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Problem 1

a) False.

$$f(n) = n$$
  $g(n) = n^2 \Rightarrow f(n) = O(g(n))$ 

However, bogsfor = 1g (n (og. gov = 2 bg.m.

So. By log for = O(log &gin) is not true.

b) False.

2(n) = 0 (n)

but 22n = 4n ≠ 0(2n)

c) True

 $f(n) = O(g(n)) \Rightarrow |f(n)| \leq C(g(n))$  for all  $n \geq n$ .

Squaring both sides, ne get

|f(n)|2 ≤ c2/gm/2 for a4 n > n.

Thus, fin2 = 0 (gm2)

Problem 2

f, ef8 < f2 < f4 < f, < f3 < f6

Sethe best and answer worst case time complexity of selection sort is  $O(N^2)$ , this is because no matter whether the array is sorted or not, selection sort needs to transtraverse the entire array to find the smallest element and suap it.

## Problem 4

The idea of this algorithm is to divide n cards to 2 halfs, and then recursely search for possible majority of elements in each half.

of there is a majority element in both six halves, and they are the same, then this is the majority element of the entire sequence.

Of there is a majority element in both halves, but they are different, then we need to recalculate their frequencies in the whole squasequence to see which one exceeds Ln/2].

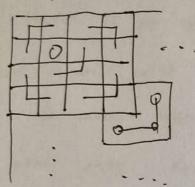
3 If only half of two has a majority element, then verify it in the whole sequence.

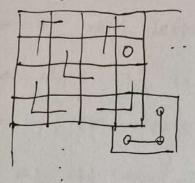
If there is no majority element in either half, then there is no majority element in whole sequence.

```
This algorithm use O(nlogn) machine calls:
 each recursion requires O(n) machine calls to compute
 the frequency, and the depth of the recursion is
    Ollglogn).
                                         return "yes"
def find_majority_element (cards):
                                    else: return "No"
   if len(cards) == 1:
    return "Yes"
   # divide
                                     if left_result != "No" :
                                        left-count = count-frequency (cards, 19(Co))
  mid = len (cards) 1/2
  left = cards[ : mid]
                                        if left count > mid:
                                          Hetum "Yes"
  right = cards [ mid : ]
                                       else: return "No"
  # recurse
  left_= result = find_majority_element (left)
                                         if right-result ! = "No":
 right-result = find-majority-element (right)
                                           right-count = count-frequency (cards
 # 0
                                           if right-count > mid:
 if left_result != "No"
     right-result != "No" and
                                           else return "No"
   machine (left [o]), right [o]):
                                     # 9
  return "Yes"
                                     return "No"
                                    def count-frequency (cards, card):
  if left_result! = "No" and
                                         frequency = 0
    right_result ! = "No" :
                                          for c in cards:
    left-count = count-frequency (cards, left[0])
                                               if machine (c, card):
   right-count = count-frequency (cards right[o])
                                                frequency +=/
   if left-count > mid or
       right-count > mid :
                                          Hehirn frequency
```

For an nxn floor, n is a power of 2.

Divide horizontally and vertically until each peace is a 4x4 rug. Where the billboard is placed, lay corresponding carpet numbers as required.





Then three original carpet areas of corresponding ind size place the imagainary billboard seat in the center of the current whole, which can be covered by a small carpet.

Problem 6.

The algorithm is good based on that there are more good chips than bad chips in the batch.

Divide the chips into pairs and test each pair using and the machine.

If both chips ar reports good, then they are either both good or both bad. Keep one chip from each pair and discard another.

If one chip no reports good and the other reports bad, then they are differt. Discard both chips

Repeat this process until only one chip as remains or there is an odd number of chips left.

If there is only one chip left, then it must be a good thip. Return it as the answer.

one of them with any other chip: If it reports

good for more them half to of the tests, then it is

a good ehip, Return it as the answer. Otherwise,

discard it and come continue with the remaining even

number of chips.

The algorithm has a time complexity of O(n).