

RPG tutorial creation Checklist

- Defined game's genre.
- What kind of player do we aim at?
- Key questions answered:

What to do

How to do it

Why am i doing it

- Every relevant mechanic explained.
- Simple explanations only (Do not write long texts).

Extras:

- The tutorial is implemented within the story
- Not only do we show the player what to do but how do the mechanics work.