

# Robust Random Graph Matching in Dense Graphs via Vector Approximate Message Passing

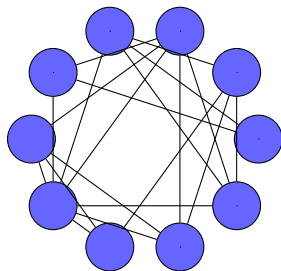
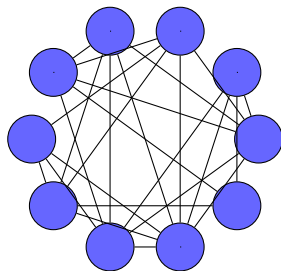
Zhangsong Li

School of Mathematical Sciences, Peking University

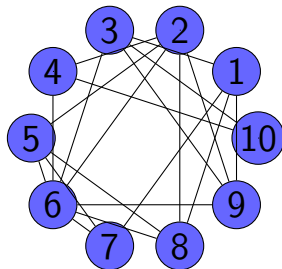
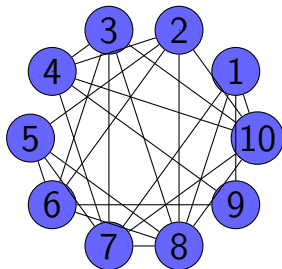
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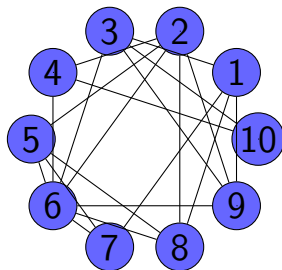
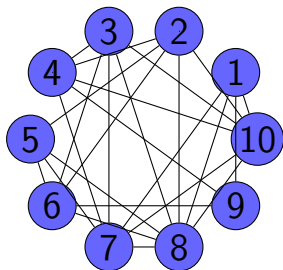


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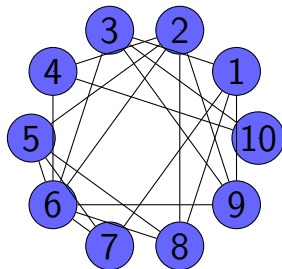
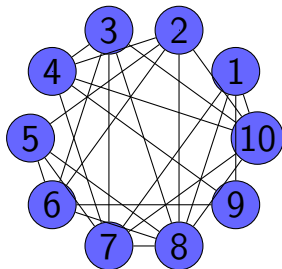
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- Quadratic Assignment Problem (QAP):  $\max_{\Pi \in \mathfrak{S}_n} \langle A, \Pi B \Pi^T \rangle$ .
- **NP-hard** to solve/approximate in worst case.

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  - Noisy case ( $\rho < 1$ ): little is known for efficient algorithms until recently.

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  - [Mao-Wu-Xu-Yu'23,24]: polynomial-time algorithm for exact matching when  $q > \frac{\log n}{n}$  and correlation  $\rho > \sqrt{\alpha}$  where  $\alpha \approx 0.338$  is the Otter's constant, based on counting carefully curated family of rooted trees.

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  - [Ding-L.'22+,23+] polynomial-time iterative algorithm for exact matching when  $q \geq n^{-1+\delta}$  and correlation  $\rho = \Omega(1)$ .
- Evidence in [Ding-Du-L.'23+] suggests that the state-of-the-art algorithms have nearly reached the limit of efficient algorithms.

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- **Motivation from application:** somewhat more “practical” graph matching algorithm for real networks?
- **Motivation from theory:** can we find efficient graph matching algorithms for **semi-random** models?



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- Observation: the revised matrices  $(A', B') = (A + E, B + F)$ , where  $E, F$  supported on an unknown  $\epsilon n * \epsilon n$  principle minor of  $(A, B)$ .

# Our result: a robust Gaussian matching algorithm

$\rho$ : edge correlation;     $\epsilon n$ : size of corruption;     $\pi_*$ : hidden matching.

