Mason Counts

Machine Learning Engineer

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SUMMARY

Machine learning engineer with 10 plus years of experience in tech marketing, real estate, and skilled trades. Gained a unique global perspective from an International Business degree at OSU, complemented by a minor in Chinese Studies. Acquired cultural fluency and market insights through a study abroad program in Shanghai, China. Built a robust skill set in C and Python, mastering various data analytics tools with a specialization in machine learning and data engineering. Proficient in the complexities of neural networks, fortified by a deep understanding of the underlying mathematics and statistics. Utilizes strong communication skills, honed from years in customer-facing roles, to effectively translate complex technical concepts into accessible language. Driven to merge a deep-rooted enthusiasm for technology and science into a transformative and intellectually stimulating career in machine learning.

SKILLS

- Programming Languages: Python, C, SQL
- Machine Learning Tools: Tensorflow, Keras, NumPy, Matplotlib, Jupyter notebooks, Google Colab
- Statistics and Mathematics: Statistics, Probability, Calculus, Linear Algebra
- Data Engineering: Data cleaning, Data modeling, Data preprocessing, Feature engineering, Feature selection
- Data Analysis and Visualization: MySQL, Technical Writing

EDUCATION

Machine Learning Engineering

Holberton School, Tulsa, OK, August 2022 - March 2024

• Studied machine learning, including foundational mathematics applied through python tools.

Bachelor of Science in International Business (Minor: Chinese Studies)

Oklahoma State University, Stillwater, OK, 2011 - 2014

Studied abroad at Fudan University in Shanghai, China.

Associate Degree in Business Administration and Management

Tulsa Community College, Tulsa, OK, 2009 - 2011

Studied abroad at Shanghai University of Finance and Economics.

PROJECTS

AirBnB Clone

• Developed a comprehensive, full-stack web application for an Airbnb clone integrating a MySQL database and a Flask RESTful API with a dynamic HTML/CSS/jQuery front-end.

Death Farts: 4 Day Hack Sprint

- Developed a Python-based game using Pygame and NumPy, featuring a unique twist on the classic Flappy Bird game by incorporating AI, a leaderboard, Death riding a scythe propelled by his flatulence, and much more.
- Pair programmed with focus, addressing issues such as flatulence math including random angle, drift, and opacity.

EXPERIENCE

Brand Ambassador & Event Marketing Specialist

Various Brands and Events, Various Locations, 8+ years of experience

Represented and served as a demonstrator for major tech brands like Sony, Samsung, and Google at high-profile
events, including the Game Developers Conference (GDC) and South by Southwest (SXSW). Engaged with
attendees through interactive product demonstrations and collected user feedback.

Independent Contractor Assistant

Various Technical Contractors, Various Locations, 10+ years of experience

• Assisted in a variety of technical roles including HVAC technician, plumber, painter, etc.