# Development Report of R Financial Option Pricing Package rmcop

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## Chapter 1

### Introduction

#### 1.1 Abstract

This report discusses the development of the R package rmcop, an fully R-based package for pricing financial options (see Section 1.4 for definitions). Pricing financial options is an essensial fragment of financial engineering and quantitative finance. Because options consider future in time, determining their fair price involves modelling uncertainty, so statistical methods are widely applied. Modern option pricing methods can be complex and product-specific, but most works are still built upon the basic frameworks of Black-Scholes formula and Monte Carlo simulations. The package rmcop covers the R implementation of some of these fundamental option price models on various option types and styles, and can be a good reference for constructing more complex R opiton pricing algorithms.

#### 1.2 Report Structure

Here in Chapter 1, the literature review in Section 1.4 will introduce necessary definitions of financial options and option pricing methods that are included in rmcop package. This is accompanyed by some useful formula deductions that will be seen useful in Chapter 3, where we will discuss the programming implementation of these models.

In Chapter 2, we will introduce three existing option pricing packages in R (derivmkts, fOptions, RQuantLib), and explain their functionalities. We will also discuss their advantages and limitations.

In Chapter 3, we will discuss the package structure of rmcop. This includes: 1. a discussion on R's generic Objective Oriented Programming (OOP) environment; 2. an outline of the package's structure; and 3. a detailed elaboration of the R implementation techniques of the financial models introduced in Section 1.4.

Finally in Chapter 4, we will demonstrate examples and interpretations using rmcop. The report is then concluded by a discussion on rmcop's limitations and plans for further development.

#### 1.3 Package Description

rmcop is an R package used for pricing financial options. The name "rmcop" stands for "R

Monte Carlo Option Pricing". The package supports Monte Carlo based pricing for European vanilla options and European exotic options, including Asian, Barrier, Binary, and Lookback options. It also provides some deterministic methods for both European and American vanilla options pricing, including option pricing via Binomial-Trinomial lattice tree and Black-Scholes formula.

Unlike most existing packages in the R Ecosystem, rmcop is developed through an object oriented approach. User's argument inputs for pricing functions are encapsulated in corresponding objects, and pricing functions are themselves methods. This introduces ordered arguments control and easier functions application.

#### 1.4 Literature Review

#### 1.4.1 Pricing of Financial Options

An option is a common financial derivative<sup>1</sup> in the market. Options can be roughly classified into two types, either being "call" or "put". A call option, "gives its holder the right (but not the obligation) to purchase from the writer (issuer) a prescribed asset for a prescribed price (strike price) at a prescribed time (maturity / expiration) in the future.[1]" Similarly, a put option gives the right to sell.

The two most common styles of financial options are European options and American options. An European option can only be exercised at maturity, whereas an American option allows exercising at anytime prior to maturity (which is a more complex setting).

The most typical "family" of options are the so called "vanilla options", which includes no special or unusual features seen in exotic options (see list below). For vanilla cases, an European's call option has a payoff of  $(S_T - K)^+ := \max(S_T - K, 0)$ , and an European put option has a payoff of  $(K - S_T)^+ := \max(K - S_T, 0)$  [2] at the point of exercise T (i.e. maturity). Here,  $S_t$  is the underlying asset price at time  $t \in [0, T]$ , and K is the option's strike price.

Options with "special or unusual features" are called "exotic options". The exotic options whose pricing are supported by rmcop is introduced as follows based on the definitions given in An Introduction to Financial Option Valuation [1].

- **Asian Options** Asian options' payoff are determined by the average price of the underlying asset throughout its life span.
  - An average price Asian call option has payoff at the expiry T given by  $\max(\bar{S} K)$ .
  - An average price Asian put option has payoff at the expiry T given by  $\max(K \bar{S})$ .
  - An average strike Asian call option has payoff at the expiry T given by  $\max(S_T \bar{S})$ .
  - An average strike Asian put option has payoff at the expiry T given by  $\max(\bar{S} S_T)$ .
- Barrier Options Barrier options have a payoff that switches on or off depending on whether the asset crosses a pre-defined level (barrier) B.
  - A down-and-out call option has a payoff that is zero if the asset crosses some predefined barrier  $B < S_0$  at some time in [0,T]. If the barrier is not crossed then the payoff becomes that of a European call,  $\max(S_T - K, 0)$ .
  - A down-and-in call option has a payoff that is zero unless the asset crosses some predefined barrier  $B < S_0$  at some time in [0,T]. If the barrier is crossed then the payoff becomes that of a European call,  $\max(S(T) K, 0)$ .

<sup>&</sup>lt;sup>1</sup>a security whose value depends on an the value of an underlying (i.e. the related) asset/stock.

