**User Story:**

As a user, I want to see the rules of the game when I don't know them so that I know how to complete the game.

**Acceptance Criteria:**

**Scenario**: User does not know how to play the game

Given that user has opened the game,

When user click on the Tip button

Then user will be able to see how to play this game.

**User Story:**

As a user, I want to check the Leaderboard of the game so that I know what is my level.

**Acceptance Criteria:**

**Scenario**: User wants to check the Leaderboard

Given that user wants to know the level,

When user click on the Leaderboard button

Then user will be able to see what’s the level is.

**User Story:**

As a user, I want to start a new game so that I can let the system record my time usage

**Acceptance Criteria:**

**Scenario**: User wants to start a new game and record the time

Given that user wants to start the game,

When the user click the begin button

Then game will be showed and timer will be started.

**User Story:**

As a user, I want to check the answers that I input so that I can see which answers is right and which answers is wrong.

**Acceptance Criteria:**

**Scenario**: User wants to know if his/her answers is correct

Given that not sure if the answer entered is correct,

When user click check answers button,

Then game will show which answers is right and which answers is wrong.

**User Story:**

As a user, I want to know the right answer so that I can know why I can’t win the game

**Acceptance Criteria:**

**Scenario**: User cannot finish the game

Given that user cannot finish the game

When user click Show answers button,

Then the right answers will be showed and user can redo a new game.

**User Story:**

As a user, I want to enter a nickname after I win the game so that I can put my score on the Leaderboard

**Acceptance Criteria:**

**Scenario**: User already win the game

Given that user wants to recode the score,

When user enter the name

Then game record the nickname and score to the Leaderboard.