

The Design and Analysis of Algorithms

Lecture 20 Approximation Algorithm I

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Content

Load Balancing

Center Selection

Approximation Algorithms

Q. Suppose I need to solve an NP-hard problem. What should I do?

A. Theory says it is unlikely to find a poly-time algorithm.

Practice. Must sacrifice one of three desired features.

- Solve arbitrary instances of the problem.
- Solve problem to optimality.
- Solve problem in polynomial time.



ρ -Approximation Algorithm

- Guaranteed to run in poly-time.
- Guaranteed to solve arbitrary instance of the problem.
- Guaranteed to find solution within ratio ρ of true optimum.

Challenge. Need to prove a solution's value is close to optimum, without even knowing what optimum value is!



Load Balancing

Input. m identical machines; n jobs, job j has processing time t_j .

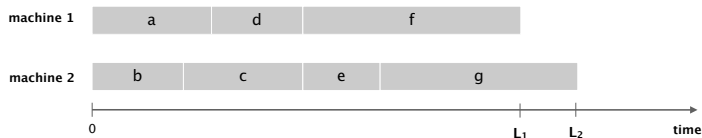
- Job j must run contiguously on one machine.
- A machine can process at most one job at a time.

Def. Let $J(i)$ be the subset of jobs assigned to machine i .

The *load* of machine i is $L_i = \sum_{j \in J(i)} t_j$.

Def. The *makespan* is the maximum load on any machine
 $L = \max_i L_i$.

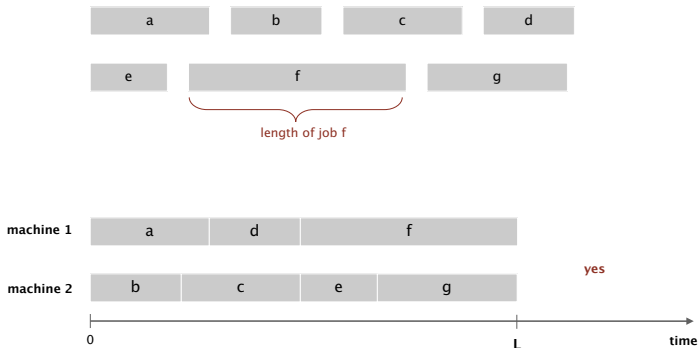
Def. *Load balancing.* Assign each job to a machine to minimize makespan.



Load Balancing on 2 machines is NP-hard

Claim. Load balancing is NP-hard even if only 2 machines.

Pf. NUMBER-PARTITIONING \leq_P LOAD-BALANCE.



Load Balancing: List Scheduling Algorithm

LIST – SCHEDULING($m, n, t_1, t_2, \dots, t_n$)

```
1: for  $i = 1$  to  $m$  do  
2:    $L_i \leftarrow 0$   
3:    $J(i) \leftarrow \emptyset$   
4: end for  
5: for  $j = 1$  to  $n$  do  
6:    $i = \operatorname{argmin}_k L_k$   
7:    $J(i) \leftarrow J(i) \cup j$   
8:    $L_i \leftarrow L_i + t_j$   
9: end for  
10: return  $J(1), \dots, J(m)$ .
```

- Running time: $O(n \log m)$.



Load Balancing: List Scheduling Analysis

Lemma 1

The optimal makespan $L^ \geq \max_j t_j$.*

Pf. Some machine must process the most time-consuming job. \square

Lemma 2

The optimal makespan $L^ \geq \frac{1}{m} \sum_j t_j$.*

Pf. The total processing time is $\sum_j t_j$.

One of m machines must do at least a $1/m$ fraction of total work. \square



Load Balancing: List Scheduling Analysis

Theorem 3 (Graham 1966)

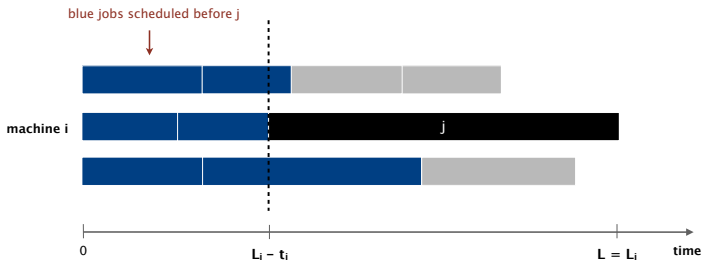
List Scheduling is a 2-approximation algorithm.

Pf. Consider load L_i of bottleneck machine i .

Let j be last job scheduled on machine i .

