

# **CHAPTER 7**

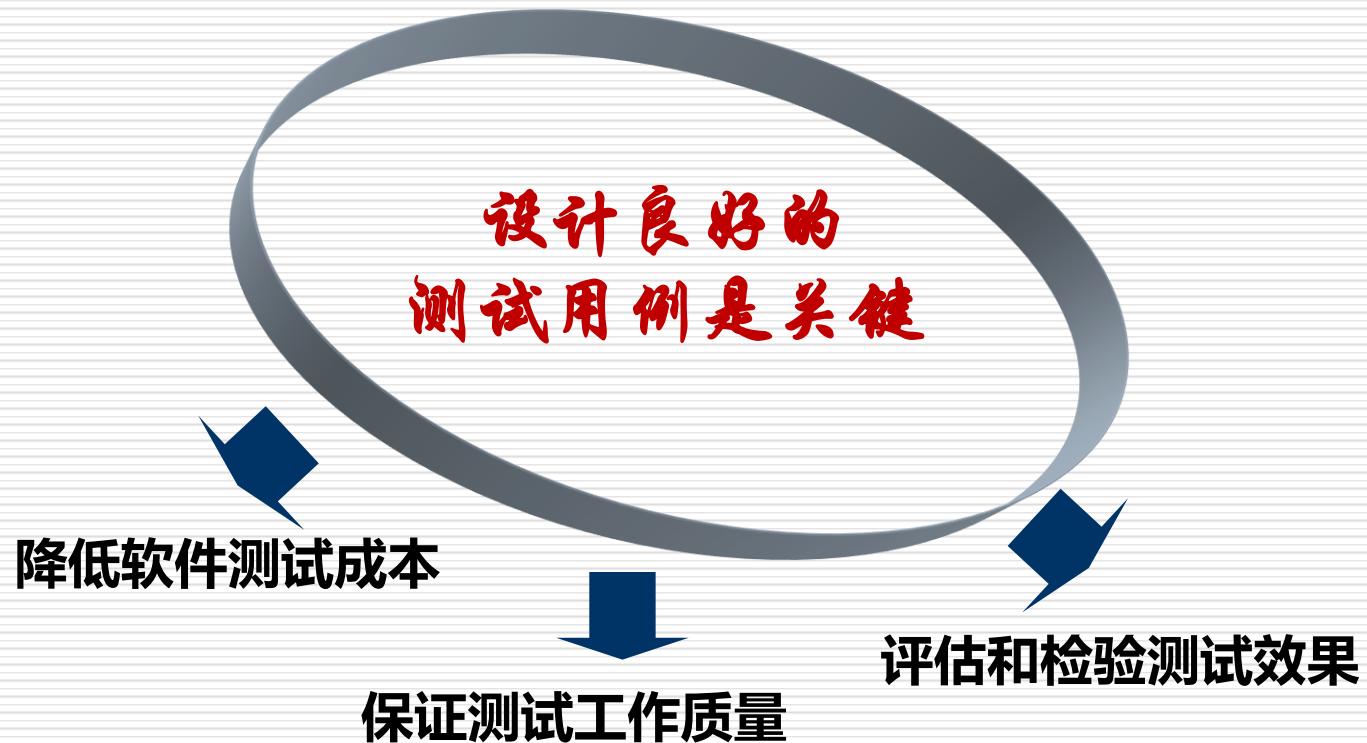
# **Software Testing**

# 测试方法

- 白盒测试
- 黑盒测试

测试用例：

(一组输入、  
输出参数)



# 测试用例的重要性

## □ 指导人们系统地进行测试

- ✓ 临时性发挥也许会有灵感出现，但是多数情况下会感觉思维混乱，甚至一些功能根本没有测到，而另一些功能已经重复测过几遍。
- ✓ 测试用例可以帮助你理清头绪，进行比较系统的测试，不会有太多的重复，也不会让你的测试工作产生遗漏。

## □ 有效发现缺陷，提高测试效率

- ✓ 测试不可能是完备的而且受到时间约束，测试用例可以帮助你分清先后主次，从而更有效地组织测试工作。
- ✓ 编写测试用例之后需要标识重要程度和优先级，以便在时间紧迫的情况下有重点地开展测试工作。

