# Assignment 2: Deep Q Learning and Policy Gradient

CS260R 2023Fall: Reinforcement Learning. Department of Computer Science at University of California, Los Angeles. Course Instructor: Professor Bolei ZHOU. Assignment author: Zhenghao PENG, Yiran WANG.

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Welcome to the assignment 2 of our RL course. This assignment consisits of three parts:

- Section 2: Implement Q learning in tabular setting (20 points)
- Section 3: Implement Deep Q Network with pytorch (30 points)
- Section 4: Implement policy gradient method REINFORCE with pytorch (30 points)
- Section 5: Implement policy gradient method with baseline (20 points) (+20 points bonus)

Section 0 and Section 1 set up the dependencies and prepare some useful functions.

The experiments we'll conduct and their expected goals:

- 1. Naive Q learning in FrozenLake (should solve)
- 2. DQN in CartPole (should solve)
- 3. DQN in MetaDrive-Easy (should solve)
- 4. Policy Gradient w/o baseline in CartPole (w/ and w/o advantage normalization) (should solve)
- 5. Policy Gradient w/o baseline in MetaDrive-Easy (should solve)
- 6. Policy Gradient w/ baseline in CartPole (w/ advantage normalization) (should solve)
- 7. Policy Gradient w/ baseline in MetaDrive-Easy (should solve)
- 8. Policy Gradient w/ baseline in MetaDrive-Hard (>20 return) (Optional, +20 points bonus can be earned)

NOTE: MetaDrive does not support python=3.12. If you are in python=3.12, we suggest to recreate a new conda environment:

```
conda env remove -n cs260r
conda create -n cs260r python=3.11 -y
pip install notebook # Install jupyter notebook
jupyter notebook # Run jupyter notebook
```

## Section 0: Dependencies

Please install the following dependencies.

#### Notes on MetaDrive

MetaDrive is a lightweight driving simulator which we will use for DQN and Policy Gradient methods. It can not be run on M1-chip Mac. We suggest using Colab or Linux for running MetaDrive.

Please ignore this warning from MetaDrive: WARNING:root:BaseEngine is not launched, fail to sync seed to engine!

#### Notes on Colab

We have several cells used for installing dependencies for Colab only. Please make sure they are run properly.

You don't need to install python packages again and again after **restarting the runtime**, since the Colab instance still remembers the python environment after you installing packages for the first time. But you do need to rerun those packages installation script after you **reconnecting to the runtime** (which means Google assigns a new machine to you and thus the python environment is new).

```
In [1]: RUNNING_IN_COLAB = 'google.colab' in str(get_ipython()) # Detect if it is running in Colab
In [2]: # Similar to AS1
!pip install -U pip
```

```
!pip install numpy scipy "gymnasium<0.29"
 !pip install torch torchvision
 !pip install mediapy
Requirement already satisfied: pip in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (23.2.1)
Collecting pip
  Obtaining dependency information for pip from https://files.pythonhosted.org/packages/47/6a/453160888fab7c6a432a6e25f8afe6256
d0d9f2cbd25971021da6491d899/pip-23.3.1-py3-none-any.whl.metadata
 Using cached pip-23.3.1-py3-none-any.whl.metadata (3.5 kB)
Using cached pip-23.3.1-py3-none-any.whl (2.1 MB)
ERROR: To modify pip, please run the following command:
C:\Users\yuzha\AppData\Local\Programs\Python\Python311\python.exe -m pip install -U pip
[notice] A new release of pip is available: 23.2.1 -> 23.3.1
[notice] To update, run: python.exe -m pip install --upgrade pip
Requirement already satisfied: numpy in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (1.24.2)
Requirement already satisfied: scipy in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (1.11.3)
Requirement already satisfied: gymnasium<0.29 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (0.2)
8.1)
Requirement already satisfied: jax-jumpy>=1.0.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fr
om gymnasium<0.29) (1.0.0)
Requirement already satisfied: cloudpickle>=1.2.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from gymnasium<0.29) (2.2.1)
Requirement already satisfied: typing-extensions>=4.3.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-pack
ages (from gymnasium<0.29) (4.8.0)
Requirement already satisfied: farama-notifications>=0.0.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-p
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[notice] A new release of pip is available: 23.2.1 -> 23.3.1
[notice] To update, run: python.exe -m pip install --upgrade pip
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Requirement already satisfied: torch in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (2.0.1)
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rom torch) (4.8.0)
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Requirement already satisfied: numpy in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from torchvis
ion) (1.24.2)
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vision) (2.31.0)
Requirement already satisfied: pillow!=8.3.*,>=5.3.0 in c:\users\yuzha\appdata\local\programs\python\python\11\lib\site-package
s (from torchvision) (10.0.1)
Requirement already satisfied: MarkupSafe>=2.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fro
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Requirement already satisfied: charset-normalizer<4,>=2 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-pack
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equests->torchvision) (3.4)
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(from requests->torchvision) (2.0.4)
Requirement already satisfied: certifi>=2017.4.17 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from requests->torchvision) (2023.7.22)
Requirement already satisfied: mpmath>=0.19 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from s
ympy->torch) (1.3.0)
[notice] A new release of pip is available: 23.2.1 -> 23.3.1
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[notice] To update, run: python.exe -m pip install --upgrade pip

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Requirement already satisfied: mediapy in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (1.1.9)
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Requirement already satisfied: prompt-toolkit!=3.0.37,<3.1.0,>=3.0.30 in c:\users\yuzha\appdata\local\programs\python\python311
\lib\site-packages (from ipython->mediapy) (3.0.39)
Requirement already satisfied: pygments>=2.4.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fro
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Requirement already satisfied: traitlets>=5 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from i
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om matplotlib->mediapy) (1.1.1)
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Requirement already satisfied: kiwisolver>=1.0.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (f
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Requirement already satisfied: packaging>=20.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fro
m matplotlib->mediapy) (23.1)
Requirement already satisfied: pyparsing>=2.3.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fr
om matplotlib->mediapy) (3.1.1)
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Requirement already satisfied: python-dateutil>=2.7 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from matplotlib->mediapy) (2.8.2)
Requirement already satisfied: parso<0.9.0,>=0.8.3 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from jedi>=0.16->ipython->mediapy) (0.8.3)
Requirement already satisfied: wcwidth in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from prompt -toolkit!=3.0.37,<3.1.0,>=3.0.30->ipython->mediapy) (0.2.6)
Requirement already satisfied: six>=1.5 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from pytho n-dateutil>=2.7->matplotlib->mediapy) (1.16.0)
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Requirement already satisfied: pare-eval in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from stack-data->ipython->mediapy) (0.2.2)

[noticel A new release of nin is available: 23.2.1 a. 23.3.1]

```
[notice] A new release of pip is available: 23.2.1 -> 23.3.1
[notice] To update, run: python.exe -m pip install --upgrade pip
```

```
In [3]: # Install MetaDrive, a lightweight driving simulator
    import sys

if sys.version_info.minor >= 12:
        raise ValueError("MetaDrive only supports python<3.12.0.")

!pip install "git+https://github.com/metadriverse/metadrive"</pre>
```

Collecting git+https://github.com/metadriverse/metadrive Cloning https://github.com/metadriverse/metadrive to c:\users\yuzha\appdata\local\temp\pip-req-build-jutvodij Resolved https://github.com/metadriverse/metadrive to commit 0d437097399b0b5cb7cde32880da30673eb8b435 Installing build dependencies: started Installing build dependencies: finished with status 'done' Getting requirements to build wheel: started Getting requirements to build wheel: finished with status 'done' Preparing metadata (pyproject.toml): started Preparing metadata (pyproject.toml): finished with status 'done' Requirement already satisfied: requests in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metad rive-simulator==0.4.1.2) (2.31.0) Requirement already satisfied: gymnasium<0.29,>=0.28 in c:\users\yuzha\appdata\local\programs\python\python\11\lib\site-package s (from metadrive-simulator==0.4.1.2) (0.28.1) Requirement already satisfied: numpy<=1.24.2,>=1.21.6 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packag es (from metadrive-simulator==0.4.1.2) (1.24.2) Requirement already satisfied: matplotlib in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from met adrive-simulator==0.4.1.2) (3.8.0) Requirement already satisfied: pandas in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadri ve-simulator==0.4.1.2) (2.1.2) Requirement already satisfied: pygame in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadri ve-simulator==0.4.1.2) (2.5.2) Requirement already satisfied: tqdm in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadrive -simulator == 0.4.1.2) (4.66.1)Requirement already satisfied: yapf in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadrive -simulator==0.4.1.2) (0.40.2) Requirement already satisfied: seaborn in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadr ive-simulator==0.4.1.2) (0.13.0) Requirement already satisfied: progressbar in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from me tadrive-simulator==0.4.1.2) (2.5) Requirement already satisfied: panda3d==1.10.13 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (fr om metadrive-simulator==0.4.1.2) (1.10.13) Requirement already satisfied: panda3d-gltf==0.13 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadrive-simulator==0.4.1.2) (0.13) Requirement already satisfied: panda3d-simplepbr in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (f rom metadrive-simulator==0.4.1.2) (0.10) Requirement already satisfied: pillow in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadri ve-simulator==0.4.1.2) (10.0.1) Requirement already satisfied: pytest in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadri ve-simulator==0.4.1.2) (7.4.3) Requirement already satisfied: opency-python in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadrive-simulator==0.4.1.2) (4.8.1.78)

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Requirement already satisfied: lxml in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from metadrive
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om gymnasium<0.29, >=0.28->metadrive-simulator==0.4.1.2) (1.0.0)
Requirement already satisfied: cloudpickle>=1.2.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from gymnasium < 0.29, >= 0.28 - metadrive - simulator == 0.4.1.2) (2.2.1)
Requirement already satisfied: typing-extensions>=4.3.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-pack
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Requirement already satisfied: farama-notifications>=0.0.1 in c:\users\yuzha\appdata\local\programs\python\python\11\lib\site-p
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Requirement already satisfied: fiona>=1.8.21 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from
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andas->metadrive-simulator==0.4.1.2) (23.1)
Requirement already satisfied: pyproj>=3.3.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from
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Requirement already satisfied: python-dateutil>=2.8.2 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packag
es (from pandas->metadrive-simulator==0.4.1.2) (2.8.2)
Requirement already satisfied: pytz>=2020.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from p
andas->metadrive-simulator==0.4.1.2) (2023.3.post1)
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Requirement already satisfied: cycler>=0.10 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from m
atplotlib->metadrive-simulator==0.4.1.2) (0.12.1)
Requirement already satisfied: fonttools>=4.22.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (f
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Requirement already satisfied: pluggy<2.0,>=0.12 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (f
rom pytest->metadrive-simulator==0.4.1.2) (1.3.0)
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t->metadrive-simulator==0.4.1.2) (0.4.6)
Requirement already satisfied: charset-normalizer<4,>=2 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-pack
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Requirement already satisfied: idna<4,>=2.5 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from r
equests->metadrive-simulator==0.4.1.2) (3.4)
Requirement already satisfied: urllib3<3,>=1.21.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from requests->metadrive-simulator==0.4.1.2) (2.0.4)
Requirement already satisfied: certifi>=2017.4.17 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from requests->metadrive-simulator==0.4.1.2) (2023.7.22)
Requirement already satisfied: importlib-metadata>=6.6.0 in c:\users\yuzha\appdata\local\programs\python\python\11\lib\site-pac
kages (from yapf->metadrive-simulator==0.4.1.2) (6.8.0)
Requirement already satisfied: platformdirs>=3.5.1 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
(from yapf->metadrive-simulator==0.4.1.2) (3.10.0)
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apf->metadrive-simulator==0.4.1.2) (2.0.1)
Requirement already satisfied: attrs>=19.2.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from
fiona>=1.8.21->geopandas->metadrive-simulator==0.4.1.2) (23.1.0)
Requirement already satisfied: click~=8.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from fio
na>=1.8.21->geopandas->metadrive-simulator==0.4.1.2) (8.1.7)
Requirement already satisfied: click-plugins>=1.0 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages
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Requirement already satisfied: six in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from fiona>=1.
8.21->geopandas->metadrive-simulator==0.4.1.2) (1.16.0)
Requirement already satisfied: setuptools in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from fio
na = 1.8.21 - geopandas - metadrive - simulator = 0.4.1.2) (65.5.0)
Requirement already satisfied: zipp>=0.5 in c:\users\yuzha\appdata\local\programs\python\python311\lib\site-packages (from impo
rtlib-metadata>=6.6.0->yapf->metadrive-simulator==0.4.1.2) (3.17.0)
 Running command git clone --filter=blob:none --quiet https://github.com/metadriverse/metadrive 'C:\Users\yuzha\AppData\Local
\Temp\pip-req-build-jutvodij'
[notice] A new release of pip is available: 23.2.1 -> 23.3.1
[notice] To update, run: python.exe -m pip install --upgrade pip
```

```
In [4]: # Test whether MetaDrive is properly installed. No error means the test is passed.
!python -m metadrive.examples.profile_metadrive --num-steps 100

Start to profile the efficiency of MetaDrive with 1000 maps and ~4 vehicles!
Finish 100/100 simulation steps. Time elapse: 0.0646. Average FPS: 1548.0050, Average number of vehicles: 3.0000
Total Time Elapse: 0.065, average FPS: 1548.005, average number of vehicles: 3.000.

[INFO] MetaDrive version: 0.4.1.2
[INFO] Sensors: [lidar: Lidar(50,), side_detector: SideDetector(), lane_line_detector: LaneLineDetector()]
[INFO] Render Mode: none
[INFO] Assets version: 0.4.1.2
```