- **Binary Options** A binary (a.k.a. cash-or-nothing) option have payoff at expiry being either some specified value A or zero.
  - A binary call option has payoff A if  $S_T > K$  and zero otherwise.
  - A binary put option has payoff A if  $S_T < K$  and zero otherwise.
- Lookback Options The payoff for a lookback option depends upon either the maximum  $S^{\text{max}}$  or the minimum value  $S^{\text{min}}$  attained by the asset throughout the price trajectory.
  - A fixed strike lookback call option has payoff at expiry T given by  $\max(S^{\max} K, 0)$ .
  - A fixed strike lookback put option has payoff at expiry T given by  $\max(K S^{\min}, 0)$ .
  - A floating strike lookback call option has payoff at expiry T given by  $S_T S^{\min}$ .
  - A floating strike lookback put option has payoff at expiry T given by  $S^{\max} S_T$ .

#### 1.4.2 Brownian Motion

A stochastic process, by definition [3], is a family of random variables  $\{X_{\gamma}, \gamma \in \Gamma\}$  defined on  $\Omega \times \Gamma$  taking values in  $\mathbb{R}$ . Thus, the random variables of the family (measurable for every  $\gamma \in \Gamma$ ) are functions of the form:

$$X(\gamma,\omega):\Gamma\times\Omega\mapsto\mathbb{R}$$

Where  $(\omega, \mathcal{A}, P)$  is a probability space described by samples  $\omega$ , action space  $\mathcal{A}$ , and probability measure P.

For  $\Gamma = \mathbb{N}$ , we have a discrete process, and for  $\Gamma \subset \mathbb{R}$ , we have a continuous process. In our context we will consider  $\Gamma$  to represent the scope in time, and takes values from 0 to option's maturity T.

A stochastic process  $\{X(t), t \geq 0\}$  is said to be a Brownian motion if [3]:

- 1. X(0) = 0;
- 2.  $\{X(t), t \ge 0\}$  has stationary and independent increments.
- 3. for every t > 0,  $X(t) \sim N(0, \sigma^2 t)$ .

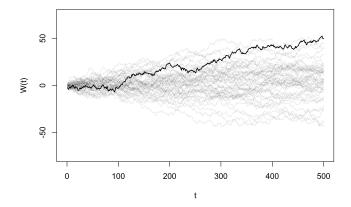


Figure 1.1: Wiener Process

Image 1.1 demonstrates the trajectories of a one-dimensional Standard Brownian Motion (SBM, Wiener Process), where each gray line represents a simulated path of a Wiener process.

Notice that the expectation of a SBM at any time  $t \geq 0$  is zero, this makes the SBM a martingale, which is a stochastic process that "does not tend to rise or fall [4]". If  $S_t$  is the value of a SBM at time t, assume  $S_0 = 0$ , its SBM dynamics can be defined by the Stochastic Differential Equation (SDE):

$$dS_t = S_t dW_t$$

We can generalised the scenarios by considering drifts through time (measured by  $\mu$ ) and scaling the amount of diffusion with respect to time (measured by  $\sigma$ ). For  $S_t$  that follows a *Geometric Brownian Motion* (GBM), its dynamics can be described by the SDE [4]:

$$dS_t = \mu S_t dt + \sigma S_t dW_t$$

Where  $\mu S_t dt$  is called the drift term and  $\sigma S_t dW_t$  the diffusion term.

Expanding on  $S_t$ , for a function  $f : \mathbb{R} \to \mathbb{R}$ , the GBM  $f(S_t)$  is described as, according to Itô's rule [4]:

$$df(S_t) = \left[ \mu_t \frac{\partial f}{\partial S}(S_t) + \frac{1}{2} \frac{\partial^2 f}{\partial S^2}(S_t) \right] dt + \sigma_t \frac{\partial f}{\partial S} dW_t$$

Using Itô-Doeblin rule for  $f: \mathbb{R} \to \mathbb{R}$  [4], we can derive the following explicit solution to the SDE:

$$f(S_t) = f(S_0) + \int_0^t \mu_t \frac{\partial f}{\partial S}(S_t) dt + \frac{1}{2} \int_0^t \sigma_t^2 \frac{\partial^2 f}{\partial S^2}(S_t) dt + \int_0^t \sigma_t \frac{\partial f}{\partial S}(S_t) dW_t$$
 (1.1)

Equation 1.1 will be shown useful in the Black-Scholes model introduced in the following section.

