





Throughput on asynchronous server applications A case study on CoAP.NET

Philip Wille Supervisors: Michael Felderer, Andreas Danek

- 1. Programming paradigms
- 2. Synchronous and asynchronous server
- 3. Task-based Asynchronous Pattern (TAP)
- 4. Constrained Application Protocol (CoAP)
- 5. Bachelor thesis

Synchronous

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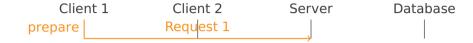
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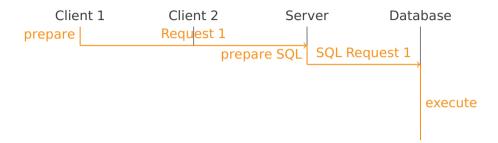
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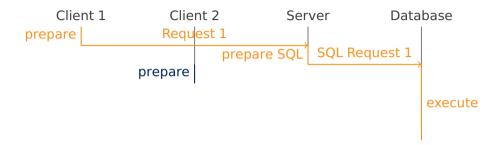
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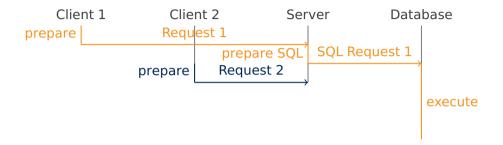


