## 1 Geometry

#### 1.1 Inscribed angles

- 1. Inscribed angles subtending the same arc are equal to each other
- 2. Inscribed angle is equal to half of the central angle subtending the same arc.
- 3. **Alternate segment theorem**: Angle between chord and tangent is equal to inscribed angle which subtends to that chord.

## 1.2 Power of point

1. The **power of point** P with respect to circle with centre O and radius r is defined as

$$p = PO^2 - r^2$$

2. For any line through point P which intersects the circle at points A and B

$$p = PA \times PB$$

## 1.3 Trigonometry

1. Basic trigonometric identities

$$\frac{\sin x}{\cos x} = \tan x$$

$$\sin^2 x + \cos^2 x = 1$$

2. Double angle formulae

$$\cos 2x = \cos^2 x - \sin^2 x$$

$$\sin 2x = 2\sin x \cos x$$

3. Sine law

$$\frac{a}{\sin\alpha} = \frac{b}{\sin\beta} = \frac{c}{\sin\gamma} = 2R$$

4. Cosine law

$$a^2 + b^2 - c^2 - 2ab\cos\gamma = 0$$

# 2 Algebra

#### 2.1 Polynomials

- 1. **Bezout's theorem**: A polynomial P(x) is divisible by the binomial (x a) if and only if P(a) = 0.
- 2. The fundamental theorem of algebra: Every non-constant polynomial has a complex root.
- 3. The rational root theorem: If x = p/q is a rational zero of a polynomial  $P(x) = a_n x^n + ... + a_0$  with integer coefficients and p, q = 1, then  $p|a_0$  and  $q|a_n$ .
- 4. Vieta's formulae: If the solutions polynomial of degree n are  $x_1, x_2, \ldots, x_n$  and  $a_n = 1$ , then the following holds:

$$x_1 + x_2 + \ldots + x_n = -a_{n-1},$$

$$x_1 x_2 + x_1 x_3 + \ldots + x_{n-1} x_n = a_{n-2},$$

$$x_1 x_2 x_3 + x_1 x_2 x_4 + \ldots + x_{n-2} x_{n-1} x_n = -a_{n-3},$$

$$\ldots$$

$$x_1 x_2 \ldots x_n = (-1)^n a_0.$$

#### 2.2 Inequalities

1. **General mean inequality**: The mean of order p of positive real numbers  $x_1, \ldots, x_n$  is defined as:

$$M_p = \begin{cases} \left(\frac{x_1^p + \dots + x_n^p}{n}\right)^{1/p} & \text{for } p \neq 0\\ \sqrt[n]{x_1 \dots x_n} & \text{for } p = 0 \end{cases}$$

In particular

Smallest element	$\min\{x_i\}$	$M_{-\infty}$
Harmonic mean	$_{ m HM}$	$M_{-1}$
Geometric mean	GM	$M_0$
Arithmetic mean	AM	$M_1$
Quadratic mean	QM	$M_2$
Largest element	$\max\{x_i\}$	$M_{\infty}$

Then for any real p and q

$$M_p \le M_q \iff p \le q$$

2. Cauchy inequality: For real numbers  $x_1, \ldots, x_n, y_1, \ldots, y_n$ 

$$\left(\sum_{i=1}^{n} x_i y_i\right)^2 \le \sum_{i=1}^{n} x_i^2 \sum_{i=1}^{n} y_i^2$$

3. Chebyshev inequality: For real numbers  $x_1 \ge \cdots \ge x_n$  and  $y_1 \ge \cdots \ge y_n$ 

$$\frac{1}{n} \sum_{i=1}^{n} x_i y_i \ge \left(\frac{1}{n} \sum_{i=1}^{n} x_i\right) \left(\frac{1}{n} \sum_{i=1}^{n} y_i\right) \ge \frac{1}{n} \sum_{i=1}^{n} x_i y_{n+1-i}$$

4. **Jensen inequality.** Given positive real numbers  $\lambda_1, \ldots, \lambda_n$  for which  $\lambda_1 + \ldots + \lambda_n = 1$  and a convex function f(x) the following holds:

$$f(\lambda_1 x_1 + \ldots + \lambda_n x_n) \le \lambda_1 f(x_1) + \ldots + \lambda_n f(x_n)$$

Similarly, when f(x) is a concave function, then

$$f(\lambda_1 x_1 + \ldots + \lambda_n x_n) \ge \lambda_1 f(x_1) + \ldots + \lambda_n f(x_n)$$

