## SA104X

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# **Chapter 1**

# sa104x-kexjobb

Implementation of a verifier for the Verificatum Mix-net

## Requirements

- OpenSSL
- GMP
- RapidXML

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# **Chapter 2**

# **Hierarchical Index**

## 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

aseNode		9
BaseLeaf		9
DataLeaf	1	1
IntLeaf		
Node	1	5
RG	1	9
oofStruct	2	20
0	2	21

**Hierarchical Index** 

# **Chapter 3**

# **Class Index**

## 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

BaseLeaf										 					 					 				
BaseNode										 					 					 				
DataLeaf										 					 					 				1
IntLeaf .										 					 					 				1
Node										 					 					 				1
PRG										 					 					 				1
proofStruct																								
RO										 				 	 									2

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# Chapter 4

# File Index

## 4.1 File List

Here is a list of all files with brief descriptions:

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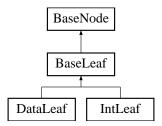
## **Chapter 5**

## **Class Documentation**

### 5.1 BaseLeaf Class Reference

#include <BaseLeaf.h>

Inheritance diagram for BaseLeaf:



#### **Public Member Functions**

- BaseLeaf (BaseLeaf::NodeType type)
- ∼BaseLeaf (void)

#### **Additional Inherited Members**

#### 5.1.1 Constructor & Destructor Documentation

**5.1.1.1 BaseLeaf::BaseLeaf (BaseLeaf::NodeType type )** [explicit]

5.1.1.2 BaseLeaf:: $\sim$ BaseLeaf (void)

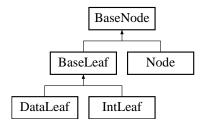
The documentation for this class was generated from the following files:

- · Arithmetic/BaseLeaf.h
- Arithmetic/BaseLeaf.cpp

### 5.2 BaseNode Class Reference

#include <BaseNode.h>

Inheritance diagram for BaseNode:



#### **Public Types**

• enum NodeType { NODE = 0, INT\_LEAF = 1, DATA\_LEAF = 2 }

#### **Public Member Functions**

- BaseNode (BaseNode::NodeType type)
- ∼BaseNode (void)
- BaseNode::NodeType getType (void) const
- virtual int32\_t getLength (void) const =0
- virtual bytevector to Vector (void) const =0
- bytevector serialize () const
- bytevector concatData (const BaseNode \*const other) const

#### **Static Protected Member Functions**

- static BaseNode \* copy (const BaseNode \*node)
- static void ReadNodeHeader (std::istream &file, char &type, uint32\_t &length)

#### 5.2.1 Detailed Description

The basic node from which all nodes in a Byte Tree inherit.

#### 5.2.2 Member Enumeration Documentation

#### 5.2.2.1 enum BaseNode::NodeType

#### Enumerator

**NODE** A node which contains other nodes.

INT\_LEAF An IntLeaf which contains a number.

**DATA\_LEAF** A DataLeaf which contains a string or vector of bytes.

#### 5.2.3 Constructor & Destructor Documentation

- 5.2.3.1 BaseNode::BaseNode ( BaseNode::NodeType type )
- 5.2.3.2 BaseNode::~BaseNode (void)
- 5.2.4 Member Function Documentation
- 5.2.4.1 bytevector BaseNode::concatData ( const BaseNode \*const other ) const

```
5.2.4.2 BaseNode * BaseNode * BaseNode * node ) [static], [protected]
```

**5.2.4.3** virtual int32\_t BaseNode::getLength ( void ) const [pure virtual]

Implemented in Node, IntLeaf, and DataLeaf.

5.2.4.4 BaseNode::NodeType BaseNode::getType ( void ) const

5.2.4.6 bytevector BaseNode::serialize ( ) const

**5.2.4.7 virtual bytevector BaseNode::toVector ( void ) const** [pure virtual]

Implemented in IntLeaf, Node, and DataLeaf.

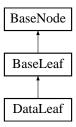
The documentation for this class was generated from the following files:

- · Arithmetic/BaseNode.h
- Arithmetic/BaseNode.cpp

#### 5.3 DataLeaf Class Reference

#include <DataLeaf.h>

Inheritance diagram for DataLeaf:



#### **Public Member Functions**

- DataLeaf (void)
- DataLeaf (int32\_t size)
- DataLeaf (std::istream &file)
- DataLeaf (std::string str)
- ∼DataLeaf (void)
- bytevector & getData (void)
- const bytevector & getData (void) const
- virtual bytevector to Vector (void) const
- virtual int32\_t getLength (void) const
- DataLeaf & operator= (const DataLeaf &leaf)

#### **Additional Inherited Members**

#### 5.3.1 Constructor & Destructor Documentation

```
5.3.1.1 DataLeaf::DataLeaf ( void )

5.3.1.2 DataLeaf::DataLeaf ( int32_t size ) [explicit]

5.3.1.3 DataLeaf::DataLeaf ( std::istream & file )

5.3.1.4 DataLeaf::DataLeaf ( std::string str )

5.3.1.5 DataLeaf::~DataLeaf ( void )

5.3.2 Member Function Documentation

5.3.2.1 bytevector & DataLeaf::getData ( void )

5.3.2.2 const bytevector & DataLeaf::getData ( void ) const

5.3.2.3 int32_t DataLeaf::getLength ( void ) const [virtual]

Implements BaseNode.

5.3.2.4 DataLeaf & DataLeaf::operator=( const DataLeaf & leaf )

5.3.2.5 bytevector DataLeaf::toVector ( void ) const [virtual]

Implements BaseNode.
```

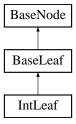
The documentation for this class was generated from the following files:

- Arithmetic/DataLeaf.h
- Arithmetic/DataLeaf.cpp

#### 5.4 IntLeaf Class Reference

```
#include <IntLeaf.h>
```

Inheritance diagram for IntLeaf:



#### **Public Member Functions**

- IntLeaf (void)
- IntLeaf (const IntLeaf &leaf)
- IntLeaf (const mpz\_class &bigint)
- IntLeaf (long int input)
- IntLeaf (long int input, long int length)
- IntLeaf (std::string input)
- IntLeaf (bytevector bytevec)

