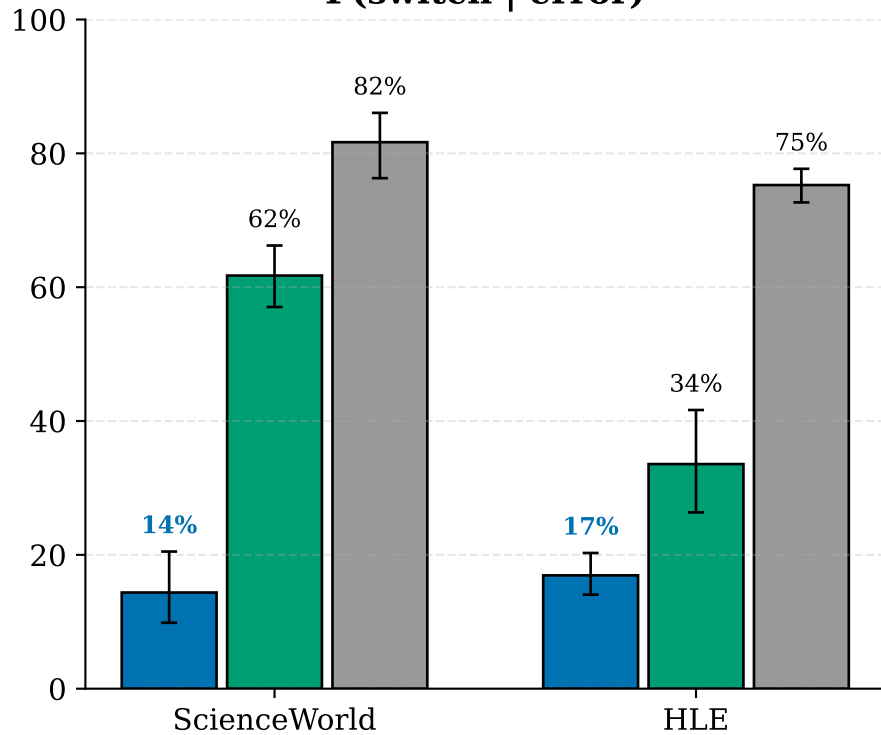




P(switch | error)



P(recover | switch)

