TTIC 31230, Fundamentals of Deep Learning, Winter 2019

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The Fundamental Equations of Deep Learning

Early History

: McCullock and Pitts introduced the linear threshold "neuron".

: Rosenblatt applies a "Hebbian" learning rule. Novikoff proved the perceptron convergence theorem.

: Minsky and Papert publish the book *Perceptrons*.

The Perceptrons book greatly discourages work in artificial neural networks. Symbolic methods dominate AI research through the 1970s.

80s Renaissance

1980: Fukushima introduces the neocognitron (a form of CNN)

1984: Valiant defines PAC learnability and stimulates learning theory. Wins Turing Award in 2010.

1985: Hinton and Sejnowski introduce the Boltzman machine

1986: Rummelhart, Hinton and Williams demonstrate empirical success with backpropagation (itself dating back to 1961).

90s and 00s: Research In the Shadows

1997: Schmidhuber et al. introduce LSTMs

1998: LeCunn introduces convolutional neural networks (CNNs) (LeNet).

2003: Bengio introduces neural language modeling.

Current Era

2012: Alexnet dominates the Imagenet computer vision challenge.

Google speech recognition converts to deep learning.

Both developments come out of Hinton's group in Toronto.

2013: Refinement of AlexNet continues to dramatically improve computer vision.

2014: Neural machine translation appears (Seq2Seq models).

Variational auto-encoders (VAEs) appear.

Graph networks for molecular property prediction appear.

Dramatic improvement in computer vision and speech recognition continues.

Current Era

2015: Google converts to neural machine translation leading to dramatic improvements.

ResNet appears. This makes yet another dramatic improvement in computer vision.

Generative Adversarial Networks (GANs) appear.

2016: Alphago defeats Lee Sedol.

Current Era

2017: AlphaZero learns both go and chess at super-human levels in a mater of hours entirely form self-play and advances computer go far beyond human abilities.

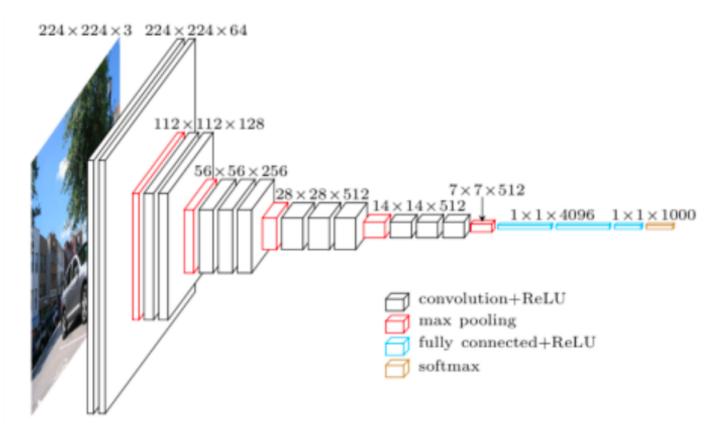
Unsupervised machine translation is demonstrated.

Progressive GANs.

2018: Unsupervised pre-training significantly improves a broad range of NLP tasks including question answering (but dialogue remains unsolved).

AlphaFold revolutionizes protein structure prediction.

What is a Deep Network? VGG, Zisserman, 2014



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What is a Deep Network?

We assume some set \mathcal{X} of possible inputs, some set \mathcal{Y} of possible outputs, and a parameter vector $\Phi \in \mathbb{R}^d$.

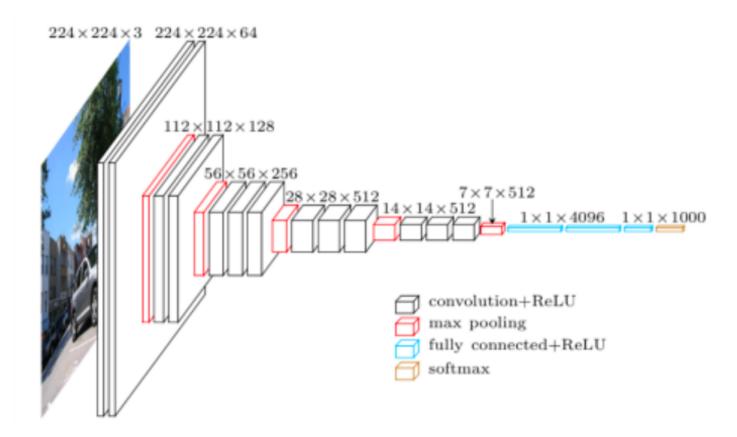
For a parameter vector Φ , a given input $x \in \mathcal{X}$, and for each possible output $y \in \mathcal{Y}$ a deep network computes a probability distribution $P_{\Phi}(y|x)$ over the possible outputs $y \in \mathcal{Y}$.

