# CS 577 - Divide and Conquer

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# Divide and Conquer

## Divide and Conquer (DC)

#### Overview

- Split problem into smaller sub-problems.
- Solve (usually recurse on) the smaller sub-problems.
- Use the output from the smaller sub-problems to build the solution.

DIVIDE AND CONQUER MERGESORT INV COUNT SELECTION INT MULT MATRIX MULT CLOSEST PAIRS\* MAX SUBARRAY

## DIVIDE AND CONQUER (DC)

#### Overview

- Split problem into smaller sub-problems.
- Solve (usually recurse on) the smaller sub-problems.
- Use the output from the smaller sub-problems to build the solution.

#### Tendencies of DC

- Naturally recursive solutions
- Solving complexities often involve recurrences.
- Often used to improve efficiency of efficient solutions, e.g.  $O(n^2) \to O(n \log n)$ .
- Used in conjunction with other techniques.

#### Linear Search

- Brute force approach: check every item in order.
- TopHat 1: What is the time complexity to search through *n* items?

### Linear Search

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- Time complexity: O(n)

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## Divide and Conquer Approach

### Linear Search

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## Divide and Conquer Approach

• Binary Search

#### Linear Search

- Brute force approach: check every item in order.
- Time complexity: O(n)

## Divide and Conquer Approach

- Binary Search
- Complexity:  $O(\log n)$

Ordering some (multi)set of n items.

#### **Brute Force**

• Test all possible orderings.

Ordering some (multi)set of *n* items.

#### **Brute Force**

- Test all possible orderings.
- TopHat 2: What is the time complexity?

Ordering some (multi)set of *n* items.

#### **Brute Force**

- Test all possible orderings.
- $\bullet$   $O(n \cdot n!)$

Ordering some (multi)set of n items.

#### **Brute Force**

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## Simple Sorts

• Insertion Sort, Selection Sort, Bubble Sort

Ordering some (multi)set of n items.

#### **Brute Force**

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## Simple Sorts

- Insertion Sort, Selection Sort, Bubble Sort
- TopHat 3: What is the time complexity?

Ordering some (multi)set of n items.

#### Brute Force

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- $\bullet$   $O(n \cdot n!)$

## Simple Sorts

- Insertion Sort, Selection Sort, Bubble Sort
- $O(n^2)$

Ordering some (multi)set of n items.

#### Brute Force

- Test all possible orderings.
- $\bullet$   $O(n \cdot n!)$

## Simple Sorts

- Insertion Sort, Selection Sort, Bubble Sort
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#### Efficient Sorts

• Divide & Conquer: Quick Sort  $(O(n^2))$ , Merge Sort

Divide and Conquer MergeSort Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarray

#### SORTING

Ordering some (multi)set of n items.

## Brute Force

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## Simple Sorts

- Insertion Sort, Selection Sort, Bubble Sort
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#### Efficient Sorts

- Divide & Conquer: Quick Sort  $(O(n^2))$ , Merge Sort
- TopHat 4: What is the time complexity of Merge Sort?

Divide and Conquer **MergeSort** Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarray

#### SORTING

Ordering some (multi)set of *n* items.

### **Brute Force**

- Test all possible orderings.
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## Simple Sorts

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#### **Efficient Sorts**

• Divide & Conquer: Quick Sort  $(O(n^2))$ , Merge Sort  $(O(n \log n))$ 

Divide and Conquer **MergeSort** Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarray

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• Divide & Conquer: Quick Sort  $(O(n^2))$ , Merge Sort  $(O(n \log n))$ 

#### **Trick Sorts**

- Radix Sort  $(O(n\lceil \log k \rceil))$ , Counting Sort (O(n+k))
- *k* is the maximum key size.

Divide and Conquer **MergeSort** Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarra<sup>\*</sup>

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Ordering some (multi)set of *n* items.

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- TopHat 5: What value of k would make both sorts have time complexity no better than Merge Sort?

Divide and Conquer **MergeSort** Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarra<sup>\*</sup>

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• Divide & Conquer: Quick Sort  $(O(n^2))$ , Merge Sort  $(O(n \log n))$ 

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- Radix Sort  $(O(n\lceil \log k \rceil))$ , Counting Sort (O(n+k))
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- TopHat 5: What value of k would make both sorts have time complexity no better than Merge Sort?  $\Omega(n \log n)$

**Algorithm:** MergeSort

**Input**: A list A of n comparable items.

**Output:** A sorted list *A*. if |A| = 1 then return *A* 

 $A_1 := MergeSort(Front-half of A)$ 

 $A_2 := MergeSort(Back-half of A)$ 

**return**  $Merge(A_1,A_2)$ 

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#### Algorithm: Merge

**Input**: Two lists of comparable items: *A* and *B*.

Output: A merged list.

Initialize *S* to an empty list.

**while** *either A or B is not empty* **do** 

Pop and append  $\min\{\text{front of } A, \text{front of } B\}$  to S.

end

return S

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TopHat 6: What is the complexity of Merge?

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TopHat 6: What is the complexity of Merge? O(n)

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## **Program Correctness:**

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## Program Correctness:

Invariant:

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• Invariant: List *A* is sorted after call to MergeSort.

