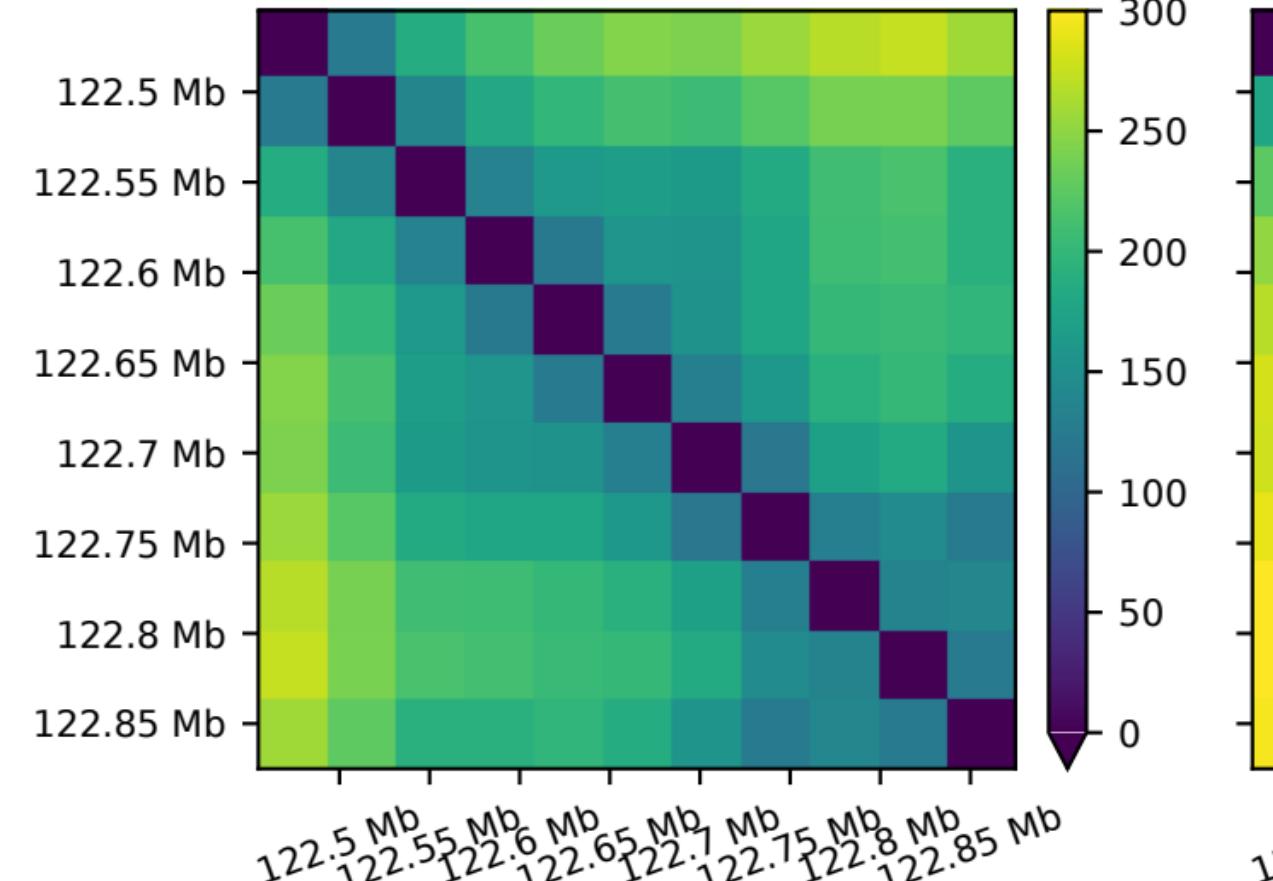
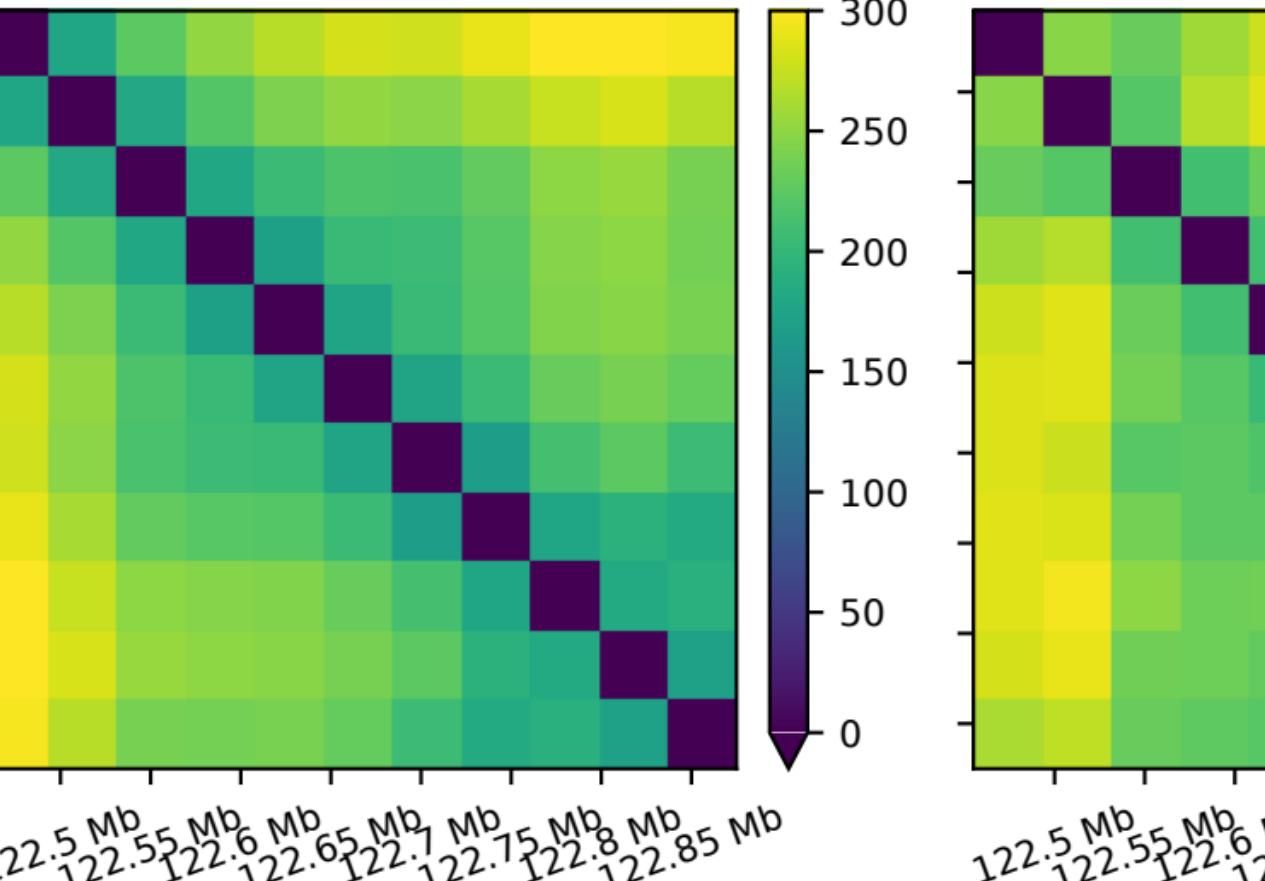


