

# 1

For simplicity, we let  $A$  be the list representing the evidence room, and  $x$  the positive integer (file) we want to find. Let  $T$  be a random variable that is equal to the number of accesses to files made by our search algorithm. Our task is to compute the expectation  $\mathbf{E}[T]$ . Let also  $X_i$  be a random variable that is equal to 1 if the  $i$ -th element of  $A$  is accessed and compared to  $x$  *at any round of the algorithm*. For example, if the length of the list is 8, after the execution of our algorithm, the array of the random variables  $X_i$  may look like

$$(0, 1, 0, 0, 0, 1, 0, 1)$$

Since we compare each item of the list with  $x$  *at most once*, the total number of accesses is simply

$$T = \sum_{i=1}^n X_i.$$

By linearity of expectation we obtain that  $\mathbf{E}[T] = \sum_{i=1}^n \mathbf{E}[X_i]$ . We have

$$\mathbf{E}[X_i] = 1 \mathbf{P}[X_i = 1] + 0 \mathbf{P}[X_i = 0] = \mathbf{P}[X_i = 1].$$

For a specific  $X_i$  at round  $k$  of our search algorithm, we have three possible outcomes

1. Item  $A[i]$  is compared to  $x$ . In this case  $X_i = 1$ .
2. Item  $A[i]$  is belongs to the part of  $A$  that is discarded. In this case  $X_i = 0$ .
3. Item  $A[i]$  belongs to the part of  $A$  that we will continue our search. In this case the value of  $X_i$  will be determined in a later round.

We compute the probability that  $X_i = 1$  conditioned on the event that  $X_i$  is determined in the  $k$ -th round of our algorithm. To simplify notation, let  $D_k$  denote the event that the value of  $X_i$  is determined at round  $k$ . Let  $j$  be the index of  $A$  that we are looking for, that is  $A[j] \leq x \leq A[j+1]$ . We have two cases

- $i \leq j$ .  
In this case,  $X_i$  is determined at round  $k$  if and only if Randy returns an element in the sublist  $(A[i], \dots, A[j])$ . Furthermore,  $X_i = 1$  if and only if Randy returns  $A[i]$ . Therefore,  $\mathbf{P}[X_i = 1 | D_k] = \frac{1}{j-i+1} = \frac{1}{(j-i)+1}$ .
- $i > j$ .  
In this case,  $X_i$  is determined at round  $k$  if and only if Randy returns an element in  $(A[j+1], \dots, A[i])$ . Moreover,  $X_i = 1$  if and only if Randy returns  $A[i]$ . Therefore,  $\mathbf{P}[X_i = 1 | D_k] = \frac{1}{i-j}$ .

Notice that for all  $i$ ,  $\mathbf{P}[X_i = 1 | D_k]$  does not depend on  $k$ . Therefore,

$$\mathbf{P}[X_i = 1] = \begin{cases} \frac{1}{j-i+1}, & \text{if } i \leq j \\ \frac{1}{i-j}, & \text{otherwise} \end{cases}$$

Now we have

$$\mathbf{E}[T] = \sum_{i=1}^n \mathbf{P}[X_i = 1] = \sum_{i=1}^j \frac{1}{j-i+1} + \sum_{i=j+1}^n \frac{1}{i-j} \leq 2 \sum_{i=1}^n \frac{1}{i} = 2H_n = O(\log n),$$

where by  $H_n$  we denote the  $n$ -th harmonic number.

## 2

- a. Let  $X_i$  be the random variable that represents the length of the  $i^{th}$  arc. Using the hint, we observe that  $X_1, \dots, X_k$  are identically distributed, and therefore they have the same expectation

$$\mathbf{E}[X_1] = \mathbf{E}[X_2] = \dots = \mathbf{E}[X_k]$$

Also by the linearity of expectation, we have

$$\sum_{i=1}^k \mathbf{E}[X_i] = \mathbf{E} \left[ \sum_{i=1}^k X_i \right] = 1,$$

where the second equality is due to the fact that the lengths of  $k$  arcs would sum up to the circumference of the circle. This tells that  $\mathbf{E}[X_i] = \frac{1}{k}$ , for all  $i \in \{1, \dots, k\}$ .

- b. Once again we let  $x$  be the file we are looking for. There are two ways to access an element with `RANDY()` and by successive calls to `NEXT()` starting from some element that has already been obtained. Suppose we obtain  $k$  elements using `RANDY()` and sort them in increasing order to obtain the list  $e_1, \dots, e_k$ . Let's see how we can use these elements to find  $x$ . Since the list is circular and sorted, we have that if  $x$  exists in the list, it must lie between two consecutive elements  $e_i, e_{i+1}$  (if  $i = n$  we take the next element to be  $e_1$ ). We can now use `NEXT()` to perform a linear search, and check all elements between  $e_i$  and  $e_{i+1}$ . Now we need to compute the expected number of elements between  $e_i$  and  $e_{i+1}$ . Intuitively, there are  $n/k$  elements on average between two elements accessed by `RANDY()`. So we get that the total expected number of calls is  $k$  calls to `RANDY()` plus  $n/k$  calls to `NEXT()`,  $k + n/k$  overall. We can balance this out by choosing  $k = \sqrt{n}$ , to obtain  $O(\sqrt{n})$  overall. To see why expected number of element between  $e_i$  and  $e_{i+1}$  is  $n/k$  we use question 2 (a). We know that if we choose  $k$  points on a circle with unit circumference uniformly at random, then the expected length of any arc is  $\frac{1}{k}$ . In this case, we have a circle with circumference  $n$ , and, by choosing  $k$  points, we have that the expected length of any single arc is  $\frac{n}{k}$ . Setting  $k = \sqrt{n}$ , we have that the expected length of any arc is  $\frac{n}{k} = \frac{n}{\sqrt{n}} = \sqrt{n}$ .

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### Algorithm 1: Randomized Search

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- 1 Call `RANDY()`  $k$  times to obtain a list  $L$  of  $k$  elements.
  - 2 Sort  $L$  in increasing order and get a list  $e_1, e_2, \dots, e_k$ .
  - 3 Find  $e_i$  such that  $e_i \leq x < e_{i \bmod k+1}$
  - 4 Starting at  $e_i$  follow the circularly linked list until  $e_{i \bmod k+1}$ , by calling `NEXT()`, returning true if  $x$  is found and false otherwise.
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