

分治法的应用

快速排序



为什么需要快速排序?

- 插入排序不好吗?
- 归并排序不是改进了吗?
- 问题是什么?



Quicksort

- Proposed by C.A.R. Hoare in 1962.
- Divide-and-conquer algorithm.
- Sorts "in place" (like insertion sort, but not like merge sort).
- Very practical (with tuning).



快速排序的描述

- **分解**:数组A[p ...r]被划分成两个子数组 A[p..q-1]和A[q+1...r],且A[q]为下标(标杆) 元素。使得
 - -A[p..q-1]都 $\leq A[q]$,A[q+1...r] > A[q]



- 解决: 递归地调用快速排序,对子数组 A[p..q-1]和A[q+1...r],排序
- 合并: 因为两个子数组就地排序,将它们的合并不需要操作,整个数组已经排序了。



Pseudocode for quicksort

```
Quicksort(A, p, r)

if p < r

then q \leftarrow \text{Partition}(A, p, r)

Quicksort(A, p, q-1)

Quicksort(A, p, q+1, r)
```

Initial call: Quicksort(A, 1, n)



```
6 10 13 5 8 3 2 11

i j

x \leftarrow A[p] > pivot = A[p]

i \leftarrow p

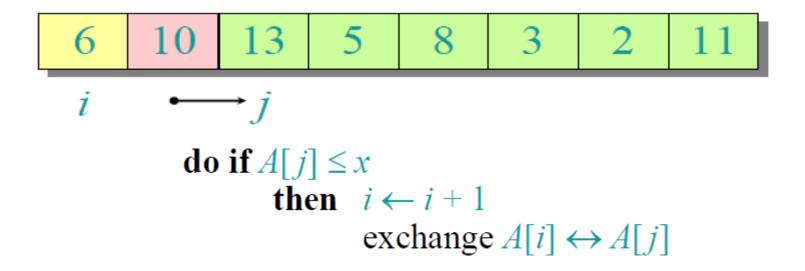
do if A[j] \le x

then i \leftarrow i + 1

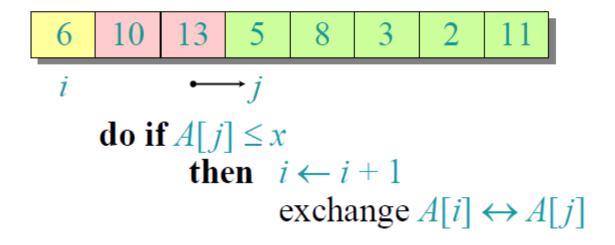
exchange A[i] \leftrightarrow A[j]
```