#### 2.3 Functional equations

- 1. If f(x) = f(y) implies x = y, then f is **injective**
- 2. If for each element y in function codomain, there exists x for which f(x) = y, then f is surjective.
- 3. If f is both injective and surjective then f is **bijective** (one-to-one).
- 4. Cauchy functions: If any of the following is satisfied
  - (a) The function is continuous at one point,
  - (b) The function is monotonic on any interval,
  - (c) The function is bounded on any interval.

then all of the following functional equations have the respective solutions.

$$f(x+y) = f(x) + f(x) \qquad \Rightarrow \qquad f(x) = cx \tag{1}$$

$$f(xy) = f(x)f(y)$$
  $\Rightarrow$   $f(x) = x^c$  (2)

$$f(xy) = f(x) + f(y)$$
  $\Rightarrow$   $f(x) = c \log|x|$  (3)

$$f(x+y) = f(x)f(y)$$
  $\Rightarrow$   $f(x) = e^{cx}$  (4)

# 3 Number Theory

## 3.1 Divisibility

- 1. If  $a \mid b$  and  $c \mid d$  then  $ac \mid bd$
- 2. If  $a \mid b$  and  $a \mid c$ , then  $a \mid b + c$
- 3. Euclid's algorithm. gcd(a, b) = gcd(a, b a)
- 4. Corollary of Euclid's algorithm. ax + by = n has solution (x, y) in integers if and only if  $gcd(a, b) \mid n$

## 3.2 Congruences

For integers a, b, c, d, m, n and prime p.

- 1.  $a \equiv b \mod m \iff m \mid a b$
- 2.  $a \equiv b \mod m$  and  $c \equiv d \mod m \implies a + c \equiv b + d \mod m$
- 3.  $a \equiv b \mod m \iff an \equiv bn \mod mn$
- $4. \ a \equiv b \mod m \implies an \equiv bn \mod m$

#### 3.3 Exponential congruences

1. Fermat's little theorem.

For prime p and integer a

$$a^p \equiv a \mod p$$

2. Wilson's theorem.

$$(p-1)! \equiv -1 \mod p$$

if and only if when p is prime number.

3. Number of factors

The number of positive factors of  $n = p_1^{\alpha_1} \dots p_k^{\alpha_k}$ 

$$d(n) = (\alpha_1 + 1)(\alpha_2 + 1)\dots(\alpha_k + 1)$$

4. Sum of factors

The sum of positive factors of  $n=p_1^{\alpha_1}\dots p_k^{a_k}$ 

$$\sigma(n) = \frac{p_1^{\alpha_1 + 1} - 1}{p_1 - 1} \dots \frac{p_k^{\alpha_k + 1} - 1}{p_k - 1}$$

#### 5. Euler's function

Euler's function or totient function  $\varphi(n)$  is defined for  $n=p_1^{\alpha_1}\dots p_k^{\alpha_k}$  as the number of positive integers less than n and coprime to n. Then

$$\varphi(n) = n\left(1 - \frac{1}{p_1}\right)\dots\left(1 - \frac{1}{p_k}\right)$$

#### 6. Euler's theorem (Generalisation of Fermat's theorem)

Let n be a natural number and a an integer such that gcd(a, n) = 1. Then

$$a^{\varphi(n)} \equiv 1 \mod n$$

## 4 Combinatorics

## 4.1 Counting of objects

1. **Permutations**:  $P_n = n!$ 

2. Variations:  $V_n^k = \frac{n!}{(n-k)!}$ 

3. Combinations:  $C_n^k = \frac{n!}{(n-k)!}$ 

## 4.2 Pigeonhole principle

1. If a set of nk + 1 different elements is partitioned into n mutually disjoint subsets, then at least one subset will contain at least k + 1 elements.

#### 4.3 Graph Theory

- 1. Tree is a connected graph with no circuits. A connected graph with n vertices is a tree if and only if it has n-1 edges.
- 2. **Euler path** is a path in which every edge of the graph appears exactly once. Likewise **Euler circuit** is a circuit in which every edge appears exactly once.
- 3. If each vertex in a connected graph has even degree, then the graph contains an Euler circuit.
- 4. If a connected graph has exactly two vertices with odd degree, it contains an Euler path.
- 5. A **Hamilton circuit** is a circuit in which each vertex appears exactly once.
- 6. A **planar graph** can be embedded in a plane with edges corresponding to non-intersecting lines (not necessarily straight). A planar graph with n vertices has at most 3n-6 edges.
- 7. **Dirac's theorem**: A graph with n vertices contains a Hamilton cycle if the degree of each vertex is at least n/2.
- 8. Euler's formula: E + 2 = F + V, where E, F, V are the numbers of edges, faces and vertices of a polyhedron.