CURRICULUM VITAE

- Full name   : Phung Minh Tri.
- Date of Birth   : November 13, 1985.
- Nationality   : Vietnamese
- Place of Birth   : Ho Chi Minh City.
- Home Address   : 121A\5 An Phu Tay Ward, Binh Chanh District,HCMC
- Cell Phone   : 0932444052
- Email   : minhtriphung@gmail.com
- Skype   : minhtri.phung

EDUCATION

- 2004 – 2009: The Bachelor of Information Technology at University of Natural Sciences, HCMC.

CAREER SUMMARY

- 3 years of experience in mobile game development at Gameloft Company
- 2 years of experience in SNS 2D game at VNG corporation
- 1 year of experience in iOS Mobile Development at VNG corporation
- 1 year of experience in iOS Development Application at Innotech
- 1 year of experience in iOS Development Application at Evolable Asia

TECHNICAL SKILLS

- Objective-C, Swift
- Web service (RESTful APIs, XML, JSON)   , CocoaPods
- UI/UX design app with Storyboard, Auto layout, Custom View
- Experience with third-party libraries APIs, Parse Framework (https://www.parse.com)
- Make mockup design, make design prototyping by tools http://www.invisionapp.com/
- Social Network Open API platform (Facebook, Twitter, Google+)
- Google Map API, Locations API, Core Animation, Core Graphics
- Cocos2dx Cross platform
- Developer C++, Android Java
- OOP and MVC Architecture, iOS Design pattern
- Distribution Applications in the Apple Store
- Experience with TestFlight, HockeyApp
- IDE: xCode
- Platforms: iOS SDK, android SDK
- Tool & Management source code : SVN (subversion), Git, Bitbucket

- **Feb 2015 – Now : Senior iOS Developer at Evolable Asia**
  - **Project: Avamee game (Hybird application)**
    - Link: https://itunes.apple.com/jp/app/id1031220897?mt=8
    - Description: Avamee is the avatar whose user can set up clothes, can create item by Gacha. User can like other user's avatar or follow the user and comment
    - Responsibilities:
      - Analysis requirements from Client and feedback to them
      - Make Mockup design
      - Apply UI/UX from Mockup design
      - Implement business App
      - Perform unit testing before send local test or customer tester
      - Report & monitor ticket and task on local system web page
      - Prepare environment for development and deploy application
      - Assign tasks for other member of the mobile team
      - Following the android's task
    - Skill set utilized
      - Programming language: Object-C
      - Platform iOS 8.0 later
      - Development tools: xCode
  - **Project: Search Shop application (being developed)**
    - Description: Search shop Application is the app which user can search the shops near by their location and see them on the map. After found:
      - User can check in the Shop
      - Like, follow, comment, send feedback for the Shop
      - Review all item in the shop
      - Like, comment for items
      - Get bonus point for VIP user
      - User can get the coupon if have special point
    - Responsibilities
      - Analysis requirements from Client and feedback to them
      - Make Mockup design by Sketch App Design
      - Apply UI/UX from Mockup design
      - Implement business App
      - Perform unit testing before send local test or customer tester
      - Report & monitor ticket and task on local system web page
      - Prepare environment for testing and test application, upload app to Test Flight (https://www.testflightapp.com)

- Prepare environment for development and deploy application
    - Skill set utilized
        - Programming language: Swift native app
        - Platform iOS 8.0 later
        - Development tools: xCode
        - Design prototype tools: http://www.invisionapp.com/
  - **Project: Shoes shopping application (being developed)**
    - Description: Shoes shopping Application is a internal for owner the Shop. Customer can choose their favorite shoes and then choose a design for the shoes. Finally they will create order for this shoose
    - Responsibilities
        - Analysis requirements from Client and feedback to them
        - Apply UI/UX from Mockup design
        - Implement business App
        - Perform unit testing before send local test or customer tester
        - Report & monitor ticket and task on local system web page
        - Prepare environment for testing and test application, upload App to Apple TestFlight
        - Prepare environment for development and deploy application
    - Skill set utilized
        - Programming language: Swift native app
        - Platform iOS 8.0 later
        - Development tools: xCode
        - Design prototype tools: http://www.invisionapp.com/

- **My project Freelancer**
  - **Project: Gopher CnYS (Published on Apple Store)**
    - Link: https://itunes.apple.com/us/app/gopher-cnys/id985215299?mt=8
    - Description: Social network functionalities: user profiles (Facebook), upload product's image list, send message for buy/sell, comment on product, like user's post, filter by location, city, town, world...Push notification when user post the new product
    - Responsibilities: receive requirement for Client and make all by my self
    - Skill set utilized: Objetive C native code and Web service (Parse framework)
  - **Project: HiveSeek APP (preparing for publishing)**
    - Description: app use the company activity
        - Registration of information