x	$\leq x$	$\geq x$?	
\overline{p}	i		j	\overline{q}

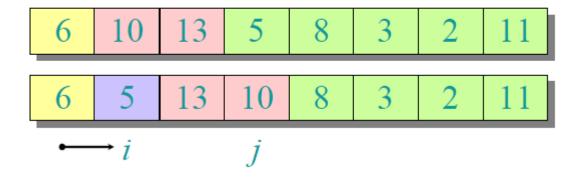




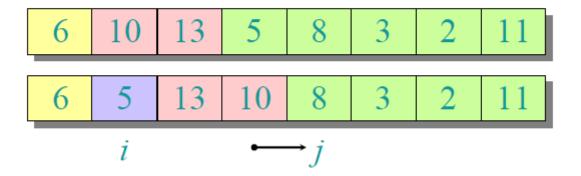




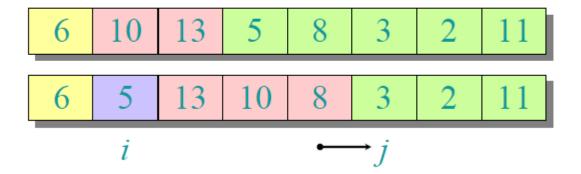




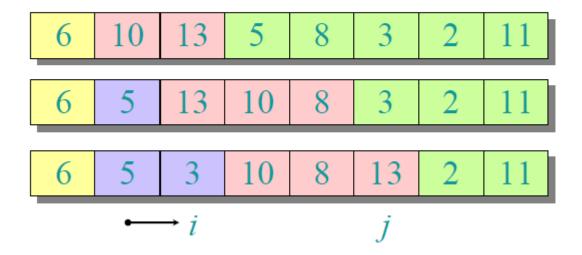




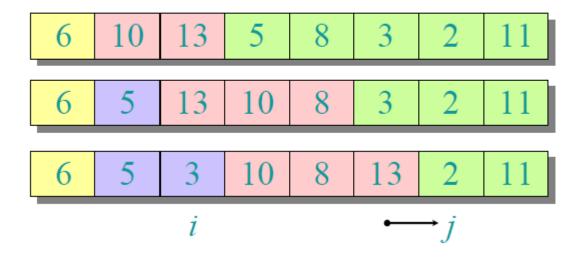














6	10	13	5	8	3	2	11
6	5	13	10	8	3	2	11
6	5	3	10	8	13	2	11
6	5	3	2	8	13	10	11
$\longrightarrow i$						j	



6	10	13	5	8	3	2	11
6	5	13	10	8	3	2	11
6	5	3	10	8	13	2	11
6	5	3	2	8	13	10	11
i					•	$\rightarrow j$	



6	10	13	5	8	3	2	11
6	5	13	10	8	3	2	11
6	5	3	10	8	13	2	11
6	5	3	2	8	13	10	11
			i				•— j



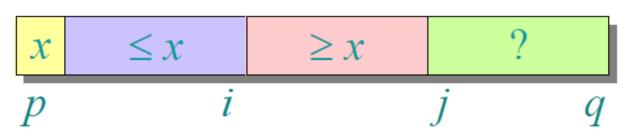
10	13	5	8	3	2	11
5	13	10	8	3	2	11
5	3	10	8	13	2	11
5	3	2	8	13	10	11
5	3	6	8	13	10	11
	5	5 135 35 3	5 13 10 5 3 10 5 3 2	5 13 10 8 5 3 10 8 5 3 2 8	5 13 10 8 3 5 3 10 8 13 5 3 2 8 13	10 13 5 8 3 2 5 13 10 8 3 2 5 3 10 8 13 2 5 3 2 8 13 10 5 3 6 8 13 10



Partitioning subroutine

```
Partition(A, p, q) \triangleright A[p ... q]
    x \leftarrow A[p] \triangleright \text{ pivot } = A[p]
                                                     Running time
    i \leftarrow p
                                                     = O(n) for n
    for j \leftarrow p + 1 to q
                                                     elements
         do if A[j] \leq x
                  then i \leftarrow i + 1
                           exchange A[i] \leftrightarrow A[j]
    exchange A[p] \leftrightarrow A[i]
    return i
```

Invariant:





Pseudocode for quicksort

```
Quicksort(A, p, r)

if p < r

then q \leftarrow \text{Partition}(A, p, r)

Quicksort(A, p, q-1)

Quicksort(A, p, q+1, r)
```

Initial call: Quicksort(A, 1, n)



Analysis of quicksort

- Assume all input elements are distinct.
- In practice, there are better partitioning algorithms for when duplicate input elements may exist.
- Let T(n) = worst-case running time on an array of n elements.



Worst-case of quicksort

- Input sorted or reverse sorted.
- Partition around min or max element.
- One side of partition always has no elements.

