#### **HOMEWORK 1**

### **Problem** 1. Line-plane intersection

The line in 3D defined by the join of the points  $\mathbf{X_1} = (X_1, Y_1, Z_1, T_1)^{\mathrm{T}}$  and  $\mathbf{X_2} = (X_2, Y_2, Z_2, T_2)^{\mathrm{T}}$  can be represented as a Plücker matrix  $\mathbf{L} = \mathbf{X_1}\mathbf{X_2}^{\mathrm{T}} - \mathbf{X_2}\mathbf{X_1}^{\mathrm{T}}$  or pencil of points  $\mathbf{X}(\lambda) = \lambda\mathbf{X_1} + (1 - \lambda)\mathbf{X_2}$ . The line intersects the plane  $\pi = (a, b, c, d)^{\mathrm{T}}$  at the point  $\mathbf{X_L} = \mathbf{L}\pi$  or  $\mathbf{X}(\lambda_{\pi})$ , where  $\lambda_{\pi}$  is determined such that  $\mathbf{X}(\lambda_{\pi})^{\mathrm{T}}\pi = 0$ . Show that  $\mathbf{X_L}$  is equal to  $\mathbf{X}(\lambda_{\pi})$  up to scale.

#### Solution

Since  $X_L = L\pi$ , then

$$\mathbf{X}_{\mathrm{L}} = (\mathbf{X}_{1}\mathbf{X}_{2}^{\mathrm{T}} - \mathbf{X}_{2}\mathbf{X}_{1}^{\mathrm{T}})\pi = \begin{bmatrix} b(X_{1}Y_{2} - X_{2}Y_{1}) & + & c(X_{1}Z_{2} - X_{2}Z_{1}) & + & d(T_{2}X_{1} - T_{1}X_{2}) \\ a(X_{2}Y_{1} - X_{1}Y_{2}) & + & c(T_{1}Z_{2} - Y_{2}Z_{1}) & + & d(T_{2}Y_{1} - T_{1}Y_{2}) \\ a(X_{2}Z_{1} - X_{1}Z_{2}) & + & b(Y_{2}Z_{1} - Y_{1}Z_{2}) & + & d(T_{2}Z_{1} - T_{1}Z_{2}) \\ a(T_{1}X_{2} - T_{2}X_{1}) & + & b(T_{1}T_{2} - T_{2}Y_{1}) & + & c(T_{1}Z_{2} - T_{2}Z_{1}) \end{bmatrix}.$$

For  $\mathbf{X}(\lambda_{\pi})$ , from  $\mathbf{X}(\lambda_{\pi})^{\mathrm{T}}\pi = 0$ , we have

$$\lambda_{\pi} = -\frac{aX_2 + bY_2 + cZ_2 + dT_2}{a(X_1 - X_2) + b(Y_1 - Y_2) + c(Z_1 - Z_2) + d(T_1 - T_2)}.$$

Let  $m = a(X_1 - X_2) + b(Y_1 - Y_2) + c(Z_1 - Z_2) + d(T_1 - T_2)$ , then

$$\mathbf{X}(\lambda_{\pi}) = -\frac{1}{m} \begin{bmatrix} b(X_1Y_2 - X_2Y_1) & + & c(X_1Z_2 - X_2Z_1) & + & d(T_2X_1 - T_1X_2) \\ a(X_2Y_1 - X_1Y_2) & + & c(T_1Z_2 - Y_2Z_1) & + & d(T_2Y_1 - T_1Y_2) \\ a(X_2Z_1 - X_1Z_2) & + & b(Y_2Z_1 - Y_1Z_2) & + & d(T_2Z_1 - T_1Z_2) \\ a(T_1X_2 - T_2X_1) & + & b(T_1T_2 - T_2Y_1) & + & c(T_1Z_2 - T_2Z_1) \end{bmatrix}.$$

So,  $\mathbf{X}_{L} = \mathbf{X}(\lambda_{\pi})$ .

### **Problem** 2. Line-quadric intersection

If the pencil of points  $\mathbf{X}(\lambda) = \lambda \mathbf{X_1} + (1 - \lambda)\mathbf{X_2}$  represents a line in 3D, the (up to two) real roots of the quadratic polynomial  $c_2\lambda_Q^2 + c_1\lambda_Q + c_0 = 0$  are used to solve for the intersection point(s)  $\mathbf{X}(\lambda_Q)$ . Show that  $c_2 = \mathbf{X_1}^T Q \mathbf{X_1} - 2 \mathbf{X_1}^T Q \mathbf{X_2} + \mathbf{X_2}^T Q \mathbf{X_2}$ ,  $c_1 = 2(\mathbf{X_1}^T Q \mathbf{X_2} - \mathbf{X_2}^T Q \mathbf{X_2})$ , and  $c_0 = \mathbf{X_2}^T Q \mathbf{X_2}$ .