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## **Program Correctness:**

• Invariant: List *A* is sorted after call to MergeSort. Proof:

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## **Program Correctness:**

• Invariant: List *A* is sorted after call to MergeSort. Proof: By strong induction on list length:

### **Algorithm:** MergeSort

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## **Program Correctness:**

Invariant: List A is sorted after call to MergeSort.
 Proof: By strong induction on list length:
 Base cases: k = 1: List is sorted; k = 2: Split into size 1, then Merge produces sorted list.

## **Algorithm:** MergeSort

**Input**: A list *A* of *n* comparable items.

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## **Program Correctness:**

 $oldsymbol{0}$  Invariant: List A is sorted after call to MergeSort.

Proof: By strong induction on list length:

**Base cases:** k = 1: List is sorted; k = 2: Split into size 1, then Merge produces sorted list.

**Inductive step:** By ind hyp,  $A_1$  and  $A_2$  are sorted, and, then, by definition, Merge will produce a sorted list.

#### **Algorithm:** MergeSort

**Input**: A list *A* of *n* comparable items.

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 $A_1 := MergeSort(Front-half of A)$  $A_2 := MergeSort(Back-half of A)$ 

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## **Program Correctness:**

- Invariant: List *A* is sorted after call to MergeSort.
- Soundness: Immediate from invariant.

#### **Algorithm:** MergeSort

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#### **Program Correctness:**

- Invariant: List *A* is sorted after call to MergeSort.
- Soundness: Immediate from invariant.
- Complete: Handles lists of any size, and each recursion makes progress towards base case by splitting the list in half.

Algorithm: MergeSort

**Input**: A list *A* of *n* comparable items.

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#### Run time Considerations:

### **MergeSort**

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• Cost to Merge: O(n).

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 $A_1 := \text{MergeSort}(\text{Front-half of } A)$ 

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#### Run time Considerations:

- Cost to Merge: O(n).
- Recurrences: 2 calls to MergeSort with lists half the size.

### MERGESORT RECURRENCE

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

#### MergeSort Recurrence

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

#### Notes

- More precise:  $T(n) \le T\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + T\left(\left\lceil \frac{n}{2} \right\rceil\right) + cn$
- Usually, we can asymptotically ignore floor and ceilings.
- Essentially, we are assuming n is a power of 2.
- Alternate form:  $T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + O(n); T(1) \le O(1)$

#### MergeSort Recurrence

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

#### **Notes**

- More precise:  $T(n) \le T(\left|\frac{n}{2}\right|) + T(\left[\frac{n}{2}\right]) + cn$
- Usually, we can asymptotically ignore floor and ceilings.
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#### Methods

- Unwind / Recurrence Tree
- Guess
- Master Theorem
- Nuclear Bomb Theorem / Master Master Theorem

$$T(n) \le 2T\left(\frac{n}{2}\right) + cn$$

$$T(n) \le 2T\left(\frac{n}{2}\right) + cn$$
  
  $\le 2\left(2T\left(\frac{n}{4}\right) + c\frac{n}{2}\right) + cn$ 

$$T(n) \le 2T\left(\frac{n}{2}\right) + cn$$

$$\le 2\left(2T\left(\frac{n}{4}\right) + c\frac{n}{2}\right) + cn$$

$$\le 2\left(2\left(2T\left(\frac{n}{2^3}\right) + c\frac{n}{2^2}\right) + c\frac{n}{2}\right) + cn$$

$$T(n) \le 2T\left(\frac{n}{2}\right) + cn$$

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$$\vdots$$

$$\le 2^k T\left(\frac{n}{2^k}\right) + kcn$$

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$$\vdots$$

$$\le 2^k T\left(\frac{n}{2^k}\right) + kcn$$

$$1 = \frac{n}{2^k}$$

$$\iff 2^k = n$$

$$\iff k = \log_2(n)$$

$$T(n) \le 2T\left(\frac{n}{2}\right) + cn$$

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$$= nT(1) + cn\log(n)$$

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$$T(n) \leq 2T\left(\frac{n}{2}\right) + cn$$

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$$= nT(1) + cn\log(n)$$

$$= cn + cn\log n$$

$$= O(n\log(n))$$

$$1 = \frac{n}{2^k}$$

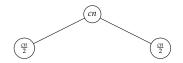
$$\iff 2^k = n$$

$$\iff k = \log_2(n)$$

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

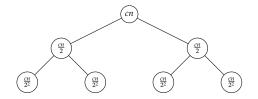
 $<sup>^{1}</sup> Based \ on: \ \texttt{http://www.texample.net/tikz/examples/merge-sort-recursion-tree/}$ 

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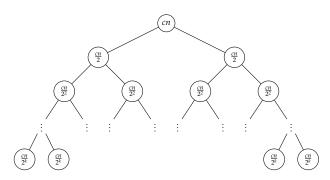
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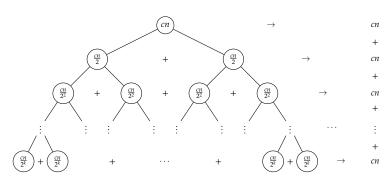
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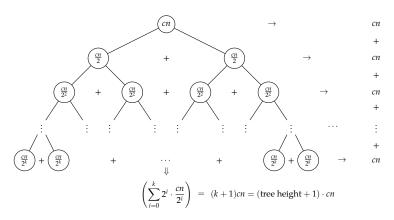
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#### RECURSION TREE METHOD

cn

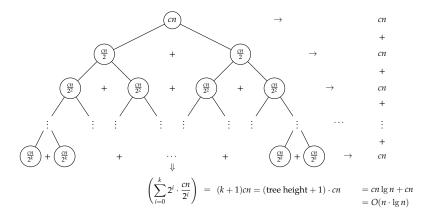
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#### Guess Method

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

#### Procedure

**①** Guess: Seems like  $O(n \log n)$ -ish.

#### Guess Method

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

#### Procedure

- **①** Guess: Seems like  $O(n \log n)$ -ish.
- Prove by induction! Not valid without proof!