When job j assigned to machine i , i had smallest load.

Its load before assignment is $L_i - t_j \Rightarrow L_i - t_j \leq L_k$ for all $1 \leq k \leq m$.



Load Balancing: List Scheduling Analysis

Sum inequalities over all k and divide by m , by lemma 2:

$$\begin{aligned}L_i - t_j &\leq \frac{1}{m} \sum_k L_k \\&= \frac{1}{m} \sum_j t_j \\&\leq L^*\end{aligned}$$

Now, by lemma 1:

$$L_i = (L_i - t_j) + t_j \leq 2L^*.\square$$

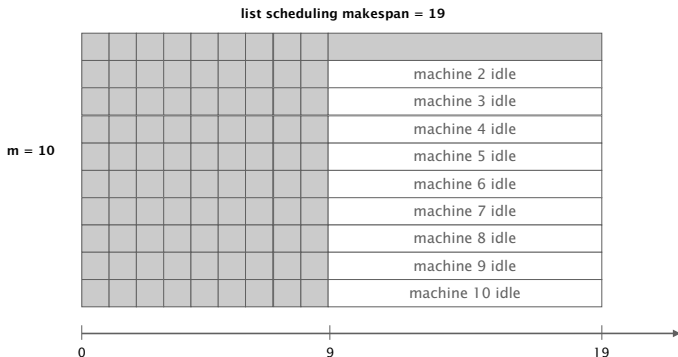


Load Balancing: List Scheduling Analysis

Q. Is our analysis tight?

A. Essentially yes.

Ex: m machines, $m(m - 1)$ jobs length 1 jobs, one job of length m .



optimal makespan = 10



Load Balancing: LPT Rule

Longest Processing Time (LPT)

Sort n jobs in descending order of processing time, and then run list scheduling algorithm.

$LPT(m, n, t_1, t_2, \dots, t_n)$

```
1: Sort jobs so that  $t_1 \geq t_2 \geq \dots \geq t_n$ 
2: for  $i = 1$  to  $m$  do
3:    $L_i \leftarrow 0$ 
4:    $J(i) \leftarrow \emptyset$ 
5: end for
6: for  $j = 1$  to  $n$  do
7:    $i = \operatorname{argmin}_k L_k$ 
8:    $J(i) \leftarrow J(i) \cup j$ 
9:    $L_i \leftarrow L_i + t_j$ 
10: end for
11: return  $J(1), \dots, J(m)$ .
```



Load Balancing: LPT Rule

Claim. If at most m jobs, then list-scheduling is optimal.

Pf. Each job put on its own machine.

Lemma 4

If there are more than m jobs, $L^ \geq 2t_{m+1}$.*

Pf. Consider first $m + 1$ jobs t_1, \dots, t_{m+1} .

Since the t_i 's are in descending order, each takes at least t_{m+1} time.

There are $m + 1$ jobs and m machines, so by pigeonhole principle, at least one machine gets two jobs. \square



Load Balancing: LPT Rule

Theorem 5

LPT rule is a $3/2$ -approximation algorithm.

Pf. Same basic approach as for list scheduling.

$$L_i = (L_i - t_j) + t_j \leq \frac{3}{2}L^*. \quad \square$$

Q. Is our $3/2$ analysis tight?

A. No.

Theorem 6 (Graham 1969)

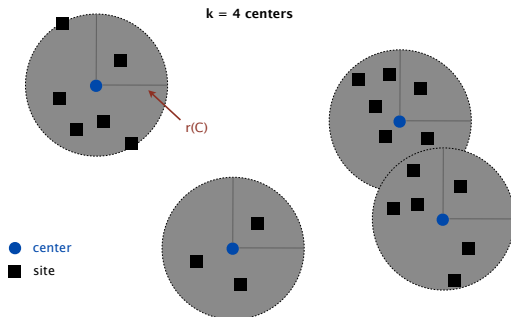
LPT rule is a $(\frac{4}{3} - \frac{1}{3m})$ -approximation algorithm.



Center Selection Problem

Input. Set of n sites s_1, \dots, s_n and an integer $k > 0$.

- *Center selection problem.* Select set of k centers C so that maximum distance $r(C)$ from a site to nearest center is minimized.



Center Selection Problem

Notation.

- $\text{dist}(x, y)$ = distance between sites x and y .
- $\text{dist}(s_i, C) = \min_{c \in C} \text{dist}(s_i, c)$ = distance from s_i to closest center.
- $r(C) = \max_i \text{dist}(s_i, C)$ = smallest covering radius.