#### 1.4.3 Black-Scholes Model

The very first attempt of applying quantitative method in option pricing (perhaps in all finance) is by the French mathematician Louis Bachelier in 1900. In his work *The Theory of Speculation* [5], he deducted deterministic formulas for pricing European (vanilla) call and put options as follows:

$$\begin{split} C(S,T) &= SN(\frac{S-X}{\sigma\sqrt{t}}) - XN(\frac{S-X}{\sigma\sqrt{t}}) + \sigma\sqrt{t}N(\frac{S-X}{\sigma\sqrt{t}}) \\ P(S,T) &= XN(\frac{S-X}{\sigma\sqrt{t}}) - SN(\frac{S-X}{\sigma\sqrt{t}}) + \sigma\sqrt{t}N(\frac{S-X}{\sigma\sqrt{t}}) \end{split}$$

Being the earlist approach, Bachelier's formula had already outlined the relationship between option price and asset price S, strike price X, and volatility measure  $\sigma$ , which are essential fragments in modern formulas. However, based on limited data, Bachelier's solution was built under some unrealistic assumptions. The normality assumption violates the non-negativity of the stock price, and the formula's discrete measure in time omitted the effect of continuous movements in the stock price. Also, the formula did not discount the effect of interest rate. These errors cause Bachelier's model fails to price options accurately.

It wasn't until 1960s had further improvement been made to quantitative option pricing. In 1961, Case Sprenkle [6] introduced the Sprenkle formula. The formula addressed the above issues by describing the stock price by the more suitable log-normal distribution and discounting for the effect of interest rate, which successfully explained the time value of an option. In the following decade, improvements have been made by scholars such as Boness and Samuelson [7], who introduced emperical constants to increase the effectiveness of Sprenkle's model.

The model was finalised by Black and Scholes in 1973 [7], who explained the stock price movement by GBM. The GBM was described in the form of a Stochastic Differential Equation (SDE), which effectly model the continuity of price movement. The solution (derived through Itô's lemma) of Black-Scholes formula under an risk-neutral approach<sup>2</sup> eliminates the emperical measure of Sprenkle et al's model, which resulted in an objective and deterministic estimation of option price, as is used by most contemporary pricing methods.

Recall the explicit form of an SDE  $f(S_t)$  given by Itô-Doeblin rule in Equation 1.1. We assign  $f(S_t) = \log(S_t)$  where log is the natural logarithm. The solution is:

$$\log(S_t) = \log(S_t) + (\mu - \frac{\sigma^2}{2})t + \sigma W_t \tag{1.2}$$

Because  $W_t \sim N(0,t)$ , we can see that Equation 1.2 shows that:

$$\log(S_t) \sim N(\log(S_0) + (\mu - \frac{\sigma^2}{2})t, \sigma^2 t)$$

This implies that  $S_t$  follows a *log-normal* distribution. A log-normal distribution takes only positive value, which addressed the negativity issue caused by Gaussian stock price models, like the one developed by Bachelier [5].

<sup>&</sup>lt;sup>2</sup>The risk-neutral approach, in simple terms, is constructing a portfolio at a moment in time such that the portfolio value will be identical at the next moment in time regardless of the price movement, so the portfolio will be riskless to the price movement.

By taking the exponential on the two sides of the equation, one can obtain the following expression:

$$S_t = S_0 \exp\left\{ (\mu - \frac{\sigma^2}{2})t + \sigma W_t \right\}$$
 (1.3)

Which describes the stock price  $S_t$  at anytime  $t \in [0, T]$ . When simulating real market conditions, one may replace the factor  $\mu$  with r and q, which stands for the (fixed) interest rate and dividend yield rate, respectively.

$$S_t = S_0 \exp\left\{ (r - q - \frac{\sigma^2}{2})t + \sigma W_t \right\}$$

Under the risk-neutral assumption, the payoff of a (European vanilla) call option with strike price K and expiration T is given by the expectation  $E[e^{-rT}(S(T)-K)^+]$ , and the corresponding payoff of a (European vanilla) put option at the same strike price and expiration is given by  $E[e^{-rT}(K-S(T))^+]$ . Using the solution of the Black-Scholes SDE we can deterministically eavluate the payoffs as follows [1]:

$$C(S(0),T) = S(0)\Phi(d_1) - e^{-rT}K\Phi(d_2)$$
  

$$P(S(0),T) = e^{-rT}K\Phi(-d_2) - S(0)\Phi(-d_1)$$

Where  $\Phi$  is the cumulative normal distribution,  $d_1 := \frac{\log(S(0)/K) + (r + \frac{1}{2}\sigma^2)T}{\sigma\sqrt{T}}$ , and  $d_2 = d_1 - \sigma\sqrt{T}$ . The Equations 1.4 and 1.5 are the so-called Black-Scholes formula.

