

# **TTIC 31230, Fundamentals of Deep Learning**

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## **Deep Graphical Models II**

### **Algorithms for Approximate SGD**

## Consider Colorization



$x$  is a black and white image.

$y$  is a color image drawn from  $\text{Pop}(y|x)$ .

$\hat{y}$  is an arbitrary color image.

$Q_{\Phi}(\hat{y}|x)$  is the probability that model  $\Phi$  assigns to the color image  $y$  given black and white image  $x$ .

## Exponential Softmax

$$f(\hat{y}) = \sum_{\alpha \in \text{HyperEdges}} f[\alpha, \hat{y}[\alpha]]$$

$$\Phi^* = \underset{\Phi}{\operatorname{argmin}} \quad E_{(x,y) \sim \text{Pop}} - \log Q_{f_{\Phi}(x)}(y)$$

$$f.\text{grad}[\alpha, \tilde{y}] = P_{\hat{y} \sim Q_f}(\hat{y}[\alpha] = \tilde{y}) - \mathbb{1}[y[\alpha] = \tilde{y}]$$

The quantities  $P_{\hat{y} \sim Q_f}(\hat{y}[\alpha] = \tilde{y})$  are **sufficient statistics**.

## Estimation by Sampling

We can estimate  $P_{\hat{y} \sim Q_f}(\hat{y}[\alpha] = \tilde{y})$  by sampling  $\hat{y}$

Hinton has proposed that this is the function of dreaming.

# Monte Carlo Markov Chain (MCMC) Sampling

## Metropolis Algorithm

Pick an initial graph label  $\hat{y}$  and then repeat:

1. Pick a “neighbor”  $\hat{y}'$  of  $\hat{y}$  uniformly at random. The neighbor relation must be symmetric. Perhaps Hamming distance one.
2. If  $f(\hat{y}') > f(\hat{y})$  update  $\hat{y} = \hat{y}'$
3. If  $f(\hat{y}') \leq f(\hat{y})$  then update  $\hat{y} = \hat{y}'$  with probability  $e^{-(f(\hat{y}) - f(\hat{y}'))}$

## Markov Processes and Stationary Distributions

A Markov process is a process defined by a fixed state transition probability  $P(\hat{y}'|\hat{y}) = M_{\hat{y}',\hat{y}}$ .

Let  $P^t$  the probability distribution for time  $t$ .

$$P^{t+1} = MP^t$$

If every state can be reached from every state (ergodic process) then  $P^t$  converges to a unique **stationary distribution**  $P^\infty$

$$P^\infty = MP^\infty$$

## Metropolis Correctness

To verify that the Metropolis process has the correct stationary distribution we simply verify that  $MP = P$  where  $P$  is the desired distribution.

This can be done by checking that under the desired distribution the flow from  $\hat{y}$  to  $\hat{y}'$  equals the flow from  $\hat{y}'$  to  $\hat{y}$  (**detailed balance**).

## Metropolis Correctness

For  $f(\hat{y}) \geq f(\hat{y}')$

$$\text{flow}(\hat{y}' \rightarrow \hat{y}) = \frac{1}{Z} e^{f(\hat{y}')} \frac{1}{N}$$

$$\text{flow}(\hat{y} \rightarrow \hat{y}') = \frac{1}{Z} e^{f(\hat{y})} \frac{1}{N} e^{-\Delta f} = \frac{1}{Z} e^{f(\hat{y}')} \frac{1}{N}$$

But detailed balance is not required in general (see Hamiltonian MCMC).



## Gibbs Sampling

The Metropolis algorithm wastes time by rejecting proposed moves.

Gibbs sampling avoids this move rejection.

In Gibbs sampling we select a node  $i$  at random and change that node by drawing a new node value conditioned on the current values of the other nodes.

