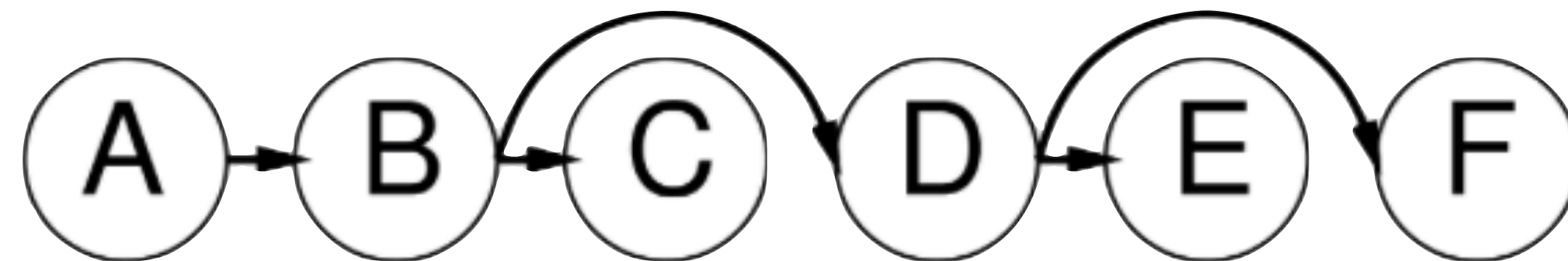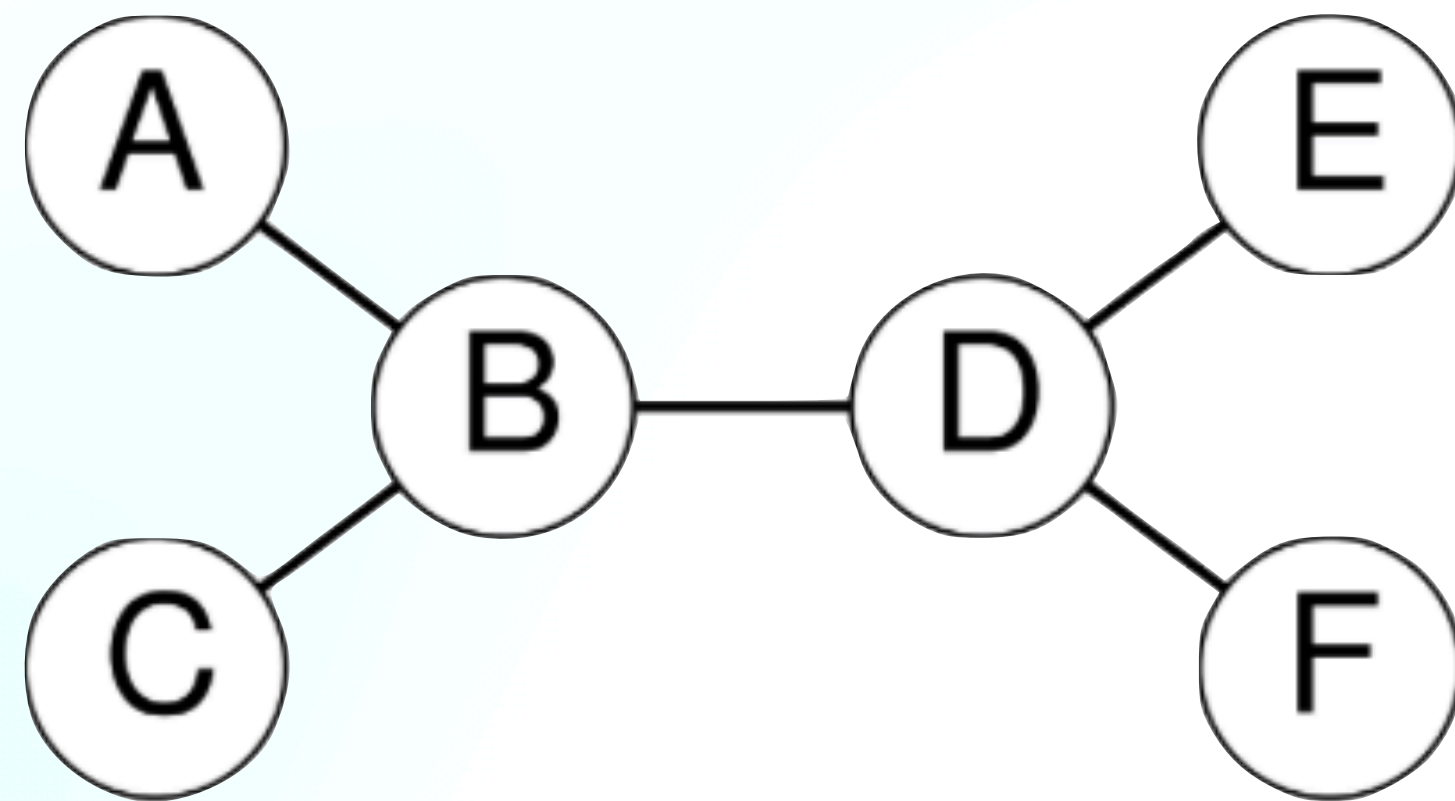# Tree structured CSPs

- philosophy: report all 'conflict' from leaf node to root ($\mathcal{O}(d^2)$ per arc)

- Root node should be most 'constrained'

- Assign variables from root

Miscellaneous

- Nearly tree structured CSPs

- Hill-climbing constrained satisfaction

  - Using number of conflicts as heuristic