$$T(n) = T(0) + T(n-1) + \Theta(n)$$

$$= \Theta(1) + T(n-1) + \Theta(n)$$

$$= T(n-1) + \Theta(n)$$

$$= \Theta(n^2) \qquad (arithmetic series)$$



$$T(n) = T(0) + T(n-1) + cn$$



$$T(n) = T(0) + T(n-1) + cn$$
$$T(n)$$

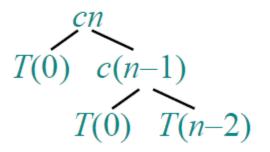


$$T(n) = T(0) + T(n-1) + cn$$

$$T(0)$$
 $T(n-1)$

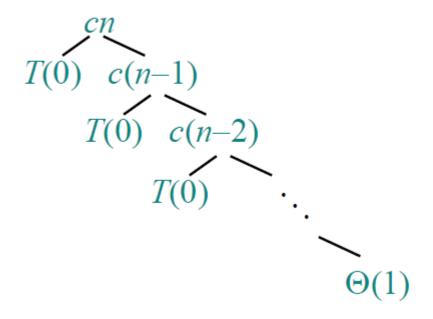


$$T(n) = T(0) + T(n-1) + cn$$





$$T(n) = T(0) + T(n-1) + cn$$





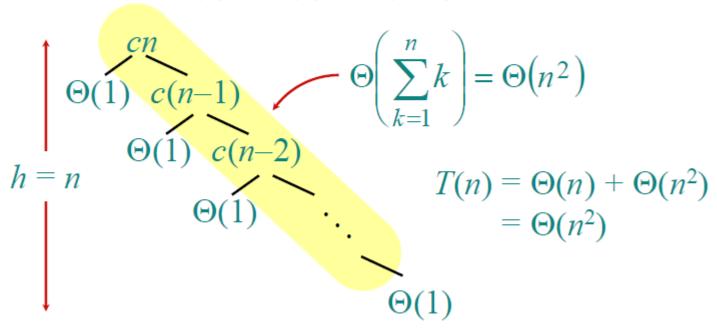
$$T(n) = T(0) + T(n-1) + cn$$

$$T(0) \quad c(n-1) \qquad \Theta\left(\sum_{k=1}^{n} k\right) = \Theta(n^2)$$

$$T(0) \quad c(n-2) \qquad \Theta(1)$$



$$T(n) = T(0) + T(n-1) + cn$$





Best-case analysis

(For intuition only!)

If we're lucky, Partition splits the array evenly:

$$T(n) = 2T(n/2) + \Theta(n)$$

= $\Theta(n \lg n)$ (same as merge sort)

What if the split is always $\frac{1}{10}$: $\frac{9}{10}$?

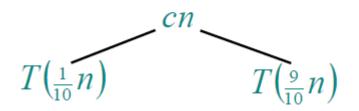
$$T(n) = T\left(\frac{1}{10}n\right) + T\left(\frac{9}{10}n\right) + \Theta(n)$$

What is the solution to this recurrence?

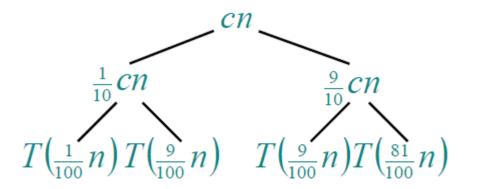


T(n)