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn \le cn \lg n + cn; T(1) \le c$$

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn \le cn \lg n + cn; T(1) \le c$$

Base Case: n = 2.

$$T(2) = 2 \cdot T(1) + 2c \le 4c$$
  
=  $c \cdot 2 \lg 2 + 2c$ 

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn \le cn \lg n + cn; T(1) \le c$$

Base Case: n=2.

$$T(2) = 2 \cdot T(1) + 2c \le 4c$$
  
=  $c \cdot 2 \lg 2 + 2c$ 

**Inductive step:** 

$$T(k) = 2 \cdot T(k/2) + ck$$

$$\leq 2\left(\frac{ck}{2}\lg\frac{k}{2} + \frac{ck}{2}\right) + ck$$

$$= ck\lg(k/2) + 2ck$$

$$= ck\lg k - ck + 2ck$$

$$= ck\lg k + ck$$

$$T(n) \le 2 \cdot T\left(\frac{n}{2}\right) + cn \le cn \lg n + cn; T(1) \le c$$

Base Case: n = 2.

$$T(2) = 2 \cdot T(1) + 2c \le 4c$$
  
=  $c \cdot 2 \lg 2 + 2c$ 

#### **Inductive step:**

$$T(k) = 2 \cdot T(k/2) + ck$$

$$\leq 2\left(\frac{ck}{2} \lg \frac{k}{2} + \frac{ck}{2}\right) + ck$$

$$= ck \lg(k/2) + 2ck$$

$$= ck \lg k - ck + 2ck$$

$$= ck \lg k + ck$$

 $\therefore O(n \log n)$ 

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

Case q > 2

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

Case q > 2  $O\left(n^{\lg q}\right)$ 

$$O(n^{\lg q})$$

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

# Case q > 2

$$O\left(n^{\lg q}\right)$$

Case 
$$q = 2$$

 $O(n \log n)$ 

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

Case q > 2

 $O\left(n^{\lg q}\right)$ 

Case q = 2

 $O(n \log n)$ 

Case q = 1

$$T(n) \le q \cdot T\left(\frac{n}{2}\right) + cn; T(1) \le c$$

# Case q > 2

 $O\left(n^{\lg q}\right)$ 

### Case q = 2

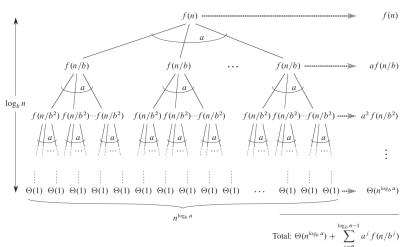
 $O(n \log n)$ 

# Case q = 1

O(n)

#### Master Theorem

#### COOKBOOK RECURRENCE SOLVING



#### Master Theorem

COOKBOOK RECURRENCE SOLVING

#### Theorem 1

Let  $a \ge 1$  and b > 1 be constants, let f(n) be a function, and let T(n)be defined on the non-negative integers by the recurrence

$$T(n) = aT(n/b) + f(n) ,$$

where we interpret n = b to mean either  $\lfloor n/b \rfloor$  or  $\lceil n/b \rceil$ . Then T(n)has the following asymptotic bounds:

- If  $f(n) = O(n^{\log_b a \varepsilon})$  for some constant  $\varepsilon > 0$ , then  $T(n) = \Theta(n^{\log_b a}).$
- $\textbf{2} \quad If f(n) = \Theta\left(n^{\log_b a}\right), \text{ then } T(n) = \Theta\left(n^{\log_b a} \log n\right).$
- **3** If  $\Omega\left(n^{\log_b a + \varepsilon}\right)$  for some constant  $\varepsilon > 0$ , and if  $a \cdot f(n/b) \le c \cdot f(n)$  for some constant c < 1 and all sufficiently large n, then  $T(n) = \Theta(f(n))$ .

# Nuclear Bomb / Master Master Theorem

AKRA AND BAZZI, 1998

#### Theorem 2

Given a recurrence of the form:

$$T(n) = \sum_{i=1}^{k} a_i T(n/b_i) + f(n) ,$$

where k is a constant,  $a_i > 0$  and  $b_i > 1$  are constants for all i, and  $f(n) = \Omega(n^c)$  and  $f(n) = O(n^d)$  for some constants  $0 < c \le d$ . Then,

$$T(n) = \Theta\left(n^{\rho}\left(1 + \int_{1}^{n} \frac{f(u)}{u^{\rho+1}} du\right)\right) ,$$

where  $\rho$  is the unique real solution to the equation

$$\sum_{i=1}^k \frac{a_i}{b_i^{\rho}} = 1 .$$

# **INVERSION COUNT**

## COUNTING INVERSIONS

#### Inversion

Given a list A of comparable items. An inversion is a pair of items  $(a_i, a_j)$  such that  $a_i > a_j$  and i < j, where i and j are the index of the items in A.

