

# School of Information Technologies and Engineering

CSCI2106: Object-Oriented Programming and Design

# **Project Overview**

**University Management System** 

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# **Project Overview**

# **Project Objectives**

Create a university system Java application that provides basic functionality for different types of users (students, teachers, etc.) and facilitates interactions between them.

# **Project Team**

Zhanserik Kalmukhambet – leaded the team, organize all process and bring all codes together;

Ernat Manapaly - implemented manager and teacher functionality, also realize Attendance class;

Alina Abdullina – implemented library functionality, proposed design pattern usage (decorator, mediator, factory)

Tileukhan Alibai – implemented admin functionality, construct Schedule model;

# Phases of work and Technologies Used

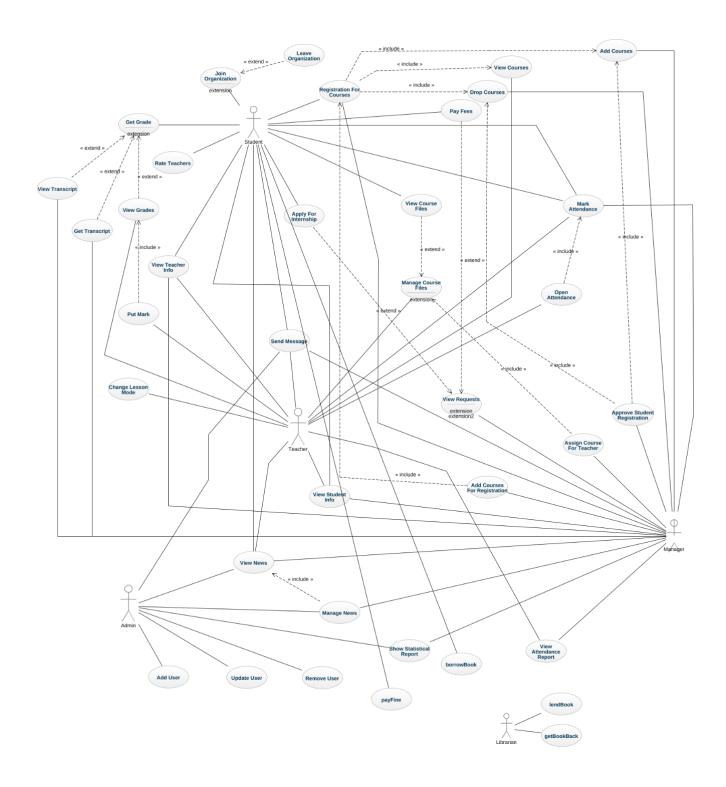
For our project we followed the Waterfall Software Development model.

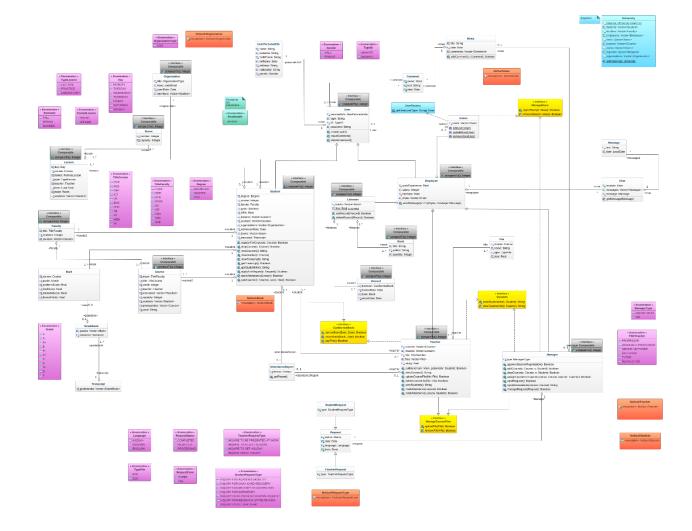
### 1. Requirements Gathering

First of all, we carefully analyzed the project description provided to outline key requirements.

# 2. Use Case and Class Diagrams – TopCoder, GenMyModel

We created use case diagrams to visualize classes and functionalities using TopCoder. However, due to corporate access issues we switched to GenMyModel.





# 3. Coding – Eclipse

We made and re-made design decisions and built the coding solutions based on them. The Class Diagrams were altered in accordance to changes made on this stage.