# Section 1: Building abstract class and helper functions

```
In [5]: # Run this cell without modification
        # Import some packages that we need to use
        import mediapy as media
        import gymnasium as gym
        import numpy as np
        import pandas as pd
        import seaborn as sns
        from gymnasium.error import Error
        from gymnasium import logger
        import torch
        import torch.nn as nn
        from IPython.display import clear output
        import copy
        import time
        import pygame
        import logging
        logging.basicConfig(format='[%(levelname)s] %(message)s')
        logger = logging.getLogger()
        logger.setLevel(logging.INFO)
        def wait(sleep=0.2):
            clear output(wait=True)
            time.sleep(sleep)
```

```
def merge config(new config, old config):
    """Merge the user-defined config with default config"""
    config = copy.deepcopy(old config)
    if new config is not None:
        config.update(new config)
    return config
def test random policy(policy, env):
    acts = set()
    for i in range(1000):
        act = policy(0)
        acts.add(act)
        assert env.action space.contains(act), "Out of the bound!"
    if len( acts) != 1:
        print(
            "[HINT] Though we call self.policy 'random policy', " \
            "we find that generating action randomly at the beginning " \
            "and then fixing it during updating values period lead to better " \
            "performance. Using purely random policy is not even work! " \
            "We encourage you to investigate this issue."
# We register a non-slippery version of FrozenLake environment.
try:
    gym.register(
        id='FrozenLakeNotSlippery-v1',
        entry point='gymnasium.envs.toy text:FrozenLakeEnv',
        kwargs={'map name': '4x4', 'is slippery': False},
        max episode steps=200,
        reward threshold=0.78, # optimum = .8196
except Error:
    print("The environment is registered already.")
def render helper(env, sleep=0.1):
    ret = env.render()
```

```
if sleep:
        wait(sleep=sleep)
    return ret
def animate(img array, fps=None):
    """A function that can generate GIF file and show in Notebook."""
    media.show video(img array, fps=fps)
def evaluate(policy, num episodes=1, seed=0, env name='FrozenLake8x8-v1',
             render=None, existing env=None, max episode length=1000,
             sleep=0.0, verbose=False):
    """This function evaluate the given policy and return the mean episode
    reward.
    :param policy: a function whose input is the observation
    :param num episodes: number of episodes you wish to run
    :param seed: the random seed
    :param env name: the name of the environment
    :param render: a boolean flag indicating whether to render policy
    :return: the averaged episode reward of the given policy.
    if existing env is None:
        render mode = render if render else None
        env = gym.make(env name, render mode=render)
    else:
        env = existing env
    try:
        rewards = []
       frames = []
        succ rate = []
        if render:
            num episodes = 1
       for i in range(num episodes):
            obs, info = env.reset(seed=seed + i)
            act = policy(obs)
            ep reward = 0
            for step count in range(max episode length):
                obs, reward, terminated, truncated, info = env.step(act)
                done = terminated or truncated
```

```
act = policy(obs)
            ep reward += reward
            if verbose and step count % 50 == 0:
                print("Evaluating {}/{} episodes. We are in {}/{} steps. Current episode reward: {:.3f}".format(
                    i + 1, num episodes, step count + 1, max episode length, ep reward
                ))
            if render == "ansi":
                print( render helper(env, sleep))
            elif render:
                frames.append( render helper(env, sleep))
            if done:
                break
        rewards.append(ep reward)
        if "arrive dest" in info:
            succ rate.append(float(info["arrive dest"]))
    if render:
        env.close()
except Exception as e:
    env.close()
    raise e
finally:
    env.close()
eval dict = {"frames": frames}
if succ rate:
    eval dict["success rate"] = sum(succ rate) / len(succ rate)
return np.mean(rewards), eval dict
```

```
In [6]: # Run this cell without modification

DEFAULT_CONFIG = dict(
    seed=0,
    max_iteration=20000,
    max_episode_length=200,
    evaluate_interval=10,
    evaluate_num_episodes=10,
    learning_rate=0.001,
    gamma=0.8,
    eps=0.3,
```

```
env name='FrozenLakeNotSlippery-v1'
class AbstractTrainer:
    """This is the abstract class for value-based RL trainer. We will inherent
   the specify algorithm's trainer from this abstract class, so that we can
    reuse the codes.
    def init (self, config):
        self.config = merge config(config, DEFAULT CONFIG)
        # Create the environment
        self.env name = self.config['env name']
        self.env = gym.make(self.env name)
        # Apply the random seed
        self.seed = self.config["seed"]
        np.random.seed(self.seed)
        self.env.reset(seed=self.seed)
       # We set self.obs dim to the number of possible observation
       # if observation space is discrete, otherwise the number
        # of observation's dimensions. The same to self.act dim.
       if isinstance(self.env.observation space, gym.spaces.box.Box):
            assert len(self.env.observation space.shape) == 1
           self.obs dim = self.env.observation space.shape[0]
            self.discrete obs = False
        elif isinstance(self.env.observation space,
                        gym.spaces.discrete.Discrete):
           self.obs_dim = self.env.observation_space.n
            self.discrete obs = True
        else:
            raise ValueError("Wrong observation space!")
        if isinstance(self.env.action space, gym.spaces.box.Box):
           assert len(self.env.action space.shape) == 1
           self.act dim = self.env.action space.shape[0]
        elif isinstance(self.env.action space, gym.spaces.discrete.Discrete):
            self.act dim = self.env.action space.n
```

```
else:
       raise ValueError("Wrong action space! {}".format(self.env.action space))
    self.eps = self.config['eps']
def process state(self, state):
    Process the raw observation. For example, we can use this function to
    convert the input state (integer) to a one-hot vector.
    return state
def compute action(self, processed state, eps=None):
    """Compute the action given the processed state."""
    raise NotImplementedError(
        "You need to override the Trainer.compute action() function.")
def evaluate(self, num episodes=50, *args, **kwargs):
    """Use the function you write to evaluate current policy.
    Return the mean episode reward of 50 episodes."""
   if "MetaDrive" in self.env name:
        kwargs["existing env"] = self.env
   result, eval infos = evaluate(self.policy, num episodes, seed=self.seed,
                                  env name=self.env name, *args, **kwargs)
    return result, eval infos
def policy(self, raw state, eps=0.0):
    """A wrapper function takes raw state as input and output action."""
    return self.compute action(self.process state(raw state), eps=eps)
def train(self, iteration=None):
    """Conduct one iteration of learning."""
   raise NotImplementedError("You need to override the "
                              "Trainer.train() function.")
```

```
In [7]: # Run this cell without modification

def run(trainer_cls, config=None, reward_threshold=None):
    """Run the trainer and report progress, agnostic to the class of trainer
    :param trainer_cls: A trainer class
```

```
:param config: A dict
:param reward threshold: the reward threshold to break the training
:return: The trained trainer and a dataframe containing learning progress
if config is None:
    config = {}
trainer = trainer cls(config)
config = trainer.config
start = now = time.time()
stats = []
total steps = 0
try:
   for i in range(config['max iteration'] + 1):
        stat = trainer.train(iteration=i)
        stat = stat or {}
        stats.append(stat)
       if "episode len" in stat:
            total steps += stat["episode len"]
       if i % config['evaluate interval'] == 0 or \
               i == config["max_iteration"]:
            reward, = trainer.evaluate(
                config.get("evaluate num episodes", 50),
                max episode length=config.get("max episode length", 1000)
            logger.info("Iter {}, {}episodic return is {:.2f}. {}".format(
                "" if total steps == 0 else "Step {}, ".format(total steps),
                reward,
                {k: round(np.mean(v), 4) for k, v in stat.items()
                 if not np.isnan(v) and k != "frames"
                if stat else ""
            ))
            now = time.time()
        if reward threshold is not None and reward > reward threshold:
            logger.info("Iter {}, episodic return {:.3f} is "
                        "greater than reward threshold {}. Congratulation! Now we "
                        "exit the training process.".format(i, reward, reward threshold))
            break
except Exception as e:
```

```
print("Error happens during training: ")
    raise e

finally:
    if hasattr(trainer.env, "close"):
        trainer.env.close()
        print("Environment is closed.")

return trainer, stats
```

# Section 2: Q-Learning

(20/100 points)

Q-learning is an off-policy algorithm who differs from SARSA in the computing of TD error.

Unlike getting the TD error by running policy to get  $next_act$  a' and compute:

$$r + \gamma Q(s',a') - Q(s,a)$$

as in SARSA, in Q-learning we compute the TD error via:

$$r + \gamma \max_{a'} Q(s', a') - Q(s, a).$$

The reason we call it "off-policy" is that the next-Q value is not computed for the "behavior policy", instead, it is a "virtural policy" that always takes the best action given current Q values.

### Section 2.1: Building Q Learning Trainer

```
class OLearningTrainer(AbstractTrainer):
   def init (self, config=None):
        config = merge config(config, Q LEARNING TRAINER CONFIG)
        super(QLearningTrainer, self). init (config=config)
        self.gamma = self.config["gamma"]
        self.eps = self.config["eps"]
       self.max episode length = self.config["max episode length"]
        self.learning rate = self.config["learning rate"]
       # build the O table
        self.table = np.zeros((self.obs dim, self.act dim))
    def compute action(self, obs, eps=None):
        """Implement epsilon-greedy policy
        It is a function that take an integer (state / observation)
        as input and return an interger (action).
        0.00
        if eps is None:
            eps = self.eps
       if np.random.uniform(0,1) < eps:</pre>
            action = np.random.choice(self.env.action space.n)
        else:
            Q list = self.table[obs,:]
            action = np.random.choice(np.flatnonzero(Q list.max()==Q list))
        return action
    def train(self, iteration=None):
        """Conduct one iteration of learning."""
       obs, info = self.env.reset()
       for t in range(self.max episode length):
            act = self.compute action(obs)
            next obs, reward, terminated, truncated, info = self.env.step(act)
            done = terminated or truncated
            # TODO: compute the TD error, based on the next observation
           current Q = self.table[obs,act]
           target Q = reward+(1-done)*self.gamma*self.table[next obs,:].max()
```

```
td_error = target_Q-current_Q

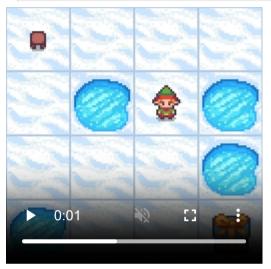
# TODO: compute the new Q value
# hint: use TD error, self.learning_rate and old Q value
new_value = current_Q+self.learning_rate*td_error

self.table[obs][act] = new_value
obs = next_obs
if done:
    break
```

### Section 2.2: Use Q Learning to train agent in FrozenLake

```
In [9]: # Run this cell without modification
         q learning trainer, = run(
             trainer cls=QLearningTrainer,
             config=dict(
                 max iteration=5000,
                 evaluate interval=50,
                 evaluate num episodes=50,
                 env name='FrozenLakeNotSlippery-v1'
             ),
             reward threshold=0.99
        [INFO] Iter 0, episodic return is 0.00.
        [INFO] Iter 50, episodic return is 0.02.
        [INFO] Iter 100, episodic return is 0.04.
        [INFO] Iter 150, episodic return is 1.00.
        [INFO] Iter 150, episodic return 1.000 is greater than reward threshold 0.99. Congratulation! Now we exit the training process.
        Environment is closed.
In [10]: # Run this cell without modification
         # Render the Learned behavior
         , eval info = evaluate(
             policy=q learning trainer.policy,
             num episodes=1,
```

```
env_name=q_learning_trainer.env_name,
  render="rgb_array", # Visualize the behavior here in the cell
  sleep=0.2 # The time interval between two rendering frames
)
animate(eval_info["frames"], fps=2)
```



# Section 3: Implement Deep Q Learning in Pytorch

(30 / 100 points)

In this section, we will implement a neural network and train it with Deep Q Learning with Pytorch, a powerful deep learning framework.

If you are not familiar with Pytorch, we suggest you to go through pytorch official quickstart tutorials:

- 1. quickstart
- 2. tutorial on RL

Different from the Q learning in Section 2, we will implement Deep Q Network (DQN) in this section. The main differences are summarized as follows:

**DQN requires an experience replay memory to store the transitions.** A replay memory is implemented in the following ExperienceReplayMemory class. It contains a certain amount of transitions: (s\_t, a\_t, r\_t, s\_t+1, done\_t). When the memory is full, the earliest transition is discarded and the latest one is stored.

The replay memory increases the sample efficiency (since each transition might be used multiple times) when solving complex task. However, you may find it learn slowly in this assignment since the CartPole-v1 is a relatively easy environment.

**DQN** has a delayed-updating target network. DQN maintains another neural network called the target network that has identical structure of the Q network. After a certain amount of steps has been taken, the target network copies the parameters of the Q network to itself. The update of the target network will be much less frequent than the update of the Q network, since the Q network is updated in each step.

The target network is used to stabilize the estimation of the TD error. In DQN, the TD error is estimated as:

$$(r_t + \gamma \max_{a_{t+1}} Q^{target}(s_{t+1}, a_{t+1}) - Q(s_t, a_t))$$

The Q value of the next state is estimated by the target network, not the Q network that is being updated. This mechanism can reduce the variance of gradient because the next Q values is not influenced by the update of current Q network.