- IntLeaf (std::istream &file)
- ∼IntLeaf (void)
- IntLeaf & operator= (const IntLeaf &leaf)
- IntLeaf & operator= (long int input)
- IntLeaf & operator= (std::string input)
- IntLeaf & modTo (const IntLeaf &leaf)
- IntLeaf mod (const IntLeaf &leaf) const
- IntLeaf & addTo (const IntLeaf &leaf)
- · IntLeaf add (const IntLeaf &leaf) const
- IntLeaf & addToMod (const IntLeaf &leaf, const IntLeaf &mod)
- IntLeaf addMod (const IntLeaf &leaf, const IntLeaf &mod) const
- IntLeaf & operator+= (const IntLeaf &leaf)
- IntLeaf operator+ (const IntLeaf &leaf) const
- IntLeaf & multTo (const IntLeaf &leaf)
- · IntLeaf mult (const IntLeaf &leaf) const
- IntLeaf & multToMod (const IntLeaf &leaf, const IntLeaf &mod)
- IntLeaf multMod (const IntLeaf &leaf, const IntLeaf &mod) const
- IntLeaf & operator\*= (const IntLeaf &leaf)
- IntLeaf operator\* (const IntLeaf &leaf) const
- IntLeaf & expTo (unsigned long exponent)
- IntLeaf exp (unsigned long exponent) const
- IntLeaf & expToMod (const IntLeaf &leaf, const IntLeaf &mod)
- IntLeaf expMod (const IntLeaf &leaf, const IntLeaf &mod) const
- bool operator== (const IntLeaf &leaf) const
- bool operator!= (const IntLeaf &leaf) const
- bool operator< (const IntLeaf &leaf) const</li>
- bool operator> (const IntLeaf &leaf) const
- IntLeaf operator- (void) const
- IntLeaf inverse (const IntLeaf &mod) const
- mpz\_class getBigInt (void) const
- virtual bytevector to Vector (void) const
- virtual int32 t getLength (void) const
- std::string toString (void) const

#### **Static Public Member Functions**

• static BaseNode \* constructPartFromFile (std::istream &file, uint32\_t length)

#### **Static Public Attributes**

- static const int ARRAYORDER = 1
- static const int ENDIAN = 0
- static const int NAILS = 0

#### **Additional Inherited Members**

### 5.4.1 Constructor & Destructor Documentation

- 5.4.1.1 IntLeaf::IntLeaf (void)
- 5.4.1.2 IntLeaf::IntLeaf ( const IntLeaf & leaf )

```
IntLeaf::IntLeaf ( const mpz_class & bigint ) [explicit]
5.4.1.4
        IntLeaf::IntLeaf ( long int input )
5.4.1.5 IntLeaf::IntLeaf ( long int input, long int length )
5.4.1.6 IntLeaf::IntLeaf ( std::string input ) [explicit]
5.4.1.7 IntLeaf::IntLeaf (bytevector bytevec) [explicit]
5.4.1.8 IntLeaf::IntLeaf ( std::istream & file ) [explicit]
5.4.1.9 IntLeaf::~IntLeaf (void)
5.4.2
        Member Function Documentation
5.4.2.1
        IntLeaf IntLeaf::add ( const IntLeaf & leaf ) const
5.4.2.2 IntLeaf IntLeaf::addMod ( const IntLeaf & leaf, const IntLeaf & mod ) const
5.4.2.3 IntLeaf & IntLeaf::addTo ( const IntLeaf & leaf )
5.4.2.4 IntLeaf & IntLeaf & IntLeaf & mod )
5.4.2.5 BaseNode * IntLeaf::constructPartFromFile ( std::istream & file, uint32_t length ) [static]
5.4.2.6 IntLeaf IntLeaf::exp ( unsigned long exponent ) const
5.4.2.7 IntLeaf IntLeaf::expMod ( const IntLeaf & leaf, const IntLeaf & mod ) const
5.4.2.8 IntLeaf & IntLeaf::expTo ( unsigned long exponent )
5.4.2.9 IntLeaf & IntLeaf & IntLeaf & mod )
5.4.2.10 mpz_class IntLeaf::getBigInt ( void ) const
5.4.2.11 int32_t IntLeaf::getLength ( void ) const [virtual]
Implements BaseNode.
5.4.2.12 IntLeaf IntLeaf::inverse ( const IntLeaf & mod ) const
5.4.2.13 IntLeaf IntLeaf::mod ( const IntLeaf & leaf ) const
5.4.2.14 IntLeaf & IntLeaf::modTo ( const IntLeaf & leaf )
5.4.2.15 IntLeaf IntLeaf::mult ( const IntLeaf & leaf ) const
5.4.2.16 IntLeaf IntLeaf::multMod ( const IntLeaf & leaf, const IntLeaf & mod ) const
5.4.2.17 IntLeaf & IntLeaf::multTo ( const IntLeaf & leaf )
5.4.2.18 IntLeaf & IntLeaf :: multToMod ( const IntLeaf & leaf, const IntLeaf & mod )
5.4.2.19 bool IntLeaf::operator!= ( const IntLeaf & leaf ) const
```

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```
5.4.2.20 IntLeaf IntLeaf::operator* ( const IntLeaf & leaf ) const
5.4.2.21 IntLeaf & IntLeaf::operator*= ( const IntLeaf & leaf )
5.4.2.22 IntLeaf IntLeaf::operator+ ( const IntLeaf & leaf ) const
5.4.2.23 IntLeaf & IntLeaf::operator+= ( const IntLeaf & leaf )
5.4.2.24 IntLeaf IntLeaf::operator- (void) const
5.4.2.25 bool IntLeaf::operator < ( const IntLeaf & leaf ) const
5.4.2.26 IntLeaf & IntLeaf::operator= ( const IntLeaf & leaf )
5.4.2.27 IntLeaf & IntLeaf::operator= ( long int input )
5.4.2.28 IntLeaf & IntLeaf::operator= ( std::string input )
5.4.2.29 bool IntLeaf::operator== ( const IntLeaf & leaf ) const
5.4.2.30 bool IntLeaf::operator> ( const IntLeaf & leaf ) const
5.4.2.31 std::string IntLeaf::toString (void) const
5.4.2.32 bytevector IntLeaf::toVector (void ) const [virtual]
Implements BaseNode.
5.4.3 Member Data Documentation
```