# 测试用例的重要性

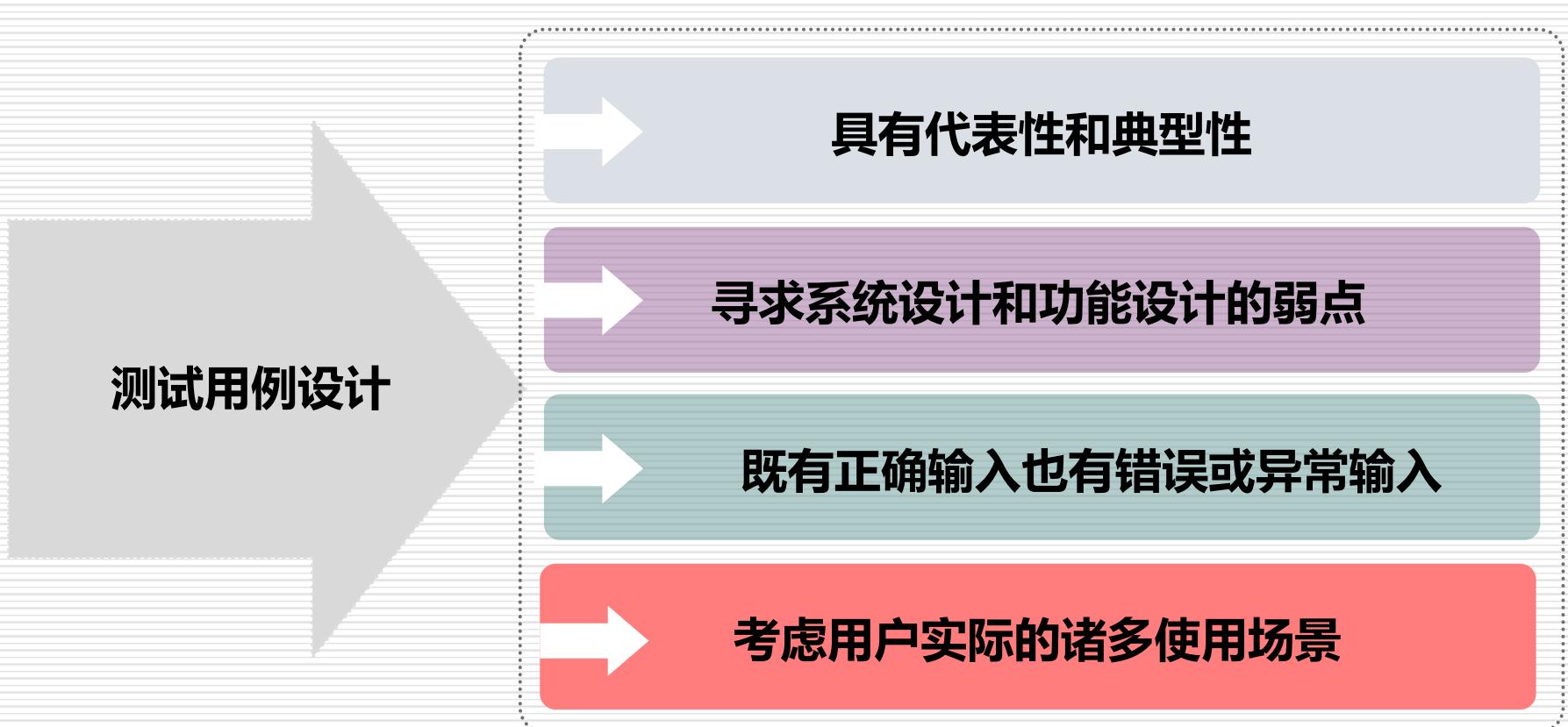
## □ 作为评估和检验的度量标准

- ✓ 测试用例的通过率和软件缺陷的数量是检验软件质量的量化标准，通过对测试用例的分析和改进可以逐步完善软件质量，不断提高测试的水平。
- ✓ 测试用例也可以用于衡量测试人员的工作量、进度和效率，从而更有效地管理和规划测试工作。

## □ 积累和传递测试的经验与知识

- ✓ 测试用例不是简单地描述一种具体实现，而是描述处理具体问题的思路。设计和维护测试用例有助于人们不断积累经验和知识，通过复用测试用例可以做到任何人实现无品质差异的测试。

# 测试用例设计要求



□ 一项有挑战性的工作

# 案例讨论：纸杯测试

人们在日常生活中经常使用一次性纸杯，请根据自己的生活常识，提出尽可能多的测试用例，并进一步给出设计建议。



怎么测，测哪些方面？

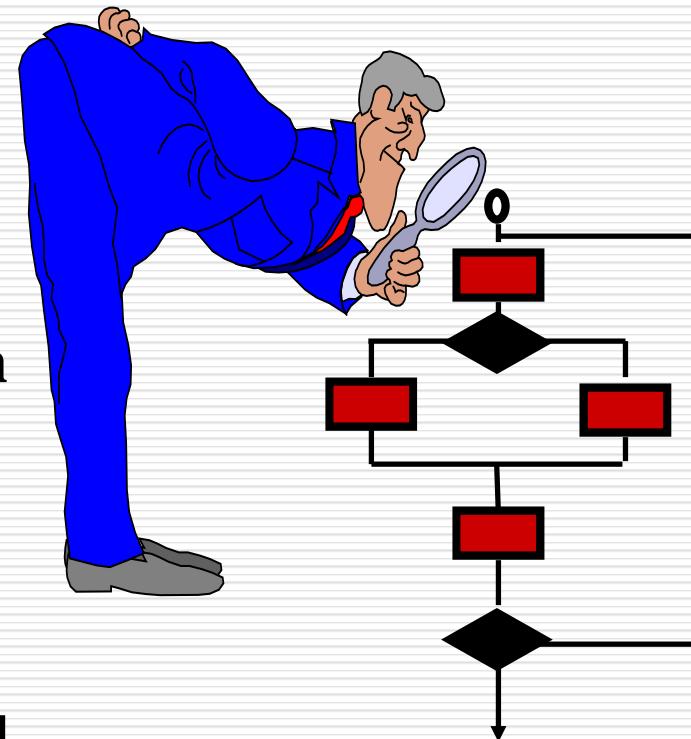
# 案例讨论：纸杯测试

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- 漏不漏；是否太软，不能捏；时间久了水渗透？
- 盛水，还能盛其它饮料？盛冰水、盛温水、盛开水？
- 纸杯边缘刺人么？能不能放稳？颜料会不会染到嘴上？
- 纸杯的大小，手好不好拿，能否拿得下？微风吹会不会倒？
- 纸杯上图案外观是否有问题（出口）？
- 小孩可能咬纸杯，会咬碎，会吃下去么？
- 纸杯有标记，可区别，避免混淆？
- .....

# White-Box Testing

- **Goal:**
  - Ensure that all statements and conditions have been executed at least once
- **Derive test cases that:**
  - Exercise all independent execution paths
  - Exercise all logical decisions on both true and false sides
  - Execute all loops at their boundaries and within operational bounds
  - Exercise internal data structures to ensure validity



# Why White-Box Testing?

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- More errors in ‘special case’ code which is infrequently executed
- Control flow can’t be predicted accurately in black-box testing
- Type errors can happen anywhere!