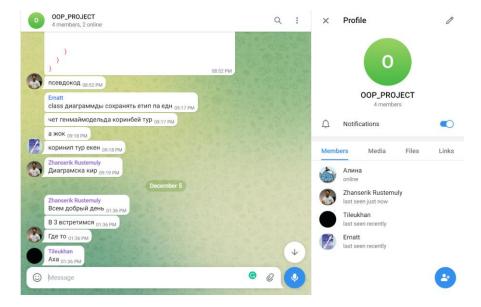
## 4. Testing

We tested each application users' functionality by separate test classes, fixing arising issues along the way.

```
Test (2) Java Application) Cybern/AusyDocuments/eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/org-eclipse/julginh/or
```

# **Project Management**

We used Telegram for communication – we shared code there and arranged offline meetings. Major part of meetings has been held offline at the university.



Telegram chat



**Team in Microsoft Teams** 

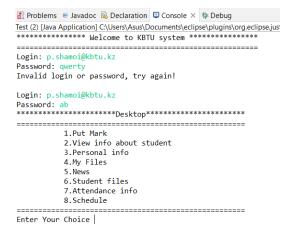
# Results

#### 1. System Initialization

Before logging in, our system first adds a user and assigns them login and password. Login generation is similar to that of the KBTU. Available functionality is to be provided depending on the user's class.

#### 2. Log In

The system checks login and password for validity, after entering the menu with available actions is shown.



#### 3. Commands

The system dynamically decides which menu to show – Teacher's, Student's, Manager's, Librarian's, or Admin's. The commands have to be chosen manually.

#### Example: Librarian Menu

#### Example: Manager Menu

#### 4. Database

```
17 public final class UniSystem implements Serializable{
          private static final long serialVersionUID = 1L;
          private static final UniSystem DATABASE = new UniSystem();
         private UniSystem() {
   this.users = new Vector<User>();
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         public static UniSystem getDatabase() {
               return DATABASE;
         private Vector<User> users
                                             new Vector<User>();
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          public void addUser(User u) {
              users.add(u);
         public void addFaculty(Faculty f) {
    faculties.add(f);
         }
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          public List<Student> getStudents() {
    return this.users.stream().filter(u->u instanceof Student).map(u->(Student)u).collect(Collectors.toList());
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          public List<User> getCanBorrowBook() {
            return this.users.stream().filter(u->u instanceof CanBorrowBook).collect(Collectors.toList());
         public List<Employee> getEmployees() {
               return this.users.stream().filter(u->u instanceof Employee).map(u->(Employee)u).collect(Collectors.toList());
         public List<Manager> getManagers(){
    return this.users.stream().filter(u->u instanceof Manager).map(u->(Manager)u).collect(Collectors.toList());
```

Example: UniSystem class storing Database

We have a serializable singleton class UniSystem where the database is stored. There is only one container for all the system users, but we effectively fetch different user types via stream.

### 5. Menu Sample Code

Below you can see an example of a working menu made for Manager.

```
private void addCourseToStudent() throws Exception {
               System.out.println("Choose course that you want add to student : ");
               int ind = 1;
               for(Course c : UniSystem.getDatabase().getCourses()) {
                      System.out.println(ind + ". " + c.getTitle());
                      ind++;
               }
               int chCourse = sc.nextInt();
               Course course = UniSystem.getDatabase().getCourses().get(chCourse-1);
               System.out.println("Choose student whom want add to course : ");
               for(Student s : UniSystem.getDatabase().getStudents()) {
         System.out.println(ind + ". " + s.getName() + " " + s.getSurname());
                      ind++;
               }
               int chStudent = sc.nextInt();
               Student student = UniSystem.getDatabase().getStudents().get(chStudent-1);
               if(student.getCourses().contains(course)) {
                      System.out.println(student.getName() + " has already registred for " +
course.getTitle() + "\n\n");
                      addingCourse = false;
               }else {
                      ((Manager)user).addCoursetoStudent(course, student);
                      System.out.println(course.getTitle() + " was successfully added to " +
student.getName() + "\n\n");
                      addingCourse = true;
               }
private void DropCourseFromStudent() throws Exception {
               System.out.println("Choose student to drop from the course : ");
               int ind = 1;
               for(Student s : UniSystem.getDatabase().getStudents()) {
                      System.out.println(ind + ". " + s.getName() + " " + s.getSurname());
               int chStudent = sc.nextInt();
               Student student = UniSystem.getDatabase().getStudents().get(chStudent-1);
               if(student.getCourses().size()==0) {
                      System.out.println(student.getName() + " has no lesson!");
                      droppingCourse = false;
               }else {
                      System.out.println("Choose students's course that you want to drop : ");
                      ind = 1;
                      for(Course c : student.getCourses()) {
                              System.out.println(ind + ". " + c.getTitle());
                              ind++:
                      int chCourse = sc.nextInt();
                      Course course = student.getCourses().get(chCourse-1);
                      ((Manager)user).dropCoursefromStudent(course, student);
                      System.out.println(course.getTitle() + " was saccessfully droped for + " +
student.getName() + "\n\n");
                      droppingCourse = true;
       }
private void reportNews() throws Exception {
               News n = new News();
               System.out.println("In which language will news be reported? ");
               Language[] 11 = Language.values();
               int ind = 1;
               for (Language dir : 11) {
                      System.out.println(ind + ". " + dir);
                      ind++;
               int chLanguage = sc.nextInt();
               Language 1 = (Language)Array.get(11, chLanguage-1);
System.out.print("Enter news title: ");
```

