

# Part IB — Geometry

Based on lectures by Prof. G. Paternain and notes by [thirdsgames.co.uk](http://thirdsgames.co.uk)

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## §1 Surfaces

### §1.1 Basic definitions

#### Definition 1.1

A **topological surface** is a topological space  $\Sigma$  such that

1. for all points  $p \in \Sigma$ , there exists an open neighbourhood  $p \in U \subset \Sigma$  such that  $U$  is homeomorphic to  $\mathbb{R}^2$ , or a disc  $D^2 \subset \mathbb{R}^2$ , with its usual Euclidean topology;
2.  $\Sigma$  is Hausdorff and second countable.

#### Definition 1.2 (Hausdorff)

A space  $X$  is **Hausdorff** if two points  $p \neq q \in X$  have open neighbourhoods  $U, V$  such that  $U \cap V = \emptyset$ .

#### Definition 1.3 (Second Countable)

A space  $X$  is **second countable** if it has a countable base; there exists a countable family of open sets  $U_i$ , such that every open set is a union of some of the  $U_i$ .

*Remark 1.*

1.  $\mathbb{R}^2$  is homeomorphic to the open disc  $D(0, 1) = \{x \in \mathbb{R}^2 : \|x\| < 1\}$ .
2. The first part of the definition is important whilst the second part (Hausdorff and second countable) is a technical point. These topological requirements are typically not the purpose of considering topological spaces, but they are occasionally technical requirements to prove interesting theorems.
3. Note that subspaces of Hausdorff and second countable spaces are also Hausdorff and second countable. In particular, Euclidean space  $\mathbb{R}^n$  is Hausdorff (as  $\mathbb{R}^n$  is a metric space) and second countable (consider the set of balls  $D(p, q)$  for points  $p$  with rational coordinates, and rational radii  $q$ ). Hence, any subspace of  $\mathbb{R}^n$  is implicitly Hausdorff and second countable.

#### Example 1.1

$\mathbb{R}^2$  is a topological surface. Any open subset of  $\mathbb{R}^2$  is also a topological surface. For example,  $\mathbb{R}^2 \setminus \{0\}$  and  $\mathbb{R}^2 \setminus \{(0, 0)\} \cup \left\{\left(0, \frac{1}{n}\right) : n = 1, 2, \dots\right\}$  are topological surfaces.

**Example 1.2**

Let  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$  be a continuous function. The graph of  $f$ , denoted  $\Gamma_f$ , is defined by

$$\Gamma_f = \{(x, y, f(x, y)) : (x, y) \in \mathbb{R}^2\} \subset \mathbb{R}^3$$

with the subspace topology when embedded in  $\mathbb{R}^3$ .

Recall that the product topology on  $X \times Y$  for  $X, Y$  topological spaces, has basic open sets  $U \times V$ , where  $U \subset X$ ,  $V \subset Y$  open. Also the product topology has the feature that  $g : Z \rightarrow X \times Y$  is continuous iff  $\pi_x \circ g : Z \rightarrow X$  and  $\pi_y \circ g : Z \rightarrow Y$  are continuous<sup>a</sup>.

Hence, any graph  $\Gamma \subset X \times Y$  is homeomorphic to  $X$  if  $f$  is continuous. Indeed, the projection  $\pi_x$  projects each point in the graph onto the domain. The function  $s : x \mapsto (x, f(x))$  is continuous as  $\pi_x \circ s$  and  $\pi_y \circ s$  are. So  $\pi_x|_{\Gamma_f}$  and  $s$  are inverse homeomorphisms.

So, in our case, the graph  $\Gamma_f$  is homeomorphic to  $\mathbb{R}^2$ , and so is a topological surface.

---

<sup>a</sup> $\pi_x, \pi_y$  are the canonical projections,  $\pi_x : X \times Y \rightarrow X$

*Remark 2.* As a topological surface,  $\Gamma_f$  is independent of the function  $f$ . However, we will later introduce more ways to describe topological spaces that will ascribe new properties to  $\Gamma_f$  which do depend on  $f$ .

**Example 1.3**

The sphere:

$$S^2 = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 + z^2 = 1\}$$

is a topological surface, when using the subspace topology in  $\mathbb{R}^3$ .

This is a subspace of  $\mathbb{R}^3$  so is Hausdorff and second countable.

Consider the stereographic projection of  $S^2$  onto  $\mathbb{R}^2$  from the north pole  $(0, 0, 1)$ . The projection satisfies  $\pi_+ : S^2 \setminus \{(0, 0, 1)\}$  and

$$(x, y, z) \mapsto \left( \frac{x}{1-z}, \frac{y}{1-z} \right).$$

Certainly,  $\pi_+$  is continuous, since we do not consider the point  $(0, 0, 1)$  to be in its domain. The inverse map is given by

$$(u, v) \mapsto \left( \frac{2u}{u^2 + v^2 + 1}, \frac{2v}{u^2 + v^2 + 1}, \frac{u^2 + v^2 - 1}{u^2 + v^2 + 1} \right).$$

This is also a continuous function. Hence  $\pi_+$  is a homeomorphism.

Similarly, we can construct the stereographic projection from the south pole,  $\pi_- : S^2 \setminus \{(0, 0, -1)\} \rightarrow \mathbb{R}^2$ .

$$(x, y, z) \mapsto \left( \frac{x}{1+z}, \frac{y}{1+z} \right).$$

This is a homeomorphism.

Hence, every point in  $S^2$  lies either in the domain of  $\pi_+$  or  $\pi_-$ , and hence sits in an open set  $S^2 \setminus \{(0, 0, 1)\}$  or  $S^2 \setminus \{(0, 0, -1)\}$  which are homeomorphic to  $\mathbb{R}^2$ . So  $S^2$  is a topological surface.

*Remark 3.*  $S^2$  is compact by the Heine-Borel theorem; it is a closed bounded set in  $\mathbb{R}^3$ .

#### Example 1.4

The real projective plane is a topological surface.

The group  $\mathbb{Z}_2$  acts on  $S^2$  by homeomorphisms via the *antipodal map*  $a : S^2 \rightarrow S^2$ , mapping  $x \mapsto -x$ . So  $\mathbb{Z}_2$  sits in the group of homeomorphisms of  $S^2$ ,  $\text{Homeo}(S^2)$ , as we can map  $-1 \rightarrow a$ .

#### Definition 1.4 (The Real Projective Plane)

The real projective plane,  $\mathbb{RP}^2$ , is the quotient of  $S^2$  given by identifying every point  $x$  with its image  $-x$  under  $a$ .

$$\mathbb{RP}^2 = S^2 / \mathbb{Z}_2 = S^2 / \sim; \quad x \sim a(x)$$

#### Lemma 1.1

As a set,  $\mathbb{RP}^2$  naturally bijects with the set of straight lines in  $\mathbb{R}^3$  through the origin.

*Proof.* Any line through the origin intersects  $S^2$  exactly in a pair of antipodal points  $x, -x$ . Similarly, pairs of antipodal points uniquely define a line through the origin.  $\square$

#### Lemma 1.2

$\mathbb{RP}^2$  is a topological surface with the quotient topology.

Recall: Quotient topology :  $q : X \rightarrow Y$  ( $q$  the quotient map),  $V \subset Y$  is open iff

$q^{-1}V \subset X$  is open in  $X$  (i.e. iff  $q$  is continuous).

*Proof.* We must check that  $\mathbb{RP}^2$  is Hausdorff since it is constructed by a quotient, not a subspace.

If  $[p] \neq [m] \in \mathbb{RP}^2$ , then  $\pm p, \pm m \in S^2$  are distinct antipodal pairs. We can therefore construct distinct open discs<sup>a</sup> around  $p, m$  in  $S^2$ , and their antipodal images. These uniquely define open neighbourhoods of  $[p], [m]$ , which are disjoint, as for  $q : S^2 \rightarrow \mathbb{RP}^2$ ,  $q(B_\delta(p))$  is open since  $q^{-1}(q(B_\delta(p))) = B_\delta(p) \cup (-B_\delta(p))$  is open.

Similarly, we can check that  $\mathbb{RP}^2$  is second countable.

We know that  $S^2$  is second countable, so let  $\mathcal{U}_0$  be a countable base for the topology on  $S^2$ . Let  $\overline{\mathcal{U}_0} = \{q(u) : u \in \mathcal{U}_0\}$ .  $q(u)$  is open as  $q^{-1}(q(u)) = u \cup (-u)$  is open.  $\overline{\mathcal{U}_0}$  is clearly countable since  $\mathcal{U}_0$  is. Now, if  $V \subset \mathbb{RP}^2$  is open, then by definition of quotient topology  $q^{-1}(V)$  is open in  $S^2$  hence  $q^{-1}(V) = \cup_\alpha U_\alpha, U_\alpha \in \mathcal{U}_0$ .  $V = q(q^{-1}V) = q(\cup_\alpha U_\alpha) = \cup_\alpha q(U_\alpha), q(U_\alpha) \in \overline{\mathcal{U}_0}$ .