### Section 3.1: Build DQN trainer

```
In [11]: # Solve the TODOs and remove `pass`

from collections import deque
import random

class ExperienceReplayMemory:
    """Store and sample the transitions"""

def __init__(self, capacity):
    # deque is a useful class which acts like a list but only contain
    # finite elements. When adding new element into the deque will make deque full with
    # `maxlen` elements, the oldest element (the index 0 element) will be removed.

# TODO: uncomment next line.
```

```
self.memory = deque(maxlen=capacity)

def push(self, transition):
    self.memory.append(transition)

def sample(self, batch_size):
    return random.sample(self.memory, batch_size)

def __len__(self):
    return len(self.memory)
```

```
In [12]: # Solve the TODOs and remove `pass`
         class PytorchModel(nn.Module):
             def init (self, num inputs, num outputs, hidden units=100):
                 super(PytorchModel, self). init ()
                 # TODO: Build a nn. Sequential object as the neural network with two hidden layers and one output layer.
                 #
                 # The first hidden layer takes `num inputs`-dim vector as input and has `hidden units` hidden units,
                 # followed by a ReLU activation function.
                 # The second hidden layer takes `hidden units`-dim vector as input and has `hidden units` hidden units,
                 # followed by a ReLU activation function.
                 # The output layer takes `hidden units`-dim vector as input and return `num outputs`-dim vctor as output.
                 self.action value = nn.Sequential(
                     nn.Linear(num inputs, hidden units),
                     nn.ReLU(),
                     nn.Linear(hidden units, hidden units),
                     nn.ReLU(),
                     nn.Linear(hidden units, num outputs)
             def forward(self, obs):
                 return self.action value(obs)
         # Test
```

test pytorch model = PytorchModel(num inputs=3, num outputs=7, hidden units=123)

```
assert isinstance(test pytorch model.action value, nn.Module)
         assert len(test pytorch model.state dict()) == 6
         assert test pytorch model.state_dict()["action_value.0.weight"].shape == (123, 3)
         print("Name of each parameter vectors: ", test pytorch model.state dict().keys())
         print("Test passed!")
        Name of each parameter vectors: odict keys(['action value.0.weight', 'action value.0.bias', 'action value.2.weight', 'action v
        alue.2.bias', 'action value.4.weight', 'action value.4.bias'])
        Test passed!
In [13]: # Solve the TODOs and remove `pass`
         from torch import FloatTensor
         DON CONFIG = merge config(dict(
             parameter std=0.01,
             learning rate=0.001,
             hidden_dim=100,
             clip norm=1.0,
             clip gradient=True,
             max iteration=1000,
             max episode length=1000,
             evaluate interval=100,
             gamma=0.99,
             eps=0.3,
             memory size=50000,
             learn start=5000,
             batch size=32,
             target update freq=500, # in steps
             learn freq=1, # in steps
             n=1,
             env name="CartPole-v1",
         ), Q LEARNING TRAINER CONFIG)
         def to tensor(x):
             """A helper function to transform a numpy array to a Pytorch Tensor"""
             if isinstance(x, np.ndarray):
                 x = torch.from numpy(x).type(torch.float32)
             assert isinstance(x, torch.Tensor)
```

```
if x.dim() == 3 \text{ or } x.dim() == 1:
       x = x.unsqueeze(0)
   assert x.dim() == 2 or x.dim() == 4, x.shape
    return x
class DONTrainer(AbstractTrainer):
    def init (self, config):
        config = merge config(config, DQN CONFIG)
       self.learning rate = config["learning rate"]
        super(). init (config)
        self.memory = ExperienceReplayMemory(config["memory size"])
        self.learn start = config["learn start"]
        self.batch size = config["batch size"]
       self.target update freq = config["target update freq"]
        self.clip norm = config["clip norm"]
        self.hidden dim = config["hidden dim"]
       self.max episode length = self.config["max episode length"]
        self.learning rate = self.config["learning rate"]
        self.gamma = self.config["gamma"]
       self.n = self.config["n"]
        self.step since update = 0
        self.total step = 0
        # You need to setup the parameter for your function approximator.
        self.initialize parameters()
    def initialize parameters(self):
        # TODO: Initialize the Q network and the target network using PytorchModel class.
        self.network = None
        print("Setting up self.network with obs dim: {} and action dim: {}".format(self.obs dim, self.act dim))
        self.network = PytorchModel(self.obs dim, self.act dim)
        self.network.eval()
       self.network.share memory()
       # Initialize target network to be identical to self.network.
       # You should put the weights of self.network into self.target network.
```

```
# TODO: Uncomment next few lines
    self.target network = PytorchModel(self.obs dim, self.act dim)
    self.target network.load state dict(self.network.state dict())
    self.target network.eval()
    # Build Adam optimizer and MSE Loss.
   # TODO: Uncomment next few lines
   self.optimizer = torch.optim.Adam(
        self.network.parameters(), lr=self.learning rate
    self.loss = nn.MSELoss()
def compute values(self, processed state):
    """Compute the value for each potential action. Note that you
   should NOT preprocess the state here."""
    values = self.network(processed state).detach().numpy()
    return values
def compute action(self, processed state, eps=None):
    """Compute the action given the state. Note that the input
    is the processed state."""
    values = self.compute values(processed state)
    assert values.ndim == 1, values.shape
   if eps is None:
        eps = self.eps
   if np.random.uniform(0, 1) < eps:</pre>
        action = self.env.action space.sample()
    else:
        action = np.argmax(values)
    return action
def train(self, iteration=None):
   iteration string = "" if iteration is None else f"Iter {iteration}: "
   obs, info = self.env.reset()
    processed obs = self.process state(obs)
   act = self.compute action(processed obs)
```

```
stat = {"loss": [], "success rate": np.nan}
for t in range(self.max episode length):
    next obs, reward, terminated, truncated, info = self.env.step(act)
    done = terminated or truncated
    next_processed_obs = self.process state(next obs)
    # Push the transition into memory.
    self.memory.push(
        (processed obs, act, reward, next processed obs, done)
    processed obs = next processed obs
    act = self.compute action(next processed obs)
    self.step since update += 1
    self.total step += 1
    if done:
        if "arrive dest" in info:
            stat["success_rate"] = info["arrive_dest"]
        break
    if t % self.config["learn freq"] != 0:
        # It's not necessary to update policy in each environmental interaction.
        continue
    if len(self.memory) < self.learn start:</pre>
        continue
    elif len(self.memory) == self.learn start:
        logging.info(
            "{}Current memory contains {} transitions, "
            "start learning!".format(iteration string, self.learn start)
    batch = self.memory.sample(self.batch size)
    # Transform a batch of elements in transitions into tensors.
    state batch = to tensor(
        np.stack([transition[0] for transition in batch])
```

```
action batch = to tensor(
    np.stack([transition[1] for transition in batch])
reward batch = to tensor(
    np.stack([transition[2] for transition in batch])
next state batch = torch.stack(
    [transition[3] for transition in batch]
done batch = to tensor(
    np.stack([transition[4] for transition in batch])
with torch.no grad():
    # TODO: Compute the O values for the next states by calling target network.
    Q t plus one: torch.Tensor = self.target network(next state batch).max(1)[0]
    assert isinstance(Q t plus one, torch.Tensor)
    # TODO: Compute the target values for current state.
    # The Q objective will be used as the objective in the loss function.
    # Hint: Remember to use done batch.
    Q_objective = (reward_batch + self.gamma * (1 - done_batch) * Q_t_plus_one).squeeze()
    assert Q objective.shape == (self.batch size,)
self.network.train() # Set the network to "train" mode.
# TODO: Collect the Q values in batch.
# Hint: The network will return the Q values for all actions at a given state.
# So we need to "extract" the Q value for the action we've taken.
# You need to use torch.gather to manipulate the 2nd dimension of the return
# tensor from the network and extract the desired Q values.
action batch = torch.tensor(action batch, dtype=torch.int64)
Q t: torch.Tensor = torch.gather(self.network(state batch), dim=1, index=action batch).squeeze()
Q t: torch.Tensor = self.network(state batch).gather(1, action batch.long().reshape(-1,1)).squeeze(-1)
assert Q t.shape == Q objective.shape
```

```
# Update the network
        self.optimizer.zero grad()
       loss = self.loss(input=Q t, target=Q objective)
        stat['loss'].append(loss.item())
        loss.backward()
       # TODO: Apply gradient clipping with pytorch utility. Uncomment next line.
       nn.utils.clip grad norm (self.network.parameters(), self.clip norm)
        self.optimizer.step()
        self.network.eval()
   if len(self.memory) >= self.learn start and \
            self.step since update > self.target update freq:
        self.step since update = 0
        # TODO: Copy the weights of self.network to self.target network.
        self.target network.load state dict(self.network.state dict())
        self.target network.eval()
   ret = {"loss": np.mean(stat["loss"]), "episode_len": t}
   if "success rate" in stat:
        ret["success rate"] = stat["success rate"]
    return ret
def process state(self, state):
    return torch.from numpy(state).type(torch.float32)
def save(self, loc="model.pt"):
   torch.save(self.network.state dict(), loc)
def load(self, loc="model.pt"):
    self.network.load state dict(torch.load(loc))
```

Section 3.2: Test DQN trainer

```
In [14]: # Run this cell without modification
         # Build the test trainer.
         test trainer = DQNTrainer({})
         # Test compute values
         fake state = test trainer.env.observation space.sample()
         processed state = test trainer.process state(fake state)
         assert processed state.shape == (test trainer.obs dim,), processed state.shape
         values = test trainer.compute values(processed state)
         assert values.shape == (test trainer.act dim,), values.shape
         test trainer.train()
         print("Now your codes should be bug-free.")
         = run(DQNTrainer, dict(
             max iteration=20,
             evaluate interval=10,
             learn start=100,
             env name="CartPole-v1",
         ))
         test trainer.save("test trainer.pt")
         test trainer.load("test trainer.pt")
         print("Test passed!")
        C:\Users\yuzha\AppData\Local\Programs\Python\Python311\Lib\site-packages\numpy\core\fromnumeric.py:3464: RuntimeWarning: Mean o
        f empty slice.
          return methods. mean(a, axis=axis, dtype=dtype,
        C:\Users\yuzha\AppData\Local\Programs\Python\Python311\Lib\site-packages\numpy\core\ methods.py:192: RuntimeWarning: invalid va
        lue encountered in scalar divide
          ret = ret.dtype.type(ret / rcount)
        [INFO] Iter 0, Step 9, episodic return is 9.40. {'episode len': 9.0}
        [INFO] Iter 8: Current memory contains 100 transitions, start learning!
        C:\Users\yuzha\AppData\Local\Temp\ipykernel 26592\3251405458.py:188: UserWarning: To copy construct from a tensor, it is recomm
        ended to use sourceTensor.clone().detach() or sourceTensor.clone().detach().requires grad (True), rather than torch.tensor(sour
        ceTensor).
          action batch = torch.tensor(action batch, dtype=torch.int64)
        [INFO] Iter 10, Step 120, episodic return is 10.20. {'loss': 0.1796, 'episode len': 17.0}
```

```
Setting up self.network with obs dim: 4 and action dim: 2

Now your codes should be bug-free.

Setting up self.network with obs dim: 4 and action dim: 2

[INFO] Iter 20, Step 238, episodic return is 10.20. {'loss': 0.0026, 'episode_len': 15.0}

Environment is closed.

Test passed!
```

## Section 3.3: Train DQN agents in CartPole

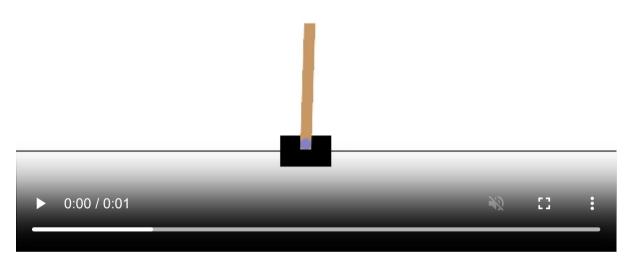
First, we visualize a random agent in CartPole environment.

```
In [15]: # Run this cell without modification

eval_reward, eval_info = evaluate(
    policy=lambda x: np.random.randint(2),
    num_episodes=1,
    env_name="CartPole-v1",
    render="rgb_array", # Visualize the behavior here in the cell
)

animate(eval_info["frames"])

print("A random agent achieves {} return.".format(eval_reward))
```



A random agent achieves 101.0 return.

