

# Topic 1

Decision problems map strings/programs to Booleans

Finite automaton can be represented as a 5-tuple

$M = (Q, \Sigma, \delta, q_0, F)$  where:

$Q$  = set of states

$\Sigma$  = alphabet

$\delta$  = transition function

$q_0$  = start state

$F$  = set of final states

They can also be represented as a graph with states as nodes and transitions as edges or as a table with states as rows and alphabet as columns (see notes pg 2)

## Set operations:

$$A \cup B = \{x \mid x \in A \text{ or } x \in B\}$$

$$A \cap B = \{x \mid x \in A \text{ and } x \in B\}$$

$$\overline{A} = \{x \mid x \notin A\}$$

$$A^* = \{x_1 x_2 \cdots x_n \mid x_i \in A \text{ for all } i \in \{1, 2, \cdots, n\}\}$$

$$A \times B = \{(x, y) \mid x \in A \text{ and } y \in B\}$$

$$A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$$