

Introductory Programming UESTC1005

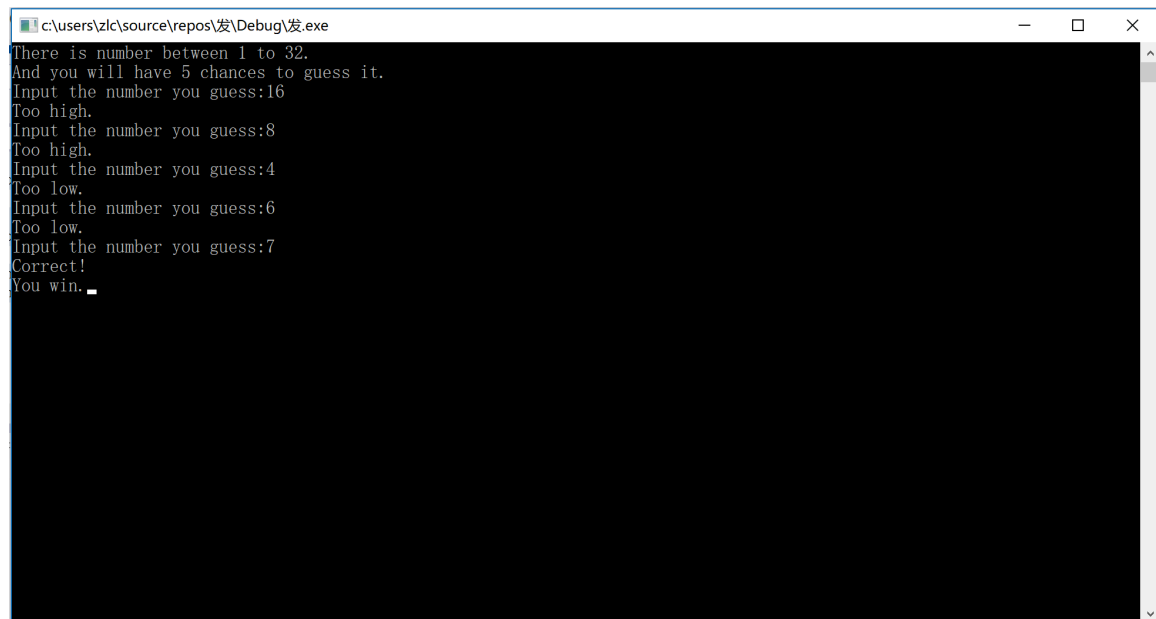
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You will need to complete the demonstration of this week lab and submit this report into BB (it will be added into your portfolio of work).

Exercise 6: if conditional

Task_A: Follow the instructions in Week 7 Lab manual and past your screen short of your result here.



```
c:\users\zlc\source\repos\发\Debug\发.exe
There is number between 1 to 32.
And you will have 5 chances to guess it.
Input the number you guess:16
Too high.
Input the number you guess:8
Too high.
Input the number you guess:4
Too low.
Input the number you guess:6
Too low.
Input the number you guess:7
Correct!
You win. _
```

```
c:\users\zlc\source\repos\发\Debug\发.exe
There is number between 1 to 32.
And you will have 5 chances to guess it.
Input the number you guess:1
Too low.
Input the number you guess:2
Too low.
Input the number you guess:3
Too low.
Input the number you guess:4
Too low.
Input the number you guess:5
Too low.
There is no chance
You lose!_
```

Task_B: Please attach your source code here.