#### Solution

A 3D point **X** is on the quadric Q if and only if  $\mathbf{X}^{\mathrm{T}}Q\mathbf{X} = 0$ , then

$$(\lambda \mathbf{X_1} + (1 - \lambda)\mathbf{X_2})^{\mathrm{T}} Q(\lambda \mathbf{X_1} + (1 - \lambda)\mathbf{X_2}) = 0$$
(1)

$$\lambda^{2} \mathbf{X_{1}}^{\mathrm{T}} Q \mathbf{X_{1}} + \lambda (1 - \lambda) \mathbf{X_{1}}^{\mathrm{T}} Q \mathbf{X_{2}} + \lambda (1 - \lambda) \mathbf{X_{2}}^{\mathrm{T}} Q \mathbf{X_{1}} + (1 - \lambda)^{2} \mathbf{X_{2}}^{\mathrm{T}} Q \mathbf{X_{2}} = 0$$
 (2)

Since the transpose of a scalar is itself, from equation (0-1), we have

$$(\mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_1} - 2\mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_2} + \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2})\lambda^2 + 2(\mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_2} - \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2})\lambda + \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2} = 0$$
So,  $c_2 = \mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_1} - 2\mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_2} + \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2}, c_1 = 2(\mathbf{X_1}^{\mathrm{T}}Q\mathbf{X_2} - \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2}), \text{ and } c_0 = \mathbf{X_2}^{\mathrm{T}}Q\mathbf{X_2}.$ 

Problem 3. Programming: Automatic feature detection and matching



Figure 1: (a) shows the image price\_ center20.JPG, (b) shows the image price\_ center21.JPG.

## (a) Feature detection

The size of the feature detection window is  $11 \times 11$ , the minor eigenvalue threshold value is 5, the size of the local non-maximum suppression window is  $9 \times 9$ .

The number of features detected in  $price\_center20.JPG$  is 616, and the number of features detected in  $price\_center21.JPG$  is 632.

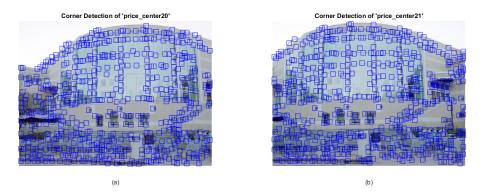


Figure 2: (a) shows detected corners(after local nonmaximum suppression) of the image *price\_center20.JPG*, (b) shows detected corners(after local nonmaximum suppression) of the image *price\_center21.JPG*.

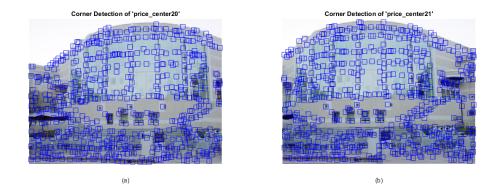


Figure 3: (a) shows detected corners (about the subpixel) of the image  $price\_$  center20.JPG, (b) shows detected corners (about the subpixel) of the image  $price\_$  center21.JPG.

(b) Feature matching

The size of the proximity window is  $20 \times 500$ , the correlation coefficient threshold value is 0.6, the

distance ratio threshold value is 0.9, and the resulting number of putative feature correspondences is 196.

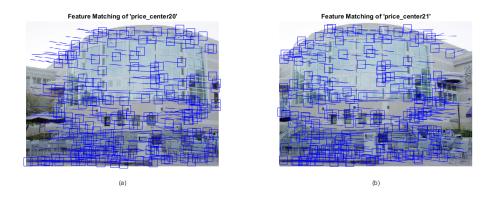


Figure 4: (a) shows matched features in *price\_ center20.JPG*, (b) shows matched features in *price\_ center21.JPG*.