Finally, let  $p \in S^2$  and  $[p] \in \mathbb{RP}^2$  its image. Let  $\overline{D}$  be a small (contained in an open hemisphere) closed disc, which is a neighbourhood of  $p \in S^2$ . The quotient map restricted to  $\overline{D}$ , written  $q|_{\overline{D}} : \overline{D} \rightarrow q(\overline{D}) \subset \mathbb{RP}^2$ , is a continuous function from a compact space to a Hausdorff space. Further,  $q$  is injective on  $\overline{D}$  since the disc was contained entirely in a single hemisphere so it cannot contain antipodal points.

Recall from AT that the “topological inverse function theorem” (TIFT) states that a continuous bijection from a compact space to a Hausdorff space is a homeomorphism.<sup>b</sup>

So  $q|_{\overline{D}}$  is a homeomorphism from  $\overline{D}$  to  $q(\overline{D})$ . This then induces the homeomorphism  $q|_D : D \rightarrow q(D)$  where  $D$  is an open disc, the interior of  $\overline{D}$ . So by construction,  $[p] \in q(D)$  has an open neighbourhood in  $\mathbb{RP}^2$  which is homeomorphic to an open disc on  $S^2$  and so to  $\mathbb{R}^2$ , concluding the proof.  $\square$

<sup>a</sup>Just take a ball in  $\mathbb{R}^3$  and intersect with  $S^2$

<sup>b</sup>A brief proof is we want to show the inverse function is continuous, so it maps closed sets to closed sets. Take a closed set inside compact space so its compact, apply the continuous function to it so the image is compact. A compact set in a Hausdorff space is closed.

### Example 1.5

Let  $S^1 = \{z \in \mathbb{C} : |z| = 1\}$  be the unit circle in  $\mathbb{C}$ , and then we define the torus to be the product space  $S^1 \times S^1$ , with the subspace topology from  $\mathbb{C}^2$  (which is identical to the product topology).

### Lemma 1.3

The torus is a topological surface.

*Proof.* Consider the map  $e : \mathbb{R}^2 \rightarrow S^1 \times S^1 \subset \mathbb{C} \times \mathbb{C}$  defined by

$$(s, t) \mapsto (e^{2\pi i s}, e^{2\pi i t})$$

We have an equivalence relation on  $\mathbb{R}^2$  given by translations by  $\mathbb{Z}^2$  as  $e$  is constant under them. This induces a map  $\hat{e}$  from  $\mathbb{R}^2/\mathbb{Z}^2$ .

$$\begin{array}{ccc} \mathbb{R}^2 & \xrightarrow{e} & S^1 \times S^1 \\ q \downarrow & \nearrow \hat{e} & \\ \mathbb{R}^2/\mathbb{Z}^2 & & \end{array}$$

Under the quotient topology given by the quotient map  $q$ ,  $\mathbb{R}^2/\mathbb{Z}^2$  is a topological space. The map  $[0, 1]^2 \rightarrow \mathbb{R}^2 \rightarrow \mathbb{R}^2/\mathbb{Z}^2$  is surjective, so  $\mathbb{R}^2/\mathbb{Z}^2$  is compact. As  $e$  is constant on an equivalence class,  $\hat{e}$  is a continuous map from a compact space to a Hausdorff space, and  $\hat{e}$  is bijective, so  $\hat{e}$  is a homeomorphism by TIFT.

We already have that  $S^1 \times S^1$  is compact and Hausdorff (as a closed and bounded set in  $\mathbb{C}^2$ , equivalent to  $\mathbb{R}^4$ ), so it suffices to show it is locally homeomorphic to  $\mathbb{R}^2$ .

Similarly to the case of  $S^2 \rightarrow \mathbb{RP}^2$ , pick  $[p] \in q(p), p \in \mathbb{R}^2$ , then we can choose a small closed disc  $\overline{D}(p) \subset \mathbb{R}^2$  such that  $\overline{D}(p) \cap (\overline{D}(p) + (n, m)) = \emptyset$  for all nonzero  $(n, m) \in \mathbb{Z}^2$ . Hence  $e|_{\overline{D}(p)}$  and  $q|_{\overline{D}(p)}$  are injective. Now, restricting to the open disc as before, we can find an open disc neighbourhood of  $[p] \in \mathbb{R}^2/\mathbb{Z}^2$ . Since  $[p]$  was chosen arbitrarily,  $S^1 \times S^1$  is a topological surface.  $\square$

Another viewpoint:

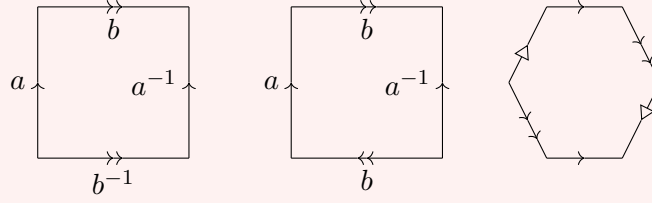
$\mathbb{R}^2/\mathbb{Z}^2$  is also given by imposing on  $[0, 1]^2$  the equivalence relation

$$\begin{aligned} (x, 0) &\sim (x, 1) \quad \forall 0 \leq x \leq 1 \\ (0, y) &\sim (1, y) \quad \forall 0 \leq y \leq 1. \end{aligned}$$

### Example 1.6

Let  $P$  be a planar Euclidean polygon (including interior), with oriented edges. We

will pair the edges, and without loss of generality we will assume that paired edges have the same Euclidean length.



We can assign letter names to each edge pair, and denote a polygon by the sequence of edges found when traversing in a clockwise orientation. The edge pair name is inverted if the edge is traversed in the reverse direction. Note the difference between the annotations on the first two shapes above, due to the reversed direction of the edge.

If two edges  $\{e, \hat{e}\}$  are paired, this defines a unique Euclidean isometry from  $e$  to  $\hat{e}$  respecting the orientation, which will be written  $f_{e\hat{e}} : e \rightarrow \hat{e}$ .

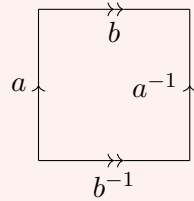
The set of all such functions generate an equivalence relation on the polygon  $P$ , where we identify  $x \in \partial P$  (a point on the boundary) with  $f_{e\hat{e}}(x)$  whenever  $x \in e$ .

#### Lemma 1.4

$P/\sim$ , with the quotient topology, is a topological surface.

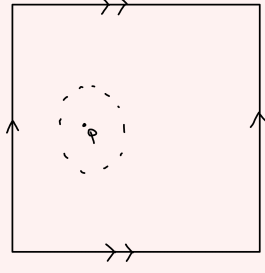
#### Example 1.7

Consider the torus, defined here as  $T^2 = [0, 1]^2/\sim$ .

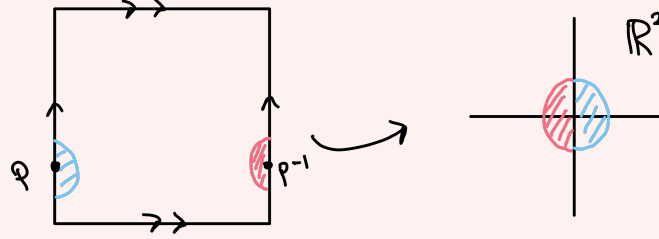


Let  $P$  be the polygon  $[0, 1]^2$ .

If  $p$  is in the interior of  $P$ , then we pick  $\delta > 0$  small s.t.  $\overline{B_\delta(p)}^a$  lies in the interior of  $P$ . Arguing as before in  $\mathbb{RP}^2$ , the quotient map is injective on  $\overline{B_\delta(p)}$  and is a homeomorphism on its interior.



Let  $p$  be on an edge, but not a vertex.



Let us say without loss of generality that  $p = (0, y_0) \sim (1, y_0) = p'$ . Let  $\delta$  be sufficiently small that the closed half-discs  $U, V$  centred on  $p, p^{-1}$  with radius  $\delta$  do not intersect any vertices.

Then we define a map from the union of the two half-discs to the disc  $B(0, \delta) \subset \mathbb{R}^2$  via

$$\begin{aligned} U : (x, y) &\xrightarrow{f_u} (x, y - y_0) \\ V : (x, y) &\xrightarrow{f_v} (x - 1, y - y_0) \end{aligned}$$

which will be a bijective map.

Recall the gluing lemma from Analysis and Topology: that if  $X = A \cup B$  is a union of closed subspaces, and  $f : A \rightarrow Y$ ,  $g : B \rightarrow Y$  are continuous and  $f|_{A \cap B} = g|_{A \cap B}$ , they define a continuous map on  $X$ .

$f_U, f_V$  are continuous on  $U, V \subset [0, 1]^2$ . By the definition of the quotient topology,  $q \circ f_U$  and  $q \circ f_V$  are also continuous ( $q : [0, 1]^2 \rightarrow [0, 1]^2 / \sim$ ).

