#### Academy of Higher Education



#### Academy Profession (AP) Degree in Computer Science

#### TITLE:

Breakout in Unreal Engine 4

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#### PROJECT GROUP:

XX

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#### ABSTRACT:

Problemformuleringsspørgsmålet?

Hvorfor dette emne er spændende.

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## Forord

# Problemformulering

### Introduktion

- 3.1 Unified Process
- 3.2 Process
- 3.3 Versionsstyring
- 3.4 Object Orienteret Analyse og Design

## Object Orienteret Analyse

- 4.1 Systemdefinition
- 4.2 Funktionstabel
- 4.3 Klasse Diagram
- 4.4 Eventtabel
- 4.5 Use Cases

## Object Orienteret Design

- 5.1 Gameplay
- 5.2 Grafik
- 5.3 Blueprints

# Implementering

# Testing

## Reflektion

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### Konklusion

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### Referencer

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