- Under position category, user can specify whether position is a fresh graduate role, executive role, manager role, senior manager role or top management
- User can rate experience at company
- Voting poll is posted by administrator or client
- User can post and comment, like post
- Skill set utilized: Swift native code and Web service (Parse framework)

- **July 2014 – Feb 2015 : Senior iOS Developer at Innotech**
  - **Project: Stock application (Published on Apple Store)**
    - KE Mobile
      - https://itunes.apple.com/vn/app/ke-mobile-vn/id560693439?l=vi&mt=8
    - SSI Mobile VN
      - https://itunes.apple.com/vn/app/ssi-mobile/id673958487?l=vi&mt=8
    - Description   Stock Mobile Trading Applications securities transactions on mobile, bringing convenience to customers with outstanding features:
      - Applications for iPhone, iPad and iPod touch
      - Simple operation and convenient
      - Set up easily track list
      - Place orders to buy or sell securities quickly
      - Subscribe asset portfolio
      - Manage the authorized account
      - Perform cash advance, transfer payment
      - Query history of orders, cash statements, stock statements
      - The latest news updates on stock market
    - Responsibilities
      - Analysis requirements from customer
      - Implement UI and business apps
      - Perform unit testing before send local test or customer tester
      - Report & monitor ticket and task on local system web page
      - Prepare environment for testing and test application, upload app to Test Flight (https://www.testflightapp.com)
      - Prepare environment for development and deploy application
    - Skill set utilized
      - Programming language: native apps Object-C

- Platform iOS
- Development tools: xCode

- **Jan 2013 – April 2014 : iOS Game Developer at VNG Corporation (http://vng.com.vn)**
    - o **Project: Game Sky Garden Mobile** https://itunes.apple.com/us/app/khu-vuon-tren-may/id829531297?mt=8
        - Position   iOS developer
        - Project size   12 member
        - Period   Jan 2013 – April 2014
        - Description   Sky Garden Mobile is a casual games
        - Responsibilities
            - Analysis Game design and Requirements
            - Development Game Play and logic game feature
            - Perform testing before send local test
            - Report & monitor bugs on Mantis
            - Receiving requests or report bug from gamer
            - Prepare environment for testing and test application, upload app to Test Flight (https://www.testflightapp.com)
            - Prepare environment for development and deploy application
            - Up application in Apple Store
        - Skill set utilized
            - Programming language: C++ and Object-C
            - Platform iOS
            - Development tools: Code Block complier for C++ on window, xCode compiler Object-C and C++ for Mac OSx

- **15th April 2011 – Jan 2013 : Software engineer SNS 2D game at VNG Corporation (http://vng.com.vn)**
    - o **Project : Game Hang Rong (Hàng Rong)**
        - Position   Software engineer
        - Project size   9 members
        - Period   April 2011 – Fed 2012
        - Description   Hang Rong is a casual games on social network Zing Me. Players don't need to install, just have a login account on me.zing.vn, with Zing ID you can be play game easy.
        - Responsibilities
            - Analysis Game design and Requirements
            - Development Game Play and logic game feature
            - Perform testing before send local test

- Receiving requests or report bug from gamer
- Prepare environment for development and deploy application
  - Skill set utilized
    - Programming language: Action Scrip 3.0
    - Platform Web zing me (flash)
    - Build project by batch script command line
- **Project : Game Sky Garden**
  - Position   Software engineer
  - Project size   6 members
  - Period   Fed 2012 – Jan 2013
  - Description   Sky Garden (KVTM) is a casual games on social network Zing Me. Players don't need to install, just have a login account on me.zing.vn, with Zing ID you can be play game easy. KVTM a game farm but totally new gameplay and features special than the last game genres out there on the social networks.
  - Responsibilities
    - Analysis Game design and Requirements
    - Development Game Play and logic game feature
    - Perform testing before send local test
    - Receiving requests or report bug from gamer
    - Prepare environment for development and deploy application
  - Skill set utilized
    - Programming language: Action Scrip 3.0
    - Platform Web zing me (flash)
    - Build project by batch script command line

- **16th April 2008 – 15th April 2011**: **Mobile game programmer in Gameloft Company**. Gameloft is a company develops and publishes video games for mobile telephones and consoles worldwide.
  - 16th April 2008 – Feb 2009: Junior developer in a team including 30 members and join in game projects large and small. A project about 3 – 4 months and it wrote by Java (J2ME) language.
  - Feb 2009 – August 2009: Senior developer with rule porting mobile games.
  - August 2009 – now: Supervisor programmer. Management and support the other guys.

LANGUAGE SKILLS
- English: good

PROFESSIONAL PROFILE
- Strong ability to work autonomously and under pressure.

- Ability to analyze, break the problem down and solve it with logical mind.
- Researching and catching up with latest IT knowledge quickly.
- Enthusiastic, hardworking, open minded, caring and resourceful.