```
5.4.3.1 const int IntLeaf::ARRAYORDER = 1 [static]
5.4.3.2 const int IntLeaf::ENDIAN = 0 [static]
5.4.3.3 const int IntLeaf::NAILS = 0 [static]
```

The documentation for this class was generated from the following files:

- · Arithmetic/IntLeaf.h
- Arithmetic/IntLeaf.cpp

#### **Node Class Reference** 5.5

#include <Node.h>

Inheritance diagram for Node:



#### **Public Member Functions**

- Node (void)
- Node (const Node &node)
- Node (const bytevector data)
- Node (const std::string filename)
- Node (std::istream &file)
- ∼Node (void)
- · virtual bytevector to Vector (void) const
- Node & operator= (const Node &node)
- Node & modTo (const IntLeaf &leaf)
- · Node mod (const IntLeaf &leaf) const
- Node & addTo (const IntLeaf &leaf)
- Node add (const IntLeaf &leaf) const
- Node & addTo (const Node &node)
- Node add (const Node &node) const
- Node & addToMod (const IntLeaf &leaf, const IntLeaf &mod)
- Node addMod (const IntLeaf &leaf, const IntLeaf &mod) const
- Node & addToMod (const Node &node, const IntLeaf &mod)
- · Node addMod (const Node &node, const IntLeaf &mod) const
- Node & operator+= (const IntLeaf &leaf)
- Node operator+ (const IntLeaf &leaf) const
- Node & operator+= (const Node &node)
- Node operator+ (const Node &node) const
- Node & multTo (const IntLeaf &leaf)
- · Node mult (const IntLeaf &leaf) const
- Node & multTo (const Node &node)
- · Node mult (const Node &node) const
- Node & multToMod (const IntLeaf &leaf, const IntLeaf &mod)
- Node multMod (const IntLeaf &leaf, const IntLeaf &mod) const
- Node & multToMod (const Node &node, const IntLeaf &mod)
- Node multMod (const Node &node, const IntLeaf &mod) const
- Node & operator\*= (const IntLeaf &leaf)
- Node operator\* (const IntLeaf &leaf) const
- Node & operator\*= (const Node &node)
- Node operator\* (const Node &node) const
- bool operator== (const Node &node) const
- bool operator!= (const Node &node) const
- IntLeaf sum (void) const
- · IntLeaf sumMod (const IntLeaf &mod) const
- · IntLeaf prod (void) const
- IntLeaf prodMod (const IntLeaf &mod) const
- Node exp (unsigned long exponent) const
- Node expMod (unsigned long exponent, const IntLeaf &mod) const
- Node expMod (const IntLeaf &exponent, const IntLeaf &mod) const
- Node exp (const Node & exponents) const
- Node expMod (const Node &exponents, const IntLeaf &mod) const
- Node & expTo (unsigned long exponent)
- Node & expToMod (unsigned long exponent, const IntLeaf &mod)
- Node & expToMod (const IntLeaf & exponent, const IntLeaf & mod)
- Node & expTo (const Node & exponents)
- Node & expToMod (const Node & exponents, const IntLeaf & mod)
- IntLeaf expMultMod (const Node &node, const IntLeaf &mod) const
- IntLeaf expMult (unsigned long exponent) const
- IntLeaf expMultMod (unsigned long exponent, const IntLeaf &mod) const

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- Node & addChild (const BaseNode &child)
- Node getChildren (int32\_t index) const
- IntLeaf & getIntLeafChild (int32\_t index)
- const IntLeaf & getIntLeafChild (int32\_t index) const
- Node & getNodeChild (int32\_t index)
- const Node & getNodeChild (int32 t index) const
- std::string toString (void) const
- · virtual int32\_t getLength (void) const

#### **Static Public Member Functions**

static BaseNode \* constructPartFromFile (std::istream &file, uint32\_t count)

#### **Additional Inherited Members**