# 白盒测试

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又称：

- 内部测试 internal test
- 开盒测试 open-box test
- 结构测试 structure test
- 玻璃盒测试 glass-box test
- 基于覆盖的测试 coverage based

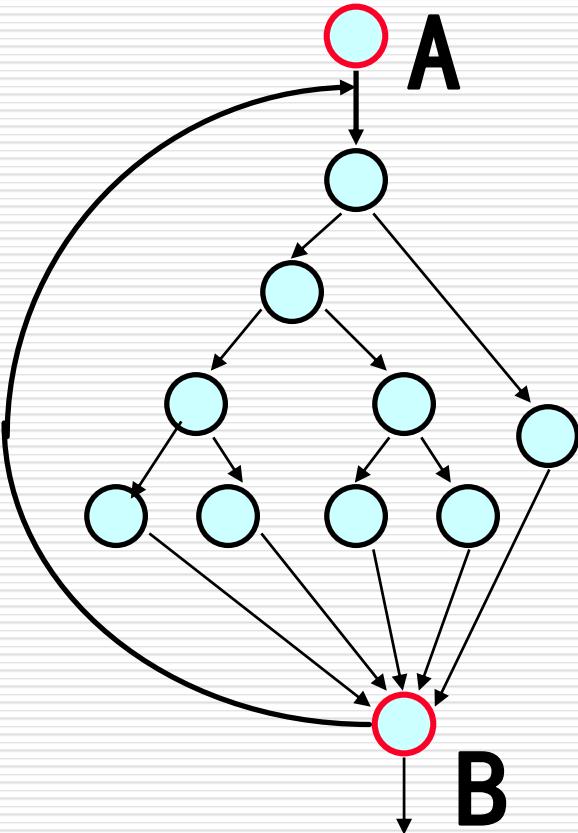
根据被测程序的逻辑结构设计测试用例，力求提高测试覆盖率

# Exhaustive white-box testing (infeasible)

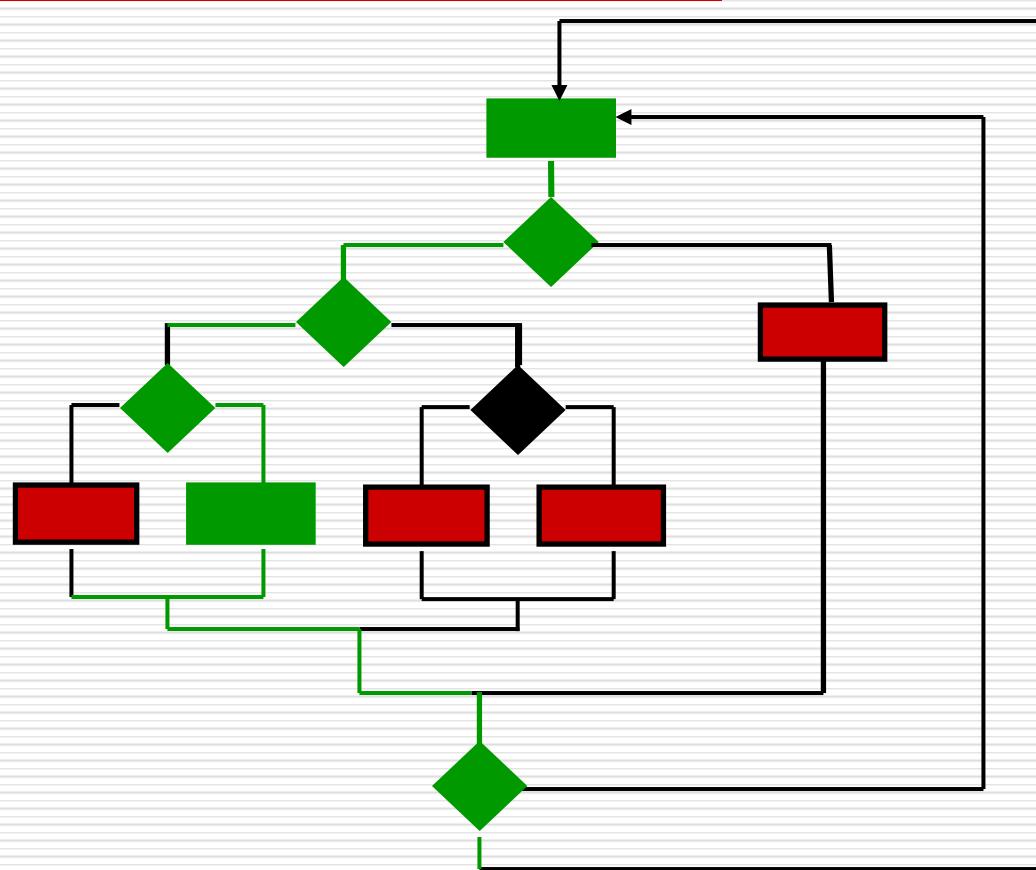
例子：设程序含4个分支，循环次数  
 $\leq 20$ ，从A到B的可能路径

$$5^1 + 5^2 + \dots + 5^{19} + 5^{20} \\ \approx 10^{14}$$

执行时间：设测试一次需 2 ms  
穷举测试需 5 亿年



# Selective Testing (feasible)



**Test a carefully selected execution path. Cannot be comprehensive**

# **Test design**

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- ✓ Selection means design.
- ✓ It is necessary that software testing need to design.

**Good testing depend on good test design**

- ✓ A good test case is one that can find an as-yet-undiscovered error .
- ✓ How to design test cases?

# Test case design in white-box testing

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**Rules:**

- (1) 语句覆盖
- (2) 判定覆盖
- (3) 条件覆盖
- (4) 判定/条件覆盖
- (5) 条件组合覆盖
- (6) 路径覆盖
- (7) 点覆盖
- (8) 边覆盖

# Statement Coverage

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□ 定义：

**Designing a series of test cases and running them so that every statement is executed at least once.**

**An example:**

**PROCEDURE EXAMPLE(A, B: REAL, VAR X, REAL);**

**Begin**

L1: IF ( A>1 ) AND ( B=0 ) THEN

L2:           X:=X / A;