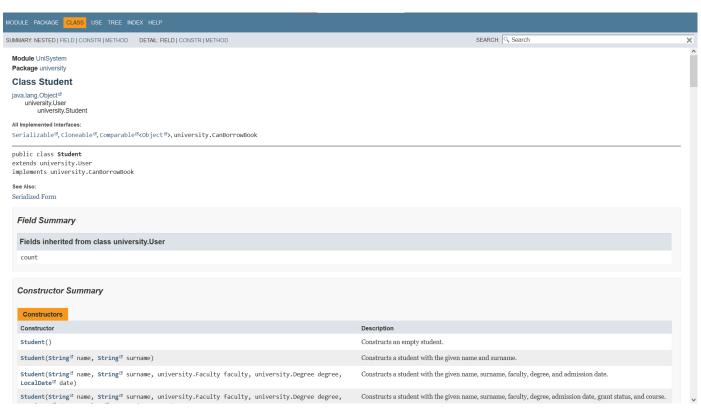
```
String tit = sc.next();
               n.setTitle(tit);
               if(n.getTitle().length()!=0) {
                       System.out.print("Enter information about news: ");
                      String inf = sc.next();
                      n.setInfo(inf);
                       if(n.getInfo().length()>0) {
                              ((Manager)user).reportNews(n);
                              System.out.println("News was successfully reported!");
                              reportingNews = true;
                      }
               }
       }
private void removeNews() throws Exception {
               System.out.println("Choose news that you want remove: ");
               if(UniSystem.getDatabase().getNews().size() == 0) {
                      System.out.println("No news in system");
               }else {
                      int ind = 1;
                      for(News n: UniSystem.getDatabase().getNews()) {
                              System.out.println(ind + ". " + n.getTitle());
                              ind++;
                       int chNews = sc.nextInt();
                      News news = UniSystem.getDatabase().getNews().get(chNews-1);
                       ((Manager)user).removeNews(news);
                       if(chNews > 0) {
                              System.out.println("News successfully deleted!");
               }
       }
private void viewStudentInfo() throws Exception {
               System.out.println("select the student from whom you want to view the full information :
");
               int ind = 1;
               for(Student's : UniSystem.getDatabase().getStudents()) {
        System.out.println(ind + ". " + s.getName() + " " + s.getSurname());
                       ind++;
               int chStudent = sc.nextInt();
               Student s = UniSystem.getDatabase().getStudents().get(chStudent-1);
               System.out.println(s.toString());
       }
private void viewTeacherInfo() throws Exception {
               System.out.println("select the teacher from whom you want to view the full information :
");
               for(Teacher's : UniSystem.getDatabase().getTeachers()) {
          System.out.println(ind + ". " + s.getName() + " " + s.getSurname());
                       ind++;
               int chTeacher = sc.nextInt();
               Teacher t = UniSystem.getDatabase().getTeachers().get(chTeacher-1);
               System.out.println(t.toString());
       }
private void manageRequest() throws Exception{
               System.out.println("Choose request that you want execute: ");
               int ind = 1;
               for(Request r : UniSystem.getDatabase().getRequests()) {
                       System.out.println(ind + ". " + r.toString());
                       ind++;
               int chReq = sc.nextInt();
               Request r = UniSystem.getDatabase().getRequests().get(chReq-1);
               r.setStatus(RequestStatus.COMPLETED);
               System.out.println(r.toString() + "request successfully accepted");
       }
```