## Theorem (L.'25)

*Exact recovery is achieved efficiently by an approximate message passing algorithm w.h.p. if*

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- Extends to the case of correlated Erdős-Rényi models when the edge-density  $q$  is a constant.

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A general framework for estimating **hidden structures** given data matrix  $A$ .



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Usually in the form of the following iteration:

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estimator for the hidden signal

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entrywise transform by a suitable denoiser

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$$f^{(t+1)} = \varphi \circ \left( \frac{1}{\sqrt{n}} A' f^{(t)} \right), \quad f^{(t)} = (f_1^{(t)}, \dots, f_n^{(t)})^\top,$$
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- Hope: if we choose a suitable denoiser function  $\varphi$ , then at a large time  $t^*$  we will have

$$\Pi_* = \arg \max_{\Pi \in \mathfrak{S}_n} \langle f^{(t^*)}, \Pi g^{(t^*)} \rangle,$$

then we can find  $\Pi_*$  by solving a **linear assignment problem**.

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- Problem in iteration: for any  $n * K$  matrix  $f^{(t)}, g^{(t)}$

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one can check that the covariance between  $f_i^{(t)}$  and  $g_{\pi_*(i)}^{(t)}$  must **decreases** in  $t$  (i.e., entrywise signal is decreasing).

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  - $\langle f_i^{(t)}, g_j^{(t)} \rangle$  have expectation 0 and variance  $K_t$  (i.e., no signal in fake pairs).
  - The signal-to-noise ratio  $\frac{(\epsilon_t K_t)^2}{K_t} = \epsilon_t^2 K_t$  grows rapidly in  $t$ .

# Dealing with adversarial corruption

Input: a spectral cleaning procedure proposed in [Ivkov-Schramm'24].

## Theorem (Ivkov-Schramm'24)

*Given a matrix  $M' = M + E$  with  $\|M\|_{\text{op}} = O(\sqrt{n})$  and  $E$  supported on an  $\epsilon n * \epsilon n$  minor of  $M$ , there exists a polynomial-time algorithm that zeros-out  $O(\epsilon n)$  rows and columns of  $M'$  such that the “cleaned” matrix  $\hat{M}$  satisfies  $\|\hat{M}\|_{\text{op}} = O(\sqrt{n})$ .*

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- Our method: apply the spectral cleaning procedure to  $A', B'$  respectively to obtain  $\hat{A}, \hat{B}$ . Then run the iteration w.r.t.  $(\hat{A}, \hat{B})$ :

$$\begin{aligned}\hat{f}^{(0)} &= \varphi \circ (\hat{A}_{[n] \times U}), & \hat{f}^{(t+1)} &= \varphi \circ \left( \frac{1}{\sqrt{n}} \hat{A} \hat{f}^{(t)} \Xi^{(t)} \right), \\ \hat{g}^{(0)} &= \varphi \circ (\hat{B}_{[n] \times V}), & \hat{g}^{(t+1)} &= \varphi \circ \left( \frac{1}{\sqrt{n}} \hat{B} \hat{g}^{(t)} \Xi^{(t)} \right),\end{aligned}$$

# Intuitions behind the spectral cleaning

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- Then  $\hat{f}^{(t+1)} = \varphi \circ (\frac{1}{\sqrt{n}} \hat{A}\hat{f}^{(t)\Xi(t)}) \approx \varphi \circ (\frac{1}{\sqrt{n}} A\hat{f}^{(t)\Xi(t)}) \approx f^{(t+1)}$ .

# Conclusions and open problems

- We found a poly-time algorithm that matches two correlated Gaussian matrices with **constant** correlation even when two  $\frac{n}{\text{poly}(\log n)}$  size submatrices are **adversarially** corrupted.
- Our method: construct “signatures” by iteratively running an vector AMP on two matrices.
- A few open problems:
  - Other ways of corruption (e.g., corruption on arbitrary small edge set).
  - Robust algorithm for **sparse** graphs (edge density  $q = n^{-\alpha+o(1)}$  when  $\alpha > 0$ )?

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**Thank you!**