L3: IF ( A=2 ) OR ( X > 1 ) THEN

L4:           X:= X +1

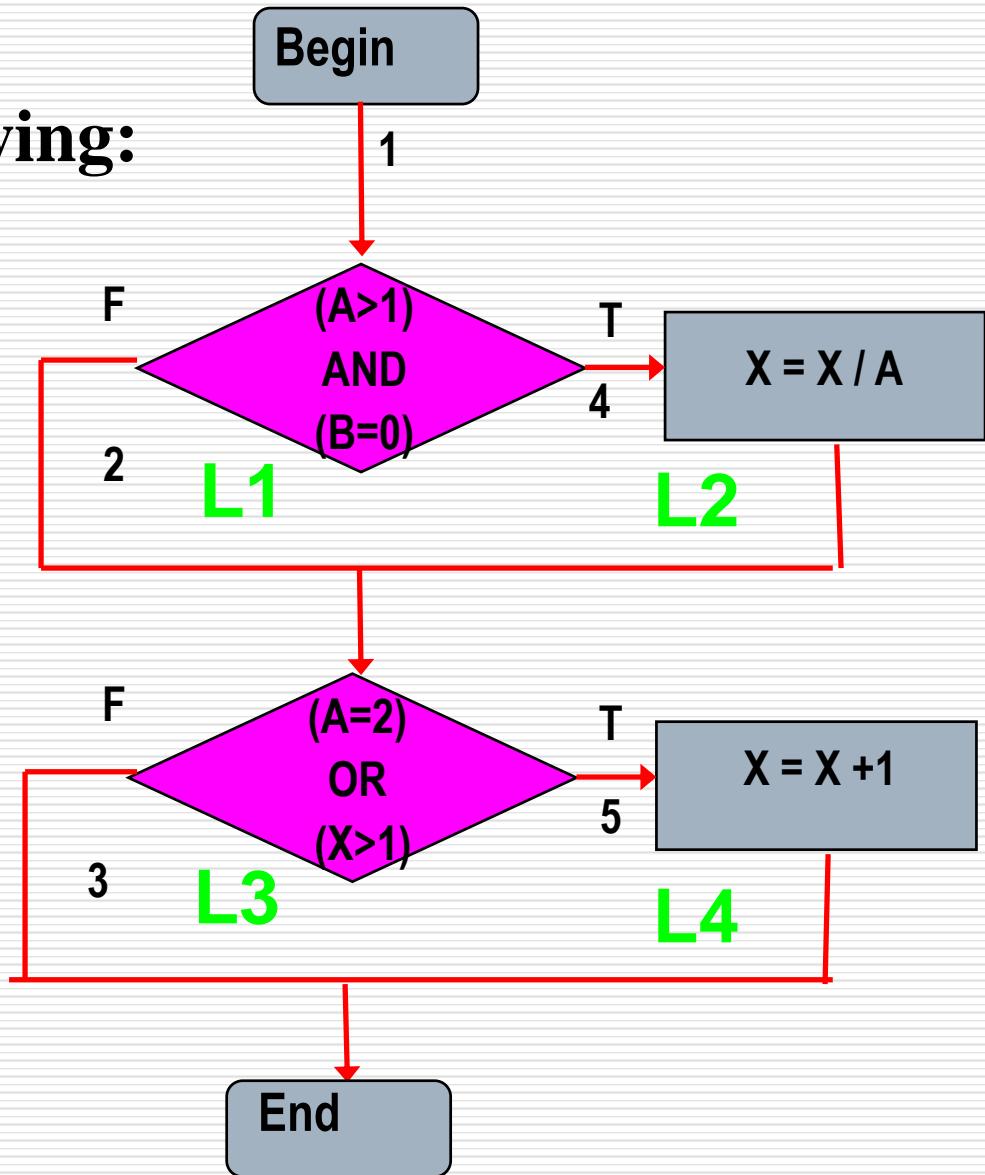
**End;**

**Design test data as following:**

**Variables: A, B, X**

**A=2, B=0, X=4**

**语句覆盖分析:**



# 语句覆盖的特点

$A=1, B=1, X=1$



不符合要求

$A=4, B=0, X=8$

不唯一

## Disadvantage:

- No guarantee that all outcomes of branches are properly tested.
- Weakest coverage

# Decision Coverage ( Branch Coverage )

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## □ 判断覆盖定义:

Designing a series of test cases and running them so that **every branch (decision)** is executed at least once.

举例: 前面的例子

**Decisions are diamond box**

**All branches are 1,2,3,4,5**

设计:

(1)  $(A, B, X) = (3, 0, 3)$

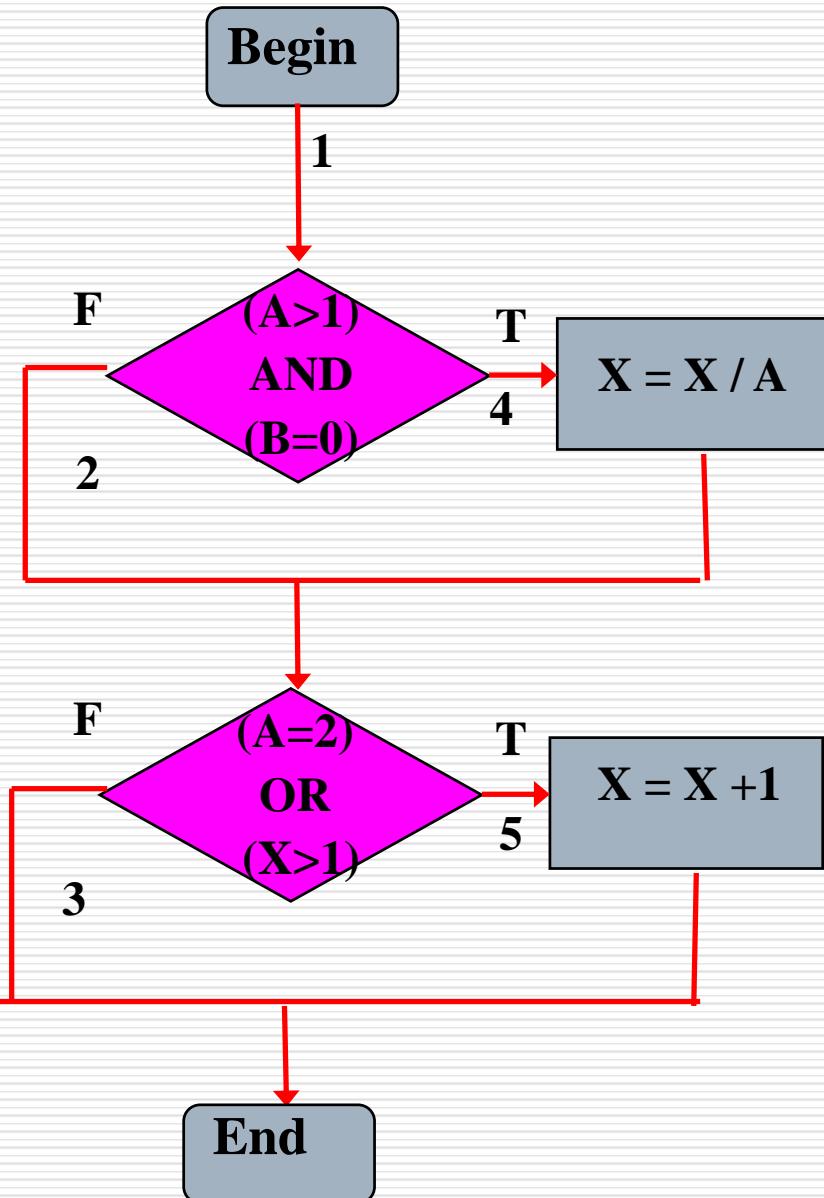
covering 1, 4, 3 (T,F)