file:///C:/Users/yuzha/Downloads/assignment2.html

```
[INFO] Iter 200, Step 1920, episodic return is 9.40. {'loss': 0.2832, 'episode len': 8.0}
[INFO] Iter 300, Step 2802, episodic return is 9.40. {'loss': 0.1018, 'episode len': 9.0}
[INFO] Iter 400, Step 3674, episodic return is 9.40. {'loss': 0.3547, 'episode len': 8.0}
[INFO] Iter 500, Step 4630, episodic return is 9.70. {'loss': 0.2076, 'episode len': 8.0}
[INFO] Iter 600, Step 5675, episodic return is 11.10. {'loss': 0.5045, 'episode len': 10.0}
[INFO] Iter 700, Step 6902, episodic return is 12.20. {'loss': 0.2001, 'episode len': 11.0}
[INFO] Iter 800, Step 8326, episodic return is 20.40. {'loss': 0.2785, 'episode len': 30.0}
[INFO] Iter 900, Step 10186, episodic return is 170.90. {'loss': 0.2362, 'episode len': 238.0}
[INFO] Iter 1000, Step 26210, episodic return is 222.50. {'loss': 0.7095, 'episode len': 206.0}
[INFO] Iter 1100, Step 45463, episodic return is 197.90. {'loss': 0.6336, 'episode len': 190.0}
[INFO] Iter 1200, Step 63013, episodic return is 178.30. {'loss': 0.5815, 'episode len': 190.0}
[INFO] Iter 1300, Step 81887, episodic return is 204.20. {'loss': 0.646, 'episode len': 175.0}
[INFO] Iter 1400, Step 100534, episodic return is 205.40. {'loss': 0.4934, 'episode len': 171.0}
[INFO] Iter 1500, Step 119038, episodic return is 193.20. {'loss': 0.1386, 'episode len': 166.0}
[INFO] Iter 1600, Step 138393, episodic return is 184.00. {'loss': 0.1375, 'episode len': 159.0}
[INFO] Iter 1700, Step 156787, episodic return is 182.50. {'loss': 0.022, 'episode len': 178.0}
[INFO] Iter 1800, Step 175195, episodic return is 183.00. {'loss': 0.0184, 'episode len': 219.0}
[INFO] Iter 1900, Step 193058, episodic return is 187.40. {'loss': 0.0172, 'episode len': 164.0}
[INFO] Iter 2000, Step 211390, episodic return is 174.70. {'loss': 0.0319, 'episode len': 146.0}
[INFO] Iter 2100, Step 230419, episodic return is 175.70. {'loss': 0.0699, 'episode len': 230.0}
[INFO] Iter 2200, Step 250830, episodic return is 213.80. {'loss': 0.0456, 'episode len': 270.0}
[INFO] Iter 2300, Step 270480, episodic return is 182.50. {'loss': 0.0602, 'episode len': 176.0}
[INFO] Iter 2400, Step 290040, episodic return is 212.20. {'loss': 0.0526, 'episode len': 215.0}
[INFO] Iter 2500, Step 316364, episodic return is 256.40. {'loss': 0.091, 'episode len': 254.0}
[INFO] Iter 2600, Step 359476, episodic return is 458.40. {'loss': 0.0565, 'episode len': 330.0}
[INFO] Iter 2600, episodic return 458.400 is greater than reward threshold 450.0. Congratulation! Now we exit the training proc
ess.
```

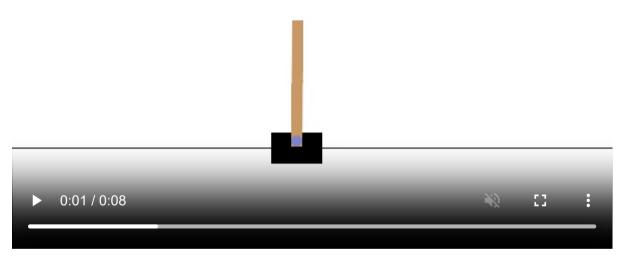
Environment is closed.

```
In [17]: # Run this cell without modification

# Render the Learned behavior
eval_reward, eval_info = evaluate(
    policy=pytorch_trainer.policy,
    num_episodes=1,
    env_name=pytorch_trainer.env_name,
    render="rgb_array", # Visualize the behavior here in the cell
)

animate(eval_info["frames"])
```

```
print("DQN agent achieves {} return.".format(eval_reward))
```



DQN agent achieves 500.0 return.

## Section 3.4: Train DQN agents in MetaDrive

```
In [18]: # Run this cell without modification

def register_metadrive():
    try:
        from metadrive.envs import MetaDriveEnv
            from metadrive.utils.config import merge_config_with_unknown_keys
        except ImportError as e:
        print("Please install MetaDrive through: pip install git+https://github.com/decisionforce/metadrive")
        raise e
```

```
env names = []
try:
    class MetaDriveEnvTut(gym.Wrapper):
        def init (self, config, *args, render mode=None, **kwargs):
            # Ignore render mode
           self. render mode = render mode
            super(). init (MetaDriveEnv(config))
            self.action space = gym.spaces.Discrete(int(np.prod(self.env.action space.n)))
       def reset(self, *args, seed=None, render mode=None, options=None, **kwargs):
            # Ignore seed and render mode
            return self.env.reset(*args, **kwargs)
        def render(self):
            return self.env.render(mode=self. render mode)
    def make env(*args, **kwargs):
        return MetaDriveEnvTut(*args, **kwargs)
    env name = "MetaDrive-Tut-Easy-v0"
    gym.register(id=env name, entry point= make env, kwargs={"config": dict(
       map="S",
        start seed=0,
       num scenarios=1,
        horizon=200,
        discrete action=True,
        discrete steering dim=3,
        discrete throttle dim=3
   )})
    env names.append(env name)
    env name = "MetaDrive-Tut-Hard-v0"
    gym.register(id=env name, entry point= make env, kwargs={"config": dict(
       map="CCC",
       start_seed=0,
        num scenarios=10,
        discrete action=True,
       discrete steering dim=5,
       discrete_throttle_dim=5
    )})
```

```
env names.append(env name)
             except gym.error.Error as e:
                 print("Information when registering MetaDrive: ", e)
             else:
                 print("Successfully registered MetaDrive environments: ", env names)
In [19]: # Run this cell without modification
         register metadrive()
        Successfully registered MetaDrive environments: ['MetaDrive-Tut-Easy-v0', 'MetaDrive-Tut-Hard-v0']
In [20]: # Run this cell without modification
         # Build the test trainer.
         test trainer = DQNTrainer(dict(env name="MetaDrive-Tut-Easy-v0"))
         # Test compute values
         for in range(10):
             fake state = test trainer.env.observation space.sample()
             processed state = test trainer.process state(fake state)
             assert processed state.shape == (test trainer.obs dim,), processed state.shape
             values = test trainer.compute values(processed state)
             assert values.shape == (test trainer.act dim,), values.shape
             test trainer.train()
         print("Now your codes should be bug-free.")
         test trainer.env.close()
         del test trainer
        [INFO] MetaDrive version: 0.4.1.2
        [INFO] Sensors: [lidar: Lidar(50,), side detector: SideDetector(), lane line detector: LaneLineDetector()]
        [INFO] Render Mode: none
        [INFO] Assets version: 0.4.1.2
        Setting up self.network with obs dim: 259 and action dim: 9
```

```
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
[INFO] Episode ended! Scenario Index: 0 Reason: max step
```

```
In [21]: # Run this cell without modification
         env name = "MetaDrive-Tut-Easy-v0"
         pytorch trainer2, = run(DQNTrainer, dict(
             max episode length=200,
             max iteration=5000,
             evaluate interval=10,
             evaluate num episodes=10,
             learning rate=0.0001,
             clip norm=10.0,
             memory size=1000000,
             learn start=2000,
             eps=0.1,
             target update freq=5000,
             learn freq=16,
             batch size=256,
             env name=env name
         ), reward threshold=120)
         pytorch trainer2.save("dqn trainer metadrive easy.pt")
         # Run this cell without modification
         # Render the Learned behavior
         # NOTE: The learned agent is marked by green color.
         eval reward, eval info = evaluate(
             policy=pytorch trainer2.policy,
```

```
num_episodes=1,
    env_name=pytorch_trainer2.env_name,
    render="topdown", # Visualize the behaviors in top-down view
    verbose=True
)

frames = [pygame.surfarray.array3d(f).swapaxes(0, 1) for f in eval_info["frames"]]
    animate(frames)

print("DQN agent achieves {} return in MetaDrive easy environment.".format(eval_reward))

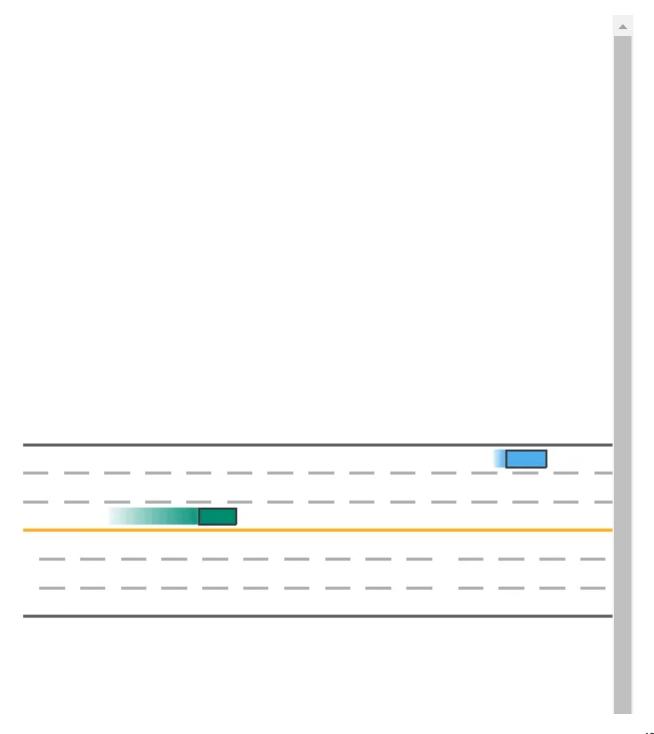
Setting up self.network with obs dim: 259 and action dim: 9

[INFO] Iter 0, Step 85, episodic return is 126.37. {'episode_len': 85.0, 'success_rate': 0.0}

[INFO] Iter 0, episodic return 126.370 is greater than reward threshold 120. Congratulation! Now we exit the training process. Environment is closed.

Evaluating 1/1 episodes. We are in 1/1000 steps. Current episode reward: 0.000

Evaluating 1/1 episodes. We are in 51/1000 steps. Current episode reward: 35.980
```



0:00 / 0:01

DQN agent achieves 126.36970573404818 return in MetaDrive easy environment.

# Section 4: Policy gradient methods - REINFORCE

(30 / 100 points)

Unlike the supervised learning, in RL the optimization objective, the episodic return, is not differentiable w.r.t. the neural network parameters. This can be solved via *Policy Gradient*. It can be proved that policy gradient is an unbiased estimator of the gradient of the objective.

Concretely, let's consider such optimization objective:

$$Q = \mathbb{E}_{ ext{possible trajectories}} \sum_t r(a_t, s_t) = \sum_{s_0, a_0, \dots} p(s_0, a_0, \dots, s_t, a_t) r(s_0, a_0, \dots, s_t, a_t) = \sum_{ au} p( au) r( au)$$

wherein  $\sum_t r(a_t, s_t) = r(\tau)$  is the return of trajectory  $\tau = (s_0, a_0, \dots)$ . We remove the discount factor for simplicity. Since we want to maximize Q, we can simply compute the gradient of Q w.r.t. parameter  $\theta$  (which is implicitly included in  $p(\tau)$ ):

$$abla_{ heta}Q = 
abla_{ heta} \sum_{ au} p( au) r( au) = \sum_{ au} r( au) 
abla_{ heta} p( au)$$

wherein we've applied a famous trick:  $\nabla_{\theta} p(\tau) = p(\tau) \frac{\nabla_{\theta} p(\tau)}{p(\tau)} = p(\tau) \nabla_{\theta} \log p(\tau)$ . Here the  $r(\tau)$  will be determined when  $\tau$  is determined. So it has nothing to do with the policy. We can move it out from the gradient.

Introducing a log term can change the product of probabilities to sum of log probabilities. Now we can expand the log of product above to sum of log:

$$p_{ heta}( au) = p(s_0, a_0, \dots) = p(s_0) \prod_t \pi_{ heta}(a_t|s_t) p(s_{t+1}|s_t, a_t)$$

$$\log p_{ heta}( au) = \log p(s_0) + \sum_t \log \pi_{ heta}(a_t|s_t) + \sum_t \log p(s_{t+1}|s_t,a_t)$$

You can find that the first and third term are not correlated to the parameter of policy  $\pi_{\theta}(\cdot)$ . So when we compute  $\nabla_{\theta}Q$ , we find

$$abla_{ heta}Q = \sum_{ au} r( au) 
abla_{ heta} p( au) = \sum_{ au} r( au) p( au) 
abla_{ heta} \log p( au) = \sum_{ au} p_{ heta}( au) (\sum_{t} 
abla_{ heta} \log \pi_{ heta}(a_{t}|s_{t})) r( au) d au$$

When we sample sufficient amount of data from the environment, the above equation can be estimated via:

$$abla_{ heta}Q = rac{1}{N}\sum_{i=1}^{N}[(\sum_{t}
abla_{ heta}\log\pi_{ heta}(a_{i,t}|s_{i,t})(\sum_{t'=t}\gamma^{t'-t}r(s_{i,t'},a_{i,t'}))]$$

This algorithm is called REINFORCE algorithm, which is a Monte Carlo Policy Gradient algorithm with long history. In this section, we will implement the it using pytorch.

The policy network is composed by two parts:

- 1. A basic neural network serves as the function approximator. It output raw values parameterizing the action distribution given current observation. We will reuse PytorchModel here.
- 2. A distribution layer builds upon the neural network to wrap the raw logits output from neural network to a distribution and provides API for sampling action and computing log probability.

