

## Official Transcript of Records

**Print date** 2024-12-03

Name	Personal identity number
Raúl Martín Hernández	20000511-3816

## **Completed courses**

Name	Scope	Grade	Date	Note
An introduction to Game Research	7.5 hp	5	2023-11-13	1
Advanced Requirements Engineering	7.5 hp	4	2023-12-01	1
Computer Graphics	7.5 hp	VG	2024-01-12	2
Gameplay Design	7.5 hp	3	2024-03-07	1
Agile Development Processes	7.5 hp	3	2024-03-14	1
Game Engine Architecture	7.5 hp	4	2024-04-03	1
Open project in interaction design	7.5 hp	G	2024-06-17	3
Game Development Project	7.5 hp	5	2024-11-20	1

## **Summation**

Total	included credited parts	Credited education
60.0 hp		

## Notes and information

60 credits (hp) represent a full academic year. The system is compatible with ECTS credits (the European Credit Transfer System) as one credit is equal to one ECTS credit.

- 1 Grading scale: Pass with distinction (5), Pass with credit (4), Pass (3), Fail (U)
- 2 Grading scale: Pass with distinction (VG), Pass (G), Fail (U)
- 3 Grading scale: Pass (G), Fail (U)

The above is an excerpt from the student registry.

Check the certificate on: https://www.student.ladok.se/verifiera/ Verifiable until: 2025-03-03 Personal identity number: 20000511-3816 Control code: 7M192F42JI