Softmax: Converting Scores to Probabilities

We start from a "score" function $s_{\Phi}(y|x) \in \mathbb{R}$.

$$P_{\Phi}(y|x) = \frac{1}{Z} e^{s_{\Phi}(y|x)}; \quad Z = \sum_{y} e^{s_{\Phi}(y|x)}$$
$$= \operatorname{softmax}_{y} s_{\Phi}(y|x)$$

Note the Final Softmax Layer



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The Fundamental Equation of Deep Learning

We assume a "population" probability distribution Pop on pairs (x, y).

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} \mathcal{L}(x, y, \Phi)$$
$$= \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} - \ln P_{\Phi}(y|x)$$

This loss function $\mathcal{L}(x, y, \Phi) = -\ln P_{\Phi}(y|x)$ is called **cross entropy** loss.

Binary Classification

We have a population distribution over (x, y) with $y \in \{-1, 1\}$.

We compute a single score $s_{\Phi}(x)$ where

for
$$s_{\Phi}(x) \geq 0$$
 predict $y = 1$

for
$$s_{\Phi}(x) < 0$$
 predict $y = -1$

Softmax for Binary Classification

$$P_{\Phi}(y|x) = \frac{1}{Z} e^{ys(x)}$$

$$= \frac{e^{ys(x)}}{e^{ys(x)} + e^{-ys(x)}}$$

$$= \frac{1}{1 + e^{-2ys(x)}}$$

$$= \frac{1}{1 + e^{-m(y)}} \qquad m(y|x) = 2ys(x) \text{ is the margin}$$

Logistic Regression for Binary Classification

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} \mathcal{L}(x, y, \Phi)$$

$$= \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} - \ln P_{\Phi}(y|x)$$

$$= \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} \ln \left(1 + e^{-m(y|x)} \right)$$

$$\ln \left(1 + e^{-m(y|x)} \right) \approx 0 \quad \text{for } m(y|x) >> 1$$

$$\ln \left(1 + e^{-m(y|x)} \right) \approx -m(y|x) \quad \text{for } -m(y|x) >> 1$$

Log Loss vs. Hinge Loss (SVM loss)

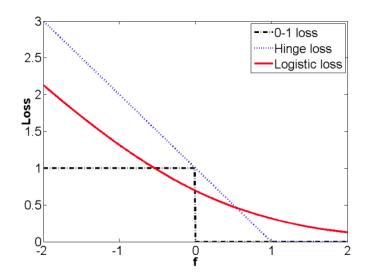


Image Classification (Multiclass Classification)

We have a population distribution over (x, y) with $y \in \{y_1, \ldots, y_k\}$.

$$P_{\Phi}(y|x) = \underset{y}{\text{softmax}} s_{\Phi}(y|x)$$

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} \mathcal{L}(x,y,\Phi)$$
$$= \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} - \ln P_{\Phi}(y|x)$$

Machine Translation (Structured Labeling)

We have a population of translation pairs (x, y) with $x \in V_x^*$ and $y \in V_y^*$ where V_x and V_y are source and target vocabularies respectively.

$$P_{\Phi}(w_{t+1}|x, w_1, \dots, w_t) = \underset{w \in V_y \cup \langle EOS \rangle}{\text{softmax}} s_{\Phi}(w \mid x, w_1, \dots, w_t)$$

$$P_{\Phi}(y|x) = \prod_{t=0}^{|y|} P_{\Phi}(y_{t+1} \mid x, y_1, \dots, y_t)$$

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} \mathcal{L}(x,y,\Phi)$$
$$= \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} - \ln P_{\Phi}(y|x)$$

Entropy, Cross Entropy and KL Divergence

Let P and Q be two probability distributions on the same set \mathcal{Y} .