(2)  $(A, B, X) = (2, 1, 1)$

covering 1, 2, 5 (F,T)

**Weakness:**

- Stronger than statement coverage.
- No guarantee that all outcomes of conditions are properly tested.



# Condition Coverage

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## □ 条件覆盖定义：

Designing a series of test cases and running them so that every **condition** in each **decision** is executed at least once.

举例： 前面的例子

**two decisions:**

**(A>1) AND (B=0)**

**(A=2) OR (X>1)**

**all conditions:** (每个逻辑表达式)

**A>1, A<=1, B=0, B≠0;**

**A=2, A≠2, X>1, X<=1;**

**designing test cases:**

**A=2, B=0, X=4, covering A>1, B=0, A=2, X>1**

**A=1, B=1, X=1, covering A<=1, B≠0, A≠2, X=1**

**discussion:**

✓ Condition coverage does not imply decision coverage.

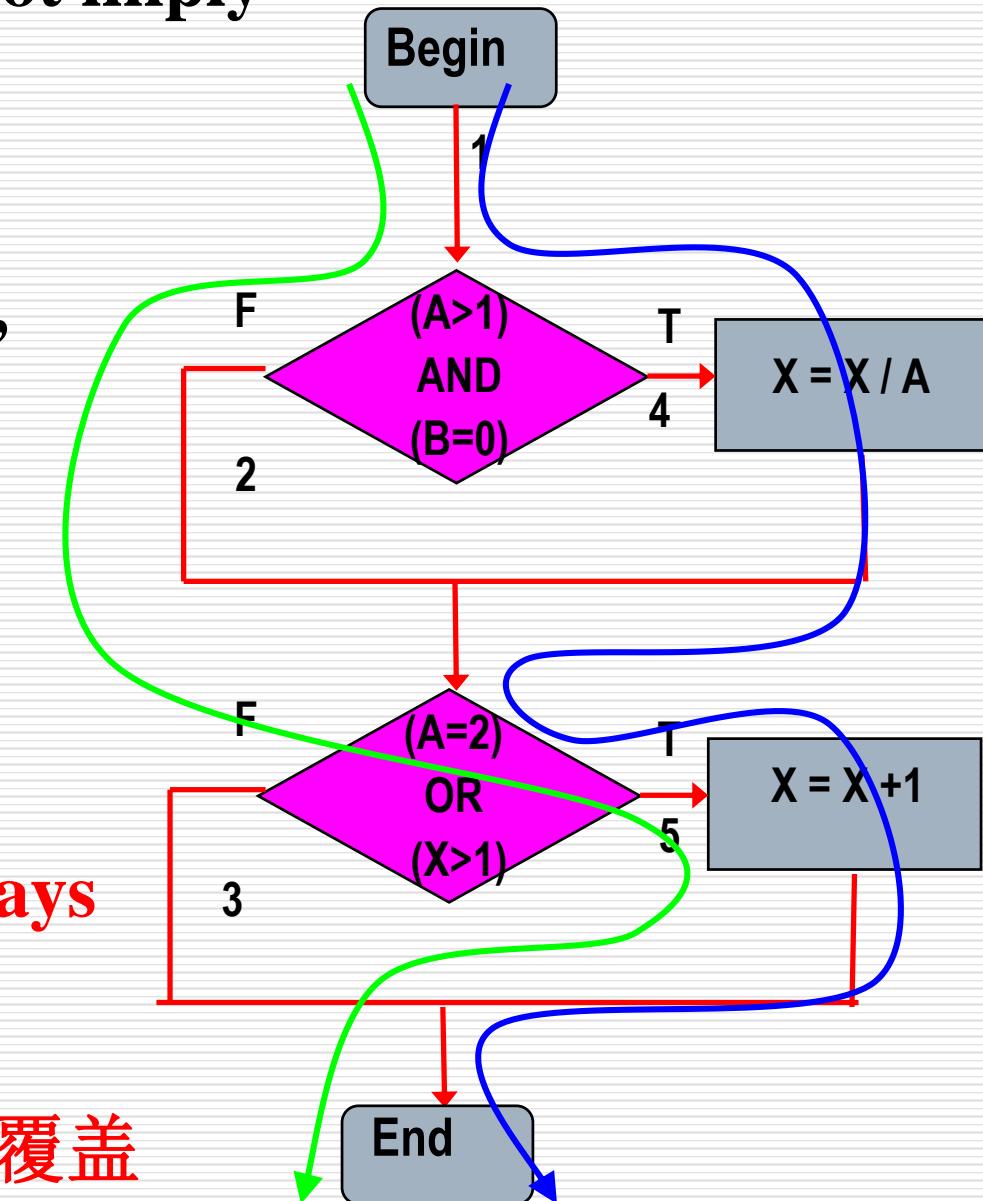
A=2, B=0, X=1 covering

A>1, B=0, A=2, X<=1,  
path 1-4-5;

A=1, B=1, X=2 covering

A<=1, B≠0, A≠2, X>1,  
path 1-2-5

The second decision is always  
true. 3 分支没被覆盖。



✓ 条件覆盖不一定包含判定覆盖

✓ 判定覆盖也不一定包含条件覆盖

# Decision & Condition Coverage

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□ 定义：

**Satisfying decision coverage and condition coverage at the same time**

**Designing a series of test cases and running them so that every branch is executed at least once, and every condition in each decision is executed at least once.**