#### Section 4.1: Build REINFORCE

```
In [22]: # Solve the TODOs and remove `pass`
         class PGNetwork(nn.Module):
             def init (self, obs dim, act dim, hidden units=128):
                 super(PGNetwork, self). init ()
                 self.network = PytorchModel(obs dim, act dim, hidden units)
             def forward(self, obs):
                 logit = self.network(obs)
                 # TODO: Create an object of the class "torch.distributions.Categorical"
                 # Then sample an action from it.
                 action dist = torch.distributions.Categorical(logits=logit)
                 action = action dist.sample()
                 return action
             def log prob(self, obs, act):
                 logits = self.network(obs)
                 # TODO: Create an object of the class "torch.distributions.Categorical"
                 # Then get the log probability of the action `act` in this distribution.
                 action dist = torch.distributions.Categorical(logits=logits)
                 log prob = action dist.log prob(act)
                 return log prob
         # Note that we do not implement GaussianPolicy here. So we can't
         # apply our algorithm to the environment with continous action.
In [23]: # Solve the TODOs and remove `pass`
         PG DEFAULT CONFIG = merge config(dict(
             normalize advantage=True,
             clip norm=10.0,
             clip gradient=True,
```

```
hidden units=100,
    max iteration=1000,
    train batch size=1000,
    gamma=0.99,
    learning rate=0.001,
    env name="CartPole-v1",
), DEFAULT CONFIG)
class PGTrainer(AbstractTrainer):
    def init (self, config=None):
        config = merge_config(config, PG_DEFAULT_CONFIG)
        super(). init (config)
        self.iteration = 0
        self.start time = time.time()
       self.iteration time = self.start time
        self.total timesteps = 0
        self.total episodes = 0
        # build the model
        self.initialize parameters()
    def initialize parameters(self):
        """Build the policy network and related optimizer"""
        # Detect whether you have GPU or not. Remember to call X.to(self.device)
        # if necessary.
        self.device = torch.device(
            "cuda" if torch.cuda.is available() else "cpu"
       # TODO Build the policy network using CategoricalPolicy
       # Hint: Remember to pass config["hidden units"], and set policy network
        # to the device you are using.
        self.network = PGNetwork(
```

```
self.obs dim, self.act dim,
       hidden units=self.config["hidden units"]
    ).to(self.device)
   # Build the Adam optimizer.
   self.optimizer = torch.optim.Adam(
        self.network.parameters(),
       lr=self.config["learning rate"]
def to tensor(self, array):
    """Transform a numpy array to a pytorch tensor"""
    return torch.from numpy(array).type(torch.float32).to(self.device)
def to array(self, tensor):
    """Transform a pytorch tensor to a numpy array"""
   ret = tensor.cpu().detach().numpy()
   if ret.size == 1:
        ret = ret.item()
    return ret
def save(self, loc="model.pt"):
   torch.save(self.network.state dict(), loc)
def load(self, loc="model.pt"):
    self.network.load state dict(torch.load(loc))
def compute action(self, observation, eps=None):
    """Compute the action for single observation. eps is useless here."""
    assert observation.ndim == 1
    # TODO: Sample an action from the action distribution given by the policy.
   # Hint: The input of policy network is a tensor with the first dimension to the
   # batch dimension. Therefore you need to expand the first dimension of the observation
   # and converte it to a tensor before feeding it to the policy network.
   observation tensor = torch.tensor(observation, dtype=torch.float32).unsqueeze(0)
   action = self.network(observation tensor)
    return action.item()
    action = Categorical(self.network(observation tensor)).sample().item()
```

```
return action
def compute log probs(self, observation, action):
    """Compute the log probabilities of a batch of state-action pair"""
   # TODO: Use the function of the policy network to get log probs.
    # Hint: Remember to transform the data into tensor before feeding it into the network.
    observation tensor = torch.tensor(observation, dtype=torch.float32)
   action tensor = torch.tensor(action, dtype=torch.int64)
   log probs = self.network.log prob(observation tensor, action tensor)
    return log probs
def update network(self, processed samples):
    """Update the policy network"""
   advantages = self.to tensor(processed samples["advantages"])
   flat obs = np.concatenate(processed samples["obs"])
   flat act = np.concatenate(processed samples["act"])
    self.network.train()
    self.optimizer.zero grad()
   log probs = self.compute log probs(flat obs, flat act)
    assert log probs.shape == advantages.shape, "log probs shape {} is not " \
                                                "compatible with advantages {}".format(log probs.shape,
                                                                                        advantages.shape)
   # TODO: Compute the policy gradient loss.
   loss = -torch.mean(log probs * advantages)
   loss.backward()
   # Clip the gradient
   torch.nn.utils.clip grad norm (
       self.network.parameters(), self.config["clip gradient"]
    self.optimizer.step()
    self.network.eval()
    update info = {
```

```
"policy loss": loss.item(),
        "mean log prob": torch.mean(log probs).item(),
        "mean advantage": torch.mean(advantages).item()
    return update info
# ===== Training-related functions =====
def collect samples(self):
    """Here we define the pipeline to collect sample even though
    any specify functions are not implemented yet.
    0.00
    iter timesteps = 0
    iter episodes = 0
    episode lens = []
    episode rewards = []
    episode obs list = []
    episode act list = []
    episode reward list = []
    success_list = []
   while iter_timesteps <= self.config["train_batch_size"]:</pre>
        obs list, act list, reward list = [], [], []
        obs, info = self.env.reset()
        steps = 0
        episode reward = 0
        while True:
            act = self.compute action(obs)
            next obs, reward, terminated, truncated, step info = self.env.step(act)
            done = terminated or truncated
            obs list.append(obs)
            act list.append(act)
            reward list.append(reward)
            obs = next obs.copy()
            steps += 1
            episode reward += reward
            if done or steps > self.config["max episode length"]:
                if "arrive dest" in step info:
                    success_list.append(step_info["arrive_dest"])
                break
```

```
iter timesteps += steps
       iter episodes += 1
       episode rewards.append(episode reward)
       episode lens.append(steps)
       episode obs list.append(np.array(obs list, dtype=np.float32))
       episode act list.append(np.array(act list, dtype=np.float32))
        episode reward list.append(np.array(reward list, dtype=np.float32))
    # The return `samples` is a dict that contains several key-value pair.
   # The value of each key-value pair is a list storing the data in one episode.
    samples = {
        "obs": episode obs list,
       "act": episode act list,
        "reward": episode reward list
   sample info = {
        "iter timesteps": iter timesteps,
        "iter episodes": iter episodes,
       "performance": np.mean(episode rewards), # help drawing figures
        "ep len": float(np.mean(episode lens)),
        "ep ret": float(np.mean(episode rewards)),
        "episode len": sum(episode lens),
        "success rate": np.mean(success list)
    return samples, sample info
def process samples(self, samples):
    """Process samples and add advantages in it"""
   values = []
   for reward list in samples["reward"]:
        # reward list contains rewards in one episode
       returns = np.zeros like(reward list, dtype=np.float32)
       0 = 0
       # TODO: Scan the reward list in a reverse order and compute the
       # discounted return at each time step. Fill the array `returns`
       for t in reversed(range(len(reward list))):
            Q = reward list[t] + self.config["gamma"] * Q
            returns[t] = Q
```

```
values.append(returns)
    # We call the values advantage here.
    advantages = np.concatenate(values)
    if self.config["normalize advantage"]:
        # TODO: normalize the advantage so that it's mean is
        # almost 0 and the its standard deviation is almost 1.
        mean advantage = np.mean(advantages)
        std advantage = np.std(advantages)
        advantages = (advantages - mean advantage) / (std advantage + 1e-8)
    samples["advantages"] = advantages
    return samples, {}
# ==== Training iteration =====
def train(self, iteration=None):
    """Here we defined the training pipeline using the abstract
   functions."""
   info = dict(iteration=iteration)
   # Collect samples
    samples, sample info = self.collect samples()
   info.update(sample info)
    # Process samples
   processed samples, processed info = self.process samples(samples)
    info.update(processed info)
    # Update the model
   update info = self.update network(processed samples)
   info.update(update info)
    now = time.time()
    self.iteration += 1
    self.total timesteps += info.pop("iter timesteps")
    self.total episodes += info.pop("iter episodes")
   # info["iter time"] = now - self.iteration time
    # info["total time"] = now - self.start time
   info["total episodes"] = self.total episodes
```

```
info["total_timesteps"] = self.total_timesteps
self.iteration_time = now

# print("INFO: ", info)
return info
```

#### Section 4.2: Test REINFORCE

```
In [24]: # Run this cell without modification
         # Test advantage computing
         test trainer = PGTrainer({"normalize advantage": False})
         test trainer.train()
         fake sample = {"reward": [[2, 2, 2, 2, 2]]}
         np.testing.assert almost equal(
             test trainer.process samples(fake sample)[0]["reward"][0],
             fake sample["reward"][0]
         np.testing.assert almost equal(
             test_trainer.process_samples(fake_sample)[0]["advantages"],
             np.array([9.80199, 7.880798, 5.9402, 3.98, 2.], dtype=np.float32)
         # Test advantage normalization
         test trainer = PGTrainer(
             {"normalize advantage": True, "env name": "CartPole-v1"})
         test adv = test trainer.process samples(fake sample)[0]["advantages"]
         np.testing.assert almost equal(test adv.mean(), 0.0)
         np.testing.assert almost equal(test adv.std(), 1.0)
         # Test the shape of functions' returns
         fake observation = np.array([
             test trainer.env.observation space.sample() for i in range(10)
         1)
         fake action = np.array([
             test trainer.env.action space.sample() for i in range(10)
         1)
         assert test trainer.to tensor(fake observation).shape == torch.Size([10, 4])
```

Test Passed!

## Section 4.3: Train REINFORCE in CartPole and see the impact of advantage normalization

```
[INFO] Iter 0, Step 213, episodic return is 25.70. {'iteration': 0.0, 'performance': 30.4286, 'ep len': 30.4286, 'ep ret': 30.4
286, 'episode len': 213.0, 'policy loss': 12.8758, 'mean log prob': -0.6952, 'mean advantage': 18.4853, 'total episodes': 7.0,
'total timesteps': 213.0}
[INFO] Iter 10, Step 2340, episodic return is 32.80. {'iteration': 10.0, 'performance': 20.6, 'ep len': 20.6, 'ep ret': 20.6,
'episode len': 206.0, 'policy loss': 7.8318, 'mean_log_prob': -0.7036, 'mean_advantage': 11.3072, 'total_episodes': 87.0, 'total
1 timesteps': 2340.0}
[INFO] Iter 20, Step 4523, episodic return is 47.50. {'iteration': 20.0, 'performance': 45.2, 'ep len': 45.2, 'ep ret': 45.2,
'episode len': 226.0, 'policy loss': 22.3575, 'mean log prob': -0.6654, 'mean advantage': 33.4076, 'total episodes': 138.0, 'to
tal timesteps': 4523.0}
[INFO] Iter 30, Step 6823, episodic return is 53.00. {'iteration': 30.0, 'performance': 51.25, 'ep len': 51.25, 'ep ret': 51.2
5, 'episode len': 205.0, 'policy loss': 15.9983, 'mean log prob': -0.5989, 'mean advantage': 26.1676, 'total episodes': 183.0,
'total timesteps': 6823.0}
[INFO] Iter 40, Step 9438, episodic return is 74.10. {'iteration': 40.0, 'performance': 79.3333, 'ep len': 79.3333, 'ep ret': 7
9.3333, 'episode len': 238.0, 'policy loss': 19.1175, 'mean log prob': -0.5924, 'mean advantage': 33.0412, 'total episodes': 21
8.0, 'total timesteps': 9438.0}
[INFO] Iter 50, Step 12082, episodic return is 76.00. {'iteration': 50.0, 'performance': 58.25, 'ep len': 58.25, 'ep ret': 58.2
5, 'episode len': 233.0, 'policy loss': 13.9659, 'mean log prob': -0.5758, 'mean advantage': 25.3861, 'total episodes': 250.0,
'total timesteps': 12082.0}
[INFO] Iter 60, Step 14600, episodic return is 141.10. {'iteration': 60.0, 'performance': 84.0, 'ep len': 84.0, 'ep ret': 84.0,
'episode len': 252.0, 'policy loss': 18.3805, 'mean log prob': -0.5535, 'mean advantage': 32.914, 'total episodes': 275.0, 'tot
al timesteps': 14600.0}
[INFO] Iter 70, Step 17380, episodic return is 146.20. {'iteration': 70.0, 'performance': 136.5, 'ep len': 136.5, 'ep ret': 13
6.5, 'episode len': 273.0, 'policy loss': 24.5492, 'mean log prob': -0.5322, 'mean advantage': 45.9071, 'total episodes': 299.
0, 'total timesteps': 17380.0}
[INFO] Iter 80, Step 20047, episodic return is 118.80. {'iteration': 80.0, 'performance': 106.5, 'ep len': 106.5, 'ep ret': 10
6.5, 'episode len': 213.0, 'policy loss': 26.2738, 'mean log prob': -0.5424, 'mean advantage': 47.013, 'total episodes': 323.0,
'total timesteps': 20047.0}
[INFO] Iter 90, Step 22392, episodic return is 132.90. {'iteration': 90.0, 'performance': 90.0, 'ep len': 90.0, 'ep ret': 90.0,
'episode len': 270.0, 'policy loss': 20.4789, 'mean log prob': -0.549, 'mean advantage': 37.1747, 'total episodes': 348.0, 'tot
al timesteps': 22392.0}
[INFO] Iter 100, Step 25205, episodic return is 157.00. {'iteration': 100.0, 'performance': 142.0, 'ep len': 142.0, 'ep ret': 1
42.0, 'episode len': 284.0, 'policy loss': 26.606, 'mean log prob': -0.5437, 'mean advantage': 50.0423, 'total episodes': 364.
0, 'total timesteps': 25205.0}
[INFO] Iter 110, Step 27436, episodic return is 177.90. {'iteration': 110.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': 32.2339, 'mean log prob': -0.5594, 'mean advantage': 57.2793, 'total episodes': 377.
0, 'total timesteps': 27436.0}
[INFO] Iter 120, Step 29721, episodic return is 163.20. {'iteration': 120.0, 'performance': 102.0, 'ep len': 102.0, 'ep ret': 1
02.0, 'episode len': 204.0, 'policy loss': 20.5184, 'mean log prob': -0.5505, 'mean advantage': 37.9369, 'total episodes': 390.
0, 'total_timesteps': 29721.0}
[INFO] Iter 130, Step 32347, episodic return is 167.80. {'iteration': 130.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
```

```
01.0, 'episode len': 201.0, 'policy loss': 29.5467, 'mean log prob': -0.527, 'mean advantage': 57.2793, 'total episodes': 404.
0, 'total timesteps': 32347.0}
[INFO] Iter 140, Step 34754, episodic return is 167.50. {'iteration': 140.0, 'performance': 123.5, 'ep len': 123.5, 'ep ret': 1
23.5, 'episode len': 247.0, 'policy loss': 24.3811, 'mean log prob': -0.565, 'mean advantage': 43.0733, 'total episodes': 417.
0, 'total timesteps': 34754.0}
[INFO] Iter 150, Step 37198, episodic return is 189.20. {'iteration': 150.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': 30.6645, 'mean log prob': -0.5247, 'mean advantage': 57.2793, 'total episodes': 430.
0, 'total timesteps': 37198.0}
[INFO] Iter 160, Step 39769, episodic return is 170.10. {'iteration': 160.0, 'performance': 181.0, 'ep len': 181.0, 'ep ret': 1
81.0, 'episode len': 362.0, 'policy loss': 30.2416, 'mean log prob': -0.5665, 'mean advantage': 54.3537, 'total episodes': 446.
0, 'total timesteps': 39769.0}
[INFO] Iter 170, Step 41910, episodic return is 145.40. {'iteration': 170.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': 29.483, 'mean log prob': -0.5219, 'mean advantage': 57.2793, 'total episodes': 460.
0, 'total timesteps': 41910.0}
[INFO] Iter 180, Step 44459, episodic return is 152.10. {'iteration': 180.0, 'performance': 155.5, 'ep len': 155.5, 'ep ret': 1
55.5, 'episode len': 311.0, 'policy loss': 25.7888, 'mean log prob': -0.5072, 'mean advantage': 51.0944, 'total episodes': 474.
0, 'total timesteps': 44459.0}
[INFO] Iter 190, Step 47084, episodic return is 182.30. {'iteration': 190.0, 'performance': 198.0, 'ep len': 198.0, 'ep ret': 1
98.0, 'episode len': 396.0, 'policy loss': 27.0864, 'mean log prob': -0.4758, 'mean advantage': 56.8381, 'total episodes': 488.
0, 'total timesteps': 47084.0}
[INFO] Iter 200, Step 49365, episodic return is 200.00. {'iteration': 200.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': 25.7389, 'mean log prob': -0.4672, 'mean advantage': 57.2793, 'total episodes': 500.
0, 'total timesteps': 49365.0}
[INFO] Iter 200, episodic return 200.000 is greater than reward threshold 195.0. Congratulation! Now we exit the training proce
SS.
```