## Gibbs Sampling

$$Q_f(i = \tilde{y} \mid \hat{y}) \doteq Q_f(\hat{y}[i] = \tilde{y} \mid \hat{y}[1], \dots, \hat{y}[i-1], \hat{y}[i+1], \dots, \hat{y}[I])$$

Markov Blanket Property:

$$Q_f(i = \tilde{y} \mid \hat{y}) = Q_f(i = \tilde{y} \mid \hat{y}[N(i)])$$

Gibbs Sampling, Repeat:

- Select  $i$  at random
- draw  $\tilde{y}$  from  $Q_f(i = \tilde{y} \mid \hat{y})$
- $\hat{y}[i] = \tilde{y}$

## Gibbs Sampling

Let  $\hat{y}[i = \tilde{y}]$  be the assignment  $\hat{y}'$  equal to  $\hat{y}$  except  $\hat{y}'[i] = \tilde{y}$ .

$$\begin{aligned} Q_f(i = \tilde{y} \mid \hat{y}) &= \frac{Q_f(\hat{y}[i] = \tilde{y})}{\sum_{\tilde{y}} Q_f(\hat{y}[i] = \tilde{y})} \\ &= \frac{ef(\hat{y}[i=\tilde{y}])}{\sum_{\tilde{y}} ef(\hat{y}[i=\tilde{y}])} \end{aligned}$$

## Correctness Proof

$Q_f(\hat{y})$  is a stationary distribution of Gibbs Sampling.

- Select  $i$  at random
- draw  $\tilde{y}$  from  $Q_f(i = \tilde{y} \mid \hat{y})$
- $\hat{y}[i] = \tilde{y}$

The distribution before the update equals the distribution after the update.

## Pseudolikelihood

In Pseudolikelihood we replace the objective  $-\log Q_f(\hat{y})$  with the objective  $-\log \tilde{Q}_f(\hat{y})$  where

$$\tilde{Q}_f(\hat{y}) \doteq \prod_i Q_f(i = \hat{y}[i] \mid \hat{y})$$

$$\text{loss}(f) \doteq -\log \tilde{Q}(y)$$

$$f.\text{grad}[\alpha, \tilde{y}] = \sum_i -\partial \log Q_f[i = \hat{y}[i] \mid \hat{y}] / \partial f[\alpha, \tilde{y}]$$

## Pseudolikelihood Consistency

$$\operatorname{argmin}_Q E_{y \sim \text{Pop}} - \log \tilde{Q}(y) = \text{Pop}$$

## Proof of Consistency I

We have

$$\min_Q E_{y \sim \text{Pop}} - \log \tilde{Q}(y) \leq E_{y \sim \text{Pop}} - \log \widetilde{\text{Pop}}(y)$$

If we can show

$$\min_Q E_{y \sim \text{Pop}} - \log \tilde{Q}(y) \geq E_{y \sim \text{Pop}} - \log \widetilde{\text{Pop}}(y)$$

Then the minimizer (the argmin) is Pop as desired.

## Proof of Consistency II

We will prove the case of two nodes.

$$\begin{aligned} & \min_Q E_{y \sim \text{Pop}} - \log Q(y[1]|y[2]) Q(y[2]|y[1]) \\ & \geq \min_{Q_1, Q_2} E_{y \sim \text{Pop}} - \log Q_1(y[1]|y[2]) Q_2(y[2]|y[1]) \\ & = \min_{Q_1} E_{y \sim \text{Pop}} - \log Q_1(y[1]|y[2]) + \min_{Q_2} E_{y \sim \text{Pop}} - \log Q_2(y[2]|y[1]) \\ & = E_{y \sim \text{Pop}} - \log \text{Pop}(y[1]|y[2]) + E_{y \sim \text{Pop}} - \log \text{Pop}(y[2]|y[1]) \\ & = E_{y \sim \text{Pop}} - \log \widetilde{\text{Pop}}(y|x) \end{aligned}$$



## Contrastive Divergence

**Algorithm (CDk):** Run  $k$  steps of MCMC for  $Q_f(\hat{y})$  **starting from**  $y$  to get  $\hat{y}$ .

Then set

$$f.\text{grad}[\alpha, \tilde{y}] = \mathbb{1}[\hat{y}[\alpha] = \tilde{y}] - \mathbb{1}[y[\alpha] = \tilde{y}]$$

**Theorem:** If  $Q_f(\hat{y}) = \text{Pop}$  then

$$E_{y \sim \text{Pop}} \mathbb{1}[\hat{y}[\alpha] = \tilde{y}] - \mathbb{1}[y[\alpha] = \tilde{y}] = 0$$

**Here we can take  $k = 1$  — no mixing time required.**

**END**