Pushdown Automata and Context-free Grammars

Theorem: The class of languages accepted by PDAs is exactly CFL.

We first show that every CFL is accepted by a PDA

Given a context-free grammar $G = (V, \Sigma, R, S)$, we construct a pushdown automaton $P = (Q, \Sigma, \Gamma, \delta, q_1, F)$ which accepts the language.

Note: we can push a string $u = u_1 u_2 ... u_k$ onto a stack (from right to left) by having k states $q_1, ..., q_k$ each of which pushes the next symbol on the stack. I.e.,

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\begin{split} & \delta(q_1, a, s) = (\{q_1, u_k)\} \\ & \delta(q_i, \epsilon, \epsilon) = \{(q_{i+1}, u_{k+1-i})\}, \ 2 \leq i < k \ \text{and} \\ & \delta(q_k, \epsilon, \epsilon) = \{(r, u_1)\}. \end{split}
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We represent this transition in shorthand: $\delta(q, a, s) = \{(r, u)\}.$

The Translation

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Q = \{q_{start}, q_{loop}, q_{accept}\} \cup \{states \ to \ implement \ shorthand\}
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 δ is defined as follows $(A \in V, a \in \Sigma, u \in (V \cup \Sigma)^*)$:

- 1. $\delta(q_{start}, \epsilon, \epsilon) = \{(q_{loop}, S^{\$})\}$ {Place \$ and S on the stack}
- 2. $\delta(q_{loop}, \epsilon, A) = \{(q_{loop}, u) \mid A \to u \text{ is a rule of } G\}$ {select a rule with A on LHS and push RHS onto stack}
- 3. $\delta(q_{loop}, a, a) = \{(q_{loop}, \epsilon)\}$. {match terminal symbol in input to one in rule}
- 4. $\delta(q_{loop}, \$) = \{(q_{accept}, \epsilon)\}$ {accept if stack empty and input read}

Simulating a Leftmost Derivation

Initially, S\$ are on the stack;

At each step, if the top is a nonterminal A, with rule $A \rightarrow u$ then A is popped and u is pushed.

If the top is a terminal matching the next input symbol, then the top is popped.

The computation mimics a leftmost derivation.

A more formal proof would prove this by induction on the length of the derivation and the length of the string.

Example 1

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \quad \to \quad \mathsf{id}$$

 $E \ \to \ \operatorname{num}$

PDA-recgonizable Languages are Context Free

Proof Idea: Make a CFG which generates exactly all the strings that are accepted by the PDA.

First we can preprocess any PDA so that it:

- has a single accept state q_{accept}
- empties its stack before accepting
- either pushes a symbol onto the stack or pops one off, but not both at the same time.

CFG Construction

For every pair of states p.q, in the PDA, create a variable A_{pq} which generates all strings which take p with empty stack to q with empty stack

On any input x, the first move is a push: nothing to pop. The last move is a pop since the stack ends up empty

Either the last symbol popped is the first one pushed, or not

- In the first case, the only time the stack is empty is at the beginning or the end. Add the rule R1: $A_{pq} \to a A_{rs} b$ where a is the symbol scanned on the first step, b is the symbol scanned on the last step, r is the state following p and s is the state preceding q
- In the second case, add the rule R2: $A_{pq} \to A_{pr} A_{rq}$ where r is some earlier state on the path from p to q when first symbol pushed is popped.

CFG Construction

Suppose $P = (Q, \Sigma, \Gamma, \delta, q_0, q_{accept})$. We construct CFG G.

- 1. The start symbol is $A_{q_0,q_{accept}}$. The variables are $\{A_{pq} \mid p,q \in Q\}$.
- 2. For each $p,q,r,s\in Q,t\in \Gamma$ and $a,b\in \Sigma\cup \{\epsilon\}$, if $(r,t)\in \delta(p,a,\epsilon)$ and $(q,\epsilon)\in \delta(s,b,t)$, then include $A_{pq}\to aA_{rs}b$ in G. (Match on symbol pushed/popped.)
- 3. For each $p,q,r \in Q$, put $A_{pq} \to A_{pr}A_{rq}$ in G.
- 4. For each $p \in Q$, put $A_{pp} \to \epsilon$ in G.

We can now prove (by induction) that A_{pq} generates string x iff x can bring P from state p to state q, leaving the stack unchanged.