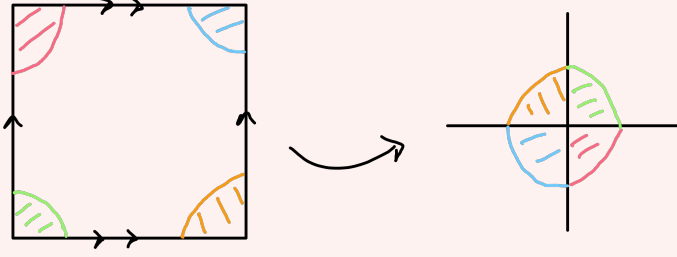
In  $T^2$ ,  $1/2$ -discs,  $q \circ U, q \circ V$  overlap but our maps agree as they are compatible with the equivalence relation.

Hence, by the gluing lemma,  $f_U, f_V$  “glue” together to give a continuous map to an open neighbourhood of  $[p] \in T^2$  to  $\mathbb{R}^2$ .

We can show that this is a homeomorphism using the usual process: pass to a closed disc, apply the topological inverse function theorem, then apply the result to the interior. If  $[p] \in T^2$  lies in an edge on  $P$ , it has a neighbourhood homeomorphic to a disc.



Now it suffices to consider points  $p$  on a vertex. All four vertices of the square are identified to the same point in the torus as each vertex lies on two edges and so is identified to two other vertices.



and analogously we get that a vertex has a neighbourhood homeomorphic to a disc.

Thus,  $[0, 1]^2 / \sim$  is a topological surface.

<sup>a</sup>The closure of  $B_\delta(p)$

### Example 1.8 (General Polygon)

We can generalise this proof to an arbitrary planar Euclidean polygon  $P$ , such as the hexagon above. The equivalence relation  $x \sim f_{e\hat{e}}(x)$  induces an equivalence relation on the vertices of  $P$ , by considering the images of the vertices under all  $f_{e\hat{e}}$ . However, it is not necessarily the case that an equivalence class of vertices contains exactly four vertices, so quarter-discs are not necessarily applicable. Again, there are three types of point:

- interior points, for which a neighbourhood not intersecting the boundary is chosen;
- points on edges, for which a corresponding point exists and two half-discs can be glued to form the neighbourhood; and
- points on vertices. For this case, all vertices of the polygon have a neighbourhood which is a sector of a circle. Let there be  $r$  vertices in a given equivalence class. Let  $\alpha$  be the sum of the angles of the sectors in a given class.

Any sector can be identified with a given sector in the disc  $B(0, \delta) \subset \mathbb{R}^2$ , which we will choose to have angle  $\alpha/r$ . Then, we can glue each sector together in  $\mathbb{R}^2$ , compatibly with the orientations of the edges and arrows, inducing a neighbourhood which is locally homeomorphic to a disc.

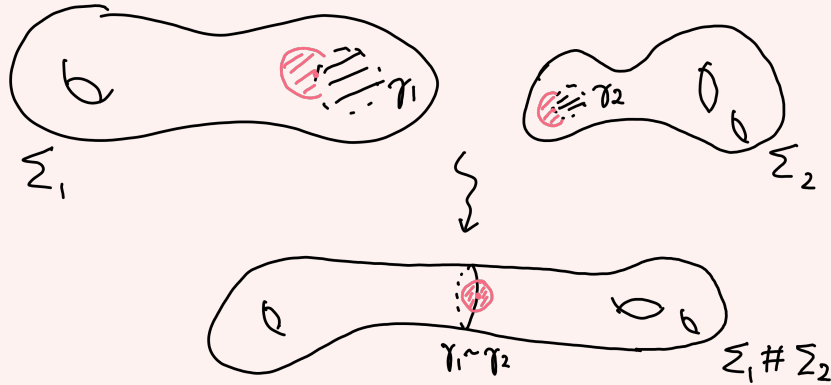
If  $r = 1$ , we have an equivalence class comprising a single vertex, which gives a single sector. For  $r$  to be one, the two edges attached to this vertex must be paired and have the same direction (either both inwards or outwards from the vertex). This quotient space is simply a cone, which is homeomorphic to a disc as required.

We can also show that the quotient space is Hausdorff and second countable. By construction, two distinct points in the quotient space can be separated by open neighbourhoods by selecting a sufficiently small radius such that the discs considered in the derivation above are disjoint. For second countability, consider

- discs in the interior of  $P$  with rational centres and radii;
- for each edge of  $P$ , consider an isometry  $e \rightarrow [0, \ell]$  where  $\ell$  is the length of  $e$ , taking discs on  $e$  which are centred at rational values in  $[0, \ell]$ ; and
- for each vertex, consider discs centred at these vertices with rational radii.

### Example 1.9 (Connected Sums)

Given topological surfaces  $\Sigma_1, \Sigma_2$  we can remove an open disc from each and glue the resulting boundary circles.



Explicitly, take  $\Sigma_1 \setminus D_1 \sqcup^a \Sigma_2 \setminus D_2$  and impose a quotient relation by identifying  $\theta \in \partial D_1 \sim \theta \in \partial D_2$  where  $\theta$  is an angle parametrising  $S^1 = \partial D_i$ ,  $\partial D_i$  is the boundary of  $D_i$ . The result  $\Sigma_1 \# \Sigma_2$  is called the **connected sum** of  $\Sigma_1, \Sigma_2$ .

In principle this depends on many choices and takes some effort to prove that it is well-defined.

<sup>a</sup>Disjoint Union

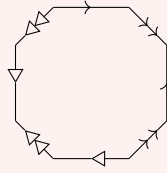
### Lemma 1.5

The connected sum  $\Sigma_1 \# \Sigma_2$  is a topological surface.

*Proof.* Not proved in this course, if you want to learn more try ‘Introduction to topological manifolds’ by Jack Lee. □

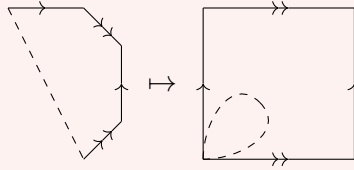
### Example 1.10

Consider the following octagon.



The associated quotient space

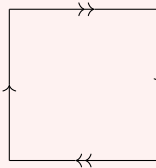
$P/\sim$  can be seen to be homeomorphic to a surface with two holes, known as a double torus. All vertices are identified as the same vertex in the quotient space. We can cut the octagon along a diagonal, leaving two topological surfaces which are homeomorphic to a torus.



Thus, the connected sum of the two half-octagons are the connected sum of two toruses.

### Example 1.11

Consider the following square.



This is homeomorphic to the real

projective plane  $\mathbb{RP}^2$ . This is because we identify points on the boundary with their antipodes, when interpreting the square as the closed disc  $B(0,1)$ . The real projective plane was constructed by identifying points on the unit sphere with their antipodes. Thus, we can construct a homeomorphism by considering only points in the upper hemisphere (taking antipodes as required), and then orthographically projecting onto the  $xy$  plane. Under this transformation, points on the boundary are identified with their antipodes as required.

## §1.2 Subdivisions

### Definition 1.5 (Subdivision)

A **subdivision** of a compact topological surface  $\Sigma$  comprises

1. a finite subset  $V \subset \Sigma$  of vertices;

2. a finite subset of edges  $E = \{e_i : [0, 1] \rightarrow \Sigma\}$  s.t. 1) each  $e_i$  is a continuous injection on its interior and  $e_i^{-1}V = \{0, 1\}$ , the endpoints. 2)  $e_i, e_j$  have disjoint images except perhaps at their endpoints.
3. we require that each connected component of  $\Sigma \setminus (\cup_i e_i[0, 1] \cup V)$  is homeomorphic to an open disc called a **face**. In particular, the closure of a face has boundary  $\overline{F} \setminus F$  lying in  $(\cup_i e_i[0, 1] \cup V)$ .

### Definition 1.6 (Triangulation)

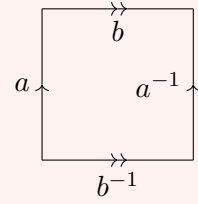
We say that a subdivision is a **triangulation** if each closed face (closure of a face) contains exactly three edges, and two closed faces are disjoint, meet at exactly one edge or just one vertex.

### Example 1.12

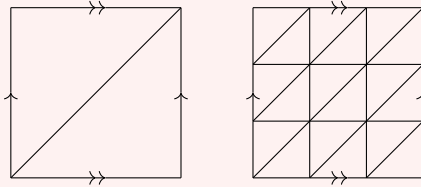
A cube displays a subdivision of  $S^2$ . A tetrahedron displays a triangulation of  $S^2$ .

### Example 1.13

We can display subdivisions of surfaces constructed from polygons.

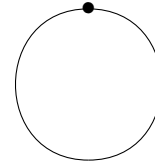


This is a subdivision of a torus with one vertex, two edges, and one face. We can construct additional subdivisions of a torus, for example:



The first of these examples is not a triangulation, since the two faces meet in more than one edge. The second is a triangulation.

*Remark 4.* The following is a very degenerate subdivision of  $S_2$ .



<sup>1</sup> This

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<sup>1</sup>This is not a circle, its a 2-sphere.

has one vertex, no edges, and one face.