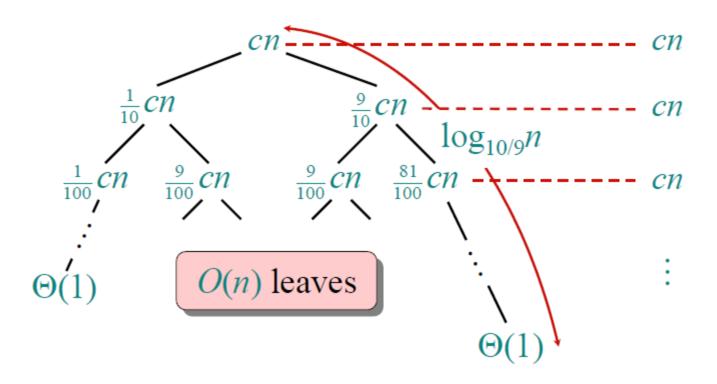




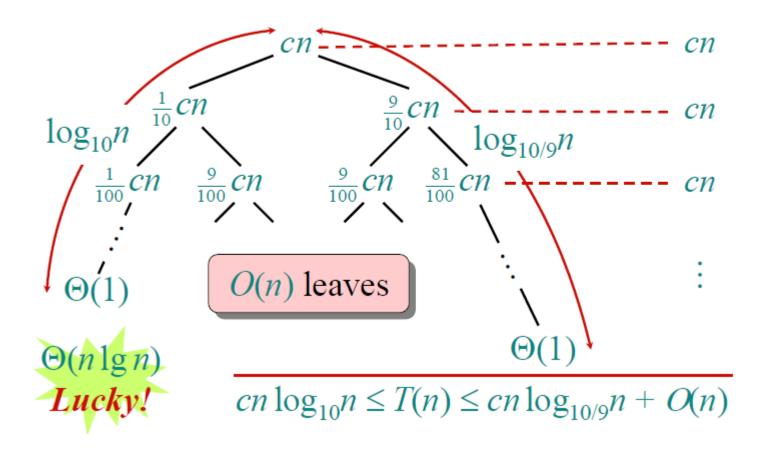














More intuition

Suppose we alternate lucky, unlucky, lucky, unlucky, lucky,

$$L(n) = 2U(n/2) + \Theta(n)$$
 lucky
 $U(n) = L(n-1) + \Theta(n)$ unlucky

Solving:

$$L(n) = 2(L(n/2 - 1) + \Theta(n/2)) + \Theta(n)$$

$$= 2L(n/2 - 1) + \Theta(n)$$

$$= \Theta(n \lg n) \quad Lucky!$$

How can we make sure we are usually lucky?



快速排序

可以看出:快速排序算法的性能取决于划分的对称性。 通过修改算法partition,可以设计出采用随机选择策略

```
private static int randomizedPartition (int p, int r) {
   int i = random(p,r);
   MyMath.swap(a, i, p);
   return partition (p, r);
}
```



Randomized quicksort

IDEA: Partition around a *random* element.

- Running time is independent of the input order.
- No assumptions need to be made about the input distribution.
- No specific input elicits the worst-case behavior.
- The worst case is determined only by the output of a random-number generator.



Randomized quicksort analysis

Let T(n) = the random variable for the running time of randomized quicksort on an input of size n, assuming random numbers are independent.

For k = 0, 1, ..., n-1, define the *indicator* random variable

 $X_k = \begin{cases} 1 & \text{if Partition generates a } k : n-k-1 \text{ split,} \\ 0 & \text{otherwise.} \end{cases}$

 $E[X_k] = \Pr\{X_k = 1\} = 1/n$, since all splits are equally likely, assuming elements are distinct.



Analysis (continued)

$$T(n) = \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split,} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split,} \\ \vdots & & \vdots \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split,} \end{cases}$$

$$= \sum_{k=0}^{n-1} X_k \left(T(k) + T(n-k-1) + \Theta(n) \right).$$



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

Take expectations of both sides.



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$
$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

Linearity of expectation.



$$\begin{split} E[T(n)] &= E \Bigg[\sum_{k=0}^{n-1} X_k \big(T(k) + T(n-k-1) + \Theta(n) \big) \Bigg] \\ &= \sum_{k=0}^{n-1} E \big[X_k \big(T(k) + T(n-k-1) + \Theta(n) \big) \big] \\ &= \sum_{k=0}^{n-1} E \big[X_k \big] \cdot E \big[T(k) + T(n-k-1) + \Theta(n) \big] \end{split}$$

Independence of X_k from other random choices.



$$\begin{split} E[T(n)] &= E \Bigg[\sum_{k=0}^{n-1} X_k \big(T(k) + T(n-k-1) + \Theta(n) \big) \Bigg] \\ &= \sum_{k=0}^{n-1} E \big[X_k \big(T(k) + T(n-k-1) + \Theta(n) \big) \big] \\ &= \sum_{k=0}^{n-1} E \big[X_k \big] \cdot E \big[T(k) + T(n-k-1) + \Theta(n) \big] \\ &= \frac{1}{n} \sum_{k=0}^{n-1} E \big[T(k) \big] + \frac{1}{n} \sum_{k=0}^{n-1} E \big[T(n-k-1) \big] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \end{split}$$

Linearity of expectation; $E[X_k] = 1/n$.



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

$$= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)]$$

$$= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n)$$

$$= \frac{2}{n} \sum_{k=1}^{n-1} E[T(k)] + \Theta(n)$$
Summations have identical terms.



