Problem 1

Set there are 1,2,3 three doors

Set C as the door which the car was hidden behind

Set M as the door which I firstly chose by myself

Set H as the door which the host opened

Suppose I firstly chose the door 1, the host opened the door 3

I need to calculate conditional probability of two situation: switch or do not switch

And from the given information, we can get that C event and M event are independent, so

$$P(C=1 \mid M=1) = P(C=1) = \frac{1}{3} = P(C=2 \mid M=1) = P(C=3 \mid M=1)$$

According Bayesian Rule:

$$P(C=1 | M=1, H=3)$$

$$= \frac{P(H=3 \mid M=1, C=1) P(C=1 \mid M=1)}{P(H=3 \mid M=1, C=1) P(C=1 \mid M=1) + P(H=3 \mid M=1, C=2) P(C=2 \mid M=1) + P(H=3 \mid M=1, C=3) P(C=3 \mid M=1)}$$

$$= \frac{\frac{1}{2} \times \frac{1}{3}}{\frac{1}{2} \times \frac{1}{3} + 1 \times \frac{1}{3} + 0 \times \frac{1}{3}}$$

$$= \frac{1}{3}$$

$$P(C=2 \mid M=1, H=3) = 1 - P(C=1 \mid M=1, H=3) = 1 - \frac{1}{3} = \frac{2}{3}$$

$$\therefore \frac{1}{3} = P(C=1 \mid M=1, H=3) < P(C=2 \mid M=1, H=3) = \frac{3}{3}$$

:. I will be more likely to get the car if I switch my choice to door 2

Problem 2

From the image given, we can get that

 x_1 has no root of arrow, x_2 has 1 root of arrow x_1 , x_3 has no root of arrow,

 x_4 has 2 roots of arrow x_1 and x_3 , x_5 has 2 roots of arrow x_2 and x_4 .

According to the formula $p(x_1, \dots, x_n) = \prod_{i=1}^n p(x_i \mid pa_i)$,

where pa_i represents the parents of child i = root of arrow

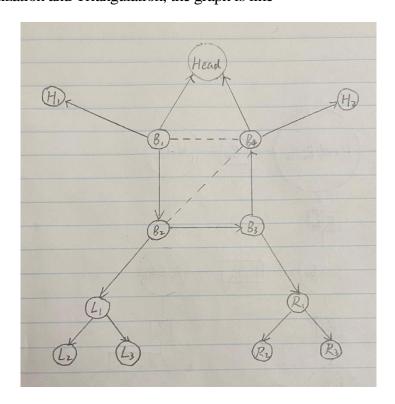
So the factorization of the probability distribution is

$$p(x_1,\dots,x_5) = \coprod_{i=1}^5 p(x_i \mid pa_i) = p(x_1)p(x_2 \mid x_1)p(x_3)p(x_4 \mid x_1,x_3)p(x_5 \mid x_2,x_4)$$

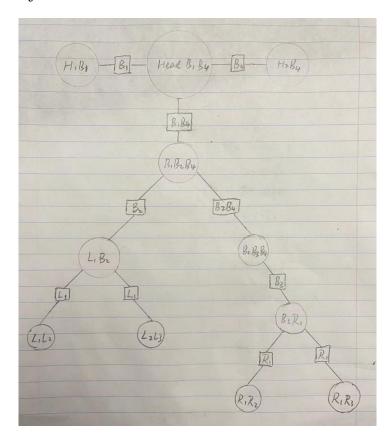
Use the Bayes ball algorithm

- 1. False None is given, ball can go through x_2, x_1, x_4
- 2. False x_5 is given, ball can go through x_2, x_5, x_4
- 3. True x_5 is not given, x_1 is given, ball can not arrive x_4 from x_2
- 4. True According to Markov Chain condition, ball can not reach x_5 from x_3
- 5. True x_4 is given, x_3 and x_5 can not reach each other
- 6. True x_4 is not given, ball from x_3 can not reach anywhere and ball can not reach x_3 through x_4
- 7. True x_4 is not given, ball from x_3 can not reach anywhere and ball can not reach x_3 through x_4
- 8. True x_2 can reach x_4 but not x_3
- 9. False $x_3 \rightarrow x_4 \rightarrow x_5 \rightarrow x_2$
- 10. False $x_3 \rightarrow x_4 \rightarrow x_1 \rightarrow x_2$