```
5.5.1 Constructor & Destructor Documentation
5.5.1.1 Node::Node ( void )
5.5.1.2 Node::Node ( const Node & node )
5.5.1.3 Node::Node ( const bytevector data )
5.5.1.4 Node::Node (const std::string filename) [explicit]
5.5.1.5 Node::Node ( std::istream & file ) [explicit]
5.5.1.6 Node:: ∼Node ( void )
5.5.2 Member Function Documentation
5.5.2.1 Node Node::add ( const IntLeaf & leaf ) const
5.5.2.2 Node Node::add ( const Node & node ) const
5.5.2.3 Node & Node::addChild ( const BaseNode & child )
5.5.2.4 Node Node::addMod ( const IntLeaf & leaf, const IntLeaf & mod ) const
5.5.2.5 Node Node::addMod ( const Node & node, const IntLeaf & mod ) const
5.5.2.6 Node & Node::addTo ( const IntLeaf & leaf )
5.5.2.7 Node & Node::addTo ( const Node & node )
5.5.2.8 Node & Node::addToMod ( const IntLeaf & leaf, const IntLeaf & mod )
5.5.2.9 Node & Node::addToMod ( const Node & node, const IntLeaf & mod )
5.5.2.10 BaseNode * Node::constructPartFromFile ( std::istream & file, uint32_t count ) [static]
5.5.2.11 Node Node::exp ( unsigned long exponent ) const
```

5.5.2.12 Node Node::exp ( const Node & exponents ) const

5.5.2.13	Node Node::expMod ( unsigned long exponent, const IntLeaf & mod ) const		
5.5.2.14	Node Node::expMod ( const IntLeaf & exponent, const IntLeaf & mod ) const		
5.5.2.15	Node Node::expMod ( const Node & exponents, const IntLeaf & mod ) const		
5.5.2.16	IntLeaf Node::expMult ( unsigned long exponent ) const		
5.5.2.17	IntLeaf Node::expMultMod ( const Node & node, const IntLeaf & mod ) const		
5.5.2.18	IntLeaf Node::expMultMod ( unsigned long exponent, const IntLeaf & mod ) const		
5.5.2.19	Node & Node::expTo ( unsigned long exponent )		
5.5.2.20	Node& Node::expTo ( const Node & exponents )		
5.5.2.21	Node & Node::expToMod ( unsigned long exponent, const IntLeaf & mod )		
5.5.2.22	Node & Node::expToMod ( const IntLeaf & exponent, const IntLeaf & mod )		
5.5.2.23	Node& Node::expToMod ( const Node & exponents, const IntLeaf & mod )		
5.5.2.24	Node Node::getChildren ( int32_t index ) const		
5.5.2.25	IntLeaf & Node::getIntLeafChild ( int32_t index )		
5.5.2.26	const IntLeaf & Node::getIntLeafChild ( int32_t index ) const		
5.5.2.27	<pre>int32_t Node::getLength ( void ) const [virtual]</pre>		
Implements BaseNode.			
5.5.2.28	Node & Node::getNodeChild ( int32_t index )		
5.5.2.29	const Node & Node::getNodeChild ( int32_t index ) const		
5.5.2.30	Node Node::mod ( const IntLeaf & leaf ) const		
5.5.2.31	Node & Node::modTo ( const IntLeaf & leaf )		
5.5.2.32	Node Node::mult ( const IntLeaf & leaf ) const		
5.5.2.33	Node Node::mult ( const Node & node ) const		
5.5.2.34	Node Node::multMod ( const IntLeaf & leaf, const IntLeaf & mod ) const		
5.5.2.35	Node Node::multMod ( const Node & node, const IntLeaf & mod ) const		
5.5.2.36	Node & Node::multTo ( const IntLeaf & leaf )		
5.5.2.37	Node & Node::multTo ( const Node & node )		
5.5.2.38	Node & Node::multToMod ( const IntLeaf & leaf, const IntLeaf & mod )		
5.5.2.39	Node & Node::multToMod ( const Node & node, const Intl eaf & mod )		

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```
5.5.2.40 bool Node::operator!= ( const Node & node ) const
5.5.2.41 Node Node::operator* ( const IntLeaf & leaf ) const
5.5.2.42 Node Node::operator* ( const Node & node ) const
5.5.2.43 Node & Node::operator*= ( const IntLeaf & leaf )
5.5.2.44 Node & Node::operator*= ( const Node & node )
5.5.2.45 Node Node::operator+ ( const IntLeaf & leaf ) const
5.5.2.46 Node Node::operator+ ( const Node & node ) const
5.5.2.47 Node & Node::operator+= ( const IntLeaf & leaf )
5.5.2.48 Node& Node::operator+= ( const Node & node )
5.5.2.49 Node & Node::operator= ( const Node & node )
5.5.2.50 bool Node::operator== ( const Node & node ) const
5.5.2.51 IntLeaf Node::prod (void ) const
5.5.2.52 IntLeaf Node::prodMod ( const IntLeaf & mod ) const
5.5.2.53 IntLeaf Node::sum (void ) const
5.5.2.54 IntLeaf Node::sumMod ( const IntLeaf & mod ) const
5.5.2.55 std::string Node::toString (void ) const
5.5.2.56 bytevector Node::toVector (void ) const [virtual]
```

Implements BaseNode.

The documentation for this class was generated from the following files:

- · Arithmetic/Node.h
- Arithmetic/Node.cpp

#### 5.6 PRG Class Reference

#include <PRG.h>

#### **Public Member Functions**

- PRG (bytevector(\*hash)(bytevector data), bytevector seed, unsigned int outbits)
- ∼PRG (void)
- IntLeaf next ()

#### 5.6.1 Constructor & Destructor Documentation

```
5.6.1.1 PRG::PRG ( bytevector(*)(bytevector data) hash, bytevector seed, unsigned int outbits )
5.6.1.2 PRG::~PRG ( void )
5.6.2 Member Function Documentation
5.6.2.1 IntLeaf PRG::next ( )
```

The documentation for this class was generated from the following files:

- · Crypto/PRG.h
- Crypto/PRG.cpp

### 5.7 proofStruct Struct Reference

```
#include <Utilities.h>
```

#### **Public Attributes**

- · IntLeaf rho
- · unsigned int N
- · unsigned int lambda
- · unsigned int width
- unsigned int nE
- · unsigned int nR
- unsigned int nV
- unsigned int nHash
- bytevector(\* hash )(bytevector)
- Node Gq
- Node Rw
- Node pk
- Node y
- Node x

#### 5.7.1 Member Data Documentation

- 5.7.1.1 Node proofStruct::Gq
- 5.7.1.2 bytevector(\* proofStruct::hash)(bytevector)
- 5.7.1.3 unsigned int proofStruct::lambda
- 5.7.1.4 unsigned int proofStruct::N
- 5.7.1.5 unsigned int proofStruct::nE
- 5.7.1.6 unsigned int proofStruct::nHash
- 5.7.1.7 unsigned int proofStruct::nR
- 5.7.1.8 unsigned int proofStruct::nV

5.8 RO Class Reference 21

- 5.7.1.9 Node proofStruct::pk
- 5.7.1.10 IntLeaf proofStruct::rho
- 5.7.1.11 Node proofStruct::Rw
- 5.7.1.12 unsigned int proofStruct::width
- 5.7.1.13 Node proofStruct::x
- 5.7.1.14 Node proofStruct::y

The documentation for this struct was generated from the following file:

· Verifier/Utilities.h

#### 5.8 RO Class Reference

```
#include <RO.h>
```

#### **Public Member Functions**

- RO (bytevector(\*hash)(bytevector data), int Nout)
- ∼RO (void)
- IntLeaf operator() (bytevector data)
- 5.8.1 Constructor & Destructor Documentation
- 5.8.1.1 RO::RO ( bytevector(\*)(bytevector data) hash, int Nout )
- 5.8.1.2 RO::∼RO ( void )
- 5.8.2 Member Function Documentation
- 5.8.2.1 IntLeaf RO::operator() ( bytevector data )

The documentation for this class was generated from the following files:

- Crypto/RO.h
- Crypto/RO.cpp

# **Chapter 6**

# **File Documentation**

### 6.1 Arithmetic/BaseLeaf.cpp File Reference

```
#include "BaseLeaf.h"
```

#### 6.2 Arithmetic/BaseLeaf.h File Reference

```
#include "basenode.h"
#include <vector>
```

#### **Classes**

class BaseLeaf

## 6.3 Arithmetic/BaseNode.cpp File Reference

```
#include "BaseNode.h"
#include "Node.h"
#include "IntLeaf.h"
#include "DataLeaf.h"
```