Environment is closed.

```
[INFO] Iter 0, Step 201, episodic return is 17.30. {'iteration': 0.0, 'performance': 20.1, 'ep len': 20.1, 'ep ret': 20.1, 'epi
sode len': 201.0, 'policy loss': 0.0028, 'mean log prob': -0.6916, 'mean advantage': 0.0, 'total episodes': 10.0, 'total timest
eps': 201.0}
[INFO] Iter 10, Step 2434, episodic return is 24.30. {'iteration': 10.0, 'performance': 35.5, 'ep len': 35.5, 'ep ret': 35.5,
'episode len': 213.0, 'policy loss': -0.0059, 'mean_log_prob': -0.6779, 'mean_advantage': 0.0, 'total_episodes': 93.0, 'total_t
imesteps': 2434.0}
[INFO] Iter 20, Step 4615, episodic return is 47.70. {'iteration': 20.0, 'performance': 41.2, 'ep len': 41.2, 'ep ret': 41.2,
'episode len': 206.0, 'policy loss': -0.0083, 'mean log prob': -0.6474, 'mean advantage': -0.0, 'total episodes': 156.0, 'total
timesteps': 4615.0}
[INFO] Iter 30, Step 6870, episodic return is 75.70. {'iteration': 30.0, 'performance': 62.0, 'ep len': 62.0, 'ep ret': 62.0,
'episode len': 248.0, 'policy loss': -0.0397, 'mean log prob': -0.6464, 'mean advantage': 0.0, 'total episodes': 203.0, 'total
timesteps': 6870.0}
[INFO] Iter 40, Step 9266, episodic return is 79.10. {'iteration': 40.0, 'performance': 123.5, 'ep len': 123.5, 'ep ret': 123.
5, 'episode len': 247.0, 'policy loss': -0.0359, 'mean log prob': -0.6219, 'mean advantage': -0.0, 'total episodes': 240.0, 'to
tal timesteps': 9266.0}
[INFO] Iter 50, Step 11724, episodic return is 107.50. {'iteration': 50.0, 'performance': 106.0, 'ep len': 106.0, 'ep ret': 10
6.0, 'episode len': 212.0, 'policy loss': -0.0171, 'mean log prob': -0.588, 'mean advantage': -0.0, 'total episodes': 262.0, 't
otal timesteps': 11724.0}
[INFO] Iter 60, Step 14143, episodic return is 135.30. {'iteration': 60.0, 'performance': 128.0, 'ep len': 128.0, 'ep ret': 12
8.0, 'episode len': 256.0, 'policy loss': 0.0029, 'mean log prob': -0.6045, 'mean advantage': 0.0, 'total episodes': 284.0, 'to
tal timesteps': 14143.0}
[INFO] Iter 70, Step 16517, episodic return is 115.20. {'iteration': 70.0, 'performance': 100.5, 'ep len': 100.5, 'ep ret': 10
0.5, 'episode len': 201.0, 'policy loss': -0.0174, 'mean log prob': -0.5584, 'mean advantage': -0.0, 'total episodes': 302.0,
'total timesteps': 16517.0}
[INFO] Iter 80, Step 19396, episodic return is 152.60. {'iteration': 80.0, 'performance': 169.5, 'ep len': 169.5, 'ep ret': 16
9.5, 'episode len': 339.0, 'policy loss': -0.0241, 'mean_log_prob': -0.5809, 'mean_advantage': 0.0, 'total_episodes': 322.0, 't
otal timesteps': 19396.0}
[INFO] Iter 90, Step 21982, episodic return is 161.30. {'iteration': 90.0, 'performance': 151.0, 'ep len': 151.0, 'ep ret': 15
1.0, 'episode len': 302.0, 'policy loss': 0.0038, 'mean log prob': -0.5777, 'mean advantage': -0.0, 'total episodes': 340.0, 't
otal timesteps': 21982.0}
[INFO] Iter 100, Step 24627, episodic return is 176.30. {'iteration': 100.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': -0.0151, 'mean log prob': -0.5429, 'mean advantage': -0.0, 'total episodes': 358.0,
'total timesteps': 24627.0}
[INFO] Iter 110, Step 26970, episodic return is 170.90. {'iteration': 110.0, 'performance': 173.0, 'ep len': 173.0, 'ep ret': 1
73.0, 'episode len': 346.0, 'policy loss': -0.0051, 'mean log prob': -0.5193, 'mean advantage': -0.0, 'total episodes': 370.0,
'total timesteps': 26970.0}
[INFO] Iter 120, Step 29642, episodic return is 143.20. {'iteration': 120.0, 'performance': 155.0, 'ep len': 155.0, 'ep ret': 1
55.0, 'episode len': 310.0, 'policy loss': -0.0176, 'mean log prob': -0.5148, 'mean advantage': -0.0, 'total episodes': 387.0,
'total timesteps': 29642.0}
[INFO] Iter 130, Step 32278, episodic return is 173.40. {'iteration': 130.0, 'performance': 152.5, 'ep len': 152.5, 'ep ret': 1
```

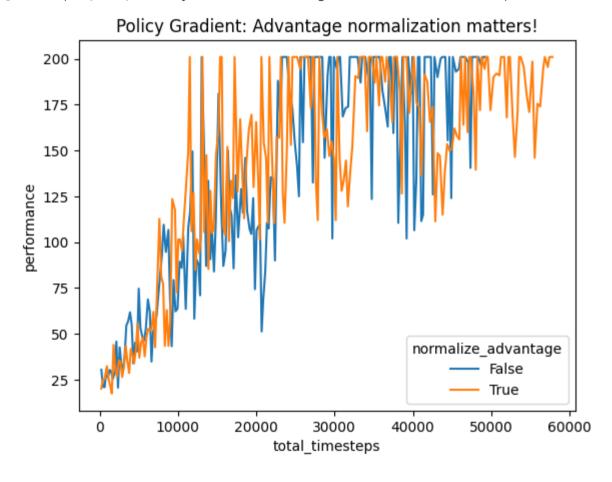
```
52.5, 'episode len': 305.0, 'policy loss': 0.0114, 'mean log prob': -0.5295, 'mean advantage': 0.0, 'total episodes': 406.0, 't
otal timesteps': 32278.0}
[INFO] Iter 140, Step 34766, episodic return is 173.30. {'iteration': 140.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': -0.0088, 'mean log prob': -0.5487, 'mean advantage': -0.0, 'total episodes': 419.0,
'total timesteps': 34766.0}
[INFO] Iter 150, Step 37577, episodic return is 165.50. {'iteration': 150.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': -0.0665, 'mean log prob': -0.5457, 'mean advantage': -0.0, 'total episodes': 434.0,
'total timesteps': 37577.0}
[INFO] Iter 160, Step 40126, episodic return is 143.80. {'iteration': 160.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': -0.0163, 'mean log prob': -0.5495, 'mean advantage': -0.0, 'total episodes': 448.0,
'total timesteps': 40126.0}
[INFO] Iter 170, Step 43460, episodic return is 135.10. {'iteration': 170.0, 'performance': 147.0, 'ep len': 147.0, 'ep ret': 1
47.0, 'episode len': 294.0, 'policy loss': -0.0227, 'mean log prob': -0.5434, 'mean advantage': 0.0, 'total episodes': 469.0,
'total timesteps': 43460.0}
[INFO] Iter 180, Step 46471, episodic return is 155.10. {'iteration': 180.0, 'performance': 164.0, 'ep len': 164.0, 'ep ret': 1
64.0, 'episode len': 328.0, 'policy loss': -0.0221, 'mean log prob': -0.5558, 'mean advantage': 0.0, 'total episodes': 489.0,
'total timesteps': 46471.0}
[INFO] Iter 190, Step 49171, episodic return is 187.30. {'iteration': 190.0, 'performance': 194.5, 'ep len': 194.5, 'ep ret': 1
94.5, 'episode len': 389.0, 'policy loss': -0.0069, 'mean log prob': -0.5366, 'mean advantage': 0.0, 'total episodes': 504.0,
'total timesteps': 49171.0}
[INFO] Iter 200, Step 52002, episodic return is 183.90. {'iteration': 200.0, 'performance': 168.0, 'ep len': 168.0, 'ep ret': 1
68.0, 'episode len': 336.0, 'policy loss': 0.0014, 'mean log prob': -0.5531, 'mean advantage': 0.0, 'total episodes': 519.0, 't
otal timesteps': 52002.0}
[INFO] Iter 210, Step 54873, episodic return is 173.70. {'iteration': 210.0, 'performance': 171.0, 'ep len': 171.0, 'ep ret': 1
71.0, 'episode len': 342.0, 'policy loss': -0.0203, 'mean log prob': -0.533, 'mean advantage': -0.0, 'total episodes': 535.0,
'total timesteps': 54873.0}
[INFO] Iter 220, Step 57845, episodic return is 196.40. {'iteration': 220.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
01.0, 'episode len': 201.0, 'policy loss': 0.0049, 'mean log prob': -0.5471, 'mean advantage': -0.0, 'total episodes': 551.0,
'total timesteps': 57845.0}
[INFO] Iter 220, episodic return 196.400 is greater than reward threshold 195.0. Congratulation! Now we exit the training proce
SS.
```

Environment is closed.

```
In [27]: # Run this cell without modification
         pg result no na df = pd.DataFrame(pg result no na)
         pg result with na df = pd.DataFrame(pg result with na)
         pg result no na df["normalize advantage"] = False
         pg result with na df["normalize advantage"] = True
         ax = sns.lineplot(
```

```
x="total_timesteps",
y="performance",
data=pd.concat([pg_result_no_na_df, pg_result_with_na_df]).reset_index(), hue="normalize_advantage",
)
ax.set_title("Policy Gradient: Advantage normalization matters!")
```

Out[27]: Text(0.5, 1.0, 'Policy Gradient: Advantage normalization matters!')