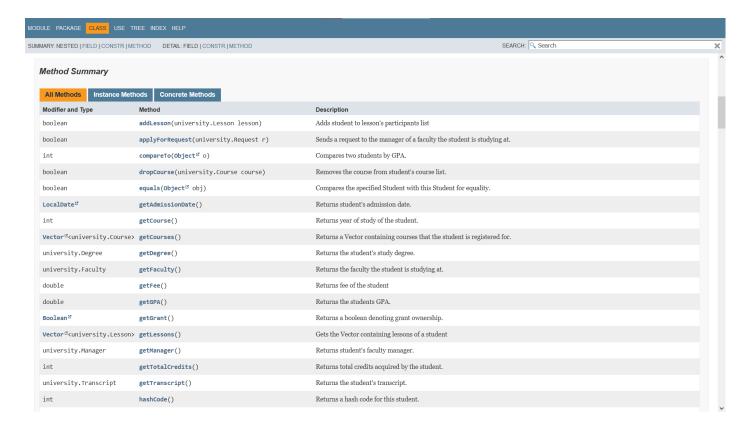
```
public void action() throws Exception {
              // TODO Auto-generated method stub
              try {
                      menu : while(true){
                             displayMenu();
                             int choice = sc.nextInt();
                             if(choice==1){
                                    addCourseToStudent: while(true){
                                            addCourseToStudent();
                                            if(addingCourse) {
                                                   System.out.println("Whould you like to add another
course to this student? \n 1.Yes \n 2.Return back \n");
                                                   choice = sc.nextInt();
                                                   if(choice==1) continue addCourseToStudent;
                                                   if(choice==2) continue menu;
                                            }else {
                                                   System.out.println("Whould you like to try again? \n
1.Yes \n 2.Return back \n");
                                                   choice = sc.nextInt();
                                                   if(choice==1) continue addCourseToStudent;
                                                   if(choice==2) continue menu;
                                                   break;
                                            }
                             }else if(choice==2) {
                                    dropCourseFromStudent: while(true) {
                                            DropCourseFromStudent();
                                            if(droppingCourse) {
                                                   System.out.println(" Whould you like to drop another
course for this student? \n 1.Yes \n 2.Return back \n");
                                                   choice = sc.nextInt();
                                                   if(choice==1) continue dropCourseFromStudent;
                                                   if(choice==2) continue menu;
                                                   break;
                                            }else {
                                                   System.out.println("You have already back to Main
Menu");
                                                   continue menu;
                                            }
                             }else if(choice==3) {
                                    reportNews : while(true) {
                                            reportNews();
                                            if(reportingNews) {
                                                   reportingNews = false;
                                                   System.out.println(" Whould you like to report another
news? \n 1.Yes \n 2.Return back \n");
                                                   choice = sc.nextInt();
                                                   if(choice==1) continue reportNews;
                                                   if(choice==2) continue menu;
                                                   break;
                                           break;
                             }else if(choice==4) {
                                    removeNews : while(true) {
                                           removeNews();
                                            System.out.println("Whould you like to remove another news? \n
1.Yes \n 2.Return back \n ");
                                            choice = sc.nextInt();
                                            if(choice==1) continue removeNews;
                                            if(choice==2) continue menu;
                             }else if(choice==5) {
                                    viewStudentInfo : while(true) {
                                            viewStudentInfo();
```

```
System.out.println("Whould you like to view info another
student? \n 1.Yes \n 2.Return back \n");
                                            choice = sc.nextInt();
                                            if(choice==1) continue viewStudentInfo;
                                            if(choice==2) continue menu;
                                            break;
                             }else if(choice==6) {
                                    viewTeacherInfo : while(true) {
                                            viewTeacherInfo();
                                            System.out.println("Whould you like to view info another
teacher? \n 1.Yes \n 2.Return back \n");
                                            choice = sc.nextInt();
                                            if(choice==1) continue viewTeacherInfo;
                                            if(choice==2) continue menu;
                                            break;
                             }else if(choice==7) {
                                    manageRequest : while(true) {
                                            manageRequest();
                                            System.out.println("Whould you like to accept another request?
\n 1.Yes \n 2.Return back \n");
                                            choice = sc.nextInt();
                                            if(choice==1) continue manageRequest;
                                            if(choice==2) continue menu;
                                           break;
                             }else if(choice==8) {
                                    exit();
                             break;
                     }
              } catch (Exception e) {
                     System.out.println("Something bad happened... \n Saving resources...");
                     e.printStackTrace();
              }
```

## 6. Documentation

We used Javadoc for generating Java code documentation. Below is the documentation of a Student class.





## 7. Problems

The main problem we faced was code sharing – we usually did it through Telegram, so imports and path building was very awkward. Another problem was with user's menu implementation, which, however, helped us fix the system.

## 8. Conclusion

We have implemented basic functionality needed for the system to function properly, reached some sophistication level and did so by trial and error. There are still plenty of features that can be implemented and require some additional skills, which, hopefully, we will acquire later on, but it is at it is by this moment.

Participating in the project truly was a nice opportunity to challenge our hard and soft skills, and we did have a great time working together as a team and combining our ideas into one great chunk we all worked hard on and admired. This all left us curious and connected, great thanks to our project tracker Pakizar Shamoi! (It also showed us that it is a good idea to start using GitHub for further projects like this))