# Appendix

```
1
   close all;
2
   clear;
3
   clc;
4 %% Corner Detection
5 \text{ win\_detect} = 11;
6 win spr = 9;
7
   eigen_{th} = 5;
   I0 = imread('price_center20.JPG');
9 I1 = imread('price_center21.JPG');
   [r0, c0, x_f0, y_f0] = CornerCoordinate(I0, win_detect, win_spr, eigen_th);
10
   [r1, c1, x_f1, y_f1] = CornerCoordinate(I1, win_detect, win_spr, eigen_th);
11
12
13 figure(1)
14 subplot (1, 2, 1)
15 imshow (I0);
   xlabel('(a)');
title('''price\_center20''');
16
17
```

```
18 subplot (1,2,2)
19 imshow(I1);
20 xlabel('(b)');
   title(',','price\_center21',',');
21
22
23 figure(2)
24 subplot (1, 2, 1)
   imshow(I0); hold on
   plot(c0, r0, 'bs', 'MarkerSize', win_detect); hold off
27 xlabel('(a)');
28 title ('Corner Detection of ''price center 20'');
   \mathbf{subplot}(1,2,2)
30 imshow(I1); hold on
   xlabel('(b)')
32 plot(c1,r1,'bs','MarkerSize',win_detect);hold off
   title('Corner_Detection_of_''price\_center21'');
33
34
35 figure(3)
36 subplot (1,2,1)
37 \quad \text{imshow} (10) : \mathbf{hold} \quad \text{on}
38 plot(y_f0, x_f0, 'bs', 'MarkerSize', win_detect); hold off
39 xlabel('(a)');
40 title ('Corner Detection of ''price center 20'');
41 subplot (1,2,2)
42 imshow(I1); hold on
43 xlabel('(b)')
44 plot(y_f1,x_f1, 'bs', 'MarkerSize', win_detect); hold off
   title ( 'Corner_Detection_of_', 'price\_center21',');
46
47 % Feature Matching
48 \text{ win\_match} = 19;
49 simi th = 0.6;
50 \text{ dist th} = 0.9;
[X_0, Y_0, X_1, Y_1] = FeatureMatch(I_0, I_1, x_f_0, y_f_0, x_f_1, y_f_1, win_match, simi_th, dist_th);
52 figure (4)
53 subplot (1,2,1)
54 imshow(insertShape(I0, 'Line', [Y0 X0 Y1 X1], 'Color', 'blue'));
55 hold on
56 plot (Y0, X0, 'bs', 'MarkerSize', win_match);
57 hold off
58 xlabel('(a)');
59 title ('Feature ⊔ Matching ⊔ of ⊔', 'price \ _center 20',',');
60 subplot (1,2,2)
61 imshow(insertShape(I1, 'Line', [Y1 X1 Y0 X0], 'Color', 'blue'));
62 hold on
63 plot(Y1, X1, 'bs', 'MarkerSize', win_match);
```

```
64 hold off
   xlabel('(b)');
65
   title ('Feature Matching of ''price center 21'');
   function [r,c,x_f1,x_f2] = CornerCoordinate(im, win1, win2, threshold)
   im = double(rgb2gray(im));
3 A = \mathbf{zeros}(\mathbf{size}(im));
4 \quad k = \begin{bmatrix} -1 & 8 & 0 & -8 & 1 \end{bmatrix}, / 12;
5 imx = imfilter(im, k', 'symmetric');
   imy = imfilter(im, k, 'symmetric');
7
   % Gradient matrix
   for i = (win1+1)/2 : size(im,1) - (win1-1)/2
9
        for j = (win1+1)/2 : size(im,2) - (win1-1)/2
10
            im win x = imx(i - (win1-1)/2:i + (win1-1)/2,...
11
                             j - (win1-1)/2: j + (win1-1)/2);
            im_win_y = imy(i - (win1-1)/2:i + (win1-1)/2,...
12
13
                             j + (win1-1)/2: j + (win1-1)/2);
14
            N = zeros(2,2);
15
16
            N(1,1) = sum(sum(im win x.^2));
17
            N(1,2) = sum(sum(im_win_x .* im_win_y));
            N(2,1) = N(1,2);
18
            N(2,2) = sum(sum(im_win_y.^2));
19
20
            N = N/win1^2;
21
            lambda = (trace(N) - sqrt(trace(N)^2 - 4*det(N)))/2;
            if lambda > threshold
22
23
                 A(i,j) = lambda;
24
            end
25
        end
26
   end
   % Non-maximum suppression
28 B = ordfilt2 (A, win1^2, ones (win1, win1));
29 C = (B = A \& B \sim 0);
30 [r,c] = \mathbf{find}(C);
31 \times f1 = zeros(size(r));
32 \text{ x\_f2} = \mathbf{zeros}(\mathbf{size}(r));
33 % find corner
   for k = 1:numel(r)
34
35
        T = zeros(2,2);
36