# An example of test cases

**A=2, B=0, X=4,**

**A=1, B=1, X=1,**

? **Covered**

**All 2 decisions**

**4 branches**

**All 4 condition expressions**

**8 instances**

**A=2, B=0, X=4,**

**Covered:**

**1, 4, 5**

**A>1, B=0, A=2, X>1**

**A=1, B=1, X=1,**

**Covered:**

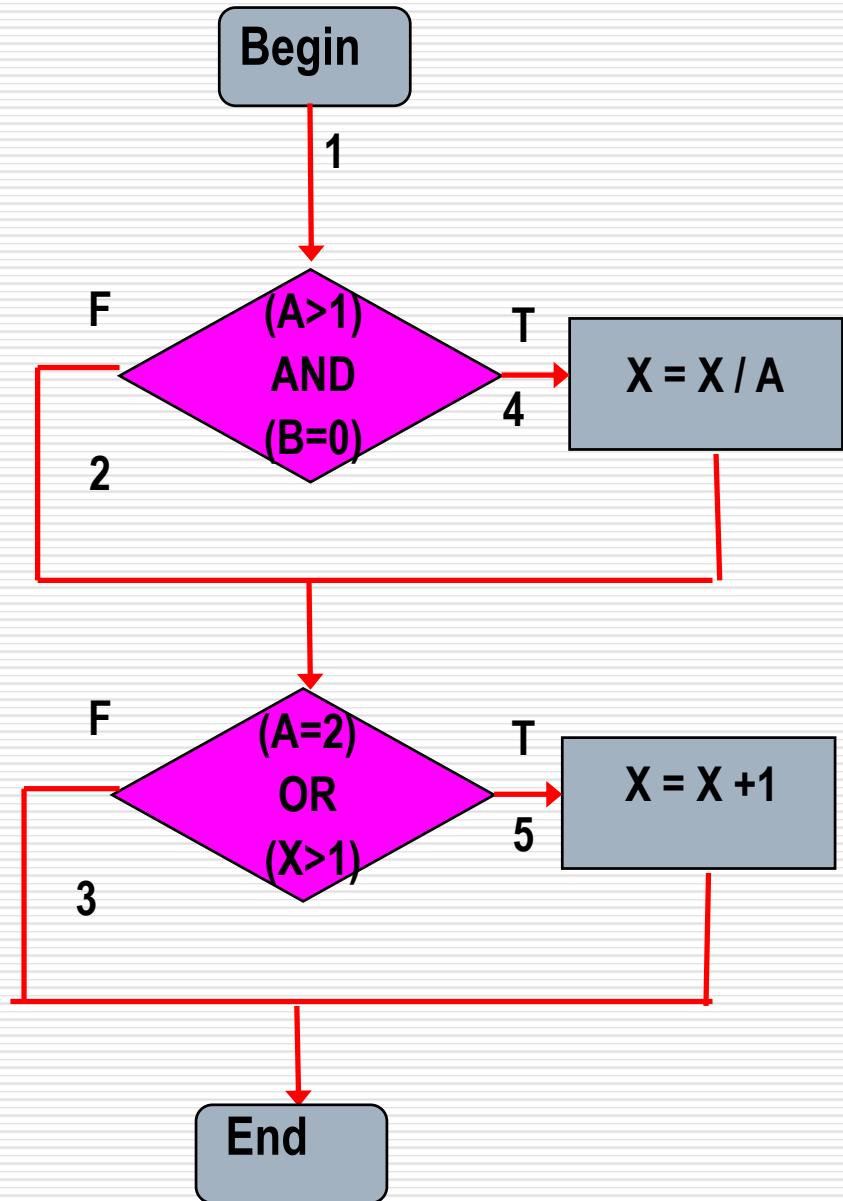
**1, 2, 3**

**A<=1, B $\neq$ 0, A $\neq$ 2, X<=1**

**Any question ?**

**A>1, B  $\neq$ 0**

**A=2, X<=1**



# Condition Combination Coverage

□ 条件组合覆盖定义：

Designing test cases as many as possible and running them so that all condition combination in each decision are executed.

All condition combinations:

