

# Matlab Cheat Sheet

## Some nifty commands

|                         |  |
|-------------------------|--|
| clc                     | Clear command window                   |
| clear                   | Clear system memory                    |
| clear x                 | Clear x from memory                    |
| commandwindow           | open/select commandwindow              |
| whos                    | lists data structures                  |
| whos x                  | size, bytes, class and attributes of x |
| ans                     | Last result                            |
| close all               | closes all figures                     |
| close(H)                | closes figure H                        |
| winopen(pwd)            | Open current folder                    |
| class(obj)              | returns objects class                  |
| save filename           | saves all variables to .mat file       |
| save filename x,y       | saves x,y variables to .mat file       |
| save -append filename x | appends x to .mat file                 |
| load filename           | loads all variables from .mat file     |
| ver                     | Lists version and toolboxes            |
| beep                    | Makes the beep sound                   |
| doc function            | Help/documentation for function        |
| docsearch string        | search documentation                   |
| web google.com          | opens webaddress                       |
| inputdlg                | Input dialog box                       |
| methods(A)              | list class methods for A               |

## Statistical commands

|   |                          |
|---|--------------------------|
| distrnd   | random numbers from dist |
| distpdf   | pdf from dist            |
| distcdf   | cdf dist                 |
| distrnd   | random numbers from dist |
| hist(x)   | histogram of x           |
| histfit(x)  | histogram and            |
| *Standard distributions (dist): norm, t, f, gam, chi2, bino |                          |
| *Standard functions: mean,median,var,cov(x,y),corr(x,y),    |                          |
| *quantile(x,p) is <u>not</u> textbook version.              |                          |
| (It uses interpolation for missing quantiles.               |                          |

## Keyboard shortcuts

|                   |  |
|-------------------|--|
| edit filename     | Opens filename in editor                           |
| Alt               | Displays hotkeys                                   |
| F1                | Help/documentation for <u>highlighted</u> function |
| F5                | Run code   |
| F9                | Run <u>highlighted</u> code                        |
| F10               | Run <u>code</u> line                               |
| F11               | Run code line, enter functions                     |
| Shift+F5          | Leave debugger                                     |
| F12               | Insert break point                                 |
| Ctrl+Page up/down | Moves between tabs                                 |
| Ctrl+shift        | Moves between components                           |
| Ctrl+C            | Interrupts code                                    |
| Ctrl+D            | Open <u>highlighted</u> codes file                 |
| Ctrl+ R/T         | Comment/uncomment line                             |
| Ctrl+N            | New script   |
| Ctrl+W            | Close script                                       |
| Ctrl+shift+d      | Docks window                                       |
| Ctrl+shift+u      | Undocks window                                     |
| Ctrl+shift+m      | max window/restore size                            |

## Built in functions/constants

|   |                           |
|---|---------------------------|
| abs(x)  | absolute value            |
| pi  | 3.1415...                 |
| inf   | $\infty$                  |
| eps   | floating point accuracy   |
| 1e6   | $10^6$                    |
| sum(x)  | sums elements in x        |
| cumsum(x)   | Cummulative sum           |
| prod  | Product of array elements |
| cumprod(x)  | cummulative product       |
| diff  | Difference of elements    |
| round/ceil/fix/floor                                  | Standard functions..      |
| *Standard functions: sqrt, log, exp, max, min, Bessel |                           |
| *Factorial(x) is only precise for $x < 21$            |                           |

## Cell commands

|                                       |  |
|---------------------------------------|--|
| A cell can contain any variable type. |  |
| x=cell(a,b)                           | a x <b>x</b> cell array                |
| x{n,m}                                | access cell n,m                        |
| cell2mat(x)                           | transforms cell to matrix      cellfun |
| cellfun('fname',C)                    | Applies fname to cells in C            |

## Strings and regular expressions

|          |   |
|----------|---|
| strcmp   | compare strings (case sensitive)                      |
| strcmpi  | compare strings (not case sensitive)                  |
| strncomp | as strcmp, but only n first letters                   |
| strfind  | find string within a string<br>, gives start position |
| regex    | Search for regular expression                         |

## Logical operators

|   |                     |
|---|---------------------|
| &&  | Short-Circuit AND.  |
| &   | AND                 |
|   | Short-Circuit or    |
|   | or                  |
| ~   | not                 |
| ==  | Equality comparison |
| ~=  | not equal           |
| isa(obj, 'class_name')  | is object in class  |
| *Other logical operators: <,>,>=,<=   |                     |
| *All <u>above</u> operators are <u>elementwise</u>  |                     |
| *Class indicators: isnan, isequal, ischar, isinf, isvector<br>, isempty, isscalar, iscolumn           |                     |
| *Short circuits only evaluate second criteria if<br>first criteria is passed, it is therefore faster. |                     |
| And useful fpr avoiding errors occuring in second criteria  |                     |
| *non-SC are bugged and short circuit anyway   |                     |