## Counting Inversions

#### Inversion

Given a list A of comparable items. An inversion is a pair of items  $(a_i, a_j)$  such that  $a_i > a_j$  and i < j, where i and j are the index of the items in A.

#### Inversion Count

Count the number of inversions in a list A, containing n comparable items.

Divide and Conquer MergeSort Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarray\*

## Counting Inversions

#### Inversion

Given a list A of comparable items. An inversion is a pair of items  $(a_i, a_j)$  such that  $a_i > a_j$  and i < j, where i and j are the index of the items in A.

#### **Inversion Count**

Count the number of inversions in a list A, containing n comparable items.

#### Exercise – Teams of 2 or 3

- Solve the problem in  $\Theta(n^2)$ .
- Solve the problem in  $O(n \log n)$ .
- Prove correctness and complexity.

# Part 1: Give a $\Theta(n^2)$ solution.

```
Algorithm: CHECKALLPAIRS
Input: A list A of n comparable items.
Output: Number of inversions in A.
Let c := 0
for i := 1 \text{ to } len(A) - 1 \text{ do}
   for j := i to len(A) do
       if A[i] > A[j] then
       c := c + 1
       end
   end
end
return c
```

# Part 1: Give a $\Theta(n^2)$ solution.

## Algorithm: CHECKALLPAIRS

**Input**: A list *A* of *n* comparable items.

**Output:** Number of inversions in *A*.

```
Let c := 0
for i := 1 to len(A) - 1 do
   for j := i to len(A) do
       if A[i] > A[j] then
        c := c + 1
       end
   end
end
```

return c

## Analysis

• Correct: Checks all pairs and counts the inversions.

# Part 1: Give a $\Theta(n^2)$ solution.

#### Algorithm: CHECKALLPAIRS

**Input**: A list A of n comparable items.

**Output:** Number of inversions in *A*.

#### end

return c

## Analysis

- Correct: Checks all pairs and counts the inversions.
- Complexity: For each i, check n i pairs. Overall:

$$\sum_{i=1}^{n-1} i = \frac{n(n-1)}{2} = \Theta(n^2) .$$

# Part 2: Give an $O(n \log n)$ solution.

#### **Algorithm:** CountSort

**Input**: A list *A* of *n* comparable items.

Output: A sorted array and the number of inversions.

if |A| = 1 then return (A, 0)

 $(A_1, c_1) := \text{CountSort}(\text{Front-half of } A)$ 

 $(A_2, c_2) := \text{CountSort}(\text{Back-half of } A)$ 

 $(A,c) := MergeCount(A_1,A_2)$ 

**return**  $(A, c + c_1 + c_2)$ 

# Part 2: Give an $O(n \log n)$ solution.

```
Algorithm: MergeCount
Input: Two lists of comparable items: A and B.
Output: A merged list and the count of inversions.
Initialize S to an empty list and c := 0.
while either A or B is not empty do
   Pop and append \min\{\text{front of } A, \text{ front of } B\} to S.
   if Appended item is from B then
    | c := c + |A|.
   end
end
return (S, c)
```

Divide and Conquer MergeSort Inv Count Selection Int Mult Matrix Mult Closest Pairs\* Max Subarray\*

# Part 2: Give an $O(n \log n)$ solution.

```
Algorithm: MergeCount
```

**Input**: Two lists of comparable items: *A* and *B*.

**Output:** A merged list and the count of inversions.

Initialize *S* to an empty list and c := 0.

**while** either A or B is not empty **do** 

Pop and append  $\min\{\text{front of } A, \text{ front of } B\}$  to S.

**if** *Appended item is from B* **then** 

| c := c + |A|.

end

end

return (S, c)

## **Analysis**

- Correctness: Need to show that the inversions are counted.
- Complexity: Same recurrence as MergeSort.

# LINEAR TIME SELECTION

## LINEAR TIME SELECTION

## Problem

Find the *k*th value in an unsorted array *A* of *n* numbers if *A* were sorted.

Divide and Conquer MergeSort – Inv Count **Selection**. Int Mult Matrix Mult Closest Pairs\* Max Subarray\*

## LINEAR TIME SELECTION

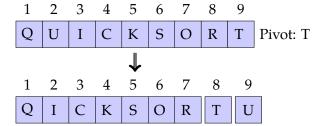
#### Problem

Find the *k*th value in an unsorted array *A* of *n* numbers if *A* were sorted.

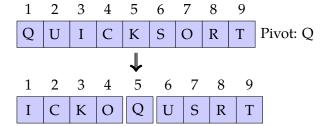
```
Algorithm: QUICKSELECT
```

```
Input : A array A[1..n] and an int k.
Output: The kth element of A if A were sorted.
if n = 1 then return A[1]
Choose a pivot A[p]
r := \text{Partition}(A[1..n], p)
if k < r then
   return QuickSelect(A[1..r-1],k)
else if k > r then
   return QuickSelect(A[r+1..n],k-r)
else
   return A[r]
end
```

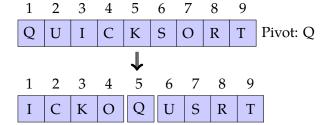
## Partition around a Pivot



## Partition around a Pivot

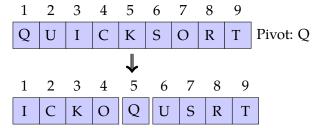


## PARTITION AROUND A PIVOT



TopHat 7: How much work is done to partition around a pivot?