Hairy recurrence

$$E[T(n)] = \frac{2}{n} \sum_{k=2}^{n-1} E[T(k)] + \Theta(n)$$

(The k = 0, 1 terms can be absorbed in the $\Theta(n)$.)

Prove: $E[T(n)] \le an \lg n$ for constant a > 0.

• Choose *a* large enough so that $an \lg n$ dominates E[T(n)] for sufficiently small $n \ge 2$.

Use fact:
$$\sum_{k=2}^{n-1} k \lg k \le \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2$$
 (exercise).



$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

Substitute inductive hypothesis.



$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

$$\le \frac{2a}{n} \left(\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + \Theta(n)$$

Use fact.



$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

$$\le \frac{2a}{n} \left(\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \lg n - \left(\frac{an}{4} - \Theta(n) \right)$$

Express as *desired – residual*.



$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

$$= \frac{2a}{n} \left(\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \lg n - \left(\frac{an}{4} - \Theta(n) \right)$$

$$\le an \lg n,$$

if a is chosen large enough so that an/4 dominates the $\Theta(n)$.



Quicksort in practice

- Quicksort is a great general-purpose sorting algorithm.
- Quicksort is typically over twice as fast as merge sort.
- Quicksort can benefit substantially from code tuning.
- Quicksort behaves well even with caching and virtual memory.



作业1:

- 挪动次数?
 - 插入排序, 合并排序, 快速排序
- 比较次数?
 - 都有哪些排序方法?比较排序有哪些?效率如何分析?



分治法的应用

选择问题\最小线性表选择





- 问题:
 - 给定线性序集中n个元素和一个整数k, 1≤k≤n, 要求找出这n个元素中第k小的元素。
- 思路1:
 - 先采用一种排序算法先将数组按不降的次序排好, 然后从排好序的数组中检出第k小的元素。
- 分析算法复杂性:
 - 最坏情况下至少是O(nlogn).



3个特殊情况

- 找第1小元素
 - 即转换为找最小值元素问题
- 找第n小元素
 - 即转换为找最大值元素问题
- 找中间小元素
 - 找中位数, k = (n+1)/2问题

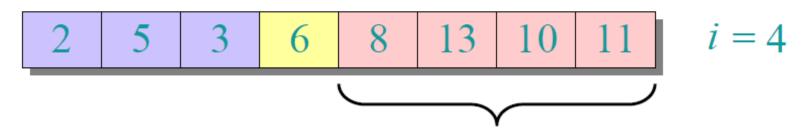




Example

Select the k = 7th smallest:

Partition:



Select the 7 - 4 = 3rd smallest recursively.



选择问题

给定线性序集中n个元素和一个整数k,1≤k≤n,要求找出这n个元素中第k小的元素

```
Type RandomizedSelect(Type a[], int p, int r, int k)
{
    极值情况:数组中只有一个元素;
    利用二分法进行划分,分成两个数组,左半部和右半部,左半部小于右半部。
    统计出左半部的元素个数i,如果 (k<=i) k一定出现在左半部否则,k在右半部,则问题变成了在右半部递归查找第k-i小元素。
}
```

想想这个算法的最坏情况下,是什么样子的? 是否可以借鉴快速排序的思路?



Intuition for analysis

(All our analyses today assume that all elements are distinct.)

Lucky:

$$T(n) = T(9n/10) + \Theta(n)$$
$$= \Theta(n)$$

$$n^{\log_{10/9} 1} = n^0 = 1$$
CASE 3

Unlucky:

$$T(n) = T(n-1) + \Theta(n)$$
$$= \Theta(n^2)$$

arithmetic series

Worse than sorting!



选择问题

给定线性序集中n个元素和一个整数k,1≤k≤n,要求找出这n个元素中第k小的元素

```
template<class Type>
Type RandomizedSelect(Type a[], int p, int r, int k)
{
    if (p==r) return a[p];
    int x=RandomizedPartition(a, p, r),
    i=x-p+1;
    if (k<=i) return RandomizedSelect(a, p, x, k);
    else return RandomizedSelect(a,x+1,r,k-i);
}</pre>
```

在最坏情况下,算法randomizedSelect需要O(n²)计算时间 但可以证明,算法randomizedSelect可以在O(n)平均时间内找出n个输入 元素中的第k小元素。



深入分析选择问题

上述算法的核心步骤是什么?



