

Jean-Paul Balazs Thenot

Software Engineer



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🐙 github.com/zetaku1

🎓 Education

2023 **Software Engineer, Pontifical Catholic University of Chile**
2022 **Bachelor of Engineering, Pontifical Catholic University of Chile**
2016 **High school diploma, Lycée Antoine-de-Saint-Exupéry, Chile**
Scientific Baccalauréat with Mathematics specialty

💼 Experience

Present | **Independent project, Santiago, Chile**
January 2018 > Created a Prototype fighting game in Unreal Engine with cpp.^a
^a<https://zetaku.itch.io/beatfighter-demo/download/otjcj0kYNd9rIyFC7NDMk1wQfiGoKa81fnMvwq5n>
Unreal Engine C++

📖 Extracurricular Activities

Present | **Japanese, Santiago, Chile**
January 2018 > Followed a course of japanese kanji vocabulary on the Memrise app that has over 2000 kanji and 6000 vocabulary words.^a Now using Anki.
^a<https://app.memrise.com/course/861672/kaniwani/>
Japanese

Present | **Karate, Santiago, Chile**
January 2018 > Training in karate to improve lifestyle, learn about self-improvement and self-defence.

☰ Competences

Programming Languages: **C, Python, Ruby, C++**

JavaScript, Bash, \LaTeX
SQL, MQL (Mongo)

Technologies: **Unreal Engine**, Unity,
Game Maker, Git, NumPy,
Ruby on Rails, Php, Django
PostgreSQL, MySQL
Amazon Web Services, ReactJs, NodeJS

🗺 Languages

Spanish (Native)	●	●	●	●	●
English	●	●	●	●	●
French	●	●	●	●	○
Japanese	●	●	○	○	○