## PARTITION AROUND A PIVOT



How much work is done to partition around a pivot? O(n)

# QUICKSELECT RECURRENCE

$$T(n) \le \max_{1 \le r \le n} \max \{T(r-1), T(n-r)\} + cn$$

#### Algorithm: QuickSelect

```
Input: A array A[1..n] and an int k.
Output: The kth element of A.
if n = 1 then return A[1]
Choose a pivot A[p]
r := \text{Partition}(A[1..n], p)
if k < r then
   return QuickSelect(A[1..r-1],k)
else if k > r then
   return QuickSelect(A[r+1..n],k-r)
else
   return A[r]
end
```

$$T(n) \le \max_{1 \le r \le n} \max \{T(r-1), T(n-r)\} + cn$$

$$\le \max_{1 \le \ell \le n-1} T(\ell) + cn$$

$$\le T(n-1) + cn$$

$$\in O(n^2)$$

## MEDIAN OF MEDIANS

## Algorithm: MomSelect

```
Input : A array A[1..n] and an int k.
Output: The kth element of A.
if n is small then Solve by brute force.
m := \lceil n/5 \rceil
for i := 1 to m do
   M[i] := brute force find median of A[5i - 4..5i]
end
mom := MomSelect(M[1..m], |m/3|)
r := \text{Partition}(A[1..n], mom)
if k < r then
   return MomSelect(A[1..r-1],k)
else if k > r then
   return MomSelect(A[r+1..n],k-r)
else
   return A[r]
end
```

## MomSelect Analysis

#### **MomSelect Pivot**

- greater and less than  $> \lfloor \lceil n/5 \rceil/2 \rfloor 1 \approx n/10$  medians.
- Therefore, MomSelect Pivot is greater and less than 3n/10 items.
- So, worst-case partition size is 7n/10.

## MomSelect Analysis

#### **MomSelect Pivot**

- greater and less than  $> \lfloor \lceil n/5 \rceil/2 \rfloor 1 \approx n/10$  medians.
- Therefore, MomSelect Pivot is greater and less than 3n/10 items.
- So, worst-case partition size is 7n/10.

#### Recurrence:

$$T(n) \le T(n/5) + T(7n/10) + cn \in O(n)$$

Partial Product Method:

$$\begin{array}{r}
1100 \\
\times 1101 \\
12 \\
\hline
1100 \\
\times 13 \\
\hline
36 \\
1100 \\
\hline
12 \\
\hline
156 \\
\hline
10011100
\end{array}$$

#### Problem

Multiple two binary numbers *x* and *y*, counting every bitwise operation.

Partial Product Method:

$$\begin{array}{r}
1100 \\
\times 1101 \\
12 \\
\times 13 \\
\hline
36 \\
1100 \\
\underline{12} \\
156 \\
\hline
\end{array}$$

$$\begin{array}{r}
1100 \\
1100 \\
1100 \\
\hline
100111100 \\
\end{array}$$

#### **Problem**

Multiple two binary numbers *x* and *y*, counting every bitwise operation.

TopHat 8: What is the complexity of the partial product method?

Partial Product Method:

$$\begin{array}{rcl}
 & & 1100 \\
 \times & 1101 \\
12 & & 1100 \\
 \times & 13 & 0000 \\
\hline
 & 36 & 1100 \\
 \hline
 & 12 & 1100 \\
\hline
 & 156 & 10011100
\end{array}$$

#### Problem

Multiple two binary numbers x and y, counting every bitwise operation.

TopHat 8: What is the complexity of the partial product method?  $O(n^2)$ .

TopHat Discussion 1: Suggest how to divide the problem.

# Divide & Conouer v1

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

## High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .  

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$

$$= x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$$

• TH9: How many recursive calls?

# Divide & Conouer v1

## High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .  

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$

$$= x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$$

• How many recursive calls? 4.

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call?

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)
- TH10: What is the size of the recursive calls?

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)
- What is the size of the recursive calls? n/2.

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)
- What is the size of the recursive calls? n/2.
- TH11: What is the recurrence?

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)
- What is the size of the recursive calls? n/2.
- What is the recurrence?

$$T(n) \le 4T(n/2) + cn$$

### High and low bits

Consider  $x = x_1 \cdot 2^{n/2} + x_0$  and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

- How many recursive calls? 4.
- Cost per call? O(n)
- What is the size of the recursive calls? n/2.
- What is the recurrence?

$$T(n) \le 4T(n/2) + cn = O\left(n^{\lg 4}\right) = O\left(n^2\right)$$

# DIVIDE & CONQUER V2

### High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .  

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$

$$= x_1 y_1 \cdot 2^n + (x_1 y_0 + x_0 y_1) \cdot 2^{n/2} + x_0 y_0$$

Hint: 
$$(x_1 + x_0)(y_1 + y_0) = x_1y_1 + x_1y_0 + x_0y_1 + x_0y_0$$
.

