

Zeyuan Xue

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EDUCATION

Bachelor of Science in Computer Science

Graduation Date: December 2017

College of Science and Engineering, University of Minnesota - Twin Cities

SHORT DURATION & OTHER EDUCATION

University of International Business and Economy, China
The School of Arts and Enterprise, California US

Spring 2013
Spring 2011

COURSEWORK

Program Design & Development	Software Engineering I
Programming Graphics and Games	Software Engineering II
Introduction to Artificial Intelligence	Introduction to Operating System
Algorithms & Data Structure	Network Programming

SKILLS & PROGRAMMING LANGUAGES

C, C++, Python, Java, Processing, Swift, JavaScript, PHP
JavaServlet, HTML, CSS, Ruby, Ruby on Rails, SQL
Matlab, Microsoft Word, PowerPoint, Excel
Native Chinese Speaker, Japanese

INTERNSHIP & WORK EXPERIENCE

iOS Application Developer Internship at Qingdao E Lingnet Co., LTD.

Spring 2018

- Participated multiple iOS application developments
- Programmed views, view controllers and models in Objective-C
- Modified network interfaces and network module for an iOS application
- Added share functions using an open-source API obtained through CocoaTouch

Accountant & Department Manager

Summer 2016 & 2017

- Participated Qingdao International Beer Festival event as the accountant and department manager of Sino-German United Group's Benediktiner Beer Sale Project.
- Led a group of ten people directly and over one hundred people indirectly as the department manager, managed all cash flow of the entire project and generated report daily.

International Sale Department Manager Assistant Intern, Sailun Tire Company

Summer 2015

- Assisted department manager to contact companies in the world to complete order.

PROJECT EXPERIENCE

The Werewolves Judge Application on iOS

Fall 2017

- Built a multi-peer board game simulation application programmed using Swift language with usage of Multipeer Connectivity framework which is developed by Apple.

MCI Auxiliary Technology Research Project with Dr. Maria Gini

Summer 2017

- Proposed UX design for the first prototype of MCI Auxiliary Technology device to help people who have Mild Cognitive Impairment and making effort to accomplish the prototype on Amazon Alexa device.

Medical Imaging Application, Program Design & Development

Fall 2016

- Developed a Medical Imaging Application with command-line mode and UI mode which has the ability to load and process files by image tools or filters in any environment.

Online Banking Web Application, Network Programming

Spring 2017

- Programmed an online banking application website server using JavaServlet and Tomcat and obtained skills and knowledge about website development.
- Designed the server to be capable of handling and storing user data in serialized file and authenticating users for logging in.