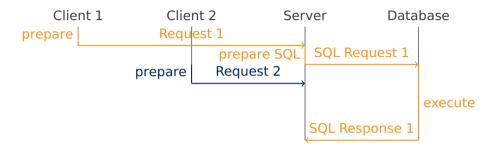


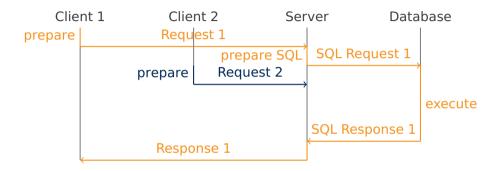


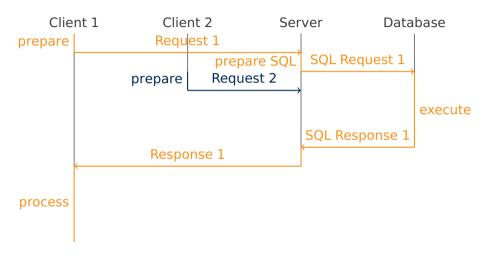


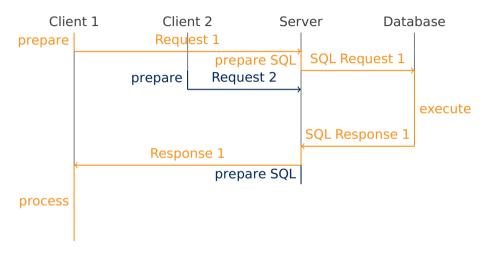


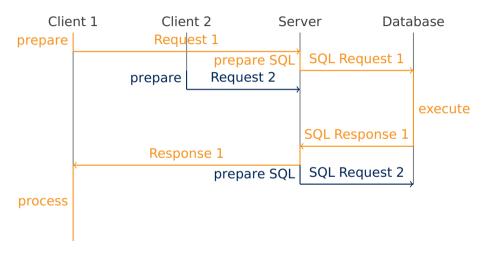


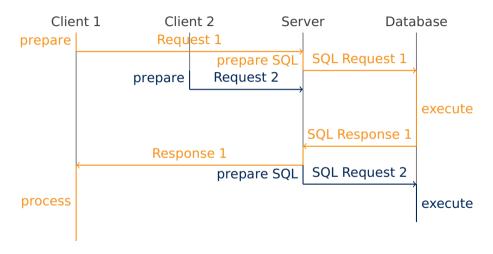


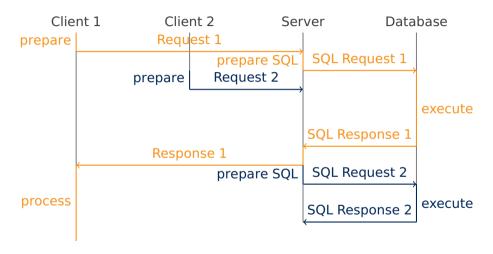


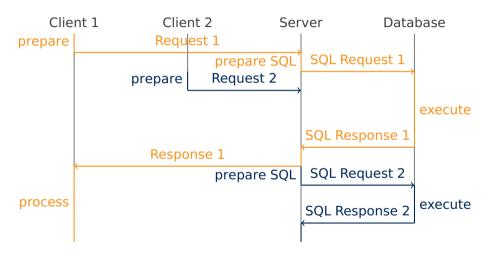


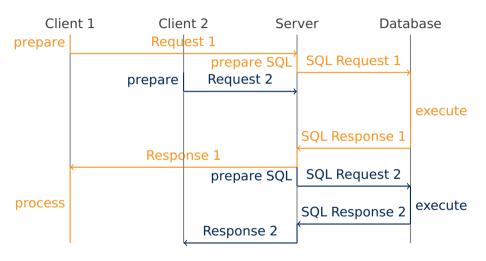








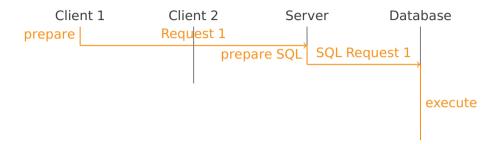


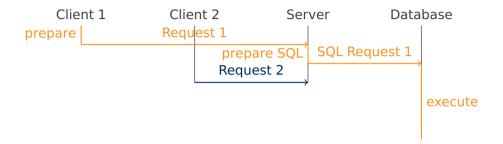


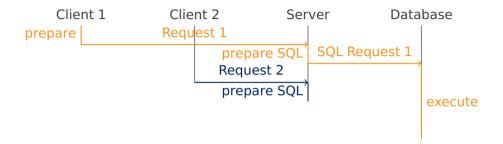


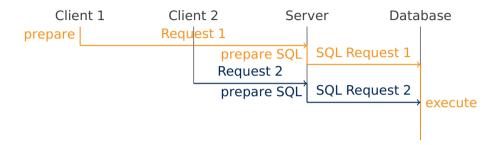


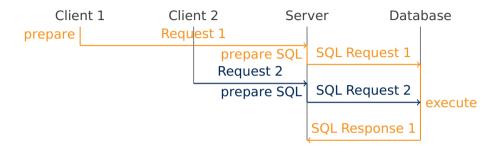


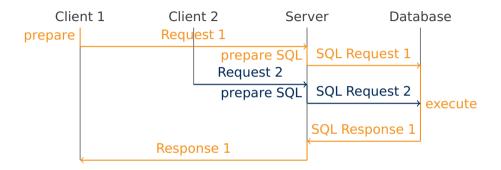


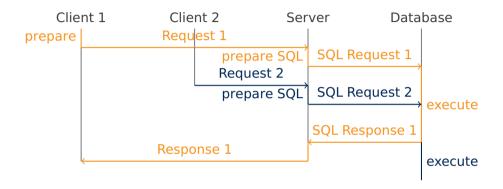












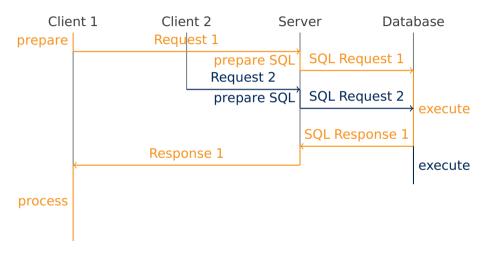


Figure: Sequence diagram of asynchronous server

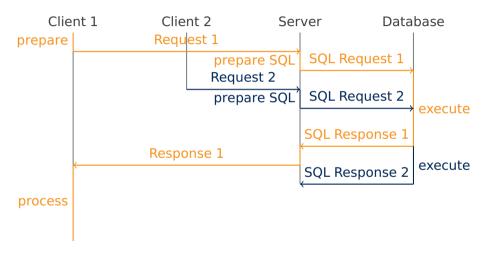


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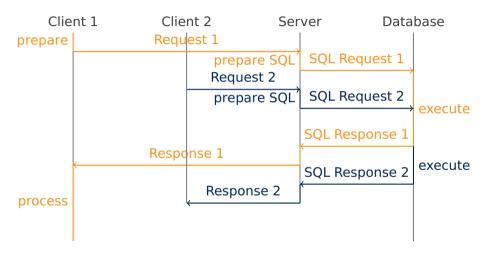
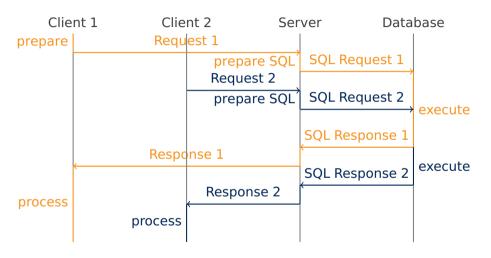


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 - async/await keyword

2021-01-12

Synchronous execution in C#

```
public string Download(Uri uri) {
    var client = new DownloadClient();
    var result = client.Download(uri);

return result;
}
```

Listing 1: Synchronous usage in C#

Event-based execution in C#

```
public DownloadResult Download(Uri uri) {
    var client = new DownloadClient();
    var result = new DownloadResult();

client.DownloadComplete += (content) => result.SetComplete(content);

client.StartDownload(uri);

return result;
}
```

Listing 2: Usage of events in C#

Asynchronous execution in C#

```
public async Task<string> DownloadAsync(Uri uri, CancellationToken ct) {
   var client = new DownloadClient();
   var result = await client.DownloadAsync(uri, ct).ConfigureAwait(false);
   return result;
}
```

Listing 3: Asynchronous usage in C#

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