### §1.3 Euler classification

#### Definition 1.7 (Euler Characteristic)

The **Euler characteristic** of a subdivision is

$$\#^a V - \#E + \#F$$

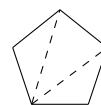
<sup>a</sup>The number/size of the set

- Theorem 1.1**
1. Every compact topological surface has a subdivision (and indeed triangulations).
  2. The Euler characteristic is invariant under choice of subdivision, and is topologically invariant of the surface (depends only on the homeomorphism type of  $\Sigma$ ).

Hence, we might say that a surface has a particular Euler characteristic, without referring to subdivisions. We write this  $\chi(\Sigma)$ .

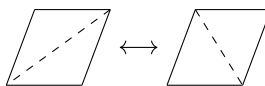
*Remark 5.* It is not trivial to prove part (i). For part (ii), note that subdivisions can

be converted into triangulations by constructing triangle fans.



Triangulations

can be related by local moves, such as



It is easy to check that

both of these moves do not change the Euler characteristic. However, it is hard to make this argument rigorous, and it does not give much explanation for why the result is true. In Part II Algebraic Topology, a more advanced definition of the Euler characteristic is given, which admits a more elegant proof.

*Proof.* No proof will be given. □

#### Example 1.14

The Euler characteristic of  $S^2$  is  $\chi(S^2) = 2$ .

#### Example 1.15

For the torus,  $\chi(T^2) = 0$ .

**Example 1.16**

If  $\Sigma_1, \Sigma_2$  are compact surfaces, then the connected sum  $\Sigma_1 \# \Sigma_2$  can be constructed by removing a face of a triangulation, then gluing together the boundary circles (three edges) in a way that matches the edges.

Then the connected sum inherits a subdivision, and we can find that it has Euler characteristic  $\chi(\Sigma_1 \# \Sigma_2) = \chi(\Sigma_1) + \chi(\Sigma_2) - 2$ , where the remaining term corresponds to the two faces that were removed; the changes of three vertices and three edges cancel each other.

In particular, a surface  $\Sigma_g$  with  $g$  holes can be written  $\#_{i=1}^g T^2$ , so  $\chi(\Sigma_g) = 2 - 2g$ . We call  $g$  the **genus** of  $\Sigma$ .

## §2 Abstract smooth surfaces

### §2.1 Charts and atlases

Recall that if  $\Sigma$  is a topological surface, any point lies in an open neighbourhood homeomorphic to a disc.

#### Definition 2.1 (Chart)

A pair  $(U, \varphi)$ , where  $U$  is an open set in  $\Sigma$  and  $\varphi: U \rightarrow V$  is a homeomorphism to an open set  $V \subset \mathbb{R}^2$ , is called a **chart** for  $\Sigma$ . If  $p \in U$ , we might say that  $(U, \varphi)$  is a chart for  $\Sigma$  at  $p$ .

#### Definition 2.2 (Local parameterisation)

The inverse  $\sigma = \varphi^{-1}: V \rightarrow U$  is known as a **local parametrisation** for the surface.

#### Definition 2.3 (Atlas)

A collection of charts  $\{(U_i, \varphi_i)_{i \in I}\}$  whose domains cover  $\Sigma$  ( $\cup_{i \in I} U_i = \Sigma$ ) is known as an **atlas** for  $\Sigma$ .

#### Example 2.1

If  $Z \subset \mathbb{R}^2$  is closed,  $\mathbb{R}^2 \setminus Z$  is a topological surface with an atlas containing one chart,  $(\mathbb{R}^2 \setminus Z, \varphi = \text{id})$ .

#### Example 2.2

For  $S^2$ , there is an atlas with two charts, which are the two stereographic projections from the poles.

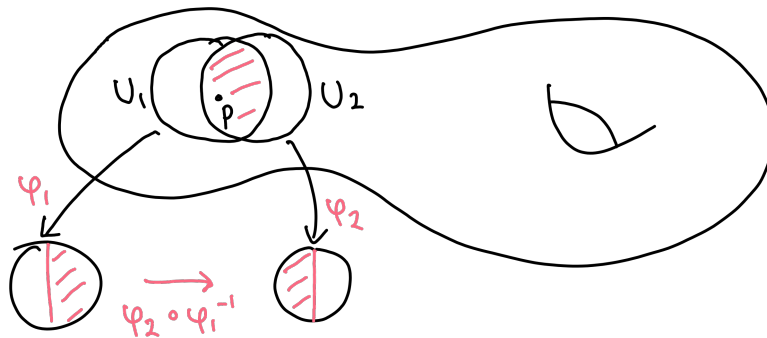
#### Definition 2.4 (Transition Map)

Let  $(U_i, \varphi_i)$  be charts containing the point  $p \in \Sigma$ , for  $i = 1, 2$ . Then the map

$$\varphi_2 \circ \varphi_1^{-1} \Big|_{\varphi_1(U_1 \cap U_2)} : \varphi_1(U_1 \cap U_2) \rightarrow \varphi_2(U_1 \cap U_2)$$

converts between the corresponding charts, and is called a **transition map** between charts. This is a homeomorphism of open sets in  $\mathbb{R}^2$ .

Recall from Analysis and Topology that if  $V \subset \mathbb{R}^n$  and  $V' \subset \mathbb{R}^m$  are open, then a



continuous map  $f: V \rightarrow V'$  is called *smooth* if it is infinitely differentiable. Equivalently, it is smooth if continuous partial derivatives of all orders in all variables exist at all points.

### Definition 2.5 (Diffeomorphism)

A homeomorphism  $f: V \rightarrow V'$  is called a **diffeomorphism** if it is smooth and it has a smooth inverse.

### Definition 2.6 (Abstract Smooth Surface)

An **abstract smooth surface**  $\Sigma$  is a topological space with an atlas of charts  $\{(U_i, \varphi_i)_{i \in I}\}$  s.t. all transition maps are diffeomorphisms.

*Remark 6.* We could not simply consider a smoothness condition for  $\Sigma$  itself without appealing to atlases, since  $\Sigma$  is an arbitrary topological space and could have almost any topology.

### Example 2.3

The atlas of two charts with stereographic projections gives  $S^2$  the structure of an abstract smooth surface.

### Example 2.4

For the torus  $T^2 = \mathbb{R}^2 / \mathbb{Z}^2$ , recall that we obtained charts from (the inverses of) the projection restricted to small discs in  $\mathbb{R}^2$ .

The transition maps for this atlas are all translations<sup>a</sup> of  $\mathbb{R}^2$ . Hence  $T^2$  inherits the structure of an abstract smooth surface. Explicitly, let us define  $e: \mathbb{R}^2 \rightarrow T^2$  by  $(t, s) \mapsto (e^{2\pi it}, e^{2\pi is})$ , then consider the atlas

$$\{(e(D_\varepsilon(x, y)), e^{-1} \text{ on this image})\}$$



for  $\varepsilon < \frac{1}{3}$ . These are charts on  $T^2$ , and the transition maps are (restricted to appropriate domains) translations in  $\mathbb{R}^2$ . Hence  $T^2$ , via this atlas, has the structure of an abstract smooth surface.

---

<sup>a</sup>If small discs intersect in  $\mathbb{R}^2/\mathbb{Z}^2$  then they have points which are integer translations?

*Remark 7.* The definition of a topological surface is a notion of structure. One can observe a topological space and determine whether it is a topological surface. Conversely, to be an abstract smooth surface is to have a specific set of data; that is, we must provide charts for the surface in order to see that it is indeed an abstract smooth surface.

### Definition 2.7 (Smooth Function)

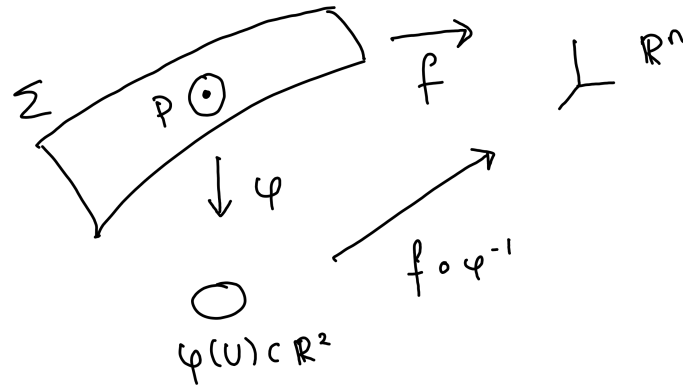
Let  $\Sigma$  be an abstract smooth surface, and  $f: \Sigma \rightarrow \mathbb{R}^n$  be a continuous map. We say that  $f$  is **smooth** at  $p \in \Sigma$  if, for all charts  $(U, \varphi)$  of  $p^a$  belonging to the smooth atlas for  $\Sigma$ , the map

$$f \circ \varphi^{-1}: \underbrace{\varphi(U)}_{\subset \mathbb{R}^2} \rightarrow \mathbb{R}^n$$

is smooth at  $\varphi(p) \in \mathbb{R}^2$ .