A genearlised solution which addressed the impact of the presence of dividends (assuming the option of interest has an annual dividend yield rate of  $\delta$ ) specified as [2]:

$$C(S(0),T) = e^{-\delta t}S(0)\Phi(d_1) - e^{-rT}K\Phi(d_2)$$
(1.4)

$$P(S(0),T) = e^{-rT} K\Phi(-d_2) - e^{-\delta t} S(0)S(0)\Phi(-d_1)$$
(1.5)

Where now  $d_1 := \frac{\log(S(0)/K) + (r - \delta + \frac{1}{2}\sigma^2)T}{\sigma\sqrt{T}}$ .

A further result to the American option cases is such that an American call option is never optimal (i.e. the estimated value would be the same as the European call option under same conditions), and that an American put option's value does not have an analytical form and required numerical methods to calculate<sup>3</sup>.

#### 1.4.4 Binomial Lattice Model

In 1979, based on the risk-neutral approach used by the Black-Scholes model, Cox, Ross and Rubinstein (CRR) [8] introduced a Binomial lattice tree model for modelling stock prices.

<sup>&</sup>lt;sup>3</sup>This is related to the studies on Monte Carlo pricing for American Options, which is beyond the current scope of rmcop.

To construct a Binomial tree of stock prices, one breaks down the option's life [0, T] into n time steps with fixed interval  $\Delta t = T/n$ . For each time steps, the stock price can move either up by a factor u with probability  $\hat{p}$  or down by a factor d with probability  $\hat{q} = 1 - \hat{p}$ .

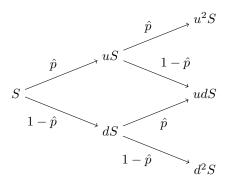


Figure 1.2: Binomial Lattice Tree for Stock Price with 2 Steps

As Figure 1.2 shows, we will obtain a total of n+1 nodes at maturity T. For each node at the final step, we can obtain the corresponding payoff of an option related to that stock price. For example, recall from the above section, the n+1 possible payoffs P(S(T)) of an vanilla European call option would be:

$$P(S(T)) = (S(T) - K)^{+}$$
(1.6)

The probability  $\hat{p}$  is set to be "risk neutral" in a way such that:

$$S(t_i) = e^{-r\Delta t} \mathbb{E}[S(t_{i+1})] \tag{1.7}$$

$$= e^{-r\Delta t} [\hat{p}uS(t_i) + \hat{q}dS(t_i)], \quad \text{for } i = 0, ..., n - 1$$
(1.8)

Meaning that the current node's stock price is equal to the expected value of the two future nodes it can go in the next time step, discounting the interest. In such way, a portfolio which consist only of this stock would have a fixed return under price movement.

Under such setting, the option payoff at each node is computed in similar way. Suppose payoff  $P_{ij}$  denotes the payoff of the jth node at time step i, it can be computed via recursive form:

$$P_{ij} = e^{-rT} [\hat{p}P_{(i+1),j+1} + \hat{q}P_{(i+1),j}]$$
(1.9)

As mentioned above, the payoff of an option at maturity T is obvious to obtain. By applying this recursive method forward from t = T back to t = 0, we will obtain an deterministic estimate of the current payoff (fair value) of the option of interest.

#### 1.4.5 Trinomial Lattice Model

As a continuation of the Binomial model, Phelim Boyel in 1988 introduces the Trinomial Lattice Tree in modelling stock price movements [9]. Different from the Binomial tree, a Trinomial tree has three possible directions of movements: either up by a factor u with probability  $\hat{p}_1$ , down by a factor d with probability  $\hat{p}_3$ , or horizontally and remains unchanged with probability  $\hat{p}_2$ . We have  $\hat{p}_1 + \hat{p}_2 + \hat{p}_3 = 1$ .

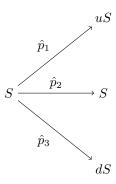


Figure 1.3: Binomial Lattice Tree for Stock Price with 1 Steps

The probabilities are also set to be risk neutral in such way that the current node's price is equal to the expected future nodes' price, discounting the interest:

$$S(t_i) = e^{-r\Delta t} \mathbb{E}[S(t_{i+1})] \tag{1.10}$$

$$= e^{-r\Delta t} [\hat{p}_1 u S(t_i) + \hat{p}_2 S(t_i) + \hat{p}_3 u S(t_i)], \quad \text{for } i = 0, ..., n - 1$$
(1.11)

However, in order to find unique solutions for  $\hat{p}_i$ 's, one need to imply more constraints on other parameters. One of the approach, which is implemented in rmcop, is that we have  $u \times d = 1$  and  $u \neq 1$ . Under such setting, the solutions for the risk neutral probabilities are:

$$\hat{p}_1 = \frac{(V+M^2-M)u - (M-1)}{(u-1)(u^2-1)} \qquad \hat{p}_3 = \frac{u^2(V+M^2-M) - u^3(M-1)}{(u-1)(u^2-1)}$$
(1.12)

$$\hat{p}_2 = 1 - \hat{p}_1 - \hat{p}_3 \tag{1.13}$$

Where  $V := M^2(e^{\sigma^2 \Delta t} - 1)$ ,  $M := e^{r \Delta t}$ , and  $\Delta t = T/n$ .

