Project "Scape From Mon"
Iteration 4 Plan

1. Key milestones

The iteration plan consists of nine milestones to be reached at the specified dates given below:

Milestone	Date
Iteration starts.	24.05.2022
Developments for the rest of the "Play Game" use case -only for second level- starts.	24.05.2022
Test phase starts for Iteration 4's developments.	01.06.2022
Studies for Iteration 4's artifacts start	24.05.2022
Development phase completed.	10.06.2022
Test phase completed	11.06.2022
Iteration 4 artifacts and the iteration 4 plan is ready	11.06.2022
Iteration completed.	14.06.2022

Table 1: Scape From Mon Iteration 3 Milestones

2. High-level objectives

- Finish the implementation for the parts that are not developed yet in the use case "Play Game"
- Start implementation of the "Play Game" use case for level 2.
- "Login" and "Change Player Attributes" use cases' requirements will be reviewed.
- Update the specified points in the Design Document and the Test Document that are emphasized by the Quality Assurance Team.
- Update the Architecture Notes Document.
- Update Iteration 4 plan.
- Any detected project management related issues will be discussed, and the risk list and project plan will be updated.

3. Work Item assignments

Please see the Work Items List for Work Items to be addressed in this iteration.

4. Issues

No specified issue exists.

5. Evaluation criteria
- Game can be played for the first – second level.
- All test cases are verified for the first level of the "Play Game" use case and the "Change Settings" use case.
- Use cases that are aimed to be realized in the

- Iteration 4's artifacts ready.
- Iteration 3's artifacts revision ed.

6. Assessment

Assessment target	Entire Iteration
Assessment date	09/05/2022
Participants	All team members
Project status	Green

- **Assessment against objectives**
  - All project management and requirements related documents try to finalize end of the review process and developer in the team have generalized the design infrastructure of the software by finalizing technologies, programming languages and tools to be used. Thus, all objectives are partially achieved.
- **Work Items: Planned compared to completed**
  - All work items for this iteration are partially completed.
  Assessment against Evaluation Criteria Test results
  - Third versions are produced and sent to review; they will be baselined under version control afterwards.
  Other concerns and deviations
  N/A

7. Iteration Burndown

T-Shirt Size	XS	S	M	L	XL
Estimate		3	5	3	
Done					