### **Appendices**

#### 1. Raw data collected for Quality Ratios in Device A

FPS Processed in Relation to Quality Ratio in Device A for 30 Second Period(FPS)												
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98		
1	12	11	11	12	11	11	10	9	7	5		
2	13	10	11	11	11	8	8	9	7	4		
3	12	14	11	11	10	11	8	8	7	4		
4	12	11	11	11	10	9	9	8	8	5		
5	12	12	13	11	10	9	9	8	8	4		
6	12	11	12	12	11	11	9	9	8	5		
7	12	12	11	9	11	10	8	8	8	5		
8	13	10	10	10	11	10	8	8	6	4		
9	13	11	10	11	10	8	8	7	7	3		
10	11	12	11	10	10	11	9	9	8	4		
11	13	11	10	11	11	9	13	7	7	4		
12	13	11	11	12	11	10	8	8	7	4		
13	16	12	10	11	11	9	10	6	7	5		
14	12	12	11	10	13	10	8	9	6	4		
15	12	10	12	12	11	7	9	7	7	3		
16	14	11	11	10	9	9	10	9	6	4		
17	14	12	12	12	9	9	9	9	7	4		
18	12	11	8	10	8	12	9	9	6	3		
19	13	11	11	10	10	8	9	9	8	4		
20	13	11	11	10	9	10	8	10	9	4		
21	13	12	10	12	9	10	10	9	7	3		
22	13	12	10	10	10	9	9	7	9	4		
23	15	12	11	9	9	10	8	7	7	4		
24	14	12	11	12	8	11	9	7	5	4		
25	12	11	12	11	9	9	9	7	8	4		
26	13	11	10	11	8	8	10	7	6	3		
27	13	13	11	10	7	10	9	8	6	4		
28	14	12	12	12	10	8	9	8	6	4		
29	14	11	10	11	8	10	9	7	8	4		
30	13	11	11	11	10	10	8	8	7	5		

### 2. Raw data collected for Quality Ratios in Device B

FPS Processed in Relation to Quality Ratio in Device B for 30 Second Period(FPS)												
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98		
1	14	11	11	9	11	9	9	9	7	4		
2	14	13	13	10	11	7	9	8	6	4		
3	15	12	12	13	10	12	9	10	5	2		
4	15	12	10	11	12	8	8	8	6	2		
5	15	11	13	10	12	8	9	9	8	3		
6	14	12	9	14	13	9	10	9	5	4		
7	15	10	10	14	12	13	9	9	7	3		
8	14	11	11	13	9	11	8	9	8	3		
9	15	9	12	11	12	12	10	8	7	2		
10	15	12	13	13	13	12	8	9	6	3		
11	15	10	14	11	8	13	9	9	7	4		
12	15	12	11	12	10	13	8	9	7	3		
13	15	14	12	13	8	12	8	9	5	4		
14	14	13	13	10	10	11	10	9	7	4		
15	14	13	10	11	13	8	9	10	7	4		
16	13	14	12	12	9	8	9	9	6	4		
17	14	13	10	13	9	10	10	9	7	3		
18	12	14	12	11	8	11	8	10	6	3		
19	14	13	12	10	10	12	11	9	7	4		
20	15	13	12	13	12	11	9	9	8	3		
21	14	13	13	11	12	13	10	9	6	2		
22	12	13	13	12	13	11	9	9	6	3		
23	14	14	14	12	13	9	9	9	6	3		
24	14	13	11	12	9	10	10	9	7	2		
25	15	12	13	13	10	10	8	10	6	2		
26	15	11	12	11	9	9	8	7	6	3		
27	14	10	13	12	10	8	9	9	7	3		
28	15	12	10	11	11	8	10	8	7	3		
29	14	11	12	13	12	7	9	9	7	3		
30	14	11	12	10	12	9	10	9	6	4		

#### 3. Raw data collected for FPS in relation to distance

FPS Processed in Relation to Distance in Device A for 30 Second Period(FPS)											
Distance(m) Time (s)	1	2	3	4	5	6	7	8	9	10	
1	13	12	12	13	10	8	5	6	1	1	
2	13	15	11	10	11	8	5	5	2	1	
3	13	15	13	12	10	8	7	4	2	1	
4	13	14	13	10	7	9	7	3	1	1	
5	13	12	12	12	11	9	8	2	2	1	
6	13	14	11	13	8	9	7	4	1	1	
7	15	12	13	13	7	7	4	3	2	1	
8	14	15	12	12	11	6	4	2	1	1	
9	14	12	14	9	10	6	8	3	3	1	
10	13	12	14	13	9	9	5	2	3	1	
11	15	13	11	12	10	6	8	3	3	1	
12	15	15	13	9	8	9	4	2	1	1	
13	13	15	12	9	7	9	8	4	3	1	
14	14	13	14	11	11	8	6	5	3	1	
15	13	15	13	9	7	7	7	3	2	1	
16	14	14	12	8	7	7	5	2	2	1	
17	13	12	15	10	8	7	8	4	2	1	
18	15	14	14	11	8	9	4	5	1	1	
19	15	15	13	9	10	6	5	3	3	1	
20	13	13	15	12	8	6	7	2	1	1	
21	14	15	12	9	8	8	6	6	2	1	
22	14	13	14	11	9	8	4	3	1	1	
23	15	13	11	13	11	9	8	2	3	1	
24	13	12	12	9	10	9	4	4	3	1	
25	13	13	14	10	10	8	5	5	2	1	
26	13	14	12	10	8	8	5	3	4	1	
27	14	12	12	11	7	6	8	2	1	1	
28	14	15	12	9	7	9	7	4	3	1	
29	13	14	13	10	10	9	4	3	2	1	
30	13	15	12	13	8	6	4	4	1	1	

