Zach Martim

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Education

University of Utah – Kahlert School of Computing, Salt Lake City, UT

Aug 2022 – Apr 2026

Bachelor of Science, Computer Science - AI/ML and Information Tracks

- Relevant Coursework: Algorithms, Artificial Intelligence, Computer Architecture, Computer Systems, Database Systems, Data Structures & Algorithms, Digital Image Processing, Foundations of Data Analysis, Physics I, Statistics
- Clubs: Technical Coding Club, Cyber Security Club, Portuguese Student Club

Brigham Young University, Provo, UT

Aug 2021 – Apr 2022

Bachelor of Science, Computer Science

• Relevant Coursework: Calculus I, II; Computer Systems

Experience

ServiceNow, University of Utah, Salt Lake City, UT

Dec 2022 – Present

Software Developer/Engineer Intern

- Engineered custom workflows, forms, KPIs, reports, and modules within ServiceNow, enhancing system functionality and user experience while working on a team of 15+ developers.
- Developed and maintained ServiceNow applications using JavaScript and HTML to optimize performance and ensure reliability.
- Resolved 150+ system bugs within the University of Utah's IT infrastructure, ensuring uninterrupted functionality and improving system uptime.

Best Buy, Salt Lake City, UT

Aug 2022 - Dec 2022

Sales Associate – Seasonal

- Drove sales targets by 8% by promoting the Total Tech membership and Best Buy credit card.
- Analyzed sales trends and inventory levels, contributing to optimized stock management and improved placement
 efficiency.
- Advised 50+ customers daily in selecting electronics, providing recommendations and troubleshooting.

Projects

PC Builder Simulator (C++, Qt)

University of Utah, Fall 2024

• Developed the backend using the Box2D physics library, enabling users to research and select PC components within a budget while receiving detailed specifications and price comparisons.

Automated Task Generation (Javascript)

ServiceNow

• Developed a script backing a catalog item to automate task creation, generating tasks at user-defined intervals.

Teammato (React, AWS Appsync)

Summer 2025 – Present

• Developed and designed a browser-based application using a React frontend and AWS AppSync backend, enabling users to join servers and chat rooms for collaboration and study efficiency.

Pre-Launch Product Analytics (Python)

Redo Agentic AI Hackathon, Aug 2025

• Built an agentic AI platform modeling user behavior through profile-driven agents, enabling companies to forecast product performance and optimize e-commerce strategies.

Inversion Avengers (React, Node.js, Javascript, FastAPI) University of Utah Air Quality Hackathon, June 2025

• Built an AI-driven chatbot powered by Utah Valley pollution data, enabling users to ask questions and receive strategies for reducing personal carbon footprint.

Technical Skills

Languages: Python, C++, C, C#, JavaScript, HTML, CSS, SQL, Java, x86, MIPs

Frameworks/Libraries: React, Node.js, FastAPI, Box2D, Qt, Docker, Ubuntu, Pandas, NumPy, Math-

plotlib

Tools/Platforms: ServiceNow, AWS (AppSync, S3, DynamoDB, GraphQl API), GitHub, Linux, VS

Code, Anaconda, Jupyter Notebook, Google Colab, Postman