### 6.4 Arithmetic/BaseNode.h File Reference

```
#include <stdint.h>
#include <istream>
#include "types.h"
```

#### Classes

• class BaseNode

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### 6.5 Arithmetic/DataLeaf.cpp File Reference

```
#include "DataLeaf.h"
#include <stdexcept>
```

#### **Macros**

• #define ARRAYORDER -1 /\* -1 for least significant first, 1 for most significant first \*/

#### 6.5.1 Macro Definition Documentation

6.5.1.1 #define ARRAYORDER -1 /\* -1 for least significant first, 1 for most significant first \*/

#### 6.6 Arithmetic/DataLeaf.h File Reference

```
#include "baseleaf.h"
#include <vector>
#include <istream>
#include <string>
```

#### **Classes**

· class DataLeaf

### 6.7 Arithmetic/IntLeaf.cpp File Reference

```
#include "IntLeaf.h"
```

#### 6.8 Arithmetic/IntLeaf.h File Reference

```
#include "BaseLeaf.h"
#include <gmp.h>
#include <gmpxx.h>
#include <string>
#include <fstream>
```

#### Classes

· class IntLeaf

## 6.9 Arithmetic/Node.cpp File Reference

```
#include "Node.h"
#include "DataLeaf.h"
#include <sstream>
#include <iomanip>
#include <stdlib.h>
#include <iterator>
#include <iostream>
```

## 6.10 Arithmetic/Node.h File Reference

```
#include "BaseNode.h"
#include "IntLeaf.h"
#include <vector>
#include <fstream>
#include <string>
```

#### Classes

class Node

## 6.11 Arithmetic/types.h File Reference

```
#include <vector>
```

## **Typedefs**

 typedef std::vector< unsigned char > bytevector

#### 6.11.1 Typedef Documentation

6.11.1.1 typedef std::vector<unsigned char> bytevector

## 6.12 Crypto/ElGamal.cpp File Reference

```
#include "ElGamal.h"
```

### **Functions**

- IntLeaf PDec (IntLeaf x, IntLeaf u, IntLeaf mod)
- IntLeaf TDec (IntLeaf f, IntLeaf v, IntLeaf mod)
- Node Enc (Node pk, IntLeaf m, IntLeaf s, IntLeaf mod)

#### 6.12.1 Function Documentation

```
6.12.1.1 Node Enc ( Node pk, IntLeaf m, IntLeaf s, IntLeaf mod )
```

- 6.12.1.2 IntLeaf PDec (IntLeaf x, IntLeaf u, IntLeaf mod)
- 6.12.1.3 IntLeaf TDec (IntLeaf f, IntLeaf v, IntLeaf mod)

## 6.13 Crypto/ElGamal.h File Reference

```
#include "Node.h"
#include "IntLeaf.h"
```

#### **Functions**

- IntLeaf PDec (IntLeaf x, IntLeaf c, IntLeaf mod)
- IntLeaf TDec (IntLeaf x, IntLeaf c, IntLeaf mod)
- Node Enc (Node pk, IntLeaf m, IntLeaf s, IntLeaf mod)

#### 6.13.1 Function Documentation

```
6.13.1.1 Node Enc (Node pk, IntLeaf m, IntLeaf s, IntLeaf mod)
```

- 6.13.1.2 IntLeaf PDec (IntLeaf x, IntLeaf c, IntLeaf mod)
- 6.13.1.3 IntLeaf TDec (IntLeaf x, IntLeaf c, IntLeaf mod)

## 6.14 Crypto/H\_SHA.cpp File Reference

```
#include "H_SHA.h"
#include <algorithm>
#include <openssl\sha.h>
```

### **Functions**

- bytevector H\_SHA256 (bytevector seed)
- bytevector H\_SHA384 (bytevector seed)
- bytevector H\_SHA512 (bytevector seed)
- bytevector H\_SHA (unsigned char \*(\*SHA)(const unsigned char \*d, size\_t n, unsigned char \*md), bytevector seed, unsigned int digest\_length)

#### 6.14.1 Function Documentation

- 6.14.1.1 bytevector H\_SHA ( unsigned char \*(\*)(const unsigned char \*d, size\_t n, unsigned char \*md) SHA, bytevector seed, unsigned int digest\_length )
- 6.14.1.2 bytevector H\_SHA256 (bytevector seed)
- 6.14.1.3 bytevector H\_SHA384 (bytevector seed)

6.14.1.4 bytevector H\_SHA512 (bytevector seed)

## 6.15 Crypto/H\_SHA.h File Reference

```
#include <vector>
#include "types.h"
```

#### **Functions**

- bytevector H\_SHA (unsigned char \*(\*SHA)(const unsigned char \*d, size\_t n, unsigned char \*md), bytevector seed, unsigned int digest\_length)
- bytevector H\_SHA256 (bytevector seed)
- bytevector H\_SHA384 (bytevector seed)
- bytevector H\_SHA512 (bytevector seed)

#### 6.15.1 Function Documentation

- 6.15.1.1 bytevector H\_SHA ( unsigned char \*(\*)(const unsigned char \*d, size\_t n, unsigned char \*md) SHA, bytevector seed, unsigned int digest\_length )
- 6.15.1.2 bytevector H\_SHA256 (bytevector seed)
- 6.15.1.3 bytevector H\_SHA384 (bytevector seed)
- 6.15.1.4 bytevector H\_SHA512 (bytevector seed)

## 6.16 Crypto/PRG.cpp File Reference

```
#include "PRG.h"
```

## 6.17 Crypto/PRG.h File Reference

```
#include "Node.h"
#include <string>
#include <vector>
#include <queue>
```

#### **Classes**

• class PRG

## 6.18 Crypto/RandomArray.cpp File Reference

```
#include "RandomArray.h"
```

#### **Functions**

Node RandomArray (Node Gq, unsigned int Nprime, bytevector(\*hash)(bytevector data), bytevector seed, unsigned int Nr)

#### 6.18.1 Function Documentation

6.18.1.1 Node RandomArray ( Node *Gq*, unsigned int *Nprime*, bytevector(\*)(bytevector data) *hash*, bytevector *seed*, unsigned int *Nr* )