---

<sup>a</sup> $p \in U$



*Remark 8.* Note that the choice of chart and atlas was arbitrary, but smoothness of  $f$  at  $p$  is independent of the choice of chart, since the transition maps between two such charts are diffeomorphisms.

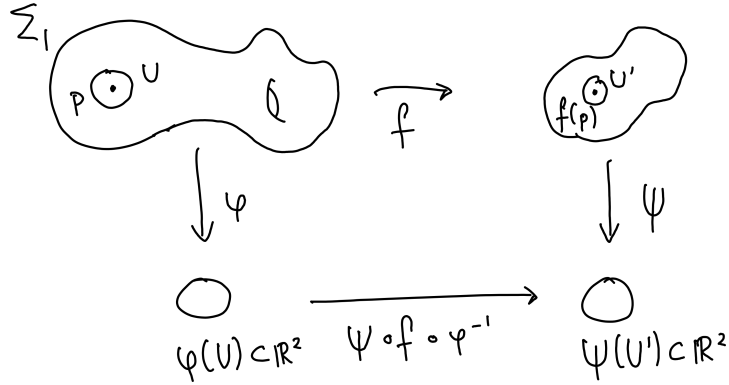
$$f \circ \varphi_1^{-1} = f \circ \varphi_2^{-1} \circ (\varphi_2 \circ \varphi_1^{-1})$$

$(\varphi_2 \circ \varphi_1^{-1})$  is a transition map and so is a diffeomorphism. So by chain rule follows!

### Definition 2.8 (Smooth Function between Surfaces)

Let  $\Sigma_1, \Sigma_2$  be abstract smooth surfaces.

Then a map  $f: \Sigma_1 \rightarrow \Sigma_2$  is **smooth** if it is ‘smooth in the local charts’. Given a chart  $(U, \varphi)$  at  $p$  and a chart  $(U', \psi)$  at  $f(p)$ , with  $f(U) \subset U'$ , the map  $\psi \circ f \circ \varphi^{-1}$  is smooth at  $\varphi(p)$ .



*Remark 9.* Smoothness of  $f$  at  $p$  does not depend on the choice of chart, provided that the charts all belong to the same atlas.

### Definition 2.9 (Diffeomorphic Surfaces)

Two surfaces  $\Sigma_1, \Sigma_2$  are **diffeomorphic** if  $\exists f: \Sigma_1 \rightarrow \Sigma_2$  which is smooth and has smooth inverse.

*Remark 10.* Often, we convert from a given smooth atlas for an abstract smooth surface  $\Sigma$  to the *maximal compatible* smooth atlas. That is, we consider the atlas with the maximal possible set of charts, all of which have transition maps that are diffeomorphisms. This can be accomplished formally by use of Zorn’s lemma.

### §3 Smooth surfaces in $\mathbb{R}^3$

#### §3.1 Definitions and equivalent characterisations

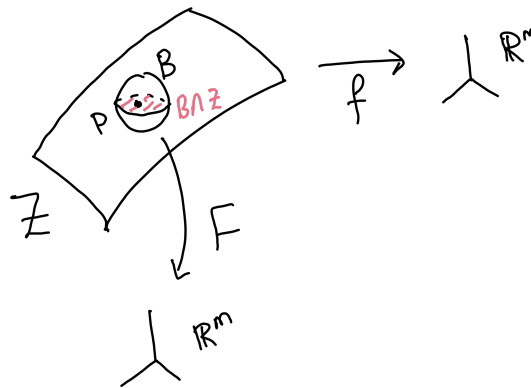
Recall that if  $V \subset \mathbb{R}^n$  and  $V' \subset \mathbb{R}^m$ , then  $f: V \rightarrow V'$  is smooth if it is infinitely differentiable.

##### Definition 3.1 (Smooth Function on $\mathbb{R}^n$ )

If  $Z$  is an arbitrary subset of  $\mathbb{R}^n$ , we say that  $f: Z \rightarrow \mathbb{R}^m$  is **smooth** at  $p \in Z$  if  $\exists$  an open ball  $p \in B \subset \mathbb{R}^n$  and a smooth map  $F: B \rightarrow \mathbb{R}^m$  which extends  $f$  such that they agree on  $B \cap Z^a$ . In other words,  $f$  is locally the restriction of a smooth map defined on an open set.

$$^a F|_{B \cap Z} = f|_{B \cap Z}$$

*Remark 11.* This is useful as it may be difficult to take partial derivatives on  $Z$ , as when you consider a small deviation from a point  $p$  that deviation might not lie in  $Z$ .



##### Definition 3.2 (Diffeomorphisms in $\mathbb{R}^n, \mathbb{R}^m$ )

Let  $X \subset \mathbb{R}^n$  and  $Y \subset \mathbb{R}^m$ . We say that  $X$  and  $Y$  are **diffeomorphic** if  $\exists f: X \rightarrow Y$  smooth with smooth inverse.

##### Definition 3.3 (Smooth Surface in $\mathbb{R}^3$ )

A **smooth surface in  $\mathbb{R}^3$**  is a subset of  $\Sigma \subset \mathbb{R}^3$  s.t.  $\forall p \in \Sigma$ ,  $\exists$  an open subset  $p \in U \subset \Sigma$  that is diffeomorphic to an open set in  $\mathbb{R}^2$ .

In other words, for all  $p \in \Sigma$ , there exists an open ball  $p \in B \subset \mathbb{R}^3$  such that if  $U = B \cap \Sigma$  and there exists a map  $F: B \rightarrow V \subset \mathbb{R}^2$  smooth s.t.  $F|_U: U \rightarrow V$  is a homeomorphism, and the inverse map  $V \rightarrow U \subset \Sigma \subset \mathbb{R}^3$  is smooth.

So we have two notions of smoothness, one abstract and one based on the ambient space and we need to reconcile them.

**Definition 3.4 (Allowable Parameterisation)**

Let  $\sigma: V \rightarrow U$  where  $V \subset \mathbb{R}^2$  is open and  $U \subset \Sigma \subset \mathbb{R}^3$  is open in  $\Sigma$ , such that  $\sigma$  is a smooth homeomorphism and  $D\sigma|_x$  has rank 2 for all  $x \in V$ . Then  $\sigma$  is called an **allowable parametrisation**. If  $\sigma(0) = p$ , we say that  $\sigma$  is an allowable parametrisation *near*  $p$ .

**Theorem 3.1**

For a subset  $\Sigma \subset \mathbb{R}^3$ , the following are equivalent (TFAE).

1.  $\Sigma$  is a smooth surface in  $\mathbb{R}^3$ ;
2.  $\Sigma$  is locally the graph of a smooth function, over one of the three coordinate planes: for all  $p \in \Sigma$  there exists an open ball  $p \in B \subset \mathbb{R}^3$  and an open set  $V \subset \mathbb{R}^2$  such that

$$\Sigma \cap B = \{(x, y, g(x, y)) : g: V \rightarrow \mathbb{R} \text{ smooth}\}$$

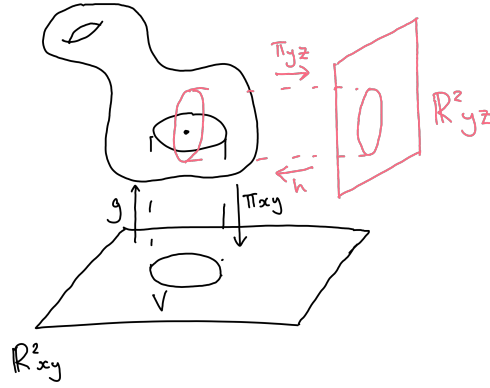
or one of the other coordinate planes;

3.  $\Sigma$  is locally cut out by a smooth function with non-zero derivative: for all  $p \in \Sigma$  there exists an open ball  $p \in B \subset \mathbb{R}^3$  and a smooth function  $f: B \rightarrow \mathbb{R}$  such that

$$\Sigma \cap B = f^{-1}(0); \quad Df|_x \neq 0 \quad \forall x \in B.$$

4.  $\Sigma$  is locally the image of an allowable parametrisation near all points.

*Remark 12.* Part (2) implies that if  $\Sigma$  is a smooth surface in  $\mathbb{R}^3$ , each  $p \in \Sigma$  belongs to a chart  $(U, \varphi)$  where  $\varphi$  is (the restriction of) one of the three coordinate plane projections  $\pi_{xy}, \pi_{yz}, \pi_{xz}$  from  $\mathbb{R}^3$  to  $\mathbb{R}^2$ . Consider the transition map between two such charts.



If the two charts are based on the same projection such as  $\pi_{xy}$ , then the transition map is the identity. If they are based on different projections  $\pi_{xy}$  and  $\pi_{yz}$ , then the transition map is

$$(x, y) \mapsto (x, y, g(x, y)) \mapsto (y, g(x, y))$$

which has inverse

$$(y, z) \mapsto (h(y, z), y, z) \mapsto (h(y, z), y)$$

Hence all of the transition maps between such charts are smooth. This gives  $\Sigma$  the structure of an abstract smooth surface.

