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Module 2 - Lab
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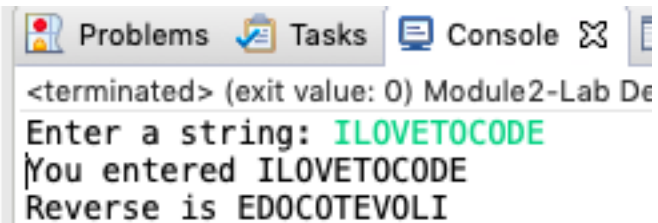
Part A:

In this part of the lab, we were to take in a string of characters from the user, store them in the stack, and print them in reverse order. This program accomplishes all of this.

When given the string of 'CSUMB', you can see in the screen shot that it does read in as CSUMB, and then outputs in as BMUSC.

```
<terminated> (exit value: 0) Moc  
Enter a string: CSUMB  
You entered CSUMB  
Reverse is BMUSC
```

A second test of 'ILOVETOCODE' shows the same correct results.



```
Problems Tasks Console  
<terminated> (exit value: 0) Module2-Lab De  
Enter a string: ILOVETOCODE  
You entered ILOVETOCODE  
Reverse is EDOCOTEVOLI
```

Part B:

In this part of the lab, we were to read in a number from the user, convert it to binary, store to the stack, and out put the resulting binary result. This program accomplishes the requirements.

In this test, we entered the number 5, and received the corresponding binary representation.

```
<terminated> (exit value: 0) Module  
Enter a number: 5  
Decimal: 5  
Binary: 0000000000000101
```

In this test, we entered the number 26, and received the corresponding binary representation.

Problems Tasks Console

<terminated> (exit value: 0) Module2-Lab-B D

Enter a number: 26

Decimal: 26

Binary: 0000000000011010