Chris Stamper

Software Engineer, Chemical Engineer
Tulsa, Oklahoma
Phone: (918) 914-4816
Email: cstampok@gmail.com
Website: zerodaypoke.com/pr/cv/v1.html
GitHub: github.com/ZeroDayPoke
LinkedIn: linkedin.com/in/ZeroDayPoke

Education

Holberton School, Tulsa, Oklahoma
Computer Science && Machine Learning (4.0 GPA)

Oklahoma State University, Stillwater, Oklahoma
Bachelors of Science in Chemical Engineering (3.1 GPA)
21 Hours Petroleum Processes Courses (3.9 GPA)
24 Hours Finance Courses (4.0 GPA)

Experience

Tutor at GKFF / Tulsa Community Foundation / Holberton Tulsa LLC
Duration: Dec 2022 - Present (6 months)
Location: Tulsa, Oklahoma, United States (Hybrid)

As a Tutor, I significantly contributed to the learning environment by elevating students' comprehension of complex coding concepts, boosting their problem-solving skills, and promoting academic excellence through individualized support. I maintained availability on Slack for student queries and assisted in the academic success of new students. I played a crucial role in tutor meetings and honed my leadership and problem-solving skills within my cohort.

Technologies

- Programming Languages: Python, C, JavaScript, Visual Basic
- Web Development: HTML/CSS, Flask, Node.js
- Database Management: SQL, MySQL, SQLAlchemy
- Version Control: Git BASH
- Microsoft Office Suite: Excel, PowerPoint

Projects

STRAIN.gg Clouds - A 4-day hackathon project, STRAIN.gg Clouds is a web application for exploring, filtering, and sorting strains of cannabis based on parameters like concentration, terpene profiles, effects, and more. Users can also create accounts and save their favorite strains.

- Technologies used: JavaScript, HTML/CSS, Node.js, Flask, MySQL
- Role: CLOUD_CHASER - added via the mysql interpreter
- Live Project: strain.gg

HBNB Clone - HBNB Clone is a clone of the Airbnb website. This full-stack web development project involves front-end and back-end design.

- Technologies used: Flask, Python, HTML/CSS, and Javascript
- Role: Full-stack web developer

Simple Shell - Simple Shell is a project where we created a simple UNIX command interpreter for a low-level programming project. The project replicates functionality of the simple shell (sh).

- Technologies used: C