(1)  $A > 1, B = 0$

(5)  $A = 2, X > 1$

(2)  $A > 1, B \neq 0$

(6)  $A = 2, X \leq 1$

(3)  $A \leq 1, B = 0$

(7)  $A \neq 2, X > 1$

(4)  $A \leq 1, B \neq 0$

(8)  $A \neq 2, X \leq 1$

# 条件组合覆盖

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所有可能的条件取值组合至少执行一次

$A > 1, B = 0$

$A > 1, B \neq 0$

$A \geq 1, B = 0$

$A \geq 1, B \neq 0$

$A = 2, X > 1$

$A = 2, X \geq 1$

$A \neq 2, X > 1$

$A \neq 2, X \geq 1$

## ✓ All condition combinations:

(1)  $A > 1, B = 0$

(5)  $A = 2, X > 1$

(2)  $A > 1, B \neq 0$

(6)  $A = 2, X \leq 1$

(3)  $A \leq 1, B = 0$

(7)  $A \neq 2, X > 1$

(4)  $A \leq 1, B \neq 0$

(8)  $A \neq 2, X \leq 1$

## ✓ test cases:

$A = 2, B = 0, X = 4,$

**covered (1) (5), path 1-4-5**

$A = 2, B = 1, X = 1,$

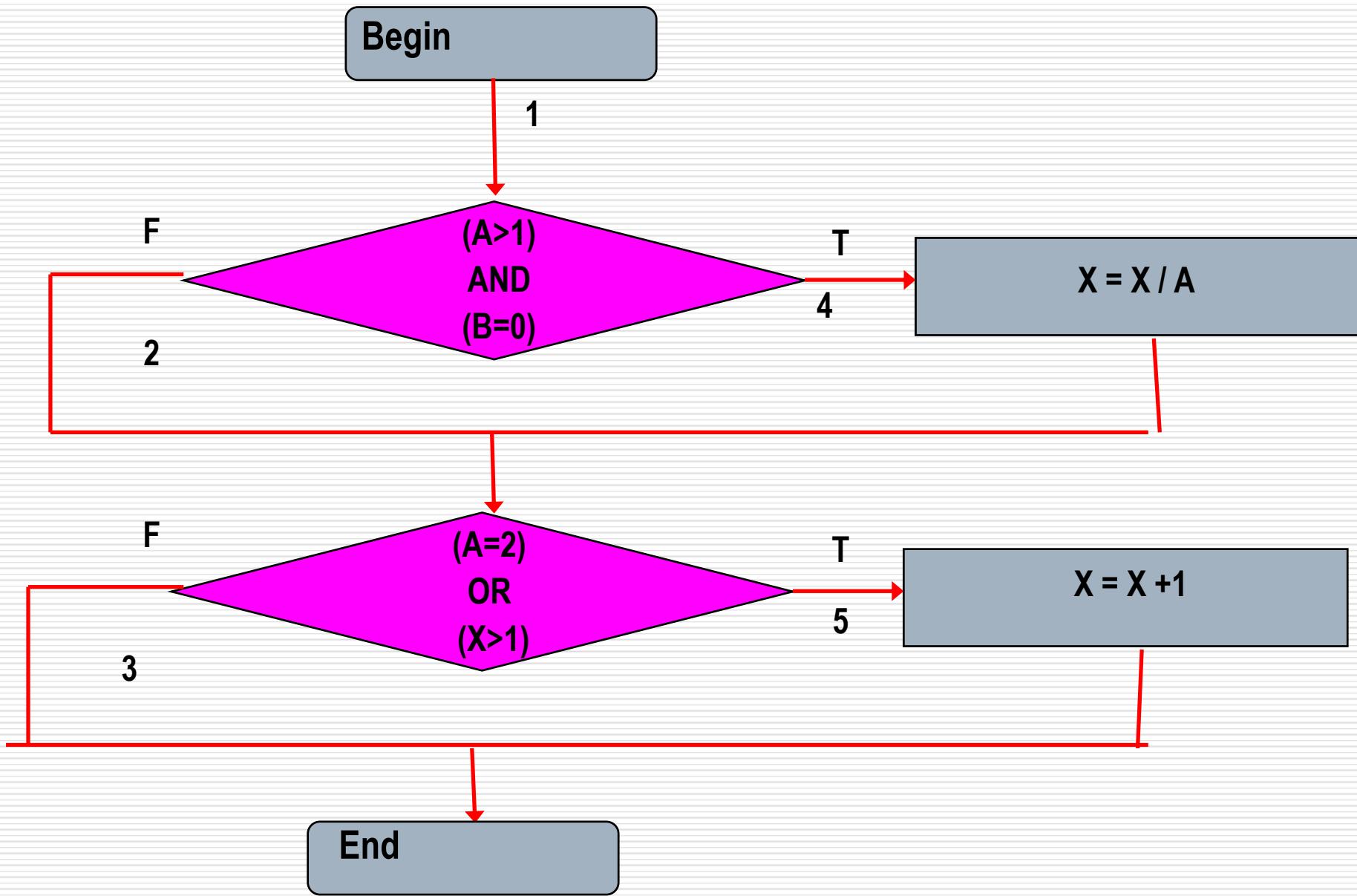
**covered (2) (6), path 1-2-5**

$A = 1, B = 0, X = 2,$

**covered (3) (7), path 1-2-5**

$A = 1, B = 1, X = 1,$

**covering (4) (8), path 1-2-3**



# Discussion

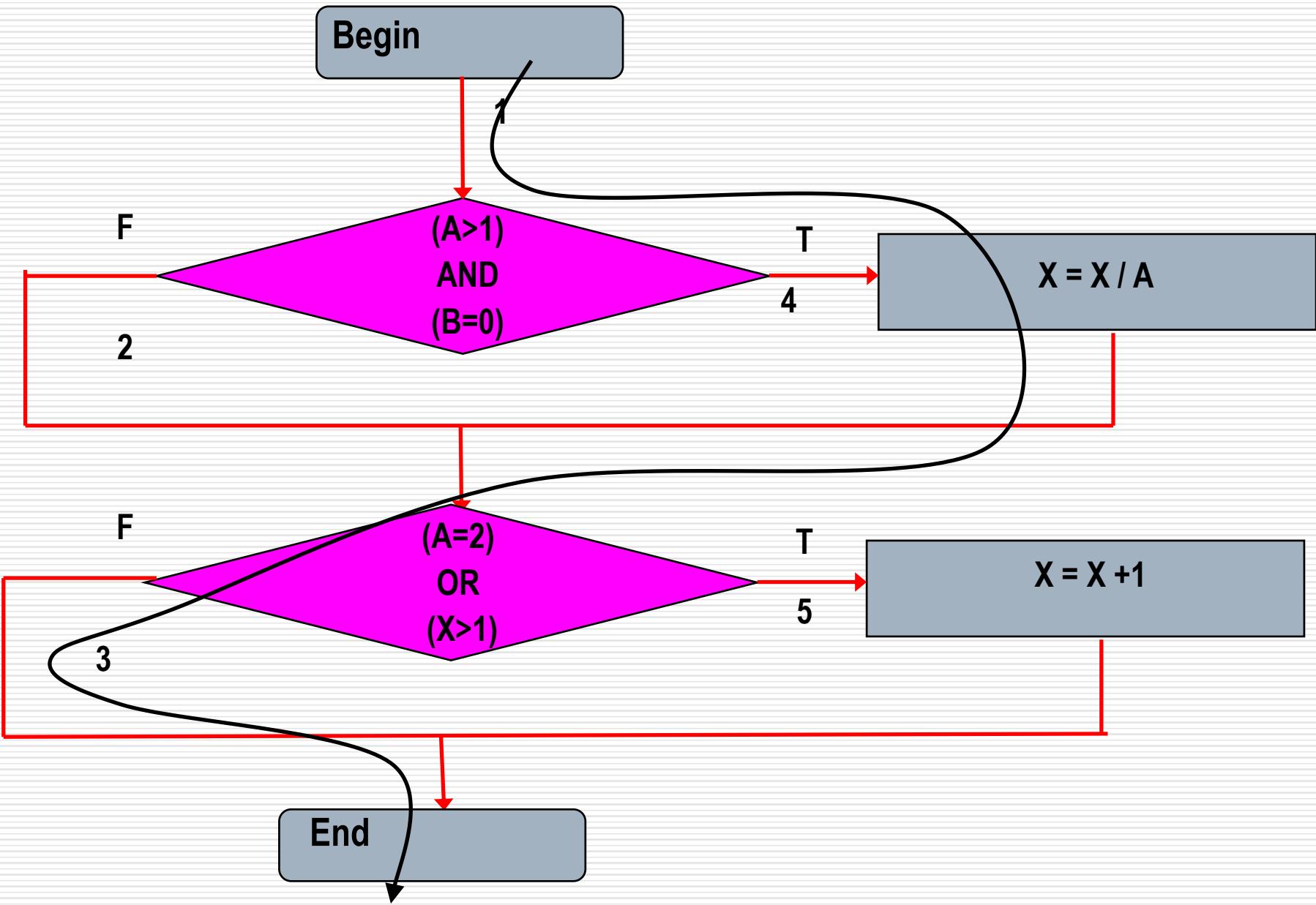
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## Condition combination coverage

