## <u>C</u>omputational <u>S</u>ocial <u>Sci</u>ence

Behaviour Change Theory

Finding your audience and building a question

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12.02.2025



### Why does theory matter?

You need to build a website

- ▶ Websites are more than information platforms they influence behaviour
- Strong behavioural theory improves engagement, effectiveness and impact
- ➤ Your challenge: apply the appropriate theories (from the manuscript on Canvas) to your project

#### The big picture

Behaviour change = Motivation + Opportunity + Capability

- ► Motivation: what **drives** users?
- Opportunity: what external factors help or hinder?
- ► Capability: what skills/knowledge do users need?

#### Framework for application

Behaviour change = Motivation + Opportunity + Capability

- ▶ Define the behaviour change goal: what changes do you want to see?
- ▶ Identify the barriers to change: why isn't behaviour change happening?
- ► Find the appropriate theories: we'll look at these in a moment!

#### Key questions for your project

- ► Who are the **target users** of your website?
- ► What **behaviour** do you want to change?
- ▶ What are the barriers preventing this behaviour change?
- ▶ What theory helps overcome these barriers?
- ► How will you **translate theory** into website features?

### Example 1: GGD vaping prevention website

- ► Goal: reduce vaping among minors
- Barriers: social influence, misinformation, lack of awareness
- ► Theories:
  - Social norms and peer influence: Showcase influencers modelling non-vaping behaviour
  - Framing and risk perception: Present risks using storytelling
  - Self efficacy and empowerment: Provide interactiev tools to resist peer pressure

#### Example 2: Bike to work Amsterdam

- ► Goal: increase bike adoption from orphaned bikes
- ► Barriers: lack of awareness, inconvenience, social norms
- ► Theories:
  - Environmental support and nudging: Make finding a bike easy and rewarding
  - ► Gamification and community building: Create social incentives and leaderboards

#### Find the theories

- ► From the document on Canvas, find the appropriate theories!
- ► Which ones are appropriate to your project?

# Apply the theories

► How will you implement these on your website?