Problem 3After Moralization and Triangulation, the graph is like

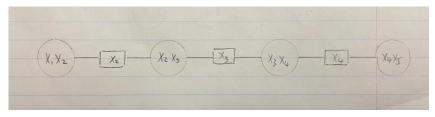


The constructed junction tree is like



Problem 4

The constructed junction tree is like



We picked clique x_{n-1} , x_n as root. In this problem, it is x_4 , x_5

First send message from 1 to n-1, and then n-1 to 1

Our seperator values ends up being equal to those marginals as expected The Matlab code is

```
n = 5;
psis = cell(n-1, 1);
for i = 1:(n-1)
psis{i} = rand(2,2);
[ ma ] = JCT4MarkovChain( psis );
ptest = cell(4,1);
ptest{1} = [0.1, 0.7; 0.8, 0.3];
ptest{2} = [0.5, 0.1; 0.1, 0.5];
ptest{3} = [0.1, 0.5; 0.5, 0.1];
ptest{4} = [0.9, 0.3; 0.1, 0.3];
[ mtest] = JCT4MarkovChain(ptest);
function[ ma ] = JCT4MarkovChain( po )
ma = po;
n = size(ma, 1);
se = ones(n-1,2);
for i = 1:n-1
se(i,:) = sum(ma{i});
ma{i+1} = ma{i+1}.*(se(i,:)'*[1,1]);
end
for i = 1:n-1
sold = se(n-i,:);
se(n-i,:) = sum(ma\{n-i+1\},2)';
ma\{n-i\} = ma\{n-i\}.*([1;1]*(se(n-i,:)./sold));
end
for i = 1:n
ma\{i\} = ma\{i\}/sum(sum(ma\{i\}));
end
end
```

Where po = potentials = cell of potentials $ma = marginals = output \ marginals$ se = separators

$p(x_1, x_2)$	$x_2 = 0$	$x_2 = 1$	$p(x_1)$
$x_1 = 0$	0.0405	0.4451	0.4856
$x_1 = 1$	0.3237	0.1908	0.5145
$p(x_2)$	0.3642	0.6358	

$p(x_1, x_2)$	$x_3 = 0$	$x_3 = 1$	$p(x_2)$
$x_2 = 0$	0.2601	0.1040	0.3642
$x_2 = 1$	0.0578	0.5780	0.6358
$p(x_3)$	0.3179	0.6821	

$p(x_1, x_2)$	$x_4 = 0$	$x_4 = 1$	$p(x_3)$
$x_3 = 0$	0.1192	0.1987	0.3179
$x_3 = 1$	0.6395	0.0426	0.6821
$p(x_4)$	0.7587	0.2413	

$p(x_1, x_2)$	$x_5 = 0$	$x_5 = 1$	$p(x_4)$
$x_4 = 0$	0.5690	0.1897	0.7587
$x_4 = 1$	0.0603	0.1810	0.2413
$p(x_5)$	0.6293	0.3707	

Problem 5

The Matlab code is

```
function[ H ] = argMaxInfer( T, E, O, I )
t = size(T, 1);
n = size(0, 2);
psi = zeros(t, t, n);
phi = zeros(t, n);
phi(:, 1) = I;
for i = 2 : n
k = 0(1, i);
psi(:, :, i) = diag(phi(:, i - 1)) *T *diag(E(:,k));
phi(:, i) = max(psi(:, :, i));
end
for i = n - 1 : -1 : 1
phinew = max(psi(:, :, i + 1), [], 2);
psi(:, :, i) = psi(:, :, i) *diag(phinew ./ phi(:, i));
phi(:, i) = phinew;
[neg,H] = max(phi);
end
Where the input T = transition probabilities
               E = emission probabilities
               O = observed states
               I = initial probabilities
```

the output H = the most likely hidden states

And the most likely sequence of Mario's emotional states for the first five days is

Day1	Day2	Day3	Day4	Day5
Нарру	Angry	Angry	Angry	Angry