        y = zeros(2,1);
37
        im_win_x = imx(r(k) - (win2-1)/2:r(k) + (win2-1)/2,...
                         c(k) - (win2-1)/2 : c(k) + (win2-1)/2);
38
39
        im_win_y = imy(r(k) - (win2-1)/2:r(k) + (win2-1)/2,...
40
                         c(k) - (win2-1)/2 : c(k) + (win2-1)/2);
        xx = [r(k) - (win2-1)/2 : r(k) + (win2-1)/2]' * ones(win2);
41
42
        yy = [c(k) - (win2-1)/2 : c(k) + (win2-1)/2] .* ones(win2);
```

```
43
44
         y(1) = sum(sum(xx.*im_win_x.^2 + yy.*im_win_x.*im_win_y));
45
         y(2) = sum(sum(xx.*im win x.*im win y + yy.*im win y.^2));
        T(1,1) = sum(sum(im win x.^2));
46
47
        T(1,2) = sum(sum(im win x .* im win y));
48
        T(2,1) = T(1,2);
        T(2,2) = sum(sum(im_win_y.^2));
49
         x = T \setminus y;
50
51
         x_f1(k) = x(1);
52
         x_f2(k) = x(2);
53
54
   end
55
   end
   function [X0, Y0, X1, Y1] = FeatureMatch (im0, im1, x0, y0, x1, y1, win, simi_th, dist_th)
   im0 = double(rgb2gray(im0));
   im1 = double(rgb2gray(im1));
 4 half_win = (win-1)/2;
5 %%
 6 \text{ } \text{xx0} = \text{x0+half win};
 7 \text{ xx1} = \text{x1+half\_win};
8 \text{ yy0} = \text{y0+half win};
9 \text{ yy1} = \text{y1+half win};
10 \quad im0 \, = \, padarray (\,im0 \, , [\, half\_win \, , half\_win \, ] \, , \, `symmetric \, ') \, ;
11 im1 = padarray(im1, [half win, half win], 'symmetric');
12 % Xcorrelation matrix
13 xc = zeros(numel(xx0), numel(xx1));
14 \operatorname{crd} = \operatorname{zeros}(\operatorname{numel}(xx0), \operatorname{numel}(xx1));
   for i = 1:numel(xx0)
15
        X = fix(xx0(i)) - half_win: ceil(xx0(i)) + half_win;
16
        Y = fix(yy0(i)) - half_win: ceil(yy0(i)) + half_win;
17
18
         im0 \text{ win } = im0(X,Y);
         [X,Y] = \mathbf{meshgrid}(X,Y);
19
20
         [Xq, Yq] = \mathbf{meshgrid}(xx0(i) - half_win: xx0(i) + half_win, \dots)
21
                                yy0(i) - half_win:yy0(i) + half_win);
22
         im0_win_intep = interp2(X,Y,im0_win,Xq,Yq,'linear');
23
24
         for j = 1:numel(xx1)
             X = fix(xx1(j)) - half_win: ceil(xx1(j)) + half_win;
25
26
             Y = fix(yy1(j)) - half_win: ceil(yy1(j)) + half_win;
27
             im1 \text{ win } = im1(X,Y);
28
              [X,Y] = \mathbf{meshgrid}(X,Y);
29
              [Xq, Yq] = \mathbf{meshgrid}(xx1(j)-half_win:xx1(j)+half_win,...]
30
                                     yy1(j) - half_win: yy1(j) + half_win);
31
             im1_win_intep = interp2(X,Y,im1_win,Xq,Yq,'linear');
32
              xc(i,j) = corr2(im0\_win\_intep,im1\_win\_intep);
```

```
33
          end
34 end
35
    %% One-to-One Matching
36
    while \max(xc(:)) > \min_t 
37
          [r, c] = \mathbf{find}(xc = \mathbf{max}(xc(:)));
38
          i = r(1);
39
          j = c(1);
40
         mx = xc(i,j);
41
          xc(i,j) = -1;
42
          next_mx = max(max(xc(i,:),[],2), max(xc(:,j)));
43
44
          if (1-mx) < (1-next_mx)*dist_th
45
               \operatorname{crd}(i,j) = 1;
46
          end
47
          xc(i,:) = -1;
48
          xc(:,j) = -1;
49
    \mathbf{end}
    [i,j] = \mathbf{find}(\mathrm{crd});
51 \quad X0 = x0(i);
52 \text{ Y}0 = y0(i);
53 X1 = x1(j);
54 \text{ Y1} = \text{y1(j)};
55
56 \text{ w} = \mathbf{abs}(X0-X1);
57 d = abs(Y0-Y1);
58 \text{ n} = \mathbf{find} (w > 20 \mid d > 500);
59 \text{ X0(n)} = [];
60 \text{ Y0(n)} = [];
61 X1(n) = [];
62 \text{ Y1(n)} = [];
63 end
```

Submitted by Zhu, Zhongjian on March 29, 2018.