## High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

Hint: 
$$(x_1 + x_0)(y_1 + y_0) = x_1y_1 + x_1y_0 + x_0y_1 + x_0y_0$$
.

- Recursions:
  - $p := intMult(x_1 + x_0, y_1 + y_0)$
  - $x_1y_1 := intMult(x_1, y_1)$
  - $x_0y_0 := intMult(x_0, y_0)$

## High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

Hint: 
$$(x_1 + x_0)(y_1 + y_0) = x_1y_1 + x_1y_0 + x_0y_1 + x_0y_0$$
.

- Recursions:
  - $p := intMult(x_1 + x_0, y_1 + y_0)$
  - $x_1y_1 := intMult(x_1, y_1)$
  - $x_0y_0 := intMult(x_0, y_0)$
- Combine: Return  $x_1y_1 \cdot 2^n + (p x_1y_1 x_0y_0) \cdot 2^{n/2} + x_0y_0$

## High and low bits

Consider 
$$x = x_1 \cdot 2^{n/2} + x_0$$
 and  $y = y_1 \cdot 2^{n/2} + y_0$ .

$$xy = (x_1 \cdot 2^{n/2} + x_0)(y_1 \cdot 2^{n/2} + y_0)$$
  
=  $x_1y_1 \cdot 2^n + (x_1y_0 + x_0y_1) \cdot 2^{n/2} + x_0y_0$ 

Hint: 
$$(x_1 + x_0)(y_1 + y_0) = x_1y_1 + x_1y_0 + x_0y_1 + x_0y_0$$
.

- Recursions:
  - $p := intMult(x_1 + x_0, y_1 + y_0)$
  - $x_1y_1 := intMult(x_1, y_1)$
  - $x_0y_0 := intMult(x_0, y_0)$
- Combine: Return  $x_1y_1 \cdot 2^n + (p x_1y_1 x_0y_0) \cdot 2^{n/2} + x_0y_0$
- Recurrence:  $T(n) \le 3T(n/2) + O(n) = O(n^{\lg 3}) = O(n^{1.59})$

# MATRIX MULTIPLICATION

### MATRIX MULTIPLICATION

#### **Problem**

Multiple two *n*x*n* matrices, *A* and *B*. Let C = AB.

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 3 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 4 + 2 \cdot 2 & 1 \cdot 3 + 2 \cdot 1 \\ 3 \cdot 4 + 4 \cdot 2 & 3 \cdot 3 + 4 \cdot 1 \end{bmatrix} = \begin{bmatrix} 8 & 5 \\ 20 & 13 \end{bmatrix}$$

Divide and Conquer MergeSort Inv Count Selection Int Mult **Matrix Mult** Closest Pairs\* Max Subarray\*

#### MATRIX MULTIPLICATION

#### Problem

Multiple two nxn matrices, A and B. Let C = AB.

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 3 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 4 + 2 \cdot 2 & 1 \cdot 3 + 2 \cdot 1 \\ 3 \cdot 4 + 4 \cdot 2 & 3 \cdot 3 + 4 \cdot 1 \end{bmatrix} = \begin{bmatrix} 8 & 5 \\ 20 & 13 \end{bmatrix}$$

#### Algorithm: Naïve Method

```
\begin{array}{l|l} \textbf{for } i \leftarrow 1 \textbf{ to } n \textbf{ do} \\ & \textbf{for } j \leftarrow 1 \textbf{ to } n \textbf{ do} \\ & & \textbf{for } k \leftarrow 1 \textbf{ to } n \textbf{ do} \\ & & & C[i][j] + = A[i][k] \cdot B[k][j] \\ & \textbf{end} \\ & \textbf{end} \end{array}
```

end

TopHat 12: What is the complexity of the Naïve Method?

#### MATRIX MULTIPLICATION

#### Problem

Multiple two nxn matrices, A and B. Let C = AB.

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 3 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 4 + 2 \cdot 2 & 1 \cdot 3 + 2 \cdot 1 \\ 3 \cdot 4 + 4 \cdot 2 & 3 \cdot 3 + 4 \cdot 1 \end{bmatrix} = \begin{bmatrix} 8 & 5 \\ 20 & 13 \end{bmatrix}$$

#### Algorithm: Naïve Method

end

TopHat 12: What is the complexity of the Naïve Method?  $O(n^3)$ .

# DIVIDE & CONQUER V1

TopHat Discussion 2: Suggest how to divide the problem.

# DIVIDE & CONOUER V1

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

• TH13: How many recursive calls?

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

• How many recursive calls? 8.

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

- How many recursive calls? 8.
- Cost per call?

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

- How many recursive calls? 8.
- Cost per call?  $O(n^2)$  time per addition

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

- How many recursive calls? 8.
- Cost per call?  $O(n^2)$  time per addition
- TH14: What is the size of the recursive calls?