Section 4.4: Train REINFORCE in MetaDrive-Easy

```
In [28]: # Run this cell without modification
```

```
[INFO] Iter 0, Step 2143, episodic return is 2.63. {'iteration': 0.0, 'performance': 2.896, 'ep len': 194.8182, 'ep ret': 2.89
6, 'episode len': 2143.0, 'success rate': 0.0, 'policy loss': 0.0003, 'mean log prob': -2.1907, 'mean advantage': 0.0, 'total e
pisodes': 11.0, 'total timesteps': 2143.0}
[INFO] Iter 10, Step 22551, episodic return is 6.33. {'iteration': 10.0, 'performance': 7.1765, 'ep len': 201.0, 'ep ret': 7.17
65, 'episode len': 2010.0, 'success rate': 0.0, 'policy loss': -0.0322, 'mean log prob': -2.0355, 'mean advantage': 0.0, 'total
episodes': 113.0, 'total timesteps': 22551.0}
[INFO] Iter 20, Step 42920, episodic return is 11.27. {'iteration': 20.0, 'performance': 12.0028, 'ep len': 126.9375, 'ep ret':
12.0028, 'episode len': 2031.0, 'success rate': 0.0, 'policy loss': -0.034, 'mean log prob': -1.6391, 'mean advantage': 0.0, 't
otal episodes': 248.0, 'total timesteps': 42920.0}
[INFO] Iter 30, Step 63506, episodic return is 63.99. {'iteration': 30.0, 'performance': 67.6569, 'ep len': 75.7407, 'ep ret':
67.6569, 'episode len': 2045.0, 'success rate': 0.1852, 'policy loss': -0.0262, 'mean log prob': -0.4439, 'mean advantage': 0.
0, 'total episodes': 486.0, 'total timesteps': 63506.0}
[INFO] Iter 40, Step 83887, episodic return is 125.51. {'iteration': 40.0, 'performance': 109.3078, 'ep len': 86.4583, 'ep re
t': 109.3078, 'episode len': 2075.0, 'success rate': 0.75, 'policy loss': -0.0284, 'mean log prob': -0.0318, 'mean advantage':
-0.0, 'total episodes': 734.0, 'total timesteps': 83887.0}
[INFO] Iter 40, episodic return 125.510 is greater than reward threshold 120. Congratulation! Now we exit the training process.
Environment is closed.
```

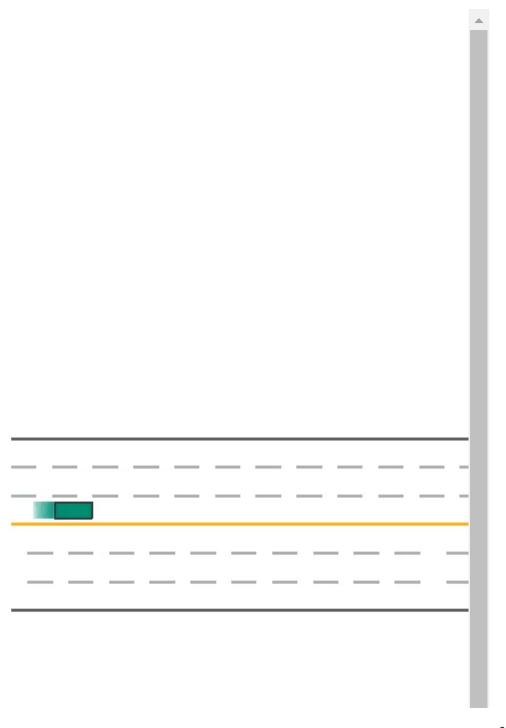
```
In [29]: # Run this cell without modification

# Render the learned behavior
# NOTE: The learned agent is marked by green color.
eval_reward, eval_info = evaluate(
    policy=pg_trainer_metadrive_easy.policy,
    num_episodes=1,
```

```
env_name=pg_trainer_metadrive_easy.env_name,
    render="topdown", # Visualize the behaviors in top-down view
    verbose=True
)

frames = [pygame.surfarray.array3d(f).swapaxes(0, 1) for f in eval_info["frames"]]
animate(frames)
print("REINFORCE agent achieves {} return in MetaDrive easy environment.".format(eval_reward))
```

Evaluating 1/1 episodes. We are in 1/1000 steps. Current episode reward: 0.000 Evaluating 1/1 episodes. We are in 51/1000 steps. Current episode reward: 35.980





REINFORCE agent achieves 125.53851204681443 return in MetaDrive easy environment.

# Section 5: Policy gradient with baseline

(20 / 100 points)

We compute the gradient of  $Q=\mathbb{E}\sum_t r(a_t,s_t)$  w.r.t. the parameter to update the policy. Let's consider this case: when you take a so-so action that lead to positive expected return, the policy gradient is also positive and you will update your network toward this action. At the same time a potential better action is ignored.

To tackle this problem, we introduce the "baseline" when computing the policy gradient. The insight behind this is that we want to optimize the policy toward an action that are better than the "average action".

We introduce  $b_t = \mathbb{E}_{a_t} \sum_{t'} \gamma^{t'-t} r(s_{t'}, a_{t'})$  as the baseline. It average the expected discount return of all possible actions at state  $s_t$ . So that the "advantage" achieved by action  $a_t$  can be evaluated via  $\sum_{t'=t} \gamma^{t'-t} r(a_{t'},s_{t'}) - b_t$ 

Therefore, the policy gradient becomes:

$$abla_{ heta}Q = rac{1}{N} \sum_{i=1}^{N} [ (\sum_{t} 
abla_{ heta} \log \pi_{ heta}(a_{i,t}|s_{i,t}) (\sum_{t'} \gamma^{t'-t} r(s_{i,t'},a_{i,t'}) - b_{i,t}) ]$$

In our implementation, we estimate the baseline via an extra network self.baseline, which has same structure of policy network but output only a scalar value. We use the output of this network to serve as the baseline, while this network is updated by fitting the true value of expected return of current state:  $\mathbb{E}_{a_t} \sum_{t'} \gamma^{t'-t} r(s_{t'}, a_{t'})$ 

The state-action values might have large variance if the reward function has large variance. It is not easy for a neural network to predict targets with large variance and extreme values. In implementation, we use a trick to match the distribution of baseline and values. During training, we first collect a batch of target values:  $\{t_i = \mathbb{E}_{a_t} \sum_{t'} \gamma^{t'-t} r(s_{t'}, a_{t'})\}_i$ . Then we normalize all targets to a standard distribution with mean = 0 and std = 1. Then we ask the baseline network to fit such normalized targets.

When computing the advantages, instead of using the output of baseline network as the baseline b, we firstly match the baseline distribution with state-action values, that is we "de-standarize" the baselines. The transformed baselines b' = f(b) should have the same mean and STD with the action values.

After that, we compute the advantage of current action:  $adv_{i,t} = \sum_{t'} \gamma^{t'-t} r(s_{i,t'}, a_{i,t'}) - b'_{i,t}$ 

By doing this, we mitigate the instability of training baseline.

Hint: We suggest to normalize an array via: (x - x.mean()) / max(x.std(), 1e-6). The max term can mitigate numeraical instability.

#### Section 5.1: Build PG method with baseline

```
In [30]: class PolicyGradientWithBaselineTrainer(PGTrainer):
    def initialize_parameters(self):
        # Build the actor in name of self.policy
        super().initialize_parameters()

# TODO: Build the baseline network using PytorchModel class.
        self.baseline = PytorchModel(
            self.obs_dim, 1,
            hidden_units=self.config["hidden_units"]
```

```
).to(self.device)
   self.baseline loss = nn.MSELoss()
    self.baseline optimizer = torch.optim.Adam(
        self.baseline.parameters(),
       lr=self.config["learning rate"]
def process samples(self, samples):
   # Call the original process samples function to get advantages
   tmp samples, = super().process samples(samples)
   values = tmp samples["advantages"]
   samples["values"] = values # We add q values into samples
   # Flatten the observations in all trajectories (still a numpy array)
   obs = np.concatenate(samples["obs"])
    assert obs.ndim == 2
    assert obs.shape[1] == self.obs dim
   obs = self.to tensor(obs)
   samples["flat obs"] = obs
   # TODO: Compute the baseline by feeding observation to baseline network
   # Hint: baselines turns out to be a numpy array with the same shape of `values`,
   # that is: (batch size, )
   with torch.no grad():
        baselines = self.baseline(samples["flat obs"]).squeeze().cpu().numpy()
    assert baselines.shape == values.shape
   # TODO: Match the distribution of baselines to the values.
   # Hint: We expect to see baselines.std almost equals to values.std,
   # and baselines.mean almost equals to values.mean.
    baselines std = baselines.std()
   baselines mean = baselines.mean()
   values std = values.std()
    values mean = values.mean()
   baselines = (baselines - baselines_mean) * (values_std / baselines_std) + values_mean
```

```
# Compute the advantage
    advantages = values - baselines
    samples["advantages"] = advantages
    process info = {"mean baseline": float(np.mean(baselines))}
    return samples, process info
def update network(self, processed samples):
    update info = super().update network(processed samples)
    update info.update(self.update baseline(processed samples))
    return update info
def update baseline(self, processed samples):
    self.baseline.train()
    obs = processed samples["flat obs"]
    # TODO: Normalize `values` to have mean=0, std=1.
   values = processed_samples["values"]
   values = (values - np.mean(values)) / np.std(values)
   values = self.to tensor(values[:, np.newaxis])
    baselines = self.baseline(obs)
    self.baseline optimizer.zero grad()
   loss = self.baseline loss(input=baselines, target=values)
    loss.backward()
   # Clip the gradient
   torch.nn.utils.clip grad norm (
        self.baseline.parameters(), self.config["clip gradient"]
    self.baseline optimizer.step()
    self.baseline.eval()
    return dict(baseline loss=loss.item())
```

Section 5.2: Run PG w/ baseline in CartPole

```
C:\Users\yuzha\AppData\Local\Programs\Python\Python311\Lib\site-packages\numpy\core\fromnumeric.py:3464: RuntimeWarning: Mean o
f empty slice.
 return methods. mean(a, axis=axis, dtype=dtype,
C:\Users\yuzha\AppData\Local\Programs\Python\Python311\Lib\site-packages\numpy\core\ methods.py:192: RuntimeWarning: invalid va
lue encountered in scalar divide
 ret = ret.dtype.type(ret / rcount)
[INFO] Iter 0, Step 202, episodic return is 27.10. {'iteration': 0.0, 'performance': 16.8333, 'ep len': 16.8333, 'ep ret': 16.8
333, 'episode len': 202.0, 'mean baseline': -0.0, 'policy loss': 0.0023, 'mean log prob': -0.6894, 'mean advantage': 0.0, 'base
line loss': 1.0323, 'total episodes': 12.0, 'total timesteps': 202.0}
[INFO] Iter 10, Step 2423, episodic return is 34.50. {'iteration': 10.0, 'performance': 29.5714, 'ep len': 29.5714, 'ep ret': 2
9.5714, 'episode len': 207.0, 'mean baseline': 0.0, 'policy loss': -0.0139, 'mean log prob': -0.6748, 'mean advantage': -0.0,
'baseline loss': 0.9868, 'total episodes': 93.0, 'total timesteps': 2423.0}
[INFO] Iter 20, Step 4562, episodic return is 50.00. {'iteration': 20.0, 'performance': 40.6, 'ep len': 40.6, 'ep ret': 40.6,
'episode len': 203.0, 'mean baseline': -0.0, 'policy loss': -0.0395, 'mean log prob': -0.6576, 'mean advantage': -0.0, 'baselin
e loss': 0.9262, 'total episodes': 162.0, 'total timesteps': 4562.0}
[INFO] Iter 30, Step 6979, episodic return is 44.90. {'iteration': 30.0, 'performance': 58.0, 'ep len': 58.0, 'ep ret': 58.0,
'episode len': 290.0, 'mean baseline': -0.0, 'policy loss': -0.0983, 'mean log prob': -0.6449, 'mean advantage': -0.0, 'baselin
e loss': 0.9431, 'total episodes': 213.0, 'total timesteps': 6979.0}
[INFO] Iter 40, Step 9306, episodic return is 59.10. {'iteration': 40.0, 'performance': 43.4, 'ep len': 43.4, 'ep ret': 43.4,
'episode len': 217.0, 'mean baseline': -0.0, 'policy loss': -0.1077, 'mean log prob': -0.6355, 'mean advantage': -0.0, 'baselin
e loss': 0.8872, 'total episodes': 253.0, 'total timesteps': 9306.0}
[INFO] Iter 50, Step 11898, episodic return is 115.50. {'iteration': 50.0, 'performance': 72.0, 'ep len': 72.0, 'ep ret': 72.0,
'episode len': 288.0, 'mean baseline': 0.0, 'policy loss': -0.0508, 'mean log prob': -0.623, 'mean advantage': -0.0, 'baseline
loss': 0.9053, 'total episodes': 293.0, 'total timesteps': 11898.0}
[INFO] Iter 60, Step 14215, episodic return is 72.50. {'iteration': 60.0, 'performance': 109.5, 'ep len': 109.5, 'ep ret': 109.
5, 'episode len': 219.0, 'mean baseline': 0.0, 'policy loss': -0.0472, 'mean log prob': -0.5929, 'mean advantage': -0.0, 'basel
ine loss': 0.9415, 'total episodes': 318.0, 'total timesteps': 14215.0}
[INFO] Iter 70, Step 16901, episodic return is 122.40. {'iteration': 70.0, 'performance': 169.0, 'ep len': 169.0, 'ep ret': 16
9.0, 'episode len': 338.0, 'mean baseline': 0.0, 'policy loss': -0.0023, 'mean log prob': -0.5847, 'mean advantage': 0.0, 'base
line loss': 0.2995, 'total episodes': 348.0, 'total timesteps': 16901.0}
[INFO] Iter 80, Step 19373, episodic return is 119.40. {'iteration': 80.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 20
1.0, 'episode len': 201.0, 'mean baseline': 0.0, 'policy loss': -0.0755, 'mean log prob': -0.5551, 'mean advantage': -0.0, 'bas
eline loss': 0.8503, 'total episodes': 363.0, 'total timesteps': 19373.0}
[INFO] Iter 90, Step 21523, episodic return is 169.30. {'iteration': 90.0, 'performance': 69.3333, 'ep len': 69.3333, 'ep ret':
69.3333, 'episode len': 208.0, 'mean baseline': 0.0, 'policy loss': -0.0325, 'mean log prob': -0.5782, 'mean advantage': 0.0,
'baseline loss': 1.2823, 'total episodes': 377.0, 'total timesteps': 21523.0}
[INFO] Iter 100, Step 24577, episodic return is 188.60. {'iteration': 100.0, 'performance': 190.0, 'ep len': 190.0, 'ep ret': 1
90.0, 'episode len': 380.0, 'mean baseline': -0.0, 'policy loss': -0.0085, 'mean log prob': -0.5522, 'mean advantage': 0.0, 'ba
seline loss': 0.298, 'total episodes': 396.0, 'total timesteps': 24577.0}
[INFO] Iter 110, Step 27118, episodic return is 186.70. {'iteration': 110.0, 'performance': 201.0, 'ep len': 201.0, 'ep ret': 2
```

```
01.0, 'episode_len': 201.0, 'mean_baseline': -0.0, 'policy_loss': -0.0113, 'mean_log_prob': -0.5698, 'mean_advantage': 0.0, 'ba seline_loss': 0.4663, 'total_episodes': 411.0, 'total_timesteps': 27118.0}

[INFO] Iter 120, Step 29128, episodic return is 195.50. {'iteration': 120.0, 'performance': 201.0, 'ep_len': 201.0, 'ep_ret': 201.0, 'episode_len': 201.0, 'mean_baseline': 0.0, 'policy_loss': -0.0038, 'mean_log_prob': -0.576, 'mean_advantage': 0.0, 'base line_loss': 0.5888, 'total_episodes': 421.0, 'total_timesteps': 29128.0}

[INFO] Iter 120, episodic return 195.500 is greater than reward threshold 195.0. Congratulation! Now we exit the training proce ss.
```

Environment is closed.