## 6.19 Crypto/RandomArray.h File Reference

```
#include "PRG.h"
```

#### **Functions**

Node RandomArray (Node Gq, unsigned int Nprime, bytevector(\*hash)(bytevector data), bytevector seed, unsigned int Nr)

#### 6.19.1 Function Documentation

6.19.1.1 Node RandomArray ( Node *Gq*, unsigned int *Nprime*, bytevector(\*)(bytevector data) *hash*, bytevector *seed*, unsigned int *Nr* )

## 6.20 Crypto/RO.cpp File Reference

```
#include "RO.h"
```

## 6.21 Crypto/RO.h File Reference

```
#include "Node.h"
#include <string>
#include <vector>
```

#### **Classes**

• class RO

### 6.22 README.md File Reference

## 6.23 Tests/ByteTreeTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "BaseNode.h"
#include "Node.h"
#include <stdexcept>
```

#### **Functions**

- TEST (ByteTreeTests, NodeContructor)
- TEST (ByteTreeTests, ConcatData)
- TEST (ByteTreeTests, Serialize)

#### 6.23.1 Function Documentation

```
6.23.1.1 TEST ( ByteTreeTests , NodeContructor )
6.23.1.2 TEST ( ByteTreeTests , ConcatData )
6.23.1.3 TEST ( ByteTreeTests , Serialize )
```

## 6.24 Tests/IntLeafArithmeticsTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "IntLeaf.h"
```

#### **Functions**

- TEST (IntLeafArithmeticTests, MultiplicationPositive)
- TEST (IntLeafArithmeticTests, AdditionPositive)
- TEST (IntLeafArithmeticTests, MultiplicationNegative)
- TEST (IntLeafArithmeticTests, AdditionNegative)

#### 6.24.1 Function Documentation

```
6.24.1.1 TEST ( IntLeafArithmeticTests , MultiplicationPositive )
6.24.1.2 TEST ( IntLeafArithmeticTests , AdditionPositive )
6.24.1.3 TEST ( IntLeafArithmeticTests , MultiplicationNegative )
6.24.1.4 TEST ( IntLeafArithmeticTests , AdditionNegative )
```

## 6.25 Tests/NodeArithmeticsTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "IntLeaf.h"
#include "Node.h"
```

### **Functions**

- TEST (NodeArithmeticsTests, AddChildren)
- TEST (NodeArithmeticsTests, VectorAddition)
- TEST (NodeArithmeticsTests, LinkedListNodeAddition)
- TEST (NodeArithmeticsTests, VectorMultiplication)

#### 6.25.1 Function Documentation

```
6.25.1.1 TEST ( NodeArithmeticsTests , AddChildren )
6.25.1.2 TEST ( NodeArithmeticsTests , VectorAddition )
6.25.1.3 TEST ( NodeArithmeticsTests , LinkedListNodeAddition )
```

6.25.1.4 TEST ( NodeArithmeticsTests , VectorMultiplication )

## 6.26 Tests/NodeDataInitTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "Node.h"
```

#### **Functions**

- TEST (NodeDataInitTests, NodeFromFileTest)
- TEST (NodeDataInitTests, NodeFromFileNameTest)
- TEST (NodeDataInitTests, NodeFromVectorTest)

#### 6.26.1 Function Documentation

```
6.26.1.1 TEST ( NodeDataInitTests , NodeFromFileTest )
6.26.1.2 TEST ( NodeDataInitTests , NodeFromFileNameTest )
```

6.26.1.3 TEST ( NodeDataInitTests , NodeFromVectorTest )

## 6.27 Tests/NodeToStringTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "IntLeaf.h"
#include "Node.h"
```

### **Functions**

- TEST (NodeToStringTests, Vector)
- TEST (NodeToStringTests, PairVector)
- TEST (NodeToStringTests, PairSingle)

#### 6.27.1 Function Documentation

```
6.27.1.1 TEST ( NodeToStringTests , Vector )
6.27.1.2 TEST ( NodeToStringTests , PairVector )
6.27.1.3 TEST ( NodeToStringTests , PairSingle )
```

## 6.28 Tests/PRGTests.cpp File Reference

```
#include <gtest/gtest.h>
#include "H_SHA.h"
#include "PRG.h"
#include <vector>
#include <stdexcept>
#include <algorithm>
#include <iostream>
```

#### **Functions**

```
• TEST (PRGTests, TestVector256)
```

- TEST (PRGTests, TestVector384)
- TEST (PRGTests, TestVector512)

#### 6.28.1 Function Documentation

```
6.28.1.1 TEST ( PRGTests , TestVector256 )
6.28.1.2 TEST ( PRGTests , TestVector384 )
6.28.1.3 TEST ( PRGTests , TestVector512 )
```

## 6.29 Tests/TestRunner.cpp File Reference

```
#include <gtest/gtest.h>
```

#### **Functions**

• int main (int argc, char \*\*argv)

## 6.29.1 Function Documentation

```
6.29.1.1 int main ( int argc, char ** argv )
```

## 6.30 Verifier/DecryptionFactorsVerifier.cpp File Reference

```
#include "DecryptionFactorsVerifier.h"
#include "Node.h"
#include "RO.h"
#include "PRG.h"
#include "H_SHA.h"
#include "ElGamal.h"
#include "Utilities.h"
```

#### **Functions**

 bool DecryptionFactorsVerifier (const int j, const proofStruct &ps, const Node &f, const Node &tauDec, const Node &sigmaDec, const Node &w)

#### 6.30.1 Function Documentation

6.30.1.1 bool DecryptionFactorsVerifier ( const int j, const proofStruct & ps, const Node & f, const Node & tauDec, const Node & w )

## 6.31 Verifier/DecryptionFactorsVerifier.h File Reference

```
#include "Utilities.h"
```

#### **Functions**

• bool DecryptionFactorsVerifier (const int j, const proofStruct &ps, const Node &f, const Node &tauDec, const Node &sigmaDec, const Node &w)

#### 6.31.1 Function Documentation

6.31.1.1 bool DecryptionFactorsVerifier ( const int j, const proofStruct & ps, const Node & f, const Node & tauDec, const Node & w)

## 6.32 Verifier/DecryptionVerifier.cpp File Reference