# DIVIDE & CONQUER V1

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

- How many recursive calls? 8.
- Cost per call?  $O(n^2)$  time per addition
- What is the size of the recursive calls? n/2.

$$\begin{bmatrix} a & b \\ \hline c & d \end{bmatrix} \begin{bmatrix} e & f \\ \hline g & h \end{bmatrix} = \begin{bmatrix} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{bmatrix}$$

- How many recursive calls? 8.
- Cost per call?  $O(n^2)$  time per addition
- What is the size of the recursive calls? n/2.
- TH15: What is the recurrence?

$$\left[\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right] \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array}\right]$$

- How many recursive calls? 8.
- Cost per call?  $O(n^2)$  time per addition
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$$T(n) \le 8T(n/2) + cn^2$$

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$$T(n) \le 8T(n/2) + cn^2 = O(n^{\lg 8}) = O(n^3)$$

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#### Strassen's Method (1969)

• 
$$p_1 := a(f - h)$$

• 
$$p_2 := (a + b)h$$

• 
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$$p_7 := (a - c)(e + f)$$

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What is the recurrence?

$$T(n) \le 7T(n/2) + cn^2 = O\left(n^{\lg 7}\right) = O\left(n^{2.8074}\right)$$

# DIVIDE & CONQUER V2

$$\begin{bmatrix} a & b \\ \hline c & d \end{bmatrix} \begin{bmatrix} e & f \\ \hline g & h \end{bmatrix} = \begin{bmatrix} p_5 + p_4 - p_2 + p_6 & p_1 + p_2 \\ \hline p_3 + p_4 & p_1 + p_5 - p_3 - p_7 \end{bmatrix}$$

# Current Champ: $O(n^{2.373})$

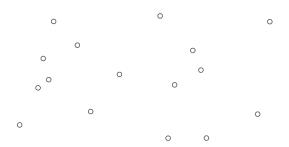


Virginia Vassilevska Williams, MIT

# CLOSEST PAIRS\*

Divide and Conquer MergeSort – Inv Count Selection Int Mult Matrix Mult **Closest Pairs\*** Max Subarray\*

#### FINDING THE CLOSES PAIR OF POINTS

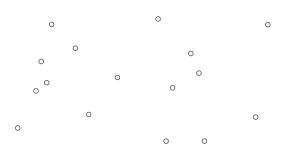


#### Problem

Given a set of n points,  $\mathcal{P} = \{p_1, p_2, \dots, p_n\}$ , in the plane. Find the closest pair. That is, solve  $\arg\min_{(p_i, p_j) \in \mathcal{P}} \{d(p_i, p_j)\}$ , where  $d(\cdot, \cdot)$  is the Euclidean distance.

Divide and Conquer MergeSort — Inv Count Selection Int Mult Matrix Mult **Closest Pairs\*** Max Subarray\*

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What is the  $O(n^2)$  solution?

1-d Closest Pair

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The points are on the line.

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 $O(n \log n)$  for 1-d Closest Pair

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#### $O(n \log n)$ for 1-d Closest Pair

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DIVIDE AND CONQUER

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DIVIDE AND CONQUER

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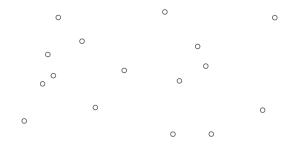
#### 2-D CLOSEST PAIR

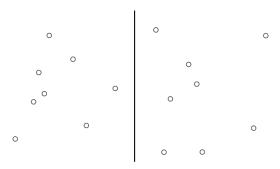
DIVIDE AND CONQUER

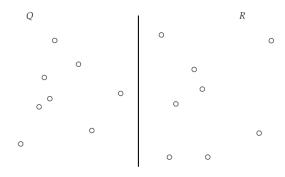
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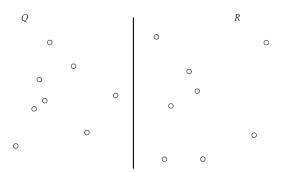
2 Conquer: Find closest pair in each partition.

**3** Combine: Merge the solutions.





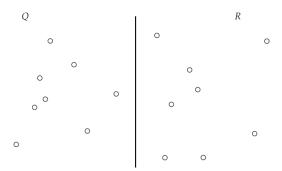




#### Definitions

- $\mathcal{P}_x$ : Points sorted by *x*-coordinate.
- $\mathcal{P}_{v}$ : Points sorted by *y*-coordinate.
- Q (resp. R) is left (resp. right) half of  $\mathcal{P}_x$ .

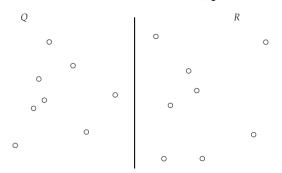
## 2. Conquer: Find the min in Q and R



## **Key Observations**

• From  $\mathcal{P}_x$  and  $\mathcal{P}_y$ : We can create  $Q_x, Q_y, R_x, R_Y$  without resorting.

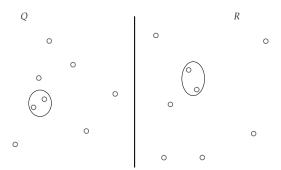
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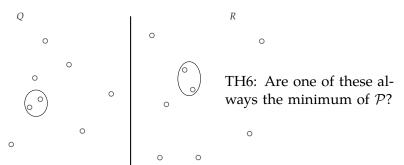
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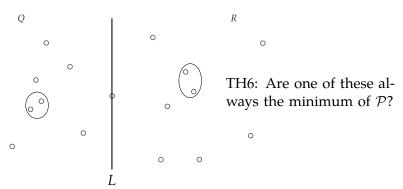
## **Key Observations**

- From  $\mathcal{P}_x$  and  $\mathcal{P}_y$ : We can create  $Q_x, Q_y, R_x, R_Y$  without resorting.
- Running time for this: O(n).
- Let  $(q_0^*, q_1^*)$  and  $(r_0^*, r_1^*)$  be closest pairs in Q and R.



