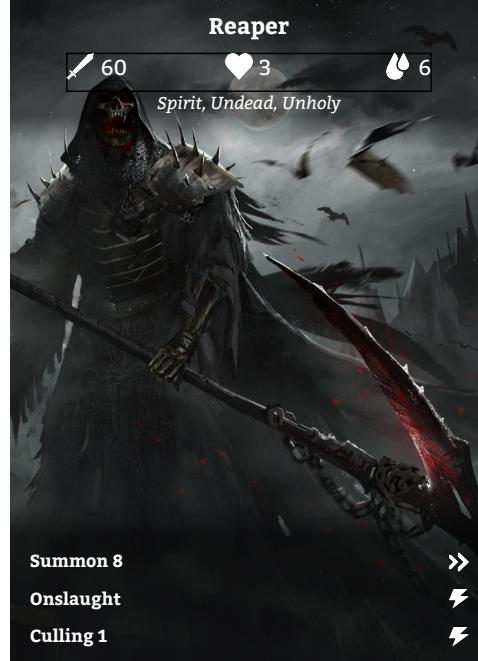


Any card this is attached to has +20 Offense, +20 Defense and +20 Power.

### Test Many Icons



### Reaper



### Summon 8



### Onslaught



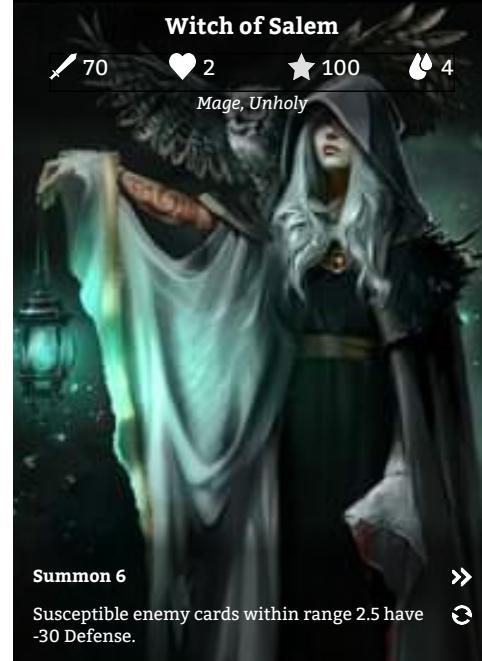
### Culling 1



### Summon 2



### Witch of Salem



### Summon 6

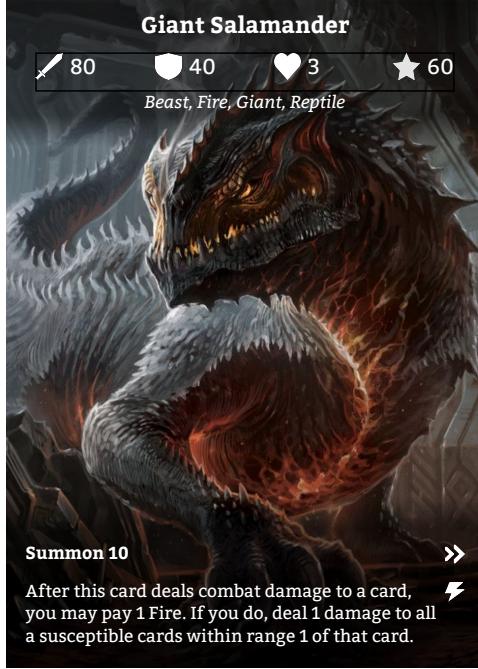


Susceptible enemy cards within range 2.5 have -30 Defense.

### Giant Salamander



Beast, Fire, Giant, Reptile

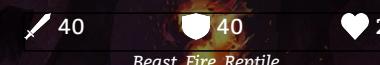


### Summon 10

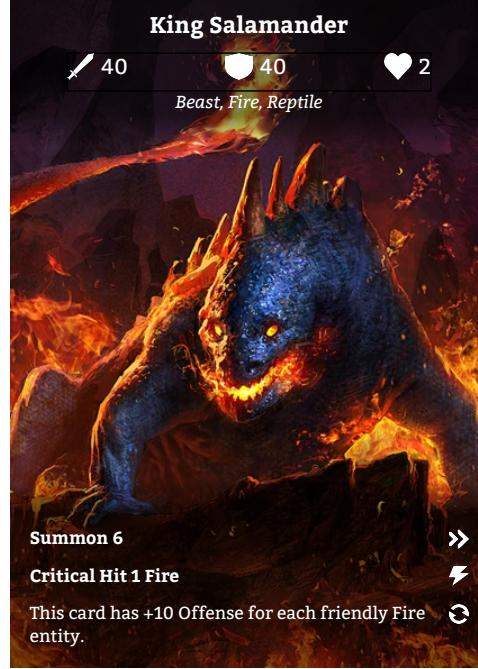


After this card deals combat damage to a card, you may pay 1 Fire. If you do, deal 1 damage to all a susceptible cards within range 1 of that card.

### King Salamander



Beast, Fire, Reptile



### Summon 6



### Critical Hit 1 Fire

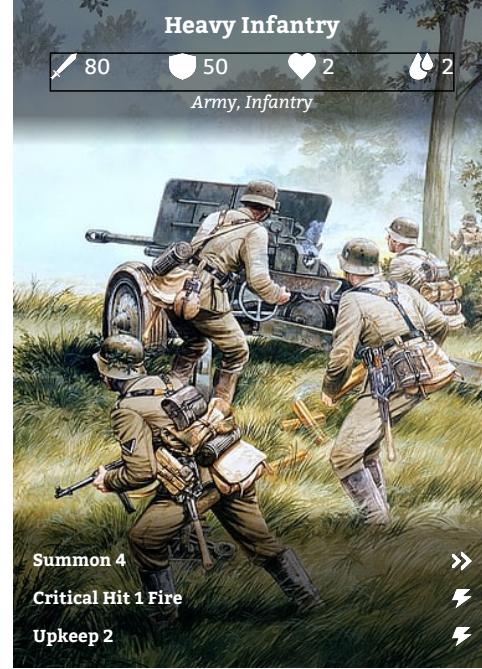


This card has +10 Offense for each friendly Fire entity.

### Heavy Infantry



Army, Infantry



### Summon 4



### Critical Hit 1 Fire



### Upkeep 2