## Variable generation

|                      |   |
|----------------------|---|
| j:k                  | row vector [j,j+1,...,k]                          |
| j:i:k                | row vector [j,j+i,...,k],                         |
| linspace(a,b,n)      | n points linearly spaced<br>and including a and b |
| NaN(a,b)             | a <b>x</b> b matrix of NaN values                 |
| ones(a,b)            | a <b>x</b> b matrix of 1 values                   |
| zeros(a,b)           | a <b>x</b> b matrix of 0 values                   |
| meshgrid(x,y)        | 2d grid of x and y vectors                        |
| [a,b]=deal(NaN(5,5)) | declares a and b                                  |
| global x             | gives x global scope                              |

## Tables

|   |                             |
|---|-----------------------------|
| T=table(var1,var2,...,varN)   | Makes table*                |
| T(rows,vars)  | get sub-table               |
| T{rows,vars}  | get data from table         |
| T.var or T.(varindex)   | all rows of var             |
| T.var(rows)   | get values of var from rows |
| summary(T)  | summary of table            |
| T.var3(T.var3>5)=5  | changes some values         |
| T.Properties.VarNames   | Variable names              |
| T = array2table(A)  | ! make table from array     |
| T = innerjoin(T1,T2)  | innerjoin                   |
| T = outerjoin(T1,T2)  | outerjoin !                 |
| Rows and vars indicate rows and variables.  |                             |
| tables are great for large datasets, because they<br>use less memory and allow faster operations. |                             |
| *rowfun is great for tables, much faster than eg. looping   |                             |

## matrix and vector operations/functions

|  |                                       |
|--|---------------------------------------|
| x=[1, 2, 3]  | 1x3 (Row) vector                      |
| x=[1; 2; 3]  | 3x1 (Column) vector                   |
| x=[1, 2; 3, 4]   | 2x2 matrix                            |
| x(2)=4   | change index value nr 2               |
| x(:)   | All elements of x (same as x)         |
| x(j:end)   | j'th to last element of x             |
| x(2:5)   | 2nd to 5th element of x               |
| x(j,:)   | all j row elements                    |
| x(:,j)   | all j column elements                 |
| diag(x)  | diagonal elements of x                |
| x.*y   | Element by element multiplication     |
| x./y   | Element by element division           |
| x+y  | Element by element addition           |
| x-y  | Element by element subtraction        |
| A^n  | normal/Matrix power of A              |
| A.^n   | Elementwise power of A                |
| A'   | Transpose                             |
| inv(A)   | Inverse of matrix                     |
| size(x)  | Rows and Columns                      |
| eye(n)   | Identity matrix                       |
| sort(A)  | sorts vector from smallest to largest |
| eig(A)   | Eigenvalues and eigenvectors          |
| numel(A)   | number of array elements              |
| x(x>5)=0   | change elemnts >5 to 0                |
| x(x>5)   | list elements >5                      |
| find(A>5)  | Indices of elements >5                |
| find(isnan(A))   | Indices of NaN elements               |
| [A,B]  | concatenates horizontally             |
| [A;B]  | concatenates vertically               |
| For functions on matrices, see bsxfun,arrayfun or repmat   |                                       |
| *if arrayfun/bsxfun is passed a gpuArray, it runs on GPU.  |                                       |
| *Standard operations: rank,rref,kron,chol  |                                       |
| *Inverse of matrix inv(A) should almost never be used, use RREF<br>through \ instead: $inv(A)b = A \backslash b$ . |                                       |

## Plotting commands

```
fig1 = plot(x,y)           2d line plot, handle set to fig1
set(fig1, 'LineWidth', 2)  change line width
set(fig1, 'LineStyle', '-') dot markers (see *)
set(fig1, 'Marker', '.')  marker type (see *)
set(fig1, 'color', 'red') line color (see *)
set(fig1, 'MarkerSize', 10) marker size (see *)
set(fig1, 'FontSize', 14) fonts to size 14
figure                     new figure window
figure(j)                 graphics object j
get(j)                   returns information
                           graphics object j
gcf(j)                   get current figure handle
subplot(a,b,c)           Used for multiple
                           figures in single plot
xlabel('\mu line','FontSize',14) names x/y/z axis
ylim([a b])              Sets y/x axis limits
                           for plot to a-b
                           names plot
title('name','fontsize',22) Adds grid to plot
grid on/off;             adds legends
legend('x','y','Location','Best') retains current figure
hold on                  when adding new stuff
                           restores to default
                           (no hold on)
hold off                 Docked window
                           style for plots
set(h,'WindowStyle','Docked'); time series axis
                           plot on two y axis
                           refresh data in graph
                           if specified source
                           do all in event queue
drawnow
* Some markers: ' , +, *, x, o, square
* Some colors: red, blue, green, yellow, black
* color shortcuts: r, b, g, y, k
* Some line styles: -, --, :, -.
* shortcut combination example: plot(x,y,'b--o')
```