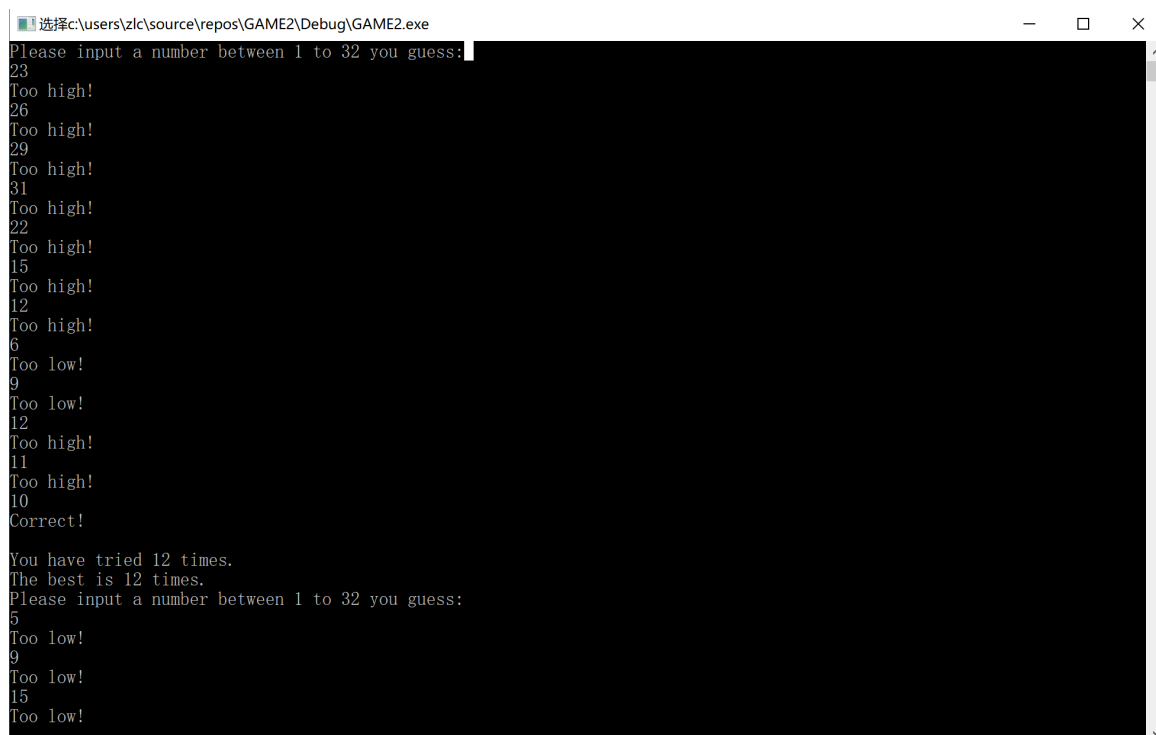
```
//This is a guessing game.
#define _CRT_SECURE_NO_WARNINGS
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
float getRand() {
    return rand() / (RAND_MAX + 1.0);
}
int guess(int a) {
    int answer, correct_answer;
    "Input the number you guess:"
    scanf("%d", &answer); correct_answer = a;
    if (answer == correct_answer) {
        "Correct!\n"
        return
    }
    else if (answer < correct_answer) {
        "Too low.\n"
        return
    }
    else
        "Too high.\n"
        return
    }
}
int main() {
    "There is number between 1 to 32.\nAnd you will have 5 chances to guess it.\n"
    srand(time(NULL));
    getRand();
    int a = getRand() * 32 + 1;
    if (guess(a) == 1) {
        printf("You win.");
    }
    else if (guess(a) == 1) {
        printf("You win.");
    }
    }
    else if (guess(a) == 1) {
        printf("You win.");
    }
    }
    else if (guess(a) == 1) {
        printf("You win.");
    }
    }
    else if (guess(a) == 1) {

```

```
        printf("You win.");  
    }  
    else  
        printf("There is no chance\nYou lose!");  
    }  
    getchar();  
    getchar();  
}
```

Exercise 7: While loops

Task_A: Follow the instructions in Week 7 Lab manual and past your screen short of your result here.



```
选择c:\users\zlc\source\repos\GAME2\Debug\GAME2.exe  
Please input a number between 1 to 32 you guess:  
23  
Too high!  
26  
Too high!  
29  
Too high!  
31  
Too high!  
22  
Too high!  
15  
Too high!  
12  
Too high!  
6  
Too low!  
9  
Too low!  
12  
Too high!  
11  
Too high!  
10  
Correct!  
You have tried 12 times.  
The best is 12 times.  
Please input a number between 1 to 32 you guess:  
5  
Too low!  
9  
Too low!  
15  
Too low!
```

```
选择c:\users\zlc\source\repos\GAME2\Debug\GAME2.exe
15
Too low!
19
Too low!
21
Too low!
26
Too low!
29
Correct!

You have tried 7 times.
The best is 7 times.
Please input a number between 1 to 32 you guess:
2
Too low!
3
Too low!
4
Too low!
5
Too low!
6
Too low!
7
Too low!
8
Too low!
9
Too low!
10
Too low!
11
Too low!
12
```

```
选择c:\users\zlc\source\repos\GAME2\Debug\GAME2.exe
Too low!
6
Too low!
7
Too low!
8
Too low!
9
Too low!
10
Too low!
11
Too low!
12
Too low!
15
Too low!
17
Too low!
19
Too low!
25
Too high!
23
Too high!
21
Correct!

You have tried 17 times.
The best is 7 times.
Please input a number between 1 to 32 you guess:
```

Task_B: Please attach your source code here.

```
//This is a guessing game.
#define _CRT_SECURE_NO_WARNINGS
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
float getRand() {
    return rand() / (RAND_MAX + 1.0);
}
int a(int x) {
    return getRand()*x;
}
int main() {
    srand(time(NULL));
    int guess = 0, n = 1, c, d = 10000;
    do {
        guess = a(32);
        "Please input a number between 1 to 32 you guess:\n"
        for (c = 1; n = guess;) {
            scanf("%d", &n);
            getchar();
            if (n>guess) {
                printf("Too high!\n");
                c++;
            }
            else if (n<guess) {
                printf("Too low!\n");
                c++;
            }
            else {
                printf("Correct!\n");
                break;
            }
        }
        "You have tried %d times.\n"
        if (c<d) {
            "The best is %d times.\n"
            d = c;
        }
        else "The best is %d times.\n"
    } while (c>4);
    "The best is %d times.\n"
    getchar();
}
```