Some of the relations given in the above theorem are easy to prove, but others come as a result of the inverse function theorem.

### §3.2 Inverse and implicit function theorems

#### Theorem 3.2 (Inverse Function Theorem)

Let  $U \subset \mathbb{R}^n$  be open, and  $f: U \rightarrow \mathbb{R}^n$  be continuously differentiable. Let  $p \in U$  and  $f(p) = q$ . Suppose  $Df|_p$  is invertible.

Then there is an open neighbourhood  $V$  of  $q$  and a differentiable map  $g: V \rightarrow \mathbb{R}^n$  and  $g(q) = p$  with image an open neighbourhood  $U' \subset U$  of  $p$  such that  $f \circ g = \text{id}_V$  and  $g \circ f = \text{id}_{U'}$ . If  $f$  is smooth, then  $g$  is also.

*Remark 13.* The chain rule then implies that  $Dg|_q = (Df|_p)^{-1}$ .

The inverse function theorem concerns functions  $\mathbb{R}^n \rightarrow \mathbb{R}^n$ , where  $Df|_p$  is an isomorphism. If we have a map  $\mathbb{R}^n \rightarrow \mathbb{R}^m$  for  $n > m$ , then we can discuss the behaviour when  $Df|_p$  is surjective. The derivative  $Df|_p$  is an  $m \times n$  matrix, so if it has full rank, up to the permutation of coordinates we have that the last  $m$  columns are linearly independent.

**Theorem 3.3 (Implicit Function Theorem)**

Let  $p = (x_0, y_0)$  be a point in an open set  $U \subset \mathbb{R}^k \times \mathbb{R}^\ell$ . Let  $f: U \rightarrow \mathbb{R}^\ell$  be a continuously differentiable map s.t.  $p \mapsto 0$  and  $\left(\frac{\partial f_i}{\partial y_j}\right)_{\ell \times \ell}$  is an isomorphism at  $p$ .

Then there is an open neighbourhood  $V$  of  $x_0$  in  $\mathbb{R}^k$  and a continuously differentiable map  $g: V \rightarrow \mathbb{R}^\ell$  with  $x_0 \mapsto y_0$  such that if  $(x, y) \in U \cap (V \times \mathbb{R}^\ell)$ , then  $f(x, y) = 0 \iff y = g(x)$ . If  $f$  is smooth, so is  $g$ .

*Proof.* Let  $F: U \rightarrow \mathbb{R}^k \times \mathbb{R}^\ell$  be defined by  $(x, y) \mapsto (x, f(x, y))$ . Then note that

$$DF = \begin{pmatrix} I & * \\ 0 & \frac{\partial f_i}{\partial y_j} \end{pmatrix}$$

hence  $DF$  is an isomorphism at  $(x_0, y_0)$ . By the Inverse function theorem,  $F$  is locally invertible near  $F(x_0, y_0) = (x_0, f(x_0, y_0)) = (x_0, 0)$ .

Consider an open neighbourhood  $(x_0, 0) \in V \times V' \subset \mathbb{R}^k \times \mathbb{R}^\ell$ , where  $V, V'$  open, on which this continuously differentiable inverse  $G: V \times V' \rightarrow U' \subset U \subset \mathbb{R}^k \times \mathbb{R}^\ell$  exists, such that  $F \circ G = \text{id}_{V \times V'}$ .

Then,

$$G(x, y) = (\varphi(x, y), \psi(x, y)) \implies F \circ G(x, y) = (\varphi(x, y), f(\varphi(x, y), \psi(x, y))) = (x, y)$$

Hence  $\varphi(x, y) = x$ . We have  $f(x, \psi(x, y)) = y$  when  $(x, y) \in V \times V'$ . This gives  $f(x, y) = 0 \iff y = \psi(x, 0)$ <sup>a</sup>.

We then define  $g: V \rightarrow \mathbb{R}^\ell$  by  $x \mapsto \psi(x, 0)$ . □

<sup>a</sup>Here  $y$  is in  $V'$  so it is in the image of  $f$ , i.e. it is  $f(a, b)$  for some  $a, b$ . So  $y = 0$  gives us  $f(a, b) = 0$ . We see that  $f(a, \psi(a, 0)) = 0$  so  $b = \psi(a, 0)$  defines our surface in  $U$

**Example 3.1**

Let  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$  be smooth and  $f(x_0, y_0) = 0$ , and suppose  $\frac{\partial f}{\partial y} \neq 0$  at  $(x_0, y_0)$ . Then there exists a smooth map  $g: (x_0 - \varepsilon, x_0 + \varepsilon) \rightarrow \mathbb{R}$  with  $g(x_0) = y_0$  and  $f(x, y) = 0 \iff y = g(x)$  for  $(x, y)$  in some open neighbourhood of  $(x_0, y_0)$ .

Since  $f(x, g(x)) = 0$  in this open neighbourhood, we can differentiate that expression to find

$$\begin{aligned} f_x(x) + f_y(g(x))g'(x) &= 0 \\ g'(x) &= \frac{-f_x}{f_y} \end{aligned}$$

noting that  $f_y \neq 0$  in some neighbourhood near  $(x_0, y_0)$ . Note that the level set  $f(x, y) = 0$  is implicitly defined by  $g$ , which is a function for which we have an

integral expression.

### Example 3.2

Let  $f: \mathbb{R}^3 \rightarrow \mathbb{R}$  be a smooth map with  $f(x_0, y_0, z_0) = 0$ . Consider the level set  $\Sigma = f^{-1}(0)$ , assuming that  $Df \neq 0$  at  $(x_0, y_0, z_0)$ . Permuting coordinates if necessary, we can assume  $\frac{\partial f}{\partial z} \neq 0$  at this point. Then there exists an open neighbourhood  $V$  of  $(x_0, y_0)$  and a smooth function  $g: V \rightarrow \mathbb{R}$  such that  $(x, y) \mapsto z_0$  with the property that for an open set  $(x_0, y_0, z_0) \in U$ , the set  $f^{-1}(0) \cap U$  is the graph of the function  $g$ , which is  $\{(x, y, g(x, y)): (x, y) \in V\}$ .

## §3.3 Conditions for smoothness

We now prove Theorem 3.1, relating equivalent conditions for smoothness of a surface  $\Sigma$ .

*Proof.* First, we show that (b) implies all of the other conditions. If  $\Sigma$  is locally a graph  $\{(x, y, g(x, y)): (x, y) \in V\}$ , we find a chart from the coordinate plane projection  $\pi_{xy}$  of that graph. Since this projection is smooth and defined on an open neighbourhood of points of  $\Sigma$ , this shows that  $\Sigma$  is a smooth surface in  $\mathbb{R}^3$  so (b)  $\implies$  (a).

Further, since  $\Sigma$  is locally the given graph, it is cut out by the function  $f(x, y, z) = z - g(x, y)$  and note  $\frac{\partial f}{\partial z} = 1 \neq 0$  so (b)  $\implies$  (c).

Finally, the local parametrisation  $\sigma(x, y) = (x, y, g(x, y))$  is allowable;  $g$  is smooth so  $\sigma$  is smooth, the partial derivatives of  $\sigma$  are linearly independent as  $\sigma_x = (1, 0, g_x)$ ,  $\sigma_y = (0, 1, g_y)$  which is injective/full rank and  $\sigma$  is injective where required. Thus (b)  $\implies$  (d).

Now, we show (a) implies (d). This is simply part of the definition of being a smooth surface in  $\mathbb{R}^3$ , being locally diffeomorphic to  $\mathbb{R}^2$ . In particular, at  $p \in \Sigma$ ,  $\Sigma$  is locally diffeomorphic to  $\mathbb{R}^2$  and the inverse of such a local diffeomorphism is an allowable parametrisation.

We have already shown (c) implies (b); this was example 3.2.

Finally, we must prove (d) implies (b), and then the result will hold. Let  $p \in \Sigma$  and  $V$  be an open set in  $\mathbb{R}^2$  with an allowable parametrisation to  $\Sigma$ ,  $\sigma: V \rightarrow U \subset \Sigma$  s.t.  $\sigma(0) = p$ . Write  $\sigma = (\sigma_1(u, v), \sigma_2(u, v), \sigma_3(u, v))$ , we have

$$D\sigma = \begin{pmatrix} \frac{\partial \sigma_1}{\partial u} & \frac{\partial \sigma_1}{\partial v} \\ \frac{\partial \sigma_2}{\partial u} & \frac{\partial \sigma_2}{\partial v} \\ \frac{\partial \sigma_3}{\partial u} & \frac{\partial \sigma_3}{\partial v} \end{pmatrix}.$$

This is injective and so has rank 2, hence there exist two rows defining an invertible matrix. Suppose those are the first two rows and consider  $\varphi = \pi_{xy} \circ \sigma: V \rightarrow \mathbb{R}^2$ .  $D(\pi_{xy} \circ \sigma)|_0$  is an isomorphism.

