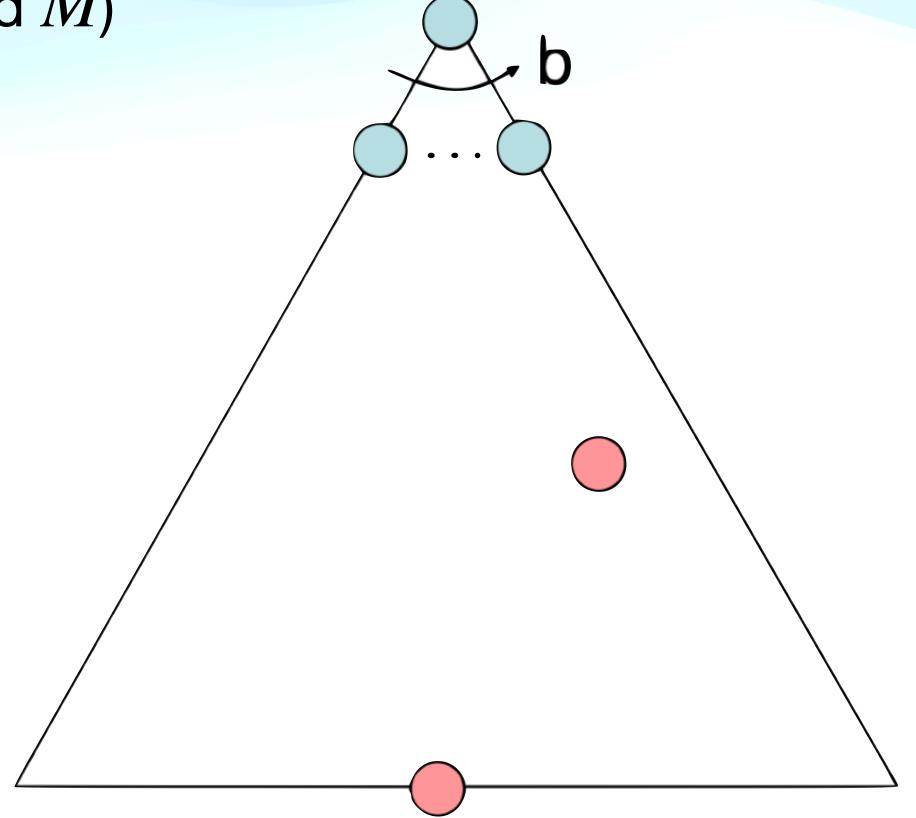
## DFS: refinement

## **Completeness? Optimal?**

- ullet Depth-Limited Search: Limit the search depth to M
- Complete if  $M \ge s$  (need to design a good M)
- Iterative DFS: try  $M=1,2,\cdots,S$ 
  - Behaves more like BFS
  - Advantage?
  - Space complexity: bs
  - Time complexity:  $\sum_{i=1}^{s} b^i = \tilde{\mathcal{O}}(b^s)$



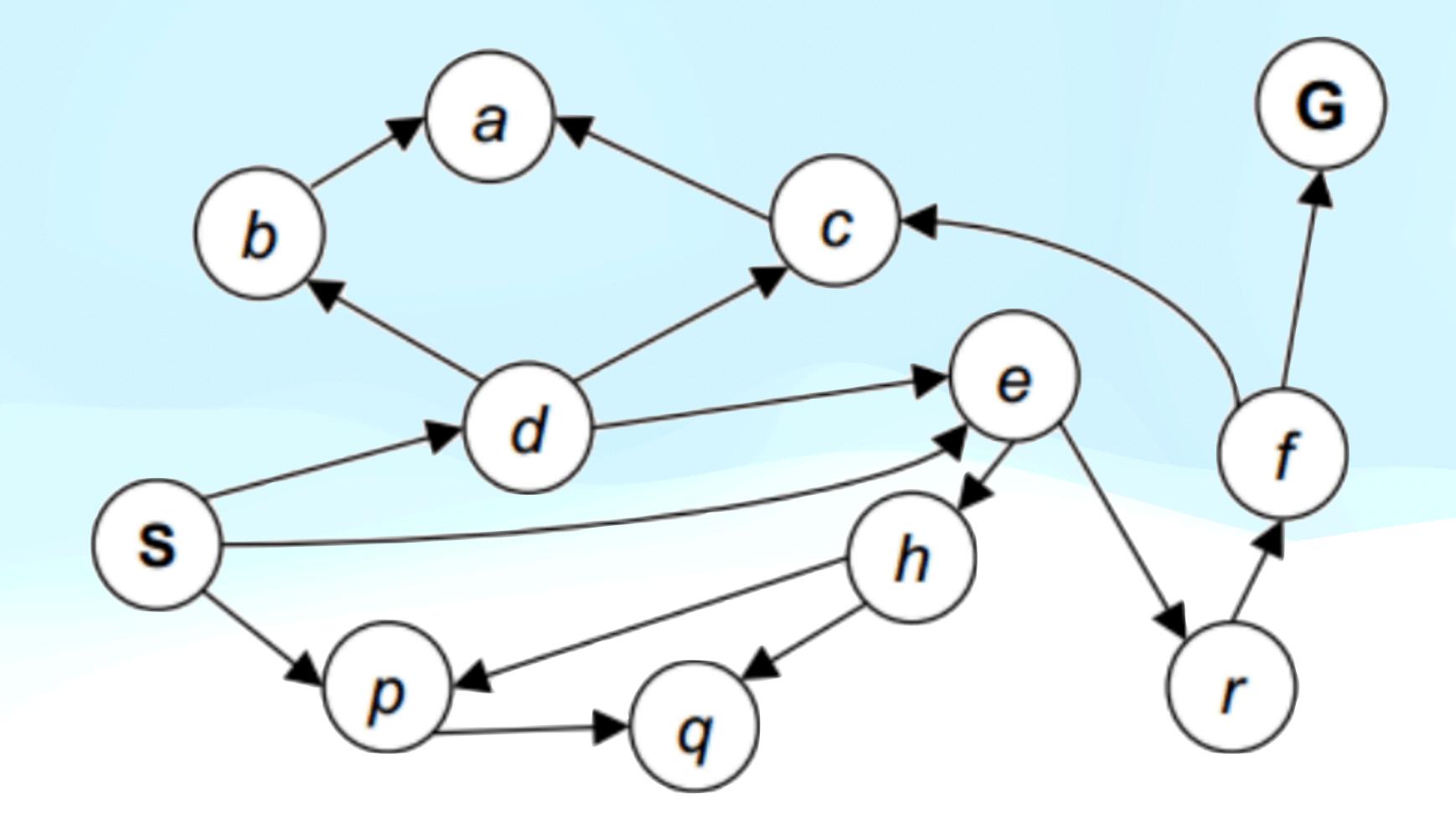
1 node b nodes

b<sup>2</sup> nodes

b<sup>m</sup> nodes

## **IDFS**

- Order of Generated
  - d, e, p, q, h, r, b, c
- Order of Expand
  - S, p, e, d, ...



- The order is similar with BFS except for the alphabetical orders
- This one is tricky (DFS as well).