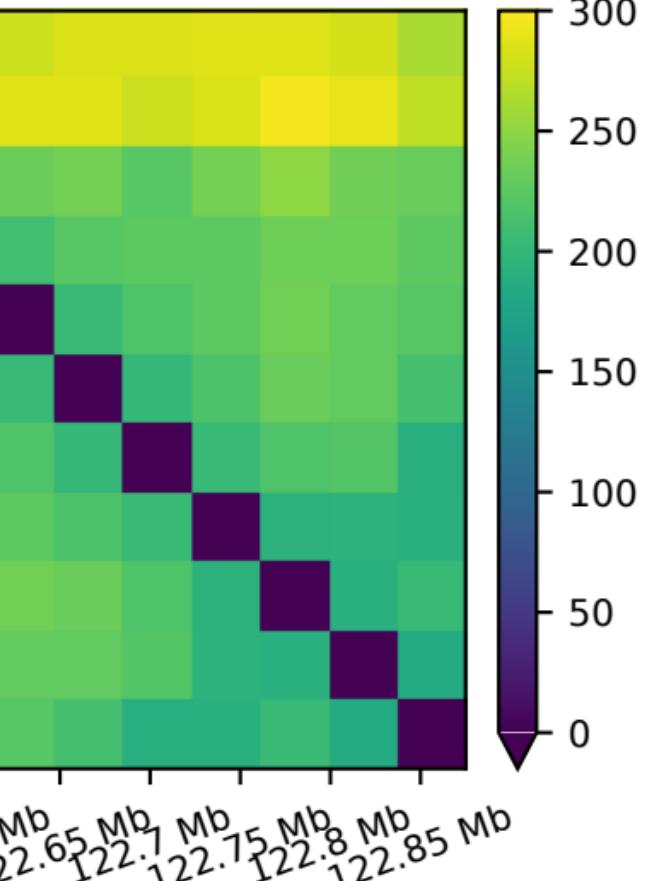
Simulation



Simulation + noise



ORCA



log2(Simulation + noise / ORCA)