```
#include "DecryptionVerifier.h"
#include "DecryptionFactorsVerifier.h"
#include "ProofOfShuffle.h"
#include "ElGamal.h"
#include "Node.h"
```

#### **Functions**

• bool DecryptionVerifier (const proofStruct &ps, const Node L, const Node m)

#### 6.32.1 Function Documentation

6.32.1.1 bool DecryptionVerifier ( const proofStruct & ps, const Node L, const Node m)

## 6.33 Verifier/DecryptionVerifier.h File Reference

```
#include "Node.h"
#include "Utilities.h"
```

## **Functions**

bool DecryptionVerifier (const proofStruct &ps, const Node L, const Node m)

#### 6.33.1 Function Documentation

6.33.1.1 bool DecryptionVerifier (const proofStruct & ps, const Node L, const Node m)

#### 6.34 Verifier/FileNames.h File Reference

```
#include <string>
```

#### **Variables**

- const string FULL\_PUBLIC\_KEY\_FILE = "FullPublicKey.bt"
- const string CIPHERTEXTS\_FILE = "Ciphertexts.bt"
- const string PLAINTEXTS\_FILE = "Plaintexts.bt"
- const string SHUFFLED\_CIPHERTEXTS\_FILE = "ShuffledCiphertexts.bt"
- const string PARTIAL PUBLIC KEY FILE PREFIX = "PublicKey"
- const string PARTIAL\_SECRET\_KEY\_FILE\_PREFIX = "SecretKey"
- const string CIPHERTEXTS\_FILE\_PREFIX = "Ciphertexts"
- const string MAXCIPH FILE = "maxciph"
- const string FILE\_SUFFIX = ".bt"

#### 6.34.1 Variable Documentation

```
6.34.1.1 const string CIPHERTEXTS_FILE = "Ciphertexts.bt"
```

- 6.34.1.2 const string CIPHERTEXTS\_FILE\_PREFIX = "Ciphertexts"
- 6.34.1.3 const string FILE\_SUFFIX = ".bt"
- 6.34.1.4 const string FULL\_PUBLIC\_KEY\_FILE = "FullPublicKey.bt"
- 6.34.1.5 const string MAXCIPH\_FILE = "maxciph"
- 6.34.1.6 const string PARTIAL\_PUBLIC\_KEY\_FILE\_PREFIX = "PublicKey"
- 6.34.1.7 const string PARTIAL\_SECRET\_KEY\_FILE\_PREFIX = "SecretKey"
- 6.34.1.8 const string PLAINTEXTS\_FILE = "Plaintexts.bt"
- 6.34.1.9 const string SHUFFLED\_CIPHERTEXTS\_FILE = "ShuffledCiphertexts.bt"

## 6.35 Verifier/KeyVerifier.cpp File Reference

```
#include <vector>
#include <fstream>
#include "KeyVerifier.h"
#include "Node.h"
#include "IntLeaf.h"
#include "FileNames.h"
```

#### **Functions**

- bool keyVerifier (int lambda, proofStruct &pfStr)
- bool isPublicKey (const Node &G, const Node &pk)
- bool isPartialPublicKey (const Node &G, const IntLeaf &ppk)
- bool isPartialSecretKey (const Node &G, const IntLeaf &psk)

#### 6.35.1 Function Documentation

```
6.35.1.1 bool isPartialPublicKey (const Node & G, const IntLeaf & ppk)
```

- 6.35.1.2 bool isPartialSecretKey ( const Node & G, const IntLeaf & psk )
- 6.35.1.3 bool isPublicKey (const Node & G, const Node & pk)
- 6.35.1.4 bool keyVerifier (int lambda, proofStruct & pfStr)

## 6.36 Verifier/KeyVerifier.h File Reference

```
#include "Node.h"
#include "Utilities.h"
#include <string>
```

#### **Functions**

- bool keyVerifier (int lambda, proofStruct &pfStr)
- bool isPublicKey (const Node &G, const Node &pk)
- bool isPartialPublicKey (const Node &G, const IntLeaf &ppk)
- bool isPartialSecretKey (const Node &G, const IntLeaf &psk)

#### 6.36.1 Function Documentation

```
6.36.1.1 bool isPartialPublicKey (const Node & G, const IntLeaf & ppk)
```

- 6.36.1.2 bool isPartialSecretKey ( const Node & G, const IntLeaf & psk )
- 6.36.1.3 bool is Public Key (const Node & G, const Node & pk)
- 6.36.1.4 bool keyVerifier (int lambda, proofStruct & pfStr)

## 6.37 Verifier/main.cpp File Reference

```
#include <iostream>
#include <string>
#include "Verifier.h"
```

#### **Functions**

- int SetMode (const RunMode new\_mode, RunMode &mode)
- int ParseProtinfoDirectory (const int i, char \*const argv[], string &protInfo, string &directory)
- int main (int argc, char \*argv[])

#### 6.37.1 Function Documentation

```
6.37.1.1 int main ( int argc, char * argv[] )
6.37.1.2 int ParseProtinfoDirectory ( const int i, char *const argv[], string & protInfo, string & directory )
6.37.1.3 int SetMode ( const RunMode new_mode, RunMode & mode )
```

## 6.38 Verifier/ProofOfShuffle.cpp File Reference

```
#include "ProofOfShuffle.h"
#include "PRG.h"
#include "RO.h"
#include "ElGamal.h"
#include "RandomArray.h"
#include "DataLeaf.h"
#include <cmath>
```

#### **Functions**

bool proofOfShuffle (proofStruct &pfStr, const Node &w\_prime, const Node &mu, const Node &tau\_pos, const Node &sigma\_pos)

#### 6.38.1 Function Documentation

6.38.1.1 bool proofOfShuffle ( proofStruct & pfStr, const Node & w, const Node & w\_prime, const Node & mu, const Node & tau\_pos, const Node & sigma\_pos )

### 6.39 Verifier/ProofOfShuffle.h File Reference

```
#include "Node.h"
#include "Utilities.h"
```

### **Functions**

bool proofOfShuffle (proofStruct &pfStr, const Node &w\_prime, const Node &mu, const Node &tau pos, const Node &sigma pos)

## 6.39.1 Function Documentation

6.39.1.1 bool proofOfShuffle ( proofStruct & pfStr, const Node & w, const Node & w\_prime, const Node & mu, const Node & tau\_pos, const Node & sigma\_pos )

## 6.40 Verifier/ShufflingVerifier.cpp File Reference