Let us apply the Inverse function theorem. Hence  $\Sigma$  is locally a graph of  $(x, y, \sigma_3(\varphi^{-1}(x, y)))^a$ , so (d)  $\implies$  (b).  $\square$

<sup>a</sup>This is true as  $(x, y) = \varphi(u, v)$  and so  $\sigma_3(\varphi^{-1}(x, y)) = \sigma_3(u, v)$  therefore  $(x, y, \sigma_3(\varphi^{-1}(x, y))) = (\sigma_1(u, v), \sigma_2(u, v), \sigma_3(u, v)) \in \Sigma$

### Example 3.3 (Ellipsoid)

The ellipsoid  $E \subset \mathbb{R}^3$  is  $f^{-1}(0)$  for  $f: \mathbb{R}^3 \rightarrow \mathbb{R}$  with  $f(x, y, z) = \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} - 1$ . For all  $p \in E = f^{-1}(0)$ ,  $Df|_p \neq 0$  (as  $p \neq 0$ ), so  $E$  is a smooth surface in  $\mathbb{R}^3$ .

### Example 3.4

The unit sphere  $S^2$  in  $\mathbb{R}^3$  is  $f^{-1}(0)$  for  $f(x, y, z) = x^2 + y^2 + z^2 - 1$ . For any point on  $S^2$ ,  $Df \neq 0$ , so  $S^2$  is a smooth surface.

### Example 3.5 (Surface of revolution)

Let  $\gamma: [a, b] \rightarrow \mathbb{R}^3$  be a smooth map with image in the  $xz$  plane, so

$$\gamma(t) = (f(t), 0, g(t))$$

such that  $\gamma$  is injective,  $\gamma' \neq 0$ , and  $f > 0$ . The *surface of revolution* of  $\gamma$  about  $z$  has allowable parametrisation

$$\sigma(u, v) = (f(u) \cos v, f(u) \sin v, g(u))$$

where  $(u, v) \in (a, b)^a \times (\theta, \theta + 2\pi)$  for a fixed  $\theta$ .

Left to the reader to check that  $\sigma$  is homeomorphic to its image.

Note that  $\sigma_u = (f_u \cos v, f_u \sin v, g_u)$  and  $\sigma_v = (-f \sin v, f \cos v, 0)$ , and we can check  $\|\sigma_u \times \sigma_v\| = f^2((f')^2 + (g')^2)$  which is nonzero on  $\gamma$ , so this really is an allowable parametrisation.

<sup>a</sup>We use an open set so that the surface doesn't have a boundary.

### Example 3.6

The orthogonal group  $O(3)$  acts on  $S^2$  by diffeomorphisms. Indeed, any  $A \in O(3)$  defines a linear (hence smooth) map  $\mathbb{R}^3 \rightarrow \mathbb{R}^3$  preserving  $S^2$ . Hence, the induced



map on  $S^2$  is by a homeomorphism which is smooth according to the above definition. This is analogous to the action of the Möbius group on  $S^2 = \mathbb{C} \cup \{\infty\}$ .

### §3.4 Orientability

#### Definition 3.5 (Orientation-Preserving Map)

Let  $V, V'$  be open sets in  $\mathbb{R}^2$ . Let  $f: V \rightarrow V'$  be a diffeomorphism. Then at every point  $x \in V$ ,  $Df|_x \in GL(2, \mathbb{R})$ ; it is invertible since  $f$  is a diffeomorphism. Let  $GL^+(2, \mathbb{R})$  be the subgroup of matrices with positive determinant.

We say that  $f$  is **orientation-preserving** if  $Df|_x \in GL^+(2, \mathbb{R}) \forall x \in V$ .

#### Definition 3.6 (Orientable)

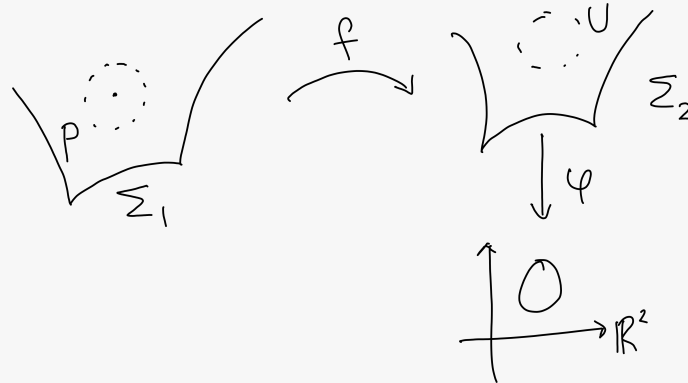
An abstract smooth surface  $\Sigma$  is **orientable** if it admits an atlas  $\{(U_i, \varphi_i)\}$  where the transition maps are all orientation-preserving diffeomorphisms of open sets of  $\mathbb{R}^2$ . A choice of such an atlas is an **orientation** of  $\Sigma$ ;  $\Sigma$  can be called **oriented** when such an orientation is given.

*Remark 14.* An orientable atlas belongs to a maximal compatible oriented smooth atlas.

#### Lemma 3.1

If  $\Sigma_1$  and  $\Sigma_2$  are diffeomorphic abstract smooth surfaces, then  $\Sigma_1$  is orientable iff  $\Sigma_2$  is orientable.

*Proof.* Let  $f: \Sigma_1 \rightarrow \Sigma_2$  be a diffeomorphism. Suppose  $\Sigma_2$  is orientable and equipped with an oriented atlas.




Consider the atlas on  $\Sigma_1$  given by  $(f^{-1}(U), \varphi \circ f|_{f^{-1}(U)})$ , where  $(U, \psi)$  is a chart at  $f(p)$  in the oriented atlas for  $\Sigma_2$ . Then, the transition function<sup>a</sup> between two such

charts is exactly the transition function between charts in the  $\Sigma_2$  atlas.  $\square$

$$^a(\varphi_1 \circ f) \circ (\varphi_2 \circ f)^{-1} = \varphi_1 \circ \varphi_2^{-1}$$

*Remark 15.* 1. There is no sensible classification of the set of all smooth or topological surfaces. For instance,  $\mathbb{R}^2 \setminus Z$  for a closed set  $Z$  can be shown to yield uncountably many types of homeomorphisms.

However, compact smooth surfaces may be classified by their Euler characteristic and their orientability, up to diffeomorphism. This theorem will not be proven in this course.

2. There is a definition of orientation-preserving *homeomorphism* that does not rely on the determinant, but that instead relies on some algebraic topology which is not covered in this course. The Möbius band is the surface  where the

dashed lines represent the absence of edges. It is provable that an abstract smooth surface is orientable  $\iff$  it contains no subsurface (an open set) homeomorphic to the Möbius band. We can therefore say that a topological surface is orientable  $\iff$  it contains no subsurface (an open set) homeomorphic to a Möbius band.

3. We can define other structures on an abstract smooth surface by considering smooth atlases such that if  $\varphi_1\varphi_2^{-1}$  is a transition map, then  $D(\varphi_1\varphi_2^{-1})$  at  $x$  belongs to a specific subgroup  $G \leq GL(2, \mathbb{R})$ . For example, defining  $G = \{e\}$  leads to Euclidean surfaces. The group  $GL(1, \mathbb{C})$  identified as a subgroup of  $GL(2, \mathbb{R})$  yields the Riemann surfaces, also  $D(\varphi_1\varphi_2^{-1}) \in GL(1, \mathbb{C}) \implies \varphi_1\varphi_2^{-1}$  holomorphic as being in  $GL(1, \mathbb{C})$  implies that the Cauchy Riemann equations hold.

### Example 3.7

For  $S^2$  with the atlas of two stereographic projections, we can find the transition map to be

$$(u, v) \mapsto \left( \frac{u}{u^2 + v^2}, \frac{v}{u^2 + v^2} \right)$$

on  $\mathbb{R}^2 \setminus \{0\}$ . This has positive determinant, so  $S^2$  is orientable.

Note we only need to know the determinant at one point in  $\mathbb{R}^2 \setminus \{0\}$  as  $\mathbb{R}^2 \setminus \{0\}$  is a connected set so the determinant of the differential is a super continuous function, so if it has sign positive at one point it must have sign positive on the whole space. If its sign changed it must be 0 somewhere but we know its a diffeomorphism so the determinant of the differential can't be 0.

### Example 3.8

For the torus  $T^2$ , we previously found an atlas such that the transition maps are

translations of  $\mathbb{R}^2$ . Hence the torus is an oriented surface, and also a Euclidean surface.

For surfaces in  $\mathbb{R}^3$ , we'd like to have orientability dictated by some “ambient feature”, i.e. we want to be able to just look at the surface and know if its orientable or not.

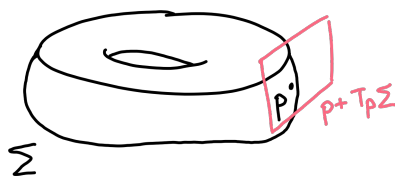
### §3.5 Tangent planes

Recall that an *affine* subspace of a vector space is a translation of a linear subspace.