### Section 5.3: Run PG w/ baseline in MetaDrive-Easy

```
In [32]: # Run this cell without modification
         env name = "MetaDrive-Tut-Easy-v0"
         pg trainer wb metadrive easy, pg trainer wb metadrive easy result = run(
             PolicyGradientWithBaselineTrainer,
             dict(
                 train batch size=2000,
                  normalize advantage=True,
                 max episode length=200,
                 max iteration=5000,
                  evaluate interval=10,
                  evaluate num episodes=10,
                  learning rate=0.001,
                  clip norm=10.0,
                  env name=env name
             ),
             reward threshold=120
         pg trainer wb metadrive easy.save("pg trainer wb metadrive easy.pt")
```

```
[INFO] Iter 0, Step 2010, episodic return is 2.90. {'iteration': 0.0, 'performance': 2.4832, 'ep len': 201.0, 'ep ret': 2.4832,
'episode len': 2010.0, 'success rate': 0.0, 'mean baseline': -0.0, 'policy loss': 0.001, 'mean log prob': -2.188, 'mean advanta
ge': 0.0, 'baseline loss': 1.0029, 'total episodes': 10.0, 'total timesteps': 2010.0}
[INFO] Iter 10, Step 22425, episodic return is 7.29. {'iteration': 10.0, 'performance': 3.5713, 'ep len': 155.5385, 'ep ret':
3.5713, 'episode len': 2022.0, 'success rate': 0.0, 'mean baseline': 0.0, 'policy loss': 0.0118, 'mean log prob': -1.8379, 'mea
n advantage': -0.0, 'baseline loss': 0.9976, 'total episodes': 123.0, 'total timesteps': 22425.0}
[INFO] Iter 20, Step 43043, episodic return is 34.18. {'iteration': 20.0, 'performance': 55.7642, 'ep len': 107.5789, 'ep ret':
55.7642, 'episode len': 2044.0, 'success rate': 0.1579, 'mean baseline': -0.0, 'policy loss': 0.0145, 'mean log prob': -1.2205,
'mean advantage': 0.0, 'baseline loss': 0.9973, 'total episodes': 271.0, 'total timesteps': 43043.0}
[INFO] Iter 30, Step 63412, episodic return is 100.28. {'iteration': 30.0, 'performance': 86.8334, 'ep len': 80.6, 'ep ret': 8
6.8334, 'episode len': 2015.0, 'success rate': 0.4, 'mean baseline': -0.0, 'policy loss': -0.0126, 'mean log prob': -0.1823, 'm
ean advantage': 0.0, 'baseline loss': 0.9878, 'total episodes': 524.0, 'total timesteps': 63412.0}
[INFO] Iter 40, Step 83765, episodic return is 113.84. {'iteration': 40.0, 'performance': 125.5766, 'ep len': 92.0455, 'ep re
t': 125.5766, 'episode len': 2025.0, 'success rate': 1.0, 'mean baseline': 0.0, 'policy loss': 0.0009, 'mean log prob': -0.005
8, 'mean advantage': -0.0, 'baseline loss': 0.8597, 'total episodes': 756.0, 'total timesteps': 83765.0}
[INFO] Iter 50, Step 104005, episodic return is 125.54. {'iteration': 50.0, 'performance': 125.5385, 'ep len': 92.0, 'ep ret':
125.5385, 'episode len': 2024.0, 'success rate': 1.0, 'mean baseline': 0.0, 'policy loss': 0.0, 'mean log prob': -0.0001, 'mean
advantage': -0.0, 'baseline loss': 0.408, 'total episodes': 976.0, 'total timesteps': 104005.0}
[INFO] Iter 50, episodic return 125.539 is greater than reward threshold 120. Congratulation! Now we exit the training process.
Environment is closed.
```

```
# Rund this cell without modification

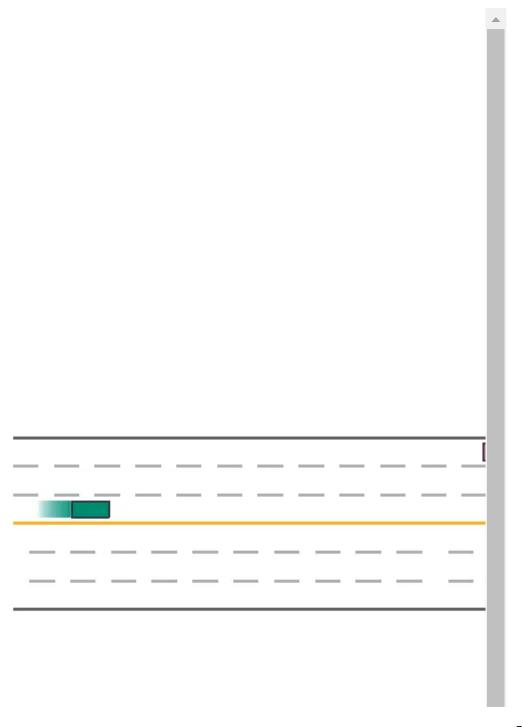
# Render the Learned behavior
# NOTE: The Learned agent is marked by green color.
eval_reward, eval_info = evaluate(
    policy=pg_trainer_wb_metadrive_easy.policy,
    num_episodes=1,
    env_name=pg_trainer_wb_metadrive_easy.env_name,
    render="topdown", # Visualize the behaviors in top-down view
    verbose=True
)

frames = [pygame.surfarray.array3d(f).swapaxes(0, 1) for f in eval_info["frames"]]

print(
    "PG agent achieves {} return and {} success rate in MetaDrive easy environment.".format(
    eval_reward, eval_info["success_rate"]
    )
)
```

animate(frames)

Evaluating 1/1 episodes. We are in 1/1000 steps. Current episode reward: 0.000 Evaluating 1/1 episodes. We are in 51/1000 steps. Current episode reward: 35.980 PG agent achieves 125.53851204681443 return and 1.0 success rate in MetaDrive easy environment.





### Section 5.4: Run PG with baseline in MetaDrive-Hard

The minimum goal to is to achieve episodic return > 20, which costs nearly 20 iterations and ~100k steps.

### Bonus

BONUS can be earned if you can improve the training performance by adjusting hyper-parameters and optimizing code. Improvement means achieving > 0.0 success rate. However, I can't guarentee it is feasible to solve this task with PG via simplying tweaking the hyper-parameters more carefully. Please creates a independent markdown cell to highlight your improvement.

```
dict(
    train_batch_size=4000,
    normalize_advantage=True,
    max_episode_length=1000,
    max_iteration=5000,
    evaluate_interval=5,
    evaluate_num_episodes=10,
    learning_rate=0.001,
    clip_norm=10.0,
    env_name=env_name
),
    reward_threshold=20 # We just set the reward threshold to 20. Feel free to adjust it.
)

pg_trainer_wb_metadrive_hard.save("pg_trainer_wb_metadrive_hard.pt")
```

[INFO] Iter 0, Step 4004, episodic return is 11.73. {'iteration': 0.0, 'performance': 13.6685, 'ep\_len': 1001.0, 'ep\_ret': 13.6 685, 'episode\_len': 4004.0, 'success\_rate': 0.0, 'mean\_baseline': 0.0, 'policy\_loss': -0.0005, 'mean\_log\_prob': -3.2152, 'mean\_advantage': 0.0, 'baseline\_loss': 1.0009, 'total\_episodes': 4.0, 'total\_timesteps': 4004.0}
[INFO] Iter 5, Step 25811, episodic return is 16.76. {'iteration': 5.0, 'performance': 14.4024, 'ep\_len': 810.1667, 'ep\_ret': 1 4.4024, 'episode\_len': 4861.0, 'success\_rate': 0.0, 'mean\_baseline': 0.0, 'policy\_loss': -0.0033, 'mean\_log\_prob': -3.1674, 'me an\_advantage': -0.0, 'baseline\_loss': 0.9983, 'total\_episodes': 28.0, 'total\_timesteps': 25811.0}
[INFO] Iter 10, Step 46503, episodic return is 9.92. {'iteration': 10.0, 'performance': 16.5002, 'ep\_len': 612.5714, 'ep\_ret': 16.5002, 'episode\_len': 4288.0, 'success\_rate': 0.0, 'mean\_baseline': -0.0, 'policy\_loss': 0.002, 'mean\_log\_prob': -3.0644, 'me an\_advantage': 0.0, 'baseline\_loss': 1.0004, 'total\_episodes': 56.0, 'total\_timesteps': 46503.0}
[INFO] Iter 15, Step 68059, episodic return is 23.77. {'iteration': 15.0, 'performance': 11.4567, 'ep\_len': 303.5, 'ep\_ret': 1 1.4567, 'episode\_len': 4249.0, 'success\_rate': 0.0, 'mean\_baseline': -0.0, 'policy\_loss': -0.0019, 'mean\_log\_prob': -2.8882, 'm ean\_advantage': 0.0, 'baseline\_loss': 0.9889, 'total\_episodes': 104.0, 'total\_timesteps': 68059.0}
[INFO] Iter 15, episodic return 23.768 is greater than reward threshold 20. Congratulation! Now we exit the training process. Environment is closed.

```
In [35]: # Run this cell without modification

# Render the Learned behavior
# NOTE: The Learned agent is marked by green color.
eval_reward, eval_info = evaluate(
    policy=pg_trainer_wb_metadrive_hard.policy,
    num_episodes=10,
    env_name=pg_trainer_wb_metadrive_hard.env_name,
    render=None,
    verbose=False
```

```
Evaluating 1/1 episodes. We are in 1/1000 steps. Current episode reward: 0.000

Evaluating 1/1 episodes. We are in 51/1000 steps. Current episode reward: 2.408

Evaluating 1/1 episodes. We are in 101/1000 steps. Current episode reward: 4.241

Evaluating 1/1 episodes. We are in 151/1000 steps. Current episode reward: 7.731

Evaluating 1/1 episodes. We are in 201/1000 steps. Current episode reward: 10.312

Evaluating 1/1 episodes. We are in 251/1000 steps. Current episode reward: 13.307

Evaluating 1/1 episodes. We are in 301/1000 steps. Current episode reward: 16.773

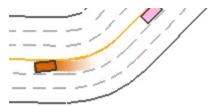
Evaluating 1/1 episodes. We are in 351/1000 steps. Current episode reward: 18.652

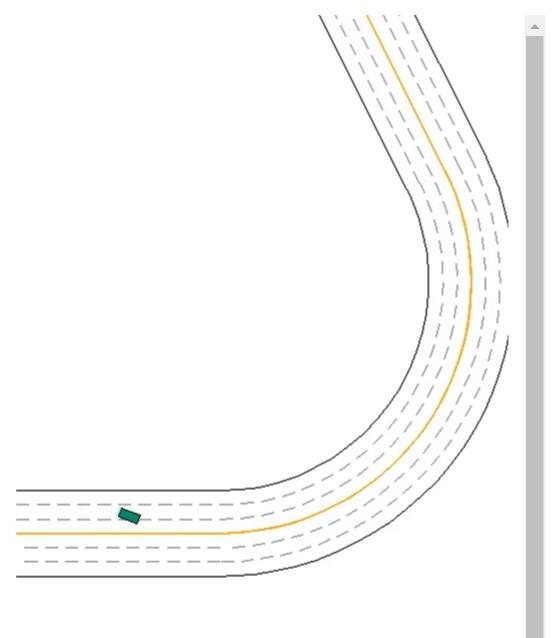
Evaluating 1/1 episodes. We are in 401/1000 steps. Current episode reward: 21.514

Evaluating 1/1 episodes. We are in 451/1000 steps. Current episode reward: 23.708

Evaluating 1/1 episodes. We are in 501/1000 steps. Current episode reward: 26.270

PG agent achieves 18.563736897205157 return and 0.0 success rate in MetaDrive easy environment.
```





# Conclusion

In this assignment, we learn how to build naive Q learning, Deep Q Network and Policy Gradient methods.

Following the submission instruction in the assignment to submit your assignment. Thank you!