### 4. Raw data collected in relation to signal strength

FPS Processed in Relation to Signal in Device A for 30 Second Period(FPS)												
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98		
1	13	14	14	13	12	12	10	7	5	3		
2	13	14	12	12	13	10	10	9	7	2		
3	15	14	13	13	12	11	8	9	5	2		
4	15	13	12	14	13	11	8	7	5	2		
5	13	13	12	14	13	9	8	9	9	3		
6	14	13	14	12	13	12	8	7	5	2		
7	13	14	14	13	13	10	8	8	5	3		
8	15	13	14	13	11	10	9	8	8	3		
9	14	13	13	12	12	13	8	10	7	3		
10	13	14	13	12	13	9	9	7	5	4		
11	13	14	14	11	11	13	9	8	5	2		
12	15	14	14	12	13	9	10	9	8	2		
13	14	13	12	13	12	9	9	9	9	2		
14	15	13	12	14	12	10	7	7	8	3		
15	14	13	13	12	12	12	10	8	5	4		
16	13	13	14	14	11	9	9	9	8	3		
17	14	14	12	14	12	10	10	7	7	4		
18	15	14	13	13	11	12	10	8	6	2		
19	13	14	12	12	13	10	10	7	8	4		
20	15	13	12	12	11	12	11	8	7	4		
21	13	13	13	14	13	11	11	8	5	4		
22	15	13	14	14	13	13	11	9	6	3		
23	13	14	13	12	10	9	9	8	9	4		
24	15	14	12	12	13	9	8	7	8	4		
25	13	13	13	12	11	13	8	10	5	2		
26	14	14	14	13	11	13	8	10	5	4		
27	14	14	12	14	12	9	10	8	5	3		
28	13	13	14	13	13	10	9	8	6	2		
29	15	14	12	13	13	13	9	9	8	4		
30	14	13	14	13	13	11	8	10	6	4		

# 5. Raw data collected showing maximum FPS by sending null images

Maximum Frames Transfer With A Null Image for All Quality Ratio in Device A for 30												
Second Period(FPS)												
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98		
1	59	56	47	53	54	54	57	55	59	56		
2	56	47	48	58	54	48	60	49	58	55		
3	43	48	54	58	53	47	52	49	55	54		
4	44	55	47	60	54	46	54	52	54	57		
5	52	54	52	59	54	51	48	51	54	52		
6	55	55	54	51	53	52	59	52	59	58		
7	56	55	48	51	50	42	58	53	43	54		
8	52	52	61	44	50	43	55	55	53	52		
9	53	56	51	54	57	60	53	45	52	58		
10	61	48	52	46	55	44	45	54	58	57		
11	49	54	53	50	53	57	40	51	51	58		
12	44	49	54	48	46	49	56	59	52	57		
13	55	50	46	49	52	46	59	57	54	59		
14	52	54	59	60	53	58	58	49	55	61		
15	43	56	47	57	56	43	52	57	53	59		
16	48	57	49	41	57	53	46	53	46	60		
17	47	56	46	54	54	56	53	55	45	42		
18	41	54	52	51	56	45	55	50	51	55		
19	60	53	60	42	53	44	54	50	54	51		
20	59	52	46	51	57	51	51	49	57	43		
21	42	51	48	41	55	59	53	52	54	40		
22	45	49	60	56	54	45	55	53	49	49		
23	57	53	48	42	57	51	52	47	52	46		
24	48	51	47	47	53	60	51	52	59	48		
25	43	54	57	44	54	43	56	47	56	41		
26	41	57	46	43	57	53	59	40	53	59		
27	53	59	40	53	54	42	52	53	56	61		
28	39	54	46	50	54	48	54	50	54	57		
29	58	47	46	55	57	56	50	56	51	61		
30	40	47	47	59	53	55	56	55	52	47		