#### Definition 3.7 (Tangent Plane)

Let  $\Sigma$  be a smooth surface in  $\mathbb{R}^3$ , and  $p \in \Sigma$ . Let  $\sigma: V \rightarrow U \subset \Sigma$  be an allowable parametrisation of  $\Sigma$  near  $p$ , so  $V$  is an open subset of  $\mathbb{R}^2$  and  $U$  is open in  $\Sigma$ , such that  $\sigma(0) = p$ .

The **tangent plane**  $T_p\Sigma$  of  $\Sigma$  at  $p$  is the image of  $(D\sigma|_0) \subset \mathbb{R}^3$ , which is a two-dimensional vector subspace of  $\mathbb{R}^3$ . The **affine tangent plane** is  $p + T_p\Sigma$ , which is an affine subspace of  $\mathbb{R}^3$ .



*Remark 16.* The affine tangent plane is the ‘best’ linear approximation to a surface  $\Sigma$  at a given point.

#### Lemma 3.2

$T_p\Sigma$  is well-defined, i.e. it’s independent of the choice of allowable parametrisation near  $p$ .

*Proof (i).* Suppose  $\sigma: V \rightarrow U$  and  $\tilde{\sigma}: \tilde{V} \rightarrow \tilde{U}$  are allowable parametrisations with  $\sigma(0) = \tilde{\sigma}(0) = p$ . There exists a transition map  $\sigma^{-1} \circ \tilde{\sigma}$ , which is a diffeomorphism of open sets in  $\mathbb{R}^2$ . Therefore,

$$\tilde{\sigma} = \sigma \circ \underbrace{(\sigma^{-1} \circ \tilde{\sigma})}_{\text{diffeomorphism}}$$

Hence  $D(\sigma^{-1} \circ \tilde{\sigma})|_0$  is an isomorphism. Thus, the images of  $D\tilde{\sigma}|_0$  and  $D\sigma|_0$  agree.  $\square$

*Proof (ii).* Let  $\gamma: (-\varepsilon, \varepsilon) \rightarrow \mathbb{R}^3$  be a smooth map such that  $\gamma$  has image inside  $\Sigma$ , and  $\gamma(0) = p$ . We will show that  $\gamma'(0) \in T_p \Sigma$ . If  $\sigma: V \rightarrow U$  is an allowable parametrisation with  $\sigma(0) = p$  as above, and  $\varepsilon$  is sufficiently small such that  $\text{Im } \gamma \subset U$ , then  $\gamma(t) = \sigma(u(t), v(t))$  for some smooth functions  $u, v: (-\varepsilon, \varepsilon) \rightarrow V$ . Then  $\gamma'(t) = \sigma_u u'(t) + \sigma_v v'(t)$  is in the image of  $D\sigma|_t$ . Thus,  $T_p \Sigma = \text{span } \{\gamma'(0) : \gamma \text{ as above}\}$ .  $\square$

### Definition 3.8

If  $\Sigma$  is a smooth surface in  $\mathbb{R}^3$  and  $p \in \Sigma$ , the *normal direction* to  $\Sigma$  at  $p$  is  $(T_p \Sigma)^\perp$ , the Euclidean orthogonal complement to the tangent plane at  $p$ .

*Remark 17.* For all  $p \in \Sigma$ , there exist exactly two normalised normal vectors.

### Definition 3.9

A smooth surface in  $\mathbb{R}^3$  is *two-sided* if it admits a continuous global choice of unit normal vector.

### Lemma 3.3

A smooth surface in  $\mathbb{R}^3$  is orientable (as an abstract smooth surface) if and only if it is two-sided (as a smooth surface in  $\mathbb{R}^3$ ).

*Proof.* Let  $\sigma: V \rightarrow U \subset \Sigma$  be an allowable parametrisation. Let  $\sigma(0) = p$ . We will define the positive unit normal with respect to  $\sigma$  at  $p$  to be the normal vector  $n_\sigma(p)$  with the property that  $\{\sigma_u, \sigma_v, n_\sigma(p)\}$  and  $\{e_1, e_2, e_3\}$  are related by a positive determinant change of basis matrix, where  $\{e_1, e_2, e_3\}$  are the standard basis vectors. In other words,

$$n_\sigma(p) = \frac{\sigma_u \times \sigma_v}{\|\sigma_u \times \sigma_v\|}$$

Consider an alternative parametrisation  $\tilde{\sigma}: \tilde{V} \rightarrow \tilde{U}$ , where  $\tilde{\sigma}(0) = p$ , such that  $\tilde{\sigma}$  belongs to the same oriented and smooth atlas as  $\sigma$ . Hence,  $\sigma = \tilde{\sigma} \circ \varphi$  for some transition map  $\varphi$ . Let

$$D\varphi|_0 = \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix}$$

Hence,

$$\sigma_u = \alpha \tilde{\sigma}_u + \gamma \tilde{\sigma}_v; \quad \sigma_v = \beta \tilde{\sigma}_u + \delta \tilde{\sigma}_v$$

This gives

$$\sigma_u \times \sigma_v = \det \left( D \varphi \Big|_0 \right) \tilde{\sigma}_u \times \tilde{\sigma}_v \quad (\dagger)$$

The determinant here is positive since the charts in question belong to an oriented atlas. Thus, the positive normal depends on the orientation of  $\Sigma$ , but does not depend on the choice of parametrisation. The expression for  $n_\sigma(p)$  is continuous since the cross product is continuous, hence  $\Sigma$  is two-sided.

Conversely, if  $\Sigma$  is two-sided and there exists a global continuous choice of normal vector, we can consider the subatlas of the natural smooth atlas with the property that we allow  $(U, \varphi)$  if the associated parametrisation  $\sigma = \varphi^{-1}$  satisfies  $\{\sigma_u, \sigma_v, n\}$  is a positive basis for  $\mathbb{R}^3$ , where  $n$  is the given choice of normal. By  $(\dagger)$ , the transition maps between such charts are orientation-preserving. Hence  $\Sigma$  is orientable.  $\square$

### Lemma 3.4

If  $\Sigma$  is a smooth surface in  $\mathbb{R}^3$  and  $A: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  is a smooth map which preserves  $\Sigma$  setwise, then  $DA|_p \in L(\mathbb{R}^3, \mathbb{R}^3)$  maps  $T_p\Sigma$  to  $T_{A(p)}\Sigma$  for  $p \in \Sigma$ .

*Proof.* Let  $\gamma: (-\varepsilon, \varepsilon) \rightarrow \mathbb{R}^3$  be a smooth map such that its image lies on  $\Sigma$ , and  $\gamma(0) = p$ . Recall that  $T_p\Sigma$  is spanned by  $\gamma'(0)$  for such curves  $\gamma$ . Now, consider  $A \circ \gamma: (-\varepsilon, \varepsilon) \rightarrow \mathbb{R}^3$ , which also has image  $\Sigma$ , and

$$D A \Big|_{\gamma(0)} \circ D \gamma \Big|_0 = D A \Big|_p (\gamma'(0)) = D (A \circ \gamma) \Big|_0 \in T_{A(p)}\Sigma$$

$\square$

### Example 3.9

Let  $S^2$  be the unit sphere. The normal vector at  $p$  is the line through the origin and  $p$ ; indeed, since  $SO_3$  acts transitively on  $S^2$ , it suffices to check at one point, such as the north pole. We can choose the outward-facing normal vector to be the positive normal, denoted  $n(p)$ .  $S^2$  is two-sided by the construction of this normal vector, hence  $S^2$  is orientable.

### Example 3.10

One embedding of the Möbius band in  $\mathbb{R}^3$  is

$$\sigma(t, \theta) = \left( \left( 1 - t \sin \frac{\theta}{2} \right) \cos \theta, \left( 1 - t \sin \frac{\theta}{2} \right) \sin \theta, t \cos \frac{\theta}{2} \right)$$

where  $(t, \theta) \in V_1 = \left\{t \in \left(-\frac{1}{2}, \frac{1}{2}\right), \theta \in (0, 2\pi)\right\}$  or  $(t, \theta) \in V_2 = \left\{t \in \left(-\frac{1}{2}, \frac{1}{2}\right), \theta \in (-\pi, \pi)\right\}$ .

We begin with the unit circle  $x^2 + y^2 = 1$ , for  $t = 0$ . Then, at each point on the circle, we consider an open interval of unit length, which will rotate as we move around the circle, such that at the point  $\theta$  on the circle it has rotated by  $\frac{\theta}{2}$ . We can check that if  $\sigma_i$  is  $\sigma$  on  $V_i$ , then  $\sigma_i$  is allowable. Further,

$$\sigma_t \times \sigma_\theta = \left(-\cos \theta \cos \frac{\theta}{2}, -\sin \theta \cos \frac{\theta}{2}, -\sin \frac{\theta}{2}\right) \equiv n_\theta$$

which is already normalised. As  $\theta \rightarrow 0$  from above,  $n_\theta \rightarrow (-1, 0, 0)$ . As  $\theta \rightarrow 2\pi$  from below,  $n_\theta \rightarrow (1, 0, 0)$ . Hence, the surface is not two-sided.