The payoff of an option is calculated similarly as mentioned in the Binomial model.

The Trinomial model, as well as multinomial models, allows exponentially more stock price possibilities to be generated within the same number of time steps given. However, they are not necessarily computationally advantagous than the Binomial model, and solving for risk-neutral probabilities will be infeasible as more directions of movements are considered.

Relevant researches [10] have shown that, for some option styles, multinomial models are simply "transformation from Binomial lattice by removing the intraday periods." These ideas shows that pursue of further multinomial methods are unnecessary.

#### 1.4.6 Monte Carlo Option Pricing

As the financial market develops and more complicated options emerge, in many realistic cases, one cannot find a deterministic solution for pricing option. However, thanks to the advancement of computer power, one can simulate price trajectories for enormous times, and estimate the payoff of the option of interest by simply taking the average of the option payoff under each simulated trajectory. Such method is known as the Monte Carlo method. The very first attempt of applying computational method in option pricing is by Phelim Boyle in 1977. More serious (and effective) approach was introduced by Paul Glasserman in the 1990s based on the Black-Scholes model. Until now, the field of Monte Carlo option pricing is still under active development and is widely used by "quants". The contents below will elaborate implementation method as the one introduced in Glasserman's *Monte Carlo Methods in Financial Engineering* [2].

We know that a GBM is a continuous process, and its dynamics is described by an SDE with respect to the t through infinitesimal dt. In order to simulate the process, we need to discretise dt to the computable  $\Delta t$ .

Recall the explicit form of the GBM (Equation 1.3) introduced in the Black-Scholes model, we can expand on it to describe the change in asset price  $S_{t+\Delta t}$  as:

$$S_{t+\Delta t} = S_t \exp\left\{ (\mu - \frac{\sigma^2}{2})\Delta t + \sigma W_{\Delta t} \right\}$$

Knowing that  $W_t \sim N(0,t)$ , suppose we have  $Z :\sim N(0,1)$ , we have  $W_t = Z\sqrt{t}$ . So we can modify the above equation to:

$$S_{t+\Delta t} = S_t \exp\left\{ (\mu - \frac{\sigma^2}{2})\Delta t + \sigma Z \sqrt{\Delta t} \right\}$$

Suppose we discretise the continuous time interval [0,T] into m time steps with fixed length  $\Delta t = \frac{T}{m}$ . We can derive the iterative formula:

$$S_i = S_{i-1} \exp\left\{ (\mu - \frac{\sigma^2}{2})\Delta t + \sigma Z_i \sqrt{\Delta t} \right\}, \qquad i = 1, ..., m$$
(1.14)

We can also modify the equation to address the effect of interest rate and dividend yield rate according to what's mentioned below Equation 1.3:

$$S_i = S_{i-1} \exp\left\{ (r - q - \frac{\sigma^2}{2})\Delta t + \sigma Z_i \sqrt{\Delta t} \right\}, \qquad i = 1, ..., m$$

$$(1.15)$$

By simulating m standard normal random variables  $Z_1, ..., Z_m$ , we will be able to generate a full trajectory of the price movements.

$$\begin{aligned} & \textbf{for } i \leftarrow 1,...,m \ \textbf{do} \\ & Z_i \leftarrow N(0,1) \\ & S_i \leftarrow S_{i-1} \exp\left\{(\mu - \frac{\sigma^2}{2})\Delta t + \sigma Z_i \sqrt{\Delta t}\right\} \\ & \textbf{end for} \end{aligned}$$

Noticing that as  $W_T \sim N(0,T)$ , and that individual increments for Brownian motions are independent, the approximation of  $W_T$  using  $Z_i$ 's is lossless (i.e. the number of time steps / length of  $\Delta t$ , has no effect on how well the approximation will be). For path-independent options<sup>4</sup>, it may be wise to take m=1, i.e.  $\Delta t=T$  to minimise the computational cost.

If we are to simulate n times, for the ith trajectory, i = 1, ..., n, one may employ formulas introduced in List 1.4.1 and discounting the effect of interest rate and dividend rate to obtain the corresponding discounted payoff (i.e. fair price) of the option,  $C_i$ . For example, the discounted payoff of an Vanilla call option, at maturity, can be calculated as:

$$C_i = e^{-rT} (S_T - K)^+ (1.16)$$

The Monte Carlo estimator for the option price is then simply the arithmetic mean  $\hat{C}_n :=$  $\frac{1}{n}\sum_{i=1}^{n}C_{i}$ . This estimator is unbiased and strongly consistent [2].