线性时间选择

如果能在线性时间内找到一个划分基准,使得按这个基准所划分出的2个子数组的长度都至少为原数组长度的ε倍(0<ε<1是某个正常数),那么就可以**在最坏情况下**用O(n)时间完成选择任务,**这是线性时间选择问题**。

例如,若ε=9/10,算法递归调用所产生的子数组的长度至少缩短1/10。所以,在最坏情况下,算法所需的计算时间T(n)满足递归式T(n)≤T(9n/10)+O(n)。由此可得T(n)=O(n)。

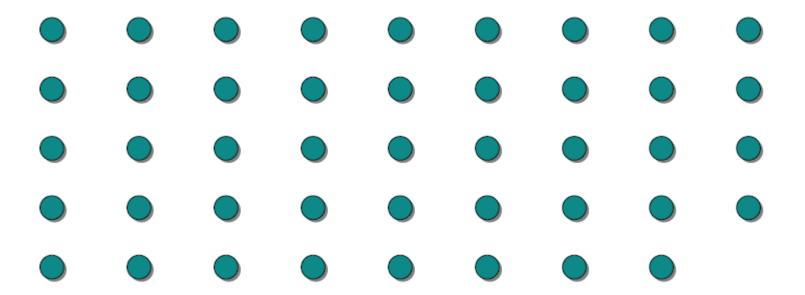




- 1. 将n个输入元素划分成 n/5 个组,每组5个元素,只可能有一个组不是5个元素。用任意一种排序算法,将每组中的元素排好序,并取出每组的中位数,共 n/5 个。
- 2. 递归调用select来找出这 n/5 个元素的中位数。如果 n/5 是偶数,就找它的2个中位数中较大的一个。
- 3. 以这个元素作为划分基准。

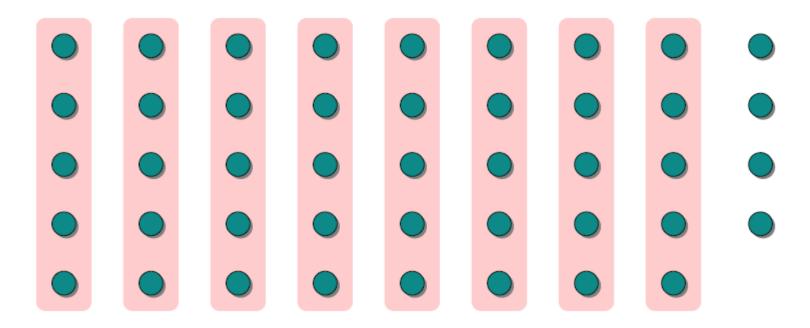


Choosing the pivot





Choosing the pivot



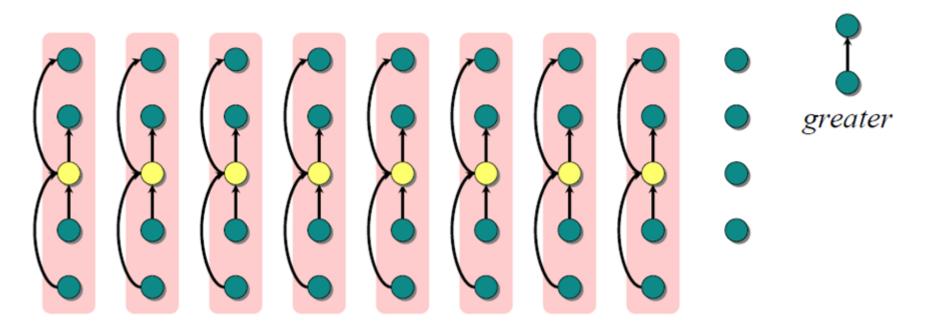
1. Divide the *n* elements into groups of 5.