- **decision coverage**
- **condition coverage**
- **decision & condition coverage**

**But can condition combination coverage ensure that all path are covered ?**

**Path 1-4-3 in the example before**



# Path Coverage

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□ 路径覆盖定义：

**Designing test cases as many as possible and running them so that all paths in program are executed.**

All paths:

1-4-5

1-4-3

1-2-3

1-2-5

**All paths:**

**1-4-5,    1-4-3 ,    1-2-3 ,            1-2-5**

**test cases:**

**A=1,B=1,X=1,    path    1-2-3**

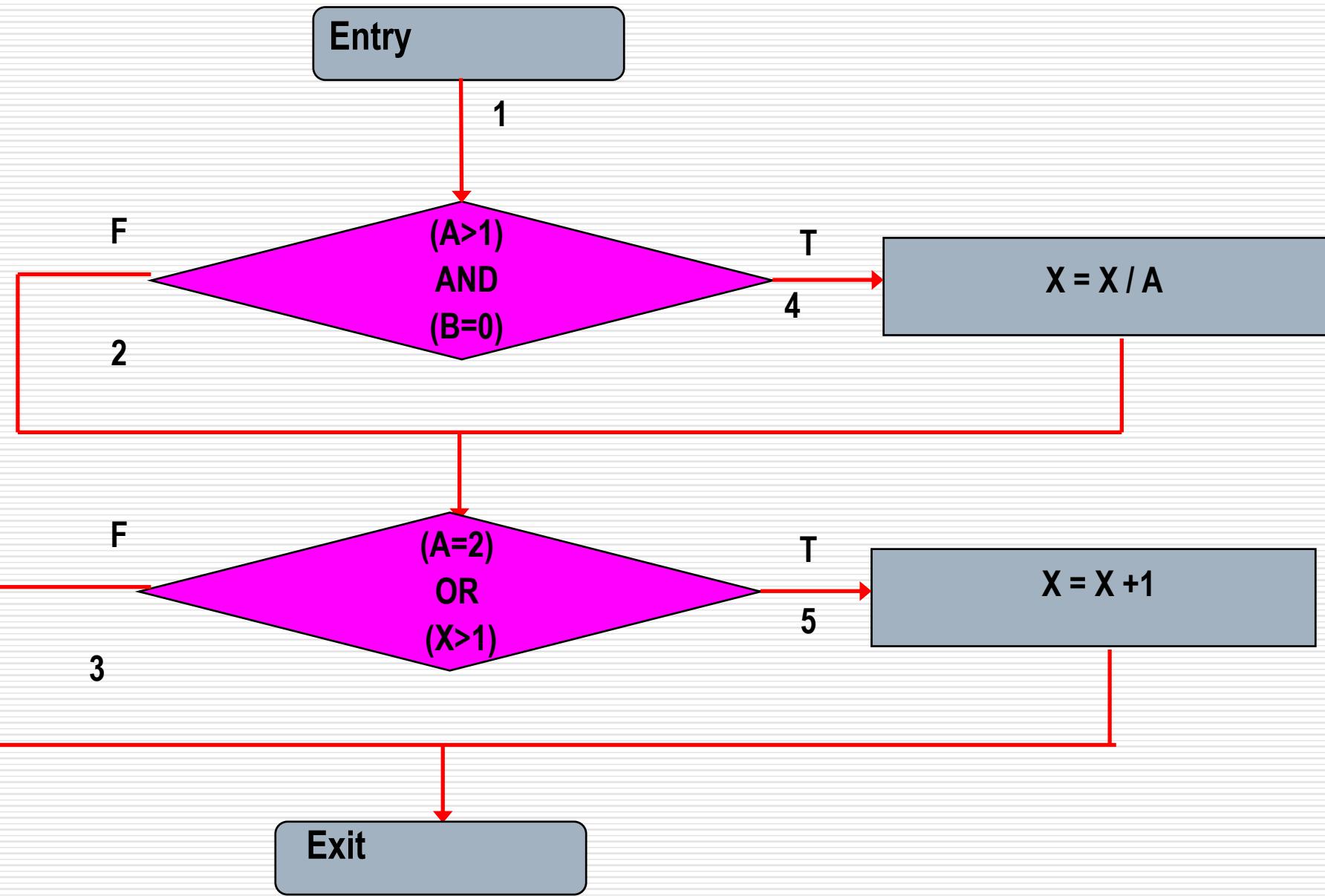
**A=1,B=1,X=2,    path    1-2-5**

**A=3,B=0,X=1,    path    1-4-3**

**A=2,B=0,X=4,    path    1-4-5**

**conclusions:**

**path coverage + condition combination coverage is the  
strongest testing**



# Point Coverage (点覆盖)

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**It is equal to statement coverage**

# Edge Coverage (边覆盖)

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**It is equal to branch coverage**