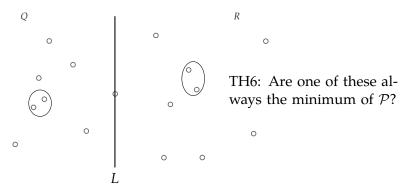
### **Key Observations**

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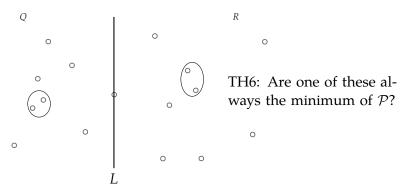
#### Claim 1

[TopHat] Let  $\delta := \min\{d(q_0^*, q_1^*), d(r_0^*, r_1^*)\}$ . If there exists a  $q \in Q$  and an  $r \in R$  for which  $d(q, r) < \delta$ , then each of q and r are within  $\square$  of L.



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#### Lemma 3

Let S be the set of points within  $\delta$  of L. If there exists a  $s, s' \in S$  and  $d(s, s') < \delta$ , then s and s' are within 15 positions of each other in  $S_y$ .

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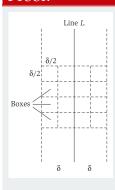
Divide and Conquer MergeSort — Inv Count Selection Int Mult Matrix Mult **Closest Pairs\*** Max Subarray<sup>a</sup>

## 3. Combine the Solutions.

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• Partition  $\delta$ -space around L into  $\delta/2$  squares.

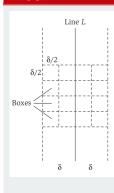
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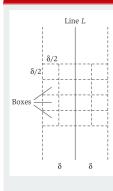
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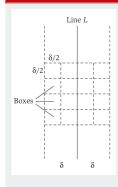
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- By counting argument, s and s' are separated by 3 rows which is at least  $3\delta/2$ .

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### Completing the Algorithm

- Find the min pair (s, s') in S.
  - For each  $p \in S$ , check the distance to each of next 15 points in  $S_y$ .
- If  $d(s, s') < \delta$ , return (s, s')
- else return min of  $(q_0^*, q_1^*)$  and  $(r_0^*, r_1^*)$ .

Correctness of the Algorithm

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#### COMPLETING THE ANALYSIS

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- TH: What is the size of the recursive calls?

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Divide and Conquer MergeSort Inv Count Selection Int Mult Matrix Mult **Closest Pairs\*** Max Subarray\*

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$$T(n) \le 2T(n/2) + cn = O(n \log n) .$$

# Max Subarray\*

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#### Problem

Given an array A of integers, find the contiguous subarray of A of maximum sum.

#### Max Subarray

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Given an array *A* of integers, find the contiguous subarray of *A* of maximum sum.

#### Exercise – Teams of 3 or so

- Solve the problem in  $\Theta(n^2)$ .
- Solve the problem in  $O(n \log n)$ .
- Prove correctness and complexity.

## Part 1: Give a $\Theta(n^2)$ solution.

```
Algorithm: CHECKALLSUBARRAYS
Input: Array A of n ints.
Output: Max subarray in A.
Let M be an empty array
for i := 1 to len(A) do
   for j := i to len(A) do
      if sum(A[i..j]) > sum(M) then
       M := A[i..j]
      end
   end
end
return M
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## Analysis

- Correct: Checks all possible contiguous subarrays.
- Complexity:
  - Re-calculating the sum will make it  $O(n^3)$ . Key is to calculate the sum as you iterate.
  - For each i, check n i + 1 ends. Overall:

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2} = \Theta(n^2)$$

## Part 2: Give an $O(n \log n)$ solution.

```
Algorithm: MaxSubarray
```

**Input**: Array *A* of *n* ints. **Output:** Max subarray in *A*.

 $A_1 := MaxSubarray(Front-half of A)$ 

 $A_2 := MaxSubarray(Back-half of A)$ 

M := MidMaxSubarray(A)

**return** *Array with max sum of*  $\{A_1, A_2, M\}$ 

## Part 2: Give an $O(n \log n)$ solution.

#### **Algorithm:** MaxSubarray

**Input**: Array A of n ints.

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#### **Algorithm:** MIDMAXSUBARRAY

**Input**: Array A of n ints.

**Output:** Max subarray that crosses midpoint *A*.

m := mid-point of A

 $L := \max \text{ subarray in } A[i, m-1] \text{ for } i = m-1 \rightarrow i$ 

 $R := \max \text{ subarray in } A[m, j] \text{ for } j = m \rightarrow n$ 

**return**  $L \cup R$  // subarray formed by combining L and R.

## Part 2: Give an $O(n \log n)$ solution.

#### **Algorithm:** MaxSubarray

**Input**: Array *A* of *n* ints. **Output:** Max subarray in *A*.

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#### Analysis

- Correctness: By induction,  $A_1$  and  $A_2$  are max for subarray and M is max mid-crossing array.
- Complexity: Same recurrence as MergeSort.

Appendix References

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# REFERENCES

PPENDIX REFERENCES

#### IMAGE SOURCES I