1. 将n个输入元素划分成 n/5 个组,每组5个元素,只可能有一个组不是5个元素。



lesser

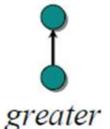
Choosing the pivot

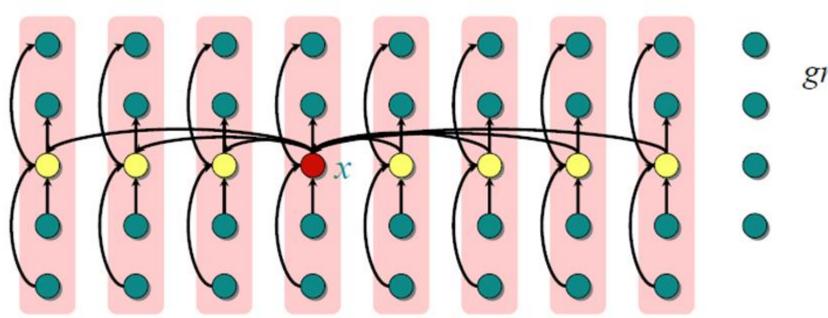


1. 将n个输入元素划分成 n/5 个组,每组5个元素. 用任意一种排序算法,将每组中的元素排好序,并取出每组的中位数,共 n/5 个。

Choosing the pivot





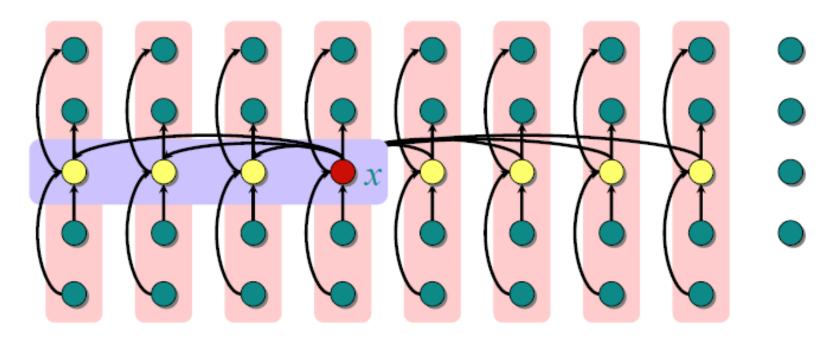


- 1. 将n个输入元素划分成 n/5 个组,每组5个元素 . 用任意一种排序算法,将每组中的元素排好序,并取出每组的中位数,共 n/5 个。
- 2. 递归调用select来找出这 n/5 个元素的中位数。如果 n/5 是偶数,就找它的2个中位数中较大的一个。

3. 以这个元素作为划分基准。

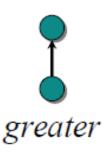


Analysis



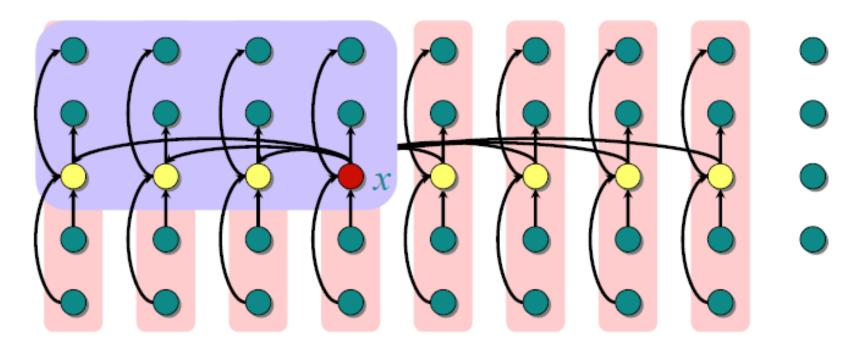
At least half the group medians are $\leq x$, which is at least $\lfloor n/5 \rfloor /2 \rfloor = \lfloor n/10 \rfloor$ group medians.

lesser





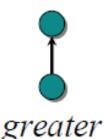
Analysis (Assume all elements are distinct.)