### 6. Raw data collected for frame sizes based on quality ratio

Data Size of each Frame after Quality Ratio in Device A for 30 Second Period(KB)											
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98	
1	17.95	43.15	74.28	110.24	150.55	195.64	247.51	310.00	394.53	542.37	
2	11.81	28.68	49.90	75.10	104.03	137.09	176.59	226.07	298.67	451.19	
3	9.24	21.17	35.18	51.35	69.22	89.05	112.03	140.14	178.96	255.36	
4	11.98	28.05	47.52	69.68	94.50	122.26	154.43	193.50	248.50	360.78	
5	10.00	23.06	38.77	56.71	76.65	98.71	124.00	154.70	196.66	276.88	
6	20.46	51.11	89.83	135.35	187.23	246.01	315.50	402.27	526.51	758.55	
7	16.93	41.69	72.76	109.03	150.22	196.72	251.43	319.06	415.18	594.12	
8	18.47	43.79	74.97	110.64	150.18	193.84	243.43	301.94	378.23	501.79	
9	9.73	23.08	39.48	58.45	79.88	104.16	132.65	168.13	219.98	329.36	
10	13.69	32.60	55.61	82.04	111.43	144.10	181.82	227.31	289.46	404.83	
11	8.85	21.02	36.00	53.57	73.70	96.65	124.02	158.51	210.25	323.03	
12	14.04	35.58	63.05	95.63	132.99	175.49	225.92	289.00	379.88	555.19	
13	10.39	24.78	42.61	63.33	86.89	113.52	145.04	184.46	242.08	361.42	
14	9.87	23.29	39.73	58.83	80.50	105.12	134.34	171.16	226.05	349.02	
15	11.64	27.53	46.82	68.96	93.85	121.80	154.33	194.33	249.75	156.95	
16	10.55	24.61	41.60	60.92	82.52	106.43	133.90	167.39	213.70	304.10	
17	12.25	30.74	54.15	81.54	112.84	148.18	189.88	241.88	318.00	472.45	
18	12.39	28.88	48.80	71.72	97.32	125.75	158.65	198.59	254.15	364.27	
19	9.60	22.23	37.49	55.03	74.75	96.87	122.59	154.16	198.46	285.68	
20	8.50	19.93	34.59	52.02	73.32	95.61	123.44	158.19	209.31	320.64	
21	8.62	19.98	33.94	50.31	69.06	90.52	116.28	148.95	196.96	312.44	
22	12.09	29.39	51.27	77.19	106.75	140.36	180.50	230.93	304.48	457.55	
23	11.55	27.22	46.44	68.78	93.88	122.05	155.02	195.67	252.97	367.20	
24	11.95	27.83	46.84	68.54	92.67	119.61	150.67	188.25	240.41	339.20	
25	10.54	26.75	47.65	72.43	100.79	133.20	171.75	220.66	293.98	439.17	
26	10.34	24.06	40.57	59.35	80.35	103.72	130.70	163.43	209.17	299.05	
27	10.18	23.71	39.82	58.09	78.65	101.49	127.61	159.39	203.44	290.11	
28	8.76	20.06	33.29	48.36	65.07	83.64	105.18	131.68	170.36	258.16	
29	10.19	23.60	39.61	57.75	78.03	100.52	126.40	157.89	201.57	288.05	
30	11.96	29.04	50.27	75.04	103.10	134.82	172.18	218.79	285.95	416.88	

## 7. Raw data collected showing FPS processed in a low noise environment

FPS Processed in Relation to Low Noise in Device A for 30 Second Period(FPS)												
Quality(%) Time (s)	10	20	30	40	50	60	70	80	90	98		
1	15	12	10	12	11	8	7	6	6	6		
2	13	12	10	12	11	10	7	8	8	5		
3	15	12	11	9	10	9	8	6	7	4		
4	11	13	12	10	10	10	7	6	6	6		
5	13	12	11	9	10	8	7	9	8	6		
6	14	14	11	10	11	10	9	7	6	4		
7	13	13	11	8	11	10	10	8	6	5		
8	12	10	10	12	11	9	8	7	8	6		
9	11	13	12	11	10	11	7	8	8	5		
10	11	10	11	9	10	9	8	6	7	5		
11	12	13	12	8	11	9	7	7	6	4		
12	12	12	11	12	11	11	7	8	8	4		
13	11	11	11	11	11	11	7	8	7	6		
14	13	11	11	8	12	8	7	6	7	6		
15	15	13	10	12	11	11	10	6	7	4		
16	11	13	11	9	9	8	9	8	7	5		
17	14	11	11	12	9	8	9	6	6	6		
18	13	11	13	11	8	8	8	8	6	5		
19	13	12	11	11	10	10	9	7	8	5		
20	15	10	11	9	9	10	8	6	6	6		
21	13	11	12	11	12	11	9	8	7	4		
22	14	11	11	11	10	9	7	8	6	6		
23	15	13	10	10	9	11	9	8	7	5		
24	11	9	10	11	8	11	8	8	8	6		
25	11	11	13	8	9	8	9	9	6	6		
26	14	12	10	10	8	8	8	9	8	5		
27	11	13	11	10	7	11	7	8	6	4		
28	14	10	11	11	10	10	10	6	7	5		
29	11	11	12	9	8	8	7	8	8	6		
30	14	13	12	9	10	11	8	8	8	5		