For large enough n, we can construct a confidence interval using the standard error, given by [2]:

$$SE_C = \frac{s_C}{\sqrt{n}} \tag{1.17}$$

$$SE_C = \frac{s_C}{\sqrt{n}}$$

$$s_C = \sqrt{\frac{1}{n-1} \sum_{i=1}^n (C_i - \hat{C}_n)^2}$$
(1.17)

Glasserman in his work [2] also indicated the criterion for the simulation estimators' efficiency: computing time, bias, and variance. The estimators considered in our package are unbiased, and variance reduction techniques are beyond our scope. So we will only discuss some R programming methods in reducing the computing time to increase estimation efficiency, as we will see in Chapter 3.

<sup>&</sup>lt;sup>4</sup>Options whose payoff only depends on the stock price at maturity,  $S_T$ .

## Chapter 2

## Existing Option Pricing Packages within R Ecosystem

#### 2.1 Introduction

In this chapter, we will introduce three common R packages which are used for pricing financial options.

#### 2.2 Packages Review

#### 2.2.1 derivmkts

#### 2.2.2 fOptions

#### 2.2.3 RQuantLib

The QuantLib is a C++ based open-source library for quantitative finance. The package RQuantLib is simply an R interface to QuantLib

An R interface to the QuantLib library, which embeded C++ programming.

#### 2.3 General Comments

## Chapter 3

## Package Development

#### 3.1 Introduction

In this chapter, we will elaborate on the development of rmcop. We will first present the general structure of the package. Then, we will discuss the implementation of pricing models mentioned in the literature review in Section 1.4 in details.

#### 3.2 Package Structure

The package consists of 7 R scripts, with their functionalities defined as below:

File	Contents
Option.R	Methods creating and updating option and option.env objects
Price.R	Pricing functions takes objects input and calls specific pricing
	engines
MonteCarlo.R	Monte Carlo option pricing method engine functions
BlackScholes.R	Black-Scholes option pricing method engine functions
Binomial.R	Binomial option pricing method engine functions
Trinomial.R	Trinomial option pricing method engine functions
Tools.R	Other supplementary functions used in package

Table 3.1: Package R Scripts

For the simplicity of user access, only three functions are exported, they are:

Function	Description
option()	Create new "option" class object, which encapsulates the
	characteristics of an option
<pre>option.env()</pre>	Create new "env" class object, which encapsulates the market
	environment setup
<pre>price.option()</pre>	Pricing the option based on specified option, market environ-
	ment, and method input

Table 3.2: Package Exported Functions

#### 3.3 Objective Oriented Programming in R

Existing packages in R ecosystem provides comprehensive pricing algorithms for financial derivatives. However, their function are based on Procedural Oriented Programming (POP). POP functions can be called directly by passing in required arguments. For simple options pricing cases, such as pricing individual options, using POP functions is intuitive. However, many real scenarios require pricing options in a complex formulation, such as compounded options (i.e. options with underlying assets being another option) and combination of options (i.e. spread, straddle, stringle, and other option strategies). In these situations, managing numerous arguments for POP functions can be difficult and inefficient.

The rmcop package proposed an Objective Oriented Programming (OOP) approach for pricing financial options in R. It encapsulates multiple arguments, such as option style, type, strike price, and maturity time, into an option class object. It also allows encapsulation of other market environemnt arguments, such as interest rate, dividend yield rate, and volatility measure into an option.env class object. The OOP structure enables easier variables managements and facilitates the comparison of prices among different sets of options and market environments.

The codes below demonstrates the calculation of an theoretical European vanilla call option with strike price K=20, maturity t=0.75, under the market condition such that the current price is S=20, fixed interest rate is r=1%, and market volatility measured by  $\sigma=0.1$ . We use Monte Carlo (i.e. mc) method with n=100 replications and number of time steps per replication steps=1.

OOP approach requires extra steps declaring objects before using the function, but once the declaration is completed, calling the pricing function is much simpler than the POP approach. As above, it only required two (object) arguments, obj and env.

R provides two ways to perform OOP, the S3 and S4 methods. The S3 class objects are based on R list objects. An R list contains a class attribute, which can be customised into string (or vector of strings) that can be interpreted as a list's corresponding S3 class (i.e. so that the list itself became an object of that class). Other items within the list can be treated as object's properties under the OOP scope. Here is an example on how to implement OOP using S3 method in R.

```
John <- list(
    "age" = 20,
    "gender" = "male",
    "nation" = "UK"
    )
class(John) <- "student"</pre>
```

We first define a new list object named "John", which contains three items (age, gender, and nationality). Then, we redefined the class of this list using the class() function to "student". Now, we have created a new object named "John" of the class "student" under the S3 scheme.