Goal. Find set of centers C that minimizes $r(C)$, subject to $|C| = k$.

Distance function properties.

- $\text{dist}(x, x) = 0$
- $\text{dist}(x, y) = \text{dist}(y, x)$
- $\text{dist}(x, y) \leq \text{dist}(x, z) + \text{dist}(z, y)$

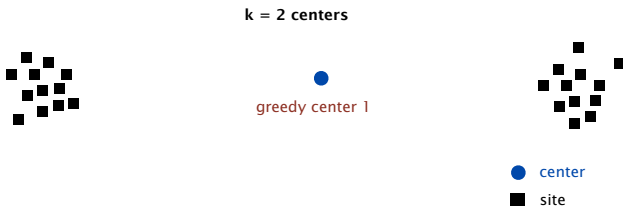


Greedy Algorithm: A False Start

Greedy algorithm.

Put the first center at the best possible location for a single center, and then keep adding centers so as to reduce the covering radius each time by as much as possible.

Remark: arbitrarily bad!



Center Selection: Greedy Algorithm

- Repeatedly choose next center to be site *farthest* from any existing center.

GREEDY – CENTER – SELECTION($k, n, s_1, s_2, \dots, s_n$)

```
1:  $C \leftarrow \emptyset$ .  
2: for  $i = 1$  to  $k$  do  
3:   Select a site  $s_i$  with maximum distance  $\text{dist}(s_i, C)$   
4:    $C \leftarrow C \cup s_i$   
5: end for  
6: return  $C$ 
```

Lemma 7

Upon termination, all centers in C are pairwise at least $r(C)$ apart.

Pf. By construction of algorithm. \square



Center Selection: Analysis of Greedy Algorithm

Lemma 8

Let C^* be an optimal set of centers. Then $r(C) \leq 2r(C^*)$.

Pf. [by contradiction] Assume $r(C^*) < 1/2r(C)$.

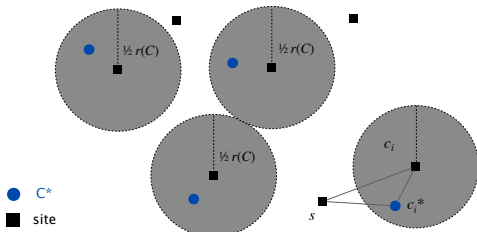
For each site $c_i \in C$, consider ball of radius $1/2r(C)$ around it.

Exactly one c_i^* in each ball; let c_i be the site paired with c_i^* .

Consider any site s and its closest center $c_i^* \in C^*$.

$$\text{dist}(s, C) \leq \text{dist}(s, c_i) \leq \text{dist}(s, c_i^*) + \text{dist}(c_i^*, c_i) \leq 2r(C^*) < r(C).$$

Thus, $\text{dist}(s, C) < r(C)$ for any s , a contradiction. \square



Center Selection

Theorem 9

Greedy algorithm is a 2-approximation for center selection problem.

Remark. Greedy algorithm always places centers at sites, but is still within a factor of 2 of best solution that is allowed to place centers anywhere.

Q. Is there hope of a $3/2$ -approximation? $4/3$?

Theorem 10

Unless $P = NP$, there no ρ -approximation for center selection problem for any $\rho < 2$.



Dominating Set Reduces to Center Selection

- *Dominating-SET*. Given a graph $G = (V, E)$ and integer k , is there a subset D of V such that every vertex not in D is adjacent to at least one member of D and $|D| = k$?
- *Dominating-SET* is NP-Complete.

Claim If there is a $(2 - \epsilon)$ approximation algorithm for *CENTER-SELECTION*, we can solve *DOMINATING-SET* in poly-time.

Pf. Let $G = (V, E)$, k be an instance of *DOMINATING-SET*.

Construct instance G' of *CENTER-SELECTION* with sites V and distances

$$\text{dist}(u, v) = 1 \text{ if } (u, v) \in E$$

$$\text{dist}(u, v) = 2 \text{ if } (u, v) \notin E$$



Dominating Set Reduces to Center Selection

Note that G' satisfies the triangle inequality.

G has dominating set of size k iff there exists k centers C^* with $r(C^*) = 1$.

Thus, G has a dominating set of size k iff a $(2 - \epsilon)$ -approximation algorithm for CENTER-SELECTION find a solution C^* with $r(C^*) = 1$. \square



Homework

- Read Chapter 11 of the textbook.
- Exercises 5 & 6 in Chapter 11.

