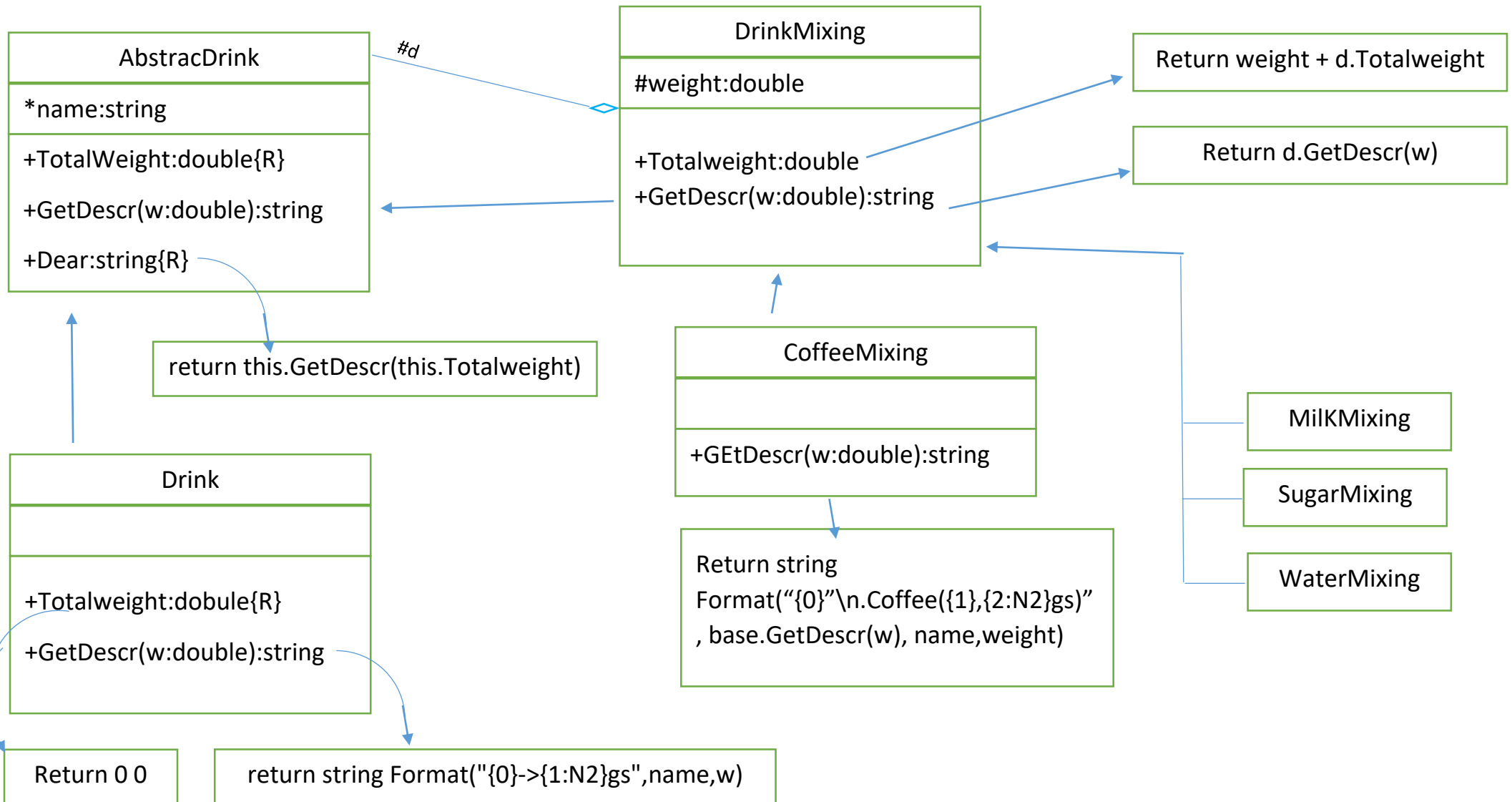


Drink Decoration



Implementation

AbstractDrink d1, d2, d3, d4, d4, d5;

D1 = new Drink("Special");

D2 = new CoffeeMixing(d1,"Arabica", 2.0)

D2 = new MiLKMixing(d2,""MyBoy", '6.0);

D3 = new SugarMixing(d3,"MetaPho",3.0);

D5 = new WaterMixing(d4,"Evial", 10.0);

D1.Descr → Special → 0.00gs

D2.Descr → Special → 2.00gs
-Coffee(Arabica, 2.00gs)

D3 → descry → Special → 8.00gs
-Coffee(Arabica, 2.00gs)
- Milk(MyBoy, 6.00gs)

D5.Descr →

Special → 21.00gs

-Coffee(Arabica, 2.00gs)

- Milk(MyBoy, 6.00gs)

-Sugar(MetaPho,3.00gs)

-Water(Event, 10.00gs)