The S4 methods requires more rigorous class and object definition, as one would typically see in an OOP language such as Python and Java. The development of our pricing functions does not require rigorous OOP structure or defining generic functions, so S3 method is sufficient for its development.

#### 3.4 Deterministic Methods

#### 3.4.1 vanilla.bs

vanilla.bs is the function for option pricing via Black-Scholes formula.

The encoding of the function is fairly simply. As the solution is given directly by ...

#### 3.4.2 vanilla.binomial

vanilla.binomial prices vanilla options via CRR's Binomial Lattice Tree method, as introduced in Section 1.4.

The R algorithm can be roughly divided into four segments: 1. compute the risk-neutral probability 2. generating binomial tree; 2. computing the payoff at the end step of the binomial tree; and 3. using backward recursive methods to compute the expected payoff of the option at current time under the risk-neutral assumption.

To generate a binomial tree

#### 3.4.3 vanilla.trinomial

#### 3.5 Monte Carlo Methods

The core of Monte Carlo is in simulating asset price movements. Recall the computable form of the Black-Scholes model (Equation 1.14) and the pseudocode given, we can directly implement this in R as follows.

```
# Setup arguments for calculation
t <- 2 # Expiration
n <- 100 # Number of trajectories to simulate
m <- 100 # Number of time steps per trajectory
SO <- 20 # The current asset price
mu <- 0.05 # The drift coefficient
sigma <- 0.03 # The diffusion coefficient
dt <- t / m # The length of each time step
```

We will first implement directly using the pseudocode, as specified by Glasserman's work [2].

```
mc.for <- function() {</pre>
         S.mat \leftarrow matrix(nrow = m + 1, ncol = n)
2
         for (j in 1:n) {
3
             S <<- vector(length = m)
4
             S[1] <<- S0
             for (i in 2:(m + 1)) {
6
                  Z <<- rnorm(1)</pre>
                  S[i] <<- S[i - 1] * exp((mu + sigma^2 / 2) * dt + sigma *
8
                  Z * sqrt(dt)
9
             S.mat[, j] <<- S
10
```

```
11 }
12 }
```

The resulting S.mat is a  $(m+1) \times n$  matrix, where each column records a simulated price trajectory from t=0 to t=T. We can plot the result trajectories using the matplot() function from the graphics package.

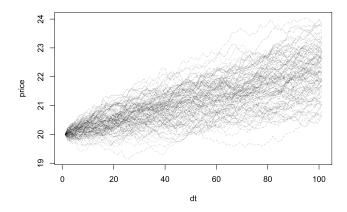


Figure 3.1: Monte Carlo Price Trajectories

From the result shown in Figure 3.1, we see an collectively upward movement for prices. This corresponds to our setup of a positive drift coefficient.

However, the above code is not computationally efficient. R is relatively slow in running forloops, and we can speed up the process by using matrix method.

Recall Equation 1.2, where we have the explicit form of  $log(S_t)$ . Using similar discretisation method, we can use standard normal random variable Z to substitute  $W_t$  to form a recursive equation, such that:

$$\log(S_i) = \log(S_{i-1}) + (\mu - \frac{\sigma^2}{2})\Delta t + \sigma Z_i \sqrt{\Delta t}$$

Notice that assume  $\Delta t$  is fixed, the part  $\log(\Delta S)_i := (\mu - \frac{\sigma^2}{2})\Delta t + \sigma Z_i \sqrt{\Delta t}$  is time independent. Therefore:

$$\log(S_{i+k}) = \log(S_{i-1}) + \sum_{j=i}^{k} \left[ (\mu - \frac{\sigma^2}{2}) \Delta t + \sigma Z_i \sqrt{\Delta t} \right]$$
(3.1)

$$= \log(S_{i-1}) + \sum_{j=i}^{k} \log(\Delta S_i)$$

$$(3.2)$$

For  $i, k \in \mathbb{N}$  and  $i + k \leq m$ .

This allows us to reduce the two layers of for-loops into matrix operations.

```
mc.mat <- function() {
    Z <<- matrix(rnorm(n * m), ncol = n)
    logdS <<- (mu - sigma^2 / 2) * dt + sigma * Z * sqrt(dt)
    logS <<- log(S0) + apply(logdS, 2, cumsum)
    S <<- exp(logS)
    S <<- rbind(S0, S) # Add back the missing row of starting point S0
}</pre>
```

Here, we first define Z to be a matrix that constains all standard normal random variables required for a total of  $n \times m$  number of steps. Then we define logdS as the matrix of all increments. Based on Equation 3.1, by using  $\log(S_0)$  as the starting point and use cumulative sum cumsum function to add increament  $\log(\Delta S)$  along steps of each trajectory, we will obtain the movement of prices in time. By some further post process shown above, we will get the same result as using the for-loops.