Entropy:
$$H(P) = E_{y \sim P} - \ln P(y)$$

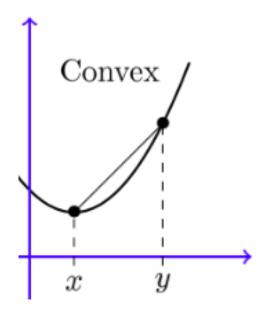
CrossEntropy:
$$H(P,Q) = E_{y\sim P} - \ln Q(y)$$

KL Divergence:
$$KL(P,Q) = E_{y\sim P} \quad \ln \frac{P(y)}{Q(y)}$$

Cross Entropy Loss:

$$E_{(x,y)\sim \text{Pop}} - \ln P_{\Phi}(y|x) = E_{x\sim \text{Pop}} H(\text{Pop}(y|x), P_{\Phi}(y|x))$$

Jensen's Inequality



For f convex (upward curving) we have

$$E[f(x)] \ge f(E[x])$$

KL Divergence

$$KL(P,Q) \ge 0$$

Proof:

$$KL(P,Q) = E_{y\sim P} - \log \frac{Q(y)}{P(y)}$$

$$\geq -\log E_{x\sim P} \frac{Q(y)}{P(y)}$$

$$= -\log \sum_{y} P(y) \frac{Q(y)}{P(y)}$$

$$= -\log \sum_{y} Q(y)$$

$$= 0$$

Fundamental Equations

$$KL(P,Q) \ge 0$$

$$H(P,Q) = H(P) + KL(P,Q)$$

$$\underset{Q}{\operatorname{argmin}} H(P,Q) = P$$

$$\underset{Q(y|x)}{\operatorname{argmin}} E_{(x,y)\sim \operatorname{Pop}} - \ln Q(y|x) = \underset{Q(y|x)}{\operatorname{argmin}} E_{x\sim \operatorname{Pop}} H(\operatorname{Pop}(y|x), Q(y|x))$$
$$= \operatorname{Pop}(y|x)$$

Asymmetry of Cross Entropy

Consider

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} \ H(P, Q_{\Phi}) \quad (1)$$

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} \ H(Q_{\Phi}, P) \qquad (2)$$

For (1) Q_{Φ} must cover all of the support of P.

For (2) Q_{Φ} concentrates all mass on the point maximizing P.

Asymmetry of KL Divergence

Consider

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} KL(P, Q_{\Phi})$$

$$= \underset{\Phi}{\operatorname{argmin}} H(P, Q_{\Phi}) \tag{1}$$

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} KL(Q_{\Phi}, P)$$
$$= \underset{\Phi}{\operatorname{argmin}} H(Q_{\Phi}, P) - H(Q_{\Phi}) \quad (2)$$

If Q_{Φ} is not universally expressive we have that (1) still forces Q_{Φ} to cover all of P (or else the KL divergence is infinite) while (2) allows Q_{Φ} to be restricted to a single mode of P (a common outcome).

Density Estimation

Anything that can be done conditionally $P_{\Phi}(y|x)$ can also be done unconditionally $P_{\Phi}(y)$.

We have unconditional cross-entropy training.

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{y \sim \operatorname{Pop}} - \log P_{\Phi}(y)$$

This is distribution modeling or density estimation.

Density estimation is sometimes equated with **unsupervised learning**. A primary example is **language modeling**.

Unsupervised Learning

"Pure" Reinforcement Learning (cherry)

- The machine predicts a scalar reward given once in a while.
- A few bits for some samples

Supervised Learning (icing)

- The machine predicts a category or a few numbers for each input
- Predicting human-supplied data
- 10→10,000 bits per sample

Unsupervised/Predictive Learning (cake)

- The machine predicts any part of its input for any observed part.
- Predicts future frames in videos
- Millions of bits per sample
- (Yes, I know, this picture is slightly offensive to RL folks. But I'll make it up)



Unsupervised Learning

By "unsupervised learning" we will mean learning from **massively avail- able** data. This is not a mathematical definition.

Massive: images, audio, text, video, click-through data.

Less Massive: car control data, stereo image pairs, closed captioned video, captioned images.

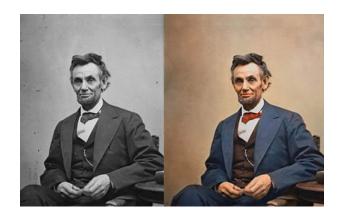
Big: Manually annotated images or audio.

Small: manually annotated text — parse trees, named entities, semantic roles, coreference, entailment.

Smallest: Manually annotated text in an obscure language.

Colorization

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} E_{(x,y) \sim \operatorname{Pop}} - \log P_{\Phi}(y|x)$$



We have massive data for colorization.

Colorization is unsupervised structured labeling.

\mathbf{END}