At least half the group medians are $\leq x$, which is at least $\lfloor \lfloor n/5 \rfloor / 2 \rfloor = \lfloor n/10 \rfloor$ group medians.

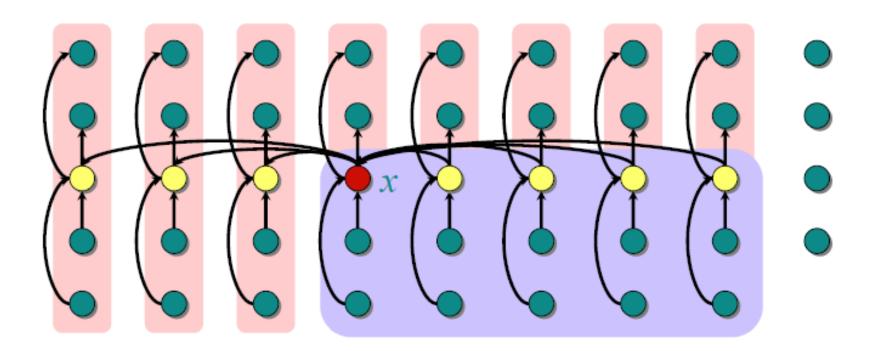
• Therefore, at least $3 \lfloor n/10 \rfloor$ elements are $\leq x$.

lesser





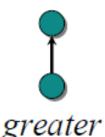
Analysis (Assume all elements are distinct.)



At least half the group medians are $\leq x$, which is at least $\lfloor \lfloor n/5 \rfloor / 2 \rfloor = \lfloor n/10 \rfloor$ group medians.

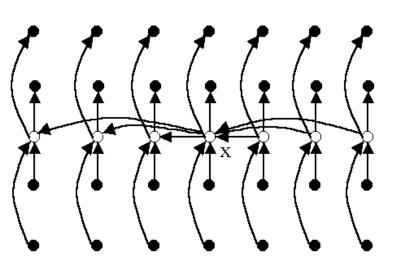
- Therefore, at least $3 \lfloor n/10 \rfloor$ elements are $\leq x$.
- Similarly, at least $3 \lfloor n/10 \rfloor$ elements are $\geq x$.

lesser









设所有元素互不相同。在这种情况下找出的基准x至少比3(n-5)/10个元素大,因为在每一组中有2个元素小于本组的中位数,而n/5个中位数中又有(n-5)/10个小于基准x。同理,基准x也至少比3(n-5)/10个元素小。而当n≥75时,3(n-5)/10≥n/4所以按此基准划分所得的2个子数组的长度都至少缩短1/4。



线性时间选择伪代码

```
Type Select(Type a[], int p, int r, int k)
   if (r-p<75) {
     用某个简单排序算法对数组a[p:r]排序;
     return a[p+k-1];
    };
   for (int i = 0; i \le (r-p-4)/5; i++)
     将a[p+5*i] 至 a[p+5*i+4]的第3小元素
     与a[p+i]交换位置:
   //找中位数的中位数, r-p-4即上面所说的n-5
   Type x = Select(a, p, p+(r-p-4)/5, (r-p-4)/10);
   int i=Partition(a, p, r, x),
   j=i-p+1;
   if (k<=j) return Select(a, p, i, k);
   else return Select(a, i+1, r, k-j);
```



复杂度分析

$$T(n) \le \begin{cases} C_1 & n < 75 \\ C_2 n + T(n/5) + T(3n/4) & n \ge 75 \end{cases}$$
$$T(n) = \mathbf{O}(\mathbf{n})$$

上述算法将每一组的大小定为5,并选取75作为是否作递归调用的分界点。这2点保证了T(n)的递归式中2个自变量之和n/5+3n/4=19n/20=εn, 0<ε<1。这是使T(n)=O(n)的关键之处。当然,除了5和75之外,还有其他选择。



理论作业 (DDL: 10.24)

- 分析以下排序算法的挪动次数和比较次数?
 - -插入排序,合并排序,快速排序



编程作业 (DDL: 10.31)

- 归并排序 (迭代实现)
- 快速排序