To test the difference in computing speed between the two methods, we will test the average running time using the R package microbenchmark.

```
microbenchmark::microbenchmark(
       mc.for(),
2
       mc.mat()
3
5
       Unit: microseconds
6
                 min
                          lq
                                  mean
                                         median
7
                                                     uq
   mc.for() 18327.2 19872.8 26257.504 25396.45 27853.6 60920.1
                                                                   100
8
   mc.mat()
               831.8
                       964.9 1200.425 1039.30 1094.5 8045.3
                                                                   100
```

From the result we see that mc.mat is substantially faster than mc.for. We should thus prefer the former to obtain better estimation efficiency.

The matrix method can also be implemented via the form shown in Equation 1.14 using cumulative product cumprod function. However, the running time for single multiplication is slightly longer than addition. One may decide to use either methods considering redability and efficiency.

The full look of the mc.engine is as such:

```
mc.engine <- function(type, K, t, S0, r, q, sigma, n, steps) {
```

```
dt <- t / steps
3
         # Generate n random samples from N(0,1)
         Z <- matrix(rnorm(n * steps), ncol = n)</pre>
6
         # Get logarithm of price change per step
8
         increment \leftarrow (r - q - sigma^2 / 2) * dt + sigma * sqrt(dt) * Z
9
10
         # Use vectorised MC method to compute logarithm of S(t) at each
         time step
         logS <- log(S0) + apply(increment, 2, cumsum)</pre>
12
         S <- exp(logS) # Obtain the simulated stock price by taking
13
         exponential
         S \leftarrow S * exp(-q * t) # Adjust the asset price for dividends
14
         S <- rbind(SO, S) # Add column of current price
15
16
17
```

Here, the drift coefficient is decomposed to (fixed) annual interest rate r and (fixed) annual dividend yield rate q according to Equation 1.15. The number of time steps m is directly named as steps.

Adapting this formulation, rmcop has a function named mc.engine, which takes the mentioned input arguments and returns a  $(m+1) \times n$  matrix recording all generated trajectories. The rest of the functions described in the following subsections takes mc.engine as an internal component and use the returned matrix to perform further calculations of option payoff.

The Standard Error of estimation is then calculated according to Equation 1.17, which is implemented directly using the below algorithm:

```
mc.SE <- function(C_i, C.mean, n) {
    s_c <- sqrt(sum(C_i - C.mean)^2 / (n - 1))
    SE <- s_c / sqrt(n)
    SE
}</pre>
```

One should be aware that Monte Carlo option pricing for American options is beyond the scope of this report. In the pricing functions below, we will only consider the pricing of European options.

#### 3.5.1 vanilla.mc

The pricing of Vanilla options is examplified in Equation 1.16. To obtain the simulated  $S_T$ 's, one shall simply take the last row of the matrix output from the mc.engine and directly translate the formula to R code:

```
if (type == "call") {
    C <- exp(-r * t) * pmax(S[steps + 1, ] - K, 0)
} else if (type == "put") {</pre>
```

```
C <- exp(-r * t) * pmax(K - S[steps + 1, ], 0)
5 }
```

Notice that for a path-independent option such as an Vanilla option, we are only considering the option price at expiration. Thus, it is reasonable to take step = 1 to reduce computational cost.

#### 3.5.2 asian.mc

Exotic options such as Asian options and those included below are path-dependent. This implies capturing the price movements throughout time  $t \in [0, T]$  is necessary.

Recall from Section 1.4, an Asian option consider the average price. Thus, we shall first take the average of simulated price trajectories.

```
S.mean <- apply(S, 2, mean)
```

```
if (is.avg_price) { # Compute payoff for average price Asian option
         if (type == "call") {
2
              C \leftarrow \exp(-r * t) * pmax(S.mean - K, 0)
3
         } else if (type == "put") {
4
              C \leftarrow \exp(-r * t) * pmax(K - S.mean, 0)
5
6
    } else { # Compute payoff for average strike Asian option
7
         if (type == "call") {
8
              C \leftarrow exp(-r * t) * pmax(S[steps + 1, ] - S.mean, 0)
9
         } else if (type == "put") {
10
              C \leftarrow \exp(-r * t) * pmax(S.mean - S[steps + 1, ], 0)
11
12
    }
13
```

- 3.5.3 barrier.mc
- 3.5.4 binary.mc
- 3.5.5 lookback.mc

## Chapter 4

## Results

- 4.1 Examples
- 4.2 Further Discussions

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