```
#include <fstream>
#include <string>
#include "Node.h"
#include "IntLeaf.h"
#include "ShufflingVerifier.h"
#include "ProofOfShuffle.h"
#include "Utilities.h"
#include "FileNames.h"
```

#### **Functions**

- · bool verifyShuffling (proofStruct &pfStr, int lambda, Node &L0, Node &Llambda, bool posc, bool ccpos)
- bool isListOfCiphertexts (const proofStruct &pfStr, Node &L)

#### 6.40.1 Function Documentation

```
6.40.1.1 bool isListOfCiphertexts ( const proofStruct & pfStr, Node & L )
```

6.40.1.2 bool verifyShuffling ( proofStruct & pfStr, int lambda, Node & L0, Node & Llambda, bool posc, bool ccpos )

## 6.41 Verifier/ShufflingVerifier.h File Reference

```
#include <string>
#include "Node.h"
#include "Utilities.h"
```

### **Functions**

- · bool verifyShuffling (proofStruct &pfStr, int lambda, Node &L0, Node &Llambda, bool posc, bool ccpos)
- bool isListOfCiphertexts (const proofStruct &pfStr, Node &L)

### 6.41.1 Function Documentation

```
6.41.1.1 bool isListOfCiphertexts ( const proofStruct & pfStr, Node & L )
```

6.41.1.2 bool verifyShuffling ( proofStruct & pfStr, int lambda, Node & L0, Node & Llambda, bool posc, bool ccpos )

## 6.42 Verifier/Utilities.cpp File Reference

```
#include "Utilities.h"
#include <vector>
```

#### **Functions**

- bool isElemOfGq (const Node &group, const IntLeaf &elem)
- bool isElemOfZn (const IntLeaf &n, const IntLeaf &elem)

- bool isElemOfMw (const proofStruct &pfStr, const Node &plaintext)
- bool isElemOfCw (const proofStruct &pfStr, const Node &ciphertext)
- bool isPedersenCommitment (const Node &group, const IntLeaf &elem)
- void getGroupFromString (proofStruct &pfStr, std::string str)

#### 6.42.1 Function Documentation

```
6.42.1.1 void getGroupFromString ( proofStruct & pfStr, std::string str )
6.42.1.2 bool isElemOfCw ( const proofStruct & pfStr, const Node & ciphertext )
6.42.1.3 bool isElemOfGq ( const Node & group, const IntLeaf & elem )
6.42.1.4 bool isElemOfMw ( const proofStruct & pfStr, const Node & plaintext )
6.42.1.5 bool isElemOfZn ( const IntLeaf & n, const IntLeaf & elem )
```

6.42.1.6 bool isPedersenCommitment ( const Node & group, const IntLeaf & elem )

#### 6.43 Verifier/Utilities.h File Reference

```
#include <string>
#include "Node.h"
#include "IntLeaf.h"
```

#### Classes

struct proofStruct

#### **Functions**

- bool isElemOfGq (const Node &group, const IntLeaf &elem)
- bool isElemOfZn (const IntLeaf &n, const IntLeaf &elem)
- bool isElemOfCw (const proofStruct &pfStr, const Node &ciphertext)
- bool isElemOfMw (const proofStruct &pfStr, const Node &plaintext)
- bool isPedersenCommitment (const Node &group, const IntLeaf &elem)
- void getGroupFromString (proofStruct &pfStr, std::string str)

#### **Variables**

const IntLeaf BOTTOM = IntLeaf(-1)

## 6.43.1 Function Documentation

```
6.43.1.1 void getGroupFromString ( proofStruct & pfStr, std::string str )
```

- 6.43.1.2 bool isElemOfCw ( const proofStruct & pfStr, const Node & ciphertext )
- 6.43.1.3 bool isElemOfGq ( const Node & group, const IntLeaf & elem )

```
6.43.1.4 bool isElemOfMw ( const proofStruct & pfStr, const Node & plaintext )
6.43.1.5 bool isElemOfZn ( const IntLeaf & n, const IntLeaf & elem )
6.43.1.6 bool isPedersenCommitment ( const Node & group, const IntLeaf & elem )
6.43.2 Variable Documentation
6.43.2.1 const IntLeaf BOTTOM = IntLeaf(-1)
```

## 6.44 Verifier/Verifier.cpp File Reference

```
#include "Verifier.h"
#include "Utilities.h"
#include "DecryptionVerifier.h"
#include "ShufflingVerifier.h"
#include "KeyVerifier.h"
#include "FileNames.h"
#include <string>
#include <fstream>
#include <vector>
#include <rapidxml/rapidxml.hpp>
#include "DataLeaf.h"
#include "Node.h"
#include "H_SHA.h"
```

#### **Functions**

• int Verifier (string protinfo, string directory, RunMode typeExp, string auxsidExp, int wExp, bool posc, bool ccpos, bool dec)

#### 6.44.1 Function Documentation

6.44.1.1 int Verifier ( string protinfo, string directory, RunMode typeExp, string auxsidExp, int wExp, bool posc, bool ccpos, bool dec )

## 6.45 Verifier/Verifier.h File Reference

```
#include <string>
```

#### **Enumerations**

enum RunMode {
 NONE, HELP, COMPAT, MIX,
 SHUFFLE, DECRYPT }

### **Functions**

• int Verifier (string protinfo, string directory, RunMode typeExp, string auxsidExp, int wExp, bool posc, bool ccpos, bool dec)

## **Variables**

• const std::string CIPHERTEXT\_FILE\_PREFIX = "Ciphertexts"

## 6.45.1 Enumeration Type Documentation

#### 6.45.1.1 enum RunMode

Enumerator

**NONE** 

HELP

**COMPAT** 

MIX

SHUFFLE

**DECRYPT** 

## 6.45.2 Function Documentation

6.45.2.1 int Verifier ( string protinfo, string directory, RunMode typeExp, string auxsidExp, int wExp, bool posc, bool ccpos, bool dec )

#### 6.45.3 Variable Documentation

6.45.3.1 const std::string CIPHERTEXT\_FILE\_PREFIX = "Ciphertexts"

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