## Output commands

```
format short             Displays 4 digits after 0
format long              Displays 15 digits after 0
disp(x)                 Displays the string x
disp(x)                 Displays the string x
num2str(x)              Converts the number in x to string
num2str(['nA is ' num2str(a)]) !
                           OFTEN USED!
mat2str(x)              Converts the matrix in x to string
int2str(x)              Converts the integer in x to string
sprintf(x)              formatted data to a string
```

## System commands

```
addpath(string)         adds path to workspace
genpath(string)         gets strings for subfolders
pwd                     Current directory
mkdir                   Makes new directory
tempdir                 Temporary directory
inmem                   Functions in memory
exit                    Close matlab
dir                     list folder content
ver                     lists toolboxes
```

## Nonlinear numerical methods

```
quad(fun,a,b)           simpson integration of @fun
                           from a to b
fminsearch(fun,x0)       minimum of unconstrained
                           multivariable function
                           using derivative-free method
fmincon                  minimum of constrained function
Example: Constrained log-likelihood maximization, note the -
      Params_est = fmincon(@(Params) -logL(Params,x1,x2,x3,y)
                           ,InitialGuess,[],[],[],[],LwrBound,UprBound,[]);
```

## Debbuging etc.

```
keyboard                Pauses exeuction
return                  resumes exeuction
tic                     starts timer
toc                     stops timer
profile on              starts profiler
profile viewer          Lets you see profiler output
try/catch               Great for finding where
                           errors occur
dbstop if error         stops at first
                           error inside try/catch block
dbclear                clears breakpoints
dbcont                 resume execution
lasterr                Last error message
lastwarn               Last warning message
break                  Terminates execution of for/while loop
waitbar                 Waiting bar
```

## Data import/export

```
xlsread/xlswrite        Spreadsheets (.xls,.xlsm)
readtable/writetable    Spreadsheets (.xls,.xlsm)
dlmread/dlmwrite        text files (txt, csv)
load/save -ascii        text files (txt, csv)
load/save               matlab files (.m)
imread/imwrite          Image files
```

## Programming commands

```
return                  Return to invoking function
exist(x)                checks if x exists
G=gpuArray(x)           Convert variables to GPU array
function [y1,...,yN] = myfun(x1,...,xM)
Anonymous functions not stored in main programme
myfun = @(x1,x2) x1+x2;
or even using
myfun2 = @myfun(x) myfun(x3,2)
```

## Conditionals and loops

```
for i=1:n
    procedure
end                    Iterates over procedure
                           incrementing i from 1 to n by 1
```

```
while(criteria)
    procedure
end                    Iterates over procedure
                           as long as criteria is true(1)
```

```
if(criteria 1)          if criteria 1 is true do procedure 1
    procedure1
elseif(criteria 2)      ,else if criteria 2 is true do procedure 2
    procedure2
else                    , else do procedure 3
    procedure3
end

switch switch_expression if case n holds,
case 1                  run procedure n. If none holds
    procedure 1         run procedure 3
case 2                  (if specified)
    procedure 2
otherwise
    procedure 3
end
```

## General comments

- Monte-Carlo: If sample sizes are increasing generate largest size first in a vector and use increasingly larger portions for calculations. Saves time+memory.
- Trick: Program that (1) takes a long time to run and (2) doesn't use all of the CPU/memory ? - split it into more programs and run using different workers (instances).
- Matlab is a column vector based language, load memory columnwise first always. For faster code also preallocate memory for variables, Matlab requires contiguous memory usage!. Matlab uses copy-on-write, so passing pointers (addresses) to a function will not speed it up. Change variable class to potentially save memory (Ram) using: int8, int16, int32, int64, double, char, logical, single
- You can turn the standard (mostly) Just-In-Time compilation off using: feature accel off. You can use compiled (c,c++,fortran) functions using MEX functions.
- Avoid global variables, they user-error prone and compilers can't optimize them well.
- Functions defined in a .m file is only available there. Preface function names with initials to avoid clashes, eg. MrP\_function1.
- Graphic cards(GPU)'s have many (small) cores. If (1) program is computationally intensive (not spending much time transferring data) and (2) massively parallel, so computations can be independent. Consider using the GPU!
- Using multiple cores (parallel computing) is often easy to implement, just use parfor instead of for loops.
- Warnings: empty matrices are NOT overwritten ([ ] + 1 = []). Rows/columns are added without warning if you write in a nonexistent row/column. Good practise: Use 3i rather than 3\*i for imaginary number calculations, because i might have been overwritten by earlier. 1/0 returns inf, not NaN. Dont use == for comparing doubles, they are floating point precision for example: 0.01 == (1 - 0.99) = 0.