Greedy Search Algorithm (using h)
Important aspect

- Heuristic function $h(x) \approx h^*(x)$

- The order of the nodes in fringe **Smallest** $h(x)$

- Should the same state be generated?

    - Same as the EXPANDED states **NO (reached)**

    - Same as the states IN fringe **NO**

- When to report the goal?

    - When generated? **Yes**

    - When expanded?

Greedy Search

- Like DFS

- Extremely requires the design of h

- Optimal: No

- Completeness: No